

Departamento de Sistemas Informáticos y Computación
Universitat Politècnica de València



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POLITÈCNICA
DE VALÈNCIA

Historial Académico, Docente e Investigador

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Capítulo 1

Introducción

De conformidad con lo dispuesto en el artículo 62 de la Ley Orgánica 6/2001, de 21 de diciembre, de Universidades, modificada por Ley Orgánica 4/2007, de 12 de abril, y en el artículo 3 del Real Decreto 1313/2007, de 5 de octubre, por el que se regula el régimen de los concursos de acceso a cuerpos docentes universitarios y a tenor de lo establecido por los Estatutos de la Universitat Politècnica de València, aprobados por Decreto 182/2011, de 25 de noviembre de 2011 (DOCV 29/11/11), y dentro del marco normativo de estabilidad presupuestaria y sostenibilidad financiera y una vez obtenida la autorización de la Generalitat Valenciana para efectuar las convocatorias de la OEP, el Rectorado de la Universitat Politècnica de València, en ejercicio de las competencias atribuidas por la legislación vigente, resolvió convocar a concurso de acceso la plaza de código 6708, de acuerdo a la resolución de fecha 22 de junio de 2022, publicada en el Boletín Oficial del Estado número 157 del 1 de julio de 2022.

El procedimiento que rige los concursos debe permitir valorar, en todo caso, el historial académico, docente e investigador del candidato, su proyecto docente e investigador y, en su caso, el trabajo original de investigación, así como contrastar sus capacidades para la exposición y el debate ante la comisión en la correspondiente materia o especialidad en sesión pública.

Por ello, el presente documento incluye el Historial Académico, Docente e Investigador presentado por el candidato Germán Moltó Martínez, con DNI 52656437-F, a la mencionada plaza. Tras la introducción, el documento está estructurado como sigue.

El capítulo 2 incluye un resumen de la trayectoria del candidato, utilizando el formato empleado por la ANECA para la presentación de méritos en su programa ACADEMIA para la figura de Catedrático de Universidad, en el que se deben destacar las cuatro contribuciones más relevantes a juicio del candidato. También se presenta un resumen del historial docente y académico del candidato que permite tener una visión integradora de la trayectoria, mas allá de la mera recopilación individualizada de méritos.

El capítulo 3 incluye el Curriculum Vitae Normalizado (CVN), generado automáticamente a partir de la base de datos Senia de la Universitat Politècnica de València, que permite la recopilación y visualización de la producción científica de cada profesor.

El capítulo 4 incluye diferentes certificados generados automáticamente a partir de las bases de datos institucionales de la Universitat Politècnica de València, en los siguientes ámbitos:

- La sección 4.1 incluye el certificado de méritos de actividad docente o profesional para su presentación al programa ACADEMIA/PEP de la ANECA. Este certificado incluye: i) Puestos docentes ocupados; ii) Tesis doctorales dirigidas; iii) Dirección de PFCs/TFGs; iv) Dirección de Tesinas de Máster; v) Evaluaciones positivas de la actividad docente; vi) Resultados de encuestas de alumnado; vii) Proyectos de Innovación Docente.
- La sección 4.2 incluye el certificado de participación en proyectos de I+D financiados en convocatorias públicas así como la participación en contratos de I+D de especial relevancia con empresas y/o administraciones.
- La sección 4.3 incluye el certificado de prestaciones de servicio, es decir, las actividades realizadas de acuerdo con el artículo 83 de la LOU (Ley Orgánica de Universidades).
- La sección 4.4 incluye el certificado de autoría de activos de propiedad intelectual o industrial, así como los registros de software realizados.

Finalmente, el capítulo 5 incluye la justificación documental de aquellos méritos que se consideran más relevantes dentro de las siguientes categorías:

- Méritos de investigación, incluyendo las publicaciones muy relevantes y relevantes, de acuerdo a la definición de ANECA sobre las mismas, así como otras publicaciones con índices de calidad relativa y, finalmente, premios de investigación.
- Méritos de Comunidad Académica, incluyendo labor de editor y de revisor en revistas indexadas.
- Méritos de docencia, incluyendo la participación como ponente en congresos de innovación docente y la participación, como asistente, en cursos orientados a la formación docente universitaria.

Puesto que los certificados aportados están avalados por la información ya revisada situada en las bases de datos institucionales, se evita aportar los justificantes individuales de cada mérito para evitar incrementar de forma innecesaria el tamaño de este documento, pero están a disposición de cualquier miembro del tribunal que lo estime oportuno bajo petición previa. Sí que se ha optado por incluir la justificación documental de aquellos méritos que se consideran clave para una plaza de

Catedrático de Universidad, como es el caso de las publicaciones consideradas relevantes, de acuerdo a los criterios de acreditación del programa ACADEMIA de ANECA.

Índice general

1. Introducción	3
2. Aspectos Destacados de la Trayectoria del Candidato	1
2.1. Cuatro Aportaciones de Investigación Más Relevantes	1
2.1.1. Contribución #1: Orchestrating Complex Application Architectures in Heterogeneous Clouds	1
2.1.2. Contribución #2: Self-managed cost-efficient virtual elastic clusters on hybrid Cloud infrastructures	2
2.1.3. Contribución #3: Serverless computing for container-based architectures	3
2.1.4. Contribución #4: Automatic memory-based vertical elasticity and oversubscription on cloud platforms	4
2.2. Aportaciones Docentes Más Relevantes	5
3. Curriculum Vitae Normalizado (CVN)	7
4. Certificados Institucionales	87
4.1. Certificado de Méritos Docentes	87
4.2. Certificado de Participación en Proyectos	111
4.3. Certificado de Prestaciones de Servicio	126
4.4. Certificado de Patentes y Registros de Software	136
4.5. Certificado de Cursos de Formación Permanente (como alumno)	140
4.6. Certificado de Cursos de Formación Permanente (como profesor)	149
4.7. Certificado de Cursos de Formación Permanente (como responsable)	152
5. Justificación Documental de los Principales Méritos Alegados	155
5.1. Méritos de Investigación	155
5.1.1. Publicaciones Muy Relevantes	155
5.1.1.1. Combining Neural Networks and Genetic Algorithms to Predict and Reduce Diesel Engine Emissions	156

5.1.1.2.	Vulnerability to Reentry in a Regionally Ischemic Tissue: A Simulation Study	159
5.1.1.3.	A service-oriented WSRF-based architecture for metascheduling on computational Grids	164
5.1.1.4.	A Grid Computing-Based Approach for the Acceleration of Simulations in Cardiology	167
5.1.1.5.	A high-throughput application for the dynamic analysis of structures on a Grid environment	170
5.1.1.6.	Automatic replication of WSRF-based Grid services via operation providers	173
5.1.1.7.	Protein Design Based on Parallel Dimensional Reduction	176
5.1.1.8.	Exploring the role of pH in modulating the effects of lidocaine in virtual ischemic tissue	181
5.1.1.9.	A replicated information system to enable dynamic collaborations in the Grid	186
5.1.1.10.	An economic and energy-aware analysis of the viability of outsourcing cluster computing to a cloud	190
5.1.1.11.	EC3: Elastic Cloud Computing Cluster	194
5.1.1.12.	CodeCloud: A platform to enable execution of programming models on the Clouds	198
5.1.1.13.	Dynamic Management of Virtual Infrastructures	202
5.1.1.14.	Supercontinuum optimization for dual-soliton based light sources using genetic algorithms in a grid platform	207
5.1.1.15.	Automatic memory-based vertical elasticity and oversubscription on cloud platforms	210
5.1.1.16.	Self-managed cost-efficient virtual elastic clusters on hybrid Cloud infrastructures	214
5.1.1.17.	Container-based virtual elastic clusters	218
5.1.1.18.	Orchestrating Complex Application Architectures in Heterogeneous Clouds	223
5.1.1.19.	Virtualized Computational Environments on the cloud to foster group skills through PBL: A case study in architecture	229
5.1.1.20.	INDIGO-DataCloud: a Platform to Facilitate Seamless Access to E-Infrastructures	233
5.1.1.21.	Multi-elastic Datacenters: Auto-scaled Virtual Clusters on Energy-Aware Physical Infrastructures	241

5.1.1.22.	Serverless computing for container-based architectures	247
5.1.1.23.	A self-managed Mesos cluster for data analytics with QoS guarantees	251
5.1.1.24.	A framework and a performance assessment for serverless MapReduce on AWS Lambda	255
5.1.1.25.	Accelerated serverless computing based on GPU virtualization	259
5.1.1.26.	A Cloud-Based Framework for Machine Learning Workloads and Applications	264
5.1.1.27.	A Visual Dashboard to Track Learning Analytics for Educational Cloud Computing	267
5.1.1.28.	Toward Bio-Inspired Auto-Scaling Algorithms: An Elasticity Approach for Container Orchestration Platforms	272
5.1.1.29.	EMAP: A Cloud-Edge Hybrid Framework for EEG Monitoring and Cross-Correlation Based Real-time Anomaly Prediction	275
5.1.1.30.	Insights from Learning Analytics for Hands-On Cloud Computing Labs in AWS	280
5.1.1.31.	Deployment of Elastic Virtual Hybrid Clusters Across Cloud Sites	285
5.1.1.32.	Serverless Workflows for Containerised Applications in the Cloud Continuum	289
5.1.1.33.	TaSaaS: A Multi-Tenant Serverless Task Scheduler and Load Balancer as a Service	295
5.1.1.34.	A cloud framework for problem-based learning on grid computing	299
5.1.1.35.	GPU-Enabled Serverless Workflows for Efficient Multimedia Processing	303
5.1.2.	Publicaciones Relevantes	308
5.1.2.1.	GMarte: Grid middleware to abstract remote task execution	308
5.1.2.2.	Automatic Consolidation of Virtual Machines in On-Premises Cloud Platforms	311
5.1.2.3.	Globus-Based Grid Computing Simulations of Action Potential Propagation on Cardiac Tissues	316
5.1.2.4.	A platform to deploy customized scientific virtual infrastructures on the cloud	321
5.1.2.5.	A Programming Model and Middleware for High Throughput Serverless Computing Applications	325
5.1.2.6.	On-premises Serverless Computing for Event-Driven Data Processing Applications	330
5.1.2.7.	APRICOT: Advanced Platform for Reproducible Infrastructures in the Cloud via Open Tools	334

5.1.2.8.	Towards Migratable Elastic Virtual Clusters on Hybrid Clouds	339
5.1.2.9.	A Serverless Gateway for Event-driven Machine Learning Inference in Multiple Clouds	343
5.1.3.	Otras Publicaciones con Índices de Calidad Relativa	348
5.1.3.1.	TOSCA-based orchestration of complex clusters at the IaaS level . .	348
5.1.4.	Premios de Investigación	354
5.1.4.1.	ISECON 2015	354
5.2.	Comunidad Académica	359
5.2.1.	Editor	359
5.2.1.1.	Computing and Informatics	359
5.2.1.2.	Special Issue: Orchestration	368
5.2.2.	Revisor	371
5.3.	Méritos Docentes	374
5.3.1.	Participación como ponente en congresos de innovación docente	374
5.3.1.1.	III Congreso Internacional UNIVEST	374
5.3.1.2.	3rd International Conference on Education and New Learning Tech- nologies (EDULEARN)	384
5.3.1.3.	Jornadas de Innovación Educativa de la UPV 2012	397
5.3.1.4.	XVIII Jornadas de Enseñanza Universitaria de la Informática (JE- NUI 2012)	405
5.3.1.5.	Jornadas de Innovación Educativa y Docencia en Red (IN-RED 2014)	416
5.3.1.6.	Jornadas de Innovación Educativa y Docencia en Red (IN-RED 2014)	425
5.3.1.7.	Jornadas de Innovación Educativa y Docencia en Red (IN-RED 2014)	434
5.3.1.8.	XX Jornadas sobre la Enseñanza Universitaria de la Informática (JE- NUI 2014)	443
5.3.1.9.	2014 IEEE Frontiers in Education Conference (FIE)	456
5.3.1.10.	XXII Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2016)	467
5.3.1.11.	XV Congreso Internacional de la Sociedad Española de Didáctica de la Lengua y la Literatura (SEDLL)	480
5.3.1.12.	XXIII Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2017)	487
5.3.1.13.	XXV Jornadas sobre Enseñanza Universitaria de la Informática . .	499
5.3.1.14.	2016 IEEE Frontiers in Education Conference	511
5.3.1.15.	International Conference on Innovation, Documentation and Educa- tion (INNODOCT 2017)	525

5.3.2. Participación como asistente, en cursos orientados a la formación docente universitaria	535
5.3.2.1. FIPPU: Programa de Formación para la Docencia Universitaria . . .	535
5.3.2.2. EUFOL: Experto Universitario en Formación Online	537
5.3.2.3. INED: Programa de Iniciación a la Investigación Educativa	540

Capítulo 2

Aspectos Destacados de la Trayectoria del Candidato

El candidato demuestra capacidad de captación de recursos de financiación en convocatorias regionales, nacionales y europeas para su transformación en publicaciones de alto impacto en revistas indexadas de calidad contrastada, así como en la concepción y producción de herramientas software de código abierto y sus correspondientes servicios que se usan actualmente en producción en plataformas de computación distribuida Europeas (EGI – European Grid Infrastructure)¹ en el contexto de la iniciativa de la Comisión Europea EOSC (European Open Science Cloud)². Para evidenciar la anterior afirmación, destaco las siguientes cuatro contribuciones relevantes, así como su vinculación a los resultados de los correspondientes proyectos de investigación.

2.1. Cuatro Aportaciones de Investigación Más Relevantes

2.1.1. Contribución #1: Orchestrating Complex Application Architectures in Heterogeneous Clouds

M. Caballer, S. Zala, Á. López García, G. Moltó, P. Orviz Fernández, and M. Velten, “Orchestrating Complex Application Architectures in Heterogeneous Clouds,” *J. Grid Comput.*, vol. 16, no. 1, pp. 3–18, Mar. 2018, doi: <https://dx.doi.org/10.1007/s10723-017-9418-y>

Este artículo (JCR, Q1) es uno de los resultados del proyecto Europeo H2020 INDIGO-DataCloud

¹European Grid Infrastructure: <https://www.egi.eu>

²European Open Science Cloud: https://ec.europa.eu/info/research-and-innovation/strategy/strategy-2020-2024/our-digital-future/open-science/european-open-science-cloud-eosc_en

(653549 - <https://cordis.europa.eu/project/id/653549/es>), un proyecto con un presupuesto de 11 M€ y 26 socios, en el que el candidato desempeñó el papel de Task Leader de la tarea T5.1 destinada a la creación de una arquitectura de tipo PaaS (Platform as a Service) para el soporte a comunidades de usuarios científicos para el despliegue de infraestructuras Cloud virtualizadas. Se integró la herramienta Infrastructure Manager (<https://www.grycap.upv.es/im>) en dicha arquitectura para el despliegue de arquitecturas complejas sobre infraestructuras Cloud heterogéneas.

El candidato desempeñó el rol de Product Owner del IM durante el proyecto. Esta herramienta es el resultado de la Tesis Doctoral de Miguel Caballer, co-dirigida por el candidato. En dicha contribución se describe el proceso de integración del soporte al estándar TOSCA (Topology Specification for Cloud Applications) y la capacidad de permitir desplegar infraestructuras en EGI Federated Cloud (<https://www.egi.eu/federation/egi-federated-cloud/>). Esto permitió integrar el IM como el orquestador por defecto para el despliegue de máquinas virtuales dentro de EGI, la infraestructura de computación distribuida más grande de Europa, y es el componente usado por la herramienta Federated Cloud AppDB VMOps Dashboard (https://wiki.egi.eu/wiki/Federated_Cloud_AppDB_VMOps_Dashboard) para el despliegue de máquinas virtuales. Como evidencia adicional de impacto, indicar que al haber alcanzado el nivel de madurez tecnológica TRL (Technology Readiness Level) 9, se ha integrado dicha herramienta en el EOSC Portal (<https://marketplace.eosc-portal.eu/services/infrastructure-manager-im>), el portal de servicios ofrecido dentro de la iniciativa de la Comisión Europea llamada European Open Science Cloud (EOSC). De hecho, el IM se utiliza como componente para acceso multi-Cloud dentro del proyecto Europeo H2020 EOSC-HUB (<https://www.eosc-hub.eu/>), 100 socios y 30M € de presupuesto, en el que el candidato actúa como Task Leader de la tarea T6.3 de procesamiento y orquestación.

2.1.2. Contribución #2: Self-managed cost-efficient virtual elastic clusters on hybrid Cloud infrastructures

A. Calatrava, E. Romero, G. Moltó, M. Caballer, and J. M. Alonso,
“Self-managed cost-efficient virtual elastic clusters on hybrid Cloud
infrastructures,” *Futur. Gener. Comput. Syst.*, vol. 61, pp. 13–25, Aug.
2016, doi: <https://dx.doi.org/10.1016/j.future.2016.01.018>

Este artículo (JCR, Q1) fue uno de los principales resultados del proyecto de Plan Nacional de I+D (RETOS) CLUVIEM (TIN2013-44390-R), donde el candidato fue Investigador Principal. Supone la consolidación de la herramienta de código abierto EC3 (Elastic Cloud Computing Cluster - <https://www.grycap.upv.es/ec3>), para el despliegue de clusters virtuales de propósito científico

sobre infraestructuras multi-Clouds. EC3 es una de las contribuciones de la Tesis Doctoral de Amanda Calatrava, dirigida por el candidato. Esta herramienta fue adoptada posteriormente en diferentes proyectos Europeos H2020 como INDIGO-DataCloud (grant agreement 653549), ATMOSPHERE (grant agreement 777154) y DEEP Hybrid-DataCloud (grant agreement 777435), donde fue utilizada para el despliegue de clusters virtuales complejos (ver, por ejemplo: <https://deep-hybrid-datacloud.eu/2019/11/06/hybrid-virtual-elastic-clusters-across-clouds/>). Tras conseguir el estado de madurez tecnológica TRL 9, EC3 se integró dentro del servicio Applications on Demand de EGI (<https://www.egi.eu/services/applications-on-demand/>), ofreciendo como servicio el portal de EC3 (<https://servproject.i3m.upv.es/ec3-ltos/index.php>, accesible con cuenta de EGI, aunque también se ofrece para el público general en <https://servproject.i3m.upv.es/ec3/>). Este servicio opera en el ámbito del Long Tail of Science (LToS) y permite a los científicos desplegarse sus propios clusters bajo demanda, configurados con las aplicaciones que necesitan para poder hacer un cálculo intensivo puntual y, una vez finalizado, eliminar el cluster. Todo ello sobre EGI Federated Cloud, la infraestructura Cloud federada europea. Como evidencias adicionales de impacto, comentar que EC3 está integrado con el EOSC Marketplace (<https://marketplace.eosc-portal.eu/services/elastic-cloud-compute-cluster-ec3>) y nuestro grupo de investigación soporta el servicio en producción. Finalmente, comentar que esta integración del servicio a nivel Europeo ha garantizado la obtención de financiación para el mantenimiento y evolución del servicio en el marco del proyecto H2020 EGI-ACE que comenzó en 2021.

2.1.3. Contribución #3: Serverless computing for container-based architectures

A. Pérez, G. Moltó, M. Caballer, and A. Calatrava, “Serverless computing for container-based architectures,” *Futur. Gener. Comput. Syst.*, vol. 83, pp. 50–59, Jun. 2018, doi: <https://dx.doi.org/10.1016/j.future.2018.01.022>

Este artículo (JCR, Q1) fue de uno de los resultados del proyecto BigCLOE (TIN2016-79951-R), liderado como Investigador Principal por el candidato, y el principal resultado de la Tesis Doctoral de Alfonso Pérez, dirigida por el candidato. En ella se describe la herramienta de código abierto SCAR (<https://github.com/grycap/scar>) que permite la ejecución de aplicaciones científicas sobre plataformas de serverless computing de tipo Funciones como Servicio (Functions as a Service), pudiendo disponer de aplicaciones altamente escalables que no requieren infraestructura pre-aprovisionada. Esta herramienta ha tenido una gran adopción por parte la comunidad, consta de 550 estrellas en GitHub, y ha sido adoptada para diferentes casos de uso, como por ejemplo la ejecución de modelos de Deep Learning sobre Amazon Web Services

(AWS), siendo utilizada en el proyecto Europeo H2020 DEEP Hybrid-DataCloud (ver <https://deep-hybrid-datacloud.eu/2020/03/25/event-driven-execution-of-deep-open-catalog-modules-for-prediction-on-amazon-web-services/>). SCAR es la única herramienta española listada en el catálogo de herramientas serverless de la Cloud Native Computing Foundation (<https://landscape.cncf.io/format=serverless&selected=scar>), propiciando una mayor visibilidad para la herramienta. Comentar que la línea de investigación en serverless computing iniciada con esta herramienta propició la creación de herramientas afines, como es el caso de OSCAR (<https://github.com/grycap/oscar>), que supone la adaptación a on-premises del modelo de computación ofrecido por SCAR y que, además de diferentes publicaciones, el candidato obtuvo la financiación necesaria a través del EGI Strategic and Innovation Fund (<https://www.egi.eu/about/egi-council/egi-strategic-and-innovation-fund/>) para tener un prototipo funcional integrado con EGI y se continuará su evolución en el proyecto H2020 AI-SPRINT que comenzó en 2021, así como en la Tesis Doctoral de Sebastián Risco Gallardo, dirigida por el candidato.

2.1.4. Contribución #4: Automatic memory-based vertical elasticity and oversubscription on cloud platforms

G. Moltó, M. Caballer, and C. de Alfonso, “Automatic memory-based vertical elasticity and oversubscription on cloud platforms,” *Futur. Gener. Comput. Syst.*, vol. 56, pp. 1–10, Mar. 2016, doi: <https://dx.doi.org/10.1016/j.future.2015.10.002>

Este artículo (JCR Q1) es uno de los resultados del proyecto de Plan Nacional de I+D (RETOS) CLUVIEM (TIN2013-44390-R), liderado como Investigador Principal por el candidato y en el que, como primer autor del mismo, fue responsable de la concepción de un sistema para la gestión automatizada de la elasticidad vertical en plataformas Cloud on-premises produciendo, gracias a la implementación realizada por los co-autores, la herramienta de código abierto CloudVAMP (<https://www.grycap.upv.es/cloudvamp>). Esta herramienta fue integrada dentro del ecosistema de OpenNebula (<https://opennebula.io/>), un gestor de plataformas Cloud on-premises ampliamente utilizado, mediante la gestión dinámica de la memoria asignada a las máquinas virtuales y monitorización automática para ir asignando / retirando memoria en función del consumo real de memoria de las aplicaciones ejecutadas en ella. La combinación de estas técnicas, unida a la migración en vivo de las máquinas virtuales para evitar sobresuscripción (cuando las máquinas virtuales demandan mayor memoria que la disponible en la máquina física donde se ejecutan), permitió una mayor consolidación del número de máquinas virtuales que pueden ejecutarse por nodo (ver la reseña

en el propio blog de OpenNebula: <https://opennebula.io/automated-oversubscription-and-dynamic-memory-elasticity-for-opennebula/>).

2.2. Aportaciones Docentes Más Relevantes

El candidato aporta 16 años de docencia universitaria a tiempo completo vinculada a la Universitat Politècnica de València (UPV), 13 de ellos con grado de doctor, comenzando en el curso 2004/2005 como Ayudante y acumulando más de 2268,35 horas hasta el curso 2021/2022 incluido, tal y como se refleja en el Certificado de Méritos para la presentación al programa ACADEMIA de la ANECA aportado.

La docencia reglada se ha centrado fundamentalmente en asignaturas de postgrado directamente relacionadas con el área de conocimiento de Ciencias de la Computación e Inteligencia Artificial, aunque también ha impartido asignaturas de Grado. El candidato es principalmente responsable de las asignaturas impartidas y la mayoría de ellas están estrechamente vinculadas con el ámbito de la investigación desarrollada (Cloud Computing y Big Data, principalmente). Imparte su docencia en diferentes Másteres, como es el caso del Máster Universitario en Gestión de la Información (MUGI)³, el Máster Universitario en Computación en La Nube y de Altas Prestaciones (MUCNAP)⁴, antiguamente conocido como Máster en Computación Paralela y Distribuida (MUCPD) y en el Master Universitario en Ciberseguridad y Ciberinteligencia (MUCC)⁵. Su docencia de grado se centra en el Grado en Informática y en el Grado en Ciencia de Datos, impartiendo asignaturas que abordan la computación en la nube desde diferentes perspectivas. También imparte docencia no reglada en el Máster en Big Data Analytics (MBDA)⁶ desde el curso 2014/2015, en las que se abordan estrategias de computación distribuida para el procesamiento eficiente de datos en la nube.

Tal y como se observa en el Certificado de Méritos aportado, las encuestas oficiales del alumnado desde la primera fecha que hay registro (2006/2007) reflejan un valor promedio de 9,37 sobre 10, alcanzando un valor máximo de 9,9 sobre 10 en el curso 2019/2020. De hecho, el candidato aporta evaluaciones muy positivas de su actividad docente de acuerdo al Índice Actividad Docente (IAD), parámetro basado en el modelo del Programa DOCENTIA y que fue certificado por AVAP y ANECA con fecha 19/12/2012, obteniendo una moda (valor que más se repite) de EXCELENTE. El candidato recibió en 2009 un Premio a la Excelencia por parte de la Escuela Técnica Superior de Ingeniería Informática (ETSINF) de la Universitat Politècnica de València (UPV).

El candidato también aporta experiencia en la impartición de cursos online asíncronos (de tipo MOOC, pero de pago). Es el creador del Curso Online de Cloud Computing con Amazon Web Servi-

³MUGI: <http://mugi.webs.upv.es>

⁴MUCNAP: <http://www.upv.es/titulaciones/MUCPD>

⁵MUCC: <https://www.upv.es/titulaciones/MUCC>

⁶MBDA: <http://bigdata.webs.upv.es/>

ces (AWS)⁷, que desde 2013 ha formado a más de 100 alumnos de más de 10 países en las tecnologías de Cloud Computing, obteniendo una valoración promedio en las encuestas oficiales del alumnado de 9,14 y generando unos ingresos superiores a 140K€. También realiza periódicamente actividades de formación a demanda para empresas y otras instituciones educativas en temas relacionados con Cloud Computing.

Su trayectoria docente va ligada a la formación continua y permanente. Destaca un Título de Especialista Universitario en Pedagogía Universitaria (EUPU)⁸ correspondiente a 320 horas lectivas, un título de Experto Universitario en Formación Online (EUFOL)⁹ correspondiente a 150 horas y una participación en el Programa de Iniciación a la Investigación Educativa (INED)¹⁰ de 125 horas.

El candidato es el fundador y coordinador del Equipo de Innovación y Calidad Educativa (EICE) denominado MATI (Metodologías Activas y Tecnologías de la Información)¹¹ desde su creación en el año 2011. Ha participado en 10 Proyectos de Innovación y Mejora Educativa (PIME), liderando 3 de ellos, dando lugar a un total de 1 publicación en revista JCR y 14 publicaciones en congresos de innovación educativa tanto nacionales como internacionales, además de otras 14 publicaciones de idénticos foros de innovación educativa, como resultado de la colaboración con otros docentes no pertenecientes al MATI.

⁷CursoCloudAWS: <https://www.grycap.upv.es/cursocloudaws>

⁸EUPU: <https://www.upv.es/contenidos/ICEP/info/781973normalc.html>

⁹EUFOL: <https://www.upv.es/contenidos/ICEP/info/868949normalc.html>

¹⁰INED: http://www.upv.es/contenidos/ICEP/info/Modulos_C.pdf

¹¹EICE: <https://www.ice.upv.es/innovacion/eice-equipos-de-innovacion-y-calidad-educativa/>

Capítulo 3

Curriculum Vitae Normalizado (CVN)



Germán Moltó Martínez

Generado desde: Universitat Politècnica de València

Fecha del documento: 23/06/2022

v 1.4.0

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Este fichero electrónico (PDF) contiene incrustada la tecnología CVN (CVN-XML). La tecnología CVN de este fichero permite exportar e importar los datos curriculares desde y hacia cualquier base de datos compatible. Listado de Bases de Datos adaptadas disponible en <http://cvn.fecyt.es/>



Germán Moltó Martínez

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 Correo electrónico: **gmolto@dsic.upv.es**

Situación profesional actual

Entidad empleadora: UNIVERSITAT POLITÈCNICA DE VALÈNCIA **Tipo de entidad:** Universidad
Departamento: D. Sistemas Informáticos y Computación, E.T.S.I. Informática
Categoría profesional: Profesor/a Titular de Universidad **Gestión docente (Sí/No):** Si
Correo electrónico: gmolto@dsic.upv.es
Fecha de inicio: 04/04/2012
Modalidad de contrato: Funcionario/a **Régimen de dedicación:** Tiempo completo

Cargos y actividades desempeñados con anterioridad

	Entidad empleadora	Categoría profesional	Fecha de inicio
1	Universitat Politècnica de València	Profesor/a Titular de Universidad	04/04/2012
2	Universitat Politècnica de València	Profesor/a Contratado/a Doctor	11/09/2009
3	Universitat Politècnica de València	Profesor/a Ayudante Doctor	10/06/2008
4	Universitat Politècnica de València	Ayudante	15/09/2006
5	Universitat Politècnica de València	Ayudante	04/03/2005

1 Entidad empleadora: Universitat Politècnica de València
Categoría profesional: Profesor/a Titular de Universidad
Fecha de inicio: 04/04/2012

2 Entidad empleadora: Universitat Politècnica de València
Categoría profesional: Profesor/a Contratado/a Doctor
Fecha de inicio: 11/09/2009 **Duración:** 2 años - 6 meses - 22 días



- 3** Entidad empleadora: Universitat Politècnica de València
Categoría profesional: Profesor/a Ayudante Doctor
Fecha de inicio: 10/06/2008 Duración: 1 año - 3 meses
- 4** Entidad empleadora: Universitat Politècnica de València
Categoría profesional: Ayudante
Fecha de inicio: 15/09/2006 Duración: 1 año - 8 meses - 24 días
- 5** Entidad empleadora: Universitat Politècnica de València
Categoría profesional: Ayudante
Fecha de inicio: 04/03/2005 Duración: 1 año - 6 meses - 10 días



Formación académica recibida

Titulación universitaria

Estudios de 1º y 2º ciclo, y antiguos ciclos (Licenciados, Diplomados, Ingenieros Superiores, Ingenieros Técnicos, Arquitectos)

Titulación universitaria: INGENIERO EN INFORMÁTICA

Nombre del título: INGENIERO EN INFORMÁTICA

Ciudad entidad titulación: España

Entidad de titulación: Universitat Politècnica de València **Tipo de entidad:** Universidad

Fecha de titulación: 01/06/2002

Nota media del expediente: Notable

Doctorados

Programa de doctorado: DOCTOR EN INFORMÁTICA

Entidad de titulación: Universitat Politècnica de València **Tipo de entidad:** Universidad

Ciudad entidad titulación: España

Fecha de titulación: 22/10/2007

Título de la tesis: Computación de altas prestaciones sobre entornos grid en aplicaciones biomédicas: simulación de la actividad eléctrica cardíaca y diseño de proteínas

Calificación obtenida: Sobresaliente Cum Laude

Cursos y seminarios recibidos de perfeccionamiento, innovación y mejora docente, nuevas tecnologías, etc., cuyo objetivo sea la mejora de la docencia

- Título del curso/seminario:** Cómo proporcionar un feedback de calidad
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 22/10/2021
- Título del curso/seminario:** Creación de vídeos con preguntas interactivas con Stream y Forms de Microsoft 365
Entidad organizadora: ICE
Duración en horas: 3 horas
Fecha de finalización: 27/09/2021
- Título del curso/seminario:** Cómo editar tus grabaciones de clases de TEAMS: propuestas para mejorar el resultado final de los vídeos
Entidad organizadora: ICE
Duración en horas: 2 horas
Fecha de finalización: 08/03/2021



- 4** **Título del curso/seminario:** Gamificación mediante recursos digitales en la enseñanza universitaria
Entidad organizadora: ICE
Duración en horas: 12 horas
Fecha de finalización: 24/02/2021

- 5** **Título del curso/seminario:** La enseñanza basada en retos
Entidad organizadora: ICE
Duración en horas: 2 horas
Fecha de finalización: 19/01/2021

- 6** **Título del curso/seminario:** Lo que saben nuestros entornos de aprendizaje sobre lo que hacen (o no) nuestros alumnos
Entidad organizadora: ICE
Duración en horas: 3 horas
Fecha de finalización: 20/02/2020

- 7** **Título del curso/seminario:** Comunicación asertiva
Entidad organizadora: ICE
Duración en horas: 4 horas
Fecha de finalización: 23/01/2020

- 8** **Título del curso/seminario:** Módulo de iniciación a la investigación educativa
Entidad organizadora: ICE
Duración en horas: 100 horas
Fecha de finalización: 23/01/2020

- 9** **Título del curso/seminario:** Lenguaje corporal y relaciones sociales: la comunicación no verbal
Entidad organizadora: ICE
Duración en horas: 6 horas
Fecha de finalización: 12/03/2019

- 10** **Título del curso/seminario:** Gestión académica asociada a la dirección de tesis doctorales en el nuevo marco normativo
Entidad organizadora: ICE
Duración en horas: 4 horas
Fecha de finalización: 21/02/2019

- 11** **Título del curso/seminario:** Jornada de aprendizaje orientado a proyectos
Entidad organizadora: ICE
Duración en horas: 6 horas
Fecha de finalización: 30/01/2019

- 12** **Título del curso/seminario:** TALLER PARA PROFESORES "AULA EMPRENDE"
Entidad organizadora: IDEAS UPV
Duración en horas: 8 horas
Fecha de finalización: 10/07/2018

- 13** **Título del curso/seminario:** JORNADA DE INNOVACIÓN DOCENTE DE LA ETSINF
Entidad organizadora: ICE
Duración en horas: 5 horas
Fecha de finalización: 03/07/2018



- 14** **Título del curso/seminario:** Creación de contenidos con la herramienta LESSONS
Entidad organizadora: ICE
Duración en horas: 4 horas
Fecha de finalización: 17/01/2018
- 15** **Título del curso/seminario:** Educación de la voz
Entidad organizadora: ICE
Duración en horas: 8 horas
Fecha de finalización: 17/01/2018
- 16** **Título del curso/seminario:** Elaboración de cuestionarios para la investigación educativa
Entidad organizadora: ICE
Duración en horas: 8 horas
Fecha de finalización: 18/05/2017
- 17** **Título del curso/seminario:** JORNADA DE INNOVACIÓN DOCENTE DE LA ETSINF
Entidad organizadora: ICE
Duración en horas: 4 horas
Fecha de finalización: 19/01/2017
- 18** **Título del curso/seminario:** Innovaciones y propuestas para la e-evaluación de competencias en la universidad
Entidad organizadora: ICE
Duración en horas: 8 horas
Fecha de finalización: 10/03/2016
- 19** **Título del curso/seminario:** Competencia transversal. Instrumental específica
Entidad organizadora: ICE
Duración en horas: 4 horas
Fecha de finalización: 27/01/2016
- 20** **Título del curso/seminario:** Ser amables con nosotros mismos: la autocompasión como fuente de autocuidado para afrontar el sufrimiento y disfrutar de la vida
Entidad organizadora: ICE
Duración en horas: 8 horas
Fecha de finalización: 15/01/2016
- 21** **Título del curso/seminario:** REALIZACION DE EXAMENES A TRAVES DE PLATAFORMAS EDUCATIVAS: POLIFORMAT - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 15/07/2015
- 22** **Título del curso/seminario:** RECURSOS TECNOLOGICOS DE APOYO AL APRENDIZAJE OFERTADOS POR LA UPV - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 17/07/2014



- 23** **Título del curso/seminario:** JORNADAS DE INNOVACIÓN Y DOCENCIA EN RED
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 16/07/2014
- 24** **Título del curso/seminario:** PLATAFORMAS DE TRABAJO COLABORATIVO - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 24/06/2014
- 25** **Título del curso/seminario:** PROGRAMACION DE ASIGNATURAS SEMIPRESENCIALES Y ON LINE - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 12/06/2014
- 26** **Título del curso/seminario:** BUSQUEDA Y GESTION DE INFORMACION ON LINE - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 15 horas
Fecha de finalización: 29/05/2014
- 27** **Título del curso/seminario:** LOS BLOGS AL SERVICIO DE LA DOCENCIA - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 5 horas
Fecha de finalización: 27/05/2014
- 28** **Título del curso/seminario:** LA TUTORIA Y EL SEGUIMIENTO DEL TRABAJO DEL ALUMNO - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 29/04/2014
- 29** **Título del curso/seminario:** INNOVACIONES Y PROPUESTAS PARA LA E-EVALUACION DE COMPETENCIAS EN LA UNIVERSIDAD - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 08/04/2014
- 30** **Título del curso/seminario:** REALIZACION DE TAREAS A TRAVES DE PLATAFORMAS EDUCATIVAS: POLIFORMAT - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 10/03/2014
- 31** **Título del curso/seminario:** PEDAGOGIA UNIVERSITARIA Y E-LEARNING - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 18/02/2014



- 32** **Título del curso/seminario:** PLATAFORMAS EDUCATIVAS COMO APOYO A LA ENSEÑANZA - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 10/02/2014
- 33** **Título del curso/seminario:** ELABORACION DE RECURSOS MULTIMEDIA PARA LA DOCENCIA: PUBLICACIONES DOCENTES CON LA PLANTILLA LATEX DE LA UPV - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 06/02/2014
- 34** **Título del curso/seminario:** AULA 2.0. LAS TIC COMO ELEMENTO DINAMIZADOR DE LA INTERACTIVIDAD - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 5 horas
Fecha de finalización: 31/01/2014
- 35** **Título del curso/seminario:** Tus publicaciones en Senia accesibles en RiuNet
Entidad organizadora: ICE
Duración en horas: 4 horas
Fecha de finalización: 21/05/2013
- 36** **Título del curso/seminario:** CONFERENCIA-COLOQUIO: "Mirando al futuro en la docencia de la UPV"
Entidad organizadora: ICE
Duración en horas: 2 horas
Fecha de finalización: 21/01/2013
- 37** **Título del curso/seminario:** Meditación (Mindfulness)
Entidad organizadora: ICE
Duración en horas: 12 horas
Fecha de finalización: 17/01/2013
- 38** **Título del curso/seminario:** V JORNADA DE INNOVACIÓN DOCENTE DE LA ETSINF
Entidad organizadora: ICE
Duración en horas: 4 horas
Fecha de finalización: 13/12/2012
- 39** **Título del curso/seminario:** CURSO EN PREVENCIÓN DE RIESGOS LABORALES EN LA ACTIVIDAD DOCENTE EN EL AULA O LABORATORIO INFORMÁTICO
Entidad organizadora: ICE
Duración en horas: 15 horas
Fecha de finalización: 19/10/2012
- 40** **Título del curso/seminario:** JORNADAS DE INNOVACIÓN EDUCATIVA 2012
Entidad organizadora: ICE
Duración en horas: 16 horas
Fecha de finalización: 13/07/2012



- 41** **Título del curso/seminario:** Habilidades para la vida: mejorando la competencia emocional y relacional
Entidad organizadora: ICE
Duración en horas: 12 horas
Fecha de finalización: 29/06/2012
- 42** **Título del curso/seminario:** Seducir con la palabra y triunfar en las reuniones
Entidad organizadora: ICE
Duración en horas: 12 horas
Fecha de finalización: 12/06/2012
- 43** **Título del curso/seminario:** El uso de las rúbricas para mejorar los criterios de calidad en la evaluación
Entidad organizadora: ICE
Duración en horas: 8 horas
Fecha de finalización: 07/06/2012
- 44** **Título del curso/seminario:** La participación del alumnado en la evaluación en la enseñanza universitaria: autoevaluación, evaluación entre iguales y evaluación compartida
Entidad organizadora: ICE
Duración en horas: 8 horas
Fecha de finalización: 20/04/2012
- 45** **Título del curso/seminario:** El grupo como espacio de aprendizaje
Entidad organizadora: ICE
Duración en horas: 8 horas
Fecha de finalización: 02/02/2012
- 46** **Título del curso/seminario:** Elaboración del proyecto de investigación
Entidad organizadora: ICE
Duración en horas: 5 horas
Fecha de finalización: 26/01/2012
- 47** **Título del curso/seminario:** ECOSISTEMAS DE APRENDIZAJE: RETOS DE LA EDUCACIÓN DE INGENIERÍA/CIENCIAS EN EL SIGLO XXI
Entidad organizadora: ICE
Duración en horas: 6 horas
Fecha de finalización: 24/01/2012
- 48** **Título del curso/seminario:** IV JORNADA DE INNOVACIÓN DOCENTE DE LA ETSINF
Entidad organizadora: ICE
Duración en horas: 4 horas
Fecha de finalización: 24/11/2011
- 49** **Título del curso/seminario:** EL PENSAMIENTO ESTADÍSTICO EN LA INVESTIGACIÓN
Entidad organizadora: ICE
Duración en horas: 5 horas
Fecha de finalización: 03/06/2011
- 50** **Título del curso/seminario:** FINANCIACIÓN PÚBLICA
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 08/02/2011



- 51** **Título del curso/seminario:** EL SISTEMA DE I+D+I
Entidad organizadora: ICE
Duración en horas: 5 horas
Fecha de finalización: 21/01/2011
- 52** **Título del curso/seminario:** Tablets-PC + Tinta digital. Una oportunidad para dinamizar las aulas
Entidad organizadora: ICE
Duración en horas: 4 horas
Fecha de finalización: 29/04/2010
- 53** **Título del curso/seminario:** METODOLOGÍA PARTICIPATIVA EN LA UNIVERSIDAD
Entidad organizadora: ICE
Duración en horas: 7 horas
Fecha de finalización: 15/07/2009
- 54** **Título del curso/seminario:** EL PLAN DOCENCIA EN RED DE LA UPV: OBJETOS Y MÓDULOS DE APRENDIZAJE Y ASIGNATURAS OCW
Entidad organizadora: ICE
Duración en horas: 5 horas
Fecha de finalización: 14/07/2009
- 55** **Título del curso/seminario:** JORNADAS DE INTERCAMBIO DE EXPERIENCIAS SOBRE METODOLOGÍAS ACTIVAS PARA LA FORMACIÓN EN COMPETENCIAS
Entidad organizadora: ICE
Duración en horas: 4 horas
Fecha de finalización: 08/07/2009
- 56** **Título del curso/seminario:** CÓMO CALCULAR EL TIEMPO DE TRABAJO DEL ESTUDIANTE: LOS ECTS
Entidad organizadora: ICE
Duración en horas: 4 horas
Fecha de finalización: 06/07/2009
- 57** **Título del curso/seminario:** EXPERIENCIAS INNOVADORAS EN POLIFORMAT
Entidad organizadora: ICE
Duración en horas: 5 horas
Fecha de finalización: 11/07/2008
- 58** **Título del curso/seminario:** DISEÑO DE PROYECTOS - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 5 horas
Fecha de finalización: 30/06/2008
- 59** **Título del curso/seminario:** EVALUACION DE LOS APRENDIZAJES - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 15 horas
Fecha de finalización: 30/06/2008



- 60** **Título del curso/seminario:** HABILIDADES DOCENTES PARA LA COMUNICACION EDUCATIVA - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 20 horas
Fecha de finalización: 30/06/2008
- 61** **Título del curso/seminario:** HERRAMIENTAS PARA EL EJERCICIO DE LA FUNCION DOCENTE - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 30/06/2008
- 62** **Título del curso/seminario:** INNOVACION Y MEJORA DE LA ENSEÑANZA - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 30/06/2008
- 63** **Título del curso/seminario:** LA ACCION TUTORIAL EN EL CONTEXTO UNIVERSITARIO - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 8 horas
Fecha de finalización: 30/06/2008
- 64** **Título del curso/seminario:** LA PROFESION DE PROFESOR DE UNIVERSIDAD - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 5 horas
Fecha de finalización: 30/06/2008
- 65** **Título del curso/seminario:** LA UNIVERSIDAD COMO ESCENARIO DE LA FORMACION - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 5 horas
Fecha de finalización: 30/06/2008
- 66** **Título del curso/seminario:** LAS TECNOLOGIAS DE LA INFORMACION Y LA COMUNICACION - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 10 horas
Fecha de finalización: 30/06/2008
- 67** **Título del curso/seminario:** MEJORA DE LA TAREA DOCENTE - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 7 horas
Fecha de finalización: 30/06/2008
- 68** **Título del curso/seminario:** PANORAMICA GENERAL DE LOS METODOS DE APRENDIZAJE-ENSEÑANZA EN LA UNIVERSIDAD - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 15 horas



Fecha de finalización: 30/06/2008

- 69** **Título del curso/seminario:** PLANIFICACION DE LA ENSEÑANZA DESDE LA PERSPECTIVA DEL ECTS - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 15 horas
Fecha de finalización: 30/06/2008
- 70** **Título del curso/seminario:** TEORIA DEL APRENDIZAJE EN LA UNIVERSIDAD - (FORMACIÓN PEDAGÓGICA Y TECNOLÓGICA UNIVERSITARIA)
Entidad organizadora: ICE
Duración en horas: 15 horas
Fecha de finalización: 30/06/2008
- 71** **Título del curso/seminario:** COACHING PARA DOCENTES: EL DESARROLLO DE HABILIDADES EN EL AULA
Entidad organizadora: ICE
Duración en horas: 12 horas
Fecha de finalización: 25/01/2007
- 72** **Título del curso/seminario:** Los contratos de aprendizaje como elemento favorecedor de la autonomía del alumno
Entidad organizadora: ICE
Duración en horas: 14 horas
Fecha de finalización: 02/06/2006
- 73** **Título del curso/seminario:** Uso eficaz del tiempo: cómo alcanzar el éxito sin estrés
Entidad organizadora: ICE
Duración en horas: 8 horas
Fecha de finalización: 09/02/2006
- 74** **Título del curso/seminario:** Argumentación oral en situaciones del ámbito universitario (B)
Entidad organizadora: ICE
Duración en horas: 8 horas
Fecha de finalización: 25/01/2006
- 75** **Título del curso/seminario:** Estilos de aprendizaje y estrategias de enseñanza
Entidad organizadora: ICE
Duración en horas: 12 horas
Fecha de finalización: 05/07/2005
- 76** **Título del curso/seminario:** El portafolio docente
Entidad organizadora: ICE
Duración en horas: 8 horas
Fecha de finalización: 30/06/2005
- 77** **Título del curso/seminario:** Cognitive thinking tools for the classroom and for collaborative work
Entidad organizadora: ICE
Duración en horas: 8 horas
Fecha de finalización: 20/05/2005



78 Título del curso/seminario: EXPERTO UNIVERSITARIO EN FORMACIÓN ONLINE

Entidad organizadora: ICE

Duración en horas: 243 horas

79 Título del curso/seminario: ESPECIALISTA UNIVERSITARIO EN PEDAGOGÍA UNIVERSITARIA

Entidad organizadora: ICE

Duración en horas: 325 horas

Conocimiento de idiomas

Idioma	Comprensión auditiva	Comprensión de lectura	Interacción oral	Expresión oral	Expresión escrita
Español					
Inglés					
Catalán					

Actividad docente

Formación académica impartida

1 Tipo de docencia: Docencia no oficial

Nombre de la asignatura/curso: Arquitecturas de Aplicaciones con Amazon Web Services

Fecha de finalización: 24/05/2022

Tipo de horas/créditos ECTS: Horas

Nº de horas/créditos ECTS: 8

Entidad de realización: GESTIÓN Y DESARROLLO DEL CONOCIMIENTO, S.L.U.

2 Tipo de docencia: Docencia no oficial

Nombre de la asignatura/curso: Arquitecturas de Aplicaciones Seguras en AWS

Fecha de finalización: 28/03/2020

Tipo de horas/créditos ECTS: Horas

Nº de horas/créditos ECTS: 24

Entidad de realización: ILearn Innovaciones Formativas

3 Tipo de docencia: Docencia no oficial

Nombre de la asignatura/curso: Arquitectura de Aplicaciones AWS

Fecha de finalización: 22/11/2019

Tipo de horas/créditos ECTS: Horas

Nº de horas/créditos ECTS: 24

Entidad de realización: GESDECO

4 Tipo de docencia: Docencia no oficial

Nombre de la asignatura/curso: Arquitectura de Aplicaciones en AWS

Fecha de finalización: 14/11/2018

Tipo de horas/créditos ECTS: Horas

Nº de horas/créditos ECTS: 20

Entidad de realización: Colegio Oficial de Ingenieros Informáticos de la Comunitat Valenciana (COIICV)

5 Tipo de docencia: Docencia no oficial

Nombre de la asignatura/curso: Arquitectura de Aplicaciones en AWS

Fecha de finalización: 06/04/2017

Tipo de horas/créditos ECTS: Horas



Nº de horas/créditos ECTS: 24

Entidad de realización: Spain Business School, S.L.

6 Tipo de docencia: Docencia no oficial

Nombre de la asignatura/curso: Taller de Polireunión

Fecha de finalización: 24/03/2011

Tipo de horas/créditos ECTS: Horas

Nº de horas/créditos ECTS: 2

Entidad de realización: ICE

7 Tipo de docencia: Docencia oficial

Nombre de la asignatura/curso: Desarrollo y despliegue seguro

Titulación universitaria: Máster Universitario en Ciberseguridad y Ciberinteligencia

Curso que se imparte: 2022

Tipo de horas/créditos ECTS: Créditos

Nº de horas/créditos ECTS: 3

Entidad de realización: Universitat Politècnica de València

8 Tipo de docencia: Docencia oficial

Nombre de la asignatura/curso: Estrategias y herramientas de computación big data en la nube (CBD)

Titulación universitaria: Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing

Curso que se imparte: 2022

Tipo de horas/créditos ECTS: Créditos

Nº de horas/créditos ECTS: 2

Entidad de realización: Universitat Politècnica de València

9 Tipo de docencia: Docencia oficial

Nombre de la asignatura/curso: Infraestructura para el procesamiento de datos

Curso que se imparte: 2022

Tipo de horas/créditos ECTS: Créditos

Nº de horas/créditos ECTS: 1,89

Entidad de realización: Universitat Politècnica de València

10 Tipo de docencia: Docencia oficial

Nombre de la asignatura/curso: Infraestructuras de cloud público (ICP)

Titulación universitaria: Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing

Curso que se imparte: 2022

Tipo de horas/créditos ECTS: Créditos

Nº de horas/créditos ECTS: 4

Entidad de realización: Universitat Politècnica de València

11 Tipo de docencia: Docencia oficial

Nombre de la asignatura/curso: Lenguajes y entornos de programación paralela

Curso que se imparte: 2022

Tipo de horas/créditos ECTS: Créditos

Nº de horas/créditos ECTS: 2,25

Entidad de realización: Universitat Politècnica de València



- 12** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Desarrollo y despliegue seguro
Titulación universitaria: Máster Universitario en Ciberseguridad y Ciberinteligencia
Curso que se imparte: 2021
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 3
Entidad de realización: Universitat Politècnica de València
- 13** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Estrategias y herramientas de computación big data en la nube (CBD)
Titulación universitaria: Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing
Curso que se imparte: 2021
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 2
Entidad de realización: Universitat Politècnica de València
- 14** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Infraestructura para el procesamiento de datos
Titulación universitaria: Grado en Ciencia de Datos
Curso que se imparte: 2021
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 2,64
Entidad de realización: Universitat Politècnica de València
- 15** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Infraestructuras de cloud público (ICP)
Titulación universitaria: Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing
Curso que se imparte: 2021
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4
Entidad de realización: Universitat Politècnica de València
- 16** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Ingeniería Cloud: Despliegue y Operación de Servicios
Curso que se imparte: 2021
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 10
Entidad de realización: Universidad de Sevilla
- 17** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Lenguajes y entornos de programación paralela
Titulación universitaria: Grado en Ingeniería Informática
Curso que se imparte: 2021
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 3
Entidad de realización: Universitat Politècnica de València

- 18** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Desarrollo y despliegue seguro
Titulación universitaria: Máster Universitario en Ciberseguridad y Ciberinteligencia
Curso que se imparte: 2020
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 3
Entidad de realización: Universitat Politècnica de València
- 19** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Estrategias y herramientas de computación big data en la nube (CBD)
Titulación universitaria: Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing
Curso que se imparte: 2020
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 2
Entidad de realización: Universitat Politècnica de València
- 20** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Infraestructura para el procesamiento de datos
Titulación universitaria: Grado en Ciencia de Datos
Curso que se imparte: 2020
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 2,64
Entidad de realización: Universitat Politècnica de València
- 21** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Infraestructuras de cloud público (ICP)
Titulación universitaria: Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing
Curso que se imparte: 2020
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4
Entidad de realización: Universitat Politècnica de València
- 22** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Ingeniería Cloud: Despliegue y Operación de Servicios
Curso que se imparte: 2020
Tipo de horas/créditos ECTS: Horas
Nº de horas/créditos ECTS: 10
Entidad de realización: Universidad de Sevilla
- 23** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Lenguajes y entornos de programación paralela
Titulación universitaria: Grado en Ingeniería Informática; Máster Universitario en Ingeniería Industrial
Curso que se imparte: 2020
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 1,5
Entidad de realización: Universitat Politècnica de València



- 24** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Servicios en la nube
Titulación universitaria: Grado en Ingeniería de Tecnologías y Servicios de Telecomunicación; Máster Universitario en Gestión de la Información
Curso que se imparte: 2020
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4,5
Entidad de realización: Universitat Politècnica de València
- 25** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Infraestructuras de cloud público (ICP)
Titulación universitaria: Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing
Curso que se imparte: 2019
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4
Entidad de realización: Universitat Politècnica de València
- 26** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Ingeniería Cloud: Despliegue y Operación de Servicios
Curso que se imparte: 2019
Tipo de horas/créditos ECTS: Horas
Nº de horas/créditos ECTS: 10
Entidad de realización: Universidad de Sevilla
- 27** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Lenguajes y entornos de programación paralela
Titulación universitaria: Grado en Ingeniería Informática
Curso que se imparte: 2019
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 3
Entidad de realización: Universitat Politècnica de València
- 28** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Servicios en la nube
Titulación universitaria: Máster Universitario en Gestión de la Información; Máster Universitario en Ingeniería Informática
Curso que se imparte: 2019
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4,5
Entidad de realización: Universitat Politècnica de València
- 29** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Estrategias y herramientas de computación big data en la nube (CBD)
Titulación universitaria: Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing
Curso que se imparte: 2018
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 2
Entidad de realización: Universitat Politècnica de València



- 30** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Infraestructuras de cloud público (ICP)
Titulación universitaria: Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing
Curso que se imparte: 2018
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4
Entidad de realización: Universitat Politècnica de València
- 31** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Servicios en la nube
Titulación universitaria: Máster Universitario en Gestión de la Información; Máster Universitario en Ingeniería Informática
Curso que se imparte: 2018
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4,5
Entidad de realización: Universitat Politècnica de València
- 32** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: DESPLIEGUE Y CONFIGURACIÓN AUTOMATIZADA MEDIANTE DEVOPS (DCA)
Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida; Programa de Doctorado en Informática
Curso que se imparte: 2017
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 2
Entidad de realización: Universitat Politècnica de València
- 33** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: ESTRATEGIAS Y HERRAMIENTAS DE COMPUTACIÓN BIG DATA EN LA NUBE (CBD)
Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida; Programa de Doctorado en Informática
Curso que se imparte: 2017
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 2
Entidad de realización: Universitat Politècnica de València
- 34** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: INFRAESTRUCTURAS DE CLOUD PÚBLICO (ICP)
Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida; Programa de Doctorado en Informática
Curso que se imparte: 2017
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 3
Entidad de realización: Universitat Politècnica de València
- 35** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: PLATAFORMAS DE GESTIÓN DE CONTENEDORES (PGC)
Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida; Programa de Doctorado en Informática
Curso que se imparte: 2017



Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 1,8
Entidad de realización: Universitat Politècnica de València

36 Tipo de docencia: Docencia oficial
Nombre de la asignatura/curso: Servicios en la nube
Titulación universitaria: Máster Universitario en Gestión de la Información; Máster Universitario en Ingeniería de Sistemas Electrónicos; Máster Universitario en Ingeniería de Telecomunicación
Curso que se imparte: 2017
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4,5
Entidad de realización: Universitat Politècnica de València

37 Tipo de docencia: Docencia oficial
Nombre de la asignatura/curso: ESTRATEGIAS Y HERRAMIENTAS DE COMPUTACIÓN BIG DATA EN LA NUBE (CBD)
Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida
Curso que se imparte: 2016
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 2
Entidad de realización: Universitat Politècnica de València

38 Tipo de docencia: Docencia oficial
Nombre de la asignatura/curso: INFRAESTRUCTURAS DE CLOUD PÚBLICO (ICP)
Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida
Curso que se imparte: 2016
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 3
Entidad de realización: Universitat Politècnica de València

39 Tipo de docencia: Docencia oficial
Nombre de la asignatura/curso: Programación
Titulación universitaria: Grado en Ingeniería Informática
Curso que se imparte: 2016
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 1,65
Entidad de realización: Universitat Politècnica de València

40 Tipo de docencia: Docencia oficial
Nombre de la asignatura/curso: Servicios en la nube
Titulación universitaria: Máster Universitario en Gestión de la Información; Máster Universitario en Ingeniería Informática
Curso que se imparte: 2016
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 3,5
Entidad de realización: Universitat Politècnica de València

41 Tipo de docencia: Docencia oficial
Nombre de la asignatura/curso: ESTRATEGIAS Y HERRAMIENTAS DE COMPUTACIÓN BIG DATA EN LA NUBE (CBD)



Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida; Programa de Doctorado en Informática

Curso que se imparte: 2015

Tipo de horas/créditos ECTS: Créditos

Nº de horas/créditos ECTS: 0,5

Entidad de realización: Universitat Politècnica de València

42 Tipo de docencia: Docencia oficial

Nombre de la asignatura/curso: INFRAESTRUCTURAS DE CLOUD PÚBLICO (ICP)

Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida; Programa de Doctorado en Informática

Curso que se imparte: 2015

Tipo de horas/créditos ECTS: Créditos

Nº de horas/créditos ECTS: 3

Entidad de realización: Universitat Politècnica de València

43 Tipo de docencia: Docencia oficial

Nombre de la asignatura/curso: Programación

Titulación universitaria: Grado en Ingeniería Informática

Curso que se imparte: 2015

Tipo de horas/créditos ECTS: Créditos

Nº de horas/créditos ECTS: 4,95

Entidad de realización: Universitat Politècnica de València

44 Tipo de docencia: Docencia oficial

Nombre de la asignatura/curso: Servicios en la nube

Titulación universitaria: Máster Universitario en Gestión de la Información; Máster Universitario en Ingeniería Informática

Curso que se imparte: 2015

Tipo de horas/créditos ECTS: Créditos

Nº de horas/créditos ECTS: 3

Entidad de realización: Universitat Politècnica de València

45 Tipo de docencia: Docencia oficial

Nombre de la asignatura/curso: ESTRATEGIAS Y HERRAMIENTAS DE COMPUTACIÓN BIG DATA EN LA NUBE (CBD)

Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida

Curso que se imparte: 2014

Tipo de horas/créditos ECTS: Créditos

Nº de horas/créditos ECTS: 0,5

Entidad de realización: Universitat Politècnica de València

46 Tipo de docencia: Docencia oficial

Nombre de la asignatura/curso: INFRAESTRUCTURAS DE CLOUD PÚBLICO (ICP)

Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida

Curso que se imparte: 2014

Tipo de horas/créditos ECTS: Créditos

Nº de horas/créditos ECTS: 3

Entidad de realización: Universitat Politècnica de València



- 47** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Introducción a la informática y a la programación
Titulación universitaria: Grado en Ingeniería Informática
Curso que se imparte: 2014
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4,95
Entidad de realización: Universitat Politècnica de València
- 48** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Programación
Titulación universitaria: Grado en Ingeniería Informática
Curso que se imparte: 2014
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4,95
Entidad de realización: Universitat Politècnica de València
- 49** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Servicios en la nube
Titulación universitaria: Grado en Ingeniería Informática; Máster Universitario en Gestión de la Información; Máster Universitario en Ingeniería de Computadores
Curso que se imparte: 2014
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 1,5
Entidad de realización: Universitat Politècnica de València
- 50** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: ESTRATEGIAS Y HERRAMIENTAS DE COMPUTACIÓN BIG DATA EN LA NUBE (CBD)
Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida
Curso que se imparte: 2013
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 2
Entidad de realización: Universitat Politècnica de València
- 51** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: INFRAESTRUCTURAS DE CLOUD PÚBLICO (ICP)
Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida
Curso que se imparte: 2013
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 3
Entidad de realización: Universitat Politècnica de València
- 52** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Introducción a la informática y a la programación
Titulación universitaria: Grado en Ingeniería Informática
Curso que se imparte: 2013
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4,95
Entidad de realización: Universitat Politècnica de València

**C****V****n**

CURRÍCULUM VITAE NORMALIZADO

46b4c45697c5a37bb68fbb78676a8bf1

- 53** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Programación
Titulación universitaria: Grado en Ingeniería Geomática y Topografía; Grado en Ingeniería Informática
Curso que se imparte: 2013
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4,95
Entidad de realización: Universitat Politècnica de València
- 54** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: APLICACIONES AVANZADAS DE GRID
Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida
Curso que se imparte: 2012
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 0,08
Entidad de realización: Universitat Politècnica de València
- 55** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: CONCEPTOS DE LA COMPUTACIÓN EN GRID
Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida
Curso que se imparte: 2012
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 1,1
Entidad de realización: Universitat Politècnica de València
- 56** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Introducción a la informática y a la programación
Titulación universitaria: Grado en Ingeniería Informática
Curso que se imparte: 2012
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 6,6
Entidad de realización: Universitat Politècnica de València
- 57** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Programación
Titulación universitaria: Grado en Ingeniería Informática
Curso que se imparte: 2012
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4,95
Entidad de realización: Universitat Politècnica de València
- 58** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: CONCEPTOS DE LA COMPUTACIÓN EN GRID
Titulación universitaria: Máster Universitario en Computación Paralela y Distribuida
Curso que se imparte: 2011
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 0,6
Entidad de realización: Universitat Politècnica de València
- 59** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Introducción a la informática y a la programación
Titulación universitaria: Grado en Ingeniería Informática



Curso que se imparte: 2011
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 8,25
Entidad de realización: Universitat Politècnica de València

60 **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Programación
Titulación universitaria: Grado en Ingeniería Informática
Curso que se imparte: 2011
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 9,08
Entidad de realización: Universitat Politècnica de València

61 **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: ESTRUCTURA DE DATOS Y ALGORITMOS
Titulación universitaria: I. Informático; Ingeniero Técnico en Informática de Gestión; I.T. Informática de Gestión; I.T. Informática de Sistemas
Curso que se imparte: 2010
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 15
Entidad de realización: Universitat Politècnica de València

62 **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Introducción a la informática y a la programación
Titulación universitaria: Grado en Ingeniería Informática
Curso que se imparte: 2010
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 5,02
Entidad de realización: Universitat Politècnica de València

63 **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: ESTRUCTURA DE DATOS Y ALGORITMOS
Curso que se imparte: 2009
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 21
Entidad de realización: Universitat Politècnica de València

64 **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: ESTRUCTURA DE DATOS Y ALGORITMOS
Curso que se imparte: 2008
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 18
Entidad de realización: Universitat Politècnica de València

65 **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: ESTRUCTURA DE DATOS Y ALGORITMOS
Curso que se imparte: 2007
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 10,98
Entidad de realización: Universitat Politècnica de València



- 66** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: ESTRUCTURA DE DATOS Y ALGORITMOS
Curso que se imparte: 2006
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 10,89
Entidad de realización: Universitat Politècnica de València
- 67** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Computación Numérica
Curso que se imparte: 2005
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4
- 68** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: ESTRUCTURA DE DATOS Y ALGORITMOS
Curso que se imparte: 2005
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 11
Entidad de realización: Universitat Politècnica de València
- 69** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: Estructuras de Datos y Algoritmos
Curso que se imparte: 2005
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 1,5
- 70** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: COMPUTACIÓN NUMÉRICA
Curso que se imparte: 2004
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 4
Entidad de realización: Universitat Politècnica de València
- 71** **Tipo de docencia:** Docencia oficial
Nombre de la asignatura/curso: ESTRUCTURA DE DATOS Y ALGORITMOS
Curso que se imparte: 2004
Tipo de horas/créditos ECTS: Créditos
Nº de horas/créditos ECTS: 1,5
Entidad de realización: Universitat Politècnica de València

Dirección de tesis doctorales y/o proyectos fin de carrera

- 1** **Título del trabajo:** Plataformes avançades en el Núvol per a la reproductibilitat d'experiments computacionals
Tipo de proyecto: Tesis Doctoral
Entidad de realización: Universitat Politècnica de València
Alumno/a: Giménez Alventosa, Vicent
Calificación obtenida: SOBRESALIENTE
Fecha de defensa: 03/06/2022
Mención de calidad: Si



- 2** **Título del trabajo:** Computación Serverless basada en GPUs en AWS
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , CONTRERAS RUIZ, MANUEL RAMON
Calificación obtenida: 9.0
Fecha de defensa: 13/12/2021
- 3** **Título del trabajo:** Entorno con integración continua para aplicaciones web desarrolladas con AngularJS
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , FUSTER JUST, FRANCISCO
Calificación obtenida: 6.0
Fecha de defensa: 20/07/2021
- 4** **Título del trabajo:** Gestión de Servicios de Amazon Web Services Mediante Alexa
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , AGULLO VALLS, ADRIAN
Calificación obtenida: 7.0
Fecha de defensa: 09/07/2021
- 5** **Título del trabajo:** Aplicación Web para Composición de Workflows Serverless
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , SOLER MARCO, DAVID
Calificación obtenida: 8.5
Fecha de defensa: 21/04/2021
- 6** **Título del trabajo:** Aplicación web para venta de entradas de cine en AWS
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , LLORCA PEDROS, CRISTIAN
Calificación obtenida: 7.0
Fecha de defensa: 29/03/2021
- 7** **Título del trabajo:** Recopilación Automatizada de Analíticas de Aprendizaje Mediante Herramientas Informáticas
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , HERRERO CABO, CARLOS
Calificación obtenida: 6.0
Fecha de defensa: 11/01/2021
- 8** **Título del trabajo:** Serverless Computing Strategies on Cloud Platforms
Tipo de proyecto: Tesis Doctoral
Entidad de realización: Universitat Politècnica de València
Alumno/a: Naranjo Delgado, Diana María
Calificación obtenida: SOBRESALIENTE (cum laude)
Fecha de defensa: 07/01/2021
Mención de calidad: Si

- 9** **Título del trabajo:** Un programa de fidelización de clientes que utiliza Blockchain
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , ALGHAMDI, OSAMA ABDULRAHMAN A
Calificación obtenida: 8.0
Fecha de defensa: 22/12/2020
- 10** **Título del trabajo:** Plataforma Serverless de Procesado de Datos Abiertos
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , ORTIZ AMAYA, JESUS
Calificación obtenida: 9.0
Fecha de defensa: 24/09/2020
- 11** **Título del trabajo:** Arquitecturas y Modelos Económicos de Aplicaciones Serverless
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , PETROSYAN, LUIZA
Calificación obtenida: 8.5
Fecha de defensa: 24/09/2020
- 12** **Título del trabajo:** Diseño de una Infraestructura Informática de Virtualización
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , VILA CASTELLO, ADRIAN
Calificación obtenida: 7.5
Fecha de defensa: 16/09/2020
- 13** **Título del trabajo:** Análisis de Herramientas Software para el Ciclo de Vida de un Proyecto de Big Data
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , MATA LLORCA, MANUEL
Calificación obtenida: 8.5
Fecha de defensa: 24/07/2020
- 14** **Título del trabajo:** Sistema Serverless de Monitorización de Recursos para Plataformas de Cloud Público
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , REQUENA CASARES, CRISTINA
Calificación obtenida: 9.0
Fecha de defensa: 24/07/2020
- 15** **Título del trabajo:** Optimización de arquitecturas distribuidas para el procesamiento de datos masivos
Tipo de proyecto: Tesis Doctoral
Entidad de realización: Universitat Politècnica de València
Alumno/a: Herrera Hernández, José
Calificación obtenida: SOBRESALIENTE (cum laude)
Fecha de defensa: 17/07/2020
Mención de calidad: Si



- 16** **Título del trabajo:** Advanced Elastic Platforms for High Throughput Computing on Container-based and Serverless Infrastructures
Tipo de proyecto: Tesis Doctoral
Entidad de realización: Universitat Politècnica de València
Alumno/a: Pérez González, Alfonso María
Calificación obtenida: SOBRESALIENTE (cum laude)
Fecha de defensa: 15/05/2020
Mención de calidad: Si
- 17** **Título del trabajo:** Algoritmos predictivos basados en el aprendizaje para plataformas integradas y distribuidas en el estudio de las ondas cerebrales.
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , GARCIA JIMENEZ, ALBERTO
Calificación obtenida: 9.5
Fecha de defensa: 23/09/2019
- 18** **Título del trabajo:** Val&Go: Aplicación de Movilidad Urbana para Valencia
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , GALLARDO MOSTEO, PABLO
Calificación obtenida: 9.5
Fecha de defensa: 19/09/2019
- 19** **Título del trabajo:** Ejecución Monetizada de Workflows de Algoritmos Privados en Plataformas Serverless Públicas
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , MENDEZ MADRIGAL, ADOLFO
Calificación obtenida: 10.0
Fecha de defensa: 25/07/2019
- 20** **Título del trabajo:** Plataforma Serverless Híbrida de Procesado de Datos
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , RISCO GALLARDO, SEBASTIAN
Calificación obtenida: 10.0
Fecha de defensa: 18/07/2019
- 21** **Título del trabajo:** Implementación de un chatbot mediante una arquitectura serverless
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , SOLE FONTE, MARC
Calificación obtenida: 10.0
Fecha de defensa: 09/07/2019
- 22** **Título del trabajo:** Evaluación del escalamiento de un sistema en la nube con cargas realistas y ajuste del umbral de escalamiento
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , CERVIERI CARRAU, VALENTIN VICENTE



Calificación obtenida: 6.0
Fecha de defensa: 23/05/2019

- 23 Título del trabajo:** Interfaz para la Ejecución de Aplicaciones sobre Plataformas Serverless
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , PEIRO CASTELLO, JORDI
Calificación obtenida: 8.5
Fecha de defensa: 27/09/2018
- 24 Título del trabajo:** Entrenamiento Escalable de Modelos de Deep Learning sobre Infraestructuras Cloud
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , JORGE CANO, JAVIER
Calificación obtenida: 10.0
Fecha de defensa: 27/09/2018
- 25 Título del trabajo:** Plataforma Serverless de Ejecución de Trabajos
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , ORDOÑEZ OSORTO, DORIAN ADOLFO
Calificación obtenida: 9.0
Fecha de defensa: 27/09/2018
- 26 Título del trabajo:** Portal Web de Analíticas de Uso para Cuentas Compartidas en AWS
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , PRIETO FONTCUBERTA, JOSE RAMON
Calificación obtenida: 10.0
Fecha de defensa: 12/07/2018
- 27 Título del trabajo:** Despliegue y Monitorización de un cluster Mesos
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , LOPEZ HUGUET, SERGIO
Calificación obtenida: 9.5
Fecha de defensa: 28/07/2017
- 28 Título del trabajo:** Desarrollo de una Interfaz REST para una Herramienta de Despliegue de Clusters Virtuales en la Nube
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , TELLO BENEYTO, ABEL
Calificación obtenida: 6.0
Fecha de defensa: 17/01/2017
- 29 Título del trabajo:** Plataforma en la Nube para la Gestión y Evaluación de Portafolios Académicos
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , MIRANDA VASQUEZ, FRANZ ROBERT
Calificación obtenida: 9.0



Fecha de defensa: 14/12/2016

- 30 Título del trabajo:** Gestión Eficiente de Arquitecturas Basadas en Microservicios
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , CRUZ HERRERA, PABLO ROBERTO
Calificación obtenida: 6.5
Fecha de defensa: 14/12/2016
- 31 Título del trabajo:** High Performance Scientific Computing over Hybrid Cloud Platforms
Tipo de proyecto: Tesis Doctoral
Entidad de realización: Universitat Politècnica de València
Alumno/a: Calatrava Arroyo, Amanda
Calificación obtenida: SOBRESALIENTE (cum laude)
Fecha de defensa: 11/11/2016
Mención de calidad: Si
- 32 Título del trabajo:** Elasticidad Horizontal Reactiva basada en Contenedores
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , GONZALEZ SEGURA, CESAR
Calificación obtenida: 8.5
Fecha de defensa: 30/09/2016
- 33 Título del trabajo:** Gestión Elástica de Clusters de Contenedores
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , YATSYK GAVRYLYAK, YURIY
Calificación obtenida: 8.5
Fecha de defensa: 30/09/2016
- 34 Título del trabajo:** Rivence: Aplicación móvil de servicios al ciudadano
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , QUINZA PEREZ, CARLOS
Calificación obtenida: 8.0
Fecha de defensa: 14/07/2016
- 35 Título del trabajo:** Efficient and elastic management of computing infrastructures
Tipo de proyecto: Tesis Doctoral
Entidad de realización: Universitat Politècnica de València
Alumno/a: Alfonso Laguna, Carlos de
Calificación obtenida: SOBRESALIENTE (cum laude)
Fecha de defensa: 23/10/2015
Mención de calidad: Si
- 36 Título del trabajo:** DESARROLLO DE UNA APLICACIÓN WEB PARA GESTIONAR LOS ARCHIVOS DE DROPBOX ENTRE VARIOS USUARIOS
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , GUAN, CHENG CHENG



Calificación obtenida: 8.0
Fecha de defensa: 30/09/2015

37 Título del trabajo: ANÁLISIS DE FACTORES DE DIAGNÓSTICO EN INFORMES RADIOLÓGICOS DEL PROCESO CLÍNICO DIAGNÓSTICO DE CÁNCER DE MAMA MEDIANTE MAPREDUCE

Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , LOOR MASPONS, LUIS ENRIQUE
Calificación obtenida: 8.0
Fecha de defensa: 28/09/2015

38 Título del trabajo: Desarrollo de una aplicación web modular autogestionable

Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , PERIS PEREZ, SERGIO
Calificación obtenida: 8.5
Fecha de defensa: 10/09/2015

39 Título del trabajo: Desarrollo de una aplicación para gestión de productos farmacéuticos

Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , FARINOS MOLINA, JAVIER
Calificación obtenida: 7.0
Fecha de defensa: 16/07/2015

40 Título del trabajo: ESTUDIO DE APLICABILIDAD DE TÉCNICAS DE BIG DATA EN EL STREAMING MULTIMEDIA PARA LA DETECCIÓN DE EVENTOS

Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , HERRERA HERNANDEZ, JOSE
Calificación obtenida: 9.3
Fecha de defensa: 25/02/2015

41 Título del trabajo: Gestión de infraestructuras virtuales configuradas dinámicamente

Tipo de proyecto: Tesis Doctoral
Entidad de realización: Universitat Politècnica de València
Alumno/a: Caballer Fernández, Miguel
Calificación obtenida: SOBRESALIENTE (cum laude)
Fecha de defensa: 25/04/2014
Mención de calidad: Si

42 Título del trabajo: DESARROLLO DE UNA APLICACIÓN WEB ORIENTADA A FACILITAR SERVICIOS DOMÉSTICOS-AYUDA2.ES

Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , PUCHADES MARTINEZ, JOSE
Calificación obtenida: 9.0
Fecha de defensa: 25/04/2014



- 43** **Título del trabajo:** SLA-Driven Cloud Computing Domain Representation and Management
Tipo de proyecto: Tesis Doctoral
Entidad de realización: Universitat Politècnica de València
Alumno/a: García García, Andrés
Calificación obtenida: SOBRESALIENTE
Fecha de defensa: 07/03/2014
Mención de calidad: Si
- 44** **Título del trabajo:** Sistema de iluminación animada en un cubo de LEDS
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , SANCHEZ CHAMORRO, JEFFERSON DAVID
Calificación obtenida: 8.0
Fecha de defensa: 06/02/2014
- 45** **Título del trabajo:** Sistema de iluminación animada en un cubo de LEDS
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , MORA MORCILLO, ANDRES
Calificación obtenida: 8.0
Fecha de defensa: 06/02/2014
- 46** **Título del trabajo:** AGRILUK 2.0 EL BUSCADOR DE LA AGRICULTURA
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , MANRIQUE DOMINGO, DANIEL
Calificación obtenida: 9.0
Fecha de defensa: 30/09/2013
- 47** **Título del trabajo:** Agriluk 2.0 el buscador de la agricultura
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , BLAZQUEZ CALDERON, ADRIAN
Calificación obtenida: 9.0
Fecha de defensa: 30/09/2013
- 48** **Título del trabajo:** VMCA: UN SISTEMA PARA LA CONSOLIDACIÓN DE RECURSOS EN PLATAFORMAS DE VIRTUALIZACIÓN
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , ALFONSO LAGUNA, CARLOS DE
Calificación obtenida: 10.0
Fecha de defensa: 24/07/2013
- 49** **Título del trabajo:** DISEÑO E IMPLEMENTACIÓN CON TECNOLOGÍAS JSF Y JPA DE UNA WEB PARA UN GRUPO DE INVESTIGACIÓN EN BIOTECNOLOGÍA
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , GARCIA-MIGUEL PEREZ-LUENGO, CARLOS
Calificación obtenida: 9.0
Fecha de defensa: 13/06/2013



- 50** **Título del trabajo:** PUBLICACIÓN DE ESCRITORIOS Y APLICACIONES EN REMOTO EN UN ENTORNO DE VIRTUALIZACIÓN
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , SANMARTIN GALIPIENSO, GONZALO AGUSTIN
Calificación obtenida: 9.0
Fecha de defensa: 02/05/2013
- 51** **Título del trabajo:** Migración de un Catálogo y Repositorio de Imágenes de Maquinas Virtuales a Java/Hibernate
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , GARCIA VILLALOBOS, ANGEL LUIS
Calificación obtenida: 8.0
Fecha de defensa: 26/09/2012
- 52** **Título del trabajo:** CREACIÓN DE UNA INTERFAZ DE COMUNICACIÓN ENTRE DOS SISTEMAS PARA LA GESTIÓN DE LA PRODUCCIÓN DE VEHÍCULOS
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , HOYO MORENO, ROQUE
Calificación obtenida: 9.0
Fecha de defensa: 26/07/2012
- 53** **Título del trabajo:** DEVELOPMENT OF AN UNIVERSAL COMPUTER CONFIGURATION APPLICATION
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , CASERO RAMIREZ, HUGO
Calificación obtenida: 9.0
Fecha de defensa: 25/07/2012
- 54** **Título del trabajo:** USO DE INFRAESTRUCTURAS HÍBRIDAS GRID Y CLOUD PARA LA COMPUTACIÓN CIENTÍFICA
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , CALATRAVA ARROYO, AMANDA
Calificación obtenida: 9.0
Fecha de defensa: 28/02/2012
- 55** **Título del trabajo:** SISTEMA DE INFORMACIÓN PARA MEJORAR LAS COLABORACIONES DINÁMICAS EN EL GRID
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València
Alumno/a: , TORRES SERRANO, ERIK
Calificación obtenida: 9.0
Fecha de defensa: 28/02/2012
- 56** **Título del trabajo:** ARQUITECTURA PARA UN SISTEMA DE FICHEROS DISTRIBUIDO ORIENTADO AL ÁMBITO DE LAS APLICACIONES GRID Y CLOUD
Tipo de proyecto: Trabajo Fin de Máster
Entidad de realización: Universitat Politècnica de València



Alumno/a: , CARRION BURGUETE, JOSE VICENTE

Calificación obtenida: 9.0

Fecha de defensa: 14/07/2011

- 57 Título del trabajo:** INTEGRACIÓN DE COMPONENTES EN SISTEMAS DE INFORMACIÓN HOSPITALARIOS
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , CUENCA BENITEZ, FRANCISCO JOSE
Calificación obtenida: 8.0
Fecha de defensa: 28/06/2011
- 58 Título del trabajo:** "GRID BASED CFD OPTIMIZATION"
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , CHAPMAN, NICHOLAI
Calificación obtenida: 9.0
Fecha de defensa: 22/10/2010
- 59 Título del trabajo:** ABSTRACCIÓN EN EL ACCESO A LA INFORMACIÓN DE EQUIPOS MÉDICOS MEDIANTE ANALIZADORES LÉXICOS Y SINTÁCTICOS Y ENCAPSULADORES DE PROTOCOLOS
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , MINUESA CUENCA, VICTOR MIGUEL
Calificación obtenida: 8.0
Fecha de defensa: 06/10/2010
- 60 Título del trabajo:** DESARROLLO DE INTERFACES DE ALTO NIVEL PARA LA INTERACCION CON GESTORES DE MAQUINAS VIRTUALES EN INFRAESTRUCTURAS TIPO CLOUD
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , CALATRAVA ARROYO, AMANDA
Calificación obtenida: 9.0
Fecha de defensa: 07/09/2010
- 61 Título del trabajo:** HERRAMIENTAS Y PROCEDIMIENTOS PARA LA ADMINISTRACION DE UN CLUSTER DE ALTAS PRESTACIONES
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , CARRION BURGUETE, JOSE VICENTE
Calificación obtenida: 9.0
Fecha de defensa: 31/05/2010
- 62 Título del trabajo:** DESARROLLO DE UNA APLICACIÓN GRÁFICA PARA LA GENERACIÓN AUTOMÁTICA DE FICHEROS PARAMÉTRICOS XML EN PROBLEMAS DE SIMULACIÓN DE LA ACTIVIDAD ELÉCTRICA CARDIACA.
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , TOLEDO CATALAN, ADRIANA
Calificación obtenida: 7.0
Fecha de defensa: 23/06/2005



- 63** **Título del trabajo:** IMPLEMENTACIÓN DE UN SISTEMA PARA GESTIONAR LA EJECUCIÓN DE SIMULACIONES DE TEJIDOS CARDIACOS EN ENTORNOS GRID
Tipo de proyecto: Trabajo Fin de Grado
Entidad de realización: Universitat Politècnica de València
Alumno/a: , SANTANDREU BENAVENT, MARIA MANUELA
Calificación obtenida: 8.0
Fecha de defensa: 15/06/2005

Tutorías académicas de estudiantes

- 1** **Nombre del programa:** Tutor Prácticas en Empresa
Nº de alumnos/as tutelados/as: 3
- 2** **Nombre del programa:** Tutor Prácticas en Empresa
Nº de alumnos/as tutelados/as: 3
- 3** **Nombre del programa:** Tutor Prácticas en Empresa
Nº de alumnos/as tutelados/as: 8
- 4** **Nombre del programa:** Tutor Prácticas en Empresa
Nº de alumnos/as tutelados/as: 22
- 5** **Nombre del programa:** Tutor Prácticas en Empresa (Erasmus)
Nº de alumnos/as tutelados/as: 1
- 6** **Nombre del programa:** Tutor Prácticas en Empresa
Nº de alumnos/as tutelados/as: 36
- 7** **Nombre del programa:** Tutor Prácticas en Empresa (Erasmus)
Nº de alumnos/as tutelados/as: 1
- 8** **Nombre del programa:** Tutor Prácticas en Empresa
Nº de alumnos/as tutelados/as: 34
- 9** **Nombre del programa:** Tutor Prácticas en Empresa
Nº de alumnos/as tutelados/as: 8
- 10** **Nombre del programa:** Tutor Prácticas en Empresa
Nº de alumnos/as tutelados/as: 2
- 11** **Nombre del programa:** Tutor Prácticas en Empresa
Nº de alumnos/as tutelados/as: 2



- 12 Nombre del programa:** Tutor Prácticas en Empresa
Nº de alumnos/as tutelados/as: 1

Publicaciones docentes o de carácter pedagógico, libros, artículos, etc.

- 1** Natividad Prieto Saez; Assumpció Casanova Faus; Francisco Marqués Hernández; María Luisa Llorens Agost; Isabel Remedios Galiano Ronda; Jon Ander Gómez Adrian; Jorge González Mollá; Carlos Herrero Cuco; Carlos David Martínez Hinarejos; Germán Moltó Martínez; Francisco Javier Piris Ruano. EMPEZAR A PROGRAMAR USANDO JAVA. Universitat Politècnica de València, 2012. ISBN 9788483639030
Tipo de soporte: Libro
- 2** José Damián Segrelles Quilis; Nuria Castilla Cabanes; Alicia Martínez Antón; Carla Sentieri Omarremertería; Germán Moltó Martínez; José Francisco Monserrat Del Río. Proyecto A04. Entornos Virtuales Computacionales para la Evaluación de Competencias Transversales en la Nube. Innovación en la educación superior. PIMes en la ETSID 2016/2017. A04, pp. 1 - 16. Escuela Técnica Superior en la Ingeniería del Diseño, 2017. ISBN 978-84-17003-51-7
Tipo de soporte: Capítulos de libros
- 3** Germán Moltó Martínez. Vídeo-ejercicios didácticos para el aprendizaje de la programación. Novática. pp. 28 - 33. 2013. ISSN 0211-2124
Tipo de soporte: Artículo/s

Participación en proyectos de innovación docente

- 1 Título del proyecto:** Estrategias y Herramientas de Analíticas del Aprendizaje para la Formación Multidisciplinar en Competencias Transversales (PIME/19-20/166)
Fecha de inicio-fin: 01/09/2020 - 31/08/2021
- 2 Título del proyecto:** Comunidades de Aprendizaje como servicios en la nube para el desarrollo y evaluación automática de Competencias Transversales y Objetivos Formativos específicos (PIME/18-19/79)
Fecha de inicio-fin: 01/09/2020 - 31/08/2021
- 3 Título del proyecto:** Metodologías activas y TICs (MATI)
Fecha de inicio-fin: 01/09/2020 - 31/08/2021
- 4 Título del proyecto:** Estrategias y Herramientas de Analíticas del Aprendizaje para la Formación Multidisciplinar en Competencias Transversales (PIME/19-20/166)
Fecha de inicio-fin: 01/09/2019 - 31/08/2020
- 5 Título del proyecto:** Comunidades de Aprendizaje como servicios en la nube para el desarrollo y evaluación automática de Competencias Transversales y Objetivos Formativos específicos (PIME/18-19/79)
Fecha de inicio-fin: 01/09/2019 - 31/08/2020
- 6 Título del proyecto:** Metodologías activas y TICs (MATI)
Fecha de inicio-fin: 01/09/2019 - 31/08/2020
- 7 Título del proyecto:** Comunidades de Aprendizaje como servicios en la nube para el desarrollo y evaluación automática de Competencias Transversales y Objetivos Formativos específicos (B79/18)
Fecha de inicio-fin: 01/09/2018 - 31/08/2019



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CURRÍCULUM VITAE NORMALIZADO

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- 8 Título del proyecto:** Metodologías activas y TICs (MATI)
Fecha de inicio-fin: 01/09/2018 - 31/08/2019
- 9 Título del proyecto:** Entornos Virtuales Computacionales para la Evaluación de Competencias Transversales en la Nube (A04-17/16)
Fecha de inicio-fin: 01/09/2017 - 31/08/2018
- 10 Título del proyecto:** Experiencias Multi-Disciplinares de Integración de Aula Inversa para el Desarrollo de Competencias Transversales (A08-17/16)
Fecha de inicio-fin: 01/09/2017 - 31/08/2018
- 11 Título del proyecto:** Metodologías activas y TICs (MATI)
Fecha de inicio-fin: 01/09/2017 - 31/08/2018
- 12 Título del proyecto:** Entornos Virtuales Computacionales para la Evaluación de Competencias Transversales en la Nube (A04/16)
Fecha de inicio-fin: 01/09/2016 - 31/08/2017
- 13 Título del proyecto:** Experiencias Multi-Disciplinares de Integración de Aula Inversa para el Desarrollo de Competencias Transversales (A08/16)
Fecha de inicio-fin: 01/09/2016 - 31/08/2017
- 14 Título del proyecto:** Metodologías activas y TICs (MATI)
Fecha de inicio-fin: 01/09/2016 - 31/08/2017
- 15 Título del proyecto:** Análisis y Evaluación de Impacto del Cloud Computing en la Gestión de Entornos Virtuales Computacionales en la Enseñanza (A14-16/15)
Fecha de inicio-fin: 01/09/2015 - 31/08/2016
- 16 Título del proyecto:** Diseño de experiencias y creación de materiales para la implantación del Flipped Classroom (A17-16/15)
Fecha de inicio-fin: 01/09/2015 - 31/08/2016
- 17 Título del proyecto:** Metodologías activas y TICs (MATI)
Fecha de inicio-fin: 01/09/2015 - 31/08/2016
- 18 Título del proyecto:** Análisis y Evaluación de Impacto del Cloud Computing en la Gestión de Entornos Virtuales Computacionales en la Enseñanza (A14/14)
Fecha de inicio-fin: 01/09/2014 - 31/08/2015
- 19 Título del proyecto:** Diseño de experiencias y creación de materiales para la implantación del Flipped Classroom (A17/14)
Fecha de inicio-fin: 01/09/2014 - 31/08/2015
- 20 Título del proyecto:** Metodologías activas y TICs (MATI)
Fecha de inicio-fin: 01/09/2014 - 31/08/2015

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CURRÍCULUM VITAE NORMALIZADO

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- 21 Título del proyecto:** Metodologías activas y TICs (MATI)
Fecha de inicio-fin: 01/09/2013 - 31/08/2014
- 22 Título del proyecto:** Southwestern Europe Regional Contest (SWERC) 2013 (PIEX/35)
Fecha de inicio-fin: 01/09/2013 - 31/08/2014
- 23 Título del proyecto:** Uso de Entornos Virtualizados basados en Cloud para la Realización de Prácticas Docentes (A16/13)
Fecha de inicio-fin: 01/09/2013 - 31/08/2014
- 24 Título del proyecto:** Creación y distribución de vídeo-conceptos multidisciplinares para el fomento del aprendizaje autónomo (A05/12)
Fecha de inicio-fin: 01/09/2012 - 31/08/2013
- 25 Título del proyecto:** Metodologías activas y TICs (MATI)
Fecha de inicio-fin: 01/09/2012 - 31/08/2013
- 26 Título del proyecto:** Southwestern Europe Regional Contest (SWERC) 2013 (PIEX/35)
Fecha de inicio-fin: 01/09/2012 - 31/08/2013
- 27 Título del proyecto:** Elaboración de materiales de Autoaprendizaje, Autoevaluación y Evaluación en las asignaturas IIP y PRG en el Grado de Informática (B20/11)
Fecha de inicio-fin: 01/09/2011 - 31/08/2012
- 28 Título del proyecto:** Metodologías activas y TICs (MATI)
Fecha de inicio-fin: 01/09/2011 - 31/08/2012
- 29 Título del proyecto:** Utilización de Vídeos Didácticos para la Mejora de los Procesos de Aprendizaje Autónomo Basados en la Resolución de Ejercicios (A04/11)
Fecha de inicio-fin: 01/09/2011 - 31/08/2012
- 30 Título del proyecto:** Aprendizaje virtual síncrono mediante entornos colaborativos en un contexto multidisciplinar (A001/10)
Fecha de inicio-fin: 01/09/2010 - 31/08/2011
- 31 Título del proyecto:** Metodologías activas y TICs (MATI)
Fecha de inicio-fin: 01/09/2010 - 31/08/2011
- 32 Título del proyecto:** Grupo de Innovación docente (EICE)
- 33 Título del proyecto:** Grupo de Innovación docente (PACE)
- 34 Título del proyecto:** Grupo de Innovación Docente (EICE)



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CURRÍCULUM VITAE NORMALIZADO

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35 Título del proyecto: Participación en Proyectos de Innovación Docente (PACE)

36 Título del proyecto: Grupo de Innovación Docente UPV

Participación en congresos con ponencias orientadas a la formación docente

- 1 Nombre del evento:** VII Congreso Nacional de Innovación Educativa y Docencia en Red (IN-RED 2021)
Ciudad de celebración: Online,
Fecha de presentación: 15/07/2021
Experiencias de Analíticas de Aprendizaje para el Seguimiento de Competencias Transversales. pp. null - null. Servicio de Publicaciones Universitat Politècnica de València, ISSN 978-84-9048-638-2
- 2 Nombre del evento:** XXV Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2019)
Ciudad de celebración: Murcia, España,
Fecha de presentación: 05/06/2019
Herramienta web para el seguimiento automatizado de actividades educativas prácticas en la nube. pp. 175 - 182. Asociación de Enseñantes Universitarios de la Informática (AENUI),
- 3 Nombre del evento:** 10th International Conference on Education and New Learning Technologies (EDULEARN 2018)
Ciudad de celebración: Palma de Mallorca, España,
Fecha de presentación: 04/07/2018
IMPROVING ACTIVITIES TO DEVELOP SOFT SKILLS USING FLIPPED TEACHING IN HIGHER EDUCATION. pp. 6820 - 6825. IATED, ISSN 978-84-09-02709-5
- 4 Nombre del evento:** Jornada de Innovación Docente JIDINF 2018
Ciudad de celebración: Valencia, Spain,
Fecha de presentación: 03/07/2018
Herramienta de Análisis de Registros de Uso para Actividades Educativas en la Nube. pp. 0 - 0. Escola Tècnica Superior d'Enginyeria Informàtica, ISSN 978-84-09-05709-2
- 5 Nombre del evento:** 5th International Conference on Innovation, Documentation and Teaching Technologies (INNODOCT 2017)
Ciudad de celebración: Valencia, Spain,
Fecha de presentación: 27/10/2017
A Flipped Learning Approach to Develop Soft Skills in Multidisciplinary Higher Education. pp. 295 - 305. Editorial Universitat Politècnica de València, ISSN 978-84-9048-612-2
- 6 Nombre del evento:** IV Congreso Internacional sobre Aprendizaje, Innovación y Competitividad (CINAIC 2017)
Ciudad de celebración: Zaragoza,
Fecha de presentación: 06/10/2017
Portafolios Docentes de Programación en la Nube para la Evaluación de Competencias. pp. 57 - 62. Servicio de Publicaciones Universidad de Zaragoza, ISSN 978-84-16723-41-6
- 7 Nombre del evento:** XXIII Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2017)
Ciudad de celebración: Cáceres, España,
Fecha de presentación: 07/07/2017



Grid as a Service: Herramienta para el despliegue y gestión de un Grid en la nube para actividades educativas. pp. 191 - 197. Editores: Alberto Gómez Mancha, Roberto Rodríguez Echeverría, ISSN 978-84-697-4077-4

- 8 Nombre del evento:** Congreso Nacional de Innovación Educativa y Docencia en Red = Congr s Nacional d'Innovaci  Educativa i Doc ncia en Xarxa (IN-RED 2016)
Ciudad de celebraci n: Valencia, Espa a,
Fecha de presentaci n: 08/07/2016
Aula Inversa: una Oportunidad para el Desarrollo de Competencias Transversales. pp. 0 - 0. Editorial Universitat Polit cnica de Val ncia, ISSN 978-84-9048-541-5
- 9 Nombre del evento:** XXII Jornadas sobre la Ense anza Universitaria de la Inform tica (JENUI 2016)
Ciudad de celebraci n: Almer a, Espa a,
Fecha de presentaci n: 08/07/2016
Panel web de gesti n automatizada para actividades educativas no presenciales. pp. 311 - 318. Editorial Universidad de Almer a, ISSN 978-84-16642-30-4
- 10 Nombre del evento:** III Congreso Internacional sobre Aprendizaje, Innovaci n y Competitividad (CINAIC 2015)
Ciudad de celebraci n: Madrid,
Fecha de presentaci n: 16/10/2015
Aula Inversa en estudios tecnol gicos. pp. 329 - 334. Fundaci n General de La Universidad Polt cnica de Madrid, ISSN 978-84-608-2907-2
- 11 Nombre del evento:** XXIII Congreso Universitario de Innovaci n Educativa en las Ense anzas T cnicas (CUIEET 2015)
Ciudad de celebraci n: Valencia,
Fecha de presentaci n: 17/07/2015
Experiencias de Cloud Computing en la Gesti n de Entornos Virtuales Computacionales en la Ense anza. pp. 1197 - 1210. Escuela T cnica Superior de Ingenier a del Dise o, ISSN 978-84-606-5611-1
- 12 Nombre del evento:** XXI Jornadas sobre la Ense anza Universitaria de la Inform tica (JENUI 2015)
Ciudad de celebraci n: Andorra La Vella,
Fecha de presentaci n: 10/07/2015
Recopilaci n Automatizada de Evidencias de la Realizaci n de Actividades Educativas en el Cloud. pp. 97 - 104. Xavier Canaleta, August Climent y Llu s Vicent, ISSN 978-99920-70-10-9
- 13 Nombre del evento:** Congreso Nacional de Innovaci n Educativa y Docencia en Red = Congr s Nacional d'Innovaci  Educativa i Doc ncia en Xarxa (IN-RED 2015)
Ciudad de celebraci n: Valencia, Espa a,
Fecha de presentaci n: 01/07/2015
Comit  cient fico/editor INRED 2015. pp. 0 - 0. Editorial Universitat Polit cnica de Val ncia, ISSN 978-84-9048-396-1
- 14 Nombre del evento:** 14th International Conference on Information Technology Based Higher Education and Training (ITHET 2015)
Ciudad de celebraci n: Lisbon, Portugal,
Fecha de presentaci n: 13/06/2015
On the Introduction of Flipped Teaching Across Multi-Disciplinary Fields. pp. 1 - 4. IEEE, ISSN 978-1-4799-1756-3
- 15 Nombre del evento:** XXII Congreso Universitario de Innovaci n Educativa en las Ense anzas T cnicas (CUIEET 2014). Vol. 1
Ciudad de celebraci n: Almad n, Spain,
Fecha de presentaci n: 19/09/2014



Creación de entornos virtuales para fomentar el trabajo en grupo y la racionalización de recursos. pp. 1 - 13. Universidad de Castilla la Mancha, ISSN 978-84-9044-107-7

- 16 Nombre del evento:** Jornadas de Innovación Educativa y Docencia en Red (IN-RED 2014)
Ciudad de celebración: Valencia, España,
Fecha de presentación: 16/07/2014
Experiencias Tecnológicas de Soporte al Blended Learning en un Contexto Multidisciplinar. pp. 54 - 68. Editorial Universitat Politècnica de València, ISSN 9788490482711
- 17 Nombre del evento:** Jornadas de Innovación Educativa y Docencia en Red (IN-RED 2014)
Ciudad de celebración: Valencia, España,
Fecha de presentación: 16/07/2014
Gestión de Infraestructuras Virtuales Docentes en Asignaturas con Requisitos Computacionales. pp. 151 - 165. Editorial Universitat Politècnica de València, ISSN 9788490482711
- 18 Nombre del evento:** Jornadas de Innovación Educativa y Docencia en Red (IN-RED 2014)
Ciudad de celebración: Valencia, España,
Fecha de presentación: 16/07/2014
Gestión Eficiente de Cursos Online: La Experiencia de @CursoCloudAWS en la UPV. pp. 166 - 180. Editorial Universitat Politècnica de València, ISSN 9788490482711
- 19 Nombre del evento:** XX Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2014)
Ciudad de celebración: Oviedo, Spain,
Fecha de presentación: 11/07/2014
Gestión de recursos computacionales en el Cloud para actividades educativas. pp. 99 - 106. Universidad de Oviedo, ISSN 978-84-697-0774-6
- 20 Nombre del evento:** XIX Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2013)
Ciudad de celebración: Castellón de la Plana, España,
Fecha de presentación: 12/07/2013
Competiciones de programación. Estímulo y salida laboral para los alumnos. pp. 161 - 166. Publicacions de la Universitat Jaume I, ISSN 978-84-695-8051-6
- 21 Nombre del evento:** XIX Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2013)
Ciudad de celebración: Castellón de la Plana, España,
Fecha de presentación: 12/07/2013
Entorno virtualizado de aprendizaje para facilitar el desarrollo de destrezas de programación. pp. 327 - 334. Publicacions de la Universitat Jaume I, ISSN 978-84-695-8051-6
- 22 Nombre del evento:** Jornadas Red Estatal de Docencia Universitaria (RED-U 2013). Las competencias en la Formación Superior: El caso de las ingenierías
Ciudad de celebración: Madrid,
Fecha de presentación: 01/02/2013
Las Vídeo-Lecciones como Herramienta para la Adquisición Autónoma de Competencias Específicas en la Ingeniería. pp. 1 - 2.
- 23 Nombre del evento:** V Jornada de Innovación Docente JIDINF'12
Ciudad de celebración: Valencia, España,
Fecha de presentación: 31/01/2013
La experiencia de organizar una competición de programación en la ETSINF. pp. 1 - 1. Universidad Politécnica de Valencia, ISSN 978-84-9048-030-4



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- 24 Nombre del evento:** V Jornada de Innovación Docente JIDINF'12
Ciudad de celebración: Valencia, España,
Fecha de presentación: 31/01/2013
Vídeo-Ejercicios para el Auto-Aprendizaje en Asignaturas de Programación. pp. 1 - 1. Universidad Politécnica de Valencia, ISSN 978-84-9048-030-4
- 25 Nombre del evento:** Jornadas de Innovación Educativa 2012
Ciudad de celebración: Valencia,
Fecha de presentación: 13/07/2012
Integración de las Herramientas Poli[Reunión] y Politube en la Práctica Docente en la UPV. pp. 197 - 201. Universidad Politécnica de Valencia, ISSN 978-84-8363-926-9
- 26 Nombre del evento:** XVIII Jornadas de Enseñanza Universitaria de la Informática: JENUI 2012
Ciudad de celebración: Ciudad Real,
Fecha de presentación: 13/07/2012
Producción y Uso de Vídeo-Ejercicios Didácticos en Asignaturas de Programación. pp. 255 - 262. Comité de organización de las XVIII Jornadas de Enseñanza Universitaria de la Informática, ISSN 978-84-615-7157-4
- 27 Nombre del evento:** VII Congreso Internacional Docencia Universitaria e Innovación (CIDUI 2012)
Ciudad de celebración: Barcelona,
Fecha de presentación: 06/07/2012
Experiencias en el uso de vídeo-ejercicios en la docencia Universitaria. pp. 1 - 21. ISSN 978-84-695-4073-2
- 28 Nombre del evento:** IV JORNADA DE INNOVACIÓN DOCENTE (JIDINF'11)
Ciudad de celebración: ETS Ingeniería Informática,
Fecha de presentación: 25/11/2011
Los Vídeo-Ejercicios Didácticos como Herramienta para el Fomento del Aprendizaje Autónomo. pp. 1 - 1. UNIVERSIDAD POLITÉCNICA DE VALENCIA, ISSN 978-84-8363-820-0
- 29 Nombre del evento:** Jornada de Innovación Docente ICE-UPV 2011
Ciudad de celebración: Valencia, España,
Fecha de presentación: 15/07/2011
Experiencias de Uso de la Herramienta de Aprendizaje Virtual Síncrono Poli[Reunión]. pp. 1 - 4. ISSN 978-84-8363-763-0
- 30 Nombre del evento:** XVII Jornadas de Enseñanza Universitaria de la Informática: JENUI 2011
Ciudad de celebración: Sevilla,
Fecha de presentación: 05/07/2011
Uso de Metodologías Activas en la Implantación de IIP en el Grado de Informática en la UPV. pp. 53 - 60. ISSN 978-84-694-5156-4
- 31 Nombre del evento:** International Conference on Education and New Learning Technologies (EDULEARN 2011)
Ciudad de celebración: Barcelona, España,
Fecha de presentación: 04/07/2011
Leveraging Distance Learning Of Engineering Skills Through Video Exercises. pp. 864 - 871. International Association of Technology, Education and Development (IATED), ISSN 978-84-615-0441-1
- 32 Nombre del evento:** II Congreso Internacional de Docencia Universitaria (CIDU 2011)
Ciudad de celebración: Vigo, España,
Fecha de presentación: 30/06/2011
La guía didáctica como eje central en la implantación de metodologías activas. pp. 227 - 232. UNIVERSIDAD DE VIGO,

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CURRÍCULUM VITAE NORMALIZADO

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- 33 Nombre del evento:** 1st International Conference on The future of Education
Ciudad de celebración: Florencia, Italia,
Fecha de presentación: 17/06/2011
Multidisciplinary Experiences at University Degrees in the Use of Synchronous E-learning. pp. 121 - 127. Simonelli Editore University Press, ISSN 978-88-7647-648-8
- 34 Nombre del evento:** 1st International Conference on The future of Education
Ciudad de celebración: Florencia, Italia,
Fecha de presentación: 17/06/2011
Multidisciplinary experiences at univesity degrees in the use of synchronous e-learning. pp. 121 - 127. Simonelli Editore University Press, ISSN 978-88-7647-648-8
- 35 Nombre del evento:** III International conference UNIVEST 2011. The Self-Regulation of Learning
Ciudad de celebración: Girona, España,
Fecha de presentación: 16/06/2011
La Tutoría Virtual para la Autogestión del Aprendizaje en las Enseñanzas Técnicas. pp. 1 - 13. UNIVERSITAT DE GIRONA, ISSN 9788484583547
- 36 Nombre del evento:** III JIDINF-Jornada de Innovación Docente ETS Ingeniería Informática
Ciudad de celebración: Valencia (España),
Fecha de presentación: 04/10/2010
Aprendizaje Virtual Síncrono Mediante Entornos Colaborativos en un Contexto Multidisciplinar. pp. 1 - 9. UPV, ISSN 978-84-693-5005-8
- 37 Nombre del evento:** I Jornadas de innovación
Ciudad de celebración: Valencia, España,
Fecha de presentación: 01/12/2009
Uso de Herramientas TIC para la Mejora de la Interacción Profesor-Alumno, la Evaluación Continua y el Aprendizaje Autónomo. pp. 1 - 9. Universidad Politecnica Valencia, ISSN 978-84-8363-510-0
- 38 Nombre del evento:** XVI Congreso Universitario de Innovación Educativa en las Enseñanzas Técnicas (CUIEET)
Ciudad de celebración: Cádiz, España,
Fecha de presentación: 23/09/2008
Experiencias de motivación a los alumnos de enseñanza universitaria técnica y artística. pp. 173 - 173. Universidad de Cádiz, ISSN 978-84-608-0803-9
- 39 Nombre del evento:** International Technology, Education and Development Conference (INTED 2007)
Ciudad de celebración: Valencia, España,
Fecha de presentación: 01/03/2007
A Virtual Simulation-Oriented Framework to Evaluate Metascheduling Policies in Computational Grids. pp. 1 - 9. International Association of Technology, Education and Development (IATED), ISSN 97884-611-4517-1



Premios de innovación docente recibidos

- 1 Nombre del premio:** Premio a la Excelencia Docente
Fecha de concesión: 2021
- 2 Nombre del premio:** Premio a la Excelencia (ETSINF)
Fecha de concesión: 2009

Otras actividades/méritos no incluidos en la relación anterior

- 1 Descripción de la actividad:** Complejidad Temporal Asintótica para Métodos Recursivos
Fecha de finalización: 31/12/2010
- 2 Descripción de la actividad:** Estructuras de Datos Lineales: Pila, Cola y Lista con Punto de Interés
Fecha de finalización: 31/12/2010
- 3 Descripción de la actividad:** Genericidad en el Lenguaje de Programación Java
Fecha de finalización: 31/12/2010
- 4 Descripción de la actividad:** Gestión de Excepciones en Java
Fecha de finalización: 31/12/2010
- 5 Descripción de la actividad:** Listas Enlazadas Genéricas en Java
Fecha de finalización: 31/12/2010
- 6 Descripción de la actividad:** El Árbol Binario de Búsqueda
Fecha de finalización: 01/10/2009
- 7 Descripción de la actividad:** El Montículo Binario
Fecha de finalización: 01/10/2009
- 8 Descripción de la actividad:** La Tabla Hash
Fecha de finalización: 01/10/2009
- 9 Descripción de la actividad:** Arrays Multidimensionales en Java
- 10 Descripción de la actividad:** Arrays (unidimensionales) en Java



- 11 Descripción de la actividad:** Estructuras de Iteración (Bucles) en Java
- 12 Descripción de la actividad:** Traza de Búsqueda Recursiva en un Montículo Binario Minimal
- 13 Descripción de la actividad:** Traza de Inserción Recursiva en un Arbol Binario de Búsqueda
- 14 Descripción de la actividad:** Traza de Recorrido PostOrden en un Árbol Binario de Búsqueda
- 15 Descripción de la actividad:** Traza del Cálculo Recursivo de la Talla de una Pila

Experiencia científica y tecnológica

Grupos/equipos de investigación, desarrollo o innovación

Nombre del grupo: Instituto de Instrumentación para Imagen Molecular

Actividad científica o tecnológica

Proyectos de I+D+i financiados en convocatorias competitivas de Administraciones o entidades públicas y privadas

- 1 Nombre del proyecto:** AN INTERDISCIPLINARY DIGITAL TWIN ENGINE FOR SCIENCE (101058386)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert
Nº de investigadores/as: 2
Entidad/es financiadora/s: COMISION DE LAS COMUNIDADES EUROPEA
Fecha de inicio: 01/09/2022 **Duración:** 2 años - 11 meses - 30 días
Cuantía total: 318.250 €
- 2 Nombre del proyecto:** ARTIFICIAL INTELLIGENCE FOR THE EUROPEAN OPEN SCIENCE CLOUD (101058593)
Grado de contribución: Investigador/a
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Germán Moltó Martínez
Nº de investigadores/as: 2
Entidad/es financiadora/s:



COMISION DE LAS COMUNIDADES EUROPEA

Fecha de inicio: 01/09/2022**Duración:** 2 años - 11 meses - 30 días**Cuantía total:** 503.500 €**3 Nombre del proyecto:** IMAGING DATA AND SERVICES FOR AQUATIC SCIENCE (101058625)**Entidad de realización:** Universitat Politècnica de València**Nombres investigadores principales (IP, Co-IP,...):** Ignacio Blanquer Espert**Nº de investigadores/as:** 2**Entidad/es financiadora/s:**

COMISION DE LAS COMUNIDADES EUROPEA

Fecha de inicio: 01/09/2022**Duración:** 2 años - 11 meses - 30 días**Cuantía total:** 77.937,5 €**4 Nombre del proyecto:** COMPUTACION ABIERTA SIN SERVIDOR PARA LA ADOPCION DE INNOVACION RAPIDA EN RECURSOS SEGUROS PREPARADOS PARA LA EMPRESA (PDC2021-120844-I00)**Grado de contribución:** Investigador/a**Entidad de realización:** Universitat Politècnica de València**Nombres investigadores principales (IP, Co-IP,...):** Germán Moltó Martínez; Ignacio Blanquer Espert**Nº de investigadores/as:** 9**Entidad/es financiadora/s:**

AGENCIA ESTATAL DE INVESTIGACION

Fecha de inicio: 01/12/2021**Duración:** 1 año - 11 meses - 29 días**Cuantía total:** 143.750 €**5 Nombre del proyecto:** COMPUTACION CIENTIFICA SERVERLESS A TRAVES DEL HIBRIDO CONTINUO CLOUD (PID2020-113126RB-I00)**Grado de contribución:** Investigador/a**Entidad de realización:** Universitat Politècnica de València**Nombres investigadores principales (IP, Co-IP,...):** Germán Moltó Martínez; Ignacio Blanquer Espert**Nº de investigadores/as:** 9**Entidad/es financiadora/s:**

AGENCIA ESTATAL DE INVESTIGACION

Fecha de inicio: 01/09/2021**Duración:** 3 años - 11 meses - 30 días**Cuantía total:** 145.321 €**6 Nombre del proyecto:** ARTIFICIAL INTELLIGENCE IN SECURE PRIVACY-PRESERVING COMPUTING CONTINUUM (101016577)**Entidad de realización:** Universitat Politècnica de València**Nombres investigadores principales (IP, Co-IP,...):** Ignacio Blanquer Espert**Nº de investigadores/as:** 7**Entidad/es financiadora/s:**

COMISION DE LAS COMUNIDADES EUROPEA

Fecha de inicio: 01/01/2021**Duración:** 2 años - 11 meses - 30 días**Cuantía total:** 502.000 €**7 Nombre del proyecto:** EGI ADVANCED COMPUTING FOR EOSC (101017567)**Entidad de realización:** Universitat Politècnica de València**Nombres investigadores principales (IP, Co-IP,...):** Ignacio Blanquer Espert



Nº de investigadores/as: 2

Entidad/es financiadora/s:

COMISION DE LAS COMUNIDADES EUROPEA

Fecha de inicio: 01/01/2021

Duración: 2 años - 5 meses - 29 días

Cuantía total: 95.813 €

8 Nombre del proyecto: EUROPEAN OPEN SCIENCE CLOUD - EXPANDING CAPACITIES BY BUILDING CAPABILITIES (857647)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert

Nº de investigadores/as: 4

Entidad/es financiadora/s:

COMISION DE LAS COMUNIDADES EUROPEA

Fecha de inicio: 01/09/2019

Duración: 3 años - 1 mes - 30 días

Cuantía total: 323.500 €

9 Nombre del proyecto: Elastic Kubernetes as a Service in EGI Federated Cloud

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert

Nº de investigadores/as: 5

Entidad/es financiadora/s:

STICHTING EGI

Fecha de inicio: 22/03/2019

Duración: 5 meses - 30 días

Cuantía total: 30.478,8 €

10 Nombre del proyecto: Elastic Serverless Platform for High Throughput Computing Scientific Application

Grado de contribución: Investigador/a

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Germán Moltó Martínez

Nº de investigadores/as: 5

Entidad/es financiadora/s:

STICHTING EGI

Fecha de inicio: 13/03/2019

Duración: 5 meses - 30 días

Cuantía total: 15.000 €

11 Nombre del proyecto: PLATAFORMA COLABORATIVA EN LA NUBE PARA EL DESARROLLO Y EVALUACION DE COMPETENCIAS EN LAS ENSEÑANZAS STEM (AICO/2019/313)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): José Damián Segrelles Quilis

Nº de investigadores/as: 11

Entidad/es financiadora/s:

GENERALITAT VALENCIANA

Fecha de inicio: 01/01/2019

Duración: 2 años - 2 meses - 30 días

Cuantía total: 40.000 €

12 Nombre del proyecto: Ejecución de aplicaciones sobre plataformas on-premises elásticas de funciones como servicio (FaaS) (SP20180068)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Miguel Caballer Fernández



Nº de investigadores/as: 7

Entidad/es financiadora/s:

UNIVERSIDAD POLITECNICA DE VALENCIA

Fecha de inicio: 01/01/2019

Duración: 11 meses - 30 días

Cuantía total: 5.000 €

13 Nombre del proyecto: AYUDA PREDOCTORAL GVA-GIMENEZ ALVENTOSA (ACIF/2018/148)

Grado de contribución: Investigador/a

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Germán Moltó Martínez

Nº de investigadores/as: 2

Entidad/es financiadora/s:

GENERALITAT VALENCIANA

Fecha de inicio: 01/09/2018

Duración: 3 años - 3 meses - 8 días

Cuantía total: 72.743,07 €

14 Nombre del proyecto: INTEGRATING AND MANAGING SERVICES FOR THE EUROPEAN OPEN SCIENCE CLOUD (777536)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert

Nº de investigadores/as: 7

Entidad/es financiadora/s:

COMISION DE LAS COMUNIDADES EUROPEA

Fecha de inicio: 01/01/2018

Duración: 3 años - 2 meses - 30 días

Cuantía total: 239.937,5 €

15 Nombre del proyecto: PLATAFORMA DE COMPUTACION INTENSIVA MEDIANTE ACELERADORES GRAFICOS (GPUS) PARA SU APLICACION EN MEDICINA PERSONALIZADA (IDIFEDER/2018/032)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert

Nº de investigadores/as: 22

Entidad/es financiadora/s:

GENERALITAT VALENCIANA

Fecha de inicio: 01/01/2018

Duración: 1 año - 11 meses - 30 días

Cuantía total: 318.111,4 €

16 Nombre del proyecto: DESIGNING AND ENABLING E-INFRASTRUCTURES FOR INTENSIVE PROCESSING IN A HYBRID DATA CLOUD (777435)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert

Nº de investigadores/as: 8

Entidad/es financiadora/s:

COMISION DE LAS COMUNIDADES EUROPEA

Fecha de inicio: 01/11/2017

Duración: 2 años - 5 meses - 29 días

Cuantía total: 240.954,48 €

17 Nombre del proyecto: ADAPTIVE, TRUSTWORTHY, MANAGEABLE, ORCHESTRATED, SECURE, PRIVACY-ASSURING, HYBRID ECOSYSTEM FOR RESILIENT CLOUD COMPUTING (777154)

Entidad de realización: Universitat Politècnica de València



Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert

Nº de investigadores/as: 6

Entidad/es financiadora/s:

COMISION DE LAS COMUNIDADES EUROPEA

Fecha de inicio: 01/11/2017

Duración: 1 año - 11 meses - 30 días

Cuantía total: 283.085,6 €

18 Nombre del proyecto: ATMOSPHERE. ADAPTIVE, TRUSTWORTHY, MANAGEABLE, ORCHESTRATED, SECURE PRIVACY-ASSURING HYBRID, ECOSYSTEM FOR RESILIENT CLOUD COMPUTING (APE/2017/009)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert

Nº de investigadores/as: 5

Entidad/es financiadora/s:

GENERALITAT VALENCIANA

Fecha de inicio: 01/01/2017

Duración: 11 meses - 30 días

Cuantía total: 8.900 €

19 Nombre del proyecto: COLLABORATIVE CLOUD PLATFORM FOR CONTINUOUS INTEGRATION OF QUANTITATIVE IMAGING BIOMARKERS THROUGH THE SMART SPECIALISATION. (APE/2017/033)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): José Damián Segrelles Quilis

Nº de investigadores/as: 5

Entidad/es financiadora/s:

GENERALITAT VALENCIANA

Fecha de inicio: 01/01/2017

Duración: 11 meses - 30 días

Cuantía total: 8.950 €

20 Nombre del proyecto: COMPUTACION BIG DATA Y DE ALTAS PRESTACIONES SOBRE MULTI-CLOUDS ELASTICOS (TIN2016-79951-R)

Grado de contribución: Investigador/a

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Germán Moltó Martínez; Ignacio Blanquer Espert

Nº de investigadores/as: 9

Entidad/es financiadora/s:

AGENCIA ESTATAL DE INVESTIGACION

Fecha de inicio: 30/12/2016

Duración: 3 años - 11 meses - 30 días

Cuantía total: 110.594 €

21 Nombre del proyecto: EUROPE-BRAZIL COLLABORATION ON BIG DATA SCIENTIFIC RESEARCH THROUGH CLOUD-CENTRIC APPLICATIONS (690116)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert

Nº de investigadores/as: 9

Entidad/es financiadora/s:

COMISION DE LAS COMUNIDADES EUROPEA

Fecha de inicio: 01/01/2016

Duración: 1 año - 11 meses - 30 días

Cuantía total: 285.018 €



- 22** **Nombre del proyecto:** ADVANCED CLOUD INFRASTRUCTURE FOR BIG DATA APPLICATIONS IN EUROPE-BRAZIL (APE/2016/012)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert
Nº de investigadores/as: 5
Entidad/es financiadora/s: GENERALITAT VALENCIANA
Fecha de inicio: 01/01/2016 **Duración:** 11 meses - 30 días
Cuantía total: 6.000 €
- 23** **Nombre del proyecto:** Engaging the EGI Community towards an Open Science Commons EGI-Engage (654142)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert
Nº de investigadores/as: 4
Entidad/es financiadora/s: COMISION DE LAS COMUNIDADES EUROPEA
Fecha de inicio: 01/07/2015 **Duración:** 2 años - 1 mes - 30 días
Cuantía total: 90.147,25 €
- 24** **Nombre del proyecto:** INtegrating Distributed data Infrastructures for Global ExpLOitation. INDIGO-DataCloud (653549)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert
Nº de investigadores/as: 12
Entidad/es financiadora/s: COMISION DE LAS COMUNIDADES EUROPEA
Fecha de inicio: 01/04/2015 **Duración:** 2 años - 5 meses - 29 días
Cuantía total: 457.570,47 €
- 25** **Nombre del proyecto:** CLUSTERS VIRTUALES ELASTICOS Y MIGRABLES SOBRE INFRAESTRUCTURAS CLOUD HIBRIDAS (TIN2013-44390-R-AR)
Grado de contribución: Investigador/a
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Germán Moltó Martínez; Ignacio Blanquer Espert
Nº de investigadores/as: 8
Entidad/es financiadora/s: MINISTERIO DE ECONOMIA Y EMPRESA
Fecha de inicio: 01/01/2014 **Duración:** 2 años - 11 meses - 30 días
Cuantía total: 79.876,94 €
- 26** **Nombre del proyecto:** EU-Brazil Cloud infrastructure Connecting federated resources for Scientific Advancement (614048)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert
Nº de investigadores/as: 4
Entidad/es financiadora/s: COMISION DE LAS COMUNIDADES EUROPEA
Fecha de inicio: 01/10/2013 **Duración:** 2 años - 3 meses - 30 días



Cuantía total: 245.589 €

- 27** **Nombre del proyecto:** AYUDA PARA LA CONTRATACION DE PERSONAL EN FORMACION DE CARACTER PREDOCTORAL PROGRAMA VALI+D-CALATRAVA ARROYO, AMANDA (ACIF/2013/003)
Grado de contribución: Investigador/a
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Germán Moltó Martínez
Nº de investigadores/as: 2
Entidad/es financiadora/s:
GENERALITAT VALENCIANA
Fecha de inicio: 01/06/2013 **Duración:** 3 años
Cuantía total: 66.577,3 €
- 28** **Nombre del proyecto:** SERVICIOS AVANZADOS PARA EL DESPLIEGUE Y CONTEXTUALIZACION DE APLICACIONES VIRTUALIZADAS PARA DAR SOPORTE A MODELOS DE PROGRAMACION EN ENTORNOS CLC. (ACOMP/2013/127)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Vicente Hernández García
Nº de investigadores/as: 10
Entidad/es financiadora/s:
GENERALITAT VALENCIANA
Fecha de inicio: 01/01/2013 **Duración:** 10 meses - 29 días
Cuantía total: 10.043,04 €
- 29** **Nombre del proyecto:** GESTION ELASTICA Y EFICIENTE DE ENTORNOS CLOUD PARA LA EJECUCION DE APLICACIONES CIENTIFICAS (GV/2012/076)
Grado de contribución: Investigador/a
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Germán Moltó Martínez
Nº de investigadores/as: 8
Entidad/es financiadora/s:
GENERALITAT VALENCIANA; GENERALITAT VALENCIANA
Fecha de inicio: 01/01/2012 **Duración:** 1 año - 10 meses - 29 días
Cuantía total: 6.000 €
- 30** **Nombre del proyecto:** DISEÑO DE COMPONENTES CLOUD FACILITADORES DE DESPLIEGUE Y LA ALTA DISPONIBILIDAD DE SERVICIOS TRENCADIS, PARA COMPARTIR IMAGENES MEDICAS DICOM E INFORMES ASOCIADOS DICOM-SR. (2024)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): José Damián Segrelles Quilis
Nº de investigadores/as: 5
Entidad/es financiadora/s:
UNIVERSIDAD POLITECNICA DE VALENCIA
Fecha de inicio: 01/12/2011 **Duración:** 2 años
Cuantía total: 9.000 €
- 31** **Nombre del proyecto:** TEA (TECNOLOGIAS E-LEARNING ACCESIBLES) (2791)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Félix Buendía García
Nº de investigadores/as: 7

**Entidad/es financiadora/s:**

UNIVERSIDAD POLITECNICA DE VALENCIA

Fecha de inicio: 01/12/2011**Duración:** 1 año - 29 días**Cuantía total:** 6.000 €

- 32 Nombre del proyecto:** SERVICIOS AVANZADOS PARA EL DESPLIEGUE Y CONTEXTUALIZACION DE APLICACIONES VIRTUALIZADAS PARA DAR SOPORTE A MODELOS DE PROGRAMACION EN ENTORNOS CLOUD (TIN2010-17804)

Entidad de realización: Universitat Politècnica de València**Nombres investigadores principales (IP, Co-IP,...):** Vicente Hernández García**Nº de investigadores/as:** 16**Entidad/es financiadora/s:**

MINISTERIO DE ECONOMIA Y EMPRESA

Fecha de inicio: 01/01/2011**Duración:** 3 años**Cuantía total:** 252.890 €

- 33 Nombre del proyecto:** INTEGRACION DE UN MOTOR DE BUSQUEDA TIPO BLAST A UNA APLICACION DE ANALISIS DE VARIACIONES DE SECUENCIAS GENOMICAS (PAID-05-09-4301)

Entidad de realización: Universitat Politècnica de València**Nombres investigadores principales (IP, Co-IP,...):** Oscar Pastor López**Nº de investigadores/as:** 14**Entidad/es financiadora/s:**

UNIVERSIDAD POLITECNICA DE VALENCIA

Fecha de inicio: 15/12/2009**Duración:** 1 año**Cuantía total:** 12.000 €

- 34 Nombre del proyecto:** EJECUCION ESCALABLE DE APLICACIONES CIENTIFICAS EN INFRAESTRUCTURAS VIRTUALIZADAS MULTICAPA MEDIANTE TECNOLOGIAS GRID Y CLOUD (PAID-06-09-2810)

Grado de contribución: Investigador/a**Entidad de realización:** Universitat Politècnica de València**Nombres investigadores principales (IP, Co-IP,...):** Germán Moltó Martínez**Nº de investigadores/as:** 6**Entidad/es financiadora/s:**

UNIVERSIDAD POLITECNICA DE VALENCIA

Fecha de inicio: 01/12/2009**Duración:** 2 años**Cuantía total:** 12.000 €

- 35 Nombre del proyecto:** COMPONENTES DE NUEVA GENERACION PARA LA EXPORTACION EFICIENTE DE INFRAESTRUCTURAS GRID EN E CIENCIA (TIN2006-12890)

Entidad de realización: Universitat Politècnica de València**Nombres investigadores principales (IP, Co-IP,...):** Vicente Hernández García**Nº de investigadores/as:** 18**Entidad/es financiadora/s:**

MINISTERIO DE EDUCACION

Fecha de inicio: 01/04/2009**Duración:** 2 años - 6 meses**Cuantía total:** 435.600 €



- 36** **Nombre del proyecto:** COMPONENTES DE NUEVA GENERACION PARA LA EXPLOTACION EFICIENTE DE INFRAESTRUCTURAS GRID EN ECIENCIA (ACOMP/2009/052)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Vicente Hernández García
Nº de investigadores/as: 15
Entidad/es financiadora/s: GENERALITAT VALENCIANA
Fecha de inicio: 01/01/2009 **Duración:** 1 año
Cuantía total: 7.000 €
- 37** **Nombre del proyecto:** ORGANIZACION Y PUESTA EN MARCHA DE LA RED DE E-CIENCIA EN ESPAÑA (CAC-2007-52)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Vicente Hernández García
Nº de investigadores/as: 78
Entidad/es financiadora/s: MINISTERIO DE EDUCACION
Fecha de inicio: 01/10/2007 **Duración:** 3 años
Cuantía total: 473.830 €
- 38** **Nombre del proyecto:** PREPARACION DE PROPUESTA IDEALS (INTEGRATED DATA ANALYSIS ENVIRONMENT FOR ADVANCED LIFE SCIENCES) (TIN2007-30808-E)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Vicente Hernández García
Nº de investigadores/as: 6
Entidad/es financiadora/s: MINISTERIO DE EDUCACION
Fecha de inicio: 01/07/2007 **Duración:** 5 meses - 30 días
Cuantía total: 3.000 €
- 39** **Nombre del proyecto:** MODELOS TEÓRICOS Y COMPUTACIÓN AVANZADA EN EL ESTUDIO DE SEÑALES BIOELÉCTRICAS EN CÉLULAS Y TEJIDOS. IMPLICACIONES EN EL ANÁLISIS DE ARRITMIAS CARDÍACAS, ELECTROESTIMULACIÓN Y ABLACIÓN POR RADIOFR.... (TEC2005-04199)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): José María Ferrero De Loma-Osorio
Nº de investigadores/as: 13
Entidad/es financiadora/s: MINISTERIO DE EDUCACION
Fecha de inicio: 31/12/2005 **Duración:** 3 años
Cuantía total: 191.114,2 €
- 40** **Nombre del proyecto:** IMAGEN MEDICAL MOLECULAR Y MULTIMODALIDAD: PORTAL GRID DE POSTPROCESO DE IMAGENES (PI052716)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Vicente Hernández García
Nº de investigadores/as: 8
Entidad/es financiadora/s: INSTITUTO DE SALUD CARLOS III
Fecha de inicio: 30/12/2005 **Duración:** 1 año



Cuantía total: 14.875 €

41 Nombre del proyecto: PROYECTO DE CREACION DEL METACENTRO DE APLICACIONES DE LA SUPERCOMPUTACION Y LAS TECNOLOGIAS GRID DE LA COMUNIDAD VALENCIANA (IIARC0/2004/74)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Vicente Hernández García

Nº de investigadores/as: 8

Entidad/es financiadora/s:

GENERALITAT VALENCIANA

Fecha de inicio: 01/01/2004

Duración: 2 años

Cuantía total: 25.032,36 €

42 Nombre del proyecto: SUBPROYECTO COMPUTACION AVANZADA EN LA MODELIZACION, SIMULACION Y VISUALIZACION DE ARRITMIAS VENTRICULARES (PPI-05-01 6023-2)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Vicente Hernández García

Nº de investigadores/as: 4

Entidad/es financiadora/s:

UNIVERSIDAD POLITECNICA DE VALENCIA

Fecha de inicio: 20/06/2002

Duración: 1 año - 3 meses

Cuantía total: 0 €

43 Nombre del proyecto: COMPUTACION AVANZADA EN LA MODELIZACION DE LA ACTIVIDAD ELECTRICA CARDIACA. SIMULACION Y VISUALIZACION DE LAS ALTERACIONES PRODUCIDAS EN ARRITMIAS VENTRICULARES POR LA ACCION DE FARMACOS ANTIARRITMICOS Y LA APLICACION DE CAMPOS ELECTRICOS (TIC2001-2686)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Francisco Javier Saiz Rodríguez

Nº de investigadores/as: 11

Entidad/es financiadora/s:

MINISTERIO DE CIENCIA Y TECNOLOGIA

Fecha de inicio: 28/12/2001

Duración: 3 años

Cuantía total: 80.144,97 €

Contratos, convenios o proyectos de I+D+i no competitivos con Administraciones o entidades públicas o privadas

1 Nombre del proyecto: APOYO TÉCNICO EN EL DESARROLLO DEL PROYECTO CDPS (CLOUD DATA PROCESSING SERVICE)

Entidad de realización: Universitat Politècnica de València

Nombres investigadores principales (IP, Co-IP,...): Ignacio Blanquer Espert

Nº de investigadores/as: 3

Entidad/es financiadora/s:

INDRA SISTEMAS, S.A.

Fecha de inicio: 14/12/2020

Duración: 1 año - 2 meses - 30 días

Cuantía total: 37.370 €



- 2** **Nombre del proyecto:** PRESTACIONES DE SERVICIO DE GERMAN MOLTO MARTINEZ
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Germán Moltó Martínez
Nº de investigadores/as: 1
Entidad/es financiadora/s:
SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA; ALCANZIA ENERGIA, S.L.;
ASOCIACION ESPAÑOLA DE NORMALIZACION
Fecha de inicio: 28/10/2010 **Duración:** 6 años - 2 meses - 2 días
Cuantía total: 19.115,65 €
- 3** **Nombre del proyecto:** INFRAESTRUCTURA TECNOLÓGICA Y METODOLÓGICA DE SOPORTE PARA UN CORE BANCARIO (CENIT 2006)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Vicente Hernández García
Nº de investigadores/as: 9
Entidad/es financiadora/s:
GRID SYSTEMS S.A.
Fecha de inicio: 17/01/2006 **Duración:** 4 años
Cuantía total: 400.000 €
- 4** **Nombre del proyecto:** INVESTIGACION Y DESARROLLO DE UNA TECNOLOGIA DE IMAGEN ANATOMO-FUNCIONAL BASADA EN LA EMISION DE POSITRONES Y RAYOS-X PARA SU APLICACION EN INVESTIGACION PRE-CLINICA (CENIT 2006)
Entidad de realización: Universitat Politècnica de València
Nombres investigadores principales (IP, Co-IP,...): Vicente Hernández García
Nº de investigadores/as: 8
Entidad/es financiadora/s:
SUINSA, MEDICAL SYSTEMS
Fecha de inicio: 12/01/2006 **Duración:** 4 años
Cuantía total: 415.000 €

Resultados

Propiedad industrial e intelectual

Título propiedad industrial registrada: R-17353-2015 -Infrastructure Manager (IM)
Tipo de propiedad industrial: Propiedad Intelectual (copyright)
Inventores/autores/obtenedores: Ignacio Blanquer Espert; Germán Moltó Martínez; Miguel Caballer Fernández; Carlos De Alfonso Laguna
Nº de solicitud: R-17353-2015
Fecha de registro: 20/05/2015
Patente española: Si **Patente UE:** No
Patente internacional no UE: No



Actividades científicas y tecnológicas

Producción científica

Publicaciones, documentos científicos y técnicos

- 1 José Damián Segrelles Quilis; Germán Moltó Martínez; Ignacio Blanquer Espert. A Cloud framework for Problem-Based Learning on Grid Computing. *Journal of Parallel and Distributed Computing*. 155, pp. 24 - 37. 2021. ISSN 0743-7315. DOI: 10.1016/j.jpdc.2021.04.012
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 2 Shalini Sharma Goel; Anubhav Goel; Mohit Kumar; Germán Moltó Martínez. A review of Internet of Things: qualifying technologies and boundless horizon. *Journal of Reliable Intelligent Environments*. 7, pp. 23 - 33. 2021. ISSN 2199-4668. DOI: 10.1007/s40860-020-00127-w
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 3 Diana María Naranjo Delgado; Sebastián Risco Gallardo; Germán Moltó Martínez; Ignacio Blanquer Espert. A serverless gateway for event-driven machine learning inference in multiple clouds. *Concurrency and Computation: Practice and Experience (Online)*. pp. 1 - 17. 2021. ISSN 1532-0634. DOI: 10.1002/cpe.6728
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 4 Miguel Caballer Fernández; Marica Antonacci; Zdeněk Čížek; Michele Perniola; Germán Moltó Martínez. Deployment of Elastic Virtual Hybrid Clusters Across Cloud Sites. *Journal of Grid Computing*. 19, pp. 1 - 16. 2021. ISSN 1570-7873. DOI: 10.1007/s10723-021-09543-5
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 5 Sebastián Risco Gallardo; Germán Moltó Martínez. GPU-Enabled Serverless Workflows for Efficient Multimedia Processing. *Applied Sciences*. 11, pp. 1 - 17. 2021. ISSN 2076-3417. DOI: 10.3390/app11041438
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 6 Sebastián Risco Gallardo; Germán Moltó Martínez; Diana María Naranjo Delgado; Ignacio Blanquer Espert. Serverless Workflows for Containerised Applications in the Cloud Continuum. *Journal of Grid Computing*. 19, pp. 1 - 18. 2021. ISSN 1570-7873. DOI: 10.1007/s10723-021-09570-2
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 7 Vicent Giménez Alventosa; Germán Moltó Martínez; José Damián Segrelles Quilis. TaSaaS: A Multi-Tenant Serverless Task Scheduler and Load Balancer as a Service. *IEEE Access*. 9, pp. 125215 - 125228. 2021. ISSN 2169-3536. DOI: 10.1109/ACCESS.2021.3109972
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 8 Álvaro López García; Jesus Marco de Lucas; Marica Antonacci; Wolfgang zu Castell; Mário David; Marcus Hardt; Lara Lloret Iglesias; Germán Moltó Martínez; Marcin Plociennik; Viet Tran; ANDREI STEFAN ALIC; Miguel Caballer Fernández; Isabel Campos Plasencia; Alessandro Costantini; Stefan Dlugolinsky. A Cloud-Based Framework for Machine Learning Workloads and Applications. *IEEE Access*. 8, pp. 18681 - 18692. 2020. ISSN 2169-3536. DOI: 10.1109/ACCESS.2020.2964386
Tipo de producción: Artículo científico **Tipo de soporte:** Revista



- 9** Diana María Naranjo Delgado; Sebastián Risco Gallardo; Carlos De Alfonso Laguna; Alfonso María Pérez González; Ignacio Blanquer Espert; Germán Moltó Martínez. Accelerated serverless computing based on GPU virtualization. *Journal of Parallel and Distributed Computing*. 139, pp. 32 - 42. 2020. ISSN 0743-7315. DOI: 10.1016/j.jpdc.2020.01.004
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 10** Vicent Giménez Alventosa; José Damián Segrelles Quilis; Germán Moltó Martínez; Mar Roca Sogorb. APRICOT: Advanced Platform for Reproducible Infrastructures in the Cloud via Open Tools. *Methods of Information in Medicine*. 59, pp. e33 - e45. 2020. ISSN 0026-1270. DOI: 10.1055/s-0040-1712460
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 11** Germán Moltó Martínez; Diana María Naranjo Delgado; José Damián Segrelles Quilis. Insights from Learning Analytics for Hands-On Cloud Computing Labs in AWS. *Applied Sciences*. 10, pp. 1 - 13. 2020. ISSN 2076-3417. DOI: 10.3390/app10249148
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 12** JOSE HERRERA HERNANDEZ; Germán Moltó Martínez. Toward Bio-Inspired Auto-Scaling Algorithms: An Elasticity Approach for Container Orchestration Platforms. *IEEE Access*. 8, pp. 52139 - 52150. 2020. ISSN 2169-3536. DOI: 10.1109/ACCESS.2020.2980852
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 13** Vicent Giménez Alventosa; Germán Moltó Martínez; Miguel Caballer Fernández. A framework and a performance assessment for serverless MapReduce on AWS Lambda. *Future Generation Computer Systems*. 97, pp. 259 - 274. 2019. ISSN 0167-739X. DOI: 10.1016/j.future.2019.02.057
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 14** Sergio López Huguet; Alfonso María Pérez González; Amanda Calatrava Arroyo; Carlos De Alfonso Laguna; Miguel Caballer Fernández; Germán Moltó Martínez; Ignacio Blanquer Espert. A Self-managed Mesos Cluster for Data Analytics with QoS Guarantees. *Future Generation Computer Systems*. 96, pp. 449 - 461. 2019. ISSN 0167-739X. DOI: 10.1016/j.future.2019.02.047
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 15** Diana María Naranjo Delgado; José Ramón Prieto Fontcuberta; Germán Moltó Martínez; Amanda Calatrava Arroyo. A Visual Dashboard to Track Learning Analytics for Educational Cloud Computing. *Sensors*. 19, pp. 1 - 15. 2019. ISSN 1424-8220. DOI: 10.3390/s19132952
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 16** Carlos De Alfonso Laguna; Miguel Caballer Fernández; Amanda Calatrava Arroyo; Germán Moltó Martínez; Ignacio Blanquer Espert. Multi-elastic Datacenters: Auto-scaled Virtual Clusters on Energy-Aware Physical Infrastructures. *Journal of Grid Computing*. 17, pp. 191 - 204. 2019. ISSN 1570-7873. DOI: 10.1007/s10723-018-9449-z
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 17** Davide Salomoni; Isabel Campos Plasencia; Luciano Gaido; Jesus Marco de Lucas; Peter Solagna; Jorge Gomes; Ludek Matyska; Patrick Fuhrmann; Marcus Hardt; Giacinto Donvito; Lukasz Dutka; Marcin Plociennik; Roberto Barbera; Ignacio Blanquer Espert; Andrea Ceccanti; Eva Cetinic; Mário David; Cristina Duma; Álvaro López García; Germán Moltó Martínez. INDIGO-DataCloud: a Platform to Facilitate Seamless Access to E-Infrastructures. *Journal of Grid Computing*. 16, pp. 381 - 408. 2018. ISSN 1570-7873. DOI: 10.1007/s10723-018-9453-3
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 18** Miguel Caballer Fernández; Sahdev Zala; Álvaro López García; Germán Moltó Martínez; Pablo Orviz; Mathieu Velten. Orchestrating Complex Application Architectures in Heterogeneous Clouds. *Journal of Grid Computing*. 16, pp. 3 - 18. 2018. ISSN 1570-7873. DOI: 10.1007/s10723-017-9418-y

Tipo de producción: Artículo científico

Tipo de soporte: Revista

- 19** Alfonso María Pérez González; Germán Moltó Martínez; Miguel Caballer Fernández; Amanda Calatrava Arroyo. Serverless computing for container-based architectures. *Future Generation Computer Systems*. 83, pp. 50 - 59. 2018. ISSN 0167-739X. DOI: 10.1016/j.future.2018.01.022

Tipo de producción: Artículo científico

Tipo de soporte: Revista

- 20** Carlos De Alfonso Laguna; Amanda Calatrava Arroyo; Germán Moltó Martínez. Container-based Virtual Elastic Clusters. *Journal of Systems and Software*. 127, pp. 1 - 11. 2017. ISSN 0164-1212. DOI: 10.1016/j.jss.2017.01.007

Tipo de producción: Artículo científico

Tipo de soporte: Revista

- 21** Miguel Caballer Fernández; Giacinto Donvito; Germán Moltó Martínez; Ricardo Rocha; Mathieu Velten. TOSCA-based orchestration of complex clusters at the IaaS level. *Journal of Physics: Conference Series (Online)*. 898, pp. 1 - 8. 2017. ISSN 1742-6596. DOI: 10.1088/1742-6596/898/8/082036

Tipo de producción: Artículo científico

Tipo de soporte: Revista

- 22** José Damián Segrelles Quilis; Alicia Martínez Antón; Nuria Castilla Cabanes; Germán Moltó Martínez. Virtualized Computational Environments on the cloud to foster group skills through PBL: A case study in architecture. *Computers & Education*. 108, pp. 131 - 144. 2017. ISSN 0360-1315. DOI: <http://dx.doi.org/10.1016/j.compedu.2017.02.001>

Tipo de producción: Artículo científico

Tipo de soporte: Revista

- 23** Germán Moltó Martínez; Miguel Caballer Fernández; Carlos De Alfonso Laguna. Automatic memory-based vertical elasticity and oversubscription on cloud platforms. *Future Generation Computer Systems*. 56, pp. 1 - 10. 2016. ISSN 0167-739X. DOI: 10.1016/j.future.2015.10.002

Tipo de producción: Artículo científico

Tipo de soporte: Revista

- 24** Amanda Calatrava Arroyo; Eloy Romero Alcalde; Germán Moltó Martínez; Miguel Caballer Fernández; José Miguel Alonso Abalos. Self-managed Cost-efficient Virtual Elastic Clusters on Hybrid Cloud Infrastructures. *Future Generation Computer Systems*. 61, pp. 13 - 25. 2016. ISSN 0167-739X. DOI: 10.1016/j.future.2016.01.018

Tipo de producción: Artículo científico

Tipo de soporte: Revista

- 25** Ana María Fita Fernández; José Francisco Monserrat Del Río; Germán Moltó Martínez; Eva María Mestre i Mestre; Adrián Rodríguez Burruezo. Use of synchronous e-learning at university degrees. *Computer Applications in Engineering Education*. 24, pp. 982 - 993. 2016. ISSN 1061-3773. DOI: 10.1002/cae.21773

Tipo de producción: Artículo científico

Tipo de soporte: Revista

- 26** Miguel Caballer Fernández; José Damián Segrelles Quilis; Germán Moltó Martínez; Ignacio Blanquer Espert. A platform to deploy customized scientific virtual infrastructures on the cloud. *Concurrency and Computation: Practice and Experience*. 27, pp. 4318 - 4329. 2015. ISSN 1532-0626. DOI: 10.1002/cpe.3518

Tipo de producción: Artículo científico

Tipo de soporte: Revista

- 27** Miguel Caballer Fernández; Ignacio Blanquer Espert; Germán Moltó Martínez; Carlos De Alfonso Laguna. Dynamic Management of Virtual Infrastructures. *Journal of Grid Computing*. 13, pp. 53 - 70. 2015. ISSN 1570-7873. DOI: 10.1007/s10723-014-9296-5

Tipo de producción: Artículo científico

Tipo de soporte: Revista

- 28** Miguel Caballer Fernández; Carlos De Alfonso Laguna; Germán Moltó Martínez; Eloy Romero Alcalde; Ignacio Blanquer Espert; Andrés García García. CodeCloud: A platform to enable execution of programming models on the Clouds. *Journal of Systems and Software*. 93, pp. 187 - 198. 2014. ISSN 0164-1212. DOI: 10.1016/j.jss.2014.02.005

Tipo de producción: Artículo científico

Tipo de soporte: Revista

- 29** FRANCISCO RODRIGO ARTEAGA SIERRA; Carles Milián Enrique; ALBERT FERRANDO COGOLLOS; Germán Moltó Martínez; Ismael Torres Gómez; Miguel Torres Cisneros. Supercontinuum optimization for dual-soliton based light sources using genetic algorithms in a grid platform. *Optics Express*. 22, pp. 23686 - 23693. 2014. ISSN 1094-4087. DOI: 10.1364/OE.22.023686
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 30** Germán Moltó Martínez; Amanda Calatrava Arroyo; Vicente Hernández García. A Service-Oriented Architecture for Scientific Computing on Cloud Infrastructures. *Lecture Notes in Computer Science*. 7851, pp. 163 - 176. 2013. ISSN 0302-9743. DOI: 10.1007/978-3-642-38718-0_18
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 31** Germán Moltó Martínez; Carlos De Alfonso Laguna; Miguel Caballer Fernández; Fernando Alvarruiz Bermejo. An economic and energy-aware analysis of the viability of outsourcing cluster computing to a cloud. *Future Generation Computer Systems*. 29, pp. 704 - 712. 2013. ISSN 0167-739X. DOI: 10.1016/j.future.2012.08.014
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 32** Germán Moltó Martínez; Miguel Caballer Fernández; Carlos De Alfonso Laguna; Fernando Alvarruiz Bermejo. EC3: Elastic Cloud Computing Cluster. *Journal of Computer and System Sciences*. 79, pp. 1341 - 1351. 2013. ISSN 0022-0000. DOI: <http://dx.doi.org/10.1016/j.jcss.2013.06.005>
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 33** Ignacio Blanquer Espert; Vicente Hernández García; Erik Torres Serrano; Germán Moltó Martínez; José Damián Segrelles Quilis. A replicated information system to enable dynamic collaborations in the Grid. *Concurrency and Computation: Practice and Experience*. 24, pp. 1668 - 1683. 2012. ISSN 1532-0626. DOI: 10.1002/cpe.1915
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 34** Karen Eliana Cardona Urrego; Beatriz Ana Trenor Gomis; Germán Moltó Martínez; Miguel Andrés Martínez Iranzo; José María Ferrero De Loma-Orsorio; Francisco Javier Saiz Rodríguez. Exploring the role of pH in modulating the effects of lidocaine in virtual ischemic tissue. *AJP Heart and Circulatory Physiology*. 299, pp. 1615 - 1624. 2010. ISSN 0363-6135. DOI: 10.1152/ajpheart.00425.2
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 35** Germán Moltó Martínez; Vicente Hernández García; José Miguel Alonso Abalos. Automatic Replication of WSRF-based Grid Services via Operation Providers. *Future Generation Computer Systems*. 25, pp. 876 - 883. 2009. ISSN 0167-739X. DOI: 10.1016/j.future.2009.03.004
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 36** Germán Moltó Martínez; MARIA SUAREZ; PABLO TORTOSA; José Miguel Alonso Abalos; Vicente Hernández García; ALFONSO JARAMILLO ROSALES. Protein Design Based on Parallel Dimensional Reduction. *Journal of Chemical Information and Modeling*. 49, pp. 1261 - 1271. 2009. ISSN 1549-9596. DOI: 10.1021/ci8004594
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 37** José Miguel Alonso Abalos; José María Ferrero De Loma-Orsorio; Vicente Hernández García; Germán Moltó Martínez; Francisco Javier Saiz Rodríguez; Beatriz Ana Trenor Gomis. A Grid Computing-based Approach for the Acceleration of Simulations in Cardiology. *IEEE Transactions on Information Technology in Biomedicine*. 12, pp. 138 - 144. 2008. ISSN 1089-7771. DOI: 10.1109/TITB.2007.907982
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 38** José Miguel Alonso Abalos; Vicente Hernández García; Germán Moltó Martínez. A High-Throughput Application for the Dynamic Analysis of Structures on a Grid Environment. *Advances in Engineering Software*. 39, pp. 839 - 848. 2008. ISSN 0965-9978. DOI: 10.1016/j.advengsoft.2007.05.005
Tipo de producción: Artículo científico **Tipo de soporte:** Revista



- 39** Germán Moltó Martínez; Vicente Hernández García; José Miguel Alonso Abalos. A Service-Oriented WSRF-based Architecture for Metascheduling on Computational Grids. *Future Generation Computer Systems*. 24, pp. 317 - 328. 2008. ISSN 0167-739X. DOI: 10.1016/j.future.2007.05.001
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 40** José Antonio Gómez Tejedor; Germán Moltó Martínez; Carlos Alberto Barros Vidaurre. An Online Virtual Laboratory of Electricity. *International Journal of Distance Education Technologies*. 6, pp. 21 - 34. 2008. ISSN 1539-3100. DOI: 10.4018/jdet.2008040102
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 41** Beatriz Ana Trenor Gomis; Lucia Romero Pérez; José María Ferrero De Loma-Osorio; Francisco Javier Saiz Rodríguez; Germán Moltó Martínez; José Miguel Alonso Abalos. Vulnerability to Reentry in a Regionally Ischemic Tissue: A Simulation Study. *Annals of Biomedical Engineering*. 35, pp. 1756 - 1770. 2007. ISSN 0090-6964
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 42** José Miguel Alonso Abalos; Vicente Hernández García; ROBERTO LÓPEZ HERRERO; Germán Moltó Martínez. A Service Oriented System for on Demand Dynamic Structural Analysis over Computational Grids. *Lecture Notes in Computer Science*. 4395, pp. 13 - 26. 2007. ISSN 0302-9743
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 43** José Miguel Alonso Abalos; Fernando Alvarruiz Bermejo; José M^a Desantes Fernández; LEONOR HERNÁNDEZ LÓPEZ; Vicente Hernández García; Germán Moltó Martínez. Combining Neural Networks and Genetic Algorithms to Predict and Reduce Diesel Engine Emissions. *IEEE Transactions on Evolutionary Computation*. 11, pp. 46 - 55. 2007. ISSN 1089-778X
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 44** José Miguel Alonso Abalos; Vicente Hernández García; Germán Moltó Martínez. GMarte: Grid Middleware to Abstract Remote Task Execution. *Concurrency and Computation: Practice and Experience*. 18, pp. 2021 - 2036. 2006. ISSN 1532-0626
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 45** José Miguel Alonso Abalos; José María Ferrero De Loma-Osorio; Vicente Hernández García; Germán Moltó Martínez; Marta María Monserrat Del Río; Francisco Javier Saiz Rodríguez. Three-Dimensional Cardiac Electrical Activity Simulation on Cluster and Grid Platforms. *Lecture Notes in Computer Science*. 3402, pp. 219 - 232. 2005. ISSN 0302-9743
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 46** José Miguel Alonso Abalos; Vicente Hernández García; Germán Moltó Martínez. Enabling High Level Access to Grid Computing Services. *Ercim News*. 59, pp. 42 - 43. 2004. ISSN 0926-4981
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 47** José Miguel Alonso Abalos; Vicente Hernández García; Germán Moltó Martínez. Globus-Based Grid Computing Simulations of Action Potential Propagation on Cardiac Tissues. *Lecture Notes in Computer Science*. 3149, pp. 444 - 451. 2004. ISSN 0302-9743
Tipo de producción: Artículo científico **Tipo de soporte:** Revista
- 48** José Miguel Alonso Abalos; Vicente Hernández García; Germán Moltó Martínez. Grid Computing Based Simulations of the Electrical Activity of the Heart. *Lecture Notes in Computer Science*. 3036, pp. 482 - 485. 2004. ISSN 0302-9743
Tipo de producción: Artículo científico **Tipo de soporte:** Revista



- 49** Clara López; Germán Moltó Martínez. Herramienta de Análisis para el Estudio de la Ortografía Preventiva. INVESTIGACIÓN EN LA ENSEÑANZA DE LAS LENGUAS Y LAS LITERATURAS. 7, pp. 97 - 110. Universitat Politècnica de València, 2016. ISBN 978-84-9048-441-8
Tipo de producción: Capítulo de libro **Tipo de soporte:** Libro
- 50** José Antonio Gómez Tejedor; Germán Moltó Martínez. Online Learning of Electrical Circuits through a Virtual Laboratory. Technologies Shaping Instruction and Distance Education: New Studies and Utilizations. 7, pp. 94 - 107. Mahbubur Rahman Syed, IGI Global, 2009. ISBN 978-1-60566-934-2
Tipo de producción: Capítulo de libro **Tipo de soporte:** Libro
- 51** José Antonio Gómez Tejedor; Germán Moltó Martínez. Online Learning of Electrical Circuits through a Virtual Laboratory. Technologies Shaping Instruction and Distance Education: New Studies and Utilizations. 7, pp. 94 - 107. Mahbubur Rahman Syed, IGI Global, 2009. ISBN 978-1-60566-935-9
Tipo de producción: Capítulo de libro **Tipo de soporte:** Libro

Trabajos presentados en congresos nacionales o internacionales

- 1** **Título del trabajo:** Deployment Service for Scalable Distributed Deep Learning Training on Multiple Clouds
Nombre del congreso: 11th International Conference on Cloud Computing and Services Science (CLOSER 2021)
Ciudad de celebración: Online,
Fecha de celebración: 30/04/2021
Javier Jorge Cano; Germán Moltó Martínez; José Damián Segrelles Quilis; João Pedro Fontes; Miguel Angel Guevara. "Proceedings of the 11th International Conference on Cloud Computing and Services Science (CLOSER 2021)". pp. 135 - 142. SciTePress, ISSN 978-989-758-510-4
- 2** **Título del trabajo:** A Serverless Gateway for the Execution of Open Machine Learning Models on AWS
Nombre del congreso: Gateways 2020
Ciudad de celebración: Online,
Fecha de celebración: 23/10/2020
Diana María Naranjo Delgado; Sebastián Risco Gallardo; Germán Moltó Martínez; Ignacio Blanquer Espert. "Gateways 2020 Proceedings". pp. null - null.
- 3** **Título del trabajo:** EMAP: A Cloud-Edge Hybrid Framework for EEG Monitoring and Cross-Correlation Based Real-time Anomaly Prediction
Nombre del congreso: 57th Design Automation Conference (DAC 2020)
Ciudad de celebración: Online,
Fecha de celebración: 23/07/2020
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- 4** **Título del trabajo:** Comparison of Container-based Virtualization Tools for HPC Platforms
Nombre del congreso: 10th Iberian Grid Infrastructure Conference (IBERGRID 2019)
Ciudad de celebración: Santiago de Compostela, España,
Fecha de celebración: 26/09/2019
Diana María Naranjo Delgado; Germán Moltó Martínez; Ignacio Blanquer Espert; Jorge Gomes; Mário David. pp. null - null.



- 5 Título del trabajo:** Serverless Computing for Data-Processing Across Public and Federated Clouds
Nombre del congreso: 10th Iberian Grid Infrastructure Conference (IBERGRID 2019)
Ciudad de celebración: Santiago de Compostela, España,
Fecha de celebración: 26/09/2019
Sebastián Risco Gallardo; Alfonso María Pérez González; Miguel Caballer Fernández; Germán Moltó Martínez. pp. 19 - 19.
- 6 Título del trabajo:** On-Premises Serverless Computing for Event-Driven Data Processing Applications
Nombre del congreso: 12th IEEE International Conference on Cloud Computing (CLOUD 2019)
Ciudad de celebración: Milan, Italy,
Fecha de celebración: 13/07/2019
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- 7 Título del trabajo:** Contribuciones de la analítica del aprendizaje a la implicación de los estudiantes de enseñanzas científico-técnicas
Nombre del congreso: 3rd European Conference of Scholarship of Teaching and Learning (EuroSoTL 2019)
Ciudad de celebración: Bilbao, Spain,
Fecha de celebración: 14/06/2019
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Nombre del congreso: 34th ACM/SIGAPP Symposium on Applied Computing (SAC 2019)
Ciudad de celebración: Limassol, Cyprus,
Fecha de celebración: 12/04/2019
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- 9 Título del trabajo:** Digital repository as a service: automatic deployment of an Invenio-based repository using TOSCA orchestration and Apache Mesos
Nombre del congreso: 23rd International Conference on Computing in High Energy and Nuclear Physics (CHEP 2018)
Ciudad de celebración: Sofia, Bulgaria,
Fecha de celebración: 13/07/2018
Marica Antonacci; Alberto Brigandi; Miguel Caballer Fernández; Eva Cetinic; Davor Davidovic; Giacinto Donvito; Germán Moltó Martínez; Davide Salomoni. "EPJ Web of Conferences". pp. 1 - 8. EDP Sciences,
- 10 Título del trabajo:** DEEP-HybridDataCloud
Nombre del congreso: ISC High Performance 2018
Ciudad de celebración: Frankfurt, Germany,
Fecha de celebración: 28/06/2018
Giacinto Donvito; Jorge Gomes; Ana Juan Ferrer; Valentin Kozlov; Álvaro López Garcia; Ludek Matyska; Norbert Meyer; Germán Moltó Martínez; Viet Tran; Wolfgang zu Castell. pp. 0 - 0.



- 11 Título del trabajo:** The Journey from On-premises to Serverless in Scientific Computing
Nombre del congreso: SIAM Conference on Parallel Processing for Scientific Computing (PP 2018)
Ciudad de celebración: Tokyo, Japan,
Fecha de celebración: 10/03/2018
Germán Moltó Martínez; Miguel Caballer Fernández; Carlos De Alfonso Laguna; Alfonso María Pérez González; Amanda Calatrava Arroyo; Ignacio Blanquer Espert. pp. 103 - 104.
- 12 Título del trabajo:** Piattaforme per l'analisi di Big Data istanziate on-demand tramite la PaaS di INDIGO-DataCloud
Nombre del congreso: GARR Conference 2017. The data way to Science
Ciudad de celebración: Venice, Italy,
Fecha de celebración: 17/11/2017
Marica Antonacci; Alberto Brigandi; Miguel Caballer Fernández; Giacinto Donvito; Germán Moltó Martínez; Davide Salomoni. "Conferenza GARR_17 Selected papers". pp. 17 - 21. GARR Conference, ISSN 978-88-905077-7-9
- 13 Título del trabajo:** Logotype Detection in Streaming Multimedia Using Apache Storm
Nombre del congreso: 23rd International Conference on Parallel and Distributed Processing Techniques and Applications (PDPTA'17)
Ciudad de celebración: Las Vegas, USA,
Fecha de celebración: 20/07/2017
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- 14 Título del trabajo:** Automatic Consolidation of Virtual Machines in On-Premises Cloud Platforms
Nombre del congreso: 17th IEEE/ACM International Symposium on Cluster, Cloud and Grid Computing (CCGRID 2017)
Ciudad de celebración: Madrid, Spain,
Fecha de celebración: 17/05/2017
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- 15 Título del trabajo:** IM integration in the EGI VMOps Dashboard
Nombre del congreso: EGI Conference 2017 and INDIGO Summit 2017
Ciudad de celebración: Catania, Italia,
Fecha de celebración: 12/05/2017
Miguel Caballer Fernández; Marios Chatziangelou; Amanda Calatrava Arroyo; Germán Moltó Martínez; Alfonso María Pérez González. pp. 0 - 0.
- 16 Título del trabajo:** Virtual Elastic Clusters in the EGI LToS with EC3
Nombre del congreso: EGI Conference 2017 and INDIGO Summit 2017
Ciudad de celebración: Catania, Italia,
Fecha de celebración: 12/05/2017
Amanda Calatrava Arroyo; Miguel Caballer Fernández; Germán Moltó Martínez; Alfonso María Pérez González. pp. 0 - 0.
- 17 Título del trabajo:** Coherent Application Delivery on Hybrid Distributed Computing Infrastructures of Virtual Machines and Docker Containers
Nombre del congreso: 25th Euromicro International Conference on Parallel, Distributed, and Network-Based Processing

Ciudad de celebración: St. Petersburg, Russia,

Fecha de celebración: 08/03/2017

Germán Moltó Martínez; Miguel Caballer Fernández; Alfonso María Pérez González; Carlos De Alfonso Laguna; Ignacio Blanquer Espert. "Proceedings (Euromicro Workshop on Parallel and Distributed Processing. Online)". pp. 486 - 490. IEEE,

18 Título del trabajo: Distributed and cloud-based multi-model analytics experiments on large volumes of climate change data in the Earth System Grid Federation eco-system

Nombre del congreso: IEEE International Conference on Big Data (IEEE BigData 2016)

Ciudad de celebración: Washington D.C., USA,

Fecha de celebración: 08/12/2016

Sandro Fiore; Marcin Plociennik; C. Doutriaux; C. Palazzo; J. Boutte; Tomas Zok; D. Elia; Michal Owsiak; A. D'Anca; Z. Shaheen; Riccardo Bruno; Marco Fargetta; Miguel Caballer Fernández; Germán Moltó Martínez; Ignacio Blanquer Espert; Roberto Barbera; Mário David; G. DONVITO; Dean N. Williams; Valentine Anantharaj; Davide Salomoni; Giovanni Aloisio. "Proceedings of the 2016 IEEE International Conference on Big Data (Big Data)". pp. 2911 - 2918. IEEE, ISSN 978-1-4673-9005-7

19 Título del trabajo: Assessment of Cloud-based Computational Environments for Higher Education

Nombre del congreso: 46th Annual Frontiers in Education Conference (FIE 2016)

Ciudad de celebración: Erie, PA, USA,

Fecha de celebración: 15/10/2016

José Damián Segrelles Quilis; Germán Moltó Martínez. "2016 IEEE Frontiers in Education Conference Proceedings". pp. 0 - 0. ISSN 978-1-5090-1790-4

20 Título del trabajo: Enabling scientific applications on hybrid e-Infrastructures: the FutureGateway framework

Nombre del congreso: Digital Infrastructures for Research 2016 (DI4R 2016)

Ciudad de celebración: Krakow, Poland,

Fecha de celebración: 30/09/2016

Marco Fargetta; Riccardo Bruno; Roberto Barbera; Marcin Plociennik; Sandro Fiore; Michal Owsiak; Tomasz Zok; Daniel Figat; G. DONVITO; Marco Antonio Tangaro; Federico Zambelli; Dean N. Williams; Valentine Anantharaj; Giovanni Aloisio; Emidio Giorgio; Lionel Schwarz; Germán Moltó Martínez; Bas Wegh. pp. 0 - 0.

21 Título del trabajo: How the INDIGO-DataCloud computing platform aims at helping scientific communities

Nombre del congreso: EGI Conference 2016

Ciudad de celebración: Amsterdam, The Netherlands,

Fecha de celebración: 08/04/2016

G. DONVITO; Ignacio Blanquer Espert; Álvaro López Garcia; Davide Salomoni; Isabel Campos Plasencia; Germán Moltó Martínez; Lukasz Dutka; Patrick Fuhrmann. pp. 0 - 0.

22 Título del trabajo: Detecting Events in Streaming Multimedia with Big Data Techniques

Nombre del congreso: 24th Euromicro International Conference on Parallel, Distributed, and Network-Based Processing

Ciudad de celebración: Heraklion, Crete, Greece,

Fecha de celebración: 19/02/2016

JOSE HERRERA HERNANDEZ; Germán Moltó Martínez. "PDP 2016 - 24th Euromicro International Conference on Parallel, Distributed, and Network-Based Processing". pp. 345 - 349. IEEE, ISSN 978-1-4673-8776-7

23 Título del trabajo: An integrated IaaS and PaaS architecture for scientific computing

Nombre del congreso: European Grid Infrastructure Community Forum 2015

Ciudad de celebración: Bari, Italy,



Fecha de celebración: 13/11/2015

Ignacio Blanquer Espert; G. DONVITO; Patrick Fuhrmann; Germán Moltó Martínez; Álvaro López Garcia. pp. 0 - 0.

- 24 Título del trabajo:** Deploying Cost-Efficient Virtual Elastic Clusters across Multi-Clouds
Nombre del congreso: European Grid Infrastructure Community Forum 2015
Ciudad de celebración: Bari, Italy,
Fecha de celebración: 13/11/2015
Amanda Calatrava Arroyo; Miguel Caballer Fernández; Germán Moltó Martínez. pp. 0 - 0.
- 25 Título del trabajo:** Remote Computational Labs for Educational Activities via a Cloud Computing Platform
Nombre del congreso: 32nd Information Systems Education Conference (ISECON 2015)
Ciudad de celebración: Orlando, USA,
Fecha de celebración: 07/11/2015
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- 26 Título del trabajo:** Towards Migratable Elastic Virtual Clusters on Hybrid Clouds
Nombre del congreso: 8th IEEE International Conference on Cloud Computing (CLOUD 2015)
Ciudad de celebración: New York, USA,
Fecha de celebración: 02/07/2015
Amanda Calatrava Arroyo; Germán Moltó Martínez; Eloy Romero Alcalde; Miguel Caballer Fernández; Carlos De Alfonso Laguna. "2015 IEEE 8th International Conference on Cloud Computing". pp. 1013 - 1016. IEEE, ISSN 978-1-4673-7286-2
- 27 Título del trabajo:** On Using the Cloud to Support Online Courses
Nombre del congreso: 44th Annual Frontiers in Education Conference (FIE 2014)
Ciudad de celebración: Madrid, Spain,
Fecha de celebración: 25/10/2014
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- 28 Título del trabajo:** High Performance Scientific Computing over Hybrid Cloud Platforms
Nombre del congreso: 10th IEEE International Conference on e-Science
Ciudad de celebración: Guarujá, Brasil,
Fecha de celebración: 24/10/2014
Amanda Calatrava Arroyo; Germán Moltó Martínez. pp. null - null.
- 29 Título del trabajo:** Virtual Hybrid Elastic Clusters in the Cloud
Nombre del congreso: 8th Iberian Grid Infrastructure Conference (IBERGRID 2014)
Ciudad de celebración: Aveiro, Portugal,
Fecha de celebración: 10/09/2014
Amanda Calatrava Arroyo; Miguel Caballer Fernández; Germán Moltó Martínez; Carlos De Alfonso Laguna. "IBERGRID 2014". pp. 103 - 114. UPV, ISSN 978-84-9048-246-9
- 30 Título del trabajo:** A Platform to Deploy Customized Scientific Virtual Infrastructures on the Cloud
Nombre del congreso: 6th International Workshop on Science Gateways (IWSG 2014)
Ciudad de celebración: Dublin, Ireland,
Fecha de celebración: 05/06/2014
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- 31 Título del trabajo:** Platform to Ease the Deployment and Improve the Availability of TRENCADIS Infrastructure
Nombre del congreso: 7th Iberian Grid Infrastructure Conference (IBERGRID 2013)
Ciudad de celebración: Madrid,
Fecha de celebración: 20/09/2013
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- 32 Título del trabajo:** Scalable Software Practice Environments Featuring Automatic Provision and Configuration in the Cloud
Nombre del congreso: 19th International Conference on Parallel and Distributed Processing Techniques and Applications (PDPTA 2013)
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Fecha de celebración: 25/07/2013
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- 33 Título del trabajo:** Elastic Memory Management of Virtualized Infrastructures for Applications with Dynamic Memory Requirements
Nombre del congreso: International Conference on Computational Science (ICCS 2013): "Computation at the Frontiers of Science"
Ciudad de celebración: Barcelona,
Fecha de celebración: 07/06/2013
Germán Moltó Martínez; Miguel Caballer Fernández; Eloy Romero Alcalde; Carlos De Alfonso Laguna. "Procedia Computer Science". pp. 159 - 168. Elsevier, ISSN 1877-0509
- 34 Título del trabajo:** Portal TEA (Tecnologías E-learning Accesibles)
Nombre del congreso: I Congreso Internacional Universidad y Discapacidad (CIUD)
Ciudad de celebración: Madrid, España,
Fecha de celebración: 23/11/2012
Félix Buendía García; Miguel Martín Sánchez Cerviño; Juan Vicente Oltra Gutiérrez; Germán Moltó Martínez; María José Castro Bleda; Natividad Prieto Saez; Alberto Gonzalez Tellez; José Vicente Benlloch Dualde; GUILLERMO RAMIRO SALA. "Actas". pp. 1 - 2.
- 35 Título del trabajo:** IberCloud: federated access to virtualized resources
Nombre del congreso: 6th Iberian Grid Infrastructure Conference (IBERGRID 2012)
Ciudad de celebración: Lisboa, Portugal,
Fecha de celebración: 09/11/2012
ALVARO LOPEZ GARCIA; Isabel Campos Plasencia; Miguel Ángel Nuñez Vega; Jesus Marco de Lucas; Álvaro Simon García; Carlos Fernández Sánchez; Jorge Gomes; Gonçalo Borges; Mário David; Germán Moltó Martínez; Miguel Caballer Fernández; Carlos De Alfonso Laguna; Enol Fernández Del Castillo; Ignacio Blanquer Espert. "6th Iberian Grid Infrastructure Conference". pp. 195 - 205. NetBiblo, ISSN 978-989-98265-0-2
- 36 Título del trabajo:** Towards SLA-driven Management of Cloud Infrastructures to Elastically Execute Scientific Applications
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Ciudad de celebración: Lisboa, Portugal,
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- 37 Título del trabajo:** A Service-Oriented Architecture for Scientific Computing on Cloud Infrastructures
Nombre del congreso: 10th International Meeting on High-Performance Computing for Computational Science (VECPAR 2012)
Ciudad de celebración: Kobe, Japón,
Fecha de celebración: 20/07/2012
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- 38 Título del trabajo:** TEA (Tecnologías E-learning Accesibles)
Nombre del congreso: III Congreso Iberoamericano sobre Calidad de la Formación Virtual (CAFVIR 2012)
Ciudad de celebración: Alcalá de Henares, España,
Fecha de celebración: 27/04/2012
Miguel Martín Sánchez Cerviño; Juan Vicente Oltra Gutiérrez; Germán Moltó Martínez; María José Castro Bleda; Alberto Gonzalez Tellez; José Miguel Valiente González; Félix Buendía García. "CAFVIR 2012: III Congreso Iberoamericano sobre Calidad de la Formación Virtual". pp. 47 - 54. Universidad de Alcalá, ISSN 978-84-8138-367-6
- 39 Título del trabajo:** EVALUATING AN E-LEARNING EXPERIENCE ORIENTED TOWARDS ACCESSIBLE INSTRUCTION
Nombre del congreso: 4th International Conference on Computer Supported Education (CSEDU 2012)
Ciudad de celebración: Porto, Portugal,
Fecha de celebración: 18/04/2012
Félix Buendía García; Alberto Gonzalez Tellez; José Vicente Benlloch Dualde; Germán Moltó Martínez; Natividad Prieto Saez; María José Castro Bleda; Juan Vicente Oltra Gutiérrez. "Proceedings of 4th International Conference on Computer Supported Education (CSEDU 2012)". pp. 381 - 386. SciTePress, ISSN 978 - 989-8565-07-5
- 40 Título del trabajo:** Combining Grid and Cloud Resources for Hybrid Scientific Computing Executions
Nombre del congreso: 3rd IEEE International Conference on Cloud Computing Technology and Science (CLOUDCOM 2011)
Ciudad de celebración: Atenas, Grecia,
Fecha de celebración: 29/11/2011
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- 41 Título del trabajo:** Infrastructure deployment over the Cloud
Nombre del congreso: 3rd IEEE International Conference on Cloud Computing Technology and Science (CLOUDCOM 2011)
Ciudad de celebración: Atenas, Grecia,
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- 42 Título del trabajo:** Scientific Application Execution on Hybrid Platforms Based on Grid and Cloud Computing
Nombre del congreso: 19th Euromicro International Conference on Parallel, Distributed and Network-based Processing (PDP 2011)

Ciudad de celebración: Cyprus,

Fecha de celebración: 09/02/2011

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- 43 Título del trabajo:** A Generic Catalog and Repository Service for Virtual Machine Images
Nombre del congreso: 2nd International ICST Conference on Cloud Computing (CLOUDCOMP 2010)
Ciudad de celebración: Barcelona, España,
Fecha de celebración: 26/10/2010

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- 44 Título del trabajo:** Designing Supercontinuum Spectra using Grid Technology
Nombre del congreso: 2nd Workshop on Specialty Optical Fibers and Their Applications (WSOF 2010)
Ciudad de celebración: Oaxaca, México,
Fecha de celebración: 13/10/2010

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- 45 Título del trabajo:** On Demand Replication of WSRF-based Grid Services via Cloud Computing
Nombre del congreso: 9th International Meeting High Performance Computing for Computational Science (VECPAR 2010)

Ciudad de celebración: Berkeley,
Fecha de celebración: 22/06/2010

Germán Moltó Martínez; Vicente Hernández García. "Proceedings of VECPAR '10". pp. 1 - 14. Lawrence Berkeley National Laboratory and University of Porto,

- 46 Título del trabajo:** Management and Contextualization of Scientific Virtual Appliances
Nombre del congreso: Cloud Futures 2010: Advancing Research With Cloud Computing
Ciudad de celebración: Redmond, Estados Unidos,
Fecha de celebración: 08/04/2010

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- 47 Título del trabajo:** Aplicación de plataformas GRID en fotónica: optimización de espectros Súper Continuos mediante algoritmos genéticos

Nombre del congreso: XXXII Reunión Bienal de la Real Sociedad Española de Física

Ciudad de celebración: Ciudad Real, España,

Fecha de celebración: 11/09/2009

Mario Zacarés González; Carles Milián Enrique; Germán Moltó Martínez; MIGUEL AREVALILLO; ALBERT FERRANDO COGOLLOS; Vicente Hernández García. "actas". pp. 413 - 414. Comité Organizador, ISSN 978-84-692-4956-7

- 48 Título del trabajo:** Estrategias para la Evaluación Continua y la Mejora del Aprendizaje Autónomo en la Asignatura EDA de ITIG e ITIS

Nombre del congreso: Metodologías Activas para la Formación en Competencias y Estrategias de Evaluación Alternativas

Ciudad de celebración: Valencia España,

Fecha de celebración: 08/07/2009

Isabel Remedios Galiano Ronda; Carlos Herrero Cuco; Germán Moltó Martínez; Natividad Prieto Saez; Oscar Sapena Vercher. "Actas". pp. 1 - 9. Editorial UPV, ISSN 978-84-8363-510-0



- 49 Título del trabajo:** Optimization of Supercontinuum Spectrum Using Genetic Algorithms on Service-Oriented Grids
Nombre del congreso: 3rd Iberian Grid Infrastructure Conference (IBERGRID 2009)
Ciudad de celebración: Valencia, España,
Fecha de celebración: 22/05/2009
Germán Moltó Martínez; MIGUEL AREVALILLO; Carles Milián Enrique; Mario Zacarés González; Vicente Hernández García; ALBERT FERRANDO COGOLLOS. "3RD IBERIAN GRID INFRASTRUCTURE CONFERENCE". pp. 137 - 146. NETBIBLO SL, ISSN 978-84-9745-406-3
- 50 Título del trabajo:** Effect of Lidocaine in Acute Ischemic Situations: A Computer Modelling Study
Nombre del congreso: XXXV Computers in Cardiology Conference (CinC)
Ciudad de celebración: Bolonia, Italia,
Fecha de celebración: 18/12/2008
Karen Eliana Cardona Urrego; Francisco Javier Saiz Rodríguez; José María Ferrero De Loma-Osorio; Germán Moltó Martínez; Vicente Hernández García. "Proceedings of Computers in Cardiology". pp. 1017 - 1020. IEEE, ISSN 0276-6574
- 51 Título del trabajo:** Safety in Purkinje to Ventricular Conduction and Ventricular Activity under Simulated 1D Ischemia
Nombre del congreso: XXXV Computers in Cardiology Conference (CinC)
Ciudad de celebración: Bolonia, Italia,
Fecha de celebración: 18/12/2008
Beatriz Ana Trenor Gomis; Francisco Javier Saiz Rodríguez; José María Ferrero De Loma-Osorio; Germán Moltó Martínez; Vicente Hernández García. "Proceedings of Computers in Cardiology". pp. 1013 - 1016. IEEE, ISSN 0276-6574
- 52 Título del trabajo:** El Grupo Base como Herramienta de Formación Integral del Profesorado Universitario
Nombre del congreso: V Congreso Iberoamericano de Docencia Universitaria
Ciudad de celebración: Valencia, España,
Fecha de celebración: 31/10/2008
Germán Moltó Martínez; Ana María Fita Fernández; Eva María Mestre i Mestre; José Francisco Monserrat Del Río; María del Carmen Poveda Coscollá; M^a Cristina Rodríguez Monzonis; Juan Carlos Ruiz García. "Actas V Congreso Iberoamericano de Docencia Universitaria - "Enseñar y aprender en la enseñanza del siglo XXI"". pp. 1104 - 1106. Universidad Politécnica de Valencia, ISSN 978-84-691-8101-0
- 53 Título del trabajo:** Laboratorio Virtual para la Realización de Circuitos Eléctricos a Través de Internet
Nombre del congreso: V Congreso Iberoamericano de Docencia Universitaria
Ciudad de celebración: Valencia, España,
Fecha de celebración: 31/10/2008
José Antonio Gómez Tejedor; Germán Moltó Martínez; Carlos Alberto Barros Vidaurre. "Actas V Congreso Iberoamericano de Docencia Universitaria - "Enseñar y aprender en la enseñanza del siglo XXI"". pp. 467 - 470. Universidad Politécnica de Valencia, ISSN 978-84-691-8101-0
- 54 Título del trabajo:** Efecto de la Lidocaína sobre la Restitución Eléctrica y la Vulnerabilidad
Nombre del congreso: XXVI Congreso Anual de la Sociedad Española de Ingeniería Biomédica (CASEIB 2008)
Ciudad de celebración: Valladolid, España,
Fecha de celebración: 15/10/2008
Karen Eliana Cardona Urrego; Francisco Javier Saiz Rodríguez; José María Ferrero De Loma-Osorio; Germán Moltó Martínez; Vicente Hernández García. "Actas CASEIB 2008". pp. 190 - 193. Universidad de Valladolid, ISSN 978-84-691-3641-6

55 Título del trabajo: Is Dispersion of Refractoriness the Key to Reentry Vulnerability in Myocardial Ischemia? Insights From Simulations.

Nombre del congreso: 12th Word Multiconference on Systemics, Cybernetics and Informatics (WMSCI 2008)

Ciudad de celebración: Orlando (Florida,USA),

Fecha de celebración: 29/06/2008

José María Ferrero De Loma-Osorio; Lucia Romero Pérez; Beatriz Ana Trenor Gomis; Francisco Javier Saiz Rodríguez; José Miguel Alonso Abalos; Germán Moltó Martínez. "Actas y CD con ISBN". pp. 0 - 0. WMSCI, ISSN 9781934272312

56 Título del trabajo: Análisis de la actividad reentrante en un tejido virtual mediante el factor de seguridad: papel de la refractariedad

Nombre del congreso: XXV Congreso Anual de la Sociedad Española de Ingeniería Biomédica (CASEIB 2007)

Ciudad de celebración: Cartagena, España,

Fecha de celebración: 14/11/2007

Lucia Romero Pérez; Beatriz Ana Trenor Gomis; José María Ferrero De Loma-Osorio; Francisco Javier Saiz Rodríguez; Germán Moltó Martínez; José Miguel Alonso Abalos. "Actas CASEIB 2007". pp. 1 - 9. U.P. Cartagena, ISSN 84-612-0370-3

57 Título del trabajo: Efecto de la Variación del pH sobre la Acción de la Lidocaína en Tejidos Ventriculares

Nombre del congreso: XXV Congreso Anual de la Sociedad Española de Ingeniería Biomédica (CASEIB 2007)

Ciudad de celebración: Cartagena, España,

Fecha de celebración: 14/11/2007

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58 Título del trabajo: Dispersion of refractoriness in a simulated ischemic 2D tissue: implications in vulnerability to reentry

Nombre del congreso: XXXIV Computers in Cardiology Conference (CinC 2007)

Ciudad de celebración: Durham, USA,

Fecha de celebración: 03/10/2007

Beatriz Ana Trenor Gomis; Lucia Romero Pérez; José María Ferrero De Loma-Osorio; Francisco Javier Saiz Rodríguez; Germán Moltó Martínez; Vicente Hernández García. "Computers in Cardiology Vol.34". pp. 1 - 9. IEEE Press, ISSN 978-1-4244-2533-4

59 Título del trabajo: Effect of Ectopic Focus Frequency on Fibrillatory Conduction in Atrial Remodelling Tissue. A Simulation Study

Nombre del congreso: XXXIV Computers in Cardiology Conference (CinC 2007)

Ciudad de celebración: Durham, USA,

Fecha de celebración: 03/10/2007

Catalina Tobón Zuluaga; Francisco Javier Saiz Rodríguez; José María Ferrero De Loma-Osorio; Germán Moltó Martínez; José Miguel Alonso Abalos. "Computers in Cardiology Vol.34". pp. 1 - 9. IEEE Press, ISSN 978-1-4244-2533-4

60 Título del trabajo: Influence of 1B ischemic ventricular tissue on the automaticity of purkinje fibers: a simulation study

Nombre del congreso: XXXIV Computers in Cardiology Conference (CinC 2007)

Ciudad de celebración: Durham, USA,

Fecha de celebración: 03/10/2007



Francisco Javier Saiz Rodríguez; Beatriz Ana Trenor Gomis; José María Ferrero De Loma-Osorio; Germán Moltó Martínez; Vicente Hernández García. "Computers in Cardiology Vol.34". pp. 1 - 9. IEEE Press, ISSN 978-1-4244-2533-4

- 61 Título del trabajo:** The pH Dependence on the Electrophysiological Effect of Lidocaine in Ventricular Myocardium. A Computer Modelling Study
Nombre del congreso: XXXIV Computers in Cardiology Conference (CinC 2007)
Ciudad de celebración: Durham, USA,
Fecha de celebración: 03/10/2007
Karen Eliana Cardona Urrego; Francisco Javier Saiz Rodríguez; José María Ferrero De Loma-Osorio; Miguel Andrés Martínez Iranzo; Germán Moltó Martínez; Vicente Hernández García. "Computers in Cardiology Vol.34". pp. 1 - 9. IEEE Press, ISSN 978-1-4244-2533-4
- 62 Título del trabajo:** The Safety Factor Approach in the Analysis of Reentrant Patterns of Activation in the Ischemic Virtual Heart
Nombre del congreso: XXXIV Computers in Cardiology Conference (CinC 2007)
Ciudad de celebración: Durham, USA,
Fecha de celebración: 03/10/2007
Lucia Romero Pérez; Beatriz Ana Trenor Gomis; José María Ferrero De Loma-Osorio; Francisco Javier Saiz Rodríguez; Germán Moltó Martínez; José Miguel Alonso Abalos. "Computers in Cardiology Vol.34". pp. 1 - 9. IEEE Press, ISSN 978-1-4244-2533-4
- 63 Título del trabajo:** Grid Enabled JaSkel Skeletons with GMarte
Nombre del congreso: 1st Iberian Grid Infrastructure Conference (IBERGRID 2007)
Ciudad de celebración: Santiago, España,
Fecha de celebración: 14/05/2007
José Miguel Alonso Abalos; Vicente Hernández García; Germán Moltó Martínez; ALBERTO PROENÇA; SOBRAL JOSÉ LUIS. "1st Iberian Grid Infrastructure Conference Proceedings". pp. 301 - 312. Fundación CESGA, ISSN 978-84-611-6634-3
- 64 Título del trabajo:** GRID4BUILD: A High Performance Grid Framework for the 3D Analysis and Visualisation of Building Structures
Nombre del congreso: 1st Iberian Grid Infrastructure Conference (IBERGRID 2007)
Ciudad de celebración: Santiago, España,
Fecha de celebración: 14/05/2007
José Miguel Alonso Abalos; Vicente Hernández García; ROBERTO LÓPEZ HERRERO; Germán Moltó Martínez. "1st Iberian Grid Infrastructure Conference Proceedings". pp. 353 - 364. Fundación CESGA, ISSN 978-84-611-6634-3
- 65 Título del trabajo:** A WSRF-based Computational Gateway to the EGEE infrastructure for the Simulation of Cardiac Electrical Activity (Contribution ID 62)
Nombre del congreso: 2nd Enabling Grids for E-Science (EGEE) User Forum
Ciudad de celebración: Manchester, Reino Unido,
Fecha de celebración: 09/05/2007
José Miguel Alonso Abalos; José María Ferrero De Loma-Osorio; Vicente Hernández García; Germán Moltó Martínez; Francisco Javier Saiz Rodríguez. "EGEE User Forum Book of Abstracts". pp. 62 - 62. CERN,
- 66 Título del trabajo:** Towards On-Demand Ubiquitous Metascheduling on Computational Grids
Nombre del congreso: 15th Euromicro Conference on Parallel, Distributed and Network-Based Processing (PDP 2007)
Ciudad de celebración: Nápoles, Italia,
Fecha de celebración: 07/02/2007



José Miguel Alonso Abalos; Vicente Hernández García; Germán Moltó Martínez. "Proceedings of the 15th Euromicro International Conference on Parallel, Distributed and Network-Based Processing". pp. 84 - 88. IEEE Computer Society, ISSN 978-0-7695-2784-0

- 67 Título del trabajo:** Efecto de la Lidocaína sobre la Refractoriedad y la Vulnerabilidad a Reentradas
Nombre del congreso: XXIV Congreso Anual de la Sociedad Española de Ingeniería Biomédica (CASEIB 2006)
Ciudad de celebración: Pamplona, España,
Fecha de celebración: 08/11/2006
Karen Eliana Cardona Urrego; Francisco Javier Saiz Rodríguez; José María Ferrero De Loma-Ororio; Miguel Andrés Martínez Iranzo; Germán Moltó Martínez; Vicente Hernández García. "Libro de Actas". pp. 201 - 204. Sociedad Española de Ingeniería Biomédica, ISSN 84-9769-160-1
- 68 Título del trabajo:** Estudio de la propagación y bloqueo en un tejido cardíaco virtual mediante el factor de seguridad
Nombre del congreso: XXIV Congreso Anual de la Sociedad Española de Ingeniería Biomédica (CASEIB 2006)
Ciudad de celebración: Pamplona, España,
Fecha de celebración: 08/11/2006
Lucía Romero Pérez; Beatriz Ana Trenor Gomis; José María Ferrero De Loma-Ororio; Francisco Javier Saiz Rodríguez; Germán Moltó Martínez; José Miguel Alonso Abalos. "Libro de Actas". pp. 1 - 9. Sociedad Española de Ingeniería Biomédica, ISSN 84-9769-160-1
- 69 Título del trabajo:** Influencia de hiperkalemia y acidosis en la formación de rotors en pared transmural ventricular: una simulación teórica
Nombre del congreso: XXIV Congreso Anual de la Sociedad Española de Ingeniería Biomédica (CASEIB 2006)
Ciudad de celebración: Pamplona, España,
Fecha de celebración: 08/11/2006
Karen Eliana Cardona Urrego; José María Ferrero De Loma-Ororio; Francisco Javier Saiz Rodríguez; Germán Moltó Martínez; OSCAR ALBERTO HENAO. "Libro de Actas". pp. 1 - 9. Sociedad Española de Ingeniería Biomédica, ISSN 84-9769-160-1
- 70 Título del trabajo:** Remodelado Eléctrico y sus Efectos en un Modelo de Tejido Auricular Humano
Nombre del congreso: XXIV Congreso Anual de la Sociedad Española de Ingeniería Biomédica (CASEIB 2006)
Ciudad de celebración: Pamplona, España,
Fecha de celebración: 08/11/2006
Catalina Tobón Zuluaga; Francisco Javier Saiz Rodríguez; Germán Moltó Martínez; Fernando Hornero. "Libro de Actas". pp. 213 - 216. Sociedad Española de Ingeniería Biomédica, ISSN 84-9769-160-1
- 71 Título del trabajo:** Biomedical and Civil Engineering Experiences Using Grid Computing Technologies
Nombre del congreso: Parallel Computer ParCo 2005
Ciudad de celebración: Málaga, España,
Fecha de celebración: 01/10/2006
José Miguel Alonso Abalos; Vicente Hernández García; Germán Moltó Martínez. "Parallel Computing: Current & Future Issues of High-End Computing". pp. 647 - 654. John Von Neumann-Institut für Computing, ISSN 3-00-017352-8
- 72 Título del trabajo:** Contribution of Electrophysiological Remodelling to Generation of Anatomical Re-Entries around the Right Pulmonary Veins in Human Atrium: a Simulation Study
Nombre del congreso: XXXIII Computers in Cardiology Conference (CinC)
Ciudad de celebración: Valencia, España,



Fecha de celebración: 20/09/2006

Catalina Tobón Zuluaga; Francisco Javier Saiz Rodríguez; Fernando Hornero; Germán Moltó Martínez; Vicente Hernández García; C RUIZ. "Computers in Cardiology Vol. 33". pp. 773 - 776. IEEE Press, ISSN ISSN 0276-6547

73 Título del trabajo: Effect of Lidocaine on Reentrant Ventricular Circuits in Acute Ischemic Situations. A Computer Modelling Study

Nombre del congreso: XXXIII Computers in Cardiology Conference (CinC)

Ciudad de celebración: Valencia, España,

Fecha de celebración: 20/09/2006

Karen Eliana Cardona Urrego; Francisco Javier Saiz Rodríguez; José María Ferrero De Loma-Osorio; Miguel Andrés Martínez Iranzo; Germán Moltó Martínez; Vicente Hernández García. "Computers in Cardiology Vol. 33". pp. 209 - 212. IEEE Press, ISSN ISSN 0276-6547

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Nombre del congreso: XXXIII Computers in Cardiology Conference (CinC)

Ciudad de celebración: Valencia, España,

Fecha de celebración: 20/09/2006

OSCAR HENAO; José María Ferrero De Loma-Osorio; Francisco Javier Saiz Rodríguez; Lucia Romero Pérez; Germán Moltó Martínez; Vicente Hernández García. "Computers in Cardiology Vol. 33". pp. 777 - 780. IEEE Press, ISSN ISSN 0276-6547

75 Título del trabajo: Safety Factor in Simulated 2D Cardiac Tissue. Influence of Altered Membrane Excitability

Nombre del congreso: XXXIII Computers in Cardiology Conference (CinC)

Ciudad de celebración: Valencia, España,

Fecha de celebración: 20/09/2006

Lucia Romero Pérez; Beatriz Ana Trenor Gomis; José María Ferrero De Loma-Osorio; Francisco Javier Saiz Rodríguez; Germán Moltó Martínez; José Miguel Alonso Abalos. "Computers in Cardiology Vol. 33". pp. 217 - 220. IEEE Press, ISSN ISSN 0276-6547

76 Título del trabajo: Experiencias Using Grid Services in Structural Dynamics

Nombre del congreso: European Conference on Product and Process Modelling in the Construction Industry (ECPPM 2006)

Ciudad de celebración: Valencia, España,

Fecha de celebración: 13/09/2006

José Miguel Alonso Abalos; Vicente Hernández García; ROBERTO LÓPEZ HERRERO; Germán Moltó Martínez. "eWork and eBusiness in Architecture, Engineering and Construction". pp. 359 - 366. Taylor & Francis Group, ISSN 0-415-41622-1

77 Título del trabajo: A Grid Service Development for Three-Dimensional Structural Analysis (Paper 122)

Nombre del congreso: 5th International Conference on Engineering Computational Technology

Ciudad de celebración: Las Palmas, España,

Fecha de celebración: 12/09/2006

José Miguel Alonso Abalos; Vicente Hernández García; ROBERTO LÓPEZ HERRERO; Germán Moltó Martínez. "Proceedings of the Fifth International Conference on Engineering Computational Technology". pp. 1 - 9. Civil-Comp Press, ISSN 1-905088-10-8

78 Título del trabajo: Una Aproximación Orientada a Servicios Grid para el Análisis Estático y Dinámico de Estructuras de Edificación

Nombre del congreso: XXXII Conferencia Latinoamericana de Informática (CLEI)

Ciudad de celebración: Santiago de Chile, Chile,

Fecha de celebración: 20/08/2006

José Miguel Alonso Abalos; Vicente Hernández García; ROBERTO LÓPEZ HERRERO; Germán Moltó Martínez. "Trabajos de la 32a Conferencia Latinoamericana de Informática". pp. 1 - 9. CLEI,

- 79 Título del trabajo:** Laboratorio Virtual de Electricidad via Web
Nombre del congreso: VII Congreso de Tecnologías Aplicadas a la Enseñanza de la Electrónica (TAE)E)
Ciudad de celebración: Madrid España,
Fecha de celebración: 12/07/2006
José Antonio Gómez Tejedor; Carlos Alberto Barros Vidaurre; Germán Moltó Martínez. "Resúmenes de las Actas". pp. 57 - 58. TAE)E, ISSN 84-689-9590-8
- 80 Título del trabajo:** A Service Oriented System for On Demand Dynamic Structural Analysis over Computational Grids
Nombre del congreso: 7th International meeting on High Performance Computing for Computational Science (VECPAR 2006)
Ciudad de celebración: Rio de Janeiro, Brasil,
Fecha de celebración: 10/07/2006
José Miguel Alonso Abalos; Vicente Hernández García; ROBERTO LÓPEZ HERRERO; Germán Moltó Martínez. "Proceedings of VECPAR' 06". pp. 1 - 9. UFRJ,
- 81 Título del trabajo:** Aplicación de la Computación Paralela y las Tecnologías Grid en el Cálculo Dinámico de Estructuras de Edificación
Nombre del congreso: 12th International Congress on Computer Science Research (CIICC 2005)
Ciudad de celebración: Monterrey, México,
Fecha de celebración: 17/11/2005
José Miguel Alonso Abalos; Vicente Hernández García; Germán Moltó Martínez. "Proceedings of CIICC 2005". pp. 3 - 14. Dirección General de Educación Superior Tecnológica, ISSN 968-5823-21-9
- 82 Título del trabajo:** Simulación de la Propagación del Potencial de Acción en Tejido Auricular Humano
Nombre del congreso: XXIII Congreso Anual de la Sociedad Española de Ingeniería Biomédica (CASEIB 2005)
Ciudad de celebración: Madrid, España,
Fecha de celebración: 10/11/2005
Germán Moltó Martínez; Francisco Javier Saiz Rodríguez; José María Ferrero De Loma-Osorio; Julio Gomis-Tena Dolz; Catalina Tobón Zuluaga. "Libro de Actas". pp. 393 - 396. Fund. Rogelio Segovia, ISSN 84-7402-325-4
- 83 Título del trabajo:** Effects of Antiarrhythmic Drug Lidocaine on Ventricular
Nombre del congreso: XXXII Computers in Cardiology Conference (CinC)
Ciudad de celebración: Lyon, Francia,
Fecha de celebración: 25/09/2005
Karen Eliana Cardona Urrego; Francisco Javier Saiz Rodríguez; Marta María Monserrat Del Río; José María Ferrero De Loma-Osorio; Germán Moltó Martínez. "Computers in Cardiology Vol.32". pp. 893 - 896. IEEE Press, ISSN 0276-6574
- 84 Título del trabajo:** A Grid-based Application for the Three-dimensional Dynamic Analysis of High-Rise Buildings (Paper 68)
Nombre del congreso: 10th International Conference on Civil, Structural and Environmental Engineering Computing (Civil-Comp 2005)
Ciudad de celebración: Roma, Italia,
Fecha de celebración: 02/09/2005
José Miguel Alonso Abalos; Carlos De Alfonso Laguna; Vicente Hernández García; Germán Moltó Martínez. "Proceedings of the Tenth International Conference on Civil, Structural and Environmental Engineering Computing (Civil-Comp 2005)". pp. 1 - 9. Civil-Comp Press, ISSN 1-905088-02-7

- 85 Título del trabajo:** Laboratorio virtual
Nombre del congreso: IV Jornadas de Didáctica de la Física, III Encuentro de Investigación
Ciudad de celebración: Valencia, España,
Fecha de celebración: 27/06/2005
José Antonio Gómez Tejedor; Carlos Alberto Barros Vidaurre; Germán Moltó Martínez. "Libro de Resúmenes". pp. 197 - 202. Universidad Politécnica de Valencia, ISSN 84-9705-833-X
- 86 Título del trabajo:** Experiences on a Large Scale Grid Deployment with a Computationally Intensive Biomedical Application
Nombre del congreso: 18th IEEE Symposium on Computer-Based Medical Systems (CBMS 2005)
Ciudad de celebración: Dublin, Reino Unido,
Fecha de celebración: 24/06/2005
José Miguel Alonso Abalos; Vicente Hernández García; Germán Moltó Martínez. "Proceedings of CBMS 2005". pp. 567 - 569. IEEE Computer Society, ISSN 0-7695-2355-2
- 87 Título del trabajo:** An Object-Oriented View of Grid Computing Technologies to Abstract Remote Task Execution
Nombre del congreso: 13th Euromicro Conference on Parallel, Distributed and Network-based Processing (PDP 2005)
Ciudad de celebración: Lugano, Suiza,
Fecha de celebración: 09/02/2005
José Miguel Alonso Abalos; Vicente Hernández García; Germán Moltó Martínez. "Actas". pp. 235 - 242. IEEE Computer Society, ISSN 0-7695-2280-7
- 88 Título del trabajo:** Efecto de la isquemia aguda sobre las curvas de restitución del tejido ventricular
Nombre del congreso: XXII Congreso Anual de la Sociedad Española de Ingeniería Biomédica (CASEIB 2004)
Ciudad de celebración: Santiago de Compostela, España,
Fecha de celebración: 13/11/2004
Lucia Romero Pérez; José María Ferrero De Loma-Osorio; Francisco Javier Saiz Rodríguez; Beatriz Ana Trenor Gomis; Marta María Monserrat Del Río; José Miguel Alonso Abalos; Germán Moltó Martínez; Fulgencio Montilla Meoro. "Libro de actas". pp. 261 - 264. Comité Organizador del CASEIB' 04, ISSN 84-688-9318-8
- 89 Título del trabajo:** Empleo de Técnicas Computacionales Avanzadas para la Aceleración de las Simulaciones Cardíacas
Nombre del congreso: XXII Congreso Anual de la Sociedad Española de Ingeniería Biomédica (CASEIB 2004)
Ciudad de celebración: Santiago de Compostela, España,
Fecha de celebración: 13/11/2004
José Miguel Alonso Abalos; José María Ferrero De Loma-Osorio; Vicente Hernández García; Germán Moltó Martínez; Marta María Monserrat Del Río; Francisco Javier Saiz Rodríguez. "Libro de actas". pp. 267 - 270. Comité Organizador del CASEIB' 04, ISSN 84-688-9318-8
- 90 Título del trabajo:** Effects of Acute Ischemia on the Restitution Curves of Myocardial Tissue: A Simulation Study
Nombre del congreso: XXXI Computers in Cardiology Conference (CinC)
Ciudad de celebración: Chicago, Estados Unidos,
Fecha de celebración: 19/09/2004
Lucia Romero Pérez; José María Ferrero De Loma-Osorio; Francisco Javier Saiz Rodríguez; Beatriz Ana Trenor Gomis; Marta María Monserrat Del Río; Fulgencio Montilla Meoro; José Miguel Alonso Abalos; Germán Moltó Martínez. "Computers in Cardiology vol.31". pp. 525 - 528. IEEE Press, ISSN 0276-6547



- 91 Título del trabajo:** Effects of Pinacidil on Refractoriness in Acutely Ischemic Tissue: Insights from Experiments and Simulations.
Nombre del congreso: XXXI Computers in Cardiology Conference (CinC)
Ciudad de celebración: Chicago, Estados Unidos,
Fecha de celebración: 19/09/2004
Beatriz Ana Trenor Gomis; José María Ferrero De Loma-Osorio; Francisco Javier Saiz Rodríguez; ANGEL FERRERO DE LOMA-OSORIO; F.JAVIER CHORRO GASCÓ; Marta María Monserrat Del Río; Vicente Hernández García; Germán Moltó Martínez. "Computers in Cardiology vol.31". pp. 529 - 532. IEEE Press, ISSN 0276-6547
- 92 Título del trabajo:** Computación de Altas Prestaciones sobre Entornos Grid en la Simulación Eléctrica de Tejidos Cardiacos
Nombre del congreso: XV Jornadas de Paralelismo
Ciudad de celebración: Almeria, España,
Fecha de celebración: 17/09/2004
José Miguel Alonso Abalos; José María Ferrero De Loma-Osorio; Vicente Hernández García; Germán Moltó Martínez; Marta María Monserrat Del Río; Francisco Javier Saiz Rodríguez. "Actas de las XV Jornadas de Paralelismo". pp. 271 - 276. Servicio Publicaciones Universidad de Almeria, ISSN 84-8240-714-7
- 93 Título del trabajo:** laboratorio Virtual
Nombre del congreso: VI Congreso de Tecnologías Aplicadas a la Enseñanza de la Electrónica (TAEE 2004)
Ciudad de celebración: Valencia, España,
Fecha de celebración: 16/07/2004
Germán Moltó Martínez; José Antonio Gómez Tejedor. "Actas del VI Congreso de tecnologías Aplicadas a la Enseñanza de la Electrónica". pp. 0 - 7. Congreso, ISSN 84-688-7339-X
- 94 Título del trabajo:** Three-Dimensional Cardiac Electrical Activity Simulation on Cluster and Grid Platforms
Nombre del congreso: 6th International meeting on High Performance Computing for Computational Science (VECPAR 2004)
Ciudad de celebración: Valencia, España,
Fecha de celebración: 30/06/2004
José Miguel Alonso Abalos; José María Ferrero De Loma-Osorio; Vicente Hernández García; Germán Moltó Martínez; Marta María Monserrat Del Río; Francisco Javier Saiz Rodríguez. "Proceedings of VECPar' 04". pp. 485 - 498. UPV,
- 95 Título del trabajo:** Vulnerability to reentry during the acute phase of myocardial ischemia: a simulation study
Nombre del congreso: XXX Computers in Cardiology Conference (CinC)
Ciudad de celebración: Tesalonica, Grecia,
Fecha de celebración: 21/09/2003
José María Ferrero De Loma-Osorio; Beatriz Ana Trenor Gomis; Fulgencio Montilla Meoro; Francisco Javier Saiz Rodríguez; José Miguel Alonso Abalos; Germán Moltó Martínez. "Computers in Cardiology 2003". pp. 425 - 428. IEEE Press, ISSN 0-7803-8170-X
- 96 Título del trabajo:** Simulación de la Actividad Eléctrica Cardíaca: Una Implementación Basada en Computación de Altas Prestaciones
Nombre del congreso: XIV Jornadas de Paralelismo
Ciudad de celebración: Madrid, España,
Fecha de celebración: 17/09/2003



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- 97 Título del trabajo:** Computer Simulation of Action Potential Propagation on Cardiac Tissues: An Efficient and Scalable Parallel Approach
Nombre del congreso: International Conference on Parallel Computing (ParCo)
Ciudad de celebración: Dresden, Alemania,
Fecha de celebración: 05/09/2003
José Miguel Alonso Abalos; José María Ferrero De Loma-Osorio; Vicente Hernández García; Germán Moltó Martínez; Marta María Monserrat Del Río; Francisco Javier Saiz Rodríguez. "Proceedings of PARCO 2003". pp. 339 - 346. Elsevier, ISSN 0-444-51689-1
- 98 Título del trabajo:** Generación Automática de Wrappers para el Acceso y Manipulación de datos XML
Nombre del congreso: VI Jornadas Iberoamericanas de Ingeniería de Requisitos y Ambientes Software (IDEAS)
Ciudad de celebración: Asunción, Paraguay,
Fecha de celebración: 02/05/2003
Germán Moltó Martínez; José Ángel Carsí Cubel. "Actas de las VI Jornadas iberoamericanas de Ingeniería de Requisitos y Ambientes Software". pp. 280 - 285. Mario Piattini, Luca Cernuzzi, Francisco Ruiz, ISSN 84-96023-05-02
- 99 Título del trabajo:** High Performance Cardiac Tissue Electrical Activity Simulation on a Parallel Environment
Nombre del congreso: 1st European HealthGrid Conference (HealthGrid 2003)
Ciudad de celebración: Lyon, Francia,
Fecha de celebración: 17/01/2003
José Miguel Alonso Abalos; José María Ferrero De Loma-Osorio; Vicente Hernández García; Germán Moltó Martínez; Marta María Monserrat Del Río; Francisco Javier Saiz Rodríguez. "Proceedings of HealthGrid". pp. 84 - 91. Dr. Sofie Norager,
- 100 Título del trabajo:** Laboratorio virtual
Nombre del congreso: I Jornadas de Innovación Educativa: Metodologías Activas y Evaluación
Ciudad de celebración: Valencia, España,
Fecha de celebración: 06/11/2002
José Antonio Gómez Tejedor; José Vicente Manjón Herrera; Jorge Más Estellés; José María Meseguer Dueñas; José Molina Mateo; Germán Moltó Martínez; Juan José Olmos Sanchis; Antonio Pinci Ferrer; Montserrat Robles Viejo. "CD de Ponencias y Comunicaciones". pp. 1 - 9. UPV, ISSN 84-9705-187-4
- 101 Título del trabajo:** Laboratorio virtual
Nombre del congreso: I Jornadas de Innovación Educativa: Metodologías Activas y Evaluación
Ciudad de celebración: Valencia, España,
Fecha de celebración: 06/11/2002
José Antonio Gómez Tejedor; Jorge Más Estellés; José María Meseguer Dueñas; José Molina Mateo; Germán Moltó Martínez; Juan José Olmos Sanchis; Antonio Pinci Ferrer; José Vicente Manjón Herrera; Montserrat Robles Viejo. "CD de Ponencias y Comunicaciones". pp. 85 - 85. UPV, ISSN 84-9705-187-4
- 102 Título del trabajo:** Laboratorio Virtual
Nombre del congreso: III Jornadas de Didáctica de la Física, II Encuentro de Investigación
Ciudad de celebración: Valencia, España,
Fecha de celebración: 01/07/2002
José Antonio Gómez Tejedor; Germán Moltó Martínez. "Libro de Comunicaciones". pp. 189 - 192. Universidad Politécnica de Valencia, ISSN 84-9705-192-0

Gestión de I+D+i y participación en comités científicos

Comités científicos, técnicos y/o asesores

- 1** **Título del comité:** Computing and Informatics. Tipo participación: Comité de edición. ISSN: 1335-9150
Fecha de inicio: 2021
- 2** **Título del comité:** XVI Jornadas de Ciencia e Ingeniería de Servicios (JCIS 2021). Tipo participación: Miembro del comité científico
Fecha de inicio: 2021
- 3** **Título del comité:** Computing and Informatics. Tipo participación: Comité de edición. ISSN: 1335-9150
Fecha de inicio: 2020
- 4** **Título del comité:** 11th International Conference on Applied Informatics (ICAI 2020). Tipo participación: Miembro del comité científico
Fecha de inicio: 2020
- 5** **Título del comité:** Computing and Informatics. Tipo participación: Comité de edición. ISSN: 1335-9150
Fecha de inicio: 2019
- 6** **Título del comité:** Jornadas de la Sociedad de Ingeniería de Software y Tecnologías de Desarrollo de Software (SISTEDES 2019). Tipo participación: Miembro del comité científico
Fecha de inicio: 2019
- 7** **Título del comité:** Computing and Informatics. Tipo participación: Comité de edición. ISSN: 1335-9150
Fecha de inicio: 2018
- 8** **Título del comité:** XIV Jornadas de Ciencia e Ingeniería de Servicios (JCIS 2018). Tipo participación: Miembro del comité científico
Fecha de inicio: 2018
- 9** **Título del comité:** Computing and Informatics. Tipo participación: Comité de edición. ISSN: 1335-9150
Fecha de inicio: 2017
- 10** **Título del comité:** XXIII Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2017). Tipo participación: Miembro del comité científico
Fecha de inicio: 2017
- 11** **Título del comité:** Computing and Informatics. Tipo participación: Editor adjunto. ISSN: 1335-9150
Fecha de inicio: 2016
- 12** **Título del comité:** Congreso Nacional de Innovación Educativa y Docencia en Red = Congrès Nacional d'Innovació Educativa i Docència en Xarxa (IN-RED 2016). Tipo participación: Miembro del comité científico
Fecha de inicio: 2016



- 13 Título del comité:** Computing and Informatics. Tipo participación: Editor adjunto. ISSN: 1335-9150
Fecha de inicio: 2015
- 14 Título del comité:** Congreso Nacional de Innovación Educativa y Docencia en Red = Congrés Nacional d'Innovació Educativa i Docència en Xarxa (IN-RED 2015). Tipo participación: Miembro del comité científico
Fecha de inicio: 2015
- 15 Título del comité:** 8th Iberian Grid Infrastructure Conference (IBERGRID 2014). Tipo participación: Miembro del comité científico
Fecha de inicio: 2014

Otros méritos

Consejos editoriales

- 1 Nombre del Consejo editorial:** Computing and Informatics
Entidad de afiliación: AEPRESS
Categoría profesional: Comité de edición
Fecha de inicio: 2021 **Duración:** 12 meses
- 2 Nombre del Consejo editorial:** Computing and Informatics
Entidad de afiliación: AEPRESS
Categoría profesional: Comité de edición
Fecha de inicio: 2020 **Duración:** 12 meses
- 3 Nombre del Consejo editorial:** Computing and Informatics
Entidad de afiliación: AEPRESS
Categoría profesional: Comité de edición
Fecha de inicio: 2019 **Duración:** 12 meses
- 4 Nombre del Consejo editorial:** Computing and Informatics
Entidad de afiliación: AEPRESS
Categoría profesional: Comité de edición
Fecha de inicio: 2018 **Duración:** 12 meses
- 5 Nombre del Consejo editorial:** Computing and Informatics
Entidad de afiliación: AEPRESS
Categoría profesional: Comité de edición
Fecha de inicio: 2017 **Duración:** 12 meses
- 6 Nombre del Consejo editorial:** Computing and Informatics
Entidad de afiliación: AEPRESS
Categoría profesional: Editor adjunto
Fecha de inicio: 2016 **Duración:** 12 meses
- 7 Nombre del Consejo editorial:** Computing and Informatics
Entidad de afiliación: AEPRESS
Categoría profesional: Editor adjunto



Fecha de inicio: 2014

Duración: 12 meses

Premios, menciones y distinciones

- 1 Descripción:** Best Paper Award - ISECON 2015
Entidad concesionaria: Foundation for IT Education
Fecha de concesión: 05/11/2015
- 2 Descripción:** Best Student Paper Award
Entidad concesionaria: Program Chair of VECPAR'04
Fecha de concesión: 30/06/2004

Períodos de actividad investigadora

Nº de tramos reconocidos: 3

Entidad acreditante: Comisión Nacional Evaluadora de la Actividad Investigadora (CNEAI)

Acreditaciones/reconocimientos obtenidos

- 1 Descripción:** Catedrático/a de Universidad en Ingeniería y Arquitectura
Entidad acreditante: Agencia Nacional de Evaluación de la Calidad y Acreditación
Fecha de obtención: 13/07/2021
- 2 Descripción:** Quinquenios
Nº de tramos reconocidos: 3

Capítulo 4

Certificados Institucionales

4.1. Certificado de Méritos Docentes



La Universitat Politècnica de València,

HACE CONSTAR

Que la información contenida en el presente certificado de D./D^a Germán Moltó Martínez con DNI 52656437, adscrito/a al Dpto. de Sistemas Informáticos y Computación y área de conocimiento Ciencias De La Computacion E Inteligencia Artificial, ha sido obtenida de las bases de datos institucionales de la universidad

ACTIVIDAD DOCENTE O PROFESIONAL

DEDICACIÓN DOCENTE

Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2004 / B	Ayudante	Computación Numérica (5551)		I.T. Informática de Gestión / I.T. Informática de Sistemas	1 / 1	Práctica-PL	40	40
2004 / T	Ayudante	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PL	15	15
2005 / T	Ayudante	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Teoría-TA	60	110
	Ayudante	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PA	30	
	Ayudante	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PL	20	
2006 / T	Ayudante	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Teoría-TA	60	108,9
	Ayudante	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PA	30	
	Ayudante	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PL	18,9	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon- sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2007 / T	Profesor/a Ayudante Doctor	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Teoría-TA	60	109,8
	Profesor/a Ayudante Doctor	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PA	30	
	Profesor/a Ayudante Doctor	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PL	19,8	
2008 / T	Profesor/a Ayudante Doctor	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Teoría-TA	60	180
	Profesor/a Ayudante Doctor	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PA	30	
	Profesor/a Ayudante Doctor	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PL	90	
2009 / T	Profesor/a Contratado/a Doctor	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Teoría-TA	120	210
	Profesor/a Contratado/a Doctor	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PA	60	
	Profesor/a Contratado/a Doctor	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PL	30	
2010 / A	Profesor/a Contratado/a Doctor	Introducción a la Informática y a la Programación (11541)		Grado en Ingeniería Informática	1	Teoría-TA	15	45
	Profesor/a Contratado/a Doctor	Introducción a la Informática y a la Programación (11541)		Grado en Ingeniería Informática	1	Teoría-TS	30	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2010 / T	Profesor/a Contratado/a Doctor	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Teoría-TA	60	150
	Profesor/a Contratado/a Doctor	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PA	30	
	Profesor/a Contratado/a Doctor	Estructura de Datos y Algoritmos (5659)		I.T. Informática de Gestión / I.T. Informática de Sistemas	2 / 2	Práctica-PL	60	
2011 / A	Profesor/a Titular de Universidad	Introducción a la Informática y a la Programación (11541)		Grado en Ingeniería Informática	1	Teoría-TA	15	81
	Profesor/a Titular de Universidad	Introducción a la Informática y a la Programación (11541)		Grado en Ingeniería Informática	1	Teoría-TS	30	
	Profesor/a Titular de Universidad	Introducción a la Informática y a la Programación (11541)		Grado en Ingeniería Informática	1	Práctica-PL	30	
	Profesor/a Titular de Universidad	Conceptos de la Computación en Grid (30599)		Programa De Doctorado En Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Teoría-TA	2,5	
	Profesor/a Titular de Universidad	Conceptos de la Computación en Grid (30599)		Programa De Doctorado En Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Práctica-PL	3,5	
2011 / B	Profesor/a Titular de Universidad	Programación (11543)		Grado en Ingeniería Informática	1	Teoría-TA	15	82,5
	Profesor/a Titular de Universidad	Programación (11543)		Grado en Ingeniería Informática	1	Teoría-TS	30	
	Profesor/a Titular de Universidad	Programación (11543)		Grado en Ingeniería Informática	1	Práctica-PL	37,5	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon- sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2012 / A	Profesor/a Titular de Universidad	Introducción a la Informática y a la Programación (11541)		Grado en Ingeniería Informática	1	Teoría-TA	15	71
	Profesor/a Titular de Universidad	Introducción a la Informática y a la Programación (11541)		Grado en Ingeniería Informática	1	Teoría-TS	30	
	Profesor/a Titular de Universidad	Introducción a la Informática y a la Programación (11541)		Grado en Ingeniería Informática	1	Práctica-PL	15	
	Profesor/a Titular de Universidad	Conceptos de la Computación en Grid (30599)		Máster Universitario en Computación Paralela y Distribuida	1	Teoría-TA	11	
2012 / B	Profesor/a Titular de Universidad	Programación (11543)		Grado en Ingeniería Informática	1	Teoría-TA	15	45,75
	Profesor/a Titular de Universidad	Programación (11543)		Grado en Ingeniería Informática	1	Teoría-TS	30	
	Profesor/a Titular de Universidad	Aplicaciones Avanzadas de Grid (31908)		Máster Universitario en Computación Paralela y Distribuida	1	Práctica-PL	,75	
2013 / A	Profesor/a Titular de Universidad	Introducción a la Informática y a la Programación (11541)		Grado en Ingeniería Informática	1	Teoría-TA	15	75
	Profesor/a Titular de Universidad	Introducción a la Informática y a la Programación (11541)		Grado en Ingeniería Informática	1	Teoría-TS	30	
	Profesor/a Titular de Universidad	Infraestructuras Avanzadas en Cloud (Iac) (33014)	R	Máster Universitario en Computación Paralela y Distribuida	1	Teoría-TA	12	
	Profesor/a Titular de Universidad	Infraestructuras Avanzadas en Cloud (Iac) (33014)	R	Máster Universitario en Computación Paralela y Distribuida	1	Práctica-PL	18	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2013 / B	Profesor/a Titular de Universidad	Programación (11543)		Grado en Ingeniería Informática	1	Teoría-TA	15	65
	Profesor/a Titular de Universidad	Programación (11543)		Grado en Ingeniería Informática	1	Teoría-TS	30	
	Profesor/a Titular de Universidad	Modelos de Programación en Cloud (Mpc) (33002)	R	Máster Universitario en Computación Paralela y Distribuida	1	Teoría-TA	5	
	Profesor/a Titular de Universidad	Modelos de Programación en Cloud (Mpc) (33002)	R	Máster Universitario en Computación Paralela y Distribuida	1	Práctica-PL	15	
2014 / A	Profesor/a Titular de Universidad	Introducción a la informática y a la programación (11541)		Grado en Ingeniería Informática	1	Teoría-TA	15	75
	Profesor/a Titular de Universidad	Introducción a la informática y a la programación (11541)		Grado en Ingeniería Informática	1	Teoría-TS	30	
	Profesor/a Titular de Universidad	Infraestructuras Avanzadas en Cloud (Iac) (33014)	R	Máster Universitario en Computación Paralela y Distribuida	1	Teoría-TA	12	
	Profesor/a Titular de Universidad	Infraestructuras Avanzadas en Cloud (Iac) (33014)	R	Máster Universitario en Computación Paralela y Distribuida	1	Práctica-PL	18	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon- sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2014 / B	Profesor/a Titular de Universidad	Programación (11543)		Grado en Ingeniería Informática	1	Teoría-TA	15	65
	Profesor/a Titular de Universidad	Programación (11543)		Grado en Ingeniería Informática	1	Teoría-TS	30	
	Profesor/a Titular de Universidad	Modelos de Programación en Cloud (Mpc) (33002)	R	Máster Universitario en Computación Paralela y Distribuida	1	Teoría-TA	2,5	
	Profesor/a Titular de Universidad	Modelos de Programación en Cloud (Mpc) (33002)	R	Máster Universitario en Computación Paralela y Distribuida	1	Práctica-PL	2,5	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)		Máster Universitario en Gestión de la Información	1	Práctica-PL	15	
2015 / A	Profesor/a Titular de Universidad	Infraestructuras Avanzadas en Cloud (Iac) (33014)	R	Programa de Doctorado en Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Teoría-TA; C	12	30
	Profesor/a Titular de Universidad	Infraestructuras Avanzadas en Cloud (Iac) (33014)	R	Programa de Doctorado en Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Práctica-PL; C	18	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon- sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2015 / B	Profesor/a Titular de Universidad	Programación (11543)		Grado en Ingeniería Informática	1	Teoría-TA; C	15	80
	Profesor/a Titular de Universidad	Programación (11543)		Grado en Ingeniería Informática	1	Teoría-TS; C	30	
	Profesor/a Titular de Universidad	Modelos de Programación en Cloud (Mpc) (33002)	R	Programa de Doctorado en Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Teoría-TA; C	2,5	
	Profesor/a Titular de Universidad	Modelos de Programación en Cloud (Mpc) (33002)	R	Programa de Doctorado en Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Práctica-PL; C	2,5	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)		Máster Universitario en Gestión de la Información	1	Teoría-TA; C	7,5	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)		Máster Universitario en Gestión de la Información	1	Teoría-TS; C	7,5	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)		Máster Universitario en Gestión de la Información	1	Práctica-PL; C	15	
2016 / A	Profesor/a Titular de Universidad	Infraestructuras Avanzadas en Cloud (Iac) (33014)	R	Máster Universitario en Computación Paralela y Distribuida	1	Teoría-TA; C	12	30
	Profesor/a Titular de Universidad	Infraestructuras Avanzadas en Cloud (Iac) (33014)	R	Máster Universitario en Computación Paralela y Distribuida	1	Práctica-PL; C	18	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon- sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2016 / B	Profesor/a Titular de Universidad	Programación (11543)		Grado en Ingeniería Informática / Doble Titulación. Grado en Ingeniería Informática y Grado en Administración y Dirección de Empresas	1 / 1	Práctica-PL; C	15	70
	Profesor/a Titular de Universidad	Modelos de Programación en Cloud (Mpc) (33002)	R	Máster Universitario en Computación Paralela y Distribuida	1	Teoría-TA; C	5	
	Profesor/a Titular de Universidad	Modelos de Programación en Cloud (Mpc) (33002)	R	Máster Universitario en Computación Paralela y Distribuida	1	Práctica-PL; C	15	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)		Máster Universitario en Gestión de la Información	1	Teoría-TA; C	10	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)		Máster Universitario en Gestión de la Información	1	Teoría-TS; C	10	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)		Máster Universitario en Gestión de la Información	1	Práctica-PL; C	15	
2017 / A	Profesor/a Titular de Universidad	Plataformas de Gestión de Contenedores (Pgc) (33013)		Programa de Doctorado en Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Práctica-PL; C	18	48
	Profesor/a Titular de Universidad	Infraestructuras de Cloud Público (Icp) (33014)	R	Programa de Doctorado en Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Teoría-TA; C	12	
	Profesor/a Titular de Universidad	Infraestructuras de Cloud Público (Icp) (33014)	R	Programa de Doctorado en Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Práctica-PL; C	18	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon- sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2017 / B	Profesor/a Titular de Universidad	Despliegue y Configuración Automatizada Mediante Devops (Dca) (33001)	R	Programa de Doctorado en Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Teoría-TA; C	5	85
	Profesor/a Titular de Universidad	Despliegue y Configuración Automatizada Mediante Devops (Dca) (33001)	R	Programa de Doctorado en Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Práctica-PL; C	15	
	Profesor/a Titular de Universidad	Estrategias y Herramientas de Computación Big Data en la Nube (Cbd) (33002)	R	Programa de Doctorado en Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Teoría-TA; C	5	
	Profesor/a Titular de Universidad	Estrategias y Herramientas de Computación Big Data en la Nube (Cbd) (33002)	R	Programa de Doctorado en Informática / Máster Universitario en Computación Paralela y Distribuida	1 / 1	Práctica-PL; C	15	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)	R	Máster Universitario en Gestión de la Información	1	Teoría-TA; C	15	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)	R	Máster Universitario en Gestión de la Información	1	Teoría-TS; C	15	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)	R	Máster Universitario en Gestión de la Información	1	Práctica-PL; C	15	
2018 / A	Profesor/a Titular de Universidad	Infraestructuras de cloud público (ICP) (34576)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing	1	Teoría-TA; C	20	40
	Profesor/a Titular de Universidad	Infraestructuras de cloud público (ICP) (34576)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing	1	Práctica-PL; C	20	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon- sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2018 / B	Profesor/a Titular de Universidad	Servicios en la nube (34016)	R	Máster Universitario en Gestión de la Información	1	Teoría-TA; C	15	65
	Profesor/a Titular de Universidad	Servicios en la nube (34016)	R	Máster Universitario en Gestión de la Información	1	Teoría-TS; C	15	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)	R	Máster Universitario en Gestión de la Información	1	Práctica-PL; C	15	
	Profesor/a Titular de Universidad	Estrategias y herramientas de computación big data en la nube (CBD) (34564)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High- Performance Computing	1	Teoría-TA; C	10	
	Profesor/a Titular de Universidad	Estrategias y herramientas de computación big data en la nube (CBD) (34564)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High- Performance Computing	1	Práctica-PL; C	10	
2019 / A	Profesor/a Titular de Universidad	Lenguajes y entornos de programación paralela (11575)		Grado en Ingeniería Informática	4	Teoría-TA; C	7,5	70
	Profesor/a Titular de Universidad	Lenguajes y entornos de programación paralela (11575)		Grado en Ingeniería Informática	4	Teoría-TS; C	7,5	
	Profesor/a Titular de Universidad	Lenguajes y entornos de programación paralela (11575)		Grado en Ingeniería Informática	4	Práctica-PL; C	15	
	Profesor/a Titular de Universidad	Infraestructuras de cloud público (ICP) (34576)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High- Performance Computing	1	Teoría-TA; C	20	
	Profesor/a Titular de Universidad	Infraestructuras de cloud público (ICP) (34576)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High- Performance Computing	1	Práctica-PL; C	20	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon- sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2019 / B	Profesor/a Titular de Universidad	Servicios en la nube (34016)	R	Máster Universitario en Gestión de la Información	1	Teoría-TA; C	15	45
	Profesor/a Titular de Universidad	Servicios en la nube (34016)	R	Máster Universitario en Gestión de la Información	1	Teoría-TS; C	15	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)	R	Máster Universitario en Gestión de la Información	1	Práctica-PL; C	15	
2020 / A	Profesor/a Titular de Universidad	Lenguajes y entornos de programación paralela (11575)		Grado en Ingeniería Informática	4	Teoría-TA; C	3,75	81,4
	Profesor/a Titular de Universidad	Lenguajes y entornos de programación paralela (11575)		Grado en Ingeniería Informática	4	Teoría-TS; C	3,75	
	Profesor/a Titular de Universidad	Lenguajes y entornos de programación paralela (11575)		Grado en Ingeniería Informática	4	Práctica-PL; C	7,5	
	Profesor/a Titular de Universidad	Infraestructura para el procesamiento de datos (14016)		Grado en Ciencia de Datos	3	Teoría-TA; C	3,8	
	Profesor/a Titular de Universidad	Infraestructura para el procesamiento de datos (14016)		Grado en Ciencia de Datos	3	Teoría-TS; C	15	
	Profesor/a Titular de Universidad	Infraestructura para el procesamiento de datos (14016)		Grado en Ciencia de Datos	3	Práctica-PL; C	7,6	
	Profesor/a Titular de Universidad	Infraestructuras de cloud público (ICP) (34576)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High- Performance Computing	1	Teoría-TA; C	20	
	Profesor/a Titular de Universidad	Infraestructuras de cloud público (ICP) (34576)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High- Performance Computing	1	Práctica-PL; C	20	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon- sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2020 / B	Profesor/a Titular de Universidad	Servicios en la nube (34016)	R	Máster Universitario en Gestión de la Información	1	Teoría-TA; C	15	65
	Profesor/a Titular de Universidad	Servicios en la nube (34016)	R	Máster Universitario en Gestión de la Información	1	Teoría-TS; C	15	
	Profesor/a Titular de Universidad	Servicios en la nube (34016)	R	Máster Universitario en Gestión de la Información	1	Práctica-PL; C	15	
	Profesor/a Titular de Universidad	Estrategias y herramientas de computación big data en la nube (CBD) (34564)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing	1	Teoría-TA; C	10	
	Profesor/a Titular de Universidad	Estrategias y herramientas de computación big data en la nube (CBD) (34564)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing	1	Práctica-PL; C	10	
2020 / T	Profesor/a Titular de Universidad	Desarrollo y despliegue seguro (34877)		Máster Universitario en Ciberseguridad y Ciberinteligencia	1	Teoría-TA; C	10	30
	Profesor/a Titular de Universidad	Desarrollo y despliegue seguro (34877)		Máster Universitario en Ciberseguridad y Ciberinteligencia	1	Teoría-TS; C	10	
	Profesor/a Titular de Universidad	Desarrollo y despliegue seguro (34877)		Máster Universitario en Ciberseguridad y Ciberinteligencia	1	Práctica-PL; C	10	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon- sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2021 / A	Profesor/a Titular de Universidad	Lenguajes y entornos de programación paralela (11575)		Grado en Ingeniería Informática	4	Teoría-TA; C	7,5	96,4
	Profesor/a Titular de Universidad	Lenguajes y entornos de programación paralela (11575)		Grado en Ingeniería Informática	4	Teoría-TS; C	7,5	
	Profesor/a Titular de Universidad	Lenguajes y entornos de programación paralela (11575)		Grado en Ingeniería Informática	4	Práctica-PL; C	15	
	Profesor/a Titular de Universidad	Infraestructura para el procesamiento de datos (14016)		Grado en Ciencia de Datos	3	Teoría-TA; C	3,8	
	Profesor/a Titular de Universidad	Infraestructura para el procesamiento de datos (14016)		Grado en Ciencia de Datos	3	Teoría-TS; C	15	
	Profesor/a Titular de Universidad	Infraestructura para el procesamiento de datos (14016)		Grado en Ciencia de Datos	3	Práctica-PL; C	7,6	
	Profesor/a Titular de Universidad	Infraestructuras de cloud público (ICP) (34576)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing	1	Teoría-TA; C	20	
	Profesor/a Titular de Universidad	Infraestructuras de cloud público (ICP) (34576)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing	1	Práctica-PL; C	20	
2021 / B	Profesor/a Titular de Universidad	Estrategias y herramientas de computación big data en la nube (CBD) (34564)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing	1	Teoría-TA; C	10	20
	Profesor/a Titular de Universidad	Estrategias y herramientas de computación big data en la nube (CBD) (34564)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing	1	Práctica-PL; C	10	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon- sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2021 / T	Profesor/a Titular de Universidad	Desarrollo y despliegue seguro (34877)		Máster Universitario en Ciberseguridad y Ciberinteligencia	1	Teoría-TA; C	10	30
	Profesor/a Titular de Universidad	Desarrollo y despliegue seguro (34877)		Máster Universitario en Ciberseguridad y Ciberinteligencia	1	Teoría-TS; C	10	
	Profesor/a Titular de Universidad	Desarrollo y despliegue seguro (34877)		Máster Universitario en Ciberseguridad y Ciberinteligencia	1	Práctica-PL; C	10	
2022 / A	Profesor/a Titular de Universidad	Lenguajes y entornos de programación paralela (11575)		Grado en Ingeniería Informática	4	Teoría-TA; C	7,5	81,4
	Profesor/a Titular de Universidad	Lenguajes y entornos de programación paralela (11575)		Grado en Ingeniería Informática	4	Teoría-TS; C	7,5	
	Profesor/a Titular de Universidad	Lenguajes y entornos de programación paralela (11575)		Grado en Ingeniería Informática	4	Práctica-PL; C	7,5	
	Profesor/a Titular de Universidad	Infraestructura para el procesamiento de datos (14016)		Grado en Ciencia de Datos	3	Teoría-TA; C	3,8	
	Profesor/a Titular de Universidad	Infraestructura para el procesamiento de datos (14016)		Grado en Ciencia de Datos	3	Teoría-TS; C	7,5	
	Profesor/a Titular de Universidad	Infraestructura para el procesamiento de datos (14016)		Grado en Ciencia de Datos	3	Práctica-PL; C	7,6	
	Profesor/a Titular de Universidad	Infraestructuras de cloud público (ICP) (34576)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing	1	Teoría-TA; C	20	
	Profesor/a Titular de Universidad	Infraestructuras de cloud público (ICP) (34576)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High-Performance Computing	1	Práctica-PL; C	20	





Puestos Docentes Ocupados

Curso académico/ cuatrimestre	Cat. Profes.	Asignatura	Respon- sable	Titulación	Curso de la titul.	Teoría/ Práctica; Idiomas	Horas tot. impartidas por el interesado	Horas tot. impartidas por curso/ cuat.
2022 / B	Profesor/a Titular de Universidad	Estrategias y herramientas de computación big data en la nube (CBD) (34564)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High- Performance Computing	1	Teoría-TA; C	10	20
	Profesor/a Titular de Universidad	Estrategias y herramientas de computación big data en la nube (CBD) (34564)	R	Máster Universitario en Computación en la Nube y de Altas Prestaciones / Cloud and High- Performance Computing	1	Práctica-PL; C	10	
2022 / T	Profesor/a Titular de Universidad	Desarrollo y despliegue seguro (34877)		Máster Universitario en Ciberseguridad y Ciberinteligencia	1	Teoría-TA; C	10	30
	Profesor/a Titular de Universidad	Desarrollo y despliegue seguro (34877)		Máster Universitario en Ciberseguridad y Ciberinteligencia	1	Teoría-TS; C	10	
	Profesor/a Titular de Universidad	Desarrollo y despliegue seguro (34877)		Máster Universitario en Ciberseguridad y Ciberinteligencia	1	Práctica-PL; C	10	

Codificación

R: Responsable de Asignatura

Clasificación Teoría/Práctica:

- Teoría- TA: Teoría de aula
- Teoría- TS: Teoría de seminario
- Práctica- PA: Prácticas de aula
- Práctica- PL: Prácticas de laboratorio

Idiomas: C castellano, V valenciano, I inglés, O otros

Tesis Doctorales Dirigidas

Curso	Título	Premio Extraord.	Mención Internac.	Mención Europea	Fecha
2021-2022	Plataformes avançades en el Núvol per a la reproductibilitat d'experiments computacionals Alumno: Giménez Alventosa, Vicent Calif.: SOBRESALIENTE Director/es: Germán Moltó Martínez José Damián Segrelles Quilis	No	No	No	03/06/2022





Tesis Doctorales Dirigidas

Curso	Título	Premio Extraord.	Mención Internac.	Mención Europea	Fecha
2020-2021	Serverless Computing Strategies on Cloud Platforms Alumno: Naranjo Delgado, Diana María Calif.: SOBRESALIENTE (cum laude) Director/es: Ignacio Blanquer Espert Germán Moltó Martínez	No	Sí	No	07/01/2021
2019-2020	Optimización de arquitecturas distribuidas para el procesamiento de datos masivos Alumno: Herrera Hernández, José Calif.: SOBRESALIENTE (cum laude) Director/es: Germán Moltó Martínez	No	No	No	17/07/2020
2019-2020	Advanced Elastic Platforms for High Throughput Computing on Container-based and Serverless Infrastructures Alumno: Pérez González, Alfonso María Calif.: SOBRESALIENTE (cum laude) Director/es: Germán Moltó Martínez	No	No	No	15/05/2020
2016-2017	High Performance Scientific Computing over Hybrid Cloud Platforms Alumno: Calatrava Arroyo, Amanda Calif.: SOBRESALIENTE (cum laude) Director/es: Germán Moltó Martínez	No	No	No	11/11/2016
2015-2016	Efficient and elastic management of computing infrastructures Alumno: Alfonso Laguna, Carlos de Calif.: SOBRESALIENTE (cum laude) Director/es: Ignacio Blanquer Espert Germán Moltó Martínez	No	No	No	23/10/2015
2013-2014	Gestión de infraestructuras virtuales configuradas dinámicamente Alumno: Caballer Fernández, Miguel Calif.: SOBRESALIENTE (cum laude) Director/es: Germán Moltó Martínez Ignacio Blanquer Espert	Sí	No	No	25/04/2014
2013-2014	SLA-Driven Cloud Computing Domain Representation and Management Alumno: García García, Andrés Calif.: SOBRESALIENTE Director/es: Ignacio Blanquer Espert Germán Moltó Martínez	No	Sí	No	07/03/2014

Dirección de PFCs

Curso	Título	Fecha	NºCodir's
2020-2021	Entorno con integración continua para aplicaciones web desarrolladas	20/07/21	2

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Dirección de PFCs

Curso	Título	Fecha	NºCodir's
	con AngularJS Alumno: FUSTER JUST, FRANCISCO Calif.: Aprobado		
2020-2021	Recopilación Automatizada de Analíticas de Aprendizaje Mediante Herramientas Informáticas Alumno: HERRERO CABO, CARLOS Calif.: Aprobado	11/01/21	1
2019-2020	Diseño de una Infraestructura Informática de Virtualización Alumno: VILA CASTELLO, ADRIAN Calif.: Notable	16/09/20	1
2018-2019	Val&Go: Aplicación de Movilidad Urbana para Valencia Alumno: GALLARDO MOSTEO, PABLO Calif.: Sobresaliente	19/09/19	1
2018-2019	Implementación de un chatbot mediante una arquitectura serverless Alumno: SOLE FONTE, MARC Calif.: Matric. Honor	09/07/19	1
2018-2019	Evaluación del escalamiento de un sistema en la nube con cargas realistas y ajuste del umbral de escalamiento Alumno: CERVIERI CARRAU, VALENTIN VICENTE Calif.: Aprobado	23/05/19	2
2017-2018	Portal Web de Analíticas de Uso para Cuentas Compartidas en AWS Alumno: PRIETO FONTCUBERTA, JOSE RAMON Calif.: Sobresaliente	12/07/18	1
2016-2017	Desarrollo de una Interfaz REST para una Herramienta de Despliegue de Clusters Virtuales en la Nube Alumno: TELLO BENEYTO, ABEL Calif.: Aprobado	17/01/17	1
2015-2016	Rivence: Aplicación móvil de servicios al ciudadano Alumno: QUINZA PEREZ, CARLOS Calif.: Notable	14/07/16	1
2014-2015	DESARROLLO DE UNA APLICACIÓN WEB PARA GESTIONAR LOS ARCHIVOS DE DROPBOX ENTRE VARIOS USUARIOS Alumno: GUAN, CHENG CHENG Calif.: Notable	30/09/15	2
2014-2015	Desarrollo de una aplicación web modular autogestionable Alumno: PERIS PEREZ, SERGIO Calif.: Notable	10/09/15	1
2014-2015	Desarrollo de una aplicación para gestión de productos farmacéuticos Alumno: FARINOS MOLINA, JAVIER Calif.: Notable	16/07/15	1
2013-2014	DESARROLLO DE UNA APLICACIÓN WEB ORIENTADA A FACILITAR SERVICIOS DOMÉSTICOS-AYUDA2.ES Alumno: PUCHADES MARTINEZ, JOSE Calif.: Sobresaliente	25/04/14	1
2013-2014	Sistema de iluminación animada en un cubo de LEDS Alumno: MORA MORCILLO, ANDRES Calif.: Notable	06/02/14	1
2013-2014	Sistema de iluminación animada en un cubo de LEDS	06/02/14	1





Dirección de PFCs

Curso	Título	Fecha	NºCodir's
	Alumno: SANCHEZ CHAMORRO, JEFFERSON DAVID Calif.: Notable		
2012-2013	AGRILUK 2.0 EL BUSCADOR DE LA AGRICULTURA Alumno: MANRIQUE DOMINGO, DANIEL Calif.: Sobresaliente	30/09/13	1
2012-2013	AgriLuk 2.0 el buscador de la agricultura Alumno: BLAZQUEZ CALDERON, ADRIAN Calif.: Sobresaliente	30/09/13	1
2012-2013	DISEÑO E IMPLEMENTACIÓN CON TECNOLOGÍAS JSF Y JPA DE UNA WEB PARA UN GRUPO DE INVESTIGACIÓN EN BIOTECNOLOGÍA Alumno: GARCIA-MIGUEL PEREZ-LUENGO, CARLOS Calif.: Sobresaliente	13/06/13	2
2012-2013	PUBLICACIÓN DE ESCRITORIOS Y APLICACIONES EN REMOTO EN UN ENTORNO DE VIRTUALIZACIÓN Alumno: SANMARTIN GALIPIENSO, GONZALO AGUSTIN Calif.: Sobresaliente Premio: Premio Bancaja	02/05/13	2
2011-2012	Migración de un Catálogo y Repositorio de Imágenes de Maquinas Virtuales a Java/Hibernate Alumno: GARCIA VILLALOBOS, ANGEL LUIS Calif.: Notable	26/09/12	1
2011-2012	CREACIÓN DE UNA INTERFAZ DE COMUNICACIÓN ENTRE DOS SISTEMAS PARA LA GESTIÓN DE LA PRODUCCIÓN DE VEHÍCULOS Alumno: HOYO MORENO, ROQUE Calif.: Sobresaliente	26/07/12	2
2011-2012	DEVELOPMENT OF AN UNIVERSAL COMPUTER CONFIGURATION APPLICATION Alumno: CASERO RAMIREZ, HUGO Calif.: Sobresaliente	25/07/12	1
2010-2011	INTEGRACIÓN DE COMPONENTES EN SISTEMAS DE INFORMACIÓN HOSPITALARIOS Alumno: CUENCA BENITEZ, FRANCISCO JOSE Calif.: Notable	28/06/11	1
2010-2011	"GRID BASED CFD OPTIMIZATION" Alumno: CHAPMAN, NICHOLAI Calif.: Sobresaliente	22/10/10	1
2010-2011	ABSTRACCIÓN EN EL ACCESO A LA INFORMACIÓN DE EQUIPOS MÉDICOS MEDIANTE ANALIZADORES LÉXICOS Y SINTÁCTICOS Y ENCAPSULADORES DE PROTOCOLOS Alumno: MINUESA CUENCA, VICTOR MIGUEL Calif.: Notable	06/10/10	1
2009-2010	DESARROLLO DE INTERFACES DE ALTO NIVEL PARA LA INTERACCION CON GESTORES DE MAQUINAS VIRTUALES EN INFRAESTRUCTURAS TIPO CLOUD Alumno: CALATRAVA ARROYO, AMANDA Calif.: Sobresaliente	07/09/10	1
2009-2010	HERRAMIENTAS Y PROCEDIMIENTOS PARA LA ADMINISTRACION DE UN CLUSTER DE ALTAS PRESTACIONES Alumno: CARRION BURGUETE, JOSE VICENTE Calif.: Sobresaliente	31/05/10	1
2004-2005	DESARROLLO DE UNA APLICACIÓN GRÁFICA PARA LA GENERACIÓN	23/06/05	2





Dirección de PFCs

Curso	Título	Fecha	NºCodir's
	AUTOMÁTICA DE FICHEROS PARAMÉTRICOS XML EN PROBLEMAS DE SIMULACIÓN DE LA ACTIVIDAD ELÉCTRICA CARDIACA. Alumno: TOLEDO CATALAN, ADRIANA Calif.: Notable		
2004-2005	IMPLEMENTACIÓN DE UN SISTEMA PARA GESTIONAR LA EJECUCIÓN DE SIMULACIONES DE TEJIDOS CARDIACOS EN ENTORNOS GRID Alumno: SANTANDREU BENAVENT, MARIA MANUELA Calif.: Notable	15/06/05	3

Dirección de Tesinas de Máster

Curso	Título	Fecha	NºCodir's
2021-2022	Computación Serverless basada en GPUs en AWS Alumno: CONTRERAS RUIZ, MANUEL RAMON Calif.: Sobresaliente	13/12/21	2
2020-2021	Gestión de Servicios de Amazon Web Services Mediante Alexa Alumno: AGULLO VALLS, ADRIAN Calif.: Notable	09/07/21	1
2020-2021	Aplicación Web para Composición de Workflows Serverless Alumno: SOLER MARCO, DAVID Calif.: Notable	21/04/21	2
2020-2021	Aplicación web para venta de entradas de cine en AWS Alumno: LLORCA PEDROS, CRISTIAN Calif.: Notable	29/03/21	1
2020-2021	Un programa de fidelización de clientes que utiliza Blockchain Alumno: ALGHAMDI, OSAMA ABDULRAHMAN A Calif.: Notable	22/12/20	1
2019-2020	Arquitecturas y Modelos Económicos de Aplicaciones Serverless Alumno: PETROSYAN, LUIZA Calif.: Notable	24/09/20	1
2019-2020	Plataforma Serverless de Procesado de Datos Abiertos Alumno: ORTIZ AMAYA, JESUS Calif.: Sobresaliente	24/09/20	1
2019-2020	Análisis de Herramientas Software para el Ciclo de Vida de un Proyecto de Big Data Alumno: MATA LLORCA, MANUEL Calif.: Notable	24/07/20	1
2019-2020	Sistema Serverless de Monitorización de Recursos para Plataformas de Cloud Público Alumno: REQUENA CASARES, CRISTINA Calif.: Sobresaliente	24/07/20	1
2018-2019	Algoritmos predictivos basados en el aprendizaje para plataformas integradas y distribuidas en el estudio de las ondas cerebrales. Alumno: GARCIA JIMENEZ, ALBERTO Calif.: Sobresaliente	23/09/19	1
2018-2019	Ejecución Monetizada de Workflows de Algoritmos Privados en Plataformas Serverless Públicas	25/07/19	2





Dirección de Tesinas de Máster

Curso	Título	Fecha	NºCodir's
	Alumno: MENDEZ MADRIGAL, ADOLFO Calif.: Matric. Honor		
2018-2019	Plataforma Serverless Híbrida de Procesado de Datos	18/07/19	1
	Alumno: RISCO GALLARDO, SEBASTIAN Calif.: Matric. Honor		
2017-2018	Entrenamiento Escalable de Modelos de Deep Learning sobre Infraestructuras Cloud	27/09/18	2
	Alumno: JORGE CANO, JAVIER Calif.: Matric. Honor		
2017-2018	Interfaz para la Ejecución de Aplicaciones sobre Plataformas Serverless	27/09/18	1
	Alumno: PEIRO CASTELLO, JORDI Calif.: Notable		
2017-2018	Plataforma Serverless de Ejecución de Trabajos	27/09/18	1
	Alumno: ORDOÑEZ OSORTO, DORIAN ADOLFO Calif.: Sobresaliente		
2016-2017	Despliegue y Monitorización de un cluster Mesos	28/07/17	2
	Alumno: LOPEZ HUGUET, SERGIO Calif.: Sobresaliente		
2016-2017	Gestión Eficiente de Arquitecturas Basadas en Microservicios	14/12/16	1
	Alumno: CRUZ HERRERA, PABLO ROBERTO Calif.: Aprobado		
2016-2017	Plataforma en la Nube para la Gestión y Evaluación de Portafolios Académicos	14/12/16	2
	Alumno: MIRANDA VASQUEZ, FRANZ ROBERT Calif.: Sobresaliente		
2015-2016	Elasticidad Horizontal Reactiva basada en Contenedores	30/09/16	2
	Alumno: GONZALEZ SEGURA, CESAR Calif.: Notable		
2015-2016	Gestión Elástica de Clusters de Contenedores	30/09/16	1
	Alumno: YATSYK GAVRYLYAK, YURIY Calif.: Notable		
2014-2015	ANÁLISIS DE FACTORES DE DIAGNÓSTICO EN INFORMES RADIOLÓGICOS DEL PROCESO CLÍNICO DIAGNÓSTICO DE CÁNCER DE MAMA MEDIANTE MAPREDUCE	28/09/15	2
	Alumno: LOOR MASPONS, LUIS ENRIQUE Calif.: Notable		
2014-2015	ESTUDIO DE APLICABILIDAD DE TÉCNICAS DE BIG DATA EN EL STREAMING MULTIMEDIA PARA LA DETECCIÓN DE EVENTOS	25/02/15	1
	Alumno: HERRERA HERNANDEZ, JOSE Calif.: Sobresaliente		
2012-2013	VMCA: UN SISTEMA PARA LA CONSOLIDACIÓN DE RECURSOS EN PLATAFORMAS DE VIRTUALIZACIÓN	24/07/13	2
	Alumno: ALFONSO LAGUNA, CARLOS DE Calif.: Sobresaliente		
2011-2012	SISTEMA DE INFORMACIÓN PARA MEJORAR LAS COLABORACIONES DINÁMICAS EN EL GRID	28/02/12	2
	Alumno: TORRES SERRANO, ERIK Calif.: Sobresaliente		





Dirección de Tesinas de Máster

Curso	Título	Fecha	NºCodir's
2011-2012	USO DE INFRAESTRUCTURAS HÍBRIDAS GRID Y CLOUD PARA LA COMPUTACIÓN CIENTÍFICA Alumno: CALATRAVA ARROYO, AMANDA Calif.: Sobresaliente	28/02/12	1
2010-2011	ARQUITECTURA PARA UN SISTEMA DE FICHEROS DISTRIBUIDO ORIENTADO AL ÁMBITO DE LAS APLICACIONES GRID Y CLOUD Alumno: CARRION BURGUETE, JOSE VICENTE Calif.: Sobresaliente	14/07/11	2

CALIDAD ACTIVIDAD DOCENTE

Evaluaciones positivas de su actividad

Curso	Convocatoria	Puntuación	Media Convocatoria	Umbral Favorable/Aceptable	Umbral Notable	Umbral Muy Favorable/Excelente	Valoración Final
2020-2021	IAD(1)	75,38		19,82	29,16	49,7	Excelente
2019-2020	IAD(1)	68,55		21,56	31,53	53,31	Excelente
2018-2019	IAD(1)	60,7		21,19	31,03	52,54	Excelente
2017-2018	IAD(1)	68,33		22,06	32,23	54,38	Excelente
2016-2017	IAD(1)	54,48		23,13	33,72	56,69	Notable
2015-2016	IAD(1)	61,03		25,08	36,52	61,09	Excelente
2014-2015	IAD(1)	68,41		26,28	38,28	63,94	Excelente
2013-2014	IAD(1)	66,48		26,28	38,28	63,94	Excelente
2012-2013	IAD(1)	49,67		25,08	36,52	61,09	Notable
2011-2012	IAD(1)	64,56		24,44		59,62	Muy Favorable
2010-2011	IAD(1)	58,23		24,44		59,62	Favorable
2009-2010	IAD(1)	53,52		25,08		61,09	Favorable
2008-2009	IAD(1)	45,84		25,08		61,09	Favorable
2007-2008	IAD(1)	34,23		20		60	Favorable
2006-2007	ACE(2)	53,69	34,8				
2005-2006	ACE(2)	57,68	41,7				
2004-2005	ACE(2)	5,5	4,8				

(1) - Para evaluar la actividad docente del profesorado se empleó el Índice de Actividad Docente (IAD), parámetro basado en el modelo del Programa DOCENTIA y que fue certificado por AVAP y ANECA con fecha 19-12-2012.

(2) - Con objeto de poder evaluar la actividad docente del profesorado se empleó un parámetro, denominado ACE (Ayuda Complementaria a la Enseñanza), que incorpora las siguientes dimensiones de la actividad docente desarrollada, tanto desde el punto de vista cuantitativo como cualitativo: (i) Acto Docente, (ii) Publicaciones y Material Docente, (iii) Programa PACE (Programa Propio UPV de Convergencia Europea), (iv) Participación en Cursos y Congresos de Innovación Educativa.





Encuestas de Alumnado

Curso	Nota (Sobre 10)
2020-2021	9,50
2019-2020	9,90
2018-2019	9,42
2017-2018	9,91
2016-2017	9,07
2015-2016	9,80
2014-2015	9,43
2013-2014	9,29
2012-2013	9,67
2011-2012	8,98
2010-2011	8,94
2009-2010	9,48
2008-2009	9,52
2007-2008	8,90
2006-2007	8,83
2005-2006	9,34
2004-2005	7,39

Proyectos de Innovación Docente

Curso	Descripción
2020-2021	Estrategias y Herramientas de Analíticas del Aprendizaje para la Formación Multidisciplinar en Competencias Transversales (PIME/19-20/166)
2020-2021	Comunidades de Aprendizaje como servicios en la nube para el desarrollo y evaluación automática de Competencias Transversales y Objetivos Formativos específicos (PIME/18-19/79)
2020-2021	Metodologías activas y TICs (MATI)
2019-2020	Estrategias y Herramientas de Analíticas del Aprendizaje para la Formación Multidisciplinar en Competencias Transversales (PIME/19-20/166)
2019-2020	Comunidades de Aprendizaje como servicios en la nube para el desarrollo y evaluación automática de Competencias Transversales y Objetivos Formativos específicos (PIME/18-19/79)
2019-2020	Metodologías activas y TICs (MATI)
2018-2019	Comunidades de Aprendizaje como servicios en la nube para el desarrollo y evaluación automática de Competencias Transversales y Objetivos Formativos específicos (B79/18)
2018-2019	Metodologías activas y TICs (MATI)
2017-2018	Entornos Virtuales Computacionales para la Evaluación de Competencias Transversales en la Nube (A04-17/16)
2017-2018	Experiencias Multi-Disciplinarias de Integración de Aula Inversa para el Desarrollo de Competencias Transversales (A08-17/16)
2017-2018	Metodologías activas y TICs (MATI)
2016-2017	Entornos Virtuales Computacionales para la Evaluación de Competencias Transversales en la Nube (A04/16)
2016-2017	Experiencias Multi-Disciplinarias de Integración de Aula Inversa para el Desarrollo de Competencias Transversales (A08/16)
2016-2017	Metodologías activas y TICs (MATI)
2015-2016	Análisis y Evaluación de Impacto del Cloud Computing en la Gestión de Entornos Virtuales Computacionales en la Enseñanza (A14-16/15)
2015-2016	Diseño de experiencias y creación de materiales para la implantación del Flipped Classroom (A17-16/15)
2015-2016	Metodologías activas y TICs (MATI)
2014-2015	Análisis y Evaluación de Impacto del Cloud Computing en la Gestión de Entornos Virtuales Computacionales en la Enseñanza (A14/14)
2014-2015	Diseño de experiencias y creación de materiales para la implantación del Flipped Classroom (A17/14)
2014-2015	Metodologías activas y TICs (MATI)





Proyectos de Innovación Docente

Curso	Descripción
2013-2014	Metodologías activas y TICs (MATI)
2013-2014	Southwestern Europe Regional Contest (SWERC) 2013 (PIEX/35)
2013-2014	Uso de Entornos Virtualizados basados en Cloud para la Realización de Prácticas Docentes (A16/13)
2012-2013	Creación y distribución de vídeo-conceptos multidisciplinares para el fomento del aprendizaje autónomo (A05/12)
2012-2013	Metodologías activas y TICs (MATI)
2012-2013	Southwestern Europe Regional Contest (SWERC) 2013 (PIEX/35)
2011-2012	Elaboración de materiales de Autoaprendizaje, Autoevaluación y Evaluación en las asignaturas IIP y PRG en el Grado de Informática (B20/11)
2011-2012	Metodologías activas y TICs (MATI)
2011-2012	Utilización de Vídeos Didácticos para la Mejora de los Procesos de Aprendizaje Autónomo Basados en la Resolución de Ejercicios (A04/11)
2010-2011	Aprendizaje virtual síncrono mediante entornos colaborativos en un contexto multidisciplinar (A001/10)
2010-2011	Grupo de Innovación docente (EICE)
2010-2011	Grupo de Innovación docente (PACE)
2010-2011	Metodologías activas y TICs (MATI)
2009-2010	Grupo de Innovación Docente (EICE)
2008-2009	Participación en Proyectos de Innovación Docente (PACE)
2007-2008	Grupo de Innovación Docente UPV

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4.2. Certificado de Participación en Proyectos




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La Universitat Politècnica de València,

HACE CONSTAR

Que según la información disponible en las bases de datos institucionales, D./D^a Moltó Martínez, Germán con DNI 52656437, ha participado en las actividades de I+D+i cuyo listado se adjunta.

Lo que hace constar a los efectos oportunos.

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Participación en Proyectos de I+D financiados en Convocatorias públicas. (nacionales y/o internacionales).


Título del proyecto: AN INTERDISCIPLINARY DIGITAL TWIN ENGINE FOR SCIENCE (101058386)
Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA
Entidades participantes: Universitat Politècnica de València
Duración, desde: 01/09/22 hasta: 31/08/25 Cuantía de la subvención: 318.250,00
Investigadores responsables: Blanquer Espert, Ignacio
Investigadores participantes: Moltó Martínez, Germán
Investigadores en formación:
Equipo de trabajo:

Título del proyecto: IMAGING DATA AND SERVICES FOR AQUATIC SCIENCE (101058625)
Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA
Entidades participantes: Universitat Politècnica de València
Duración, desde: 01/09/22 hasta: 31/08/25 Cuantía de la subvención: 77.937,50
Investigadores responsables: Blanquer Espert, Ignacio
Investigadores participantes: Moltó Martínez, Germán
Investigadores en formación:
Equipo de trabajo:

Título del proyecto: COMPUTACION CIENTIFICA SERVERLESS A TRAVES DEL HIBRIDO CONTINUO CLOUD (PID2020-113126RB-100)
Entidad financiadora: AGENCIA ESTATAL DE INVESTIGACION
Entidades participantes: Universitat Politècnica de València
Duración, desde: 01/09/21 hasta: 31/08/25 Cuantía de la subvención: 145.321,00
Investigadores responsables: Moltó Martínez, Germán; Blanquer Espert, Ignacio
Investigadores participantes: Alfonso Laguna, Carlos De; Segrelles Quilis, José Damián; Risco Gallardo, Sebastián; Martínez Peiró, Marcos Antonio; Silla Jiménez, Federico
Investigadores en formación:
Equipo de trabajo: López Hugué, Sergio; Calatrava Arroyo, Amanda

Título del proyecto: ARTIFICIAL INTELLIGENCE FOR THE EUROPEAN OPEN SCIENCE CLOUD (101058593)
Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA
Entidades participantes: Universitat Politècnica de València
Duración, desde: 01/09/22 hasta: 31/08/25 Cuantía de la subvención: 503.500,00
Investigadores responsables: Moltó Martínez, Germán
Investigadores participantes: Blanquer Espert, Ignacio
Investigadores en formación:
Equipo de trabajo:

Título del proyecto: ARTIFICIAL INTELLIGENCE IN SECURE PRIVACY-PRESERVING COMPUTING CONTINUUM (101016577)
Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA
Entidades participantes: Universitat Politècnica de València
Duración, desde: 01/01/21 hasta: 31/12/23 Cuantía de la subvención: 502.000,00
Investigadores responsables: Blanquer Espert, Ignacio
Investigadores participantes: Moltó Martínez, Germán; Calatrava Arroyo, Amanda; Silla Jiménez, Federico; Prades Gasulla, Javier; Peñaranda Cebrián, Cristian; Parcero Iglesias, Estíbaliz
Investigadores en formación:
Equipo de trabajo:

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Título del proyecto: COMPUTACION ABIERTA SIN SERVIDOR PARA LA ADOPCION DE INNOVACION RAPIDA EN RECURSOS SEGUROS PREPARADOS PARA LA EMPRESA (PDC2021-120844-I00)

Entidad financiadora: AGENCIA ESTATAL DE INVESTIGACION

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/12/21 hasta: 30/11/23 Cuantía de la subvención: 143.750,00

Investigadores responsables: Moltó Martínez, Germán; Blanquer Espert, Ignacio

Investigadores participantes: Alfonso Laguna, Carlos De; Segrelles Quilis, José Damián; Civera Saiz, Jorge; Langarita Benítez, Sergio; Alarcón Marín, Caterina; Martínez Peiró, Marcos Antonio

Investigadores en formación:

Equipo de trabajo: López Huguet, Sergio

Título del proyecto: EGI ADVANCED COMPUTING FOR EOSC (101017567)

Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/01/21 hasta: 30/06/23 Cuantía de la subvención: 95.813,00

Investigadores responsables: Blanquer Espert, Ignacio

Investigadores participantes: Moltó Martínez, Germán

Investigadores en formación:

Equipo de trabajo:

Título del proyecto: EUROPEAN OPEN SCIENCE CLOUD - EXPANDING CAPACITIES BY BUILDING CAPABILITIES (857647)

Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/09/19 hasta: 31/10/22 Cuantía de la subvención: 323.500,00

Investigadores responsables: Blanquer Espert, Ignacio

Investigadores participantes: Moltó Martínez, Germán; Calatrava Arroyo, Amanda; Caballer Fernández, Miguel

Investigadores en formación:

Equipo de trabajo:

Título del proyecto: AYUDA PREDOCTORAL GVA-GIMENEZ ALVENTOSA (ACIF/2018/148)

Entidad financiadora: GENERALITAT VALENCIANA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/09/18 hasta: 09/12/21 Cuantía de la subvención: 72.743,07

Investigadores responsables: Moltó Martínez, Germán

Investigadores participantes:

Investigadores en formación: Giménez Alventosa, Vicent

Equipo de trabajo:

Título del proyecto: PLATAFORMA COLABORATIVA EN LA NUBE PARA EL DESARROLLO Y EVALUACION DE COMPETENCIAS EN LAS ENSEÑANZAS STEM (AICO/2019/313)

Entidad financiadora: GENERALITAT VALENCIANA


Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/01/19 hasta: 31/03/21 Cuantía de la subvención: 40.000,00

Investigadores responsables: Segrelles Quilis, José Damián

Investigadores participantes: Sentieri Omarrementeria, Carla; Moltó Martínez, Germán; Ramos Montes, Marcos; Andrés Martínez, David De; Domingo Calabuig, Débora; Benlloch Dualde, José Vicente; Blanc Clavero, Sara; Navarro Bosch, Ana María; Segarra Soriano, Encarnación; Blanquer Espert, Ignacio

Investigadores en formación:

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Equipo de trabajo:

Título del proyecto: INTEGRATING AND MANAGING SERVICES FOR THE EUROPEAN OPEN SCIENCE CLOUD (777536)
Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA
Entidades participantes: Universitat Politècnica de València
Duración, desde: 01/01/18 hasta: 31/03/21 Cuantía de la subvención: 239.937,50
Investigadores responsables: Blanquer Espert, Ignacio
Investigadores participantes: Alonso Abalos, José Miguel; Moltó Martínez, Germán; Calvo Saiz, Conrado Javier; Alvarruiz Bermejo, Fernando; Risco Gallardo, Sebastián; Arce Grilo, Alexandre David
Investigadores en formación:
Equipo de trabajo:

Título del proyecto: COMPUTACION BIG DATA Y DE ALTAS PRESTACIONES SOBRE MULTI-CLOUDS ELASTICOS (TIN2016-79951-R)
Entidad financiadora: AGENCIA ESTATAL DE INVESTIGACION
Entidades participantes: Universitat Politècnica de València
Duración, desde: 30/12/16 hasta: 29/12/20 Cuantía de la subvención: 110.594,00
Investigadores responsables: Moltó Martínez, Germán; Blanquer Espert, Ignacio
Investigadores participantes: Segrelles Quilis, José Damián; Ballester Merelo, Francisco José; Pérez González, Alfonso María; ALIC , ANDREI STEFAN; Martínez Peiró, Marcos Antonio; Alonso Abalos, José Miguel
Investigadores en formación:
Equipo de trabajo: Alfonso Laguna, Carlos De

Título del proyecto: DESIGNING AND ENABLING E-INFRASTRUCTURES FOR INTENSIVE PROCESSING IN A HYBRID DATA CLOUD (777435)
Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA
Entidades participantes: Universitat Politècnica de València
Duración, desde: 01/11/17 hasta: 30/04/20 Cuantía de la subvención: 240.954,49
Investigadores responsables: Blanquer Espert, Ignacio
Investigadores participantes: Moltó Martínez, Germán; Segrelles Quilis, José Damián; Calvo Saiz, Conrado Javier; López Huguet, Sergio; Alfonso Laguna, Carlos De; ALIC , ANDREI STEFAN; Lozano Lloret, Pau
Investigadores en formación:
Equipo de trabajo:

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Título del proyecto: PLATAFORMA DE COMPUTACION INTENSIVA MEDIANTE ACELERADORES GRAFICOS (GPUS) PARA SU APLICACION EN MEDICINA PERSONALIZADA (IDIFEDER/2018/032)

Entidad financiadora: GENERALITAT VALENCIANA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/01/18 hasta: 31/12/19 Cuantía de la subvención: 318.111,42

Investigadores responsables: Blanquer Espert, Ignacio

Investigadores participantes: Saiz Rodríguez, Francisco Javier; Casamayor Rodenas, Juan Carlos; Mora Mas, Francisco José; Trenor Gomis, Beatriz Ana; Pastor López, Oscar; Martínez Peiró, Marcos Antonio; Colom Palero, Ricardo José; Gadea Gironés, Rafael; Ferrero De Loma-Osorio, José María; Mota Herranz, Laura; Rueda Molina, Urko; Calatrava Arroyo, Amanda; Segrelles Quilis, José Damián; Alonso Abalos, José Miguel; LEÓN PALACIO, ANA; Franco Martins Souza, Beatriz; Alvarruiz Bermejo, Fernando; Romero Pérez, Lucía; Moltó Martínez, Germán; Caballer Fernández, Miguel; Ballester Merelo, Francisco José

Investigadores en formación:

Equipo de trabajo:

Título del proyecto: Ejecución de aplicaciones sobre plataformas on-premises elásticas de funciones como servicio (FaaS) (SP20180068)

Entidad financiadora: UNIVERSIDAD POLITECNICA DE VALENCIA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/01/19 hasta: 31/12/19 Cuantía de la subvención: 5.000,00

Investigadores responsables: Caballer Fernández, Miguel

Investigadores participantes: Moltó Martínez, Germán; López Huguet, Sergio; Pérez González, Alfonso María; Blanquer Espert, Ignacio; Calatrava Arroyo, Amanda

Investigadores en formación:

Equipo de trabajo:

Título del proyecto: ADAPTIVE, TRUSTWORTHY, MANAGEABLE, ORCHESTRATED, SECURE, PRIVACY-ASSURING, HYBRID ECOSYSTEM FOR RESILIENT CLOUD COMPUTING (777154)

Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/11/17 hasta: 31/10/19 Cuantía de la subvención: 283.085,59

Investigadores responsables: Blanquer Espert, Ignacio

Investigadores participantes: Alfonso Laguna, Carlos De; Moltó Martínez, Germán; Calatrava Arroyo, Amanda; Caballer Fernández, Miguel

Investigadores en formación:

Equipo de trabajo: ANDRADE, IVAN

Título del proyecto: Elastic Kubernetes as a Service in EGI Federated Cloud ()

Entidad financiadora: STICHTING EGI

Entidades participantes: Universitat Politècnica de València

Duración, desde: 22/03/19 hasta: 21/09/19 Cuantía de la subvención: 30.478,80

Investigadores responsables: Blanquer Espert, Ignacio

Investigadores participantes: Moltó Martínez, Germán; Alvarruiz Bermejo, Fernando; Alonso Abalos, José Miguel; Alfonso Laguna, Carlos De

Investigadores en formación:

Equipo de trabajo:

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Título del proyecto: Elastic Serverless Platform for High Throughput Computing Scientific Application ()

Entidad financiadora: STICHTING EGI

Entidades participantes: Universitat Politècnica de València

Duración, desde: 13/03/19 hasta: 12/09/19 Cuantía de la subvención: 15.000,00

Investigadores responsables: Moltó Martínez, Germán

Investigadores participantes: Blanquer Espert, Ignacio; Alvarruiz Bermejo, Fernando; Alonso Abalos, José Miguel; Alfonso Laguna, Carlos De

Investigadores en formación:

Equipo de trabajo:

Título del proyecto: ATMOSPHERE. ADAPTIVE, TRUSTWORTHY, MANAGEABLE, ORCHESTRATED, SECURE PRIVACY-ASSURING HYBRID, ECOSYSTEM FOR RESILIENT CLOUD COMPUTING (APE/2017/009)

Entidad financiadora: GENERALITAT VALENCIANA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/01/17 hasta: 31/12/17 Cuantía de la subvención: 8.900,00

Investigadores responsables: Blanquer Espert, Ignacio

Investigadores participantes: Moltó Martínez, Germán; Alvarruiz Bermejo, Fernando; Alonso Abalos, José Miguel; Alfonso Laguna, Carlos De

Investigadores en formación:

Equipo de trabajo:

Título del proyecto: COLLABORATIVE CLOUD PLATFORM FOR CONTINUOUS INTEGRATION OF QUANTITATIVE IMAGING BIOMARKERS THROUGH THE SMART SPECIALISATION. (APE/2017/033)

Entidad financiadora: GENERALITAT VALENCIANA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/01/17 hasta: 31/12/17 Cuantía de la subvención: 8.950,00

Investigadores responsables: Segrelles Quilis, José Damián

Investigadores participantes: Moltó Martínez, Germán; Alvarruiz Bermejo, Fernando; Alonso Abalos, José Miguel; Alfonso Laguna, Carlos De

Investigadores en formación:

Equipo de trabajo:

Título del proyecto: EUROPE-BRAZIL COLLABORATION ON BIG DATA SCIENTIFIC RESEARCH THROUGH CLOUD-CENTRIC APPLICATIONS (690116)

Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/01/16 hasta: 31/12/17 Cuantía de la subvención: 285.017,99

Investigadores responsables: Blanquer Espert, Ignacio

Investigadores participantes: Alonso Abalos, José Miguel; Torres Serrano, Erik; Moltó Martínez, Germán; Calatrava Arroyo, Amanda; López Huguet, Sergio; ALIC , ANDREI STEFAN; Arce Grilo, Alexandre David; Lozano Lloret, Pau

Investigadores en formación:

Equipo de trabajo:

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Título del proyecto: Integrating Distributed data Infrastructures for Global ExpLOitation. INDIGO-DataCloud (653549)
Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA
Entidades participantes: Universitat Politècnica de València
Duración, desde: 01/04/15 hasta: 30/09/17 Cuantía de la subvención: 457.570,47
Investigadores responsables: Blanquer Espert, Ignacio
Investigadores participantes: Caballer Fernández, Miguel; Alfonso Laguna, Carlos De; Moltó Martínez, Germán; López Huguet, Sergio; Pérez González, Alfonso María; Borreguero Torró, Ferrán; Bayonne Sopo, Enrique; Alvarruiz Bermejo, Fernando; Alonso Abalos, José Miguel; Meseguer Anastasio, Javier Enrique; Lozano Lloret, Pau
Investigadores en formación:
Equipo de trabajo:

Título del proyecto: Engaging the EGI Community towards an Open Science Commons EGI-Engage (654142)
Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA
Entidades participantes: Universitat Politècnica de València
Duración, desde: 01/07/15 hasta: 31/08/17 Cuantía de la subvención: 90.147,25
Investigadores responsables: Blanquer Espert, Ignacio
Investigadores participantes: Moltó Martínez, Germán; Meseguer Anastasio, Javier Enrique; Arce Grilo, Alexandre David
Investigadores en formación:
Equipo de trabajo:

Título del proyecto: CLUSTERS VIRTUALES ELASTICOS Y MIGRABLES SOBRE INFRAESTRUCTURAS CLOUD HIBRIDAS (TIN2013-44390-R-AR)
Entidad financiadora: MINISTERIO DE ECONOMIA Y EMPRESA
Entidades participantes: Universitat Politècnica de València
Duración, desde: 01/01/14 hasta: 31/12/16 Cuantía de la subvención: 79.876,94
Investigadores responsables: Moltó Martínez, Germán; Blanquer Espert, Ignacio
Investigadores participantes: Alfonso Laguna, Carlos De; Hernández García, Vicente; Alvarruiz Bermejo, Fernando; Alonso Abalos, José Miguel; Calatrava Arroyo, Amanda; Carrión Collado, Abel Antonio
Investigadores en formación:
Equipo de trabajo:

Título del proyecto: ADVANCED CLOUD INFRASTRUCTURE FOR BIG DATA APPLICATIONS IN EUROPE-BRAZIL (APE/2016/012)
Entidad financiadora: GENERALITAT VALENCIANA
Entidades participantes: Universitat Politècnica de València
Duración, desde: 01/01/16 hasta: 31/12/16 Cuantía de la subvención: 6.000,00
Investigadores responsables: Blanquer Espert, Ignacio
Investigadores participantes: Moltó Martínez, Germán; Alvarruiz Bermejo, Fernando; Alonso Abalos, José Miguel; Segrelles Quilis, José Damián
Investigadores en formación:
Equipo de trabajo:

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Título del proyecto: AYUDA PARA LA CONTRATACION DE PERSONAL EN FORMACION DE CARACTER PREDOCTORAL
PROGRAMA VALI+D-CALATRAVA ARROYO, AMANDA (ACIF/2013/003)

Entidad financiadora: GENERALITAT VALENCIANA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/06/13 hasta: 01/06/16 Cuantía de la subvención: 66.577,30

Investigadores responsables: Moltó Martínez, Germán

Investigadores participantes: Calatrava Arroyo, Amanda

Investigadores en formación:

Equipo de trabajo:

Título del proyecto: EU-Brazil Cloud infrastructure Connecting federated resources for Scientific Advancement (614048)

Entidad financiadora: COMISION DE LAS COMUNIDADES EUROPEA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/10/13 hasta: 31/01/16 Cuantía de la subvención: 245.589,00

Investigadores responsables: Blanquer Espert, Ignacio

Investigadores participantes: Torres Serrano, Erik; Moltó Martínez, Germán

Investigadores en formación: Giménez Fayos, María Teresa

Equipo de trabajo:

Título del proyecto: SERVICIOS AVANZADOS PARA EL DESPLIEGUE Y CONTEXTUALIZACION DE APLICACIONES
VIRTUALIZADAS PARA DAR SOPORTE A MODELOS DE PROGRAMACION EN ENTORNOS CLOUD (TIN2010-17804)

Entidad financiadora: MINISTERIO DE ECONOMIA Y EMPRESA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/01/11 hasta: 01/01/14 Cuantía de la subvención: 252.890,00

Investigadores responsables: Hernández García, Vicente

Investigadores participantes: Caballer Fernández, Miguel; Alfonso Laguna, Carlos De; Moltó Martínez, Germán; Segrelles Quilis, José Damián; Carrión Burguete, José Vicente; Martí García, Elisabeth; Ruíz Martínez, Pedro Antonio; Peinado Pinilla, Jesús; Guerrero López, David; Alvarruiz Bermejo, Fernando; Blanquer Espert, Ignacio; Ibáñez González, Jacinto Javier; Alonso Abalos, José Miguel; Meseguer Anastasio, Javier Enrique

Investigadores en formación: García García, Andrés

Equipo de trabajo:

Título del proyecto: DISEÑO DE COMPONENTES CLOUD FACILITADORES DE DESPLIEGUE Y LA ALTA DISPONIBILIDAD DE
SERVICIOS TRENCADIS, PARA COMPARTIR IMAGENES MEDICAS DICOM E INFORMES ASOCIADOS DICOM-SR. (2024)

Entidad financiadora: UNIVERSIDAD POLITÈCNICA DE VALENCIA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/12/11 hasta: 01/12/13 Cuantía de la subvención: 9.000,00

Investigadores responsables: Segrelles Quilis, José Damián

Investigadores participantes: Caballer Fernández, Miguel; Moltó Martínez, Germán; Torres Serrano, Erik

Investigadores en formación: Giménez Fayos, María Teresa

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Fecha: 23/06/2022

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Título del proyecto: GESTION ELASTICA Y EFICIENTE DE ENTORNOS CLOUD PARA LA EJECUCION DE APLICACIONES CIENTIFICAS (GV/2012/076)

Entidad financiadora: GENERALITAT VALENCIANA; GENERALITAT VALENCIANA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/01/12 hasta: 30/11/13 Cuantía de la subvención: 6.000,00

Investigadores responsables: Moltó Martínez, Germán

Investigadores participantes: Caballer Fernández, Miguel; Alfonso Laguna, Carlos De; Torres Serrano, Erik; Segrelles Quilis, José Damián; Alvarruiz Bermejo, Fernando

Investigadores en formación: LAMAS DAVIÑA, ALEJANDRO

Equipo de trabajo:

Título del proyecto: SERVICIOS AVANZADOS PARA EL DESPLIEGUE Y CONTEXTUALIZACION DE APLICACIONES VIRTUALIZADAS PARA DAR SOPORTE A MODELOS DE PROGRAMACION EN ENTORNOS CLC. (ACOMP/2013/127)

Entidad financiadora: GENERALITAT VALENCIANA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/01/13 hasta: 30/11/13 Cuantía de la subvención: 10.043,04

Investigadores responsables: Hernández García, Vicente

Investigadores participantes: Moltó Martínez, Germán; Segrelles Quilis, José Damián; Ruíz Martínez, Pedro Antonio; Peinado Pinilla, Jesús; Guerrero López, David; Alvarruiz Bermejo, Fernando; Blanquer Espert, Ignacio; Ibáñez González, Jacinto Javier; Alonso Abalos, José Miguel

Investigadores en formación:

Equipo de trabajo:

Título del proyecto: TEA (TECNOLOGIAS E-LEARNING ACCESIBLES) (2791)

Entidad financiadora: UNIVERSIDAD POLITECNICA DE VALENCIA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/12/11 hasta: 30/12/12 Cuantía de la subvención: 6.000,00

Investigadores responsables: Buendía García, Félix

Investigadores participantes: Moltó Martínez, Germán; Benloch Dualde, José Vicente; Prieto Saez, Natividad; Castro Bleda, María José; Gonzalez Tellez, Alberto; Oltra Gutiérrez, Juan Vicente

Investigadores en formación:

Equipo de trabajo:

Título del proyecto: EJECUCION ESCALABLE DE APLICACIONES CIENTIFICAS EN INFRAESTRUCTURAS VIRTUALIZADAS MULTICAPA MEDIANTE TECNOLOGIAS GRID Y CLOUD (PAID-06-09-2810)

Entidad financiadora: UNIVERSIDAD POLITECNICA DE VALENCIA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/12/09 hasta: 01/12/11 Cuantía de la subvención: 12.000,00

Investigadores responsables: Moltó Martínez, Germán

Investigadores participantes: Caballer Fernández, Miguel; Alfonso Laguna, Carlos De; Segrelles Quilis, José Damián; Hernández García, Vicente

Investigadores en formación: Calatrava Arroyo, Amanda

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Fecha: 23/06/2022

Página: 9 / 14

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Título del proyecto: COMPONENTES DE NUEVA GENERACION PARA LA EXPORTACION EFICIENTE DE INFRAESTRUCTURAS GRID EN E CIENCIA (TIN2006-12890)

Entidad financiadora: MINISTERIO DE EDUCACION

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/04/09 hasta: 01/10/11 Cuantía de la subvención: 435.600,00

Investigadores responsables: Hernández García, Vicente

Investigadores participantes: Caballer Fernández, Miguel; Alfonso Laguna, Carlos De; García García, Gabriel; Moltó Martínez, Germán; Carrión Burguete, José Vicente; LÓPEZ HERRERO, ROBERTO; Segrelles Quilis, José Damián; Báguena Añó, M^a Minerva; Ruíz Martínez, Pedro Antonio; Urchueguía Schölzel, Javier Fermín; Peinado Pinilla, Jesús; Guerrero López, David; Alvarruiz Bermejo, Fernando; Blanquer Espert, Ignacio; Ibáñez González, Jacinto Javier; Alonso Abalos, José Miguel

Investigadores en formación: Zacarés González, Mario

Equipo de trabajo:

Título del proyecto: INTEGRACION DE UN MOTOR DE BUSQUEDA TIPO BLAST A UNA APLICACION DE ANALISIS DE VARIACIONES DE SECUENCIAS GENOMICAS (PAID-05-09-4301)

Entidad financiadora: UNIVERSIDAD POLITÈCNICA DE VALENCIA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 15/12/09 hasta: 15/12/10 Cuantía de la subvención: 12.000,00

Investigadores responsables: Pastor López, Oscar

Investigadores participantes: Moltó Martínez, Germán; Villanueva Del Pozo, Maria José; Segrelles Quilis, José Damián; Celma Giménez, Matilde; Casamayor Rodenas, Juan Carlos; Hernández García, Vicente; Blanquer Espert, Ignacio; Pastor Cubillo, M^a Ángeles

Investigadores en formación: Martínez Ferrandis, Ana María; Burriel Coll, Verónica; Carrión Collado, Abel Antonio

Equipo de trabajo:

Título del proyecto: ORGANIZACION Y PUESTA EN MARCHA DE LA RED DE E-CIENCIA EN ESPAÑA (CAC-2007-52)

Entidad financiadora: MINISTERIO DE EDUCACION

Entidades participantes: Universitat Politècnica de València


Duración, desde: 01/10/07 hasta: 01/10/10 Cuantía de la subvención: 473.830,00

Investigadores responsables: Hernández García, Vicente

Investigadores participantes: Vuillemin ., Philippe; Caballer Fernández, Miguel; ELENA FITO, SANTIAGO FCO; Alfonso Solar, David; Martí García, Elisabeth; García García, Gabriel; Moltó Martínez, Germán; MOLAS GALLART, JORDI; Haynes ., Paul Jason; Vargas Salgado, Carlos Afranio; Segrelles Quilis, José Damián; LÓPEZ HERRERO, ROBERTO; Peñalvo López, Elisa; PEREZ AMADOR, MIGUEL ANGEL; Báguena Añó, M^a Minerva; Mugarra Llopis, Fernando; Gadea Vacas, José; Forment Millet, José Javier; Desantes Fernández, José M^a; Fernández De Córdoba Castellá, Pedro José; Ruíz Martínez, Pedro Antonio; Capmany Francoy, José; Reyes López, Ernesto De Los; GRANELL RICHART, ANTONIO; Barberá Tomás, José David; Casacuberta Nolla, Francisco; Pérez-Navarro Gómez, Ángel; Juan Císcar, Alfonso; Albert Berenguer, Jose Rafael; Urchueguía Schölzel, Javier Fermín; Martínez Perales, Javier; Tomás Domínguez, Andrés Enrique; Lerma Peris, María José; Vidal Ruiz, Enrique; Soto Camino, Juan; Serrano Salom, Ramón; Torregrosa Cabanilles, Constantino; García Breijo, Eduardo; Sánchez Díaz, Carlos; Torregrosa Huguet, Antonio José; Maquieira Catala, Ángel; Martínez Mañez, Ramón; Meseguer Dueñas, José María; Ibañez Escobar, Fernando; Monleón Pradas, Manuel; Payri González, Francisco; Peinado Pinilla, Jesús; Gómez Tejedor, José Antonio; Álvarez Bel, Carlos María; Conejero Tomás, Vicente; Benedí Ruiz, José Miguel; Sabater i Serra, Roser; Guerrero López, David; Sánchez Peiró, Joan Andreu; Molina Mateo, José; Muñoz Muñoz, Pascual; Escrivá Escrivá, Guillermo; Pastor Enguñados, José Manuel; Blanquer Espert, Ignacio; Ibáñez González, Jacinto Javier; Paredes Palacios, Roberto; Pallás Benet, Vicente; Margot ., Xandra Marcelle; Alonso Abalos, José Miguel; Segura Heras, Isidoro; Zacarés González, Mario; Meseguer Anastasio, Javier Enrique; Ortigosa Blanch, Arturo; Carrión Burguete, José Vicente

Investigadores en formación: Salavert Torres, José; Alcázar Ortega, Manuel; Gasulla Mestre, Ivana; Carrión Collado, Abel Antonio

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Título del proyecto: COMPONENTES DE NUEVA GENERACION PARA LA EXPLOTACION EFICIENTE DE INFRAESTRUCTURAS GRID EN ECICIENCIA (ACOMP/2009/052)

Entidad financiadora: GENERALITAT VALENCIANA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/01/09 hasta: 01/01/10 Cuantía de la subvención: 7.000,00

Investigadores responsables: Hernández García, Vicente

Investigadores participantes: Caballer Fernández, Miguel; Alfonso Laguna, Carlos De; Martí García, Elisabeth; García García, Gabriel; Moltó Martínez, Germán; Segrelles Quilis, José Damián; LÓPEZ HERRERO, ROBERTO; Peinado Pinilla, Jesús; Guerrero López, David; Alvarruiz Bermejo, Fernando; Blanquer Espert, Ignacio; Ibáñez González, Jacinto Javier; Alonso Abalos, José Miguel; Carrión Burguete, José Vicente

Investigadores en formación:

Equipo de trabajo:

Título del proyecto: MODELOS TEÓRICOS Y COMPUTACIÓN AVANZADA EN EL ESTUDIO DE SEÑALES BIOELÉCTRICAS EN CÉLULAS Y TEJIDOS. IMPLICACIONES EN EL ANÁLISIS DE ARRITMIAS CARDÍACAS, ELECTROESTIMULACIÓN Y ABLACIÓN POR RADIOFR... (TEC2005-04199)

Entidad financiadora: MINISTERIO DE EDUCACION

Entidades participantes: Universitat Politècnica de València

Duración, desde: 31/12/05 hasta: 31/12/08 Cuantía de la subvención: 191.114,20

Investigadores responsables: Ferrero De Loma-Osorio, José María

Investigadores participantes: Trenor Gomis, Beatriz Ana; Monserrat Del Río, Marta María; Montilla Meoro, Fulgencio; Saiz Rodríguez, Francisco Javier; Colomar Pous, Enrique; Gomis-Tena Dolz, Julio; Berjano Zanón, Enrique; Alonso Abalos, José Miguel

Investigadores en formación: Moltó Martínez, Germán; Cardona Urrego, Karen Eliana; Romero Pérez, Lucia; Tobón Zuluaga, Catalina

Equipo de trabajo:

Título del proyecto: PREPARACION DE PROPUESTA IDEALS (INTEGRATED DATA ANALYSIS ENVIRONMENT FOR ADVANCED LIFE SCIENCES) (TIN2007-30808-E)

Entidad financiadora: MINISTERIO DE EDUCACION

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/07/07 hasta: 31/12/07 Cuantía de la subvención: 3.000,00

Investigadores responsables: Hernández García, Vicente

Investigadores participantes: Moltó Martínez, Germán; Blanquer Espert, Ignacio

Investigadores en formación: Torres Serrano, Erik

Equipo de trabajo:

Título del proyecto: IMAGEN MEDICAL MOLECULAR Y MULTIMODALIDAD: PORTAL GRID DE POSTPROCESO DE IMAGENES (PI052716)

Entidad financiadora: INSTITUTO DE SALUD CARLOS III

Entidades participantes: Universitat Politècnica de València

Duración, desde: 30/12/05 hasta: 30/12/06 Cuantía de la subvención: 14.875,00

Investigadores responsables: Hernández García, Vicente

Investigadores participantes: Moltó Martínez, Germán; Segrelles Quilis, José Damián; Moratal Pérez, David; Mas Domenech, Ferran; Millet Roig, José; Blanquer Espert, Ignacio

Investigadores en formación: FLÓREZ ORDÓÑEZ, YUDY NATALIA

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Fecha: 23/06/2022

Página: 11 / 14

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Título del proyecto: PROYECTO DE CREACION DEL METACENTRO DE APLICACIONES DE LA SUPERCOMPUTACION Y LAS TECNOLOGÍAS GRID DE LA COMUNIDAD VALENCIANA (IIARC0/2004/74)

Entidad financiadora: GENERALITAT VALENCIANA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 01/01/04 hasta: 01/01/06 Cuantía de la subvención: 25.032,36

Investigadores responsables: Hernández García, Vicente

Investigadores participantes: Caballer Fernández, Miguel; Alonso Abalos, José Miguel; Blanquer Espert, Ignacio; García García, Gabriel; Guerrero López, David

Investigadores en formación: Moltó Martínez, Germán; Mas Domenech, Ferran

Equipo de trabajo:

Título del proyecto: COMPUTACION AVANZADA EN LA MODELIZACION DE LA ACTIVIDAD ELECTRICA CARDIACA. SIMULACION Y VISUALIZACION DE LAS ALTERACIONES PRODUCIDAS EN ARRITMIAS VENTRICULARES POR LA ACCION DE FARMACOS ANTIARRITMICOS Y LA APLICACION DE CAMPOS ELECTRICOS (TIC2001-2686)

Entidad financiadora: MINISTERIO DE CIENCIA Y TECNOLOGIA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 28/12/01 hasta: 28/12/04 Cuantía de la subvención: 80.144,97

Investigadores responsables: Saiz Rodríguez, Francisco Javier

Investigadores participantes: Moltó Martínez, Germán; Trenor Gomis, Beatriz Ana; Monserrat Del Río, Marta María; Montilla Meoro, Fulgencio; Colomar Pous, Enrique; Rodríguez López, Blanca; Gomis-Tena Dolz, Julio; Alonso Abalos, José Miguel

Investigadores en formación: Villaescusa López, Francisco José

Equipo de trabajo:

Título del proyecto: SUBPROYECTO COMPUTACION AVANZADA EN LA MODELIZACION, SIMULACION Y VISUALIZACION DE ARRITMIAS VENTRICULARES (PPI-05-01 6023-2)

Entidad financiadora: UNIVERSIDAD POLITECNICA DE VALENCIA

Entidades participantes: Universitat Politècnica de València

Duración, desde: 20/06/02 hasta: 20/09/03 Cuantía de la subvención: ,00

Investigadores responsables: Hernández García, Vicente


Investigadores participantes: Ruíz Martínez, Pedro Antonio; Alonso Abalos, José Miguel

Investigadores en formación: Moltó Martínez, Germán

Equipo de trabajo:

Participación en contratos de I+D de especial relevancia con Empresas y/o Administraciones

(nacionales y/o internacionales).

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Título del contrato/proyecto: APOYO TÉCNICO EN EL DESARROLLO DEL PROYECTO CDPS (CLOUD DATA PROCESSING SERVICE) ()

Tipo de contrato: Consultorías, estudios técnicos y asesoramiento

Empresa/Administración financiadora: INDRA SISTEMAS, S.A.

Entidades participantes: Universitat Politècnica de València

Duración, desde: 14/12/20 hasta: 13/03/22

Investigadores responsables: Blanquer Espert, Ignacio

Investigadores participantes: Segrelles Quilis, José Damián; Moltó Martínez, Germán

Investigadores en formación:

Equipo de trabajo:

PRECIO TOTAL DEL PROYECTO: 37.370,00

Título del contrato/proyecto: PRESTACIONES DE SERVICIO DE GERMAN MOLTÓ MARTINEZ ()

Tipo de contrato: Consultorías, estudios técnicos y asesoramiento

Empresa/Administración financiadora: SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA; ALCANZIA ENERGIA, S.L.; ASOCIACION ESPAÑOLA DE NORMALIZACION

Entidades participantes: Universitat Politècnica de València

Duración, desde: 28/10/10 hasta: 30/12/16

Investigadores responsables: Moltó Martínez, Germán

Investigadores participantes:

Investigadores en formación:

Equipo de trabajo:

PRECIO TOTAL DEL PROYECTO: 19.115,65

Título del contrato/proyecto: INFRAESTRUCTURA TECNOLÓGICA Y METODOLÓGICA DE SOPORTE PARA UN CORE BANCARIO (CENIT 2006)

Tipo de contrato: I+D Colaborativa contratada

Empresa/Administración financiadora: GRID SYSTEMS S.A.

Entidades participantes: Universitat Politècnica de València

Duración, desde: 17/01/06 hasta: 17/01/10

Investigadores responsables: Hernández García, Vicente

Investigadores participantes: Blanquer Espert, Ignacio; Alonso Abalos, José Miguel; Alfonso Laguna, Carlos De; Moltó Martínez, Germán; Caballer Fernández, Miguel

Investigadores en formación: De la Fuente Aragón, Pedro; Lozano Lloret, Pau

Equipo de trabajo:

PRECIO TOTAL DEL PROYECTO: 400.000,00

Título del contrato/proyecto: INVESTIGACION Y DESARROLLO DE UNA TECNOLOGIA DE IMAGEN ANATOMO-FUNCIONAL BASADA EN LA EMISION DE POSITRONES Y RAYOS-X PARA SU APLICACION EN INVESTIGACION PRE-CLINICA (CENIT 2006)

Tipo de contrato: I+D Colaborativa contratada

Empresa/Administración financiadora: SUINSA, MEDICAL SYSTEMS

Entidades participantes: Universitat Politècnica de València

Duración, desde: 12/01/06 hasta: 12/01/10

Investigadores responsables: Hernández García, Vicente

Investigadores participantes: Blanquer Espert, Ignacio; Román Moltó, José Enrique; Alonso Abalos, José Miguel; Tomás Domínguez, Andrés Enrique; Alfonso Laguna, Carlos De; Moltó Martínez, Germán; Caballer Fernández, Miguel

Investigadores en formación:

Equipo de trabajo:

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Àrea de Programas de Investigación e Innovación
Vicerrectorado de Investigación, Innovación y Transferencia
Camino de Vera s/n Edificio 6G-46022 Valencia -- Tfno: 96 387 7000, ext. 79103
apinin@upvnet.upv.es

PRECIO TOTAL DEL PROYECTO: 415.000,00

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Fecha: 23/06/2022
Página: 14 / 14

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4.3. Certificado de Prestaciones de Servicio



La Universitat Politècnica de València

HACE CONSTAR

Que según la información disponible en las bases de datos institucionales, D. / Dña **Moltó Martínez, Germán**

ha realizado las siguientes actividades de acuerdo con el artículo 83 de la ley orgánica de Universidades, catalogado como **prestaciones de servicio**.

<i>Título</i>	<i>Empresa</i>	<i>Importe (euros) IVA no incluido</i>	<i>Fecha</i>
<u>CONSULTORIA, ESTUDIOS TÉCNICOS Y ASESORAMIENTO</u>			
EVALUACIÓN COMO EXPERTO TÉCNICO DEL PROYECTO I+D+I AMAEMCLOUD (ANUALIDAD 2020) PARA GERMÁN MOLTÓ MARTÍNEZ Nº PEDIDO: 6051979.---	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	03/03/2022
EVALUACIÓN COMO EXPERTO TÉCNICO DEL PROYECTO I+D+I DIGITALHDG (ANUALIDAD 2020) PARA GERMÁN MOLTÓ MARTÍNEZ PEDIDO Nº: 6051980.---	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	03/03/2022
EVALUACIÓN COMO EXPERTO TÉCNICO DEL PROYECTO I+D+I SIGSESEMER (2020) PARA GERMÁN MOLTÓ MARTÍNEZ PEDIDO: 6048790	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	26/10/2021
EVALUACIÓN COMO EXPERTO TÉCNICO DEL PROYECTO I+D+I CMANDODIRK (2020) PARA GERMÁN MOLTÓ MARTÍNEZ PEDIDO: 6048788.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	26/10/2021
COLABORACION COMO EXPERTO EN EL DESPLIEGUE DE UNA SOLUCION TECNOLOGICA EN LA NUBE PARA LA GESTION DE DISPOSITIVOS IOT Y LA DOCUMENTACION DEL PROCESO, ASI COMO, EL ASESORAMIENTO TECNICO PERTINENTE DE ACUERDO A LOS TERMINOS INDICADOS EN EL DOCUMENTO TITULADO "DESCRIPCION TECNICA DE LA PRESTACION DE SERVICIOS I3M-CIRCUTOR", REALIZADO EN EL MARCO DEL PROYECTO CIR19PJHAR700 ARMONIA UPV.-----	CIRCUTOR, S.A.	4.536	30/09/2021
EVALUACIÓN COMO EXPERTO TÉCNICO DEL PROYECTO I+D+I ABACOGES20 (2020) PARA GERMAN MOLTO MARTINEZ NÚMERO DE PEDIDO: 6047289.-----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	16/09/2021

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Página: **1 / 9**

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EVALUACIÓN COMO EXPERTO TÉCNICO DEL PROYECTO I+D+I REWEBMETAB (2020) PARA GERMAN MOLTO MARTINEZ NÚMERO DE PEDIDO: 6047295.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	16/09/2021
EVALUACIÓN COMO EXPERTO TÉCNICO DEL PROYECTO I+D+I PLATASETEM (2019) PARA GERMAN MOLTO MARTINEZ NÚMERO DE PEDIDO: 6047904.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	16/09/2021
COLABORACIÓN COMO EXPERTO EN LA EVALUACIÓN TÉCNICA DEL PROYECTO: 2021/0837/PIDI/01 BASFD2VEDL - DESARROLLO DE UNA PLATAFORMA EN LA NUBE PARA RECOPIACIÓN GESTION Y APROVECHAMIENTO DE DATOS DE LA EMPRESA BASF DIGITAL SOLUTIONS, SL.-----	AENOR INTERNACIONAL, S.A.	500	13/09/2021
COLABORACIÓN COMO EXPERTO EN LA EVALUACIÓN TÉCNICA DEL PROYECTO: 2020/1599/PIDI/01 CLOUDPLANE - PLATAFORMA DE ENRUTAMIENTO EN NUBE CON PLANO DE CONTROL DE ALTA DISPONIBILIDAD Y REINICIO ELEGANTE PERTENECIENTE A EMPRESA VOLTA XARXA ESPAÑA, S.L.-----	AENOR INTERNACIONAL, S.A.	500	04/03/2021
EVALUACIÓN COMO EXPERTO TÉCNICO DEL PROYECTO I+D+I GESTRETUR (ANUALIDAD 2019) PARA GERMÁN MOLTÓ MARTÍNEZ. NÚMERO DE REFERENCIA: 6043722.-----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	215	12/02/2021
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I HIPERVIRTU (ANUALIDAD 2018) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6041901.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	16/11/2020
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I NEWPLATUBE (ANUALIDAD 2019) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6041103.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	21/09/2020
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I GESTIBADOR (ANUALIDAD 2017) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6040089.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	31/07/2020
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I VIRTUACORP (ANUALIDAD 2016) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6039497.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	31/07/2020
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I GESTIBADOR (ANUALIDAD 2018) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6040087.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	215	31/07/2020
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I CLOUDGES19 (ANUALIDAD 2018) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6039189.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	215	08/05/2020

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EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I SISTRDEAAT (ANUALIDAD 2018) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6036347.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	215	27/04/2020
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I GESTRESTUR PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6037379.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	06/02/2020
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I BISOS1701 (ANUALIDAD 2017) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6036341.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	29/01/2020
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I BISOS1702 (ANUALIDAD 2018) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6036340.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	215	29/01/2020
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I BRICDATA17 (ANUALIDAD 2018) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6036068.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	18/12/2019
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I CLOUDGES18 (ANUALIDAD 2018) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6035903.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	22/11/2019
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I VERECOMM17 (ANUALIDAD 2017) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6030355.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	12/04/2019
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I BISOS01701 (ANUALIDAD 2017) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6030203.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	215	13/03/2019
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I BISOS01701 (ANUALIDAD 2017) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6030201.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	13/03/2019
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I ALGOREOSIA (ANUALIDAD 2017) PARA GERMAN MOLTO MARTINEZ. Nº REFERENCIA: 6029317.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	19/12/2018
COLABORACION COMO EXPERTO EN LA EMISION DE INFORMES TECNICOS DE DISEÑO DE ARQUITECTURA DE APLICACION EN LA NUBE Y ASESORAMIENTO TECNICO DE ACUERDO A LOS TERMINOS INDICADOS EN EL DOCUMENTO ANEXO TITULADO "DESCRIPCION TECNICA DE LA PRESTACION DE SERVICIOS I3M-MOBILENDO".----	MOBILENDO, S.L.	18.000	14/12/2018

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Página: 3 / 9

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EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I SISTRDEAAT (ANUALIDAD 2017) PARA GERMAN MOLTO MARTINEZ. NUMERO DE REFERENCIA 6028846.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	215	16/11/2018
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I BRICDATA17 (ANUALIDAD 2017) PARA GERMAN MOLTO MARTINEZ. NUMERO DE REFERENCIA 6027283.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	19/09/2018
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I GESTPDEAAT 8ANUALIDAD 2016) PARA GERMAN MOLTO MARTINEZ. NUMERO DE REFERENCIA 6023807.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	23/03/2018
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I VEBOT2016 PARA GERMAN MOLTO MARTINEZ. NUMERO DE REFERENCIA 6023180.----	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	05/02/2018
EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I SISTRDEAAT(2016) PARA GERMAN MOLTO RODRIGUEZ. NUMERO DE REFERENCIA 6023367.---	SGS INTERNATIONAL CERTIFICATION SERVICES IBERICA SA	430	31/01/2018
COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO: 2017/0769/PIDI/02 DICEPROYEC- DESARROLLO DE APLICACIONES CON DATOS INTENSIVOS EN LA NUBE BASADO EN MEJORAS INTERATIVAS DE CALIDAD ITERATIVA- PERTENECIENTES A LA EMPRESA PRODEVELOP, S.L.----	AENOR INTERNACIONAL, S.A.	500	30/12/2017
NUMERO DE PEDIDO OD 17008726. COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO : 2014/0670/PIDI/17 SEG 2016"CLOUDOPT 14"- MIGRACION A LA NUBE DE SERVICIOS PUBLICOS ABIERTOS DE LA EMPRESA WORDLINE IBERIA , S.A. CODIGO UNESCO 1203.18. EVALUADOR GERMAN MOLTO MARTINEZ.---	AENOR INTERNACIONAL, S.A.	500	18/12/2017
COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO: 1996/0228/PIDI/83 SEG 2016 "COCOLOUD0"-CONFIDENTIAL AND COMPLIANT CLOUDS DE LA EMPRESA ATOS SPAIN, S.A.-----	AENOR INTERNACIONAL, S.A.	400	28/07/2017
COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO : 1996/0228/PIDI/82 "EASYIMP000" - COLLABORATIVE DEVELOPMENT OF INTELLIGENT WEARABLE META- PRODUCTS INTHE CLOUD DE LA EMPRESA ATOS SPAIN, S.A.-----	AENOR INTERNACIONAL, S.A.	400	21/07/2017



COLABORACION COMO EXPERTO EN LA
EVALUACION DEL PROYECTO :
2014/0670/PIDI/08"CLOUDOPT 14"SEG2015-
CLOUDOPTING:MIGRACION A LA NUBE DE
SERVICIOS PUBLICOS ABIERTOS DE LA EMPRESA
WORDLINE IBERIA , S.A

AENOR INTERNACIONAL, S.A.

500

28/04/2017

SEGUN NOTA DE ENTREGA 3 DE ABRIL DE 2017

COLABORACION COMO EXPERTO EN LA
EVLAUACION DEL PROYECTO DE I+D+I:
2014/0670/PIDI/06 "CLOUDOPT14" - CLOUDOPTING,
PERTENECIENTE A LA EMPRESA WORDLINE IBERIA,
S.A.-----
(SEGUN NOTA DE ENTREGA DE FECHA 20/09/2016).

ASOCIACION ESPAÑOLA DE
NORMALIZACION

600

04/11/2016

COLABORACION COMO EXPERTO EN LA
EVLAUACION DEL PROYECTO DE I+D+I:
1996/0228/PIDI/64 SEGUIMIENTO 2015 "EASYIMP000"
COLLABORATIVE DEVELOPMENT OF INTELLIGENT
WEARABLE META-PRODUCTS IN THE CLOUD - DE LA
EMPRESA ATOS SPAIN, S.A..-----
(SEGUN NOTA DE ENTREGA DE FECHA 24/06/2016).

ASOCIACION ESPAÑOLA DE
NORMALIZACION

400

04/11/2016

COLABORACION COMO EXPERTO EN LA
EVLAUACION DEL PROYECTO DE I+D+I:
1996/0228/PIDI/71 SEGUIMIENTO 2015
"MODACLOUDS" MODEL-DRIVEN APPROACH FOR
DESIGN AND EXECUTION OF APPLICATIONS
MULTIPLE CLOUDS - DE LA EMPRESA ATOS SPAIN,
S.A.-----
(SEGUN NOTA DE ENTREGA DE FECHA 20/09/2016).

ASOCIACION ESPAÑOLA DE
NORMALIZACION

400

04/11/2016

COLABORACION COMO EXPERTO EN LA
EVLAUACION DEL PROYECTO DE I+D+I:
1996/0228/PIDI/61 SEGUIMIENTO 2015
"COCOLOUD0" CONFIDENTIAL AND COMPLIANT
CLOUDS, PERTENECIENTE A LA EMPRESA ATOS
SPAIN, S.A.-----
(SEGUN NOTA DE ENTREGA DE FECHA 30/06/2016).

ASOCIACION ESPAÑOLA DE
NORMALIZACION

400

07/07/2016

COLABORACION COMO EXPERTO EN LA
EVLAUACION DEL PROYECTO DE I+D+I:
1996/0228/PIDI/63 SEGUIMIENTO 2015 "CUMULUS000"
CERTIFICATION INFRASTRUCTURES FOR MULTI-
LAYER CLOUD SERVICES, PERTENECIENTE A LA
EMPRESA ATOS SPAIN, S.A.-----
(SEGUN NOTA DE ENTREGA DE FECHA 19/04/2016).

ASOCIACION ESPAÑOLA DE
NORMALIZACION

400

06/05/2016

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Página: 5 / 9

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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 1996/0228/PIDI/56 "MODACLOUDS" SEG2014-MODEL-DRIVEN APPROACH FOR DESIGN AND EXECUTION OF APPLICATIONS ON MULTIPLE CLOUDS - DE LA EMPRESA ATOS SPAIN, S.A.----- (SEGUN NOTA DE ENTREGA DE FECHA 22/03/2016).	ASOCIACION ESPAÑOLA DE NORMALIZACION	400	15/04/2016
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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 2015/0547/PIDI/01 "EVAOS11111" - SOFTWARE DE VIRTUALIZACIIB DE ESCRITORIOS Y APLICACIONES OPEN SOURCES DE LA EMPRESA SOLUTIA INNOVAWORLD TECHNOLOGIES, S.L.----- (SEGUN NOTA DE ENTREGA DE FECHA 22/03/2016).	ASOCIACION ESPAÑOLA DE NORMALIZACION	600	14/04/2016
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COLABORACION COMO EXPERTO EN LA EMISION DE LA TERCERA Y ULTIMA VERSION DE INFORME TECNICO Y ASESORAMIENTO TECNICO DE ACUERDO A LOS TERMINOS INDICADOS EN EL DOCUMENTO ANEXO A LA HOJA DE ENCARGO TITULADO "DESCRIPCION TECNICA DE LA PRESTACION DE SERVICIOS I3M-ALCANZIA". ENTREGA H4 Y H6.----- (SEGUN NOTA DE ENTREGA DE FECHA 12/01/2016).	ALCANZIA ENERGIA, S.L.	1.393	18/02/2016
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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 199/0602/PIDI/07 "SEPRICETRA" - SECURITY AND PROTECTION OF CRITICAL INFRAESTRUCTURE, PERTENECIENTE A LA EMPRESA ETRA INVESTIGACION Y DESARROLLO, S.A.----- (SEGUN NOTA DE ENTREGA DE FECHA 09/10/2015).	ASOCIACION ESPAÑOLA DE NORMALIZACION	600	10/02/2016
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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 1996/0228/PIDI/50 "CUMULUS000" - CERTIFICATION INFRASTRUCTURE FOR MULTI-LAYER CLOUD SERVICES DE LA EMPRESA ATOS SPAIN, S.A.----- (SEGUN NOTA DE ENTREGA DE FECHA 21/09/2015).	ASOCIACION ESPAÑOLA DE NORMALIZACION	600	10/02/2016
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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 1996/0228/PIDI/54 "XIFI000000" - EXPERIMENTAL INFRASTRUCTURES FOR THE FUTURE INTERNET DE LA EMPRESA ATOS SPAIN, S.A.----- (SEGUN NOTA DE ENTREGA DE FECHA 18/11/2015).	ASOCIACION ESPAÑOLA DE NORMALIZACION	400	10/02/2016
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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 1996/228/PIDI/51 "COCOCLOUD0" - CONFIDENTIAL AND COMPLIANT CLOUDS DE LA EMPRESA ATOS SPAIN, S.A.----- (SEGUN NOTA DE ENTREGA DE FECHA 18/09/2015).	ASOCIACION ESPAÑOLA DE NORMALIZACION	700	10/02/2016
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COLABORACION COMO EXPERTO EN LA EMISION DE LA PRIMERA VERSION DE INFORME TECNICO Y ASESORAMIENTO TECNICO DE ACUERDO A LOS TERMINOS INDICADOS EN EL DOCUMENTO ANEXO A LA HOJA DE ENCARGO TITULADO "DESCRIPCION TECNICA DE LA PRESTACION DE SERVICIOS I3M-ALCANZIA".
ENTREGA H1 Y H2.-----
(SEGUN NOTA DE ENTREGA DE FECHA 03/12/2015).

ALCANZIA ENERGIA, S.L.

1.771,4

08/02/2016

COLABORACION COMO EXPERTO EN LA EMISION DE LA PRIMERA VERSION DE INFORME TECNICO Y ASESORAMIENTO TECNICO DE ACUERDO A LOS TERMINOS INDICADOS EN EL DOCUMENTO ANEXO A LA HOJA DE ENCARGO TITULADO "DESCRIPCION TECNICA DE LA PRESTACION DE SERVICIOS I3M-ALCANZIA".
ENTREGA H3.-----
(SEGUN NOTA DE ENTREGA DE FECHA 23/12/2015).

ALCANZIA ENERGIA, S.L.

821,25

08/02/2016

COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I:
1996/228/PIDI/31 "EASYIMP000" - COLLABORATIVE DEVELOPMENT OF INTELLIGENT WEARABLE META-PRODUCTS IN THE CLOUD.-----
(SEGUN NOTA DE ENTREGA DE FECHA 21/05/2015).

ASOCIACION ESPAÑOLA DE NORMALIZACION

700

28/10/2015

COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I:
1996/228/PIDI/25 "ECO2CLOUDS" - EXPERIMENTAL AWARENESS OF CO2 IN FEDERATED CLOUD SOURCING.-----
(SEGUN NOTA DE ENTREGA DE FECHA 14/01/2015).

ASOCIACION ESPAÑOLA DE NORMALIZACION

600

30/03/2015

EVALUACION COMO EXPERTO TECNICO DEL PROYECTO I+D+I 13COMME360. Nº DE REFERENCIA: 6007594.-----
(SEGUN NOTA DE ENTREGA DE FECHA 20/01/2015).

SGS INTERNATIONAL
CERTIFICATION SERVICES
IBERICA SA

430

20/02/2015

COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I:
1996/228/PIDI/19 "XIFI000000" - EXPERIMENTAL INFRASTRUCTURES FOR THE FUTURE INTERNET.-----
(SEGUN NOTA DE ENTREGA DE FECHA 23/12/2014).

ASOCIACION ESPAÑOLA DE NORMALIZACION

600

18/02/2015

COLABORACION COMO TEP/SUPERVISOR EN LA SUPERVISION DEL PROCESO DE EVALUACION DEL PROYECTO DE I+D+I: 1996/0228/PIDI/17 ENABLING KNOWLEDGE SUSTAINABILITY USABILITY AND RECOVERY FOR ECONOMIC VALUE_ENSURE.-----
(SEGUN NOTA DE ENTREGA DE FECHA 10/07/2014).

ASOCIACION ESPAÑOLA DE NORMALIZACION

150

21/11/2014

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Página: 7 / 9

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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 1996/0228/PIDI/13 "MODACLOUDS" - MODEL-DRIVEN APPROACH FOR DESIGN AND EXECUTION OF APPLICATIONS ON MULTIPLE CLOUDS.----- (SEGUN NOTA DE ENTREGA DE FECHA 27/06/2014).	ASOCIACION ESPAÑOLA DE NORMALIZACION	600	30/07/2014
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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 1652 SEG FINAL (CTA-564) "PLATAFORMA CLOUD".----- (SEGUN NOTA DE ENTREGA DE FECHA 24/09/2013).	ASOCIACION ESPAÑOLA DE NORMALIZACION	500	30/10/2013
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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 2009/0121/02 SEGUIMIENTO 2012 "GESTION DE REMODELADO CARDIOVASCULAR MEDIANTE INTERACCION DE TECNOLOGIAS DE MONITORIZACION UBICUA Y CONCEPTOS DEL HUMANO FISIOLÓGICO VIRTUAL".--- ----- (SEGUN NOTA DE ENTREGA DE FECHA 27/06/2013).	ASOCIACION ESPAÑOLA DE NORMALIZACION	400	31/07/2013
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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 1520_SEG FINAL(CTA-519) "FLOUD".----- (SEGUN NOTA DE ENTREGA DE FECHA 04/06/2013).	ASOCIACION ESPAÑOLA DE NORMALIZACION	500	20/06/2013
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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 1652 SEG 2012 (CTA-564) "PLATAFORMA CLOUD".----- (SEGUN NOTA DE ENTREGA DE FECHA 05/04/2013).	ASOCIACION ESPAÑOLA DE NORMALIZACION	350	26/04/2013
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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 2009/0121/PIDI/01 SEGUIMIENTO 2011 CVREMODELA: "GESTION DE REMODELADO CARDIOVASCULAR MEDIANTE INTERACCION DE TECNOLOGIAS DE MONITORIZACION UBICUA Y CONCEPTOS DEL HUMANO FISIOLÓGICO VIRTUAL".----- (SEGUN NOTA DE ENTREGA DE FECHA 13/07/2012).	ASOCIACION ESPAÑOLA DE NORMALIZACION	400	20/07/2012
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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 1681 (CTA PRE-1024) "EFX". TECNOLOGIAS PARA EL CALCULO DE ALGORITMOS FINANCIEROS CON ULTRA BAJA LATENCIA.-----	ASOCIACION ESPAÑOLA DE NORMALIZACION	400	01/06/2012
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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 1652 PLATAFORMA CLOUD.-----	ASOCIACION ESPAÑOLA DE NORMALIZACION	700	14/12/2011
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Página: 8 / 9

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COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 1068_1519: CVREMODELA "GESTION DE REMODELADO CARDIOVASCULAR MEDIANTE INTERACCION DE TECNOLOGIAS DE MONITORIZACION UBICUA Y CONCEPTOS DEL HUMANO FISIOLÓGICO VIRTUAL".-----	ASOCIACION ESPAÑOLA DE NORMALIZACION	700	29/07/2011
COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 068/1520-FCLOUD-FRAMEWORK AVANZADO DE SERVICIOS.-----	ASOCIACION ESPAÑOLA DE NORMALIZACION	700	06/04/2011
COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: 1508- GMONITOR - DESARROLLO DE NUEVOS SERVICIOS DE MONITORIZACION PARA PLATAFORMAS CLOUD COMPUTING.-----	ASOCIACION ESPAÑOLA DE NORMALIZACION	700	23/02/2011
COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: HITO 10.26. "SISTEMA E.R.P. SAAS-EXPERTO.-----	ASOCIACION ESPAÑOLA DE NORMALIZACION	400	03/12/2010
COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: HITO 10-51. "DESARROLLO DE UNA PLATAFORMA TECNOLÓGICA PAAS PARA APLICACIONES MOVILES EMPRESARIALES EN LA NUBE BAJO DEMANDA.-----	ASOCIACION ESPAÑOLA DE NORMALIZACION	400	03/12/2010
COLABORACION COMO EXPERTO EN LA EVALUACION DEL PROYECTO DE I+D+I: HITO-10-27. "CREACION DE UN CENTRO GRID PARA LA EVALUACION DE LA APLICACION DE ARCHIVO EN UN ENTORNO GRID.-----	ASOCIACION ESPAÑOLA DE NORMALIZACION	400	03/12/2010



4.4. Certificado de Patentes y Registros de Software



Servicio de Promoción y Apoyo a la Investigación, Innovación y Transferencia - I2T
Vicerrectorado de Investigación, Innovación y Transferencia
Camino de Vera s/n Edificio 6G-46022 Valencia
i2t@upv.es

La Universitat Politècnica de València,

HACE CONSTAR

Que según la información disponible en las bases de datos institucionales, D./D^a Moltó Martínez, Germán con DNI 52656437, figura como inventor o autor de activos de propiedad intelectual o industrial bajo titularidad de la UPV cuyo listado se adjunta.

La condición de examen previo en solicitudes de patente de la OEPM se acredita mediante la información de expediente de la misma obtenible en la página de la OEPM que se adjunte al listado.

Lo que hace constar a los efectos oportunos.

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i2t@upv.es

Software y Know How

Título: R-17368-2015 -Elastic Cloud Computing Cluster (EC3)
Fecha registro: 21/05/15

Título: R-17353-2015 -Infrastructure Manager (IM)
Fecha registro: 30/03/15

Título: Advanced Platform for Reproducible Infrastructures in the Cloud via Open Tools (APRICOT)
Fecha registro: 12/05/21

Título: MApReduce on AWS Lambda (MARLA)
Fecha registro: 12/05/21

Título: Task Scheduler as a Service (TaScaaS)
Fecha registro: 12/05/21

Título: R12512-2008 - GRID4BUILD: Un Entorno Grid de Altas Prestaciones para el Análisis Estático y Dinámico y la Visualización en 3D de Estructuras de Edificación
Fecha registro: 15/12/08

Título: Open Source Serverless Computing for Data-Processing Applications (OSCAR)
Fecha registro: 09/12/19

Título: R-17370-2015 - Virtual Machine Image Repository & Catalog (VMRC)
Fecha registro: 21/05/15

Título: Serverless Container-aware Architectures (SCAR)
Fecha registro: 20/02/19

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Fecha: **23/06/2022**
Página: **2 / 3**

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Título: Runtime Unpredictable Performance Load Balancer (RUPER-LB)
Fecha registro: 19/05/21

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Fecha: **23/06/2022**
Página: **3 / 3**

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4.5. Certificado de Cursos de Formación Permanente (como alumno)



FORMACIÓN CONTINUA Y PERMANENTE

Alumno: GERMÁN MOLTÓ MARTÍNEZ

Relación de certificados emitidos como alumno de formación continua y permanente.

Curso	Título	Horas	Créd. ECTS	F. inicio	F. fin	Tipo	Registro
2021-2022	Cómo proporcionar un feedback de calidad	10		1/10/21	22/10/21	Aprovechamiento	21/42668
Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación. Actividad financiada con fondos de formación continua de la Generalitat Valenciana.							
2021-2022	Creación de vídeos con preguntas interactivas con Stream y Forms de Microsoft 365	3		27/9/21	27/9/21	Aprovechamiento	21/37685
Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación.							
2020-2021	VII Congreso de Innovación Educativa y Docencia en Red - INRED 2021	-		13/7/21	15/7/21	Asistencia	21/29596
2020-2021	DEL SOFÁ Y LAS PALOMITAS A LAS AULAS. ACERCAMIENTO A LA LEY DESDE LA PANTALLA	5		8/6/21	8/6/21	Asistencia	21/21902
2020-2021	Cómo editar tus grabaciones de clases de TEAMS: propuestas para mejorar el resultado final de los vídeos	2		8/3/21	8/3/21	Aprovechamiento	21/9904
Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación.							
2020-2021	Gamificación mediante recursos digitales en la enseñanza universitaria	12		10/2/21	24/2/21	Aprovechamiento	21/8542
Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación.							
2020-2021	La enseñanza basada en retos	2		19/1/21	19/1/21	Aprovechamiento	21/2953
Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación.							
2019-2020	Prevención frente a los contagios por coronavirus SARS-CoV-2 en el trabajo. Personal Docente e Investigador.	2		-	-	Aprovechamiento	20/21248
2019-2020	Lo que saben nuestros entornos de aprendizaje sobre lo que hacen (o no) nuestros alumnos	3		20/2/20	20/2/20	Aprovechamiento	20/7345
Curso incluido en el plan de formación del alumnado del Instituto de Ciencias de la Educación.							
2019-2020	Comunicación asertiva	4		23/1/20	23/1/20	Aprovechamiento	20/4253
Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación.							

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1 / 8

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Alumno: GERMÁN MOLTÓ MARTÍNEZ

Relación de certificados emitidos como alumno de formación continua y permanente.

Curso	Título	Horas	Créd. ECTS	F. inicio	F. fin	Tipo	Registro
2018-2019	V CONGRESO DE INNOVACIÓN EDUCATIVA Y DOCENCIA EN RED - INRED 2019	-		11/7/19	12/7/19	Asistencia	19/28058
2018-2019	Jornada de aprendizaje orientado a proyectos Curso dirigido al personal Docente e Investigador de la Universitat Politècnica de València.	6		30/1/19	30/1/19	Aprovechamiento	19/10549
2018-2019	Lenguaje corporal y relaciones sociales: la comunicación no verbal Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación.	6		5/3/19	12/3/19	Aprovechamiento	19/9733
2018-2019	Gestión académica asociada a la dirección de tesis doctorales en el nuevo marco normativo Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación.	4		21/2/19	21/2/19	Aprovechamiento	19/5946
2017-2018	Módulo de iniciación a la investigación educativa	100	5	18/1/18	23/1/20	Aprovechamiento	20/7230
2017-2018	TALLER PARA PROFESORES "AULA EMPRENDE"	8		5/7/18	10/7/18	Asistencia	18/29863
2017-2018	Examen Ciclo Superior de Inglés C1 - CERTACLES	-		11/6/18	16/6/18	Competencia	18/28084
2017-2018	JORNADA DE INNOVACIÓN DOCENTE DE LA ETSINF Curso dirigido al personal Docente e Investigador de la Universitat Politècnica de València.	5		3/7/18	3/7/18	Aprovechamiento	18/26608
2017-2018	Educación de la voz Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación.	8		15/1/18	17/1/18	Aprovechamiento	18/2639
2017-2018	Creación de contenidos con la herramienta LESSONS Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación.	4		17/1/18	17/1/18	Aprovechamiento	18/2578
2017-2018	INNODOCT 2017	-		25/10/17	27/10/17	Asistencia	17/40367
2016-2017	Elaboración de cuestionarios para la investigación educativa Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación. Actividad financiada con fondos de formación continua de la Generalitat Valenciana.	8		16/5/17	18/5/17	Aprovechamiento	17/19203
2016-2017	JORNADA DE INNOVACIÓN DOCENTE DE LA ETSINF	4		19/1/17	19/1/17	Aprovechamiento	17/3061

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Alumno: GERMÁN MOLTÓ MARTÍNEZ

Relación de certificados emitidos como alumno de formación continua y permanente.

Curso	Título	Horas	Créd. ECTS	F. inicio	F. fin	Tipo	Registro
2015-2016	Innovaciones y propuestas para la e-evaluación de competencias en la universidad Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación	8		1/2/16	10/3/16	Aprovechamiento	16/22365
2015-2016	Competencia transversal. Instrumental específica Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación	4		27/1/16	27/1/16	Aprovechamiento	16/2896
2015-2016	Ser amables con nosotros mismos: la autocompasión como fuente de autocuidado para afrontar el sufrimiento y disfrutar de la vida Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación	8		14/1/16	15/1/16	Aprovechamiento	16/2378
2014-2015	REALIZACION DE EXAMENES A TRAVES DE PLATAFORMAS EDUCATIVAS: POLIFORMAT Perteneiente: Formación Pedagógica y Tecnológica Universitaria	10	1	3/6/15	15/7/15	Aprovechamiento	15/35983
2014-2015	LOS CAMBIOS EN LA NORMATIVA DE ACREDITACIÓN DEL PROFESORADO	2	0,08	1/12/14	1/12/14	Asistencia	14/30243
2013-2014	PROGRAMACION DE ASIGNATURAS SEMIPRESENCIALES Y ON LINE Perteneiente: Formación Pedagógica y Tecnológica Universitaria	10	1	12/5/14	12/6/14	Asistencia	18/11207
2013-2014	JORNADAS DE INNOVACIÓN Y DOCENCIA EN RED Jornadas organizadas conjuntamente por el Vicerrectorado de las Tecnologías de la Información y de las Comunicaciones y Vicerrectorado de Estudios, Calidad y Acreditación.	10	0,4	15/7/14	16/7/14	Aprovechamiento	14/25118
2013-2014	ELABORACION DE RECURSOS MULTIMEDIA PARA LA DOCENCIA: PUBLICACIONES DOCENTES CON LA PLANTILLA LATEX DE LA UPV Asignatura incluida en el Título Propio de Experto Universitario en Formación On-Line. Perteneiente: Formación Pedagógica y Tecnológica Universitaria	25	1	15/1/14	6/2/14	Aprovechamiento	14/23369
2013-2014	RECURSOS TECNOLOGICOS DE APOYO AL APRENDIZAJE OFERTADOS POR LA UPV Asignatura incluida en el Título Propio de Experto Universitario en Formación On-Line Perteneiente: Formación Pedagógica y Tecnológica Universitaria	25	1	24/6/14	17/7/14	Aprovechamiento	14/23259

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Alumno: GERMÁN MOLTÓ MARTÍNEZ

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Curso	Título	Horas	Créd. ECTS	F. inicio	F. fin	Tipo	Registro
2013-2014	BUSQUEDA Y GESTION DE INFORMACION ON LINE Asignatura incluida en el Título Propio de Experto Universitario en Formación On-Line. Perteneiente: Formación Pedagógica y Tecnológica Universitaria	37,5	1,5	30/4/14	29/5/14	Aprovechamiento	14/23230
2013-2014	LA TUTORIA Y EL SEGUIMIENTO DEL TRABAJO DEL ALUMNO Asignatura incluida en el Título Propio de Experto Universitario en Formación On-Line. Perteneiente: Formación Pedagógica y Tecnológica Universitaria	25	1	7/4/14	29/4/14	Aprovechamiento	14/23203
2013-2014	PLATAFORMAS DE TRABAJO COLABORATIVO Asignatura incluida en el Título Propio de Experto Universitario en Formación On-Line. Perteneiente: Formación Pedagógica y Tecnológica Universitaria	25	1	9/6/14	24/6/14	Aprovechamiento	14/23142
2013-2014	LOS BLOGS AL SERVICIO DE LA DOCENCIA Asignatura incluida en el Título Propio de Experto Universitario en Formación On-Line. Perteneiente: Formación Pedagógica y Tecnológica Universitaria	12,5	0,5	6/5/14	27/5/14	Aprovechamiento	14/23124
2013-2014	AULA 2.0. LAS TIC COMO ELEMENTO DINAMIZADOR DE LA INTERACTIVIDAD Asignatura incluida en el Título Propio de Experto Universitario en Formación On-Line. Perteneiente: Formación Pedagógica y Tecnológica Universitaria	12,5	0,5	17/1/14	31/1/14	Aprovechamiento	14/23104
2013-2014	INNOVACIONES Y PROPUESTAS PARA LA E-EVALUACION DE COMPETENCIAS EN LA UNIVERSIDAD Asignatura incluida en el Título Propio de Experto Universitario en Formación On-Line. Perteneiente: Formación Pedagógica y Tecnológica Universitaria	25	1	24/3/14	8/4/14	Aprovechamiento	14/23081
2013-2014	PEDAGOGIA UNIVERSITARIA Y E-LEARNING Asignatura incluida en el Título Propio de Experto Universitario en Formación On-Line. Perteneiente: Formación Pedagógica y Tecnológica Universitaria	25	1	3/2/14	18/2/14	Aprovechamiento	14/23036

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Alumno: GERMÁN MOLTÓ MARTÍNEZ

Relación de certificados emitidos como alumno de formación continua y permanente.

Curso	Título	Horas	Créd. ECTS	F. inicio	F. fin	Tipo	Registro
2013-2014	PLATAFORMAS EDUCATIVAS COMO APOYO A LA ENSEÑANZA Asignatura incluida en el Título Propio de Experto Universitario en Formación On-Line Pertenece: Formación Pedagógica y Tecnológica Universitaria	25	1	20/1/14	10/2/14	Aprovechamiento	14/23011
2013-2014	REALIZACION DE TAREAS A TRAVES DE PLATAFORMAS EDUCATIVAS: POLIFORMAT Asignatura incluida en el Título Propio de Experto Universitario en Formación On-Line. Pertenece: Formación Pedagógica y Tecnológica Universitaria	25	1	17/2/14	10/3/14	Aprovechamiento	14/22595
2012-2013	Tus publicaciones en Senia accesibles en RiuNet Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación	4		21/5/13	21/5/13	Aprovechamiento	13/10317
2012-2013	V JORNADA DE INNOVACIÓN DOCENTE DE LA ETSINF Curso dirigido al personal Docente e Investigador de la Universitat Politècnica de València	4,5		13/12/12	13/12/12	Aprovechamiento	13/1484
2012-2013	Meditación (Mindfulness) Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación	12		10/1/13	17/1/13	Aprovechamiento	13/1198
2012-2013	CONFERENCIA-COL-LOQUI: "Mirant al futur en la docència de la UPV" Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación	2		21/1/13	21/1/13	Aprovechamiento	13/1149
2012-2013	CURSO EN PREVENCIÓN DE RIESGOS LABORALES EN LA ACTIVIDAD DOCENTE EN EL AULA O LABORATORIO INFORMÁTICO	15		1/10/12	19/10/12	Aprovechamiento	12/26449
2011-2012	JORNADAS DE INNOVACIÓN EDUCATIVA 2012	16		11/5/12	13/7/12	Asistencia	12/23999
2011-2012	Seducir con la palabra y triunfar en las reuniones	12		11/6/12	12/6/12	Aprovechamiento	12/19056
2011-2012	Habilidades para la vida: mejorando la competencia emocional y relacional	12		25/6/12	29/6/12	Aprovechamiento	12/16552
2011-2012	El uso de las rúbricas para mejorar los criterios de calidad en la evaluación	8		6/6/12	7/6/12	Aprovechamiento	12/15216
2011-2012	La participación del alumnado en la evaluación en la enseñanza universitaria: autoevaluación, evaluación entre iguales y evaluación compartida	8		20/4/12	20/4/12	Aprovechamiento	12/10185

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Alumno: GERMÁN MOLTÓ MARTÍNEZ

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Curso	Título	Horas	Créd. ECTS	F. inicio	F. fin	Tipo	Registro
2011-2012	El grupo como espacio de aprendizaje	8		1/2/12	2/2/12	Aprovechamiento	12/3093
2011-2012	ECOSISTEMAS DE APRENDIZAJE: RETOS DE LA EDUCACIÓN DE INGENIERÍA/CIENCIAS EN EL SIGLO XXI	6		24/1/12	24/1/12	Aprovechamiento	12/2314
2011-2012	Elaboración del proyecto de investigación	5		26/1/12	26/1/12	Aprovechamiento	12/2281
2011-2012	IV JORNADA DE INNOVACIÓN DOCENTE DE LA ETSINF	4		24/11/11	24/11/11	Aprovechamiento	12/2171
2010-2011	EL PENSAMIENTO ESTADÍSTICO EN LA INVESTIGACIÓN	5		3/6/11	3/6/11	Aprovechamiento	11/24546
2010-2011	II JORNADAS DE PDI. La Acreditación en la trayectoria del profesor universitario y evaluación de su actividad investigadora	6		16/11/10	19/11/10	Asistencia	11/11344
2010-2011	FINANCIACIÓN PÚBLICA	10		1/2/11	8/2/11	Aprovechamiento	11/6009
2010-2011	EL SISTEMA DE I+D+I	5		21/1/11	21/1/11	Aprovechamiento	11/2774
2009-2010	Tablets-PC + Tinta digital. Una oportunidad para dinamizar las aulas	4		20/4/10	29/4/10	Aprovechamiento	10/12444
2008-2009	JORNADAS DE INTERCAMBIO DE EXPERIENCIAS SOBRE METODOLOGÍAS ACTIVAS PARA LA FORMACIÓN EN COMPETENCIAS	4		8/7/09	8/7/09	Aprovechamiento	09/20217
2008-2009	EL PLAN DOCENCIA EN RED DE LA UPV: OBJETOS Y MÓDULOS DE APRENDIZAJE Y ASIGNATURAS OCW	5		14/7/09	14/7/09	Aprovechamiento	09/19773
2008-2009	METODOLOGÍA PARTICIPATIVA EN LA UNIVERSIDAD	7		15/7/09	15/7/09	Aprovechamiento	09/19669
2008-2009	CÓMO CALCULAR EL TIEMPO DE TRABAJO DEL ESTUDIANTE: LOS ECTS	4		6/7/09	6/7/09	Aprovechamiento	09/17988
2008-2009	IBERGRID'09	-		20/5/09	22/5/09	Asistencia	09/11972
2008-2009	CONSOLIDATE YOUR ENGLISH	21		12/1/09	20/1/09	Aprovechamiento	09/5114
2007-2008	HERRAMIENTAS PARA EL EJERCICIO DE LA FUNCION DOCENTE Perteneiente: Formación Pedagógica y Tecnológica Universitaria	10	1	8/9/07	30/6/08	Asistencia	16/25920
2007-2008	INNOVACION Y MEJORA DE LA ENSEÑANZA Perteneiente: Formación Pedagógica y Tecnológica Universitaria	10	1	8/9/07	30/6/08	Asistencia	16/25904

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Autenticidad verificable mediante Código Seguro Verificación		FCPJ6YAF4UT https://sede.upv.es/eVerificador		



Alumno: GERMÁN MOLTÓ MARTÍNEZ

Relación de certificados emitidos como alumno de formación continua y permanente.

Curso	Título	Horas	Créd. ECTS	F. inicio	F. fin	Tipo	Registro
2007-2008	LAS TECNOLOGIAS DE LA INFORMACION Y LA COMUNICACION Perteneiente: Formación Pedagógica y Tecnológica Universitaria	10	1	8/9/07	30/6/08	Asistencia	16/25888
2007-2008	HABILIDADES DOCENTES PARA LA COMUNICACION EDUCATIVA Perteneiente: Formación Pedagógica y Tecnológica Universitaria	50	3	8/9/07	30/6/08	Asistencia	16/25872
2007-2008	EVALUACION DE LOS APRENDIZAJES Perteneiente: Formación Pedagógica y Tecnológica Universitaria	45	2,5	8/9/07	30/6/08	Asistencia	16/25856
2007-2008	MEJORA DE LA TAREA DOCENTE Perteneiente: Formación Pedagógica y Tecnológica Universitaria	7	0,7	8/9/07	30/6/08	Asistencia	16/25840
2007-2008	LA ACCION TUTORIAL EN EL CONTEXTO UNIVERSITARIO Perteneiente: Formación Pedagógica y Tecnológica Universitaria	38	1,8	8/9/07	30/6/08	Asistencia	16/25824
2007-2008	PANORAMICA GENERAL DE LOS METODOS DE APRENDIZAJE-ENSEÑANZA EN LA UNIVERSIDAD Perteneiente: Formación Pedagógica y Tecnológica Universitaria	45	2,5	8/9/07	30/6/08	Asistencia	16/25808
2007-2008	PLANIFICACION DE LA ENSEÑANZA DESDE LA PERSPECTIVA DEL ECTS Perteneiente: Formación Pedagógica y Tecnológica Universitaria	45	2,5	8/9/07	30/6/08	Asistencia	16/25792
2007-2008	DISEÑO DE PROYECTOS Perteneiente: Formación Pedagógica y Tecnológica Universitaria	5	0,5	8/9/07	30/6/08	Asistencia	16/25776
2007-2008	TEORIA DEL APRENDIZAJE EN LA UNIVERSIDAD Perteneiente: Formación Pedagógica y Tecnológica Universitaria	45	2,5	8/9/07	30/6/08	Asistencia	16/25695
2007-2008	LA UNIVERSIDAD COMO ESCENARIO DE LA FORMACION Perteneiente: Formación Pedagógica y Tecnológica Universitaria	5	0,5	8/9/07	30/6/08	Asistencia	16/25679
2007-2008	LA PROFESION DE PROFESOR DE UNIVERSIDAD Perteneiente: Formación Pedagógica y Tecnológica Universitaria	5	0,5	8/9/07	30/6/08	Asistencia	16/25663
2007-2008	EXPERIENCIAS INNOVADORAS EN POLIFORMAT	5		11/7/08	11/7/08	Aprovechamiento	08/20077
2007-2008	INGLÉS ADVANCED	20		15/1/08	7/2/08	Aprovechamiento	08/8078
2006-2007	COACHING PARA DOCENTES: EL DESARROLLO DE HABILIDADES EN EL AULA	12		11/1/07	25/1/07	Aprovechamiento	07/4646

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Alumno: GERMÁN MOLTÓ MARTÍNEZ

Relación de certificados emitidos como alumno de formación continua y permanente.

Curso	Título	Horas	Créd. ECTS	F. inicio	F. fin	Tipo	Registro
2005-2006	Uso eficaz del tiempo: cómo alcanzar el éxito sin estrés	8		7/2/06	9/2/06	Aprovechamiento	IC/49637
2005-2006	Argumentación oral en situaciones del ámbito universitario (B)	8		25/1/06	25/1/06	Aprovechamiento	IC/49422
2005-2006	Los contratos de aprendizaje como elemento favorecedor de la autonomía del alumno	14		19/1/06	2/6/06	Aprovechamiento	IC/49283
2004-2005	El portafolio docente	8		29/6/05	30/6/05	Aprovechamiento	IC/48813
2004-2005	Cognitive thinking tools for the classroom and for collaborative work	8		19/5/05	20/5/05	Aprovechamiento	IC/48760
2004-2005	Estilos de aprendizaje y estrategias de enseñanza	12		4/7/05	5/7/05	Aprovechamiento	IC/48405

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Autenticidad verificable mediante Código Seguro Verificación		FCPJ6YAF4UT https://sede.upv.es/eVerificador		

4.6. Certificado de Cursos de Formación Permanente (como profesor)



FORMACIÓN CONTINUA Y PERMANENTE

Profesor: GERMÁN MOLTÓ MARTÍNEZ

Docencia Universitaria Impartida en cursos de formación continua y permanente.

Curso	Título	Horas	F. inicio	F. fin	Registro
2020-2021	CLOUD COMPUTING CON AMAZON WEB SERVICES (AWS)	60	1/9/20	29/12/21	22/1958
2020-2021	Café con profesorado UPV sobre el Marco de Desarrollo Académico Docente (MDAD)	2	6/5/21	6/5/21	21/17612
	Curso incluido en el plan de formación del profesorado del Instituto de Ciencias de la Educación.				
2019-2020	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES (AWS)	60	1/9/19	29/12/20	21/1156
2019-2020	COMPUTACIÓN Y GESTIÓN DE DATOS EN LA NUBE PARA BIG DATA	30	20/12/19	11/1/20	20/40062
	Pertenece: Máster en Big Data Analytics				
2019-2020	MODELOS Y ENTORNOS DE GESTIÓN BIG DATA	10	17/1/20	18/1/20	20/37508
	Pertenece: Máster en Big Data Analytics				
2018-2019	COMPUTACIÓN Y GESTIÓN DE DATOS EN LA NUBE PARA BIG DATA	30	23/11/18	12/1/19	20/45550
	Pertenece: Máster en Big Data Analytics				
2018-2019	MODELOS Y ENTORNOS DE GESTIÓN BIG DATA	10	18/12/18	19/1/19	20/45517
	Pertenece: Máster en Big Data Analytics				
2018-2019	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES (AWS)	60	1/9/18	29/12/19	20/5463
2018-2019	SISTEMAS INTELIGENTES Y TECNOLOGÍAS EMERGENTES	13	1/7/19	19/7/19	19/33726
2017-2018	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES (AWS)	60	1/9/17	29/12/18	19/2562
2016-2017	COMPUTACIÓN Y GESTIÓN DE DATOS EN LA NUBE PARA BIG DATA	30	16/12/16	14/1/17	18/21655
	Pertenece: Máster en Big Data Analytics				
2016-2017	MODELOS Y ENTORNOS DE GESTIÓN BIG DATA	10	20/1/17	20/1/17	18/21644
	Pertenece: Máster en Big Data Analytics				
2016-2017	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES (AWS)	50	1/9/16	9/11/17	17/46801
2015-2016	COMPUTACIÓN Y GESTIÓN DE DATOS EN LA NUBE PARA BIG DATA II	10	16/1/16	22/1/16	18/21305
	Pertenece: Máster en Big Data Analytics				
2015-2016	MODELOS Y ENTORNOS DE GESTIÓN BIG DATA	10	22/1/16	23/1/16	18/21269
	Pertenece: Máster en Big Data Analytics				

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Profesor: GERMÁN MOLTÓ MARTÍNEZ

Docencia Universitaria Impartida en cursos de formación continua y permanente.

Curso	Título	Horas	F. inicio	F. fin	Registro
2015-2016	COMPUTACIÓN Y GESTIÓN DE DATOS EN LA NUBE PARA BIG DATA Perteneiente: Máster en Big Data Analytics	20	9/1/16	16/1/16	18/21268
2015-2016	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	50	2/9/15	9/11/16	16/51391
2014-2015	MODELOS Y ENTORNOS DE GESTIÓN BIG DATA Perteneiente: Máster en Big Data Analytics	10	23/1/15	24/1/15	16/8961
2014-2015	COMPUTACIÓN Y GESTIÓN DE DATOS EN LA NUBE PARA BIG DATA Perteneiente: Máster en Big Data Analytics	20	9/1/15	17/1/15	16/8960
2014-2015	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	30	5/9/14	20/10/15	15/41785
2013-2014	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	25	9/6/14	14/7/14	14/17967
2013-2014	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	12	28/4/14	26/5/14	14/11592
2013-2014	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	12	10/3/14	7/4/14	14/8648
2013-2014	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	12	27/1/14	24/2/14	14/4506
2013-2014	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	12	25/11/13	16/12/13	13/30587
2013-2014	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	12	9/10/13	30/10/13	13/24577
2012-2013	INTRODUCCIÓN AL CLOUD COMPUTING CON AMAZON WEB SERVICES	12	25/3/13	27/3/13	13/22526
2012-2013	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	12	8/7/13	26/7/13	13/22523
2012-2013	INTRODUCCION AL CLOUD COMPUTING Perteneiente: Diploma de Especialización en Servicios y Aplicaciones Móviles (SAM)	5	1/2/13	2/2/13	13/22422

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Autenticidad verificable mediante Código Seguro Verificación		FCPAZHUEEEH https://sede.upv.es/eVerificador		

4.7. Certificado de Cursos de Formación Permanente (como responsable)



FORMACIÓN CONTINUA Y PERMANENTE

Responsable: GERMÁN MOLTÓ MARTÍNEZ

Relación de certificados emitidos como responsable de cursos de formación continua y permanente.

Curso	Título	Horas	F. inicio	F. fin	Tipo	Registro
2020-2021	CLOUD COMPUTING CON AMAZON WEB SERVICES (AWS)	60	1/9/20	29/12/21	Responsable de actividad	22/1959
2019-2020	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES (AWS)	60	1/9/19	29/12/20	Responsable de actividad	21/3442
2018-2019	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES (AWS)	60	1/9/18	29/12/19	Responsable de actividad	20/5464
2017-2018	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES (AWS)	60	1/9/17	29/12/18	Responsable de actividad	19/2563
2016-2017	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES (AWS)	50	1/9/16	9/11/17	Director/a del curso	17/46802
2015-2016	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	50	2/9/15	9/11/16	Director/a del curso	16/51392
2014-2015	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	30	5/9/14	20/10/15	Director/a del curso	15/41786
2013-2014	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	30	9/6/14	14/7/14	Director/a del curso	14/17968
2013-2014	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	-	28/4/14	26/5/14	Director/a del curso	14/11593
2013-2014	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	-	10/3/14	7/4/14	Director/a del curso	14/8649
2013-2014	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	-	27/1/14	24/2/14	Director/a del curso	14/4507
2013-2014	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	-	25/11/13	23/12/13	Director/a del curso	13/30588
2013-2014	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	-	9/10/13	30/10/13	Director/a del curso	13/24578
2012-2013	INTRODUCCIÓN AL CLOUD COMPUTING CON AMAZON WEB SERVICES	12	25/3/13	27/3/13	Director/a del curso	13/22527
2012-2013	CURSO ONLINE DE CLOUD COMPUTING CON AMAZON WEB SERVICES	-	8/7/13	26/7/13	Director/a del curso	13/22524

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Capítulo 5

Justificación Documental de los Principales Méritos Alegados

La selección de méritos se ha realizado siguiendo las directrices de la ANECA para el programa ACADEMIA de acreditación a plazas de Catedrático de Universidad, que distingue las publicaciones entre muy relevantes y relevantes.

Por motivos de brevedad, tan solo se incluye la primera y la última página del artículo, salvo aquellos casos en los que los agradecimientos a los proyectos no están en la última página. En cualquier caso, se incluye un enlace mediante el DOI correspondiente para poder verificar la autenticidad de la publicación.

5.1. Méritos de Investigación

5.1.1. Publicaciones Muy Relevantes

Las contribuciones muy relevantes son aquellas que están publicadas en revistas situadas en el primer cuartil (Q1) del Journal Citation Reports (JCR)¹, así como congresos clase 1 del listado GII-GRIN-SCIE².

¹Journal Citation Reports - Clarivate. <https://jcr.clarivate.com>

²Índice GII-GRIN-SCIE. <https://scie.lcc.uma.es:8443/>

5.1.1.1. Combining Neural Networks and Genetic Algorithms to Predict and Reduce Diesel Engine Emissions

J. M. Alonso, F. Alvarruiz, J. M. Desantes, L. Hernández, V. Hernández, and G. Moltó, “Combining Neural Networks and Genetic Algorithms to Predict and Reduce Diesel Engine Emissions,” *IEEE Trans. Evol. Comput.*, vol. 11, no. 1, pp. 46–55, Feb. 2007, doi: <https://dx.doi.org/10.1109/TEVC.2006.876364>.

Base de datos de indexación	SCI
Índice de impacto	2.426
Año	2007
Categoría	Computer Science, Theory & Methods
Posición de la revista en el área	5 de 79
Tercil	T1
Cuartil	Q1
Número de citas en JCR	92
Número de citas totales	157

Comentario. Este artículo supuso mi primera colaboración con el Departamento de Máquinas y Motores Térmicos de la Universitat Politècnica de València y en el se utilizaron mecanismos de entrenamiento basados en redes neuronales y de predicción mediante algoritmos genéticos para obtener configuraciones óptimas de funcionamiento de motores diésel para minimizar las emisiones contaminantes. Más de una década después todavía recibe citas, algunas de ellas procedentes de importantes revistas del área como *IEEE Evolutionary Computation* o *Applied Energy*.

Combining Neural Networks and Genetic Algorithms to Predict and Reduce Diesel Engine Emissions

José M. Alonso, Fernando Alvarruiz, José M. Desantes, Leonor Hernández, Vicente Hernández, and Germán Moltó

Abstract—Diesel engines are fuel efficient which benefits the reduction of CO₂ released to the atmosphere compared with gasoline engines, but still result in negative environmental impact related to their emissions. As new degrees of freedom are created, due to advances in technology, the complicated processes of emission formation are difficult to assess. This paper studies the feasibility of using artificial neural networks (ANNs) in combination with genetic algorithms (GAs) to optimize the diesel engine settings. The objective of the optimization was to find settings that complied with the increasingly stringent emission regulations while also maintaining, or even reducing the fuel consumption. A large database of stationary engine tests, covering a wide range of experimental conditions was used for this analysis. The ANNs were used as a simulation tool, receiving as inputs the engine operating parameters, and producing as outputs the resulting emission levels and fuel consumption. The ANN outputs were then used to evaluate the objective function of the optimization process, which was performed with a GA approach. The combination of ANN and GA for the optimization of two different engine operating conditions was analyzed and important reductions in emissions and fuel consumption were reached, while also keeping the computational times low.

Index Terms—Diesel engines, emission regulations, genetic algorithms (GAs), neural networks.

I. INTRODUCTION

OVER THE LAST few decades, the industrial and economic expansion of developed countries has involved a sharp increase in vehicle production and transport volume. Environmental concerns such as global warming, greenhouse effects, acid rain, and air pollution problems related to the emissions of carbon dioxide (CO₂), nitrogen oxides (NO_x), particulate matter (PM), carbon monoxide (CO), and unburned hydrocarbons (HC), together with the consumption of fossil fuels, combine to create serious problems at a global level [1].

In that sense, the exhaust emission regulatory bodies around the world have been simultaneously reducing the admissible limits on exhaust emissions over the last decades, while the

market has also been striving to maintain or even reduce fuel consumption [2].

In order to comply with these regulations, the diesel engine industry has undergone a great technological development in the last few years, creating a high number of new strategies such as electronic control, new injection systems allowing higher pressures, different injection events, etc., [3]–[6]. As a result, the problem of optimizing the engine management in order to simultaneously comply with emission regulations and fuel economy requirements has become a difficult task, especially due to the increased number of degrees of freedom in the engine operating parameters. This optimization process is carried out during the development of a new engine, and is usually known in the mechanical engineering field as *engine calibration*. Although calibrations were in the past based entirely on empirical results, the development in technology has incorporated new model-based techniques [7]–[12].

The formation of the different kinds of pollutants in diesel engines as a result of combustion is a complex process that depends on local variables, and is also highly dependent on the engine settings, influences, and interconnections. Physical and chemical models have been proposed but a general solution has not yet been found [13]–[16]. Computational fluid dynamic codes require detailed unknown local data and also imply large calculation times [17].

Artificial neural networks (ANNs) are an emerging tool of artificial intelligence, which have been shown to be effective in solving a wide range of problems, including many applications to engine modeling [18]. The structure of ANNs enables them to model complex nonlinear multiple problems, which makes them a well-suited method for pollutant modeling. In addition, an ANN can produce fast prediction responses, which represent an important advantage in comparison with alternative modeling techniques, such as physical and chemical models.

As a first objective in this paper, ANN modeling was used to predict diesel NO_x, PM, CO, HC exhaust emissions, and brake specific fuel consumption (BSFC) in terms of engine operating parameters. The working operation of the engine is defined by the combination of the engine operating parameters values, which in turn determine the engine exhaust emission levels and fuel consumption. The number of operating parameters has increased in the last few years due to the engine development, making it difficult to directly combine them to comply with different constraints.

The second main objective of the study was to define an optimization process that, using the ANN predictions, could find combinations of operating parameters that simultaneously minimize fuel consumption, while also keeping the overall emissions

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Digital Object Identifier 10.1109/TEVC.2006.876364

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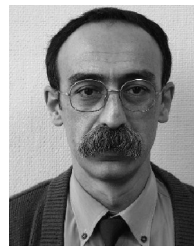
computing techniques to several areas of engineering. Other fields of interest include neural networks and evolutionary computation.



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5.1.1.2. Vulnerability to Reentry in a Regionally Ischemic Tissue: A Simulation Study

B. Trénor, L. Romero, J. M. Ferrero, J. Sáiz, G. Moltó, and J. M. Alonso, “Vulnerability to Reentry in a Regionally Ischemic Tissue: A Simulation Study,” *Ann. Biomed. Eng.*, vol. 35, no. 10, pp. 1756–1770, Oct. 2007, doi: <https://dx.doi.org/10.1007/s10439-007-9353-3>

Base de datos de indexación	SCI
Índice de impacto	2.346
Año	2007
Categoría	Engineering, Biomedical
Posición de la revista en el área	11 de 44
Tercil	T1
Cuartil	Q1
Número de citas en JCR	27
Número de citas totales	42

Comentario. Este artículo involucró el uso del simulador paralelo de la actividad eléctrica cardíaca que implementé en el marco del proyecto de Plan Nacional de Investigación Científica de código TEC 2005-04199 y durante mi tesis doctoral, para poder analizar la vulnerabilidad a reentradas de tejidos cardíacos en situación de isquemia.

Vulnerability to Reentry in a Regionally Ischemic Tissue: A Simulation Study

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Abstract—Sudden cardiac death is mainly provoked by arrhythmogenic processes. During myocardial ischemia many malignant arrhythmias, such as reentry, take place and can degenerate into ventricular fibrillation. It is thus of great interest to unravel the intricate mechanisms underlying the initiation and maintenance of a reentry. In this computational study, we analyze the probability of reentry during different stages of the acute phase of ischemia. We also aimed at the understanding of the role of its main components: hypoxia, hyperkalemia, and acidosis analyzing the intricate ionic mechanisms responsible for reentry generation. We simulated the electrical activity of a ventricular tissue affected by regional ischemia based on a modified version of the Luo-Rudy model (LRd00). The ischemic conditions were varied to simulate different stages of this pathology. After premature stimulation, we evaluated the vulnerability to reentry. We obtained an unimodal behavior for the vulnerable window as ischemia progressed, peaking at the eighth minute after the onset of ischemia where the vulnerable window yielded 58 ms. Under more severe conditions the vulnerable window decreased and became zero for minute 8.75. The present work provides insight into the mechanisms of reentry generation during ischemia, highlighting the role of acidosis and hypoxia when hyperkalemia is present.

Keywords—Ischemia, Reentrant arrhythmias, Ionic mechanisms, Vulnerable window, Hypoxia, Acidosis, Hyperkalemia.

INTRODUCTION

Ventricular fibrillation (VF) remains a notable cause of sudden death and much attention has been paid to the mechanisms that initiate and sustain these lethal events. There is substantial experimental evidence to support the belief that reentrant arrhythmias are a

precursor to VF.²² However, the initiation and maintenance mechanisms for reentry are still not completely understood and currently represent an important research problem.

It is well known that slow conduction and unidirectional block (UDB) set the stage for reentry²³ after a premature stimulation. Many experimental^{5,21,27,31} and computational studies^{2,9,47} have also been undertaken to evaluate the effects of dispersion of electrophysiological conditions within the heart muscle on the vulnerability to reentry. For instance, Gough *et al.*²¹ demonstrated experimentally that the spatial pattern of refractoriness was fundamental to reentry development. Simulation studies have also shed light on the effects of action potential duration (APD) and heterogeneities in refractoriness on reentrant arrhythmias under different circumstances.^{2,9,47}

Electrophysiological heterogeneities arise under several heart pathologies, such as ischemia. Under ischemic conditions, within the acute phase, the lack of oxygen and glucose in cardiac cells alters many electrophysiological parameters. First, hypoxia significantly reduces APD in the ischemic tissue.^{17,51} Second, extracellular potassium accumulation delays action potential (AP) propagation, thus conduction velocity (CV) is reduced,²⁶ excitability is decreased and post-repolarization refractoriness^{14,23,41} arises in the affected tissue. Finally, acidosis alters the activity of certain ionic channels.²⁴ As ischemia progresses, within the sub-acute phase, cellular uncoupling²³ and many other electrophysiological alterations take place.

The aforementioned electrophysiological alterations arising within the acute phase of myocardial ischemia, predispose the heart to the occurrence of reentrant arrhythmias.^{23,53} Indeed, heterogeneities between the affected tissue and normal tissue favor UDB. It has also been documented that the likelihood of arrhythmias

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APD reduction induced by $I_{K(ATP)}$ activation was also the reason behind the asymmetric unimodal distribution of the VW for reentry. And finally hyperkalemia was proved to be pivotal to initiate reentry.

Clinical Implications

As regional ischemia in the heart is clinically far more common than global ischemia, this study was intended to rigorously analyze the ionic mechanisms leading to reentry in the time course of regional ischemia. Much attention has been paid to the reentrant mechanism as it has been identified as one of the major culprits in the genesis of VF, which provokes sudden cardiac death.

The higher vulnerability to reentry before 10 min of acute myocardial ischemia, which has been experimentally reported,¹⁰ has been approached in this study. An important finding of this study was the widespread conduction block and suppression of reentry after 10 min of acute ischemia, which could explain the spontaneous termination of reentry during continued ischemia.

The steep unimodal behavior of the VW in the time course of acute ischemia obtained in our simulations is an indicator of vulnerability to reentries, but not totally equivalent. The probability of reentrant arrhythmias would be represented by a flatter curve, especially for the later stages of acute ischemia. Indeed, under severe ischemia, when narrower VWs were obtained, it is to be noted that reentries were elicited for higher CIs than in earlier stages of ischemia. Clinically, acceleration of the sinus rhythm or spontaneous premature stimuli would arise at higher CIs. Thus, when both factors are considered, i.e., width of the VW and probability of spontaneous activity, the curve of vulnerability to reentry would become flatter and more symmetrical.

As regards the mechanisms of action leading to reentrant arrhythmias during myocardial ischemia, it remains to be determined which of these are most important in clinical observations. Our simulations showed that the incidence of arrhythmias depends on multiple factors simultaneously and not in a monotonic manner, giving a theoretical frame and support to experimental and clinical observations of concomitant proarrhythmic and antiarrhythmic effects of drug treatments.³² Indeed, antiarrhythmic drugs have been tested to prevent initiation of VT, via the suppression of triggered activity or by altering the substrate for reentry.⁵⁰ However, the failure of these clinical therapies has proven the necessity of new therapeutical approaches. In this way, the mechanistic insight provided by this work and other simulation studies, may represent an important starting point for researchers.

Limitations of the Study

Simulations were confined to 2D representations of tissue structure. Despite the electrophysiological detail considered by the AP model and the realistic ischemic representation, anatomic and mechanic effects are not taken into account in our study. Not only these considerations, but also transmural effects are of importance in the genesis of ventricular arrhythmias,^{8,55} as noteworthy differences in electrical behavior of endocardium and epicardium alter the activation patterns. In this way, a 3D setting would therefore be expected to alter our quantitative findings.

In trying to reproduce realistically regional ischemia, we simulated a round shaped CZ and a ring shaped BZ of a specific dimension so as to nest reentries. However, regional heterogeneities in infarcted hearts are highly variable in size and shape, and also (though in a lesser extent) in gradient.

The central ischemic zone we defined in this work simulated the three main components of acute ischemia. However, it is well documented that other changes arise in the course of myocardial ischemia, such as the inhibition of the sodium potassium pump^{37,52} or further alterations in ionic currents exerted by acidosis.^{24,49}

Despite these limitations, our simulations are an attempt to rigorously examine the intricate mechanisms leading to reentry in a regional ischemic myocardial tissue. They have also provided insight of how different degrees of ischemia impact vulnerability to reentrant arrhythmias. Although our quantitative findings would depend on the simulation conditions and the model chosen, attention must be paid to the formulated mechanistic hypothesis and the qualitative results.

ACKNOWLEDGMENT

This work was partially supported by the “Plan Nacional de Investigación Científica, Desarrollo e Innovación Tecnológica del Ministerio de Educación y Ciencia” of Spain (TEC 2005-04199).

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5.1.1.3. A service-oriented WSRF-based architecture for metascheduling on computational Grids

G. Moltó, V. Hernández, and J. M. Alonso, “A service-oriented WSRF-based architecture for metascheduling on computational Grids,” *Futur. Gener. Comput. Syst.*, vol. 24, no. 4, pp. 317–328, Apr. 2008, doi: <https://dx.doi.org/10.1016/j.future.2007.05.001>

Base de datos de indexación	SCI
Índice de impacto	1.476
Año	2008
Categoría	Computer Science, Theory & Methods
Posición de la revista en el área	27 de 85
Tercil	T1
Cuartil	Q2
Número de citas en JCR	15
Número de citas totales	39

Comentario. Esta contribución fue uno de los resultados del proyecto de Plan Nacional ngGrid (TIN2006-12890) en el que el candidato describe la creación de una librería de replicación automatizado para servicios Grid. El candidato participó en el proyecto, fue el principal desarrollador de la librería y el autor principal del artículo.



A service-oriented WSRF-based architecture for metascheduling on computational Grids[☆]

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Abstract

This paper describes a Grid service developed over the Globus Toolkit 4, which provides multi-user resource brokering on computational Grids. Both the architecture and implementation details are covered, emphasising the usage of the WSRF specifications and GSI-based security to create a generic, secure and interoperable metascheduler. In addition, we also describe the development of a graphical client-side application that provides an ubiquitous access to the metascheduler service. This work is currently being employed in production for the execution of a biomedical application that simulates the electrical activity of cardiac tissues.

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Keywords: Grid computing; Metascheduling; Globus Toolkit; WSRF; Service-oriented architectures

1. Introduction

Grid computing technologies [1] have emerged as a solution for the computational problems of Virtual Organisations (VOs), enabling the collaborative usage of remote resources to satisfy the computational requirements of time-consuming tasks.

Among all the available Grid middlewares, the Globus Toolkit (GT) [2,3] is broadly accepted to be the current de facto standard for deploying computational Grids. However, the GT only provides the basic services and capabilities to deploy and use Grid infrastructures. Performing remote executions of scientific applications on a computational Grid typically requires the usage of *metascheduling* technologies [5], that provide all the functionality required for task management.

Metascheduling is the process that efficiently allocates a set of tasks on the available computational resources of the different organisations that compose a Grid infrastructure. We envisage Grid metascheduling technologies as a set of interoperable components which abstract all the underlying

complexity of the Grid middleware, which offers the execution support. Only if these Grid technologies get closer to the end user will they be adopted in many scientific fields.

In this paper, we go one step beyond the traditional usage of metascheduling, and we propose a metascheduler Grid service that can be accessed throughout the network by users interested in task allocation on computational Grids. It has been developed by exposing a Grid service interface to GMarte [6,7], a previously developed metascheduler.

With the proposed approach, the user just focuses on defining the computational tasks to be executed, and delegates to this Grid service their efficient execution on the available Grid infrastructure. As opposed to traditional metaschedulers, which typically require an installation and configuration on the client machine, and are typically bounded to a given platform (usually Unix-based), we propose a Service-Oriented Architecture (SOA) that can be used from different architectures and operating systems. This approach dramatically simplifies the usage of computational Grids for job executions, even accessible for Windows-based desktop PCs, thus paving the way for the widespread adoption of Grid technologies by the least experienced users.

In addition, creating a generic and interoperable component based on standard technologies contributes to the ecosystem of tools employed to interact with computational Grids.

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to several areas of engineering. Other fields of interest include neural networks and evolutionary computation.

5.1.1.4. A Grid Computing-Based Approach for the Acceleration of Simulations in Cardiology

J. M. Alonso, J. M. Ferrero, V. Hernandez, G. Moltó, J. Saiz, and B. Trenor, “A Grid Computing-Based Approach for the Acceleration of Simulations in Cardiology,” *IEEE Trans. Inf. Technol. Biomed.*, vol. 12, no. 2, pp. 138–144, Mar. 2008, doi:

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Comentario. Esta contribución es uno de los resultados de la aplicación de las herramientas de computación Grid creadas en el proyecto de Plan Nacional GRID-IT TIC2003-01318 a los casos de uso de simulación cardiaca del proyecto de Plan Nacional TEC2005-04199 para poder acelerar la ejecución de múltiples simulaciones sobre infraestructuras distribuidas. El candidato participó en ambos proyectos y fue el desarrollador principal de la herramienta y principal autor de la publicación, en la se usó orden alfabético de firma.

A Grid Computing-Based Approach for the Acceleration of Simulations in Cardiology

José M. Alonso, José M. Ferrero, Jr., Vicente Hernández, Germán Moltó, Javier Saiz, and Beatriz Trénor

Abstract—This paper combines high-performance computing and grid computing technologies to accelerate multiple executions of a biomedical application that simulates the action potential propagation on cardiac tissues. First, a parallelization strategy was employed to accelerate the execution of simulations on a cluster of personal computers (PCs). Then, grid computing was employed to concurrently perform the multiple simulations that compose the cardiac case studies on the resources of a grid deployment, by means of a service-oriented approach. This way, biomedical experts are provided with a gateway to easily access a grid infrastructure for the execution of these research studies. Emphasis is stressed on the methodology employed. In order to assess the benefits of the grid, a cardiac case study, which analyzes the effects of premature stimulation on reentry generation during myocardial ischemia, has been carried out. The collaborative usage of a distributed computing infrastructure has reduced the time required for the execution of cardiac case studies, which allows, for example, to take more accurate decisions when evaluating the effects of new antiarrhythmic drugs on the electrical activity of the heart.

Index Terms—Action potential (AP) propagation, grid computing, high-performance computing, myocardial ischemia, service-oriented architecture.

I. INTRODUCTION

MATHEMATICAL models of propagation of cardiac electrical potentials are considered a powerful and helpful tool to better understand the mechanisms involved in the development of ventricular fibrillation, a lethal arrhythmia. By means of modeling and simulation in computers, the origin and evolution of fibrillation can be first studied *in silico*, where hypotheses can be formulated and studied prior to their validation *in vivo*, thus reducing the requirements of many complex intrusive techniques.

It is known that the action potential (AP) is propagated along a specialized conduction system in the heart, until it reaches

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all the cardiac muscle cells. The arrival of this signal to a cell provokes several phenomena that results in its contraction. This way, the AP and the electric conduction system guarantee the synchronized contraction of cardiac muscle and the effective blood pump [1].

The electrophysiological data obtained with the help of experimental techniques has led to the formulation of mathematical models of the electrical behavior of excitable cells. Specifically, the electrical activity of cardiac cells has been quantitatively described, since the early 1960s, by models that have become more and more detailed as new ion channels and channel properties have been discovered and studied in depth. One of the most detailed models of ventricular AP is the Luo–Rudy Phase II [2].

If the mathematical formulation of the membrane ion kinetics (the cellular model) is combined with a representation of the electrical characteristics of the tissue, the resulting mathematical model (a system of differential equations) can be used to simulate the electrical activity, that is the AP propagation, of cardiac preparations, or even of the whole heart.

However, as the size of the simulated cardiac tissue increases, the very large numerical burden resulting from calculating currents and voltages on many cells, and then simulating electrical interactions among the coupled cells, require the usage of very large-scale computational resources. For instance, taking into account that a cardiac tissue consists of irregular, densely packed cells of 30–100- μm long and 10–20- μm width, a 1 cm \times 1 cm tissue is composed of approximately 100,000 coupled cells. A simulation of the AP propagation during 2 s requires the execution of 250,000 timesteps of typically 8 μs , which implies a total simulation time that can last almost 4 days on a Pentium IV with 1 GB of RAM. Moreover, ischemic behavior may require the simulation of a cardiac tissue electrical state during several minutes. As an example, a simulation of 5 min would require 18 months of computation in such a platform.

In addition, studies of vulnerable windows in ischemia require to vary the time interval between two consecutive stimuli in order to detect the range of values that provokes a reentry, a phenomenon that can derive into heart fibrillation. Besides, to study the effects of late ischemia, it is necessary to vary the coupling resistances in all the dimensions of the tissue and investigate the evolution of the electrical activity for different anisotropy ratios. Moreover, to evaluate the influence of certain drugs, it is crucial to alter the concentration of these drugs, over a determined range, to study how it affects the propagation of the AP in the tissue. All of them are parametric studies composed of independent cardiac simulations.

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His current research interests include cardiac electrophysiology, computer modeling of cardiac electrical activity, biomedical signal processing, and bioelectronic instrumentation.



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5.1.1.5. A high-throughput application for the dynamic analysis of structures on a Grid environment

J. M. Alonso, V. Hernández, and G. Moltó, “A high-throughput application for the dynamic analysis of structures on a Grid environment,” *Adv. Eng. Softw.*, vol. 39, no. 10, pp. 839–848, Oct. 2008, doi: <https://dx.doi.org/10.1016/j.advengsoft.2007.05.005>

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Comentario. Esta contribución es parte de los resultados del proyecto de Plan Nacional de I+D GRID-IT (TIC2003- 01318) donde se describe una novedosa arquitectura basada en servicios Grid para la metaplanificación de trabajos en infraestructuras distribuidas. El candidato participó en el proyecto en el proyecto y fue el desarrollador principal de la herramienta.

A high-throughput application for the dynamic analysis of structures on a Grid environment

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Abstract

This paper describes a Grid Computing application for the 3D dynamic analysis of large dimension buildings. A previously developed software composed of parallel implementations of eight direct integration methods has been integrated on this application, in order to perform structural simulations on a Grid deployment. The GMarte software abstraction layer has been employed to couple the parallel simulator with the Grid infrastructure. Performing distributed executions has enabled a considerable reduction in the global execution time of structural dynamic studies composed of different design alternatives.

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Keywords: Grid Computing technology; 3D structural dynamic analysis; Large dimension buildings; HPC techniques; Direct time integration methods; Grid middleware

1. Introduction

Three-dimensional dynamic analysis of large-scale buildings has been considered by engineers as a challenging problem, owing to its high-computational demand [1]. Nowadays, an analyst that uses a structural analysis program can be waiting a considerable time before achieving the dynamic response of a medium-sized building. Besides, most of the existing commercial codes are composed of debatable simplifications, because the computation involved in a realistic simulation can be too intensive for a traditional computer. Notwithstanding, these simplifications, although appropriate for single structures, have demonstrated to be completely inadequate for complex buildings.

Moreover, a structural designer usually works with different preliminary designs of a building, and a realistic 3D analysis is required for each of them. In addition, it is usual that a structure has to be simulated under the influence of different dynamic loads. Thereby, for example, the Spanish

Earthquake-Resistant Construction Standards (NCSE-02) demands a building to be analysed at least by with five different representative earthquakes. Obviously, this number of simulations enlarges by several orders of magnitude the computational requirements of the problem.

Therefore, there is a pressing need to develop effective tools that allow us to simulate accurately and efficiently the dynamic behaviour of high-rise buildings. With the development of effective and reliable computing platforms, the application of high-performance computing techniques allows tackling in a realistic way large-scale structural problems. However, although cost-effective clusters of PCs can simulate large dimension structures in reasonable times, in practice, studios for engineering rarely own parallel platforms. They normally employ overloaded standard PCs, what limits the size of the problems to be treated, and they are not interested in investing in clusters, mainly because of the physical space required and the associated maintenance problems, despite their excellent ratio productivity/price.

In this paper, a Grid Computing application for the 3D dynamic analysis of large dimension buildings is presented. The tool is based on the GMarte framework and makes use

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5.1.1.6. Automatic replication of WSRF-based Grid services via operation providers

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Número de citas en JCR	2
Número de citas totales	8

Comentario. Esta contribución fue uno de los resultados del proyecto de Plan Nacional ngGrid (TIN2006-12890) en el que el candidato describe la creación de una librería de replicación automatizada para servicios Grid. El candidato participó en el proyecto, fue el principal desarrollador de la librería y el autor principal del artículo.



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Automatic replication of WSRF-based Grid services via operation providers[☆]

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ABSTRACT

The advent of service-oriented architectures in Grid environments has fostered the development of applications in distributed deployments. The Globus Toolkit 4 (GT4) and its implementation of stateful Web services, via the WS-Resource Framework (WSRF), is a suitable platform to develop these Grid services. This way, its increased usage in many scientific areas reveals new scenarios where fault-tolerance and high availability should be considered. This paper describes a library that manages the automatic replication of WSRF-based Grid services. This functionality can be plugged to existing Grid services, by means of minimal changes in its source code, to achieve state replication through WS-Resources. The architecture of the library and its performance evaluation are described. In particular, two different replica topologies are addressed: ring-based and leaf-to-root complete binary tree, in order to achieve resource state update in logarithmic time with respect to the number of replicas. Finally, the paper describes the integration of the replication library into a service-oriented metascheduler to enhance fault-tolerance and to guarantee service availability.

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1. Introduction

During the last years, Grid Computing has proved to be a suitable technology to support the execution of computationally intensive applications in distributed deployments. The Globus Toolkit (GT) version 2 [1] was considered to be the de facto standard in Grid middlewares. It provided a set of services and protocols to ease sharing both computational power and storage capacity within the context of virtual organizations. With the release of GT version 4 (GT4) [2], the move towards service-oriented architectures enlightened a new computing paradigm. Machines in a Grid were no longer dedicated exclusively to computing but they could also implement and offer a whole new catalog of services through standard web-based interfaces. These functionality required stateful Web services and the Grid service term was thus coined.

Since then, the development of Grid services has been growing in order to enrich the functionality of Grid deployments. As Grid services become a key factor in distributed infrastructures, topics such as fault-tolerance and high availability turn into requirements in order to maintain service availability regardless of software

and hardware failures. This way, replication allows to improve reliability, fault-tolerance and accessibility by providing the user with different replicas of the same Grid service, all of them with a coherent state.

The fault-tolerance topic in Grid computing has been extensively addressed in the literature, where it typically focuses on reliable job management and execution on distributed deployments [3,4]. Achieving high availability through replication has also been studied, but mainly related to data Grids [5,6]. However, the area of building reliable replicated Grid services is still very new. In [7], the problem of fault-tolerant management of a set of Grid services is addressed. For that, a hierarchical system comprised of statically configured bootstrap services is proposed. These are responsible of reinitializing the failed components. There also exist service managers attached to the replicated services responsible for managing their state. It is a generic approach for the scalable management of Grid services, but loosely related to WSRF-based Grid services.

In [8], the problem of building highly available Grid services is addressed by using primary-backup replication implemented in GT3. With this approach, a single replica processes all the requests and keeps the backup services consistent in case the primary fails. Therefore, the main bottleneck resides at the primary replica. In [9], fault tolerant concepts for stateful Web services are applied to a specific Grid middleware designed for monitoring and migrating high-performance applications. Implemented in GT4, the authors developed a ring replication protocol to provide total message ordering and group membership.

This paper describes a library for the replication of GT4-based Grid services through WS-Resource state management. This

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5.1.1.7. Protein Design Based on Parallel Dimensional Reduction

G. Moltó, M. Suárez, P. Tortosa, J. M. Alonso, V. Hernández, and A. Jaramillo, "Protein design based on parallel dimensional reduction," *J. Chem. Inf. Model.*, vol. 49, no. 5, pp. 1261–71, May 2009, doi: <https://dx.doi.org/10.1021/ci8004594>

Base de datos de indexación	Web of Science (JCR)
Índice de impacto	3.882
Año	2009
Categoría	Computer Science, Interdisciplinary Applications
Posición de la revista en el área	2 de 95
Tercil	T1
Cuartil	Q1
Número de citas en JCR	3
Número de citas totales	4

Comentario. Esta contribución fue uno de los resultados del proyecto de Plan Nacional ngGrid (TIN2006-12890) y describe la implementación paralela de un sistema de simulación de proteínas mediante métodos de Monte Carlo desarrollado completamente por el candidato en el marco de su tesis doctoral. La revista es la segunda mejor de la categoría COMPUTER SCIENCE, INTERDISCIPLINARY APPLICATIONS.

Protein Design Based on Parallel Dimensional Reduction

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The design of proteins with targeted properties is a computationally intensive task with large memory requirements. We have developed a novel approach that combines a dimensional reduction of the problem with a High Performance Computing platform to efficiently design large proteins. This tool overcomes the memory limits of the process, allowing the design of proteins whose requirements prevent them to be designed in traditional sequential platforms. We have applied our algorithm to the design of functional proteins, optimizing for both catalysis and stability. We have also studied the redesign of dimerization interfaces, taking simultaneously into account the stability of the subunits of the dimer. However, our methodology can be applied to any computational chemistry application requiring combinatorial optimization techniques.

INTRODUCTION

Computational protein design has achieved remarkable breakthroughs¹ by considering the inverse folding problem: the identification of sequences able to fold on a predetermined three-dimensional structure and that exhibit high activity or stability.² Furthermore, the use of physicochemical inspired models has advanced our knowledge on the biophysical interactions governing processes such as protein structure,^{3–6} protein–protein interactions,^{7,8} or DNA–protein interactions.⁹ In addition, the computational design of new biocatalysts,^{10–14} the design of biosensors for non-natural molecules,¹⁵ the redesign of improved protein binding affinity,¹⁶ and the redesign of protein binding specificity^{17,18} have opened new avenues for biotechnological and biomedical applications.^{19,20}

The common approach to the inverse folding problem^{21–23} relies on the precomputation of the interaction energies among the amino acids, in their different conformations, forming the possible sequences. We may compute different energies and use them as scoring functions (i.e., folding free energies, binding free energies, etc.), according to the goal of the designing procedure: thermostability, ligand binding affinity, protein–protein interaction, or DNA–protein binding specificity. Once we have computed the energies, we collect them into energy matrices for their optimization through different techniques: Monte Carlo Simulated Annealing (MCSA),²⁴ Dead End Elimination,²⁵ Branch and Bound,²⁶ or Genetic Algorithms.²⁷ The best suited methods to treat combinatorial problems of an ever increasing size are those based in heuristic approaches such as MCSA.

Protein design methodologies rely on the assumption that we will be able to perform a suitable exploration of the space

of sequences, through the use of adequate combinatorial optimization methods, to find the optimal sequences. Nevertheless, whenever we are confronting the problem of designing functional proteins, our optimization problem will have two objectives since we want our protein to be both stable and functional. As a result, we will have to consider at least two scoring functions: one representing stability and another scoring function to account for the desired functionality of the protein.

Multiobjective searches are thus required to treat more complex problems (specificity design, improvement of binding affinity, or introduction of a new enzymatic activity) while maintaining the overall foldability of the considered protein. The development of multiobjective algorithms,^{28,29} able to consider more than one interaction matrix at the same time, has led to an increase of the computational memory requirements. Moreover, the CPU time requirements of the optimization phase grow accordingly with the size of the designed protein. Therefore, Grid based projects (folding@home, rosetta@home^{30,31}) have been developed to face this computational complexity. Nevertheless, these approaches still have to deal with the fact that each node must have enough available memory to load the complete matrices in order to perform the optimization.

In this paper, we propose a High Performance Computing approach that can benefit the protein optimization procedure to overcome these two difficulties. First of all, the memory requirements are distributed among different processors, thus allowing the tackling of larger proteins which, at the moment, cannot be optimized in a sequential platform. In addition, multiple processes can collaboratively optimize a single protein to increase the exploration of the search space. Our approach enables each different process to optimize part of the global problem: each one works with all the protein

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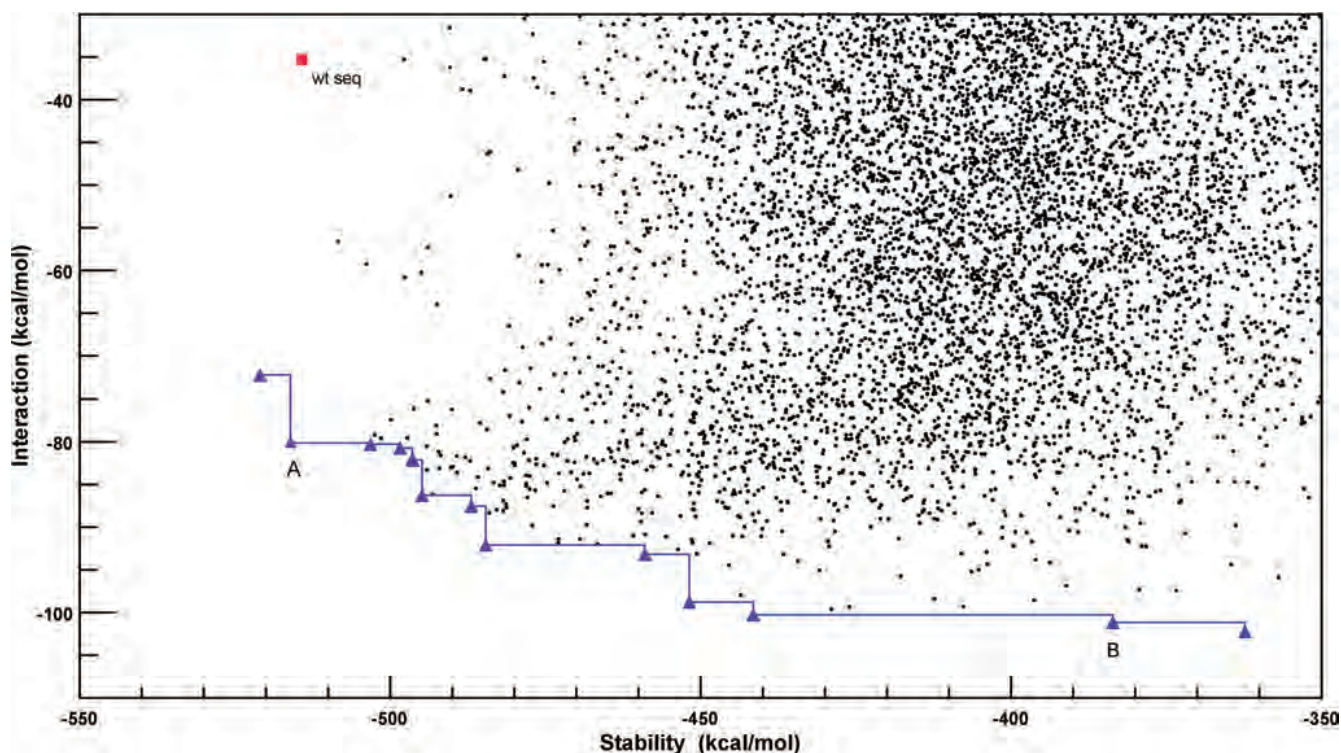


Figure 9. Dimerization interface redesign. Sequences explored in the optimization process. We have signaled (triangles) the nondominated sequences, and together with the frontiers of the regions they dominate (blue lines). These sequences form an approximation to the Pareto Set of sequences. The point $(-514.24, -35.31)$ corresponds to the wild type sequence. Details of the structure of the marked sequences are shown in Figure 10. The complete structures of these sequences can be accessed in the Supporting Information.

the final optimized sequences and the intermediate lowest total energy solutions obtained at each iteration. Then we kept all nondominated ones, since they represent the best trade-off between the objectives. The intermediate sequences as well as the obtained PS are represented in Figure 9, together with the naturally occurring (wild type) sequence. We find that the optimization has increased the performance in both objectives, although the algorithm has been able to explore solutions exploring a broader range of binding affinity.

Sequences forming the PS show, in general, a decrease of the binding energy corresponding to interactions across the interface of about 40 kcal/mol with respect to the native sequence. On the other hand, the wild type sequence is among the most stable sequences obtained (note that the lower the folding energy the more stable a sequence is and the lower the binding energy the higher binding affinity a sequence has). Evolution has presumably optimized this protein for stability but also to form hexamers and homodimers. In our design, both units are no longer identical, and our designed sequences will not likely be able to form hexamers. The release of these two constraints may explain the fact that the wild type sequence is well away from the set of nondominated solutions.

Among the sequences in our PS, we have chosen to analyze two extreme cases, sequences A and B. Sequence A is one of the most stable sequences and has stability and interaction scores of -517.056 and -80.1374 kcal/mol, respectively. In Figure 10 A we can see a detail of the model of the structure corresponding to this sequence. We have focused on the dimerization interfaced formed by the two α helix. Almost no H-bonds involving side chains in this region have been produced in the designing process (those corre-

sponding to the fixed backbone have been maintained, although they are not shown in the figures). On the other hand the side chain modeling has increased the stability of each of the monomers. As an example, the mutations K6D, F8Q, Q45D, and L12N have succeeded in constructing a triple H-bond stabilizing the interaction between the α -helix and the neighbor loop within a monomer. For sequence B (Figure 10 B) we have the opposite situation, where almost all the intradomain H-bonds involving only side chains have been lost, but the number of interactions across the dimerization interface has been greatly increased. This sequence has folding energy = -383.588 kcal/mol and binding energy = -101.165 kcal/mol. Mutations L32E (chain A) and L12K and I5K (in chain B) can be seen to increase the binding affinity of the monomers, through the formation of the interchain H-bonds. On the other hand, mutations L12K and I5K destabilize the protein, since they introduce polar groups into the protein core. These are two of the most extreme examples of the interplay between these competing objectives. Parts A and B show the α helix interface of the modeled structures, but the whole structures show a higher degree of interaction among the monomers than the wild type, as can be seen in the structures provided as Supporting Information.

CONCLUSIONS AND PERSPECTIVES

This paper describes the design of proteins with targeted properties using High Performance Computing. This approach allows a group of processors to collaborate in the optimization of the protein, thus increasing the quality of the obtained solutions through a more exhaustive exploration of the space of sequences and conformations. In addition,

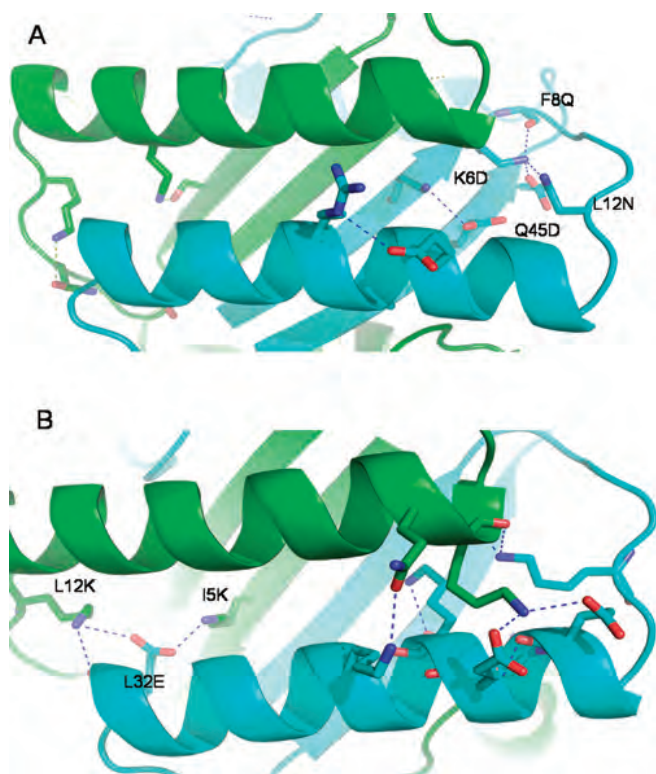


Figure 10. A) Dimerization interface of one of the most stable designed sequences. H-bonds involving side chains of residues in the same monomer have been marked as well as some selected mutations. B) Dimerization interface of one of the sequences with the highest interaction value, H-bonds across the interface have been marked. In both cases only H-bonds involving side chains have been depicted, since those only involving the main chain are kept fixed due to our fixed backbone assumption.

the proposed algorithm includes a dimensional reduction approach, that allows each processor to work with a subset of rotamers at each position of the protein. The subset of rotamers a given processor considers dynamically changes according to a probability distribution that considers the rate of appearance of rotamers in the partial solutions.

We have tested the algorithm with both virtual and real proteins, and we have detailed its performance under different parameter sets (i.e., dimensional reduction factor, number of processors, and number of global iterations). Our results show that it is possible to retrieve the global minimum with a reduced amount of memory. This paves the way to the optimization of larger proteins whose memory requirements represent a serious handicap when using a traditional computer.

In the near future, we plan to automatically compute the number of rotamers to be used for each processor. This value could be self-adjusted in order to fully take advantage of the available memory in the execution platform. This way, the optimization process would adapt its execution to the computational capacities available.

Additionally, the SA performed by each of the jobs to determine the rotamers probability distribution may be suboptimal since this distribution is constructed during the exploration of the different ranges of temperatures. Perhaps it would be well worth constructing this profile after the system has reached a fixed temperature T_{fp} . To construct this profile we would let the system evolve using SA from T_0 to

T_{fp} , and then, keeping T fixed to T_{fp} , the algorithm could explore the space of solutions following a Metropolis algorithm to accept or reject solutions. This modification would mean inclusion of additional local iterations to explore this region.

A natural extension of our algorithm to tackle multi-objective optimization problems is the use of the Weighted Sums Method^{28,44} to assign different weights to each objective and to analyze the trade-off between the objectives. Nowadays, our method is implemented in such a way that the MCSA accepts/rejects solutions considering only the sum of both objectives, but we could extend it to keep also the solutions that are found to be nondominated and thus candidates for the Pareto Set.

Finally, eq 3 averages the old global probability and the new local probability to obtain the new global probability. In this equation both the local and global probabilities are equally treated. Perhaps the best way to obtain the new global probability would be to introduce a varying weighting factor, in such a way that initially a higher weight is given to the local probability, to erase the effect of the random initial distribution and, as the algorithm proceeds, a higher weight is given to the global probability distribution to not endanger the long-run quality of the global probabilities.

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Supporting Information Available: Files in the Protein Data Bank format containing the atomic coordinates corresponding to sequences A and B from Figure 10. This material is available free of charge via the Internet at <http://pubs.acs.org>.

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CI8004594

5.1.1.8. Exploring the role of pH in modulating the effects of lidocaine in virtual ischemic tissue

K. Cardona, B. Trenor, G. Moltó, M. Martínez, J.M. Ferrero *Jr.*, F. Starmer, J. Saiz. "Exploring the role of pH in modulating the effects of lidocaine in virtual ischemic tissue," *AJP Hear. Circ. Physiol.*, vol. 299, no. 5, pp. H1615-H1624, Nov. 2010, doi: <https://dx.doi.org/10.1152/ajpheart.00425.2010>

Base de datos de indexación	Web of Science (JCR)
Índice de impacto	3.712
Año	2009
Categoría	Cardiac & Cardiovascular Systems
Posición de la revista en el área	17 de 94
Tercil	T1
Cuartil	Q1
Número de citas en JCR	8
Número de citas totales	9

Comentario. Esta contribución supone un resultado posterior del proyecto de Plan Nacional TEC2005-04199 pues dicho simulador de la actividad eléctrica cardiaca desarrollado por el candidato se aplicó para el estudio de los efectos de la lidocaína en los tejidos cardiacos (en proyectos posteriores), dando lugar a una colaboración internacional con el profesor Frank Starmer de la Duke University

Exploring the role of pH in modulating the effects of lidocaine in virtual ischemic tissue

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¹Instituto de Investigación Interuniversitario en Bioingeniería y Tecnología Orientada al Ser Humano, ²Departamento de Sistemas Informáticos y Computación, and ³Instituto Universitario de Automática e Informática Industrial, Universidad Politécnica de Valencia, Valencia, Spain; and ⁴Biostatistics and Bioinformatics, Duke University, Singapore

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Cardona K, Trénor B, Moltó G, Martínez M, Ferrero JM Jr, Starmer F, Saiz J. Exploring the role of pH in modulating the effects of lidocaine in virtual ischemic tissue. *Am J Physiol Heart Circ Physiol* 299: H1615–H1624, 2010. First published August 13, 2010; doi:10.1152/ajpheart.00425.2010.—Lidocaine is a class I antiarrhythmic drug that blocks Na⁺ channels and exists in both neutral and charged forms at a physiological pH. In this work, a mathematical model of pH and the frequency-modulated effects of lidocaine has been developed and incorporated into the Luo-Rudy model of the ventricular action potential. We studied the effects of lidocaine on Na⁺ current, maximum upstroke velocity, and conduction velocity and demonstrated that a decrease of these parameters was dependent on pH, frequency, and concentration. We also tested the action of lidocaine under pathological conditions. Specifically, we investigated its effects on conduction block under acute regional ischemia. Our results in one-dimensional fiber simulations showed a reduction of the window of block in the presence of lidocaine, thereby highlighting the role of reduced conduction velocity and safe conduction. This reduction may be related to the antifibrillatory effects of the drug by hampering wavefront fragmentation. In bidimensional acute ischemic tissue, lidocaine increased the vulnerable window for reentry and exerted proarrhythmic effects. In conclusion, the present simulation study used a newly formulated model of lidocaine, which considers pH and frequency modulation, and revealed the mechanisms by which lidocaine facilitates the onset of reentries. The results of this study also help to increase our understanding of the potential antifibrillatory effects of the drug.

antiarrhythmic drug; sodium channel; guarded receptor theory; rate dependence

LIDOCAINE is a class I antiarrhythmic drug that exerts its effect by blocking inward Na⁺ current (I_{Na}) in a use-dependent manner and is more effective for high stimulation frequencies (11). The block of I_{Na} by lidocaine leads to a decrease in the maximal action potential (AP) upstroke (dV/dt_{max}) (16, 37) and conduction velocity (CV) (1).

Lidocaine is a tertiary amine, and at a physiological pH, the drug exists in both neutral and charged forms (5, 24). Lidocaine is ionized with a pKa value in the range of 7.5–8.2 to give an equilibrium mixture of charged and neutral forms. The charged form predominates at low pH (6.4) due to the protonation of the neutral form with hydrogen molecules. Experimental data have confirmed that lidocaine is more effective and recovery from block is slowed (5, 35, 57) under acidosis.

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Therefore, the pH value plays an extremely important role in the effects of lidocaine.

The substantial fall in external pH during some pathologies, such as myocardial ischemia, changes the kinetics of the drug binding to Na⁺ channels and may partially explain the heightened depressant effect of this drug during myocardial ischemia (13, 54).

Currently, lidocaine is one of the most controversial pharmacological agents among the antiarrhythmic drugs. The mechanism by which lidocaine suppresses or exerts arrhythmic effects is still not well understood. Experimental studies have shown that the reduction of excitability provoked by lidocaine promotes proarrhythmic effects, especially under ischemic conditions. This is because the level of external pH decreases and the action of lidocaine on the Na⁺ channel increases, leading to a higher dispersion of conduction in the tissue (46, 60). However, other studies (7, 62) have supported the antifibrillatory effects of lidocaine in hampering wavefront fragmentation. By modeling the effects of lidocaine on I_{Na} , computer simulations can be conducted at cellular, tissue, and organ levels. The resultant studies will definitely shed light into the mechanisms of action of this drug and its role in arrhythmogenic processes.

The goal of the present work was to study the effect of pH on the action of lidocaine in the ventricular myocardium under normal and pathological conditions. A mathematical model of the effect of lidocaine on the Na⁺ channel was proposed and incorporated into a ventricular AP model. The effects of lidocaine on AP characteristics for different pH values and concentrations of the drug were analyzed. Furthermore, we also conducted a theoretical investigation focusing on the mechanism by which lidocaine exerts controversial effects under ischemic conditions.

METHODS

Formulation of the lidocaine model. To formulate the model of the effects of lidocaine on Na⁺ channels, it was important to consider that drugs such as lidocaine have two specific accesses to the Na⁺ channel receptor, i.e., through hydrophobic and hydrophilic pathways, depending on the local pH (26).

The model of lidocaine- I_{Na} interactions formulated in this work takes into account the modulatory effect of pH on Na⁺ channel block. The mathematical model was based on the guarded receptor theory proposed by Starmer (48). In our formulation, three main processes were considered: the hydrophobic pathway, the hydrophilic pathway, and coupling between blocked channels by charged and neutral forms using a proton exchange process.

It is widely known that the hydrophobic pathway is available at all times to lipid-soluble molecules (35). Several experimental studies

Furthermore, it has been experimentally observed that when the degree of myocardial injury increased, lidocaine facilitated the generation of reentrant circuits (6, 9). In examining this effect, we observed an important decrease in the lower limit of the VW. In the absence of the drug, and for low CIs, bidirectional block occurred, whereas reentry and thus unidirectional block occurred in the presence of the drug for the same CIs. In this way, lidocaine increased the probability of unidirectional block and prevented bidirectional block. This observation is in accordance with our one-dimensional results, as lidocaine favors conduction and prevents the retrograde block in the distal zone, thereby giving rise to the reentrant circuit. The reduction in CV also allows the distal zone of the tissue to recover from refractoriness when reached by the retrograde wavefront.

Clinical implications. Lidocaine is classified as a class Ib antiarrhythmic agent used to suppress arrhythmias. However, classification is a difficult task since many of the antiarrhythmic agents have multiple modes of action. The use of lidocaine is generally accepted in antiarrhythmic therapies during the acute phase of myocardial infarction. However, there is ample evidence that this drug exerts proarrhythmic effects by slowing conduction, facilitating the formation of reentries under ischemic conditions. This observation has been supported by experimental and clinical studies undertaken by several authors (9, 31, 43, 46, 62) and also by the present work.

The possible effectiveness of lidocaine under ischemic conditions is related to the termination of wavefront fragmentation into multiple wavelets and microreentrant circuits, exerting antifibrillatory effects. This effect has been proven by Yin (62) and by our results using one-dimensional fibers. To analyze the effects of lidocaine under such situations, further theoretical investigations should be undertaken in two- or three-dimensional tissues prone to fibrillation.

Other authors (2, 18) have investigated the action of lidocaine after 10–15 min of coronary occlusion. In such studies, an important finding was that lidocaine mainly prevented Na^+ loading, thus preventing Ca^{2+} overload and reducing cardiac damage. In this way, lidocaine exerts antiarrhythmic effects under ischemic conditions.

Limitations of the study. Some difficulties were encountered regarding the model of lidocaine. Specifically, data reflecting the use- and pH-dependent effects were scarce in the experimental scientific literature. Data published in 1977 by Schwarz were used to fit the model parameters. However, the experimentally observed effects of lidocaine were reproduced by our model with a high degree of fidelity.

In this work, we used experimental data from the frog because guinea pig data for pH- and use-dependent block by lidocaine were not available. Yet, the model was validated against data from the guinea pig and accurately reproduced the action of the drug under normal and pathologic conditions.

The most relevant electrophysiological changes have been in the model of ischemia. However, it is well documented that other mechanisms are altered, such as the depression of the Na^+ - K^+ pump or other alterations in ionic currents. Furthermore, although regional heterogeneity in the tissue was considered, the contribution of transmural heterogeneity in the tissues, which was not considered in our case, may have an important role in the genesis of reentries and in arrhythmogenesis when lidocaine is applied. Despite these limitations, our simulations rigorously reproduced the action of lidocaine under

normal and ischemic conditions. The similarities between the results obtained from our simulations and experimental observations support the robustness of our model. Our model can be regarded as a new tool to study the mechanism of the action of lidocaine under different pathologies.

Conclusions. In this study, we proposed a model to characterize the behavior of both neutral and charged forms of lidocaine in the cellular electrical activity of guinea pig ventricles. The model is based on experimental results and takes into account the experimental evidence that suggests an interaction with the channel in a pH-, concentration-, and use-dependent manner. Simulations of the effects of lidocaine were conducted, and a higher reduction of I_{Na} , dV/dt_{max} , and CV was obtained at lower pH and BCL values. Under ischemic conditions, the effect of lidocaine on conduction block was investigated. In a one-dimensional fiber, our simulations showed a decrease in the WB for the different concentrations of lidocaine as a result of the reduction of I_{Na} and CV, with I_{CaL} supporting conduction, leading to slower but safer conduction. Thus, lidocaine could hamper wavefront fragmentation and exert antifibrillatory effects. In a bidimensional tissue, lidocaine exerts a proarrhythmic effect by increasing the vulnerability to reentries as a consequence of slow conduction and the enhancement of conduction dispersion.

GRANTS

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DISCLOSURES

No conflicts of interest, financial or otherwise, are declared by the author(s).

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5.1.1.9. A replicated information system to enable dynamic collaborations in the Grid

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Base de datos de indexación	Web of Science (JCR)
Índice de impacto	0.79
Año	2012
Categoría	Computer Science, Theory & Methods
Posición de la revista en el área	42 de 100
Tercil	T1
Cuartil	Q2
Número de citas en JCR	3
Número de citas totales	7

Comentario. Esta contribución fue uno de los resultados del proyecto de Plan Nacional ngGrid (TIN2006-12890), en el que participó el candidato. El mecanismo de replicación ideado por el candidato en la publicación “Automatic Replication of WSRF-based Grid Services via Operation Providers” fue integrado para permitir la replicación del sistema de información en una infraestructura distribuida Grid.

A replicated information system to enable dynamic collaborations in the Grid

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SUMMARY

The main advantage of Grid computing over other distributed computing paradigms is its capability to coordinate the access to data and resources in a virtual multi-institutional environment. To this end, the information system plays a decisive role in selecting the services that meet the applications' needs. This paper presents an information system for the Grid that provides transparent and scalable group communication services to standard Grid applications, with the objective of supporting dynamic collaborations that could help address problems that involve only some participants of a virtual organization. In particular, it enables more flexible delivery mechanisms, which allows applications to select the appropriate services before sending their data to the information system. This significantly enhances the protection of data from unauthorized access, and avoids the transmission of unnecessary messages over the network. The proposed information system is based on the use of XML technologies and replication. It introduces several new advanced features that are not currently supported as a whole by any Grid middleware, such as: several entry points to the information, persistent capabilities, support for advanced queries based on XQuery, and support for the industrial standard WS-Policy. The information system has been stress tested under realistic workloads in a Grid infrastructure with 50 sites. Scalability has been evaluated in up to 1000 messages that can be up to 10 KB in size each, updated with a frequency of 5 min. Copyright © 2012 John Wiley & Sons, Ltd.

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KEY WORDS: Grid; information systems; service-oriented architectures; replication

1. INTRODUCTION

Computational Grids are currently used to tackle major challenges in scientific research. For example, the Worldwide LHC Computing Grid [1] distributes and analyzes hundreds of terabytes of data, serving a community of several thousands of users around the world. To this end, different tools have been developed, enabling users to execute applications in ubiquitous distributed computational resources, and providing transparent and secure access to distributed data. gLite [2], Globus Toolkit [3], and UNICORE [4] are examples of open-source Grid middlewares that are widely used in various fields of science and engineering.

The main advantage of Grid over other distributed computing paradigms is its capability to coordinate the access to data and resources across different administrative domains, in a virtual multi-institutional environment. Grid supports virtual organizations (VO) created to address the problems of a particular area. For example, the Spanish National Grid Initiative [5] provides a virtual, distributed computing infrastructure that uses Grid technologies to interconnect approximately 20 computational resource centers in Spain. A special characteristic for the Spanish National Grid

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Applications that can benefit from the approach proposed in this paper are those that require execution times in the order of tens of minutes to days or weeks. These are typical high-throughput Grid applications. For example, this is the case of medical image processing, which is frequently used in biomedicine as part of wider research, such as pharmacokinetic studies.

In contrast, this approach is not recommended for applications that require execution times in the order of seconds to a few minutes. These are typical short-running tasks that are executed as part of a multi-step procedure. For example, the comparison of biological sequences to find the best matched sequence within a group of sequences stored in a database, which is generally performed during the initial steps of a research project.

Future works include further experimentation and optimization of the proposed approach. There are plans to evaluate the applicability of the information system to other problems, such as the monitoring of resource utilization. In this particular case, the performance of the system needs to be adapted to deal with information that is much more dynamic.

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5.1.1.10. An economic and energy-aware analysis of the viability of outsourcing cluster computing to a cloud

C. de Alfonso, M. Caballer, F. Alvarruiz, and G. Moltó, “An economic and energy-aware analysis of the viability of outsourcing cluster computing to a cloud,” *Futur. Gener. Comput. Syst.*, vol. 29, no. 3, pp. 704–712, Mar. 2013, doi: <https://dx.doi.org/10.1016/j.future.2012.08.014>

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Comentario. Esta contribución fue uno de los resultados del proyecto de Plan Nacional CodeCloud (TIN2010-17804), en el que participó el candidato y donde se realizó un análisis económico de la viabilidad de usar tecnologías Cloud para la computación de tipo HPC (High Performance Computing).



An economic and energy-aware analysis of the viability of outsourcing cluster computing to a cloud

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ABSTRACT

This paper compares the total cost of ownership of a physical cluster with the cost of a virtual cloud-based cluster. For that purpose, cost models for both a physical cluster and a cluster on a cloud have been developed. The model for the physical cluster takes into account previous works and incorporates a more detailed study of the costs related to energy consumption and the usage of energy-saving strategies. The model for the cluster on a cloud considers pricing options offered by Amazon EC2, such as reserving instances on a long-term basis, and also considers using tools for powering nodes on and off on demand, in order to avoid the costs associated to keeping idle nodes running. Using these cost models, a comparison is made of physical clusters with cloud clusters of a similar size and performance. The results show that cloud clusters are an interesting option for start-ups and other organizations with a high degree of uncertainty with respect to the computational requirements, while physical clusters are still more economically viable for organizations with a high usage rate.

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1. Introduction

One of the main problems faced when deploying a cluster of PCs relates to the high total cost of ownership (TCO). This cost involves not only the purchase and installation of the equipment (computational nodes, network components, cables, hard disks, etc.), but also the operating costs. The latter includes the salaries of the personnel in charge of the installation and maintenance, the electricity consumed, and the costs related to rent appropriate housing and its associated cooling systems. The problem is that the usage patterns of these machines are highly dynamic, where peak loads are often restricted to the context of specific experiments or deadlines. In addition to this, the prices of clusters of PCs is rapidly decreasing (due to technology obsolescence), thus reducing the value of the initial investment in hardware.

As an alternative, researchers might access the resources at the computing centers of national or international institutions. This is the case of the *Spanish Supercomputing Network*, which aggregates several supercomputing centers in Spain. The access to this equipment is supervised by an access committee that grants limited resource access according to the scientific merit of the proposals. Another example is the not-for-profit organization *Partnership for Advanced Computing in Europe* (PRACE), which provides access to a world-class computing and data management infrastructure [1].

Another alternative is to use *cloud computing*, a model for enabling convenient on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction [2]. This is the case of Infrastructure as a Service (IaaS), which performs on-demand resource provision of computational resources, storage capacity, network access, etc. This is achieved by means of virtual machines that run on the cloud provider's computing center. In the case of public cloud providers, a pay-per-use pricing model is typically employed, where users are only charged for the resources that they have consumed.

Virtualization was not considered a feasible approach for high performance computing (HPC), due to the penalties involved mainly in the I/O. However, many applications running on PC clusters are CPU-bound, and thus their performance is hardly affected by virtualization [3]. In addition, certain public cloud providers, such as Amazon, offer low-latency links among instances, thus leveraging the idea of using virtual clusters on the cloud. Having a virtual cluster infrastructure on a public cloud provider has a large number of advantages for the end user, since no hardware costs are involved. However, the sustainability of this infrastructure in the long term might represent a high cost, since the pay-as-you-go model offered by the cloud providers implies that a running virtual machine costs money regardless of it being used for computations or not.

Due to the increase of the use of virtualization and cloud technologies, some initiatives to create HPC clusters over cloud infrastructures are emerging. One of the first approaches, described

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resources can be provisioned and released on demand, in order to satisfy unexpected peak workloads.

Another aspect to be considered is that one might think that a usage rate of 20% or 40% (73 or 146 days in a year) in a cluster is significantly low. Even though there are scientific applications that require sustained computing power for weeks or months, not many applications used in clusters have usage patterns over that usage ratio. This represents a total of 224,256 and 439,296 CPU hours for a 128-node cluster. For example, a node that our research group dedicates as part of the Spanish NGI (National Grid Initiative) has a usage rate of 33%.

One of the target users of a cluster in a cloud would be a start-up (an enterprise with a high degree of uncertainty with respect to the computing requirements) or an organization whose workloads match a high level rate during medium or small time periods (e.g., without exceeding a 20–40% sustained usage rate across the year). In these cases, the organizations avoid upfront investment, reduce the time to market (TTM), and can postpone the decision of investing in a physical infrastructure, possibly depending on the ROI of the business activity. Such organizations could objectively map the cloud costs to the price charged to the customers, and adjust the use of reserved instances according to the changing needs.

6. Conclusions

Nowadays, there are several IaaS public cloud providers, which represent an alternative to the traditional purchase of computing infrastructure. However, the users of computer clusters have traditionally relied on physical clusters. This article has focused on the convenience of outsourcing cluster-based computations (HPC, HTC, MTC, etc.) to a cloud.

For that purpose, a cost model of a physical cluster has been developed, which considers the different aspects studied in the literature, but also includes the cost related to energy consumption and the usage of energy-saving strategies. We have used the pricing options of Amazon EC2 to create a cost model of a cluster in a cloud. This model considers the reserved instances approach offered by the provider and it also considers the usage of tools to power on and off instances on demand, in order to avoid idle nodes on the cloud and its associated cost.

A comparison has been made of the cost of physical clusters and their virtual counterparts, with the same number of nodes and similar performance. The result is that from the point of view of a data center, which expects a high usage rate for their clusters, it is still economically preferable to purchase a physical cluster hosted on its facilities. The fact is that these centers expect a ROI related to the usage and renting of their equipment and, therefore, can benefit from the economies of scale to turn themselves into infrastructure providers. But if the goal is obtaining high performance computing, and the sustained usage rate is moderate or low, a cloud can provide similar equipment at a competitive price. Having a good estimation of the workload is necessary in order to select the correct number of reserved instances. We have also obtained an expression to help us decide whether the option of reserving nodes is economically preferable, depending on the estimated usage rate of the cluster.

Our cost model does not include additional features such as spot instances, which enable the user to bid for unused Amazon EC2 capacity, since their cost is not deterministic. However, it could be an interesting option when performing HTC computations. A scenario could be envisaged in which the cluster grows and shrinks opportunistically according to the instance prices.

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5.1.1.11. EC3: Elastic Cloud Computing Cluster

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Tercil	T1
Cuartil	Q2
Número de citas en JCR	19
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Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional CodeCloud (TIN2010-17804), en el que participó el candidato y supone la introducción de la herramienta EC3: <https://www.grycap.upv.es/ec3>, una herramienta de código abierto para el despliegue de clusters virtuales. EC3 ha sido una herramienta que ha ido evolucionando en los últimos años mediante su adopción por parte de numerosos proyectos Europeos como INDIGO-DataCloud, DEEP Hybrid-DataCloud, EOSC-HUB y EOSC-SYNERGY, en los que ha participado el candidato. La herramienta se encuentra actualmente integrada en el catálogo de servicios de Applications on Demand de EGI (<https://www.egi.eu/services/applications-on-demand/>) y se utiliza en producción para que científicos puedan desplegarse sus propios clusters virtuales elásticos sobre la infraestructura Cloud federada Europea (EGI Federated Cloud).



EC3: Elastic Cloud Computing Cluster



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ABSTRACT

This paper introduces Elastic Cloud Computing Cluster (EC3), a tool that creates elastic virtual clusters on top of Infrastructure as a Service (IaaS) Clouds. The clusters are self-managed entities that scale out to a larger number of nodes on demand, up to a maximum size specified by the user. Whenever idle resources are detected, the clusters automatically scale in, according to some predefined policies, in order to cut down the costs in the case of using a public Cloud provider. This creates the illusion of a real cluster without requiring an investment beyond the actual usage. Two different case studies are presented to assess the effectiveness of an elastic virtual cluster. The results show that the usage of self-managed elastic clusters represents an important economic saving when compared both to physical clusters and to static virtual clusters deployed on an IaaS Cloud, with a reduced penalty in the elasticity management.

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1. Introduction

The usage of clusters of PCs as a computing facility is currently widespread in the scientific community. In the last years, the success of this computing platform, either for High Performance Computing (HPC) or for High Throughput Computing (HTC) has been unparalleled. However, one of the main drawbacks of these computing platforms is the relatively large upfront investment together with the maintenance cost. For small and medium-sized research groups or organizations the purchase of such an equipment might represent an important cost.

Traditionally, virtualization was not considered as a viable option for HPC, mainly due to the overhead costs in I/O and network devices. However, the major improvements in hypervisor technologies have paved the way for Cloud computing to rise as a paradigm where resources (in the shape of Virtual Machines (VM), network, storage capacity, etc.) can be dynamically provisioned and released on a pay-as-you-go basis [1]. This is the case of public Infrastructure as a Service (IaaS) Cloud providers such as Amazon Elastic Compute Cloud (EC2) or Rackspace.

In a previous work [2] we concluded that, in some cases, it is interesting to deploy a virtual cluster instead of a physical one. A virtual cluster in an IaaS provider is able to get a competitive performance per price rate, but also gets important benefits from the Cloud provider such as reducing the administration costs (both personnel costs and maintenance of equipments), avoiding hiring or buying the physical building to host the infrastructure, avoiding the upfront investments in hardware, cooling systems, etc. Therefore, deploying a cluster in the Cloud can also inherit these advantages.

However, clusters are generally not used at 100% of its capacity during their lifetime [3]. The total lifetime of a cluster can be divided into two parts: the time while the cluster is calculating (T_c) and the time when the system is idle (T_i). In a Cloud environment it would be adequate to stop the VMs while they are not being used and pay only for T_c . The idea is similar to what is currently done with energy saving techniques in a datacenter, where physical nodes are dynamically powered

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impact in the time required to have the VMs up and running. However, in private infrastructures some factors may affect this time such as the size of the Cloud deployment, the number of running VMs, the usage of the network, the policy used to balance the workload, etc. For example, launching a set of VMs to start simultaneously has an important impact in this time. Therefore, if the block size selected to add nodes to the cluster is large, and the Cloud infrastructure is relatively small, then the time may have an important increase.

5. Conclusion and future work

This article has introduced Elastic Cloud Computing Cluster (EC3), a tool to create HPC clusters on top of Cloud infrastructures that, using Green computing concepts, creates a self-managed system that dynamically scales to adapt to the workload of users.

The tool builds on top of CLUES, an energy manager system for cluster-like infrastructures, enabling the cluster to gain elastic capabilities on a Cloud deployment. For that, a Cloud connector has been developed to manage the interaction with the infrastructure manager in charge of starting and terminating the virtual machines that correspond to the internal nodes. Moreover the CLUES scheduler has been modified to adapt its policies to be able to manage elasticity to create virtual elastic clusters.

EC3 enables end users to deploy elastic clusters of a given maximum size in a matter of minutes with just a command line tool. Besides, the policies to start and shutdown nodes have been contributed back in order to enhance CLUES enabling more possibilities in order to consider the tradeoff between minimizing the impact in the waiting time for the user (which implies having a larger number of nodes started) and the reduction of the Cloud costs (which implies having a reduced number of running virtual machines).

Future works include several research lines. In the case of commercial Clouds it is crucial to incorporate cost-aware schedulers that consider not only the number of nodes but also the cost of the instances in order to better manage the budget without surpassing the specified limits (daily, monthly, etc.) specified by the user. Concerning the costs, it is important to consider deploying multi-core virtual machines that can share the execution of several jobs. This would enable reduced prices per execution unit. Finally, it is important to consider the case for heterogeneous cluster computing, where each node could exhibit different capabilities (more storage space, different CPU type, support for GPUs, etc.).

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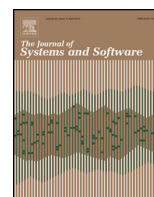
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5.1.1.12. CodeCloud: A platform to enable execution of programming models on the Clouds

M. Caballer, C. de Alfonso, G. Moltó, E. Romero, I. Blanquer, and A. García, “CodeCloud: A platform to enable execution of programming models on the Clouds,” *J. Syst. Softw.*, vol. 93, pp. 187–198, Jul. 2014, doi: <https://dx.doi.org/10.1016/j.jss.2014.02.005>

Base de datos de indexación	Web of Science (JCR)
Índice de impacto	1.485
Año	2014
Categoría	Computer Science, Theory & Methods
Posición de la revista en el área	31 de 102
Tercil	T1
Cuartil	Q2
Número de citas en JCR	10
Número de citas totales	21

Comentario. Esta contribución es el principal resultado del proyecto de Plan Nacional CodeCloud (TIN2010-17804), en el que participó el candidato, donde se describe la plataforma diseñada para ejecutar aplicaciones científicas bajo diferentes modelos de programación en infraestructuras Cloud. Supone también una contribución de la tesis doctoral de Andrés García García, co-dirigida por el candidato, titulada “SLA-Driven Cloud Computing Domain Representation and Management”.



CodeCloud: A platform to enable execution of programming models on the Clouds



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ABSTRACT

This paper presents a platform that supports the execution of scientific applications covering different programming models (such as Master/Slave, Parallel/MPI, MapReduce and Workflows) on Cloud infrastructures. The platform includes (i) a high-level declarative language to express the requirements of the applications featuring software customization at runtime, (ii) an approach based on virtual containers to encapsulate the logic of the different programming models, (iii) an infrastructure manager to interact with different IaaS backends, (iv) a configuration software to dynamically configure the provisioned resources and (v) a catalog and repository of virtual machine images. By using this platform, an application developer can adapt, deploy and execute parallel applications agnostic to the Cloud backend.

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1. Introduction

Scientific computing has long been devoted to close the gap between scientists, who require executing resource-starved models, and computer scientists, who can deliver the power required to solve challenging computational problems. In the last decades, different computing infrastructures have been used to provide computing power to the scientific community. Moreover with the commoditization of hardware, clusters of PCs became a suitable platform for scientists to execute their workloads. However, scientific problems required computational resources far beyond the capacity of a single cluster of PCs. The increase in network bandwidth made utility computing possible. Organizations started sharing computational power and storage (among other resources) in the so-called Grids, where scientific users could execute large experiments. Grid computing has proved to be a valuable tool not only to foster collaboration among research but also to aggregate enough computing power to tackle challenging problems that could not have been solved before (Jacq et al., 2008).

However, the Grid also exposed some drawbacks for scientists, since they had to adapt their applications to fit the requirements of the underlying computing platforms (in terms of Operating System,

software libraries, etc.). Although the Scientific Gateways made progresses toward abstracting the usage of the Grid (Wilkins-Diehr et al., 2008), the diversity of platforms and software configurations made the approach a compile-once run-anywhere difficult. This hindered the massive adoption of the Grid out of the academic environment, which typically remained composed by Virtual Organizations with pre-configured environments and tools.

With the advent of Cloud computing, the idea of utility computing is reconsidered. The use of virtualization and its ability to customize the underlying infrastructure to the requirements of the applications (not the other way round, as in Grid computing) opened new opportunities. Cloud computing enabled users to migrate clustered based applications to Cloud-computing resources without modifying the existing resources. The usage of virtualized infrastructures on top of Cloud infrastructures enables to dynamically deploy suitable computing platforms, such as a virtual cluster. In this way users are provided with larger computing capabilities, but with the software and environment they are familiar. Therefore scientists can run their unmodified codes on modern computer resources without investing time in porting their applications to new computer designs.

For that, this paper describes an architecture and the implemented platform (called CodeCloud) to perform the execution of scientific applications on Cloud computing infrastructures, supporting different programming models (currently Master/Slave, Parallel/MPI, Workflow and MapReduce). The scientists just need to provide a high-level description of the jobs to be executed,

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features a declarative language of the requirements of applications and virtual infrastructures with an emphasis on software deployment and customization at runtime. It includes virtual containers which orchestrate the virtual infrastructure deployment and configurations for the different programming models. The automated configuration of the virtual infrastructures is achieved via the integration with Puppet.

The platform introduces high-level semantics to let the user focus on the requirements for their application and rely on the developed platform to automatically deploy the required virtual infrastructure and perform the execution of the jobs according to the programming model specified. Both vertical and horizontal elasticity are supported by the CodeCloud thus leveraging the inherent elasticity features of Cloud platforms. The platform hides the inner complexity of deploying and configuring virtual infrastructures on IaaS platforms to the user, who just define the features in a descriptive document. The platform exploits the parallel capabilities of different programming model and efficiently implements them as it can be observer in the experiments.

This represents a step forward in the usability of Cloud platforms for scientific computing. The support for multiple programming models for the Cloud featuring automatic deployment and configuration on multiple Clouds is unparalleled when compared to other Cloud frameworks.

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Andrés García started working in the High Performance and Grid Computing Group (GRyCAP) in November 2007 as an undergraduated. Upon obtaining the bachelor in computer science by the Universitat Politècnica de València (UPV) in September, 2008, he joined the group as a graduate under a collaboration fellowship. He obtained the Master Degree in September 2010 with the Master Thesis Cloud Computing PaaS Platform – Cloud Compaas. Since then, he continued developing the Cloud Compaas platform specifically toward the field of Service Level Agreements as the subject of his Ph.D. Thesis.

5.1.1.13. Dynamic Management of Virtual Infrastructures

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Base de datos de indexación	Web of Science (JCR)
Índice de impacto	2.044
Año	2015
Categoría	Computer Science, Theory & Methods
Posición de la revista en el área	27 de 105
Tercil	T1
Cuartil	Q2
Número de citas en JCR	40
Número de citas totales	79

Comentario. Esta contribución es uno de los principales resultados del proyecto de Plan Nacional CodeCloud (TIN2010-17804) en el que se describe la herramienta Infrastructure Manager (IM) (<https://www.grycap.upv.es/im>). Esta herramienta fue pionera en la definición de Infraestructuras como Código (IaC), ha dado lugar al registro de software (R-17353-2015) y se ofrece a la comunidad como código abierto (<https://github.com/grycap/im>) y como servicio (en <https://www.grycap.upv.es/im>). La herramienta ha sido evolucionada en el marco de numerosos proyectos europeos entre los que destacamos INDIGO-DataCloud, DEEP Hybrid-DataCloud, EOSC-HUB y EOSC-SYNERGY, dando soporte a los casos de uso. IM ha sido adoptado como el orquestador de aplicaciones dentro de EGI y se usa actualmente en producción en el VMOps Dashboard (https://wiki.egi.eu/wiki/Federated_Cloud_AppDB_VMOps_Dashboard) para el despliegue de arquitecturas Cloud en la infraestructura Cloud federada.

IM fue adoptada por INDRA para su solución GIM de despliegue Cloud, se utiliza en el INFN para obtener el soporte multi-Cloud en el PaaS Orchestrator (<https://marketplace.eosc-portal.eu/services/paas-orchestrator>) y está integrada dentro del EOSC Portal (<https://marketplace.eosc-portal.eu/services/infrastructure-manager-im>), completamente alineado con la iniciativa europea EOSC (European Open Science Cloud). La herramienta, que ha alcanzado un TRL 8 (Technology Readiness Level), se utiliza a diario en producción en infraestructuras distribuidas Cloud para el soporte al despliegue de infraestructuras y supone una de las mayores contribuciones de nuestro grupo de investigación a la e-ciencia en abierto. Por último, se trata del principal resultado de la tesis doctoral de Miguel Caballer, titulada “Gestión de infraestructuras virtuales configuradas

dinámicamente”, co-dirigida por el candidato.

Dynamic Management of Virtual Infrastructures

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Germán Moltó · Carlos de Alfonso

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Abstract Cloud infrastructures are becoming an appropriate solution to address the computational needs of scientific applications. However, the use of public or on-premises Infrastructure as a Service (IaaS) clouds requires users to have non-trivial system administration skills. Resource provisioning systems provide facilities to choose the most suitable Virtual Machine Images (VMI) and basic configuration of multiple instances and subnetworks. Other tasks such as the configuration of cluster services, computational frameworks or specific applications are not trivial on the cloud, and normally users have to manually select the VMI that best fits, including undesired additional services and software packages. This paper presents a set of components that ease the access and the usability of IaaS clouds by automating the VMI selection, deployment, configuration, software installation, monitoring and update of Virtual Appliances. It supports APIs from a large number of virtual

platforms, making user applications cloud-agnostic. In addition it integrates a contextualization system to enable the installation and configuration of all the user required applications providing the user with a fully functional infrastructure. Therefore, golden VMIs and configuration recipes can be easily reused across different deployments. Moreover, the contextualization agent included in the framework supports horizontal (increase/decrease the number of resources) and vertical (increase/decrease resources within a running Virtual Machine) by properly reconfiguring the software installed, considering the configuration of the multiple resources running. This paves the way for automatic virtual infrastructure deployment, customization and elastic modification at runtime for IaaS clouds.

Keywords Cloud computing · Virtual Infrastructures · Contextualization

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1 Introduction

With the advent of virtualization technologies and cloud infrastructures, scientists are exploring the usage of computational clouds for their research. Cloud computing technologies can offer: “ubiquitous, convenient, on-demand network access to a shared pool of configurable computing resources” [28]. Many scientific infrastructure providers are including IaaS as an added value [16] and [5] analyzes the use cases

(in beta version at the time of the work of this article) that provides a similar functionality to the IM, which could be analysed once it becomes stable. Another interesting issue is the selection of the “best” cloud provider. In this area further research is required to enable cloud-bursting and to include performance/price ratios or similar criteria.

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5.1.1.14. Supercontinuum optimization for dual-soliton based light sources using genetic algorithms in a grid platform

F. R. Arteaga-Sierra, C. Milián, I. Torres-Gómez, M. Torres-Cisneros, G. Moltó, and A. Ferrando, “Supercontinuum optimization for dual-soliton based light sources using genetic algorithms in a grid platform,” *Opt. Express*, vol. 22, no. 19, pp. 23686–23693, Sep. 2014, doi: <https://dx.doi.org/10.1364/OE.22.023686>

Base de datos de indexación	Web of Science (JCR)
Índice de impacto	3.488
Año	2014
Categoría	Optics
Posición de la revista en el área	10 de 87
Tercil	T1
Cuartil	Q1
Número de citas en JCR	18
Número de citas totales	23

Comentario. Este artículo es el resultado de la colaboración mantenida con los investigadores Francisco Arteaga Sierra, Carles Milián y Albert Ferrando durante la realización de la Tesis Doctoral del candidato, en la parte dedicada a la optimización de fibras de cristal fotónico. El candidato aportó las estrategias para ejecutar de forma óptima los múltiples trabajos computacionales que surgen para encontrar la mejor configuración de fibra usando algoritmos genéticos.

Supercontinuum optimization for dual-soliton based light sources using genetic algorithms in a grid platform

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Abstract: We present a numerical strategy to design fiber based dual pulse light sources exhibiting two predefined spectral peaks in the anomalous group velocity dispersion regime. The frequency conversion is based on the soliton fission and soliton self-frequency shift occurring during supercontinuum generation. The optimization process is carried out by a genetic algorithm that provides the optimum input pulse parameters: wavelength, temporal width and peak power. This algorithm is implemented in a Grid platform in order to take advantage of distributed computing. These results are useful for optical coherence tomography applications where bell-shaped pulses located in the second near-infrared window are needed.

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OCIS codes: (190.4370) Nonlinear optics, fibers; (060.5530) Pulse propagation and temporal solitons; (230.6080) Sources; (110.2945) Illumination design; (170.4500) Optical coherence tomography.

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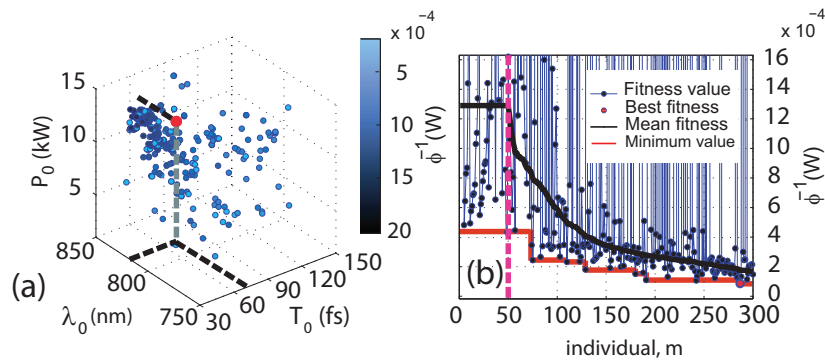


Fig. 4. (a) Parameter space cloud of the 300 individuals (and fitness) generated by the GA in the optimization yielding to the solution in Figs. 3 (b),(e). The best individual is marked in red and dashed mark its input parameters. (b) Fitness evolution versus generated individuals in chronological order. Dashed vertical line marks the threshold population $p_{th} = 50$ corresponding to the end of stage 1 (random generation). Best (at $m \approx 260$), Instantaneous minimum, and average fitness are also plotted (see legend).

curve in Fig. 4(b)]. However, the scattering ability of GOs often results in finding slightly better individuals in nearby regions presenting smaller agglomeration. An important reason for the convergence of our GA towards the optimal solutions is the fact that the operator \hat{M} is given a lower probability of action than \hat{X} (probabilities are 1/3 and 0.95 respectively, see previous section). This combination gives both a good diversity and probability to conserve the properties of the best individuals during the execution of the GA.

4. Conclusions

We presented an efficient optimization procedure based on GAs deployed in the Grid platform, providing faster results and potential scalability of the computational resources. The optimization provides the optimum input pulse parameters required to control the SC dynamics in a way that the first two ejected Raman solitons are centered at two pre-defined wavelengths. The results are shown to be of interest for practical OCT applications in the NIR II region where dual frequency, pulsed sources enable in vivo imaging, and avoid spurious results.

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5.1.1.15. Automatic memory-based vertical elasticity and oversubscription on cloud platforms

G. Moltó, M. Caballer, and C. de Alfonso, “Automatic memory-based vertical elasticity and oversubscription on cloud platforms,” *Futur. Gener. Comput. Syst.*, vol. 56, pp. 1–10, Mar. 2016, doi: <https://dx.doi.org/10.1016/j.future.2015.10.002>

Base de datos de indexación	Web of Science (JCR)
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Categoría	Computer Science, Theory & Methods
Posición de la revista en el área	10 de 104
Tercil	T1
Cuartil	Q1
Número de citas en JCR	24
Número de citas totales	36

Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional CLUVIEM (TIN2013-44390-R), liderado por el candidato, donde se creó una herramienta de código abierto para escalado vertical automatizado de máquinas virtuales en plataformas Cloud, disponible bajo licencia abierta (Apache 2.0) en <https://www.grycap.upv.es/cloudvamp>. Supone también una contribución del proyecto Europeo H2020 INDIGO-DataCloud (653549) dado que se integraron técnicas de escalado automatizado en la plataforma Cloud diseñada en dicho proyecto.



Automatic memory-based vertical elasticity and oversubscription on cloud platforms



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HIGHLIGHTS

- We describe a memory oversubscription framework for Cloud Management Platforms.
- Transient overcommitment of physical hosts increases consolidation.
- Automatic vertical elasticity is managed via memory ballooning and live migration.
- Horizontal and vertical elastic virtual clusters are used in production.

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ABSTRACT

Hypervisors and Operating Systems support vertical elasticity techniques such as memory ballooning to dynamically assign the memory of Virtual Machines (VMs). However, current Cloud Management Platforms (CMPs), such as OpenNebula or OpenStack, do not currently support dynamic vertical elasticity. This paper describes a system that integrates with the CMP to provide automatic vertical elasticity to adapt the memory size of the VMs to their current memory consumption, featuring live migration to prevent overload scenarios, without downtime for the VMs. This enables an enhanced VM-per-host consolidation ratio while maintaining the Quality of Service for VMs, since their memory is dynamically increased as necessary. The feasibility of the development is assessed via two case studies based on OpenNebula featuring (i) horizontal and vertical elastic virtual clusters on a production Grid infrastructure and (ii) elastic multi-tenant VMs that run Docker containers coupled with live migration techniques. The results show that memory oversubscription can be integrated on CMPs to deliver automatic memory management without severely impacting the performance of the VMs. This results in a memory management framework for on-premises Clouds that features live migration to safely enable transient oversubscription of physical resources in a CMP.

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1. Introduction

Elasticity [1], or the ability to rapidly provision and release resources, is one of the integral characteristics of Cloud Computing. Horizontal elasticity is commonly employed to provision additional computational nodes in order to sustain the quality of service delivered by an architecture deployed on a Cloud platform, specially after an increase in the number of users or workload. Horizontal elasticity has been extensively studied in the past, with ser-

vices already available for public Clouds, such as Auto Scaling¹ for Amazon Web Services (AWS), and Heat² for OpenStack.

Instead, vertical elasticity enables to increase and decrease the number of resources allocated to a single Virtual Machine (VM). The increased support to techniques such as *memory ballooning* [2] and *CPU hot plugging* by popular hypervisors such as KVM, Xen or VMware paves the way for vertical elasticity to be adopted by Cloud platforms. However, popular open source CMPs such as OpenNebula and OpenStack do not currently support vertical elasticity without stopping the VMs. As an example, the

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¹ Auto Scaling: <http://aws.amazon.com/autoscaling>.

² Heat: <https://wiki.openstack.org/wiki/Heat>.

6. Conclusion and future works

This paper has introduced CloudVAMP, a customisable system to safely enable transient memory oversubscription in on-premises Clouds via vertical elasticity without VM downtime and featuring live migration to prevent oversubscription scenarios. By leveraging the memory ballooning techniques and live migration capabilities available in the KVM hypervisor, CloudVAMP integrates with Cloud Management Platforms to dynamically reduce and increase the allocated memory to the VMs so that they fit the memory requirements of the applications running in the VMs.

We have introduced a generic architecture that can be deployed for different CMPs, and we have implemented a fully functional open-source proof-of-concept based on OpenNebula which is currently being used in production at our research centre.¹⁰ The benefits of CloudVAMP have been assessed via a case study that uses horizontal and vertical elastic virtual clusters that run jobs from a production Grid infrastructure and a multi-tenant scenario based on Docker containers. The ability of CloudVAMP to reclaim unused memory from the VMs to enable temporary oversubscription for the CMPs has resulted in increased VM-per-host consolidation ratio with a reduced impact for the running applications. The usage of live migration has been beneficial to restore the level of service in memory overload scenarios.

Future works include adjusting the O percentage on a per-VM level considering the stability of each VM. For example, CloudVAMP could reclaim different percentages of free memory depending on the amount of time in which a VM's memory consumption has remained among a certain range. For VMs with long periods of stable memory consumption it might be safe to assume that the unused memory will not be used, and a greater percentage can be reclaimed by CloudVAMP to be used for additional VMs to be hosted on the same physical node. Also, we plan to evolve the CVEM to consider historical information of the memory consumption of the VMs to avoid unnecessary transient memory changes while maintaining the ability to rapidly react when memory consumption spikes are detected.

In addition, we plan to explore memory bursting, where a VM could temporarily allocate more memory than the one initially requested, much in the same way as CPU bursting is available for certain instance types (e.g. *t2.micro*) in Amazon EC2. This can be easily implemented by increasing the VM deployment memory request by a certain percentage, which would depend on the policies of the on-premises Cloud, and letting CloudVAMP to dynamically manage the memory consumption, which could temporarily exceed the amount of memory initially requested.

Finally, we plan to generalise our development to other CMPs (e.g. OpenStack). For that, one can use Ganglia as the memory reporting system and modify the monitoring system of OpenStack to integrate CloudVAMP.

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¹⁰ CloudVAMP is available at <https://github.com/grycap/cloudvamp>.



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5.1.1.16. Self-managed cost-efficient virtual elastic clusters on hybrid Cloud infrastructures

A. Calatrava, E. Romero, G. Moltó, M. Caballer, and J. M. Alonso, “Self-managed cost-efficient virtual elastic clusters on hybrid Cloud infrastructures,” *Futur. Gener. Comput. Syst.*, vol. 61, pp. 13–25, Aug. 2016, doi: <https://dx.doi.org/10.1016/j.future.2016.01.018>

Base de datos de indexación	Web of Science (JCR)
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Categoría	Computer Science, Theory & Methods
Posición de la revista en el área	10 de 104
Tercil	T1
Cuartil	Q1
Número de citas en JCR	20
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Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional CLUVIEM (TIN2013-44390-R), liderado por el candidato, y supone la consolidación de la herramienta EC3 (<https://www.grycap.upv.es/ec3>) para el despliegue de clusters virtuales, adoptada en producción a nivel europeo como parte del catálogo de servicios de EGI dentro de “Applications on Demand - <https://www.egi.eu/services/applications-on-demand/>”, la infraestructura de computación distribuida Europea. Es el principal resultado de la Tesis Doctoral de Amanda Calatrava, titulada “High Performance Scientific Computing over Hybrid Cloud Platforms” y dirigida por el candidato. La herramienta ha sido mejorada a lo largo de los años mediante su adopción por numerosos proyectos Europeos, entre los que destacamos INDIGO-DataCloud, EOSC-HUB y EOSC-SYNERGY. La herramienta se ofrece como código abierto (Apache 2.0) en <http://github.com/grycap/ec3> así como mediante servicio en <https://www.grycap.upv.es/ec3>.



Self-managed cost-efficient virtual elastic clusters on hybrid Cloud infrastructures[☆]



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HIGHLIGHTS

- Cost-efficient hybrid elastic virtual clusters are deployed across clouds.
- Spot instances and checkpointing reduce the costs of execution.
- Hybrid clusters reduce the total execution time by employing cloud bursting.
- Computationally intensive applications are executed easily with EC3.

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ABSTRACT

In this study, we describe the further development of Elastic Cloud Computing Cluster (EC3), a tool for creating self-managed cost-efficient virtual hybrid elastic clusters on top of Infrastructure as a Service (IaaS) clouds. By using spot instances and checkpointing techniques, EC3 can significantly reduce the total execution cost as well as facilitating automatic fault tolerance. Moreover, EC3 can deploy and manage hybrid clusters across on-premises and public cloud resources, thereby introducing cloud bursting capabilities. We present the results of a case study that we conducted to assess the effectiveness of the tool based on the structural dynamic analysis of buildings. In addition, we evaluated the checkpointing algorithms in a real cloud environment with existing workloads to study their effectiveness. The results demonstrate the feasibility and benefits of this type of cluster for computationally intensive applications.

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1. Introduction

The successful use of clusters of PCs as a computing facility is widespread in the scientific community for both high performance computing (HPC) and high throughput computing (HTC). However, these computing platforms have several drawbacks, such as the requirement for a large upfront investment and maintenance costs, which have major economic effects in small and medium-sized organizations. Moreover, the size of a physical cluster cannot be adapted easily to the application workload and they cannot provide customized environments for executing each separate application. In recent years, the development of hypervisors and virtualization technologies have paved the way

for cloud computing. This paradigm can address those problems with customizable virtual machines (VMs), which decouple the execution of the application from the underlying hardware, where they are dynamically provisioned and released [1]. Thus, depending on the resource usage and cost model, it might be convenient to deploy a virtual cluster instead of a physical one, as suggested in a previous study [2]. Virtual clusters in the cloud are highly beneficial for many computational workloads, but particularly for highly parallel tasks. These benefits include the on-demand provision of per-application customized clusters as well as the ability to dynamically increase and decrease the number of working nodes in the virtual cluster according to the current workload, as demonstrated in our previous study [3]. Our previous study led to the development of the Elastic Cloud Computing Cluster (EC3)¹ [3] as an open-source tool for the deployment of customized virtual elastic clusters on different on-premises

[☆] All the software described in this study is available at <https://github.com/grycap>.

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5. Conclusions and future work

In this study, we described the further development of EC3 as a tool that produces self-managed cost-efficient virtual hybrid elastic clusters from the computational resources provided by multiple IaaS clouds. In particular, we focused on two topics: (i) hybrid clusters across on-premises and public clouds; and (ii) using the spot instances provided by AWS to achieve reliable low cost cluster-based cloud computing. We performed a case study based on a scientific application for the nonlinear dynamic analysis of buildings, which we executed using a hybrid virtual elastic cluster across an on-premises OpenNebula cloud and AWS. We also assessed the threshold algorithm and other previously proposed algorithms using real workloads and real spot prices.

Our results demonstrated the ability of the clusters to adapt their size to the workload, as well as automatic cloud bursting to a public cloud, and significant savings due to the use of spot instances compared with on-demand instances, where the increased resilience was attributable to performing periodic and automatic checkpointing for the jobs. EC3 is open-source based on the Apache 2.0 License and hosted on GitHub,⁴ and a web application is also available for free (Elastic Virtual Clusters as a Service) to the community.⁵

In future research, we aim to add migration capabilities to EC3. We plan to enable the migration of virtual clusters across cloud platforms, thereby introducing an unprecedented degree of flexibility for data centers, especially during planned outages where computing power can be outsourced temporarily to a public cloud. In addition, we may address the checkpointing of applications that also require the restoration of the file system's content at the time of checkpointing. We also intend to adapt the algorithms to other public cloud providers with similar features, which is the case for the preemptible VM instances provided by the Google Cloud Platform.

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⁵ EC3 web GUI, available at <http://www.grycap.upv.es/ec3>.

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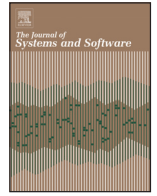
5.1.1.17. Container-based virtual elastic clusters

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Container-based virtual elastic clusters



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ABSTRACT

eScience demands large-scale computing clusters to support the efficient execution of resource-intensive scientific applications. Virtual Machines (VMs) have introduced the ability to provide customizable execution environments, at the expense of performance loss for applications. However, in recent years, containers have emerged as a light-weight virtualization technology compared to VMs. Indeed, the usage of containers for virtual clusters allows better performance for the applications and fast deployment of additional working nodes, for enhanced elasticity. This paper focuses on the deployment, configuration and management of Virtual Elastic computer Clusters (VEC) dedicated to process scientific workloads. The nodes of the scientific cluster are hosted in containers running on bare-metal machines. The open-source tool Elastic Cluster for Docker (EC4Docker) is introduced, integrated with Docker Swarm to create auto-scaled virtual computer clusters of containers across distributed deployments. We also discuss the benefits and limitations of this solution and analyse the performance of the developed tools under a real scenario by means of a scientific use case that demonstrates the feasibility of the proposed approach.

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1. Introduction

eScience involves the execution of complex HTC (High Throughput Computing), HPC (High Performance Computing) applications and long-running workflows. This requires a significant amount of computing power and memory capacity that can be only obtained via distributed computing. Indeed, large-scale Distributed Computing Infrastructures (DCIs), such as the European Grid Infrastructure (EGI)¹ have been tremendously successful in supporting the computational requirements of many scientific communities across Europe (Vella et al., 2011; Camarasu-Pop et al., 2013). However, one of the main limitations of Grid infrastructures is that applications have to be ported to the execution environments provided by the machines involved, what results in a rigid structure composed by several Virtual Organizations (VOs) that support a set of applications. This inability to provide customized execution environments for applications is addressed by Cloud Computing by means of Virtual Machines (VMs) that encapsulate the Operating System (OS) together with the user application and its dependences in a Virtual Machine Image (VMI) that can be run on a physical machine by means of a hypervisor.

Indeed, the ability to provide ubiquitous, on-demand network access to a set of configurable computing resources, according to the NIST definition (Mell and Grance, 2011) of Cloud Computing, has paved the way for the rise of many public Cloud providers (such as Amazon Web Services (AWS),² Microsoft Azure³ or Google Cloud Platform⁴), different Cloud Management Frameworks (such as OpenNebula or OpenStack) and even initiatives to create large-scale community Clouds (e.g. EGI Federated Cloud⁵). Cloud computing has provided researchers with access to unprecedented customizable computing resources, either on-premises or on public Clouds. However, these computing resources still require a coordinated use for applications to efficiently use them. For that, Local Resource Management Systems (LRMS) such as Torque, SLURM (Jette et al., 2002) or HTCondor (Thain et al., 2005) are job schedulers that are commonly used to dispatch jobs across nodes (Ahn et al., 2016). Indeed, computing clusters are still widely-used computing facilities to support the execution of many types of applications.

A scientific computing cluster is a type of parallel or distributed processing system, which consists of a collection of interconnected stand-alone computers working together as a single integrated

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¹ European Grid Infrastructure: <http://www.egi.eu>.

² Amazon Web Services: <https://aws.amazon.com>.

³ Microsoft Azure: <https://azure.microsoft.com>.

⁴ Google Cloud Platform: <https://cloud.google.com>.

⁵ EGI Federated Cloud: <https://www.egi.eu/federation/egi-federated-cloud/>.

It is important to point out that container-based elastic clusters improve the overall performance compared to VM-based elastic clusters. As demonstrated by the case study, the reduced footprint of the container images with respect to the virtual machine images enhances the ability of the elastic cluster to cushion the workload peaks. Booting the container-based virtual working nodes takes significant less time than the VM-based ones. Therefore, the average waiting time for a job to be running is considerably reduced.

Regarding the performance of the scientific computing clusters, containers executed in one host take profit from the fact that the computational resources are not allocated to a specific container. Instead, the default behaviour for the containers is to share the available resources, managed by the host OS. That means that if one container is executed in an 8-core host, the application running in the container will be able to use the 8 cores and the whole memory if there are no other competing containers. However, a VM deployed with a fixed number of cores and memory, will only be able to use that number of cores and amount of memory even if the rest of the physical host is idle.

5. Conclusions and future work

This paper has analyzed the feasibility of using Docker containers to support the creation of virtual elastic computer clusters for the execution of scientific applications. These clusters maintain the very same interfaces for end users but benefit from the reduced overheads introduced by containers. For this, we introduced the open-source EC4Docker tool to support the deployment of such clusters on a Container Orchestration Platform managed by Docker Swarm.

We have demonstrated the feasibility of adopting containers to execute scientific applications, introducing two main advantages when compared to traditional VMs: (i) the low deploying times for new working nodes, and (ii) potential reductions in the overhead caused by VMs in CPU, memory and storage, offering near-native performance. Moreover, from the discussed case study, we can conclude that container-based virtual clusters are an appropriate solution for the execution of short HTC tasks.

Future work involves the automatization of the generation of the container images that EC4Docker uses to deploy the cluster. Currently, the administrator or the users need to generate their own images including the Dockerfile provided with EC4Docker in order to deploy their own applications in the container cluster environment. A service will be implemented to facilitate this process for non-experienced users. Finally, a thorough scalability testing will be carried out to quantify the benefits of the container technology versus virtual machines for the processing of jobs on scientific computing virtual clusters.

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5.1.1.18. Orchestrating Complex Application Architectures in Heterogeneous Clouds

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Comentario. Esta contribución es uno de los resultados del proyecto Europeo H2020 INDIGO-DataCloud (Grant Agreement 653549), donde el candidato fue líder de la tarea T5.1 para el diseño y creación de una arquitectura PaaS (Plataforma como Servicio) para dar soporte a diferentes casos de uso científicos. Durante este proyecto se produjo la adaptación de la herramienta Infrastructure Manager (IM) para soportar el estándar TOSCA (Topology and Orchestration Specification for Cloud Applications). Esto precisó realizar contribuciones al proyecto toasca-parser de OpenStack y para la distribución “Newton” de OpenStack. De hecho, la UPV fue el tercer contribuyente más activo, por detrás de IBM y Nokia (ver: <https://www.stackalytics.com/?module=tosca-parser&release=newton>). A raíz de esta actividad, se creó un vínculo con el investigador de IBM Sahdev Zala en USA, involucrado en el proyecto toasca-parser. También en colaboración con Mathieu Velten, investigador del centro de reconocido prestigio CERN (Conseil Européen pour la Recherche Nucléaire), se produjo esta contribución para demostrar la posibilidad de usar TOSCA como mecanismo para el despliegue de clusters en múltiples Clouds usando la herramienta Infrastructure Manager (IM).

Orchestrating Complex Application Architectures in Heterogeneous Clouds

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Abstract Private cloud infrastructures are now widely deployed and adopted across technology industries and research institutions. Although cloud computing has emerged as a reality, it is now known that a single cloud provider cannot fully satisfy complex user requirements. This has resulted in a growing interest in developing hybrid cloud solutions that bind together distinct and heterogeneous cloud infrastructures. In this paper we describe the orchestration approach for heterogeneous clouds that has been implemented and used within the INDIGO-DataCloud project. This orchestration model uses existing open-source software like OpenStack and leverages the OASIS Topology and Specification for Cloud Applications (TOSCA) open standard as the modeling language. Our approach uses virtual machines and

Docker containers in an homogeneous and transparent way providing consistent application deployment for the users. This approach is illustrated by means of two different use cases in different scientific communities, implemented using the INDIGO-DataCloud solutions.

Keywords Cloud-computing · Heterogeneous-cloud · Multi-cloud · Open-source · TOSCA

1 Introduction

The scientific exploitation of cloud resources is nowadays a reality. Large collaborations, small groups and individual scientists have incorporated the usage of cloud infrastructures as an additional way of obtaining computing resources for their research. However, in spite of this large adoption, cloud computing still presents several functionality gaps that make difficult to deliver its full potential, specially for scientific usage [74, 75]. One of the most prominent challenges is the lack of elasticity and transparent interoperability and portability across different cloud technologies and infrastructures [21, 47, 70]. It is absolutely needed to provide users with seamless dynamic elasticity over a large pool of computing resources across multiple cloud providers.

Commercial providers can create this illusion of infinite resources (limited by the amount of money that users can afford to pay), but this is not true in

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6 Conclusions and Future Work

This paper has described the challenges of orchestrating computing resources in heterogeneous clouds and the approach carried out in the INDIGO-DataCloud project to overcome them, with discussion of real life use cases from scientific communities.

The TOSCA open standard has been adopted for the description of the application layouts. Different examples have been shown ranging from a simple single-node application to an elastic Apache Mesos cluster. For this, an orchestration approach based on prioritizing cloud sites with existing pre-configured Docker images is employed, while being able to dynamically deploy the applications on cloud sites supporting only vanilla VMs or Docker images. By adopting a configuration management solution based on Ansible roles to carry out both the deployment of the application and the creation of the pre-configured Docker images, a single consistent unified approach for application delivery is employed.

By using TOSCA to model the user's complex application architectures it is possible to obtain repeatable and deterministic deployments. User's can port their virtual infrastructures between providers transparently obtaining the same expected topology.

The time required to deploy a virtual infrastructure is strictly dominated by the time required to provision the underlying computational resources and the time to configure them. Therefore, provisioning from a Cloud site that already supports the pre-configured Docker images requested by the user is considerably much faster than having to boot up the Virtual Machines from another Cloud site and perform the whole application installation and its dependencies. The overhead introduced by the PaaS layer is negligible compared to the time to deploy an infrastructure, since it just requires a reduced subset of invocations among the different microservices.

As it can be seen from the use cases described in Section 5, several non-normative TOSCA node types were introduced in the context of INDIGO-DataCloud project to support both different user applications and specific services to be used within the deployed applications. Indeed, the extensibility of the TOSCA language and the ability of the underlying TOSCA parser to process these new elements facilitates the procedure of adopting TOSCA as the definition language to

perform the orchestration of complex infrastructures across multiple Clouds.

It is important to point out that a key contribution of the INDIGO-DataCloud Orchestration system, with respect to other orchestration platforms, is the implementation of hybrid orchestration to satisfy demands of dynamic or highly changeable workloads, such as the virtual elastic cluster use case presented.

The approach described here is being used by several user communities that have been engaged within the project [1, 11, 14, 19, 20, 41, 53, 68, 72]. The developed solutions have also resulted in community and upstream code contributions to major open source solutions like OpenStack and OpenNebula.

Future work includes supporting different complex application architectures used by scientific communities. For example, this work will include architectures for Big Data processing in order to automatically provision virtual computing clusters to process large volumes of data using existing frameworks such as Hadoop and Spark). Regarding the tools that have been described, the OpenStack Heat Translator is expected to evolve into a service that could be deployed along with the OpenStack Orchestration (Heat) service, enabling the direct submission of TOSCA documents to the endpoint that this service will provide.

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**5.1.1.19. Virtualized Computational Environments on the cloud to foster group skills through PBL:
A case study in architecture**

J. D. Segrelles, A. Martínez, N. Castilla, and G. Moltó, “Virtualized Computational Environments on the cloud to foster group skills through PBL: A case study in architecture,” *Comput. Educ.*, vol. 108, pp. 131–144, May 2017, doi: <https://dx.doi.org/10.1016/j.compedu.2017.02.001>

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Categoría	Computer Science, Interdisciplinary Applications
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Tercil	T1
Cuartil	Q1
Número de citas en JCR	5
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Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) BigCLOE (TIN2016-79951-R), liderado por el candidato, donde se utiliza despliegue automatizado de infraestructura virtual para dar soporte a un caso de uso de educación en el ámbito de aprendizaje basado en problemas. Es también resultado del Proyecto de Innovación y Mejora Educativa (PIME) A04, aplicando esta tecnología en una asignatura del Grado en Arquitectura de la Universitat Politècnica de València. Se trata de un trabajo de investigación en educación, no de innovación educativa.

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Virtualized Computational Environments on the cloud to foster group skills through PBL: A case study in architecture



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ABSTRACT

The ODISEA platform provides Virtualized Computational Environments (VCEs) on cloud providers as the computational infrastructure to support educational activities. A VCE consists of a collection of one or more Virtual Machines (VMs) to which the students connect from their own computers. In this paper a case study is presented in the architecture domain where a PBL activity is carried out in working groups. The study involves 293 students organized in 28 pilot groups that use customized VCEs created and deployed through the ODISEA platform on a Cloud, and 30 traditional groups that use a LMS platform. The VCE provides the software, hardware and specific configuration to ease the interrelation and cooperative work between the working groups, enhancing the process tracking and feedback gathering as well as providing a better organization of the teaching material. The results demonstrate that the VCE allows to improve the cooperative work, improving the final marks in the PBL developed by the pilot working groups. Also, an economical study is presented, highlighting the economic benefits of the Cloud with respect to traditional physical laboratories of PCs.

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1. Introduction and background

Nowadays, students and employers agree on the importance of developing and evaluating in classrooms the skills that allow the student to acquire the competences required in their future jobs. For this, in the European universities, the implementation of academic degrees fostered by the European Higher Education Area (EHEA)¹ are centred around competences. This has encouraged teachers to design new curricula that incorporate innovative active learning methodologies that lead students to more realistic scenarios and, therefore, improving the development of the skills in the classrooms. As a consequence, in the last years, the EHEA has invested great efforts to identify and standardise the skills and competences required in the business market through the European Skills, Competences, Qualifications and Occupation (ESCO) ([European Skills Competences, 2016](#)) classification.

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¹ The European Higher Education Area (EHEA). <http://www.ehea.info>.

Table 6

Summary of the scenarios and involved cost to support the VCEs on AWS.

Scenario	Max. Simultaneous students	Instance type	Cost/hour/VCE (\$)	Number of VCEs	Cost/day (\$)
Single VCE for team	5	t2.medium	\$0.056	28	37,6
Shared VCE for 3 teams	15	t2.large	\$0.112	10	26,88

scenario 1 (approx. 15 simultaneous students). Remember that not all students may be connected at the same time to a single VCE since they are made available on a 24×7 basis and groups can decide their own schedule. Therefore, we are assuming worst-case scenarios. For this, Table 6 summarises the information and the cost of deploying the VCEs on the UE Ireland region on AWS.

Notice that these costs can be further reduced by removing the 24×7 access assumption and providing, for example, access only 12 h a day so that students plan their access from 08:00 to 20:00. This would automatically half the costs. The price of a high-end workstation with 16 GB of RAM is in the order of 1.100 \$ (e.g. a Dell XPS 8900 workstation costs 999 € in dell.es as consulted on January 2017). Therefore, providing a physical laboratory for a large number of students represents a significant amount of money, unless a usual time-sharing method is applied. In particular, a physical laboratory to simultaneously support the 144 students would require at least 143.856 € for the investment in hardware, without considering the cost for the room, cabling, networking, IT staff, hardware maintenance, etc. In addition, the benefits of using the cloud is both the ability to scale beyond the limits of a physical laboratory by deploying and terminating VCEs as required. We truly believe that the benefits introduced by cloud computing techniques will reshape the way computational resources are currently employed in higher education, with the adoption of on-premises and public clouds to seamlessly support the disparate computational requirements coming from different the subjects in the myriad of degrees offered by educational institutions.

4. Conclusions

This paper has described the application of the ODISEA platform to deploy Virtualized Computing Environments on an on-premises cloud platform to support a PBL activity that it is performed by working groups through a subject (INEL) in the area of Architecture. The system provided students with the computational resources, software and educational material required to perform all staged defined at the PBL activity in a centralized manner and easily accessible anywhere and anytime.

The use of VCE customized to perform a PBL in working groups has produced a positive impact on the final marks, incrementing the average 1.4 points and accumulating the largest number of students in the range of (Bourne et al., 2005; Roche & Madrazo, 2016). Also, the number of voluntary deliverables has increased, indicating that the motivation has been increased in the pilot groups. In both cases, we can conclude that this positive difference is statistically significant. It is important to highlight the reuse of VCEs in different PBL activities of other subjects. Notice that we can reuse the part of the recipe that define the shared folders and include only the new software and hardware required.

The same VCE can be deployed in public or on-premises clouds depending on the amount of scalability required. Being able to use both on-premises and public clouds, ODISEA enables educational enters to introduce cost saving strategies by outsourcing computational resources on public cloud platforms.

The results of the experience indicate that students feel very positive and satisfied with the experience. In particular, the ability to access the required resources, specially licensed applications, off-campus enabled them to better manage their own schedules. Also, using shared folders between students and professors to track the progress of the projects has been an invaluable tool that has fostered interrelation and cooperative work.

Finally, the ODISEA platform can be an ideal complement for blended learning experiences and MOOCs that require remote labs to be easily accessible by students in order to dynamically deploy customized virtual infrastructures on Cloud platforms.

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5.1.1.20. INDIGO-DataCloud: a Platform to Facilitate Seamless Access to E-Infrastructures

D. Salomoni et al., “INDIGO-DataCloud: a Platform to Facilitate Seamless Access to E-Infrastructures,” *J. Grid Comput.*, vol. 16, no. 3, pp. 381–408, Sep. 2018, doi: <https://dx.doi.org/10.1007/s10723-018-9453-3>

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Posición de la revista en el área	19 de 105
Tercil	T1
Cuartil	Q1
Número de citas en JCR	18
Número de citas totales	32

Comentario. Esta contribución fue el principal resultado académico del proyecto Europeo INDIGO-DataCloud (RIA 653549, 26 socios, 11 M€ de presupuesto), en el que el candidato desempeñó el rol de Task Leader de la tarea encargada de diseñar una plataforma PaaS para el despliegue y orquestación de infraestructuras virtuales sobre plataformas distribuidas Cloud de los diferentes socios del proyecto. En este proyecto se adaptó el Infrastructure Manager para soportar la especificación TOS-CA (Topology Orchestration Specification for Cloud Applications). IM es el componente que ofrece soporte multi-Cloud al INDIGO-DataCloud PaaS Orchestrator, ambos siendo usados dentro de la iniciativa European Open Science Cloud (EOSC), en el proyecto EOSC-Hub, donde el candidato co-lidera la tarea T6.3 de procesamiento y orquestación.

INDIGO-DataCloud: a Platform to Facilitate Seamless Access to E-Infrastructures

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Abstract This paper describes the achievements of the H2020 project INDIGO-DataCloud. The project has provided e-infrastructures with tools, applications and cloud framework enhancements to manage the demanding requirements of scientific communities, either locally or through enhanced interfaces. The middleware developed allows to federate hybrid resources, to easily write, port and run scientific applications to the cloud. In particular, we have extended existing PaaS (Platform as a Service) solutions, allowing public and private e-infrastructures, including those provided by EGI, EUDAT, and Helix Nebula, to integrate their existing services and make them available through AAI services compliant with

GEANT interederation policies, thus guaranteeing transparency and trust in the provisioning of such services. Our middleware facilitates the execution of applications using containers on Cloud and Grid based infrastructures, as well as on HPC clusters. Our developments are freely downloadable as open source components, and are already being integrated into many scientific applications.

Keywords Cloud computing · Platform as a service · Containers · Software management · Advanced user interfaces · Authorization and authentication

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1 Introduction

INDIGO-DataCloud was an European project starting in April 2015, with the purpose of developing a modular architecture and software components to improve how scientific work is supported at the edge of computing services development. Its main goal has been to deliver a Cloud platform addressing the specific needs of scientists in a wide spectrum of disciplines, engaging public institutions and private companies. It aimed at being as inclusive as possible, developing open source software exploiting existing solutions, adopting and enhancing state of the art technologies, connecting with other initiatives and with leading commercial providers.

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Since its inception, the project roadmap has been user community driven. Its main focus was on closing the existing technology gaps that hindered an optimal exploitation of Cloud technologies by scientific users. In order to do so, user requirements from several multidisciplinary scientific communities were collected, and systematized into specific technical requirements. This process was carried out across the entire lifetime of the project, which allowed the update of existing requirements as well as the insertion of new ones, thus driving the project architecture definition and the technological developments.

The project also made focus on delivering production-quality software, thus it defined procedures and quality metrics, which were followed by, and automatically checked for, all the INDIGO components. A comprehensive process to package and issue the INDIGO software was also defined. As an outcome of this, INDIGO delivered two main software releases (the first in August 2016, the second in April 2017), each followed by several minor updates. The latest release consists of about 40 open modular components, 50 Docker containers, 170 software packages, all supporting up-to-date open operating systems. This result was accomplished reusing and extending open source software and —whenever applicable— contributing code to upstream projects.

The paper is structured as follows. Section 2 contains a description on how the user requirements were collected and consolidated. From there, the INDIGO architecture is further elaborated from the lower Infrastructure as a Service layer (Section 3) moving towards the Platform layer (Section 4) in order to arrive to the user interfaces (Section 5). The overall software development process is described in Section 6. Section 7 contains a summary of some usage patterns on how to leverage the INDIGO solutions to develop, deploy and support applications in a Cloud framework. The conclusions are laid out in Section 8. The list of upstream contributed software can be found in the [Appendix](#).

1.1 Context and State of the Art

From the collection of user community requests, and its consolidation into technical requirements (see Section 2), we identified a number of technology gaps that today hinder an optimal scientific exploitation of heterogeneous e-infrastructures.

- Theoretical HEP physics: the MasterCode software, used in theoretical physics, adopts INDIGO tools to run applications on Grids, Clouds and on HPC systems with an efficient, simple-to-use, consistent interface.
- In DARIAH, a pan-european social and technical infrastructure for arts and humanities, the deployment of a self-managed, auto-scalable Zenodo-based repository in the cloud is automated.
- Climate change: distributed, parallel data analysis in the context of the Earth System Grid Federation (ESGF) infrastructure is performed through software deployed on HPC and cloud environments in Europe and in the US.
- Image analysis: in the context of EuroBioImaging, a distributed infrastructure for microscopy, molecular and medical imaging, INDIGO components are used to perform automatic and scalable analysis of bone density.
- Astronomical data archives: big data consisting of images collected by telescopes are automatically distributed and accessed via INDIGO tools.

The same solutions are also being explored by industry, to provide innovative services to EU companies: for example, modelling water reservoirs integrating satellite information, improving security in cyberspace, or assisting doctors in diagnostics through medical images. INDIGO solutions are also being intensively tested in other projects, such as HelixNebula ScienceCloud.

INDIGO services are fundamental for the implementation of the EOSC. In particular, many INDIGO components are included in the unified service catalogue provided by the project EOSC-hub [58], that will put in place the basic layout for the European Open Science Cloud. Two additional Horizon 2020 projects were also approved (DEEP Hybrid DataCloud and eXtreme DataCloud), that will continue to develop and enhance INDIGO components.

The outcomes of INDIGO-DataCloud will persist, and also be extended, after the end of the project in the framework of the *INDIGO Software Collaboration agreement*. This Collaboration shall be continued without financial support from the European Union. It is open to new initiatives and partners willing to contribute, extend or maintain the INDIGO-DataCloud software components.

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Appendix A: Contribution to Open Source Software Projects

Here follows the list of software developed in the framework of INDIGO-Datacloud that has been contributed upstream to the Open Source community.

- OpenStack (<https://www.openstack.org>)
 - Changes/contribution done already merged upstream
 - * Nova Docker
 - * Heat Translator (INDIGO-Data Cloud is 3rd overall contributor and core developer)
 - * TOSCA parser (INDIGO-Data Cloud is 2nd overall contributor and core developer)
 - * OpenID Connect CLI support
 - * OOI: OCCI implementation for OpenStack
 - Changes/contribution under discussion to be merged upstream OpenStack Pre-emptible Instances support (extensions)
- OpenNebula
 - Changes/contribution done already merged upstream
 - * ONEDock
- Changes/contribution done already merged upstream for:
 - Infrastructure Manager (<http://www.grycap.upv.es/im/index.php>)
 - CLUES (<http://www.grycap.upv.es/clues/eng/index.php>)
 - Onedata (<https://onedata.org>)
 - Apache Libcloud (<https://github.com/apache/libcloud>)

- Kepler Workflow Manager (<https://kepler-project.org/>)
- TOSCA adaptor for JSAGA (<http://software.in2p3.fr/jsaga/dev/>)
- CDMI and QoS extensions for dCache (<https://www.dcache.org>)
- Workflow interface extensions for Ophidia (<http://ophidia.cmcc.it>)
- OpenID Connect Java implementation for dCache (<https://www.dcache.org>)
- MitreID (<https://mitreid.org/>) and OpenID Connect (<http://openid.net/connect/>) libraries
- FutureGateway (<https://www.catania-science-gateways.it/>)

Appendix B: Tools and Services Involved in the Software Lifecycle

Figure 14 showcases the tools and services used for the development and distribution of the INDIGO-DataCloud software:

- Project management service using **openproject.org**: It provides tools such as an issue tracker, wiki, a placeholder for documents and a project management timeline.
- Source code is publicly available, housed externally in GitHub repositories, increasing so the visibility and simplifying the path to exploitation beyond the project lifetime. The INDIGO-DataCloud software is released under the Apache 2.0 software license [59].
- Continuous Integration service using **Jenkins**: Service to automate the building, testing and packaging, where applicable. Testing includes the style compliance and estimation of the unit and functional test coverage of the software components.
- Artifact repositories for RedHat and Debian packages [60] and virtual – Docker – images [61].
- Code review service using GitHub: Source code review is one integral part of the SQA as it appears as the last step in the change verification process. This service facilitates the code review process, recording the comments and allowing the reviewer to verify the candidate change before being merged into the production version.
- Issue tracking using GitHub Issues: Service to track issues, new features and bugs of INDIGO-DataCloud software components.
- Release notes, installation and configuration guides, user and development manuals are made available on **GitBook** [62].
- Code metrics services using **Grimoire**: To collect and visualize several metrics about the software components.

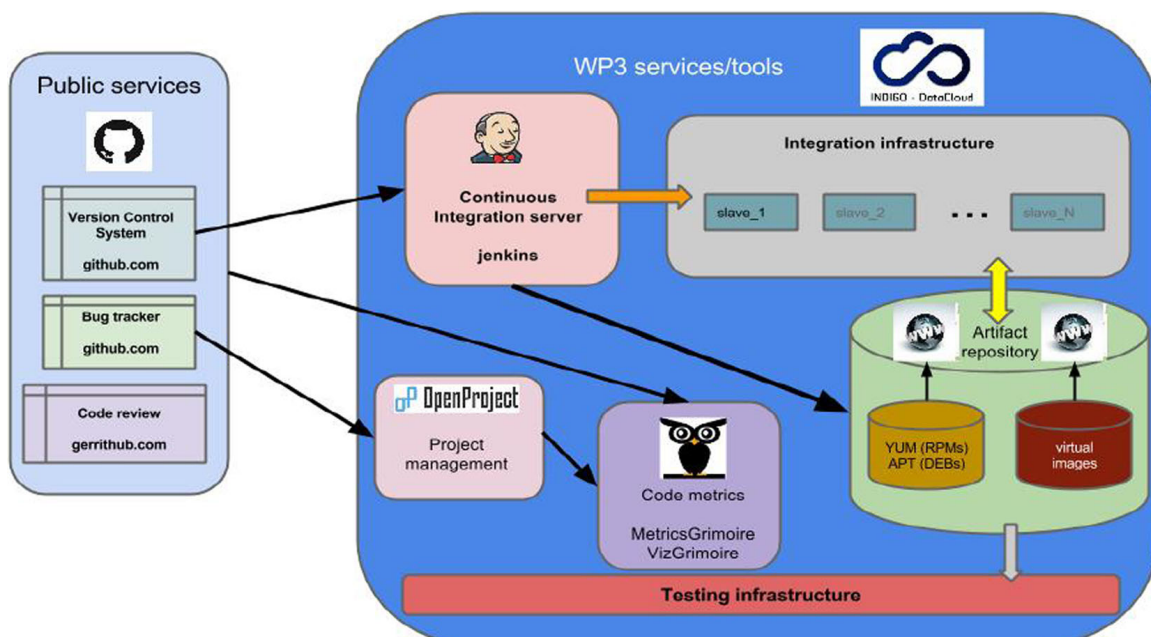


Fig. 14 Tools and services used to support the software lifecycle process

- Integration infrastructure: this infrastructure is composed of computing resources to support directly the CI service.
- Testing infrastructure: this infrastructure aims to provide a stable environment for users where they can preview the software and services developed by INDIGO-DataCloud, prior to its public release.
- Preview infrastructure: where the released artifacts are deployed and made available for testing and validation by the use-cases.

Appendix C: DevOps Adoption from User Communities

DisVis [63] and PowerFit [64] applications were integrated into a CI/CD pipeline described above. As

it can be seen in the Fig. 15, with this pipeline in place the application developers were provided with both a means to validate the source code before merging and the creation of a new versioned Docker image, automatically available in the INDIGO-DataClouds catalogue for applications i.e. DockerHub???'s indigodatacloudapps repository.

Once the application is deployed as a Docker container, and subsequently uploaded to indigodatacloudapps repository, it is instantiated in a new container to be validated. The application is then executed and the results compared with a set of reference outputs. Thus this pipeline implementation goes a step forward by testing the application execution for the last available Docker image in the catalogue.

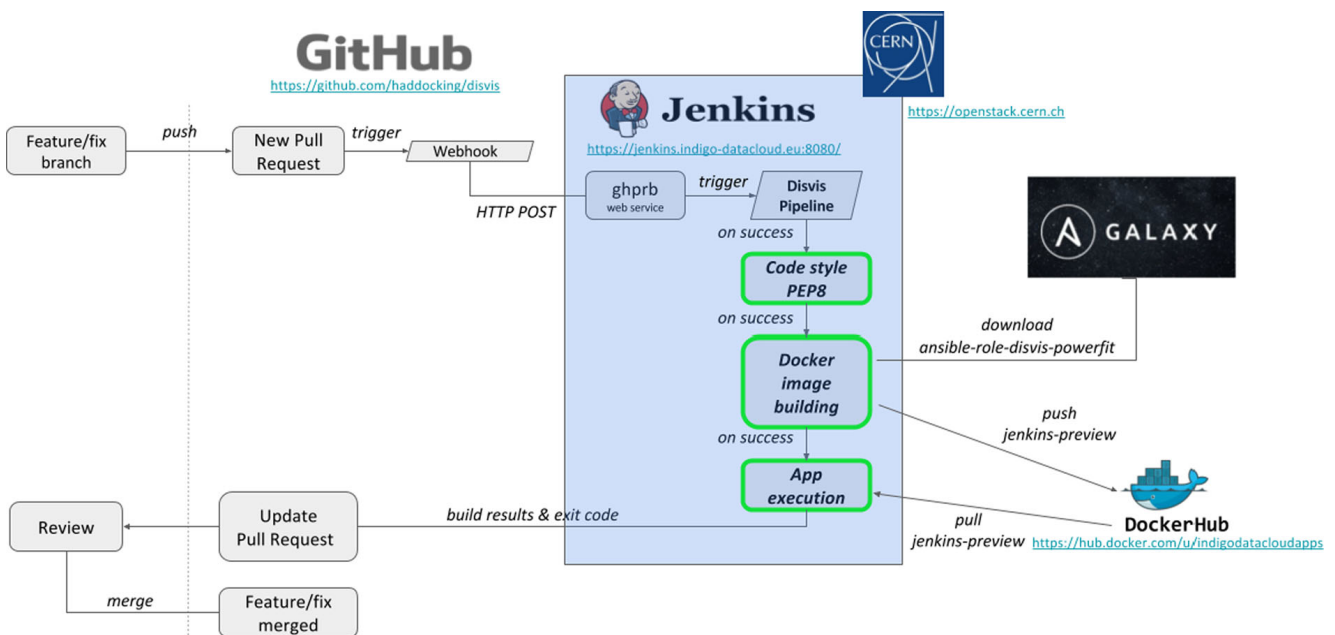


Fig. 15 DisVis development workflow using a CI/CD approach

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5.1.1.21. Multi-elastic Datacenters: Auto-scaled Virtual Clusters on Energy-Aware Physical Infrastructures

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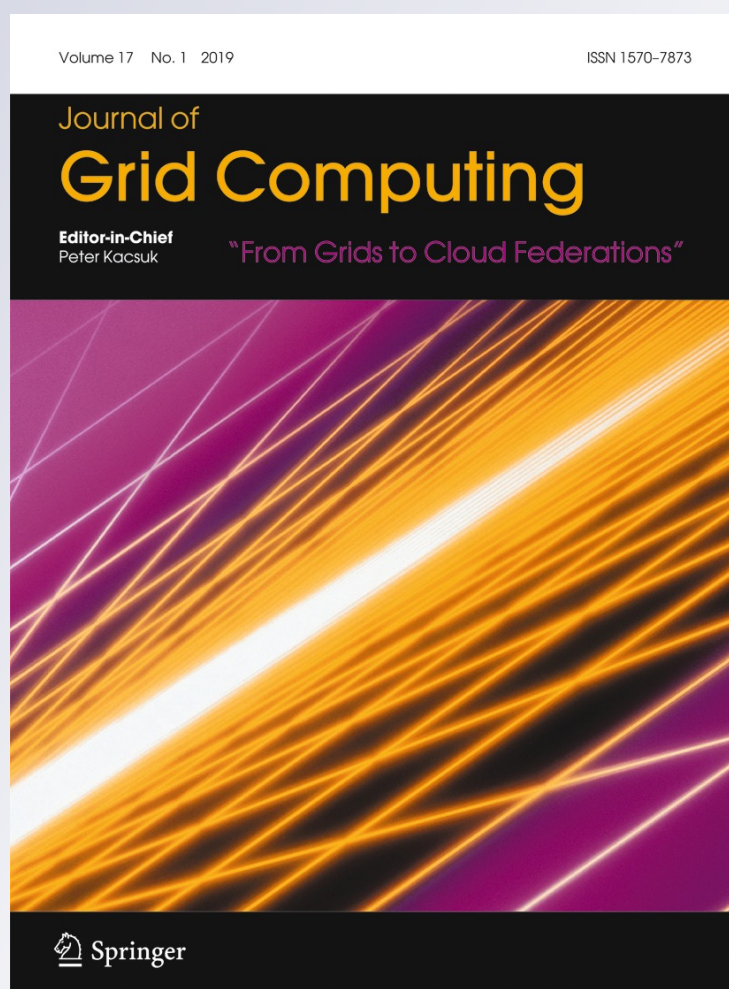
Multi-elastic Datacenters: Auto-scaled Virtual Clusters on Energy-Aware Physical Infrastructures

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Multi-elastic Datacenters: Auto-scaled Virtual Clusters on Energy-Aware Physical Infrastructures

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Abstract Computer clusters are widely used platforms to execute different computational workloads. Indeed, the advent of virtualization and Cloud computing has paved the way to deploy virtual elastic clusters on top of Cloud infrastructures, which are typically backed by physical computing clusters. In turn, the advances in Green computing have fostered the ability to dynamically power on the nodes of physical clusters as required. Therefore, this paper introduces an open-source framework to deploy elastic virtual clusters running on elastic physical clusters where the computing capabilities of the virtual clusters are dynamically changed to satisfy both the user application's computing requirements and to minimise the amount of energy consumed by the underlying physical cluster that supports an on-premises Cloud. For

that, we integrate: i) an elasticity manager both at the infrastructure level (power management) and at the virtual infrastructure level (horizontal elasticity); ii) an automatic Virtual Machine (VM) consolidation agent that reduces the amount of powered on physical nodes using live migration and iii) a vertical elasticity manager to dynamically and transparently change the memory allocated to VMs, thus fostering enhanced consolidation. A case study based on real datasets executed on a production infrastructure is used to validate the proposed solution. The results show that a multi-elastic virtualized datacenter provides users with the ability to deploy customized scalable computing clusters while reducing its energy footprint.

Keywords Cloud computing · Green computing · Elasticity · Virtualization · Infrastructure management

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1 Introduction

Computer clusters are a very common computing facility used both for scientific institutions and enterprises. A cluster consists of a set of computing nodes connected using at least one high-speed low-latency network and it is usually managed by a Local Resource Management System (LRMS) used to manage the whole lifecycle of the jobs [1]. These jobs typically represent different workloads such as High

area. Also, the components will be evolved to support Container Orchestration Platforms instead of Cloud Management Platforms, where challenges in the area of integrated vertical and horizontal elasticity require further research activity.

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5.1.1.22. Serverless computing for container-based architectures

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Tercil	T1
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Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) BigCLOE (TIN2016-79951-R), liderado por el candidato, y el principal resultado de la Tesis Doctoral de Alfonso Pérez González, titulada “Advanced Elastic Platforms for High Throughput Computing on Container-based and Serverless Infrastructures “ y dirigida por el candidato. La contribución resume el desarrollo de SCAR, una herramienta de código abierto disponible en GitHub - <https://github.com/grycap/scar> que permite la ejecución de contenedores a partir de imágenes Docker en AWS Lambda, el principal servicio FaaS (Functions as a Service) de Amazon Web Services. Esta herramienta permitió la ejecución de aplicaciones complejas (como las científicas) en esta plataforma por lo que fue adoptada por diferentes casos de uso (como la ejecución de modelos de Deep Learning). La herramienta consta de 550 estrellas en GitHub, fue usada en el proyecto Europeo DEEP Hybrid-DataCloud³ y es la única herramienta española que aparece listada en el catálogo de productos serverless de la Cloud Native Computing Foundation (CNCF)⁴. Se ha registrado el software en la UPV con el título “Serverless Container-aware Architectures (SCAR)” disponible adicionalmente en Explora UPV⁵.

³<https://deep-hybrid-datacloud.eu/2020/03/25/event-driven-execution-of-deep-open-catalog-modules-for-prediction-on-amazon-web-services/>

⁴<https://landscape.cncf.io/format=serverless&selected=scar>

⁵https://aplicat.upv.es/exploraupv/ficha-tecnologia/patente_software/24666



Serverless computing for container-based architectures

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HIGHLIGHTS

- A framework to run containerized applications in serverless computing is proposed.
- Containers out of Docker images can now be run on AWS Lambda.
- Highly-parallel event-driven file-processing serverless computing is introduced.
- An analysis of the Freeze/Thaw cycle of AWS Lambda and caching is assessed.
- Bursty workloads of short stateless jobs can benefit from serverless computing.

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ABSTRACT

New architectural patterns (e.g. microservices), the massive adoption of Linux containers (e.g. Docker containers), and improvements in key features of Cloud computing such as auto-scaling, have helped developers to decouple complex and monolithic systems into smaller stateless services. In turn, Cloud providers have introduced *serverless* computing, where applications can be defined as a workflow of event-triggered functions. However, serverless services, such as AWS Lambda, impose serious restrictions for these applications (e.g. using a predefined set of programming languages or difficulting the installation and deployment of external libraries). This paper addresses such issues by introducing a framework and a methodology to create Serverless Container-aware ARchitectures (SCAR). The SCAR framework can be used to create highly-parallel event-driven serverless applications that run on customized runtime environments defined as Docker images on top of AWS Lambda. This paper describes the architecture of SCAR together with the cache-based optimizations applied to minimize cost, exemplified on a massive image processing use case. The results show that, by means of SCAR, AWS Lambda becomes a convenient platform for High Throughput Computing, specially for highly-parallel bursty workloads of short stateless jobs.

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1. Introduction

Cloud computing introduced the ability to provision on-demand computational resources reducing the needs for on-premises resources. Indeed, Virtual Machines (VMs) have played a fundamental role to create customized and replicable execution environments for applications, in order to guarantee successful executions. Also, elasticity has been the cornerstone functionality of IaaS (*Infrastructure as a Service*) Cloud computing where new VMs can be provisioned in order to cope with increased workloads. Public Cloud providers such as Amazon Web Services (AWS) [1] have fostered the migration of complex application architectures to the Cloud in order to take advantage of the pay-per-use cost model.

In parallel, the mainstream adoption of Linux containers, propelled by the popularity of Docker [2], enabled users to maintain customized execution environments, in the shape of lightweight Docker images instead of bulky Virtual Machine Images. This paved the way for the microservices architectural pattern to rise, in order to decouple complex applications into several small, independently deployed services that interact via REST interfaces [3]. Creating distributed applications based on microservices required the ability to manage a fleet of Docker container at scale, thus fostering the appearance of Container Management Platforms (CMPs) such as Kubernetes, Apache Mesos or Docker Swarm. Public Cloud providers also provided their CMP offerings as a service, as is the case of Amazon ECS [4].

The ability to run containers at scale was adopted by public Cloud providers to create *serverless* computing [5] in which applications are defined as a set of event-triggered functions that execute without requiring the user to explicitly manage servers. As

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Using the proposed approach, customized execution environments can now be employed instead of being locked-in to programming functions in the programming languages supported by the serverless platform (in our case AWS Lambda). This has easily introduced the ability to run generic applications on specific runtime environments defined by Docker Images stored in Docker Hub, a functionality that is actually missing from the current serverless computing platforms.

A High Throughput Computing programming model has been developed in order to create highly-parallel event-driven file-processing serverless applications that execute on customized runtime environments provided by Docker containers run on AWS Lambda. This has been exemplified by using a deep learning application to perform pattern recognition on an image dataset.

SCAR not only provides means to deploy containers in AWS Lambda, it also manages the Lambda functions' lifecycle and eases the execution of the serverless workflow by applying optimizations without the need of user intervention, such as caching the container's underlying file system to minimize the execution time.

However, the current limitations of AWS Lambda in terms of maximum execution time (5 min), maximum allocated memory (3008 MB) and, most important, ephemeral disk capacity (512 MB), impose serious restrictions for the applications that can benefit from SCAR. Bursty workloads of short stateless jobs are specially appropriate to benefit from the ultra-elastic capabilities of AWS Lambda, both in terms of the amount of concurrent Lambda function invocations (in the order of thousands) and the rapid elasticity (in the order of few seconds). Having said that, we expect these limits to be risen in future updates of the service, which will be greatly help expand the adoption of SCAR for applications that cannot be encapsulated in a Docker image fitting in such scarce amount of computing and storage resources.

Future work of SCAR includes adapting the development to other serverless providers. In particular, our dependence on udocker, begin developed in Python, suggests using a provider supporting that language, such as Microsoft Azure Functions (Google Cloud Functions currently only supports Node.JS). Notice that the programming model of SCAR is agnostic to the provider. In addition, SCAR users could benefit from a mechanism that maintains the deployed Lambda functions 'hot', based on the knowledge extracted from the freeze/thaw cycle study by means of periodic invocations of the Lambda functions. Finally, we are currently researching on mechanisms to checkpoint applications so that new Lambda functions are spawn recursively in order to bypass the maximum execution time for iterative scientific applications.

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Alfonso Pérez received B.Sc. + M.Sc. degrees in Computer Science and M.Sc. degree in Computer Engineering from the Universitat Politècnica de València (UPV), Spain, in 2011 and 2014, respectively. In 2011 he initiated his research career working in medical informatics projects related with clinical prediction models and computer interpretable guidelines. He has been member of the Grid and High Performance Computing research group (GRyCAP) at the Institute for Molecular Imaging (I3M) since 2015 where he began doing research work related with automatic cluster deployment and elasticity. In 2016 he started his Ph.D. in the field of Big Data and High Throughput Computing on Container-based and Serverless Infrastructures.



Germán Moltó received B.Sc. and Ph.D. degrees in Computer Science from the Universitat Politècnica de València (UPV), Spain, in 2002 and 2007, respectively. He has been a member of the Grid and High Performance Computing research group (GRyCAP) at the Institute for Molecular Imaging (I3M) since 2002. He is also an associate professor in the Department of Computer Systems and Computation (DSIC) at UPV. He has participated in several European projects and led national research projects in the area of cloud computing. His broad research interests are cloud computing and scientific computing.



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5.1.1.23. A self-managed Mesos cluster for data analytics with QoS guarantees

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Año	2019
Categoría	Computer Science, Theory & Methods
Posición de la revista en el área	8 de 108
Tercil	T1
Cuartil	Q1
Número de citas en JCR	4
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Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) BigCLOE (TIN2016-79951-R), liderado por el candidato, y utilizó la plataforma de computación intensiva basada en GPUs creada gracias al soporte económico recibido mediante la ayuda regional IDIFEDER/2018/032. Se trata de la contribución principal de Sergio López Huguet, cuyo Trabajo Final de Máster, titulado “Despliegue y Monitorización de un Cluster Mesos” fue co-dirigido por el candidato. Se usan métricas de calidad de servicio para determinar el escalado de un cluster con Apache Mesos para garantizar ejecución en tiempo.



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A self-managed Mesos cluster for data analytics with QoS guarantees

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HIGHLIGHTS

- QoS based vertical elasticity on Docker containers in Marathon Mesos framework.
- Automatic horizontal elasticity in a Mesos cluster.
- Software defined clusters deployed on the cloud.

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ABSTRACT

This article describes the development of an automated configuration of a software platform for Data Analytics that supports horizontal and vertical elasticity to guarantee meeting a specific deadline. It specifies all the components, software dependencies and configurations required to build up the cluster, and analyses the deployment times of different instances, as well as the horizontal and vertical elasticity. The approach followed builds up self-managed hybrid clusters that can deal with different workloads and network requirements. The article describes the structure of the recipes, points out to public repositories where the code is available and discusses the limitations of the approach as well as the results of several experiments.

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1. Introduction

The need for data analytics platforms has raised in the recent years, in parallel to the increase in the computing and data storage requirements, in order to tackle the challenges of data processing. Configuring and operating such platforms is not straightforward and requires non-trivial system administration skills. Data analytics platforms involve multiple components and resources, which must be appropriately linked and cross-configured. In addition, dealing with unpredictable workloads is an operationally complex task that requires dynamically readjusting the resources and reconfiguring them on the fly.

In this way, this article presents a set of tools and configuration recipes for deploying a virtual self-managed cluster of computing nodes. The cluster can scale horizontally (in and out), by adding and removing computing resources and reconfiguring them according to the workload, and vertically (up and down), by

readjusting the assigned resources to individual jobs dynamically to satisfy a given Quality of Service (QoS).

This paper introduces the problem, the software architecture, the automatic deployment tools and recipes, the elasticity mechanism and the experiments, discussing the results obtained. The reminder of the paper is structured as follows. First, Section 2 examines the requirements of a data analytics platform and revises the state of the art related to the work presented in the paper. Then, Section 3 presents the proposed architecture of the platform used to perform data analytics and the mechanisms involved in the elasticity management. Also, a brief analysis of each component involved in the architecture is presented in this section. Section 4 describes the most relevant metrics obtained from the deployment of the self-managed virtual cluster and the execution of several test cases to validate the horizontal and vertical elasticity. Section 5 discusses the main developments and improvements presented in this work in comparison with the state of the art. Finally, Section 6 summarizes the main results, concludes the paper and points to future work.

2. Requirements & state of the art

This section presents the requirements and reviews the state of the art of the two main areas of research that constitute the

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jobs is one of the basic functionalities offered by the standard cluster configuration. In all the test cases it is demonstrated how the cluster admits different types of jobs and executes them without issues.

For running periodic batch jobs, the cluster must be prepared to accept a set of jobs defined to be executed in a specific time. In Section 4.2 a batch of jobs are programmed to be launched and the cluster executes them by adjusting the resources available. This demonstrates that the defined architecture is not only able to process this kind of scheduled jobs, it is also able to self adapt horizontally depending on the workload. Moreover, the jobs presented in Section 4.2 are a set of Spark jobs that were executed in parallel thus complying with the last requirement presented which required to execute Spark jobs in parallel.

In addition, the QoS restrictions and the vertical elasticity were tested in Section 4.3. The execution of batch jobs with QoS restrictions by adjusting the share of CPU assigned is done thanks to a set of plugins developed and deployed automatically in combination with the frameworks available in the architecture presented.

Moreover, and as an extra step towards reusability and community usage, all the code developed for this project is publicly available and any user with access to one of the supported cloud providers (which include the most popular ones) can deploy an elastic cluster and tweak the configuration to fit the needs.

Future work includes testing the cluster with bigger setups, such as several hundred nodes and thousands of jobs during long periods of time but unfortunately and due to all the test being done in real infrastructures with shared resources and real users, the test cases have to be limited.

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and scientific computing.

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Ignacio Blanquer, associate professor of the Computer System Department at UPV since 1999 (currently accredited to full professor), has been a member of GRyCAP since 1993, and he leads the group since 2016. He has been involved in Parallel Computation and Medical Image processing, participating in more than 55 national and European Research Projects, has authored and co-authored 40 articles in indexed journals and book chapters and in more than 90 papers in national and international journals and conference proceedings. He has served as coordinator of the application area in the Spanish Network for e-Science, including his role in the managerial board was Community Manager in VENUS-C, where he collected and evaluated user requirements and provided hands-on support for migration to the cloud of 27 applications. He has been the project coordinator of EUBrazilCloudConnect (FP7), EUBrazil-BIGSEA (H2020) and CLUVIEM (national research project), and currently is the project coordinator of ATMOSPHERE (H2020) and co-principal investigator in the BigCLOE national research project.

5.1.1.24. A framework and a performance assessment for serverless MapReduce on AWS Lambda

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A framework and a performance assessment for serverless MapReduce on AWS Lambda



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HIGHLIGHTS

- A Python-based framework to support serverless MapReduce on AWS Lambda is introduced.
- AWS Lambda provides a highly scalable platform for the execution of MapReduce jobs.
- A thorough assessment of AWS Lambda identified significant performance fluctuations.
- Coupled jobs, such as using MapReduce, may exhibit highly variable execution times when run on AWS Lambda.

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ABSTRACT

MapReduce is one of the most widely used programming models for analysing large-scale datasets, i.e. Big Data. In recent years, serverless computing and, in particular, Functions as a Service (FaaS) has surged as an execution model in which no explicit management of servers (e.g. virtual machines) is performed by the user. Instead, the Cloud provider dynamically allocates resources to the function invocations and fine-grained billing is introduced depending on the execution time and allocated memory, as exemplified by AWS Lambda. In this article, a high-performant serverless architecture has been created to execute MapReduce jobs on AWS Lambda using Amazon S3 as the storage backend. In addition, a thorough assessment has been carried out to study the suitability of AWS Lambda as a platform for the execution of High Throughput Computing jobs. The results indicate that AWS Lambda provides a convenient computing platform for general-purpose applications that fit within the constraints of the service (15 min of maximum execution time, 3008 MB of RAM and 512 MB of disk space) but it exhibits an inhomogeneous performance behaviour that may jeopardise adoption for tightly coupled computing jobs.

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1. Introduction

MapReduce [1] is one of the most used programming models for analysing large-scale datasets, i.e. Big Data. Apache Hadoop [2], an open-source platform for reliable, scalable and distributed computing provided the execution support to the MapReduce programming model. Indeed, the Hadoop ecosystem has flourished in the last years resulting in a myriad of tools and services for distributed programming, NoSQL databases, SQL-based databases and machine learning, among many other categories (see the Hadoop Ecosystem table [3] for further details). Apache Hadoop requires a distributed computing infrastructure to support the execution of MapReduce applications.

Infrastructure as a Service (IaaS) Clouds provide distributed computing infrastructures, offered by public Cloud providers such

as Amazon Web Services (AWS) [4], Microsoft Azure [5] and Google Cloud Platform (GCP) [6]. Indeed, these providers include in their portfolios services to be able to automatically deploy Hadoop (and Spark) clusters on pay-as-you-go basis. This is the case of Amazon Elastic MapReduce (EMR) [7], for AWS, HDInsight [8] for Microsoft Azure, or Cloud Dataproc [9], for GCP. These services provide automatic deployment capabilities and, to some extent, the ability to scale the clusters in order to increase or decrease the number of worker nodes of the cluster. There are also software projects to dynamically deploy Hadoop (and Spark) clusters on on-premises Clouds. This is the case of Sahara [10], to provision data-intensive application clusters on top of the OpenStack [11] Cloud Management Platform (CMP).

In recent years serverless computing has surged as an execution model in which no explicit management of servers (e.g. virtual machines) is performed by the user. Instead, the Cloud provider dynamically allocates resources to the execution unit,

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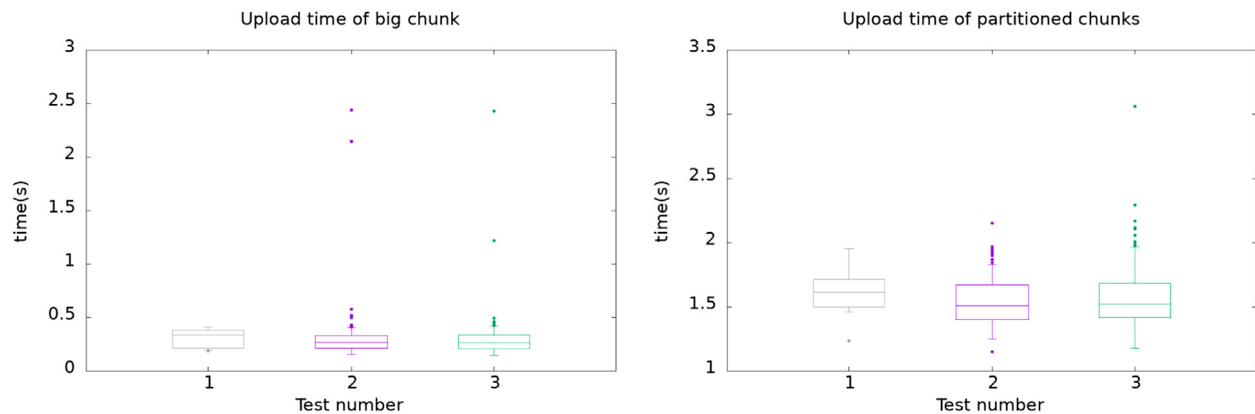


Fig. 17. Upload time distributions on network tests where only one invocation is executed at once. Each test uses 20 chunks and execute 10, 100 and 100 invocations respectively.

instance that actually executes the function (chosen by AWS), the function will exhibit execution times that can be up to 51% slower.

This poses a problem for coupled job executions, like MapReduce, in which a delay in just one the mappers affects the whole execution since the reduce phase cannot be started. This fluctuation in the execution can eventually cause timeouts in the Lambda functions and disrupt job executions if they have not been configured to accommodate this effect. This has also an economic impact since the pricing model of AWS Lambda depends on the amount of milliseconds executed, together with the RAM allocated to the Lambda function.

A similar effect was identified in the network performance. Multiple Lambda functions that put or get data in S3 buckets can produce, depending on the number of concurrent functions and size of data to store, a timeout on “slower” functions. However, with a good configuration of the application, the slow Lambda function will be re-invoked and, eventually, will finish its execution. Therefore, this effect can produce an increment in time and cost but the execution will be done eventually, as exemplified in our architecture.

Still, AWS Lambda provides an ideal computing platform in which automated scaling is handled by the Cloud provider and application developers can benefit from it for general purpose computing. Our presented architecture provides a general MapReduce platform completely executed in a serverless environment with a pay-per-use pricing model. This really stands out as a convenient approach to offer a MapReduce service that is pre-deployed as a set of Lambda functions at zero cost and the execution pipeline is triggered by uploading a file into a bucket, resulted in automated scaling to perform a MapReduce job tailored to the dataset to be processed in terms of the number of mappers.

Future works include extending the framework to support additional programming languages as well as other Cloud providers. In particular, we would like to study whether the fluctuations in AWS Lambda performance are present in the corresponding service offerings by other Cloud providers.

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5.1.1.25. Accelerated serverless computing based on GPU virtualization

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Cuartil	Q1
Número de citas en JCR	1
Número de citas totales	3

Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) BigCLOE (TIN2016-79951-R), liderado por el candidato, y utilizó la plataforma de computación intensiva basada en GPUs creada gracias al soporte económico recibido mediante la ayuda regional IDIFEDER/2018/032. Se trata de uno de los resultados de la Tesis Doctoral de Diana María Naranjo, titulada “Serverless Computing Strategies on Cloud Platforms”, co-dirigida por el candidato, que integra el uso de computación basada en GPUs con serverless computing en nuestra herramienta de código abierto para soportar la ejecución de aplicaciones científicas bajo el modelo FaaS denominada OSCAR, disponible en GitHub en: <https://github.com/grycap/oscar>. El caso de uso de procesamiento de imágenes de ecografía transtorácica se obtuvo mediante la colaboración con la empresa QUIBIM



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Accelerated serverless computing based on GPU virtualization

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ABSTRACT

This paper introduces a platform to support serverless computing for scalable event-driven data processing that features a multi-level elasticity approach combined with virtualization of GPUs. The platform supports the execution of applications based on Docker containers in response to file uploads to a data storage in order to perform the data processing in parallel. This is managed by an elastic Kubernetes cluster whose size automatically grows and shrinks depending on the number of files to be processed. To accelerate the processing time of each file, several approaches involving virtualized access to GPUs, either locally or remote, have been evaluated. A use case that involves the inference based on deep learning techniques on transthoracic echocardiography imaging has been carried out to assess the benefits and limitations of the platform. The results indicate that the combination of serverless computing and GPU virtualization introduce an efficient and cost-effective event-driven accelerated computing approach that can be applied for a wide variety of scientific applications.

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1. Introduction

Serverless computing [25] stands out as a computing paradigm that has been widely adopted by the industry for ultra-scalable event-driven processing on abstracted computational Clouds. Major public Cloud providers such as Amazon Web Services [3] have included services such as AWS Lambda [5] to support the definition and managed execution of functions. Those functions, coded in the supported programming languages, can be executed in response to certain events such as an HTTP request to an API Gateway [45] or a file upload to an object storage service, such as Amazon S3 [4]. AWS Lambda provides a convenient platform for processing a large number of short stateless independent jobs. To be more precise, up to 3000 parallel invocations is currently supported for up to 15 min of execution time using ephemeral storage and without the ability to perform communications among the invocations since no incoming TCP connections are supported.

Indeed, serverless computing has been widely adopted to support multiple use cases such as creating scalable web sites, real-time file processing, real-time stream processing, and Extract, Transform and Load (ETL) processes, as indicated in the work by Lynn et al. [30].

However, the following limitations of current serverless platforms offered by major public Cloud providers impose a serious restriction for their adoption in the scientific computing domain: (i) limited maximum execution time, unfeasible for long-running scientific applications; (ii) limited resources, since resource-intensive scientific applications may require beyond 3008 MB of RAM (current maximum memory size of AWS Lambda); (iii) restricted execution environment, since scientific applications typically require a wide variety of libraries; (iv) limited ephemeral storage, since 512 MB of disk space is insufficient to host the execution of applications with large dependencies and (v) inability to access GPU resources within the function invocation for intensive workloads.

To this aim, a myriad of open-source serverless frameworks supporting the Functions as a Service (FaaS) [12] computing paradigm have surged in the last years, such as OpenFaaS [11] and Knative [16]. They execute functions, coded in certain programming languages, in response to HTTP events and other sources of events and typically rely on pre-provisioned computing platforms based on Container Orchestration Platforms (COP) such as Kubernetes [28] and Apache Mesos [7,20]. These platforms are typically oriented to the execution of bursts of short HTTP-based requests, since they intend to mimic the functionality offered by their public Cloud providers counterparts.

However, serverless computing for data-processing scientific applications typically exhibit the following unique requirements: (i) execution of long resource-intensive jobs; (ii) ability to profit from accelerated computing supported by GPUs; (iii) ability to

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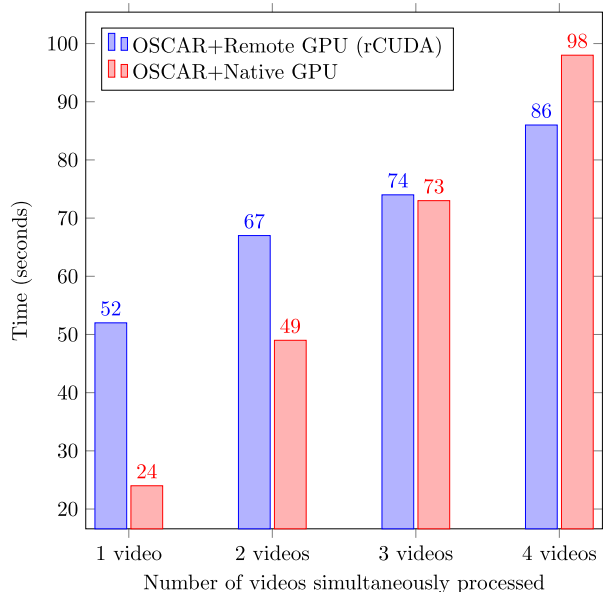


Fig. 9. Execution times for processing up to 4 videos (180 frames) in scenario 3 and 4.

platforms. The integration of rCUDA into the OSCAR architecture constitutes an important advance in serverless computing and in the shared access of a GPU by multiple applications in a Kubernetes cluster.

Future work involves the integration of a plugin of Kubernetes with the aim of eliminating the bottleneck introduced in the processing of several videos simultaneously and thus sharing a GPU among multiple pods. In addition, the integration of OSCAR with SCAR is intended to achieve hybrid workloads based in on-premises and public Clouds.

Declaration of competing interest

No author associated with this paper has disclosed any potential or pertinent conflicts which may be perceived to have impending conflict with this work. For full disclosure statements refer to <https://doi.org/10.1016/j.jpdc.2020.01.004>.

CRediT authorship contribution statement

Diana M. Naranjo: Conceptualization, Methodology, Software, Validation, Formal analysis, Investigation, Data curation, Writing - original draft, Writing - review & editing, Visualization, Project administration. **Sebastián Risco:** Conceptualization, Methodology, Software, Validation, Formal analysis, Investigation, Data curation, Writing - original draft, Writing - review & editing, Visualization. **Carlos de Alfonso:** Conceptualization, Methodology, Writing - original draft, Resources. **Alfonso Pérez:** Conceptualization, Methodology, Writing - original draft. **Ignacio Blanquer:** Conceptualization, Methodology, Validation, Writing - original draft, Writing - review & editing, Funding acquisition. **Germán Moltó:** Conceptualization, Methodology, Validation, Writing - original draft, Writing - review & editing, Visualization, Supervision, Funding acquisition.

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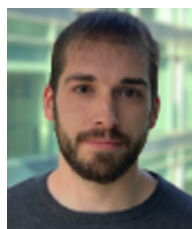
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He has served as coordinator of the application area in the Spanish Network for e-Science, including his role in the managerial board was Community Manager in VENUS-C, where he collected and evaluated user requirements and provided hands-on support for migration to the cloud of 27 applications. He has been the project coordinator of EUBrazilCloudConnect (FP7), EUBrazil-BIGSEA (H2020) and CLUVIEM (national research project), and

currently is the project coordinator of ATMOSPHERE (H2020) and co-principal investigator in the BigCLOE national research project.



Germán Moltó received B.Sc. and Ph.D. degrees in Computer Science from the Universitat Politècnica de València (UPV), Spain, in 2002 and 2007, respectively. He has been a member of the Grid and High Performance Computing research group (GRyCAP) at the Institute for Molecular Imaging (I3M) since 2002. He is also an associate professor in the Department of Computer Systems and Computation (DSIC) at UPV. He has participated in several European projects and led national research projects in the area of cloud computing. His broad research interests are cloud computing

and scientific computing.

5.1.1.26. A Cloud-Based Framework for Machine Learning Workloads and Applications

A. Lopez Garcia et al., “A Cloud-Based Framework for Machine Learning Workloads and Applications,” IEEE Access, vol. 8, pp. 18681–18692, 2020, doi: <https://dx.doi.org/10.1109/ACCESS.2020.2964386>

Base de datos de indexación	Web of Science / JCR
Índice de impacto	3.745
Año	2019
Categoría	Computer Science, Information Systems
Posición de la revista en el área	35 de 156
Tercil	T1
Cuartil	Q1
Número de citas en JCR	1
Número de citas totales	9

Comentario. Este artículo representa el principal resultado académico del proyecto Europeo Horizon 2020 DEEP Hybrid-DataCloud (777435) que describe la creación de una plataforma para el entrenamiento y el ofrecimiento como servicio de modelos de inteligencia artificial (AI) y de aprendizaje profundo (Deep Learning). El candidato desempeñó el rol de Deputy Work Package leader del paquete de trabajo encargado de las interfaces de usuario. También participó en la tarea encargada del modelado gráfico de las arquitecturas de aplicaciones mediante la especificación TOSCA, usando una versión de Alien4Cloud modificada por nuestro equipo para alinearla con la versión 1.3 en YAML del estándar de TOSCA, además de la creación de un plugin para el Infrastructure Manager (IM). Dichas contribuciones al proyecto de código abierto están disponibles en: <https://github.com/indigo-dc/alien4cloud-deep>

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A Cloud-Based Framework for Machine Learning Workloads and Applications

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ABSTRACT In this paper we propose a distributed architecture to provide machine learning practitioners with a set of tools and cloud services that cover the whole machine learning development cycle: ranging from the models creation, training, validation and testing to the models serving as a service, sharing and publication. In such respect, the DEEP-Hybrid-DataCloud framework allows transparent access to existing e-Infrastructures, effectively exploiting distributed resources for the most compute-intensive tasks coming from the machine learning development cycle. Moreover, it provides scientists with a set of Cloud-oriented services to make their models publicly available, by adopting a serverless architecture and a DevOps approach, allowing an easy share, publish and deploy of the developed models.

INDEX TERMS Cloud computing, computers and information processing, deep learning, distributed computing, machine learning, serverless architectures.

I. INTRODUCTION

The impact of emerging computing techniques together with an increasing dimension of large datasets and the availability of more and more performing and accessible computing resources is transforming many research areas. This opens the door to new opportunities to tackle unprecedented research challenges. Over the last decade there has been a boost on the usage of machine learning techniques in most of the research

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areas, and recently it has even improved with the adoption of deep learning techniques, e.g. LeCun et al. [1]. Although the basic components of the techniques are well known, recent advances arouse the interest from the scientific community towards this area, and it has already become a state-of-the-art technology in many fields, from computer vision to speech recognition.

The performance increase in the existing computing technologies and the availability of specialized computing devices played an important role in the advent of deep learning. In particular, the availability of more efficient and

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5.1.1.27. A Visual Dashboard to Track Learning Analytics for Educational Cloud Computing

D. M. Naranjo, J. R. Prieto, G. Moltó, and A. Calatrava, “A Visual Dashboard to Track Learning Analytics for Educational Cloud Computing,” *Sensors*, vol. 19, no. 13, p. 2952, Jul. 2019, doi: <https://dx.doi.org/10.3390/s19132952>

Base de datos de indexación	Web of Science / JCR
Índice de impacto	3.031
Año	2019
Categoría	Instruments & Instrumentation
Posición de la revista en el área	15 de 61
Tercil	T1
Cuartil	Q1
Número de citas en JCR	1
Número de citas totales	8

Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) BigCLOE (TIN2016-79951-R), liderado por el candidato, aplicado a un caso de uso educativo en el marco del proyecto PIME titulado “Comunidades de Aprendizaje como servicios en la nube para el desarrollo y evaluación automática de Competencias Transversales y Objetivos Formativos específicos”. En él se desarrolla una plataforma serverless para obtener, procesar y visualizar métricas de progreso, junto con un panel a modo de dashboard accesible para profesores y alumnos, siendo utilizado para tareas de auto-regulación del aprendizaje. La contribución es uno de los resultados de la tesis de Diana María Naranjo, titulada “Serverless Computing Strategies on Cloud Platforms”, co-dirigida por el candidato. Se trata de un artículo de investigación aplicado al ámbito de la educación. No es un trabajo de innovación educativa.

Article

A Visual Dashboard to Track Learning Analytics for Educational Cloud Computing

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Abstract: Cloud providers such as Amazon Web Services (AWS) stand out as useful platforms to teach distributed computing concepts as well as the development of Cloud-native scalable application architectures on real-world infrastructures. Instructors can benefit from high-level tools to track the progress of students during their learning paths on the Cloud, and this information can be disclosed via educational dashboards for students to understand their progress through the practical activities. To this aim, this paper introduces CloudTrail-Tracker, an open-source platform to obtain enhanced usage analytics from a shared AWS account. The tool provides the instructor with a visual dashboard that depicts the aggregated usage of resources by all the students during a certain time frame and the specific use of AWS for a specific student. To facilitate self-regulation of students, the dashboard also depicts the percentage of progress for each lab session and the pending actions by the student. The dashboard has been integrated in four Cloud subjects that use different learning methodologies (from face-to-face to online learning) and the students positively highlight the usefulness of the tool for Cloud instruction in AWS. This automated procurement of evidences of student activity on the Cloud results in close to real-time learning analytics useful both for semi-automated assessment and student self-awareness of their own training progress.

Keywords: visual learning analytics; learning analytics; learning dashboards; cloud computing

1. Introduction

The last years have witnessed unprecedented advances in the education field with the rise of on-line education platforms and highly successful MOOCs (Massive Online Open Courses). These courses are powered by the technological advances in multimedia production and the widespread presence of high bandwidth communication networks across the globe. Indeed, there is a common trend in students wanting to learn anywhere and anytime without the inherent barriers of traditional face-to-face education [1]. This has paved the way for new educational approaches to surge such as blended learning [2], which combines online multimedia material with traditional face-to-face classroom, or flipped learning [3], a pedagogical approach in which instruction shifts away from the classroom into individual learning and the classroom is used as an interactive learning environment [4,5].

Computer Science and Computer Engineering degrees in higher education institutions have also embraced this change and are starting to adopt techniques to foster out-of-class activities. In the field of distributed computing there have been previous experiences by the authors adopting Cloud computing to support the management of online courses [6] and to deploy highly available massively scalable remote computational labs [7]. As described in the work by Gonzalez et al. [8], many higher education institutions are adopting Cloud computing to benefit from reduced maintenance costs, rationalization of resources and simplified operation. For this, public Cloud providers such as Amazon

students' activities when learning to interact with the different AWS services. Gathering these analytics and exposing them via easy-to-use web-based graphical dashboards allows students to discriminate between the activities carried out and those pending to be done. Finally, providing timely feedback to students with indications of the missing actions fosters self-regulation and the ability to achieve best practices for managing computational resources in AWS, such as terminating resources after finishing a lab session.

To the author's knowledge, there is no educational dashboard referenced in the literature that provides automated compilation of the student activity in AWS in a high-level educational dashboard. CloudTrail-Tracker has been released as an open-source development available in GitHub (CloudTrail-Tracker GitHub repository: <https://github.com/grycap/cloudtrail-tracker>) so that other teachers can adopt it and report feedback.

6. Conclusions

This paper has introduced CloudTrail-Tracker, a platform that provides usage insights of an AWS account, which has been used to provide automated gathering of evidences of the activities performed by students on a shared AWS account. This has been possible by processing the data gathered by the virtual sensors distributed across the supported AWS services that collect usage data of the platform and centralize it through the AWS CloudTrail service.

The system can run at barely zero cost on an AWS account and it includes both an event processing back-end and a web-based educational dashboard that provides teachers with further knowledge on the way students are using AWS to carry out the activities proposed. This educational dashboard has been customized to support several subjects across three Master's Degrees and an online course on AWS so that the teachers, and the students themselves, precisely know the degree of completion of each hands-on lab together with the actions missing with the aim of fostering student self-regulation. Also, the dashboard helps system administrators to detect irregularities in the usage of the resources.

The satisfaction results across a population of 64 students indicate that more than 90% of students are highly satisfied with the accessibility and the ease of use of CloudTrail-Tracker together with the facility to understand the information shown by the tool. They consider it an appropriate support tool for the education in AWS technologies, while there is room to improve the detail of information related to the progress of students for each lab activity.

Future work involves further customization of the information shown. For the teachers, we will include additional panels that show real-time monitoring across multiple services and regions in order to overcome the 15 min delay, to anticipate problems of excessive resource usage during a lab session. For the students, we plan to provide not only access to their history of events and degree of completion for each hands-on session, but also the average performance of their peers in the subject. For synchronous teaching activities we expect this to be a booster for students that tend to procrastinate. We also aim to provide additional detailed information concerning the missing actions for students to better understand what actions to be done next. Finally, we plan to introduce gamification techniques in the dashboard so that students can challenge themselves and other students to increase motivation when carrying out the activities.

Author Contributions: Conceptualization, G.M.; Methodology, G.M., D.M.N. and J.R.P.; Software, J.R.P. and D.M.N.; Investigation, G.M., D.M.N. and A.C.; Writing—Original Draft, G.M., D.M.N. and A.C.; Writing—Review & Editing, G.M. and D.M.N.; Supervision, G.M.; Funding Acquisition, G.M.

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Conflicts of Interest: The authors declare no conflict of interest.

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5.1.1.28. Toward Bio-Inspired Auto-Scaling Algorithms: An Elasticity Approach for Container Orchestration Platforms

J. Herrera and G. Moltó, “Toward Bio-Inspired Auto-Scaling Algorithms: An Elasticity Approach for Container Orchestration Platforms,” IEEE Access, vol. 8, no. 1, pp. 52139–52150, 2020, doi: <https://dx.doi.org/10.1109/ACCESS.2020.2980852>

Base de datos de indexación	Web of Science / JCR
Índice de impacto	3.745
Año	2019
Categoría	Computer Science, Information Systems
Posición de la revista en el área	35 de 156
Tercil	T1
Cuartil	Q1
Número de citas en JCR	1
Número de citas totales	1

Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) BigCLOE (TIN2016-79951-R), liderado por el candidato, y supone la principal contribución de la tesis de José Herrera Hernández, titulada “Optimización de arquitecturas distribuidas para el procesamiento de datos” y dirigida por el candidato, donde se describe la similitud entre sistemas de auto-escalado descentralizado y los sistemas bio-inspirados, proponiendo algoritmos que implementen la toma de decisiones de forma distribuida. Se implementó un simulador de código abierto disponible en GitHub - <https://github.com/grycap/cobeats> para facilitar la reproducibilidad de los experimentos.

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Toward Bio-Inspired Auto-Scaling Algorithms: An Elasticity Approach for Container Orchestration Platforms

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ABSTRACT The wide adoption of microservices architectures has introduced an unprecedented granularisation of computing that requires the coordinated execution of multiple containers with diverse lifetimes and with potentially different auto-scaling requirements. These applications are managed by means of container orchestration platforms and existing centralised approaches for auto-scaling face challenges when used for the timely adaptation of the elasticity required for the different application components. This paper studies the impact of integrating bio-inspired approaches for dynamic distributed auto-scaling on container orchestration platforms. With a focus on running self-managed containers, we compare alternative configuration options for the container life cycle. The performance of the proposed models is validated through simulations subjected to both synthetic and real-world workloads. Also, multiple scaling options are assessed with the purpose of identifying exceptional cases and improvement areas. Furthermore, a nontraditional metric for scaling measurement is introduced to substitute classic analytical approaches. We found out connections for two related worlds (biological systems and software container elasticity procedures) and we open a new research area in software containers that features potential self-guided container elasticity activities.

INDEX TERMS Auto-scaling, bio-inspired, software containers.

I. INTRODUCTION

The widespread adoption of Linux containers, and in particular Docker [1], as a mechanism for convenient application delivery has paved the way in the last years for the surge of the microservices architectural pattern [2] in which monolithic applications coded in a single programming language can be broken down into multiple polyglot services exposing interfaces. These are typically delivered and executed as containers managed by a Container Orchestration Platform (COP) such as Kubernetes [3] or Apache Mesos [4]. A COP acts as a scheduler for the execution of container-based workloads and provides secure access management to the pool of shared computing resources which are typically delivered in the shape of a cluster of computing nodes.

Previous literature agrees on the performance advantages of applications running on containers when compared to other virtualization technologies (see for example Felter *et al.* [5]).

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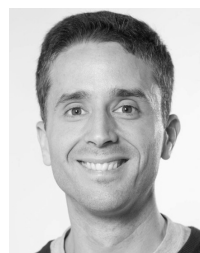
Indeed, an application running in a container can deliver a similar performance to when executed directly on bare metal. In addition, server density can be higher because no extra Operating System services are executed and, therefore, more containers can be executed per machine. However, microservices applications lead to faster creation, operation and removal of computing entities (containers) when compared to using Virtual Machines. This imposes a serious challenge for auto-scaling where more adaptable, precise and capable systems are required to manage the elasticity of large-scale fleets of containers belonging to multiple application architectures with dynamic elasticity requirements.

Adapting computational systems to the dynamic workload has been widely studied in previous works based on virtual machines and containers (Qu *et al.* [6], Hoenisch *et al.* [7]). Indeed, auto-scaling systems are already available for certain platforms, but the requirements of emerging application architectures requires a review of the methods used to perform auto-scaling in heterogeneous platforms of containers. In particular, it is important to understand the implications of

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5.1.1.29. EMAP: A Cloud-Edge Hybrid Framework for EEG Monitoring and Cross-Correlation Based Real-time Anomaly Prediction

B. S. Prabakaran, A. Garcia Jimenez, G. Moltó Martinez, and M. Shafique, “EMAP: A Cloud-Edge Hybrid Framework for EEG Monitoring and Cross-Correlation Based Real-time Anomaly Prediction,” in 2020 57th ACM/IEEE Design Automation Conference (DAC), 2020, no. July, pp. 1–6, doi: <https://dx.doi.org/10.1109/DAC18072.2020.9218713>

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Comentario. Se trata de una colaboración realizada en el ámbito del Trabajo Final de Máster de Alberto García relativa al uso de tecnologías Cloud para la monitorización de anomalías en registros de actividad de salud.



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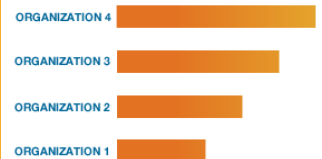
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EMAP: A Cloud-Edge Hybrid Framework for EEG Monitoring and Cross-Correlation Based Real-time Anomaly Prediction

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Abstract—State-of-the-art techniques for detecting, or predicting, neurological disorders (1) focus on predicting each disorder individually, and are (2) computationally expensive, leading to a delay that can potentially render the prediction useless, especially in critical events. Towards this, we present a real-time two-tiered framework called EMAP, which cross-correlates the input with all the EEG signals in our mega-database (a combination of multiple EEG datasets) at the cloud, while tracking the signal in real-time at the edge, to predict the occurrence of a neurological anomaly. Using the proposed framework, we have demonstrated a prediction accuracy of up to 94% for the three different anomalies that we have tested.

Index Terms—Edge, Cloud, Wearable, IoT, EEG, Electroencephalogram, Brain, Anomaly, Prediction, Framework, Seizure, Encephalopathy, Stroke.

I. INTRODUCTION

The human brain is responsible for performing a wide range of autonomous, semi-autonomous, and manual functions, such as generating thoughts, motor control, storing memories, regulating hormones, etc. [1]. It is susceptible to more than 600 diseases like tumors, epilepsy, Alzheimer's, and strokes [2]. These diseases can be diagnosed using medical imaging techniques, such as (functional) Magnetic Resonance Imaging (fMRI/MRI) and Computed Tomography (CT Scan), and Electroencephalography (EEG) [3]. These techniques are typically used to study the brain *ex-post-facto*, i.e., after the event has occurred, to evaluate the amount of damage that has been caused by the event [4]. Patients prone to such neurological orders could be in potentially fatal situations, where they could place themselves and other people in harm, for example, the occurrence of seizures or strokes in drivers and heavy equipment users.

State-of-the-art techniques, typically, analyze the EEG signals using compute-intensive algorithms and statistical methods, including machine learning/deep neural networks, to accurately detect/predict each neurological disorder *individually* [5]–[13]. This requires the edge device (typically a wearable or a sensor-head) to continuously transmit the EEG data to the cloud for further processing and feature extraction. Besides the communication time overheads, these fully cloud-based techniques pose serious privacy and security concerns for the users who might not wish to continuously transmit all of their bio-signal data over an insecure/untrustworthy network, or to store it on the third-party cloud platforms [14]. However, it may still be feasible to transmit certain parts of the data to the cloud, if extensive processing is required to recover from life-threatening situations, considering the fact that the third party cannot retrieve the complete signal information with incomplete data. Such a situation is more realistic and can be considered as a trade-off between privacy, security, and urgency-of-extensive-analysis.

Enabling such an efficient EEG processing system requires addressing the following *research challenges*, as addressed in this work:

- (1) How can the continuous monitoring of EEG signals at the edge device be used to predict multiple different neurological anomalies?
- (2) How to enable real-time anomaly prediction with the help of a cloud-edge hybrid framework, while trying to minimize the amount of data transmitted to the cloud?

Novel Contributions: To address the above challenges, we propose the novel EMAP framework for predicting anomalies in real-time that employs the following key components:

[‡]These two authors have contributed to this work equally.

- An efficient edge sensor node to continuously monitor the brain signals by collecting, pre-processing, and transmitting only one second of the EEG signal data to the cloud every few seconds;
- A Mega-database (*MDB*) of EEG signals, on the cloud, that was constructed by combining various state-of-the-art EEG databases containing normal and anomalous EEG signals, such as seizures, epilepsy, etc.;
- A novel signal cross-correlation search algorithm, which efficiently compares the patient's one-second EEG signal with all the signals of the *MDB* in the cloud, to quickly identify the top-100 analogous signals, which are transmitted to the edge;
- A novel real-time signal tracking algorithm at the edge to estimate the similarity of the top-100 analogous signals with the input in real-time, to eliminate dissimilar signals, estimate the probability of an anomaly, and predict its occurrence based on the inputs obtained from the subsequent time-steps.

Furthermore, to enable an efficient design of the EMAP framework, we perform a motivational analysis that studies the benefits of continuous monitoring and signal cross-correlation to estimate the probability of anomalies. The prediction accuracy of EMAP is evaluated for three different neurological disorders, namely, seizures, strokes, and encephalopathy, using 100 different input signals for each disorder.

Evaluation & Open-Sourcing: We have successfully obtained a prediction accuracy of 94%, 73%, and 79%, on average, for the three different anomalies that we have tested. To enable easy reproduction and adaption of the proposed EMAP framework, we will open-source the complete tool-flow at <https://emap.sourceforge.io>. Fig. 1 illustrates an overview of the contributions (in dark highlighted blocks) that have been proposed in the cloud-edge hybrid framework.

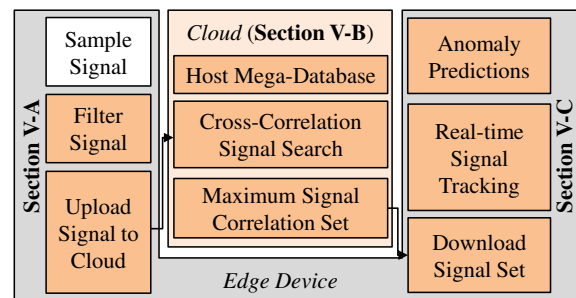


Fig. 1: Overview of the proposed contributions (dark highlighted boxes) in the cloud-edge hybrid framework.

II. RELATED WORK

Electroencephalography (EEG) is a technique that is typically used to study the brain *ex-post-facto*, by medical experts, to ascertain the amount of damage caused due to a specific event. This typically requires high-quality EEG electrodes that are not portable or easy to use and can be highly expensive. For the purpose of continuous monitoring, 10-20 electrodes (considered to be an EEG placement standard), which cover the surface area of the head, can be placed on a cap (electrode-caps) to measure the EEG signal samples [15]. These devices can be

TABLE I: Average prediction accuracy of EMAP for three different neurological disorders, compared with the state-of-the-art prediction and detection techniques. *N.A. → technique not applicable for the given scenario.

	EMAP					SoA - Prediction			SoA - Detection		
	B1	B2	B3	B4	B5	[11]	[13]	[7]	[8]	[18]	
Seizure	0.95	0.94	0.95	0.97	0.94	0.94	0.93	0.86	0.93	0.99	
Encephalopathy	0.67	0.76	0.74	0.76	0.72	N.A.	N.A.	N.A.	N.A.	N.A.	
Stroke	0.74	0.85	0.80	0.78	0.77	N.A.	N.A.	N.A.	N.A.	N.A.	

Next, we evaluate the proposed EMAP framework for other anomalies, such as *encephalopathy* (Anomaly 2) and *stroke* (Anomaly 3), the results of which are presented in Table I. Due to the unavailability of similar highly annotated datasets for these two anomalies, i.e., the preset and onset of anomaly progression, for the following two cases, we have annotated the complete signal as an anomaly. We have achieved an average prediction accuracy of 73% and 79%, respectively for encephalopathy and strokes. This reduction in prediction accuracy is attributed to the unavailability of a substantially-labeled dataset such as the ones available for the seizure. Furthermore, since the proposed algorithm focuses on maximizing the sensitivity to anomalies and classifies near-threshold anomaly probability increases as anomalous, the classification accuracy of the normal signal is reduced, i.e., the average percentage of false-positives is ~15%, which is a limitation of the EMAP framework.

Finally, we evaluate the loss in accuracy of deploying the proposed signal cross-correlation search (Algorithm 1) in the cloud instead of the time-consuming exhaustive cross-signal. We evaluate the average signal cross-correlation of the top-100 signals with respect to the input for 100 different normal and anomalous input signals. The results of these experiments are illustrated in Fig. 11. As can be observed, the average cross-correlation of the proposed approach is very close to the average cross-correlation of the signals obtained using the exhaustive cross-correlation technique. Therefore, the loss in accuracy is almost non-existent and indistinguishable due to the substantially large and highly redundant data-set that we use. However, due to the sliding window technique deployed in the proposed approach, the top-100 signals selected are very diverse, i.e., typically, the top-100 signals exhibit high cross-correlation to the input, but can also exhibit very low cross-correlation in certain scenarios, as illustrated in the figure.

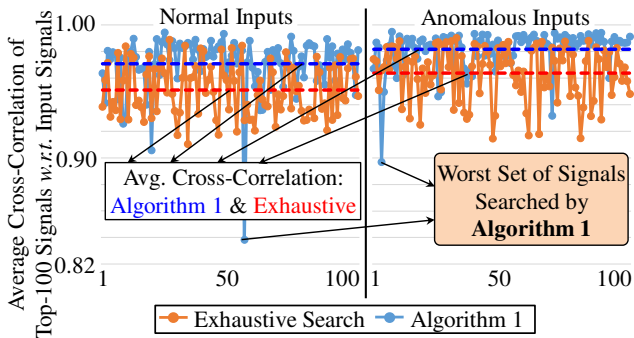


Fig. 11: Accuracy Evaluation of the Proposed Algorithm 1 Compared to the Exhaustive Cross-Correlation Search.

VII. CONCLUSION

In this work, we presented EMAP, a cloud-edge hybrid framework that is beneficial for continuously monitoring EEG signals and to estimate the probability of occurrence of an anomaly in real-time. The framework is composed of three key stages, namely, (i) *Signal Acquisition*, which is responsible for collecting, filtering, and transmitting the EEG data to the cloud; (ii) *Cloud Search*, where the input signal is cross-correlated with all the signals in the *MDB*, which is a construction of multiple openly accessible EEG dataset, to determine the top-100 signals with maximum similarity to the input signal; and (iii) *Edge Tracking*, where the subsequent EEG signal samples are used to eliminate the dissimilar

signals and predict the occurrence of an anomaly. Using the proposed, we have achieved a prediction accuracy of 94%, 73%, and 79% for three different anomalies, namely, seizures, encephalopathy, and strokes, respectively. The EMAP framework has been made open-source at <https://emap.sourceforge.io>, to ensure ease of adoption and reproducibility.

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Acronym DAC	Title Design Automation Conf				Class A					
LiveSHINE:										
Acronym DAC	Conference Design Automation Conference	Class A++	H- Index 95	RankH- Index 38	ClassH- Index A++	AvgCitations 24,87	RankAvgCitations 132	ClassAvgCitations A+	Publications 2165	Citations 53834
Microsoft Academic:										
Acronym DAC	Conference Design Automation Conference	Class A++	FieldRating 205	RankFieldRating 32	ClassFieldRating A++	AvgCitations 35,96	RankAvgCitations 183	ClassAvgCitations A++	Publications 7504	Citations 269823

5.1.1.30. Insights from Learning Analytics for Hands-On Cloud Computing Labs in AWS

G. Moltó, D. M. Naranjo, and J. D. Segrelles, “Insights from Learning Analytics for Hands-On Cloud Computing Labs in AWS,” *Appl. Sci.*, vol. 10, no. 24, p. 9148, Dec. 2020, doi:

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Base de datos de indexación	Web of Science / JCR
Índice de impacto	2.474
Año	2020
Categoría	Engineering, Multidisciplinary
Posición de la revista en el área	XX de XX
Tercil	T2
Cuartil	Q2
Número de citas en JCR	0
Número de citas totales	0

Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) BigCLOE (TIN2016-79951-R), liderado por el candidato, donde se diseñaron técnicas de procesamiento de datos mediante infraestructuras de tipo serverless. Estas técnicas se aplicaron para procesar los datos históricos generados por los alumnos del Curso Online de Cloud Computing con Amazon Web Services, impartido por el candidato, en el marco del proyecto “PIME/19-20/166”, liderado por el candidato. Se trata de un artículo de investigación en el ámbito de la educación en sistemas de tipo Cloud Computing, no una publicación de innovación docente.

Article

Insights from Learning Analytics for Hands-On Cloud Computing Labs in AWS

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Abstract: Cloud computing instruction requires hands-on experience with a myriad of distributed computing services from a public cloud provider. Tracking the progress of the students, especially for online courses, requires one to automatically gather evidence and produce learning analytics in order to further determine the behavior and performance of students. With this aim, this paper describes the experience from an online course in cloud computing with Amazon Web Services on the creation of an open-source data processing tool to systematically obtain learning analytics related to the hands-on activities carried out throughout the course. These data, combined with the data obtained from the learning management system, have allowed the better characterization of the behavior of students in the course. Insights from a population of more than 420 online students through three academic years have been assessed, the dataset has been released for increased reproducibility. The results corroborate that course length has an impact on online students dropout. In addition, a gender analysis pointed out that there are no statistically significant differences in the final marks between genders, but women show an increased degree of commitment with the activities planned in the course.

Keywords: learning analytics; cloud computing

1. Introduction

The beginning of the digital era has exponentially increased the amount of data generated. The new data analytic techniques have received special attention in the research from the industrial and academic sectors [1]. The data sources that have emerged in the past years have allowed better characterization of student behavior.

The use of learning management systems (LMSs) has increased in recent years, especially in universities that offer online courses where students can immerse themselves in an individual and collaborative learning experience. In higher education, the use of analytics is an active area of research. Indeed, there are many different concepts when it comes to analytics, and finding a definition that fits all profiles can be complicated [2]. In the work by Barneveld et al. [3], several definitions are collected according to different terms, and they proposed the following: “an overarching concept described as data-driven decision making”.

The growing interest in improving the students’ learning methods has led to the creation of different institutions specialized in exploring the role and impact of analytics in teaching and learning in the education sector. In 2011, the Society for Learning Analytics Research (SoLAR: <http://www.solaresearch.org>) was founded as a non-profit interdisciplinary network of international researchers to explore the impact of big data and learning analytics in the education sector. Learning analytics in academia focuses on gathering the data generated by students during courses to manage student success, including early warning processes where the need for intervention by a teacher can be justified.

active involvement by the students, who are passively monitored; therefore, they do not need to spend additional time producing an activity report to justify that they carried out the lab activities.

Future work includes further evolving the CloudTrail-Tracker with predictive modules in order to anticipate the dropping out of students and to alert professors to introduce corrective countermeasures, such as extending the allocated timeframe for accessing the course or unblocking additional material in order to minimize the knowledge gap required to undertake the latest course modules.

Author Contributions: Conceptualization, G.M.; methodology, G.M. and D.M.N.; software, D.M.N.; investigation, G.M., D.M.N., and J.D.S.; resources, G.M.; data curation, D.M.N. and J.D.S.; writing—original draft preparation, G.M.; writing—review and editing, G.M., D.M.N., and J.D.S.; visualization, G.M., D.M.N., and J.D.S.; funding acquisition, G.M. All authors have read and agreed to the published version of the manuscript.

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5.1.1.31. Deployment of Elastic Virtual Hybrid Clusters Across Cloud Sites

M. Caballer, M. Antonacci, Z. Šustr, M. Perniola, and G. Moltó,
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Base de datos de indexación	Web of Science / JCR
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Año	2020
Categoría	Comp. Science, Theory & Methods
Posición de la revista en el área	16 de 110
Tercil	T1
Cuartil	Q1
Número de citas en JCR	2
Número de citas totales	4

Comentario. Esta contribución es uno de los resultados del proyecto DEEP Hybrid DataCloud (777435) en los que el candidato actuó como deputy WP leader. Se trata además de una publicación relevante en colaboración internacional compuesta por miembros del INFN (Istituto Nazionale di Fisica Nucleare) y CESNET (entidad operadora de la infraestructura electrónica nacional para ciencia, investigación, desarrollo y educación en la República Checa). En la publicación se describe la adaptación de la herramienta Infrastructure Manager (IM) para el despliegue de clusters híbridos entre infraestructuras Cloud de múltiples centros de investigación utilizando técnicas avanzadas de red.



Deployment of Elastic Virtual Hybrid Clusters Across Cloud Sites

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Zdeněk Šustr · Michele Perniola ·
Germán Moltó

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Abstract Virtual clusters are widely used computing platforms that can be deployed in multiple cloud platforms. The ability to dynamically grow and shrink the number of nodes has paved the way for customised elastic computing both for High Performance Computing and High Throughput Computing workloads. However, elasticity is typically restricted to a single cloud site, thus hindering the ability to provision computational resources from multiple geographically distributed cloud sites. To this aim, this paper introduces an architecture of open-source components that coherently deploy a virtual elastic cluster across multiple cloud sites to perform large-scale computing. These hybrid virtual elastic clusters are automatically deployed and configured using an Infrastructure as Code (IaC) approach on a distributed hybrid testbed that spans different organizations, including

on-premises and public clouds, supporting automated tunneling of communications across the cluster nodes with advanced VPN topologies. The results indicate that cluster-based computing of embarrassingly parallel jobs can benefit from hybrid virtual clusters that aggregate computing resources from multiple cloud back-ends and bring them together into a dedicated, albeit virtual network.

Keywords Cloud Computing · Network virtualization · Cluster computing

1 Introduction

Scientific computing typically requires execution of resource-intensive applications that require collaborative usage of multiple computing and storage resources in order to satisfy the demands of the applications. This is why Distributed Computing Infrastructures (DCIs), such as the European Grid Infrastructure (EGI) [1] or the Open Science Grid (OSG) [2], emerged in the last decades to encompass the rise of eScience. Indeed, as described in [3], “eScience studies, enacts, and improves the ongoing process of innovation in computationally-intensive or data-intensive research methods; typically this is carried out collaboratively, often using distributed infrastructures”.

The advent of cloud computing [4], exemplified by public cloud providers such as Amazon Web Services, Microsoft Azure or Google Cloud Platform, together

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deploy additional working nodes and terminate them when no longer needed.

A real-world workload based on an existing dataset to be inferenced with available Deep Learning models from an open catalog has been adopted as use case to demonstrate the effectiveness of the designed platform. The integration of resources both from an on-premises cloud and from a public cloud provider has proved its benefits for cloud bursting within a single computing entity, which is the virtual cluster. This allows users to be completely abstracted from deciding which cloud sites the resources are actually being provisioned in.

The integration of the virtual router has provided seamless connectivity among the virtual nodes of the cluster, including automated encryption of communications, all dynamically deployed as part of the virtual infrastructure provision.

Future work includes performing large-scale tests involving a wide number of cloud sites in order to determine the bottlenecks of the developed approach. Also, the integration of both CPU and GPU based resources within the same virtual cluster entity pooled from multiple cloud sites and made available to users via different batch queues. Furthermore, optimising the ability to perform parallel provisioning of nodes in the PaaS Orchestrator will reduce the deployment time.

Another set of future work objectives relates to dynamic balancing of inter-cloud virtual network connections. The private virtual overlay networks based on the INDIGO Virtual Router, as explained in Section 3.5, already have the advantage of resembling actual physical “metropolitan area” networks (MAN) in their topology. They consist of multiple local networks (analogical to LANs) with routers directing traffic to and from distant networks – other LANs within the deployment. This is perceived as a benefit since it makes it easy for platform users to understand the topology of their deployment without learning new networking concepts. What is currently missing from the design, though, is the dynamic identification of the best path for each data frame, which has become the hallmark of IP-based traffic on the Internet. While the vRouter can be configured to recognize and maintain connections to multiple routing counterpoints within the virtual infrastructure, only one such connection is used as a primary route and the others would only

serve as “hot backup”, ready to take over in case the primary connection (or vRouter central point) fails.

Extending the overall configuration of the overlay deployment so that it mimics actual physical networks even in that trait of automatic optimum (shortest) path lookup would be a logical and potentially quite worthwhile step forward.

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5.1.1.32. Serverless Workflows for Containerised Applications in the Cloud Continuum

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Base de datos de indexación	Web of Science / JCR
Índice de impacto	3.986
Año	2020
Categoría	Comp. Science, Theory & Methods
Posición de la revista en el área	16 de 110
Tercil	T1
Cuartil	Q1
Número de citas en JCR	2
Número de citas totales	5

Comentario. Esta es una de las contribuciones del proyecto H2020 AI-SPRINT (101016577) “Artificial Intelligence in Secure PRIVacy-preserving computing coNTinuum” en las que el candidato lidera el paquete de trabajo 3 (*Runtime environment*). En ella se demuestra la integración entre el software OSCAR (<https://oscar.grycap.net>) y SCAR (<https://github.com/grycap/>) para la creación de workflows de procesamiento de datos a lo largo del continuo computacional, empleando un caso de uso de detección de uso de mascarillas utilizando técnicas de AI/ML.



Serverless Workflows for Containerised Applications in the Cloud Continuum

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Abstract This paper introduces an open-source platform to support serverless computing for scientific data-processing workflow-based applications across the Cloud continuum (i.e. simultaneously involving both on-premises and public Cloud platforms to process data captured at the edge). This is achieved via dynamic resource provisioning for FaaS platforms compatible with scale-to-zero approaches that minimise resource usage and cost for dynamic workloads with different elasticity requirements. The platform combines the usage of dynamically deployed auto-scaled Kubernetes clusters on on-premises Clouds and automated Cloud bursting into AWS Lambda to achieve higher levels of elasticity. A use case in public health for smart cities is used to assess the platform, in charge of detecting people not wearing face masks from captured videos. Faces are blurred for enhanced anonymity in the on-premises Cloud and detection via Deep Learning models is performed in AWS Lambda

for this data-driven containerised workflow. The results indicate that hybrid workflows across the Cloud continuum can efficiently perform local data processing for enhanced regulations compliance and perform Cloud bursting for increased levels of elasticity.

Keywords Cloud computing · Serverless computing · Workflow · Containers

1 Introduction

Cloud computing has become in the last decade the premier option for virtualised computing. It has increased hardware resource utilization and provided the ability to execute disparate computing workloads with complex requirements on shared computing infrastructures. Initial service delivery models, such as Infrastructure as a Service (IaaS), were exemplified by public Cloud services such as Amazon EC2 [4] and on-premises Cloud Management Platforms (CMPs) such as OpenStack [48]. These were later extended to accommodate additional models such as Platform as a Service (PaaS) and, more recently, Functions as a Service (FaaS). FaaS aims to rise the level of abstraction for application developers at the expense of relying on the infrastructure provider for automated elasticity, efficient virtual infrastructure provisioning and improved resource allocation.

Initial FaaS services, exemplified by public Cloud services such as AWS Lambda [6] and Azure Functions

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It is important to point out that the gap between the two lines in Fig. 9 can be closed by increasing the number of parallel execution slots and reducing the time until they are initially available for execution. The former is bounded by the underlying physical hardware available, which is fixed, and the allocation of resources to the deployed Virtual Machines, i.e., the instance types, which can be configured at deployment time. The latter depends on the elasticity rules employed in the cluster. In our case, the CLUES elasticity manager governing the rules to scale out (add additional nodes) and scale in (terminate the free nodes) was configured to only start the front-end of the cluster and a working node in charge of performing the job executions. This is a conservative strategy that aims to minimize energy consumption in an on-premises Cloud and only reactively provision additional resources whenever they are needed. Since CLUES rules can be configured, the user may prefer to have a pre-provisioned fleet of VMs that are immediately available upon moderate changes in the workload to be processed.

The use of an open-source stack that can be fully configured by the user in order to seamlessly perform both infrastructure provision along the Cloud continuum and data-driven workflow enactment using a serverless approach is an important step forward in widespreading the adoption of this techniques for scientific computing. Traditional serverless use cases focused on unpredictable bursts of short-lived requests, as is the case of web applications. However, we have demonstrated that compute-intensive, workflow-based applications can also benefit from the event-driven capabilities and automated resource management provided by serverless computing.

5 Conclusions

This paper has introduced an open-source platform that supports the definition of event-driven file-processing workflows that can execute across the Cloud computing continuum that features underlying elasticity in the provisioning of resources. The ability to Cloud burst into a public Cloud using a serverless approach introduces an unprecedented level of elasticity when compared to traditional approaches based exclusively on Virtual Machines.

The seamless integration between SCAR, which supports the execution of containers within AWS Lambda to bring serverless for scientific computing, and OSCAR, which provides the FaaS computing model for file-processing applications on Kubernetes clusters, has allowed to create hybrid data processing workflows across the Cloud continuum. These workflows can orchestrate automated provisioning of resources both in the on-premises Cloud, through elastic Kubernetes clusters and in the public Cloud, through the use of serverless services such as AWS Lambda.

A use case based on smart camera networks with applications in smart cities for video surveillance has been envisaged and assessed, in order to efficiently determine the usage of face masks across the population out of processed videos using Artificial Intelligence models. The use case has been made publicly available in GitHub⁷ in order to guarantee its reproducibility. The experiments show that it is affordable and efficient to deviate a computing intensive part of the processing to AWS Lambda, rather than processing it on limited-scale, on-premises clusters, even if those clusters would have better network connectivity. This fact is more evident as the scale factor increases.

Future works include dynamic resource orchestration across the Cloud-to-Things continuum, where the workflow can anticipate the expected incoming workload in order to further adapt the resources. This would minimize the amount of time invested in provisioning additional nodes within the on-premises Cloud and the cold-start incurred by the Lambda functions once they have scaled-to-zero. We also plan to adapt OSCAR to minimalistic Kubernetes distribution to move part of the event-driven functionality of OSCAR closer to the edge, by enabling it to run on IoT devices, allowing the composition of workflows that begin the processing on the data gathering device itself.

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⁷Mask detector workflow - <https://github.com/grycap/scar/tree/master/examples/mask-detector-workflow>

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5.1.1.33. TaScaaS: A Multi-Tenant Serverless Task Scheduler and Load Balancer as a Service

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Índice de impacto	3,367
Año	2020
Categoría	Comp. Science, Information Systems
Posición de la revista en el área	65 de 161
Tercil	T2
Cuartil	Q2
Número de citas en JCR	0
Número de citas totales	0

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TaSaaS: A Multi-Tenant Serverless Task Scheduler and Load Balancer as a Service

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ABSTRACT A combination of distributed multi-tenant infrastructures, such as public Clouds and on-premises installations belonging to different organisations, are frequently used for scientific research because of the high computational requirements involved. Although resource sharing maximises their usage, it typically causes undesirable effects such as the *noisy neighbour*, producing unpredictable variations of the infrastructure computing capabilities. These fluctuations affect execution efficiency, even of loosely coupled applications, such as many Monte Carlo based simulation programs. This highlights the need of a service capable to handle workload distribution across multiple infrastructures to mitigate these unpredictable performance fluctuations. With this aim, this work introduces TaSaaS, a highly scalable and completely serverless service deployed on AWS to distribute loosely coupled jobs among several computing infrastructures, and load balance them using a completely asynchronous approach to cope with the performance fluctuations with minimum impact in the execution time. We demonstrate how TaSaaS is not only capable of handling these fluctuations efficiently, achieving reduction in execution times up to 45% in our experiments, but also split the jobs to be computed to meet the user-defined execution time.

INDEX TERMS Cloud computing, heterogeneous computing, load balance, serverless.

I. INTRODUCTION

The use of huge computational power is commonly required in science and engineering to be able to perform computational experiments. Many of these experiments are carried out by loosely coupled algorithms which can be easily parallelized to be executed in a distributed environment. However, the high computational power requirements typically forces the researchers to use several infrastructures belonging to different organisations. For instance, in Monte Carlo simulations of radiation transport applied to the calculus of ionisation chamber correction factors, the work presented by Christian *et al.* [1] required more than 30000 CPU hours to simulate a single case consisting on more than $7 \cdot 10^{11}$ primary

particles, and Vicent *et al.* [2] reported approximately 13800 CPU hours to simulate each combination of ionisation chamber and photon beam considered in the study, which results in a total of 745200 CPU hours. As consequence, both works have used several independent infrastructures to cope with the huge computational workload of the studies. These cases, and many others, highlights the need to efficiently handle the execution of loosely coupled applications across several computing infrastructures.

However, distributed infrastructures usually involve heterogeneous computing environments. Therefore, a single infrastructure could exhibit disparate performance among its available computing nodes due to differences in the underlying hardware. Moreover, it is common for computing infrastructures to use a multi-tenancy approach i.e. multiple users share the same underlying physical infrastructure in order to

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equivalent to the probability to have a single slow partition. To quantify this effect, the Table 4 shows the delay intervals corresponding to 1σ , 2σ , 3σ and greater than 3σ for both groups, the fast and the slow. For each interval, the dependency of the probability with the number of partitions of each group is shown, and the specific probability for 5 partitions has been calculated, which is, approximately, the mean number of partitions used in our experimentation. In the worst case, the delay produced in the whole job execution time will be equal to the top limit of each delay interval, which possibly causes the condition of the equation 19 to not be met.

TABLE 4. Expected delay probabilities caused by performance fluctuations for both groups, fast and slow. The variable n , represents the number of partitions belonging to the specific group.

Delay(fast)	Delay(slow)	Probability	Probability $n = 5$
(0, 2]%	(0, 15]%	$1 - (0.659)^n$	87.57%
(2, 4]%	(15, 30]%	$1 - (0.864)^n$	51.85%
(4, 6]%	(30, 45]%	$1 - (0.979)^n$	10.07%
> 6%	> 45%	$1 - (0.999)^n$	0.5%

Notice also that, due the symmetry of the distribution, the same probabilities can be applied to partitions which mean speed is faster than the model prediction. Thus, these analysis can be also used to calculate the probability to have underused resources. Although the mean speed of our model can be artificially decreased to increase the probability to satisfy the time constraint, for example multiplying the speed by a “security” factor $\rho \in (0, 1) \setminus \bar{s}'(t) = \rho \bar{s}(t)$, this will cause an increment of the required resources to perform the calculus, producing an unnecessary resources over-provisioning. Moreover, this method will not handle the differences in partitions execution speeds, remaining faster resources potentially unused when their partial execution finishes. Furthermore, this method will produce an excess of partitions, which will increase the post-processing cost of the partial results. Depending on the application and the quantity of generated data, an excessive partitioning could produce post-processing times comparable to the execution time.

However, notice that if the fluctuations of our infrastructures are sufficiently low, like the faster performance group, the delays could be assumed and the use of a static approach may be good enough. Thus, to evaluate the suitability of using TaSaaS, could be useful to perform a benchmark following the procedure discussed in this section.

VI. CONCLUSION

In this work, we presented TaSaaS an open source serverless job scheduler and load balancer service to distribute and balance jobs among multiple heterogeneous infrastructures deployed or accessed by the user. As it is deployed on AWS Lambda, it benefits from the AWS free tier, minimising the cost of its execution. Also, TaSaaS is created as a serverless application, so it produces a cost only when it is used. Moreover, AWS Lambda provides a highly scalable environment, thus TaSaaS is capable to handle a large number of simultaneous workers.

We have demonstrated how TaSaaS overcomes static partitioning approaches depending on the performance fluctuations of the available infrastructures, which affect not only public cloud providers, but also on-premises and federated cloud infrastructures. In addition, TaSaaS has proved its capabilities to handle efficiently both kinds of heterogeneity, on hardware and due to sharing resources across multiple tenants. Furthermore, TaSaaS correctly handles time constraints in the execution time in this kind of environments.

In future versions of TaSaaS we will implement improvements such as an adaptive system to select the scale step time and change it according to the incoming workload, and support to deploy the TaSaaS service on other cloud providers. As it is accessed via HTTPS requests, the *worker infrastructures* are agnostic about where the TaSaaS back-end is running, and changing the provider require no changes on the infrastructure side. We will also investigate its behaviour in scenarios of computing continuum where resources from the edge are used in coordination with resources from on-premises and public Clouds. This will allow to achieve load balancing across highly heterogeneous computing platforms across a variety of infrastructures.

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5.1.1.34. A cloud framework for problem-based learning on grid computing

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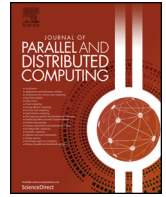
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A cloud framework for problem-based learning on grid computing

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ABSTRACT

Training on Grid technologies has traditionally used existing Grid infrastructures to implement the hands-on education activities. However, these infrastructures are insufficient to develop all training skills as they can only be employed for the development of Grid applications, and they are limited for learning the management and configuration of Grid resources. The paper presents a set of educational activities grouped on a Project Based Learning (PBL) framework for training on Grid technologies. A Cloud-based tool has been implemented to provide Grid infrastructures as a Service on the cloud, with enhanced scalability and administration capabilities. The PBL has achieved a high impact in the teaching-learning process, addressing the training in all the necessary skills and efficiently providing Grid infrastructure resources on public clouds at a moderate cost. Finally, we evaluated the students' opinion on the activities achieving a very satisfactory result and a reasonable balance on the complexity of the PBL stages.

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1. Introduction

Grid computing [7] is a large-scale geographically distributed hardware and software infra-structure composed of heterogeneous networked resources owned and shared by multiple administrative organizations which are coordinated to provide transparent, dependable, pervasive and consistent computing support to a wide range of applications. These applications can perform either distributed computing, high throughput computing, on-demand computing, data-intensive computing, collaborative computing or multimedia computing. During the last two decades, Grid Computing teaching [20] has been fundamental in many areas of knowledge, especially in High Energy Physics [13], Biomedicine [15], Astrophysics [19] and different engineering areas [8,2], fulfilling the high computational and storage demand of resources from such challenges. One key aspect in teaching the basis of Grid Computing is the concept of *Virtual Organisation* (VO), [21] which is defined as a dynamic set of end-users (*Grid Users*) and/or institutions, sharing a set of computational or storage resources (*Grid Infrastructure*) and defining resource-sharing rules. The VOs share common targets and requirements, but may vary in size (users and resources), scope, duration and structure. Teaching Grid Computing is not an easy process, as most of the *Grid Users* (e.g. physicists, astrophysics, engineers) lack skills related to distributed computing technologies. For that, the *Grid Middlewares* (e.g. Globus Toolkit [3] or UMD [16,25]) provide *Grid Users* with access to the resources

and services (*Grid Infrastructure*) that support the VOs to which they belong. Grid Middlewares hide the complexity of managing distributed and heterogeneous resources through standard interfaces, thus easing the development and execution of applications that tackle scientific or engineering challenges requiring a large capacity computing [30]. However, *Grid Middlewares* are difficult to use and managing *Grid Infrastructures* still requires learning different roles:

- *Grid Users*, who develop advanced Grid applications and perform scalability studies.
- Administrators of a VO (*VO Admin*), who manage the membership (authentication and authorisation) of *Grid Users* in a VO.
- Resource administrators of an administrative domain (*Domain Admin*), who manage the certification of resources and users of an institution supporting a VO.
- Resource Managers (*Resource Admin*), responsible for configuring the Grid services.

The Universitat Politècnica de València (UPV) offers the Master's Degree in Cloud Computing and High Performance Computing (MUCNAP),¹ where the subject *Grid and Cloud Computing Concepts* (GCCC) instructs students in the roles of *Grid Users*, *VO Admin*, *Domain Admin* and *Resource Admin* roles. This work presents the design of a set of Educational Activities (EAs) in the framework of a Project Based Learning (PBL) [4] methodology that has been im-

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Table 11
Cost per EA of each EA planned in the PBL. The cost has been computed for 36 students. (R) Running, (P) Paused.

EA	Time (Hours)	Week	VOMS Node	CA Node	Globus Node	Ad. Globus Node	AWS cost (\$)
EA1	0.50	1	1 (R)	0	0	0	0.05
EA2	1.50	1	1 (P)	36 (R)	0	0	1.08
EA3	0.50	1	1 (R)	36 (P)	0	0	0.05
EA4	0.75	1	1 (R)	36 (R)	36 (R)	0	2.57
EA5	0.75	1	1 (P)	36 (R)	36 (R)	0	2.52
EA6	0.50	1	1 (P)	0	36 (R)	0	1.80
EA7	1	2	1 (R)	0	36 (R)	0	1.85
EA8	1	2	1 (P)	0	36 (R)	0	1.80
EA9	2.5	2	1 (R)	0	36 (R)	0	5.18
EA10	2	3	1 (P)	0	36 (R)	0	3.60
EA11	2.5	3	1 (R)	0	36 (R)	0	5.18
EA12	2	4	1 (P)	0	36 (R)	0	3.60
EA13	2.5	4	1 (P)	0	36 (R)	0	5.04
EA14	2	5	1 (R)	0	36 (R)	20 (R)	5.70
EA15	1.5	5	1 (R)	0	36 (R)	20 (R)	5.70
EA16	1	5	1 (R)	0	36 (R)	20 (R)	2.85
						TOTAL	48.57

time they are running or stopped. A stopped node generates a marginal cost due to data storage that can be neglected. The costs have been obtained using the AWS Pricing Calculator assuming resources provisioned in the N. Virginia (us-east-1) region. The following instance types have been selected for the different types of nodes (shown in Table 11), depending on the amount of computing and memory resources, and trying to minimise the cost: t2.medium for the *Globus*, *Advanced Globus* and *VOMS nodes* and t2.micro for the CA nodes. It can be seen that the total cost is slightly under 50 USD\$. A cost analysis comparison of public Cloud computing versus on-premises hardware resources can be found in the work by Chandra et al. [11].

7. Conclusions

This paper has presented a Project Based Learning PBL driven by a Cloud-based Tool to collaboratively create a distributed Grid deployment, on top of virtualised resources, and to carry out a complete training covering learning objectives related to the development of Grid applications and the management and configuration of Grid resources and services. The PBL has some imbalances of complexity among the stages of the PBL but we can conclude that are reasonable and acceptable and feasible for being addressed in the next courses. This experience can be extrapolated to other courses that address distributed computing and that can benefit from an on-demand deployment of configurable computing resources on a Cloud site. The use of Grid as a Service (GaaS) had enabled to carry out educational activities in the context of a PBL from the point of view of both Grid users and Grid administrators, the latter was not possible in the previous approach using existing VOs and production platforms. This Grid as a Service (GaaS) tool has been built on top of ODISEA, an open-source platform based on the Infrastructure Manager, that allows deploying and scaling customised virtual infrastructures. The economic cost assessed using Amazon Web Services indicates that performing the educational activities in a public Cloud provider is both cost-effective and convenient since no investment in hardware is required and no maintenance of the hardware infrastructure is needed by the educational institution. It is clear that combining learning methodologies based on PBLs conducted on a Cloud platform that provisions the computing and storage resources leads to a winning combination in terms of student satisfaction and final assessment results. As future work we plan to evolve towards immutable infrastructures using pre-configured Docker images for the different node types. This would significantly speed up the deployment process of the infrastructure, especially if using an on-

premises Docker registry to achieve faster downloads of the Docker images in the different Virtual Machines.

CRediT authorship contribution statement

D.Segrelles, G. Molto, I. Blanque: Conception and design of study, acquisition of data, analysis and/or interpretation of data, drafting the manuscript, revising the manuscript critically for important intellectual content, approval of the version of the manuscript to be published.

Declaration of competing interest

We declare there is no competing or conflict of interest with any of the referees suggested.

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5.1.1.35. GPU-Enabled Serverless Workflows for Efficient Multimedia Processing

S. Risco and G. Moltó, “GPU-Enabled Serverless Workflows for Efficient Multimedia Processing,” *Appl. Sci.*, vol. 11, no. 4, p. 1438, Feb. 2021, doi: <https://dx.doi.org/10.3390/app11041438>

Base de datos de indexación	Web of Science / JCR
Índice de impacto	2.679
Año	2020
Categoría	Engineering, Multidisciplinary
Posición de la revista en el área	38 de 91
Tercil	T2
Cuartil	Q2
Número de citas en JCR	3
Número de citas totales	6

Comentario. Este artículo es una de las contribuciones principales del proyecto BigCLOE (TIN2016-79951-R) y de la Tesis Doctoral de Sebastián Risco, dirigida por el candidato. En él se describe la integración entre las herramientas de código abierto OSCAR (<https://oscar.grycap.net>) y SCAR (<https://github.com/grycap/scar>) para soportar la ejecución de aplicaciones computacionalmente intensivas utilizando GPUs, mediante el uso de servicios como AWS Batch.

Article

GPU-Enabled Serverless Workflows for Efficient Multimedia Processing

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Abstract: Serverless computing has introduced scalable event-driven processing in Cloud infrastructures. However, it is not trivial for multimedia processing to benefit from the elastic capabilities featured by serverless applications. To this aim, this paper introduces the evolution of a framework to support the execution of customized runtime environments in AWS Lambda in order to accommodate workloads that do not satisfy its strict computational requirements: increased execution times and the ability to use GPU-based resources. This has been achieved through the integration of AWS Batch, a managed service to deploy virtual elastic clusters for the execution of containerized jobs. In addition, a Functions Definition Language (FDL) is introduced for the description of data-driven workflows of functions. These workflows can simultaneously leverage both AWS Lambda for the highly-scalable execution of short jobs and AWS Batch, for the execution of compute-intensive jobs that can profit from GPU-based computing. To assess the developed open-source framework, we executed a case study for efficient serverless video processing. The workflow automatically generates subtitles based on the audio and applies GPU-based object recognition to the video frames, thus simultaneously harnessing different computing services. This allows for the creation of cost-effective highly-parallel scale-to-zero serverless workflows in AWS.

Keywords: cloud computing; serverless computing; multimedia processing; workflows; batch processing; containers



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1. Introduction

The advent of Cloud Computing introduced the ability to customize the computing infrastructure to the requirements of the applications through the use of virtualization. This resulted in the widespread adoption of Cloud computing for academic, enterprise and scientific workloads. However, migrating an application to a public Cloud required significant expertise in order to adapt the application to the elastic capabilities of the underlying services. In addition, the pay-per-use model typically resulted in a pay-per-deployment, where provisioned Virtual Machines (VMs) are billed regardless of their actual use.

To better accommodate short and spiky workloads, commonly found in microservices architectures, serverless computing was introduced via flagship services such as AWS Lambda [1]. This service allows the execution of user-defined functions coded in certain programming languages supported by the cloud provider in response to certain well-defined events (such as uploading a file to an S3 bucket, i.e., Amazon's object storage system [2] or invoking a REST API provided by API Gateway [3]). A fine-grained pricing scheme billed on milliseconds of execution time resulted in real pay-per-use. In addition, the ability to scale to zero allowed to deploy massively scalable services that can rapidly scale up to 3000 concurrent invocations but incurring in zero cost when the function is not being invoked.

Our previous work in the area is the open-source SCAR tool (SCAR: <https://github.com/grycap/scar> (accessed on 26 November 2020)) [4] which creates highly-parallel event-

time is reduced. As a result, the platform enables the deployment of serverless workflows in a cost-effective manner under a pay-per-use model.

Table 1. Cost analysis of the first workflow execution distinguishing between the two AWS services used for the processing.

	AWS Lambda	AWS Batch/EC2	Total
<i>FFmpeg</i>	\$0.00255510	-	\$0.00255510
<i>audio2srt</i>	\$0.00758180	-	\$0.00758180
<i>YOLOv3</i>	\$0.00000258	\$0.04687500	\$0.04687758
Workflow	\$0.01013948	\$0.04687500	\$0.05701448

Notice that this framework allows to create GPU-enabled data-driven serverless workflows that require no infrastructure preprovision and that are deployed at zero cost when the service is not being used. This rapidly and automatically scales upon uploading a file to the bucket, up to the limits defined by the workflow creator. This flexibility paves the way for increased adoption of event-driven scalable computing for multimedia and scientific applications.

6. Conclusions and Future Work

This paper has described the extension of the SCAR framework to support GPU-enabled serverless workflows for efficient data processing across diverse computing infrastructures. By combining the use of both AWS Lambda, for the execution of a large number of short jobs, and AWS Batch, for the execution of resource-intensive GPU-enabled applications, an open-source event-driven managed platform has been developed to create scale-to-zero serverless workflows. To test its performance, a case study has been defined and deployed on AWS. The behaviour of the platform, along with an analysis of deep learning inference applications running on GPUs and CPUs in the cloud has been exposed, highlighting the contributions of this study. The developments have been released as an open-source contribution to the SCAR tool, publicly available to reproduce the results described in this paper.

Future works involve the integration of the developed platform with on-premises serverless providers, as well as further extending the semantics of the Functions Definition Language (FDL) to accommodate additional workflow operators, thus allowing the definition of enhanced hybrid serverless workflows. In order to avoid failed executions of functions in AWS Lambda when applications reach the timeout and to find the most suitable allocation of memory for the *lambda* and *lambda-batch* execution modes, we consider integrating SCAR with a preprofiling tool such as *AWS Lambda Power Tuning* [37]. In addition, we plan to incorporate external data sources for long-term persistence outside AWS, such as the EGI DataHub [38].

Author Contributions: Conceptualisation, G.M.; methodology, S.R. and G.M.; software, S.R.; validation, S.R.; investigation, S.R.; resources, G.M.; data curation, S.R.; writing—original draft preparation, S.R. and G.M.; writing—review and editing, S.R. and G.M.; visualisation, S.R.; supervision, G.M.; project administration, G.M.; funding acquisition, G.M. All authors have read and agreed to the published version of the manuscript.

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Conflicts of Interest: The authors declare no conflict of interest.

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5.1.2. Publicaciones Relevantes

De acuerdo a los criterios de la ANECA para el programa ACADEMIA, las aportaciones *relevantes*, a diferencia de las publicaciones *muy relevantes*, son aquellas que están publicadas en revistas situadas en el cuartil 3 y 4 (Q3, Q4) del Journal Citation Reports (JCR), así como congresos clase 2 del índice GII-GRIN-SCIE.

5.1.2.1. GMarte: Grid middleware to abstract remote task execution

J. M. Alonso, V. Hernández, and G. Moltó, “GMarte: Grid middleware to abstract remote task execution,” *Concurr. Comput. Pract. Exp.*, vol. 18, no. 15, pp. 2021–2036, Dec. 2006, doi: <https://10.1002/cpe.1052>

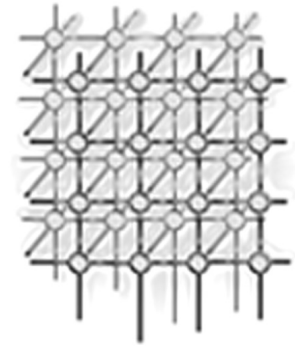
Base de datos de indexación	Web of Science / JCR
Índice de impacto	1.004
Año	2009
Categoría	Computer Science, Theory & Methods
Posición de la revista en el área	51 de 92
Tercil	T2
Cuartil	Q3
Número de citas en JCR	14
Número de citas totales	28

Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional GRID-IT (TIC2003–01318). El candidato fue el desarrollador principal y único del software GMarte para la metaplanificación de tareas sobre infraestructuras Grid, como parte de su tesis doctoral. Se integró dicho software con plataformas distribuidas en producción como es el caso de LHC Computing Grid (LCG) middleware, el software que posibilita la ejecución distribuida de trabajos procedentes de experimentos realizados en el Large Hadron Collider (LHC), acelerador de partículas del CERN. Se utilizó orden alfabético de firma.

GMarte: Grid middleware to abstract remote task execution

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SUMMARY

Grid computing technologies are now being largely deployed with the widespread adoption of the Globus Toolkit as the industrial standard Grid middleware. However, its inherent steep learning curve discourages the use of these technologies for non-experts. Therefore, to increase the use of Grid computing, it is important to have high-level tools that simplify the process of remote task execution. In this paper we introduce a middleware, developed on top of the Java Commodity Grid, which offers an object-oriented, user-friendly application programming interface, from the Java language, which eases remote task execution for computationally intensive applications. Copyright © 2006 John Wiley & Sons, Ltd.

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KEY WORDS: Grid middleware; scheduling; Grid computing; high-performance computing

1. INTRODUCTION

Grid computing has emerged as a solution for the computational problems of organizations, by enabling the use of remote resources for executing computationally expensive tasks. There are many scientific fields in which time-consuming applications are very common and, therefore, could benefit greatly from Grid computing. However, the complexity of the underlying middleware very often discourages scientists from porting their applications to the Grid.

Among all of the Grid middlewares available, the Globus Toolkit [1] represents the *de facto* standard for deploying large-scale computational Grids. However, the steep learning curve of this middleware prevents the exploitation of its features until a training period with this software has been completed.

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5.1.2.2. Automatic Consolidation of Virtual Machines in On-Premises Cloud Platforms

[1] C. de Alfonso, I. Blanquer, G. Molto, and M. Caballer, “Automatic Consolidation of Virtual Machines in On-premises Cloud Platforms,” in 2017 17th IEEE/ACM International Symposium on Cluster, Cloud and Grid Computing (CCGRID), 2017, pp. 1070–1079, doi:

<https://10.1109/CCGRID.2017.128>

Base de datos de indexación	GII-GRIN-SCIE
Posición	GGs Class 2, GGS Rating A

Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) BigCLOE (TIN2016-79951-R), liderado por el candidato, que describe la implementación de VMCA (Virtual Machine Consolidation Agent), una herramienta de código abierto disponible en GitHub: <https://github.com/grycap/vmca> para la consolidación de máquinas virtuales (agrupación automatizada mediante migración en vivo en un menor número de nodos para poder eliminar los recursos libres y ahorrar energía). Fue uno de los desarrollos de la Tesis Doctoral de Carlos de Alfonso, titulada “Efficient and elastic management of computing infrastructures”, co-dirigida por el candidato.

Automatic Consolidation of Virtual Machines in On-Premises Cloud Platforms

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Abstract—After a sequence of creation and destruction of virtual machines (VMs) in an on-premises Cloud computing platform, the scheduling decisions to host the VMs are far from being optimal and the fragmentation of the physical resources may impede the platform to host some VMs despite the free available virtualization resources. This paper describes a Virtual Machine Consolidation Agent that addresses this problem by analyzing the distribution of the VMs in the virtualization platform to migrate some of them among hosts, in order to defragment the physical resources and to enhance the efficiency on their usage. The agent has been validated in a production platform, where it is capable of minimizing the number of servers needed to host the VMs. The algorithms achieve near-optimal values at a very reduced computational cost, thus making it suitable for production platforms.

Keywords—Cloud Computing; Server consolidation; Virtual Machine Migration; Facilitate power management;

I. INTRODUCTION

Cloud Computing resources are typically provisioned from datacenters by means of virtualization, to share computational resources. In particular, users are provided with Virtual Machines (VMs) in the Infrastructure as a Service (IaaS) Cloud model [22], where VMs are used to partition the physical computer resources. A Cloud datacenter is dimensioned to ensure that the expected workload is satisfied, but the peak of the demand is rarely achieved. The mean usage ratio of a datacenter was estimated to be between 10% and 50% [24], and the mean efficiency of datacenters is around 50% [14]. This leads to a waste of energy which gains importance when it is known that the power dedicated to feed the datacenters of the world represents the 0.5% of the total energy consumed, and it is estimated to achieve 2% of the total by 2020 [13].

In order to reduce the wasted energy it is possible to apply Dynamic Power Management (DPM) techniques [27] that consist of adapting the computing infrastructure to the actual workload, whether modifying the components (e.g. using Dynamic Voltage and Frequency Scaling) or enhancing the distribution of the jobs to use part of them and powering off those that are not needed.

In a Cloud platform, the scheduling decision for a VM to be hosted into a specific host may be correct when the VM was created. However, during the lifecycle of the platform (i.e. sequences of creation and destruction of VMs) the

distribution of the VMs gets worse and the distribution of the resources may be degraded. Indeed, it is possible to reach inefficient situations: (1) there are physical nodes that are not hosting any VM, or (2) the running VMs could be hosted in few servers or in a more energy efficient subset of them. In the former case, some of the idle hosts can just be powered off. But in the latter case the virtualization resources are fragmented and the VM distribution should be rearranged, if possible, to reduce the number of servers hosting the very same VMs. Such rearrangement will facilitate the automated power management of the servers. An inefficient distribution may prevent the platform from hosting some VMs while there are enough free resources (e.g. trying to host VM_1 that requests 16 GB RAM on a platform in which hosts h_1 and h_2 have 10 GB RAM free each).

The problem addressed in this paper is to rearrange the VMs that are in the hosts of a Cloud Platform, starting from a given distribution. The goal is to defragment the virtualization resources and to stimulate the application of green computing techniques, by getting hosts without VMs, in order to power them off. The main constraint is that the VMs will be rearranged using live-migration techniques to keep them running during the process.

This paper describes the Virtual Machine Consolidation Agent (VMCA), that analyzes the distribution of the VMs of the platform and migrates a set of them to achieve a more efficient usage of the resources of the Cloud platform. VMCA starts from a given distribution of VMs and tries to migrate them to reduce the power consumption or to enhance the usage of the resources of physical hosts. VMCA is not an scheduler, as it does not try to select the host in which a VM should be hosted. Instead, VMCA will select a set of VMs that are candidate to be migrated and will delegate to the scheduler of the Cloud Management Platform (CMP) the decision of selecting the host to which the VMs can be migrated. Then, VMCA will evaluate the different VM movements. In most of the cases it is crucial to delegate the responsibility of scheduling the VMs to the existing scheduler, as it may take into account co-allocation of VMs (e.g. a set of VMs that must be deployed by the same physical host, or in the same virtual network) or other constraints or custom policies.

The remainder of the paper is organized as follows. First,

Case	Total time	Total migrations	Iterations	Hosts used	FFd _i	OPT(L)
d_1^l	1975.46	25	1	4	4	3 (2,45)
d_2^l	1574.70	19	1	5	5	4 (3,27)
d_3^l	1966.45	24	2	4	4	3 (2,45)
d_4^l	2480.83	33	3	3	3	2 (1,64)
d_5^l	2477.83	31	2	4	4	3 (2,45)
d_6^l	2033.08	25	1	4	4	3 (2,45)
d_7^l	926.91	12	1	6	6	5 (4,09)
d_8^l	1545.54	18	1	5	5	4 (3,27)
d_9^l	1292.61	16	1	6	6	5 (4,09)
d_{10}^l	2747.54	33	1	4	4	3 (2,45)

Table V
EVALUATION OF THE RESULTS OBTAINED BY VMCA.

table shows that in each case, the solution is always only one host greater than the theoretical optimal value. That means that VMCA has always obtained a very good solution.

Although we have always obtained the same value than using the FFd algorithm we cannot infer that VMCA will always obtain that value, facing any distribution of VMs. In the use cases, we have obtained that good solution because the platform is not heavily occupied and there was enough empty space to make the needed migrations. Notice that in scenarios with less empty space, VMCA might require an extra number of migrations or may get solutions that are not that close to the theoretical optimal value.

Regarding the total time to reach from use case d_u to d'_u we can see that it represents a large amount of time that ranges from 15,45 minutes in case d_7^l to 41,35 minutes in case d_4^l . That is due to the time needed to effectively migrate the VMs (which was 80,59 seconds as a mean in our tests). If VMCA was run more frequently, the subsequent analysis would not imply too many VM movements.

Finally, it is important to highlight that VMCA has got free nodes that range from 2 (in cases d_7^l to d_9^l) to 5 (in case d_4^l). That means that these nodes could be powered off to save from 25% to 62.5% of energy.

VII. CONCLUSIONS AND FUTURE WORK

In this paper we have presented VMCA, a tool to rearrange the distribution of the VMs in an on-premises cloud computing deployment to try to more efficiently use the physical resources. We have shown an iterative BFd-FFd algorithm which is based on multidimensional Bin Packing. This algorithm is a contribution to the state-of-the-art algorithms to re-place the VMs. We have also created an iterative FFd-FFd algorithm that reduces the computational cost and enables to introduce VMCA in a production ready platform to get physical hosts idle. The result is that VMCA can be considered as a DPM technique since it has a reduced computational cost, and it can be integrated with green computing techniques so that hosts can be powered off. Furthermore VMCA is not only a theoretical exercise, and we have integrated the results of this paper in an open-

source product⁵. Up to our knowledge, there is no open-source project that could be integrated with common on-premise CMPs such as OpenNebula or OpenStack without modifying their scheduling policies.

In this paper we have demonstrated the ability to obtain near-optimal values at a reduced computational cost. The developed algorithms fully integrate with the VM scheduler used in the on-premises cloud platform in order to achieve consolidation of the VMs while preserving the scheduling policies of platform. The use cases shown in this paper demonstrate the real usage of VMCA in a production cloud platform, where VMCA got idle resources that could be powered off to save energy.

Future works involving integrating VMCA with other on-premises cloud management platforms. Also, VMCA will focus on resource defragmentation and integration with elastic infrastructure managers such as CLUES to consider the possibility of powering on hosts that have been powered off because they were empty, to move VMs to them, in order to enhance the distribution of VMs.

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Class	Ratings	Size	Description
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CORE:										
Acronym	Title				Class					
CCGRID	IEEE International Symposium on Cluster, Cloud and Grid Computing				A					
LiveSHINE:										
Acronym	Conference	Class	H-Index	RankH-Index	ClassH-Index	AvgCitations	RankAvgCitations	ClassAvgCitations	Publications	Citations
CCGrid	IEEE/ACM International Symposium on Cluster Computing and the Grid	A	68	90	A	18,88	206	A	1351	25506
Microsoft Academic:										
Acronym	Conference	Class	FieldRating	RankFieldRating	ClassFieldRating	AvgCitations	RankAvgCitations	ClassAvgCitations	Publications	Citations
CCGRID	Cluster Computing and the Grid	A	84	235	A-	24,16	330	A+	1397	33752

5.1.2.3. Globus-Based Grid Computing Simulations of Action Potential Propagation on Cardiac Tissues

J. M. Alonso, V. Hernández, and G. Moltó, “Globus-based Grid Computing Simulations of Action Potential Propagation on Cardiac Tissues,” *Lect. Notes Comput. Sci.*, vol. 3149, pp. 444–451, 2004, doi: https://10.1007/978-3-540-27866-5_58

Base de datos de indexación	GII-GRIN-SCIE
Denominación del congreso	10th International Euro-Par Conference
Posición	GGs Class 2, GGS Rating A-

Comentario. Esta contribución al congreso Euro-Par fue uno de los resultados de la tesis doctoral del candidato mediante la ejecución de simulaciones de propagación eléctrica en tejidos cardiacos sobre infraestructuras Grid

Globus-Based Grid Computing Simulations of Action Potential Propagation on Cardiac Tissues

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Abstract. With the advent of Grid technologies, the study of the electrical activity of the heart, by means of concurrent parametric simulations of the action potential propagation on cardiac tissues, can be greatly benefited. Studies of the electrical behaviour, such as late ischemia require the execution of multiple computational and memory intensive parametric simulations. This paper describes the integration, into a Grid infrastructure, of a parallel MPI-based system for the simulation of action potential propagation on a three-dimensional parallelepiped-modelled cardiac tissue. Developed upon the Globus Toolkit, it features state-of-the-art capabilities such as data compression, simulation failure recovery, and the combination of parallel execution on distributed resources, what has enabled an outstanding increase in research productivity.

1 Introduction

The simulation of action potential propagation on cardiac tissues represents a major computational challenge. The fine spatial and time discretization steps required to solve the equation (1) that governs this phenomenon on a monodomain cardiac model makes this problem only affordable with High Performance Computing techniques. This is particularly important for three-dimensional executions, where a simulation of action potential propagation during few milliseconds on a medium-sized tissue may last for several days on a sequential platform.

$$\nabla \cdot \sigma \nabla Vm = C_m \cdot \frac{dVm}{dt} + I_{ion} + I_{st}. \quad (1)$$

The previous equation relates the membrane potential of the cells, Vm , the ionic currents that traverse the membrane, I_{ion} , the membrane capacitance, C_m , the anisotropy tensor, σ , and the electrical stimulus, I_{st} . The comprehensive Luo-Rudy Phase II [1] cellular model has been employed to calculate the I_{ion} term.

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Table 3. Distribution of the simulations in the testbed, for each machine. The number in parentheses indicates the number of processors involved in the execution.

Machine	Simulations	Machine	Simulations
Kefren	7 (8 p.), 5 (5 p.), 3 (1 p.), 2 (4 p.), 2 (7 p.)	Hydrus	3 (1 p.)
Ramses	7 (8 p.), 3 (1.p)	Cygnus	3 (1 p.)
Cepheus	2 (1 p.)	Aquila	3 (1 p.)

It can be seen that the scheduler has distributed the tasks proportional to the computational power of each machine, what represents a proper balance loading scheme. Had the machine Bastet been available, it would have received a task load adequate to its computational power. Besides, as the state of the Grid is investigated before each task submission, the job allocation is dynamically adjusted to the computational load of the resources during the scheduling process.

It is important to point out that a Grid execution is ideal for resource-starved cardiac case studies, as it broadens the computing resources available, no longer confined to those belonging to a single organization.

5 Conclusions

This paper has presented the integration of a system for the simulation of action potential propagation on three-dimensional monodomain modelled cardiac tissues, into a Globus-based Grid infrastructure.

The Grid Computing system developed features state-of-the-art capabilities such as data compression, self-contained executable and dependencies migration, cross-linux portability and parallel execution of simulations on cluster nodes of the Grid.

With the execution of cardiac case studies in a Grid environment, productivity has been largely enhanced compared to traditional sequential execution approaches. It is clear that the advent of new Grid technologies is getting possible to increase the research productivity by performing multiple concurrent, geographically distributed, parallel or sequential simulations of action potential propagation on cardiac tissues.

Therefore, having available a parallel simulation system that can be integrated with a Grid infrastructure enables to focus both on speedup, running on a cluster of PCs, and productivity, taking full advantage of the computational power of a Grid.

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Acronym	Title									Class
Euro-Par	European Conference on Parallel Processing									A
CORE:										
EuroPar	European Conference on Parallel Processing									A
LiveSHINE:										
Acronym	Conference	Class	H-Index	RankH-Index	ClassH-Index	AvgCitations	RankAvgCitations	ClassAvgCitations	Publications	Citations
Euro-Par	European Conference on Parallel Computing	A	48	190	A	11,69	386	B-	1178	13766
Microsoft Academic:										
Acronym	Conference	Class	FieldRating	RankFieldRating	ClassFieldRating	AvgCitations	RankAvgCitations	ClassAvgCitations	Publications	Citations
EURO PAR	European Conference on Parallel Processing	B	72	309	B	8,59	925	C	3201	27491

5.1.2.4. A platform to deploy customized scientific virtual infrastructures on the cloud

M. Caballer, D. Segrelles, G. Moltó, and I. Blanquer, “A platform to deploy customized scientific virtual infrastructures on the cloud,” *Concurr. Comput. Pract. Exp.*, vol. 27, no. 16, pp. 4318–4329, Nov. 2015, doi: <https://10.1002/cpe.3518>

Base de datos de indexación	Web of Science / JCR
Índice de impacto	0.943
Año	2015
Categoría	Computer Science, Theory & Methods
Posición de la revista en el área	50 de 105
Tercil	T2
Cuartil	Q3
Número de citas en JCR	9
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Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) BigCLOE (TIN2016-79951-R), liderado por el candidato, que muestra la aplicabilidad de la herramienta Infrastructure Manager (IM) para el despliegue de infraestructuras de procesamiento de Big Data. Fue uno de los resultados de la Tesis Doctoral de Miguel Caballer, titulada “Gestión de infraestructuras virtuales configuradas dinámicamente” y co-dirigida por el candidato.

SPECIAL ISSUE PAPER

A platform to deploy customized scientific virtual infrastructures on the cloud

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SUMMARY

This paper presents a software platform to dynamically deploy complex scientific virtual computing infrastructures, on top of Infrastructure as a Service Clouds. The platform orchestrates different services to provision the virtual computing resources. It dynamically installs the appropriate software to satisfy the requirements of a researcher, both on public and on-premise Clouds. The platform provides a web interface to enable the users to easily manage the life cycle of virtual infrastructures. It enables users to define infrastructures, share them with other users, deploy and relinquish them, add or remove resources dynamically, create and share application recipes, and so on. The paper also describes three case studies to deploy complex infrastructures, namely, a Hadoop cluster, a single-node to perform Next Generation Sequencing and a gateway for users to access the European Grid Infrastructure. This platform promotes a better use of on-premise hardware resources of a research center by allocating the computing resources just-in-time to the specific life time of the virtual infrastructures as well as the deployment of the very same infrastructures on a public Cloud. Copyright © 2015 John Wiley & Sons, Ltd.

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KEY WORDS: cloud computing; virtual infrastructures

1. INTRODUCTION

The diverse computing requirements for scientific applications require complex hardware infrastructure configurations and potentially incompatible specific software requirements. In a multi-disciplinary environment, different researchers typically share the same hardware. Therefore, the adequate provision and configuration of computing resources could be unaffordable or impractical because of the technical overhead of switching among configurations and the effort on the configuration and customization of the infrastructures. Under these circumstances, the use of frameworks to automate the deployment and configuration of virtual computing infrastructures is necessary. Furthermore, to reduce the carbon footprint, it is especially important to properly and efficiently manage the computing resources of a research center so that the level of service and versatility is maintained without requiring additional investments in hardware.

For that purpose, Cloud computing [1, 2] is a paradigm to rapidly provision computing resources, mainly computing and storage, that can be customized and configured to fit a particular research activity. This enables the dynamic deployment of virtual infrastructures on top of a fleet of virtual machines running on a physical hardware, when using the Infrastructure as a Service (IaaS) Cloud service model. The usage of virtualization [3] enables hardware usage to be increased thus reducing

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gateway to EGI. The ability to dynamically deploy a new UI in a single click out of the existing RADL recipe is very interesting for sysadmins, which can deploy different instances on demand depending, for example, on the number of users that require access to a UI.

5. CONCLUSION AND FUTURE WORK

This paper has presented a software platform to easily create scientific on demand virtual computing infrastructures. First, it should be pointed out that creating a high-level description or recipe (using RADL) of the desired infrastructure is a much more efficient way to provision infrastructures when compared with the traditional way (provision the computational resources, manual installation of software, and configuration, etc.). Second, this enables repetition and automation. The same infrastructure can be deployed as many times as required. Moreover, the RADL description can be reused and shared so that the definition of other infrastructures can build upon the recipes of previously defined infrastructures. Third, the ability of the platform to interact with different IaaS Cloud backends is of special importance.

Notice that the same RADL definition is employed to create the infrastructure on an on-premise Cloud or in a public Cloud. This makes it very easy to perform Cloud bursting, where a Cloud provider is employed in case no spare hardware resources are available in the on-premise Cloud of the research institution. Therefore, there is no need for an institution to over-provision hardware resources to cope with sudden workload peaks, where many researchers are simultaneously requesting computing resources to deploy their virtual infrastructures, because the deployment of some virtual infrastructures can be outsourced to a third-party Cloud provider.

Notice that the usage of dynamically deployed infrastructures enables always to start off with a fresh installation. This means that all the users' data and modifications are lost when the infrastructure is torn down. Any unauthorized modification of the infrastructure (even malware, rootkits, etc.) will be purged when the infrastructure's resources are relinquished. This provides a safe, pristine environment every time an infrastructure is deployed.

The usage of such a platform enables research centers to better take advantage of existing hardware resources. By leveraging the elasticity of the Cloud platform, in terms of rapidly provisioning resources, and the advantages of virtualization, such as isolation and multi-tenancy, the proposed platform paves the way for a versatile creation of scientific infrastructures. The functionality of the platform has been tested with three different use cases. In each use case, a specific infrastructure with a complex configuration has been deployed.

Because the platform API and tools can be considered stable, future works involve improving the web applications of the platform in order to enhance the user interaction for the less experienced users. This opens avenues to democratize the access to computing resources on demand to support research activities, even for scientists that belong to areas different from computer science.

All the software of the platform is provided to the community as open source code. It can be downloaded from the IM web page^{¶¶¶¶} or from the GRyCAP public git repository in GitHub.^{§§§§} Also, a publicly available deployment of the platform is also available to be freely used from the web interface.^{¶¶¶¶¶}

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^{¶¶¶¶}<http://www.grycap.upv.es/im>

^{§§§§}<http://github.com/grycap>

^{¶¶¶¶¶}<http://goo.gl/raSzqq>

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5.1.2.5. A Programming Model and Middleware for High Throughput Serverless Computing Applications

A. Pérez, G. Moltó, M. Caballer, and A. Calatrava, “A programming model and middleware for high throughput serverless computing applications,” in Proceedings of the 34th ACM/SIGAPP Symposium on Applied Computing, 2019, pp. 106–113, doi:<https://10.1145/3297280.3297292>

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Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) BigCLOE (TIN2016-79951-R), liderado por el candidato, y principal resultado de la Tesis Doctoral de Alfonso Pérez, dirigida por el candidato. En ella se describe el modelo de programación de la herramienta de código abierto SCAR – <https://github.com/grycap/scar>, utilizada para la ejecución de aplicaciones científicas para el procesado dirigido por eventos de ficheros. La ampliación de la funcionalidad de SCAR le permitió una rápida adopción llegando a las 550 estrellas en GitHub y siendo incluida en el landscape de la Cloud Native Computing Foundation : <https://landscape.cncf.io/format=serverless&selected=scar>.

A Programming Model and Middleware for High Throughput Serverless Computing Applications

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ABSTRACT

Serverless computing has introduced unprecedented levels of scalability and parallelism for the execution of High Throughput Computing tasks. This represents a challenge and an opportunity for different scientific workloads to be adapted to upcoming programming models that simplify the usage of such platforms. In this paper we introduce a serverless model for highly-parallel file-processing applications. We also describe a middleware implementation that supports the execution of customized execution environments based on Docker images on AWS Lambda, the leading serverless computing platform. Moreover, this middleware offers tools to manage the input/output of the serverless infrastructure and the creation of HTTP endpoints in a transparent way to the user. To test the programming model proposed and the middleware, this paper describes two case studies. The first one analyzes medical images with a high degree of parallelism. The second one presents an architecture to analyze video keyframes. The results from both case studies are analyzed and a cost analysis of the medical image architecture comparing different cloud options is carried out. The results show that the combination of a high-level programming model with the scalable capabilities of AWS Lambda makes it easy for end users to efficiently exploit serverless computing for the optimized and cost-effective execution of loosely-coupled tasks.

CCS CONCEPTS

• **Architectures** → **Cloud computing**; • **Applied computing** → *Event-driven architectures*;

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1 INTRODUCTION

Over the last years the offering made by large enterprises of renting computing, storage and network capacity on a pay-per-use basis has resulted in a tremendous revolution that democratized the access to large-scale enterprise-ready computing infrastructures without large upfront investments. The main public Cloud computing providers are Amazon Web Services [2], Microsoft Azure [27], and Google Cloud Platform [18]. On the other hand, Cloud Management Platforms such as OpenStack [30] and OpenNebula [29] enable system administrators to create on-premises Cloud infrastructures.

In parallel, the evolution of container-based technologies exemplified by Docker [9, 25], LXC [23] and rkt [7] introduced significant advantages with respect to Virtual Machines. There are on-premises Container Orchestration Platforms such as Swarm mode in Docker Engine [10], Nomad [19] or Kubernetes [22], and managed services provided by the leading public Cloud providers. Examples of the latter are Amazon ECS [5], Azure Container Service [26] and Google Container Engine [16]. The main drawback with these services is that they are typically oriented to advanced users, in order to deal with the capacity planning required to deploy the clusters in advance and optimize the allocation of resources to containers.

In the recent years, the term Serverless computing [6] has been coined to embrace an event-driven Functions-as-a-Service (FaaS) approach to computing with a fine-grained cost model. Pioneer services in this area, such as AWS Lambda [1], allow functions to be invoked in response to events such as uploading a file to a *bucket* in Amazon S3 (Simple Storage Service) or also in response to HTTP calls made to a predefined endpoint created with the AWS API Gateway service.

The programming model introduced by AWS Lambda can be effectively exploited for scientific applications and there are few examples in the literature using it for distributed computing such as Bulk Synchronous Processing (e.g. PyWren [21]), or fine-grained video processing (e.g. ExCamera [11]). It is important to note that current serverless platforms are typically focused on Functions-as-a-Service, where applications need to be redesigned as a set of event-triggered functions coded in a supported programming

language. However, many applications cannot be easily redesigned as a set of functions. Indeed, the interface between the user and the serverless platform should not only be based on functions, which suffer from the inherent restrictions of the programming languages chosen. Instead, containers provide users with the ability to run virtually any kind of application without having to introduce changes. Supporting applications defined via container images in a serverless platform would allow the user to: i) easily bring their own applications which may already be packaged as a Docker image, ii) use applications that depend on libraries not available in the runtime environment of the functions, and iii) use programming languages not currently supported by the serverless provider.

To this aim, this paper introduces a High Throughput Computing Programming Model that allows to create highly-parallel event-driven file-processing serverless applications. The programming model is used in combination with a middleware (i.e. SCAR [32]) to simplify and automate the application deployment process and permit the users to execute customized runtime environments in the serverless platforms, thus bypassing some limitations imposed by the Cloud providers. This demonstrates how serverless computing can be effectively employed for many applications to achieve unprecedented scalability for loosely-coupled tasks with almost no configuration provided by the user side.

The remainder of the paper is structured as follows. First, section 2 describes the related work in the area. Next, section 3 introduces the programming model. Then, section 4 describes the updates done to the middleware that provides an implementation of the programming model. Section 5 describes two case studies to assess the usefulness of the proposed programming model and the middleware. Finally, sections 6 and 7 summarize the main achievements and point to future work, respectively.

2 RELATED WORK

The serverless computing model aims to revolutionize the design and development of modern scalable applications, allowing developers to run ephemeral, event-driven code without provisioning or managing servers. This new paradigm is experimenting an industry momentum around the cloud event abstraction [13]. In fact, over the last three years, several event-driven services such as AWS Lambda [1], offered by Amazon Web Services, Google Cloud Functions [17], Microsoft Azure Functions [28], and the open-source Apache OpenWhisk [12], have arisen. These services allow the users to take advantage of the improvements offered by this new computing model. The works presented by McGrath et al. [24] and Gannon [14] performed a review of these services, discussing the recent state of the art in this field.

Indeed, the serverless technology is starting to be employed in several scenarios. For example, in Web environments reduces the infrastructure costs more than 70% achieving a similar level of performance than traditional server-based solutions [35]. There are tools in the literature like Up [4], that facilitates the deployment of vanilla HTTP servers on serverless platforms, and developments like OpenLambda [20] an open-source platform for building web services applications using the serverless computing model. Another area where serverless computing is significantly being adopted is Big Data. Case studies of data analytics over serverless platforms,

like [15], where the authors perform data processing with Spark over Apache OpenWhisk, are getting attention of researchers and developers. Some examples of recent works using serverless computing are open-source tools like Ooso [31], a Java library designed to execute MapReduce tasks based on Apache Hadoop and Spark on AWS Lambda, or enterprise solutions like Databricks Serverless [8], a serverless computing platform for complex data science and Apache Spark workloads. Moreover, projects like AWS Serverless Application Model (AWS SAM) [3] attempt to provide the means to define serverless functions for AWS Lambda.

A major requirement for writing serverless code, however, is to express the logic as functions that are instantiated to process a single event triggered by a service. The work by Baldini et al. [6] regarding the open problems of serverless computing identifies several unsolved challenges which include: i) the ability to run legacy code on serverless platforms, and ii) the lack of patterns for building serverless solutions.

In order to contribute to address these open issues, this paper describes a programming model designed specifically to create highly-parallel event-driven file-processing serverless applications for serverless architectures. This programming model, in combination with the SCAR framework, allows the user to run generic applications, even legacy ones, on serverless platforms.

3 PROGRAMMING MODEL

This section describes the proposed programming model used to create highly-parallel event-driven file-processing serverless architectures in combination with generic execution environments (i.e. containers). Containers are used to allow the users to create customized runtime environments, thus bypassing the provider limitations imposed in their execution environments. The infrastructure used to deploy and test the programming model and framework is the serverless computing platform AWS Lambda.

In addition, this programming model assumes that: i) the user wants to process a set of files that could be in a storage service or in a local machine; and ii) after the function execution, the output files will be transferred to a storage service (outside the space allocated to the lambda function). These assumptions are made because lambda functions are stateless by definition so the architecture making use of them must be designed stateless.

Figure 1 shows the proposed programming model. Notice that it allows users to select between different paths to process their files: 1) submit the file to process using an HTTP request through a previously defined and linked API Gateway; 2) upload a file to an S3 bucket that is linked with the lambda function or read the files from a non-linked S3 bucket. Both ways end up creating one event for each file that is going to be processed. Then, this event is sent to AWS Lambda and used to invoke a lambda function that processes it. All the approaches will end up storing the results in an S3 bucket, which in turn leads to the third approach presented to process files: 3) an S3 bucket, that could be connected to AWS Lambda again, and trigger the execution of more lambda functions automatically, thus effectively implementing serverless workflows. In the following subsections, the proposed approaches are described in more detail.

AWS Service	Type	Time to process 1000 images (s)	Cost (\$)	Number of machines needed to match lambda execution time	Cost of the machines needed to match lambda execution time (\$)
Lambda	3008MB	142 (2.36 min.)	6.934	-	-
EC2	c5.large	102500 (28.47 h.)	2.42	722	-
	c5.18xlarge	2820 (47 min.)	2.397	20	2.414

Table 2: Summary of the costs of the medical image case study. The cost uses data from Table 1, adopting per-minute billing.

The ability to run code in response to events and the large-scale elasticity provided by the underlying serverless platform opens new avenues for efficient High Throughput Computing tasks. This was demonstrated by the case studies where the programming model abstracted away many implementation details typically required on computing frameworks. Several challenges are also identified, such as limitations in the amount of memory allocated to each function invocation and, the most limiting one, the maximum execution time. Moreover a cost analysis was done comparing the serverless programming models presented and the usual Cloud Computing architectures. Although the cost analysis revealed that running a serverless architecture could be costlier than deploying a simple EC2 machine, the savings in configuration and execution time in combination with the pay-per-use model offered by AWS make the serverless architectures a good option to deploy applications that have to deal with a high amount of short lived tasks.

In the future, we plan to simplify the definition of data driven workflows, so the user can define complete applications by using a simple infrastructure definition file. Moreover, we have plans to add support for more cloud providers and also tackle on-premises functions-as-a-service frameworks. This would lead to the deployment of hybrid serverless applications that encompass the high scalability capabilities of the cloud providers and the less restricted environments of the on-premises deployments.

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Name Sample: *int*conf*data*

Acronym Sample: vldb or *ubi*

Class Sample: 1 or 2 or 3

Rating Sample: A++ or A+ or A or A- or B or B-

Collected Ratings Sample: A++, A+, A++ or A+, A, A

Legenda

Class	Ratings	Size	Description
Class 1	A++, A+	32 + 50 = 82 conferences	excellent, top notch conferenc
Class 2	A, A-	82 + 93 = 175 conferences	very good events
Class 3	B, B-	205 + 161 = 366 conferences	events of good quality
-	Work in Progress	2172 conferences	work in progress

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Title	Acronym	GGG Class	GGG Rating	Qualified Classes	Collected Classes
ACM SYMPOSIUM ON APPLIED COMPUTING	ACM SAC	2	A-	CORE:B, LiveSHINE:A, MA:A	A, A, B

▼ Detailed Ratings (click to expand)

CORE:										
Acronym	Title								Class	
ACM SAC	ACM Symposium on Applied Computing								B	

LiveSHINE:										
Acronym	Conference	Class	H-Index	RankH-Index	ClassH-Index	AvgCitations	RankAvgCitations	ClassAvgCitations	Publications	Citations
ACM SAC	ACM Symposium on Applied Computing	A	67	94	A	10,91	411	B-	4089	44610

Microsoft Academic:										
Acronym	Conference	Class	FieldRating	RankFieldRating	ClassFieldRating	AvgCitations	RankAvgCitations	ClassAvgCitations	Publications	Citations
ACM SAC	ACM Symposium on Applied Computing	A	117	122	A	12,54	651	B	7433	93243

5.1.2.6. On-premises Serverless Computing for Event-Driven Data Processing Applications

A. Perez, S. Risco, D. M. Naranjo, M. Caballer, and G. Molto,
 “On-Premises Serverless Computing for Event-Driven Data Processing
 Applications,” in 2019 IEEE 12th International Conference on Cloud
 Computing (CLOUD), 2019, pp. 414–421, doi:
<https://10.1109/CLOUD.2019.00073>

Base de datos de indexación	GII-GRIN-SCIE
Denominación del congreso	IEEE International Conference on Cloud Computing (CLOUD) 2019
Posición	GGs Class 2, GGS Rating A-

Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) BigCLOE (TIN2016-79951-R), liderado por el candidato, y el principal resultado del proyecto EGI Strategic and Innovation Fund, que dió lugar a la integración de la herramienta de código abierto OSCAR – <https://github.com/grycap/oscar> con la infraestructura Cloud federada Europea, creando un primer prototipo funcional (TRL6). Confiamos en que la evolución de este prototipo hacia TRL 8 permita la integración completa de este servicio dentro de EGI, al igual que hemos hecho anteriormente con los desarrollos IM y EC3. Dicha evolución se producirá en el marco del proyecto Europeo H2020 AI-SPRINT, que comienza en Enero de 2020, y que utiliza OSCAR como una de las herramientas para soportar la computación basada en funciones para la ejecución de modelos de inteligencia artificial. Se trata de uno de los principales resultados de la Tesis Doctoral de Alfonso Pérez, dirigida por el candidato y ya defendida, donde también contribuyen los doctorandos Sebastián Risco y Diana María Naranjo, dirigido y co-dirigida respectivamente por el candidato.

On-premises Serverless Computing for Event-Driven Data Processing Applications

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Abstract—The advent of open-source serverless computing frameworks has introduced the ability to bring the Functions-as-a-Service (FaaS) paradigm for applications to be executed on-premises. In particular, data-driven scientific applications can benefit from these frameworks with the ability to trigger scalable computation in response to incoming workloads of files to be processed. This paper introduces an open-source framework to achieve on-premises serverless computing for event-driven data processing applications that features: i) the automated provisioning of an elastic Kubernetes cluster that can grow and shrink, in terms of the number of nodes, on multi-Clouds; ii) the automated deployment of a FaaS framework together with a data storage back-end that triggers events upon file uploads; iii) a service that provides a REST API to orchestrate the creation of such functions and iv) a graphical user interface that provides a unified entry point to interact with the aforementioned services. Together, this provides a framework to deploy a computing platform to create highly-parallel event-driven file-processing serverless applications that execute on customized runtime environments provided by Docker containers that run on an elastic Kubernetes cluster. The usefulness of this framework is exemplified by means of the execution of a data-driven workflow for optimised object detection on video. The workflow is tested under three different workloads which process ten, a hundred and a thousand functions. The results show that the presented architecture is able to process such workloads taking advantage of its elasticity to make a sensible usage of the resources.

Index Terms—Cloud Computing; Scientific Computing; Distributed Infrastructures; Containers; Docker;

I. INTRODUCTION

Cloud computing has introduced the ability to provide a wide variety of well-known service models such as Infrastructure as a Service (IaaS), Platform as a Service (PaaS) and Software as a Service (SaaS). The increased levels of automation together with the advent of lightweight workload isolation mechanisms introduced by Linux containers paved the way for the rise of the Functions as a Service (FaaS) service model. This approach involves invoking user-defined functions, coded in certain supported programming languages in response to events that are triggered in a computing and data storage infrastructure and that are typically run on

The authors would like to thank the Spanish “Ministerio de Economía, Industria y Competitividad” for the project “BigCLOE” under grant reference TIN2016-79951-R. This development is partially funded by the EGI Strategic and Innovation Fund and by the Primeros Proyectos de Investigación (PAID-06-18), Vicerrectorado de Investigación, Innovación y Transferencia de la Universitat Politècnica de València (UPV), València, Spain.

a customized execution environment provided by a Linux container. Although sometimes used interchangeably, FaaS typically represents a subset of Serverless computing, a trend based on creating application architectures that entirely rely on Cloud services that provide automated resource provisioning on behalf of (and transparent to) the user. Thus, by not explicitly managing servers, developers can focus on the definition of the application logic instead of devoting time to infrastructure provision, configuration and scalability. The SPEC Cloud Group [1] defines three key features of serverless cloud architectures: i) granular billing: the user is only charged when the application is running; ii) minimal operational logic: the Cloud provider is responsible for resource management and autoscaling and iii) event-driven: short-lived execution of functions in response to events.

Public Cloud providers include in their portfolios services to support FaaS. As an example, Amazon Web Services (AWS) provides AWS Lambda, a service that can run thousands of parallel invocations to user-defined functions in response to multiple sources of events, such as an HTTP request, a file upload to an Amazon S3 bucket (an object-based data store) or a message sent to Amazon SQS, a service to create elastic message queues. Notwithstanding the large elasticity, several important limitations are currently exhibited by AWS Lambda. The maximum execution time is restricted to 15 minutes; the ephemeral storage space available to the invocations of a Lambda function is restricted to 512 MB and, finally, the runtime environments are pre-defined depending on the programming language used to code the Lambda functions.

Previous work from the authors introduced SCAR (Serverless Container-aware ARchitectures) [2] a framework to transparently execute containers out of Docker images in AWS Lambda, in order to run generic applications on that platform (for example image and video manipulation tools such as ImageMagick and FFmpeg or deep learning frameworks such as Theano and Darknet) and code in virtually any programming language (for example Ruby, R, Erlang and Elixir). This allowed to introduce a High Throughput Computing model [3] to create highly-parallel event-driven file-processing serverless applications that execute on customized runtime environments provided by Docker containers run on AWS Lambda. SCAR provided a convenient approach to run generic applications on AWS Lambda and was rapidly adopted by the community

processing applications. First of all, a plugin to enable horizontal scalability of a Kubernetes cluster has been created, in order to cope with incoming workloads by provisioning additional virtual machines from the underlying Cloud computing platform employed. Second, the automated deployment and orchestration of the multiple services required to support this framework is performed with the help of the EC3 and IM tools, including a FaaS framework, an event-aware data storage back-end, and support for building and storing Docker images. Third, an integrated web-based graphical user interface is provided in order to simplify the interaction with the computing platform and that interacts with the services deployed inside the Kubernetes cluster.

Users are provided with an open-source platform offered via a convenient web interface that simplifies the creation and execution of the functions. The users just need to upload their files in order to trigger the concurrent execution of the application. The application will process the uploaded file and leave the output data files in the corresponding folder for the users to retrieve them. Being able to interact with a computing platform without requiring the definition of jobs using complex domain specific languages (DSLs), and by means of a web browser represents a step forward towards simplifying application execution for data-processing applications.

Finally, due to the resource requirements of the Kubernetes infrastructure, the RAM memory and CPU resources of the working nodes could not be completely used. Further work in the infrastructure refining the requirements and the behaviour of the required pods could lead to a better usage of the cluster resources and thus to a higher throughput when processing functions. Also future work involves integrating additional sources of events for multiple scientific storage back-ends such as Onedata or dCache. In addition, we plan to integrate OSCAR with SCAR in order to achieve event-driven hybrid serverless workloads across on-premises and public Clouds.

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Class 2	A, A-	82 + 93 = 175 conferences	very good events
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-	Work in Progress	2172 conferences	work in progress

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▼ Detailed Ratings (click to expand)

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Acronym	Title		Class							
CLOUD	IEEE International Conference on Cloud Computing		B							
LiveSHINE:										
Acronym	Conference	Class	H-Index	RankH-Index	ClassH-Index	AvgCitations	RankAvgCitations	ClassAvgCitations	Publications	Citations
CLOUD	IEEE International Conference on Cloud Computing	A	62	113	A	20,8	171	A	757	15748
Microsoft Academic:										
Acronym	Conference	Class	FieldRating	RankFieldRating	ClassFieldRating	AvgCitations	RankAvgCitations	ClassAvgCitations	Publications	Citations
CLOUD	International Conference on Cloud Computing	A-	88	216	A-	9,03	883	C	3636	32828

5.1.2.7. APRICOT: Advanced Platform for Reproducible Infrastructures in the Cloud via Open Tools

V. Giménez-Alventosa, J. D. Segrelles, G. Moltó, and M. Roca-Sogorb, “APRICOT: Advanced Platform for Reproducible Infrastructures in the Cloud via Open Tools,” *Methods Inf. Med.*, vol. 59, no. S 02, pp. e33–e45, Dec. 2020, doi: <https://10.1055/s-0040-1712460>

Base de datos de indexación	Web of Science / JCR
Índice de impacto	1.574
Año	2015
Categoría	Computer Science, Theory & Methods
Posición de la revista en el área	115 de 156
Tercil	T3
Cuartil	Q3
Número de citas en JCR	0
Número de citas totales	0

Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) BigCLOE (TIN2016-79951-R), liderado por el candidato y es uno de los resultados obtenidos durante la realización de la Tesis Doctoral de Vicent Giménez, donde se crea una plataforma para facilitar el despliegue determinista de infraestructura computacional para facilitar la reproducibilidad de experimentos computacionales. También se trata de un resultado del proyecto Europeo H2020 PRIMAGE, de donde se obtiene el caso de uso. La plataforma se liberó como código abierto en GitHub, disponible en <https://github.com/grycap/apricot>.



APRICOT: Advanced Platform for Reproducible Infrastructures in the Cloud via Open Tools

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Methods Inf Med

Abstract

Background Scientific publications are meant to exchange knowledge among researchers but the inability to properly reproduce computational experiments limits the quality of scientific research. Furthermore, bibliography shows that irreproducible preclinical research exceeds 50%, which produces a huge waste of resources on nonprofitable research at Life Sciences field. As a consequence, scientific reproducibility is being fostered to promote Open Science through open databases and software tools that are typically deployed on existing computational resources. However, some computational experiments require complex virtual infrastructures, such as elastic clusters of PCs, that can be dynamically provided from multiple clouds. Obtaining these infrastructures requires not only an infrastructure provider, but also advanced knowledge in the cloud computing field.

Objectives The main aim of this paper is to improve reproducibility in life sciences to produce better and more cost-effective research. For that purpose, our intention is to simplify the infrastructure usage and deployment for researchers.

Methods This paper introduces Advanced Platform for Reproducible Infrastructures in the Cloud via Open Tools (APRICOT), an open source extension for Jupyter to deploy deterministic virtual infrastructures across multiclouds for reproducible scientific computational experiments. To exemplify its utilization and how APRICOT can improve the reproduction of experiments with complex computation requirements, two examples in the field of life sciences are provided. All requirements to reproduce both experiments are disclosed within APRICOT and, therefore, can be reproduced by the users.

Results To show the capabilities of APRICOT, we have processed a real magnetic resonance image to accurately characterize a prostate cancer using a Message Passing Interface cluster deployed automatically with APRICOT. In addition, the second example shows how APRICOT scales the deployed infrastructure, according to the workload, using a batch cluster. This example consists of a multiparametric study of a positron emission tomography image reconstruction.

Conclusion APRICOT's benefits are the integration of specific infrastructure deployment, the management and usage for Open Science, making experiments that involve specific computational infrastructures reproducible. All the experiment steps and details can be documented at the same Jupyter notebook which includes infrastructure

Keywords

- ▶ reproducible science
- ▶ life science
- ▶ cloud computing
- ▶ elasticity

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specifications, data storage, experimentation execution, results gathering, and infrastructure termination. Thus, distributing the experimentation notebook and needed data should be enough to reproduce the experiment.

Introduction

Scientific publications are intended to share knowledge to be used by other researchers on their experiments. However, most publications do not provide the necessary information to verify and reproduce its results.¹ Moreover, Freedman et al² claims that “the cumulative prevalence of irreproducible preclinical research exceeds 50%,” and Baker³ shows that more than 90% of researchers consider that a reproducibility crisis exists in scientific publications. Nonreproducible science specially affects Life Sciences research, since these results should not be reused unless they can be trusted to avoid consequences on people’s health. This results in a huge waste of resources on nonprofitable research.²

As a result, scientific reproducibility has lately become a topic of interest for researchers and institutions which defend an open and reproducible science model. This aims at solving two old problems in scientific research: nonreproducible investigation and fraud. With that purpose, the European Commission introduced Open Science to “promote a new approach to the scientific process based on cooperative work and new ways of diffusing knowledge by using digital technologies and new collaborative tools.”⁴ In fact, European institutions consider that Open Science is a necessary factor for future research programs. In 2015, the EU Commission set

three main goals for future research in the EU: Open Science, Open Innovation, and Open to the world.^{4,5} To promote these goals, the EU is promoting the European Open Science Cloud (EOSC), which “aims to create a trusted environment for hosting and processing research data to support EU science in its global leading role.”⁶ Open Science is not only a European objective, but also for institutions around the world. For example, in the United States, several institutions promote initiatives for Open Science, like the “Berkeley Initiative for Transparency in the Social Sciences,”⁷ the Public Library of Science,⁸ and the “Center for Open Science.”⁹

We focus in this contribution on the reproducibility of computational experiments, where the two basic components required are *data storage* and *computing infrastructure*. The former, data storage, provides a place to store the experiment input, intermediate, and resulting data, analysis code and software, documentation, etc. The latter, computing infrastructure, is where calculations are performed according to the software and hardware requirements. This requires access to some local or external storage to stage in the required data for experimentation.

A general computational experiment workflow is represented in **Fig. 1**, where the *input data production* can be experimentally measured or simulated data, configuration values for simulations, input data files, etc. Then, the *data*

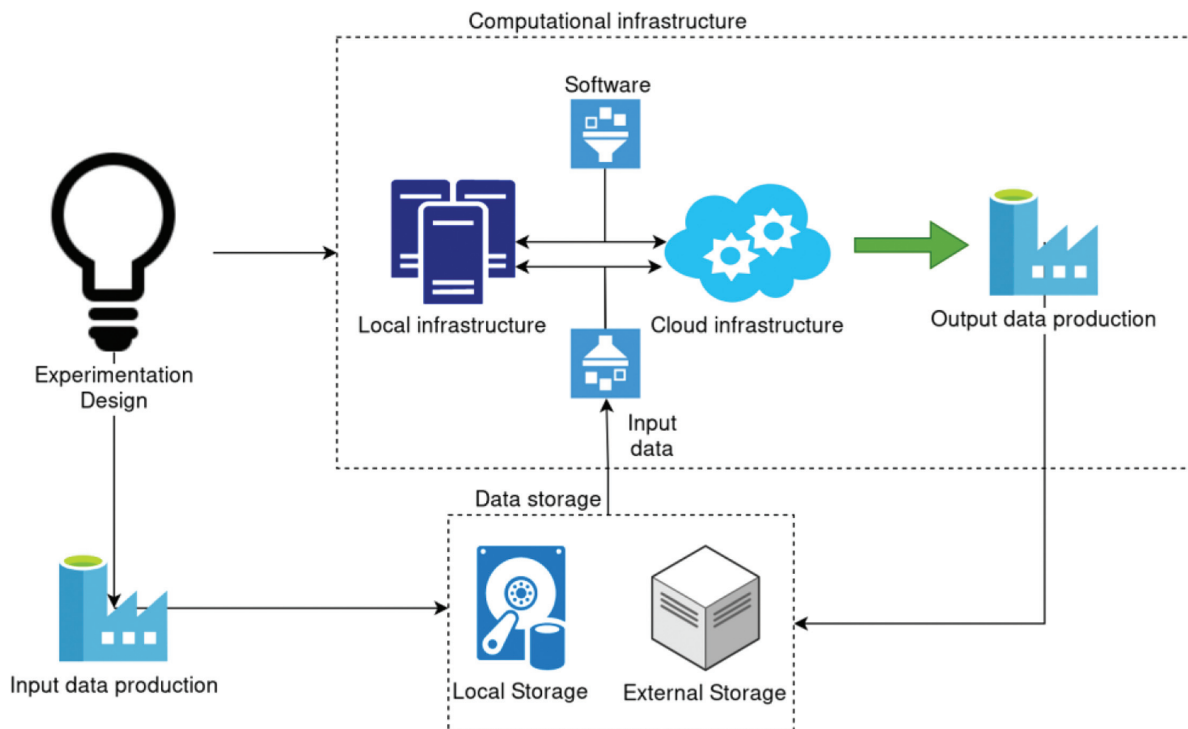


Fig. 1 Computational experimentation components.

knowledge on infrastructure deployment and configuration. Without APRICOT, a researcher would need to deploy and configure the required infrastructure or have access to an existing one with compatible specifications.

At the moment, APRICOT offers a limited amount of preconfigured infrastructure types that may not fit all experiments need, but more configurations will be added in future versions. In addition, the user needs access credentials to a cloud provider supported by APRICOT.

Notice that the whole experiments have been documented in the corresponding Jupyter notebooks including the commands to execute, the required infrastructure, the data processing, the visualization, etc. The notebooks have been distributed in the aforementioned GitHub repository.

Conclusion

This paper has introduced APRICOT, an open source extension for Jupyter that provides users with the ability to deploy complex customized virtual infrastructures across multiple cloud providers to support the requirements of computational experiments. A set of functions have been created to simplify interaction with the virtual infrastructure for data staging as well as application execution. This facilitates the reproducibility of computational experiments on clouds.

The benefits of this extension are the integration of specific infrastructure deployment, the management, and usage for Open Science and making experiments that involve specific computational infrastructures reproducible. All the experiment steps and details can be documented at the same Jupyter notebook which includes infrastructure specifications, data storage, experimentation execution, results gathering, and infrastructure termination. Thus, distributing the experimentation notebook and the needed data should be enough to reproduce the experiment.

Future works include extending APRICOT to use additional cloud providers already compatible with the IM. Also, in addition to MPI and batch clusters we plan to add more preconfigured infrastructure topologies such as Kubernetes clusters. Regarding the infrastructure usage, we will provide more *magic commands* to simplify the execution of other kind of analysis. These are special Jupyter functions that can be executed regardless of the programming language used at the notebook. Integration of additional queue systems and external storage providers will also expand the adoption of the platform by covering different use cases.

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MRI prostate study case used in this article has been retrospectively collected from a project of prostate MRI biomarkers validation.

Conflict of Interest

None declared.

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5.1.2.8. Towards Migratable Elastic Virtual Clusters on Hybrid Clouds

A. Calatrava, G. Molto, E. Romero, M. Caballer, and C. de Alfonso, “Towards Migratable Elastic Virtual Clusters on Hybrid Clouds,” in 2015 IEEE 8th International Conference on Cloud Computing, 2015, pp. 1013–1016, doi: <https://10.1109/CLOUD.2015.139>.

Base de datos de indexación	GII-GRIN-SCIE
Denominación del congreso	IEEE International Conference on Cloud Computing (CLOUD) 2015
Posición	GGs Class 2, GGS Rating A-

Comentario. Esta contribución es uno de los resultados del proyecto de Plan Nacional (RETOS I+D) CLUVIEM (TIN2013-44390-R-AR) y supone la evolución de la herramienta de código abierto EC3 (www.grycap.upv.es/ec3) para el despliegue de clusters elásticos, con el objetivo de soportar clusters migrables entre infraestructuras Cloud. El congreso IEEE Cloud está catalogado como GGS Class 2 y como GGS Rating A- dentro del índice GII-GRIN-SCIE.

Towards Migratable Elastic Virtual Clusters on Hybrid Clouds

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Abstract—This paper describes the research work in the context of the CLUVIEM project towards achieving migratable, self-managed virtual elastic clusters on hybrid Cloud infrastructures. These virtual clusters can span across on-premises and public Cloud infrastructures thus leveraging hybrid Cloud platforms. They are elastic since working nodes are automatically provisioned and relinquished to dynamically adapt the capacity of the virtual cluster (in terms of number of nodes) according to the current workload. They are self-managed since the elasticity rules are managed via the head node without requiring any external software entity for monitoring and deciding when to scale in and out. Finally, they are migratable since they consider both application migration, via application checkpointing, and infrastructure migration, by cloning infrastructures across multi-Clouds. These features introduce unprecedented flexibility for cost-effective cluster-based computing with minimal impact for cluster users. The paper summarises the current state of developments and future roads to achieve this vision.

Keywords—Cloud computing; High Performance Computing; Virtualization; Elasticity;

I. INTRODUCTION

Clusters are one of the most widely used computing facilities across the world. They can be used for High Performance Computing (HPC), where tightly-coupled tasks require intensive communication, and for High Throughput Computing (HTC), where loosely-coupled tasks are typically executed as a Bag of Tasks (BoT) or a parameter sweep application. However, physical clusters suffer from several drawbacks which include, but are not limited to, an initial large capital investment, electricity costs for operation and refrigeration and the inability to cost-effectively enlarge and decrease the number of nodes according to the workload.

With the introduction of virtualization and the advent of Cloud Computing, the idea of deploying virtual clusters on computational resources provisioned from Cloud infrastructures took shape in the form of tools such as StarCluster [1] or Elasticcluster [2]. StarCluster enables to provision a virtual cluster on top of Amazon Web Services (AWS). It also supports to automatically scale out the cluster (and scale in) considering the number of jobs queued up at the LRMS (Local Resource Management System). However, since this tool can only provision clusters

from AWS, no virtual clusters can be deployed on on-premises Cloud platforms created with Cloud Management Platforms (CMPs) such as OpenNebula or OpenStack. In addition, the scaling capabilities of the virtual cluster require a client-side monitoring application that is always running and periodically polls the cluster. Therefore, the cluster is not self-managed and requires the StarCluster application running on the client side. In contrast, Elasticcluster can be employed to create virtual clusters on several Cloud providers (Amazon EC2 and Google Compute Engine) as well as on-premises Cloud platforms (OpenStack supported). The clusters support elasticity but, unfortunately, the user decides when to scale the cluster by using the appropriate command. Therefore no automated elasticity is supported.

Other tools to deploy virtual clusters can be found in the literature, such as Wrangler [3] or the work by Niu et al. [4]. The former does not support elasticity while the latter, although it does include elasticity rules to scale the clusters, it does not consider support for *spot instances*, which is a cost-effective mechanism to provision computational resources for interruptible tasks, supported by Amazon EC2. In addition, none of the aforementioned tools support hybrid virtual clusters, where resources can span several Clouds (either on-premises or public).

In this paper we build on the state of the art and describe the goals, the road map and the milestones achieved so far in the CLUVIEM project. The project, funded by the Spanish government, aims at developing software (accessible via SaaS and CLI) to create migratable self-managed cost-effective virtual elastic clusters on hybrid Cloud infrastructures which, for the sake of brevity, will be named enhanced virtual clusters. After the introduction, the remainder of the paper is structured as follows. First, section II introduces the main architecture of the platform to be developed featuring capabilities such as automated elasticity, hybrid scenarios and migration. Next, section III addresses different scenarios in which these virtual clusters introduce significant benefits. Finally, section IV summarizes the paper and points to future work.

coordinated by the Migration Manager (MM). Since clusters are created out of a high level language called RADL (Resource Application and Description Language; see [7] for details) it is possible to replicate the infrastructure into another Cloud provider by using the multi-Cloud capabilities of the IM. This involves deploying a new infrastructure with the same characteristics in another Cloud back-end. Transitioning from a physical cluster to a virtual one requires abstracting its hardware, software and data configuration to be expressed in RADL, what we intend to provide in a semi-automatic way but it is currently under research.

Second, the migration of running applications requires the introduction of application-independent checkpointing techniques in order to be able to resume a running application on the target virtual machine instance. For that purpose we have been using BLCR (Berkeley Lab Checkpoint/Restart for LINUX), a tool that introduces checkpoint capabilities both for sequential and parallel applications based on MPI. We use checkpointing both for migration of applications and as an application survival mechanism when using spot instances in Amazon EC2. A spot instance can be terminated if its price exceeds the bid of the user. For that, we developed a Checkpoint Manager that interacts with the SLURM LRMS supporting BLCR in order to checkpoint the jobs both at periodic interval and considering the evolution of the prices of the spot instances. This way, interrupted jobs can be resumed in newly deployed instances, which may be on a different Cloud (with the same virtual hardware).

Migrating workloads, such as independent jobs that arise from Hight Throughput Computing, can be efficiently achieved by deploying hybrid virtual clusters that dynamically remove and add nodes, from different Clouds, that are activated/deactivated from the LRMS so that jobs can be balanced across the working nodes without any user intervention, as performed in [6].

III. DISCUSSION AND APPLICATION SCENARIOS

These enhanced virtual clusters can be employed for many applications in which cost-effective cluster-based computing is required. In particular, we are focusing on the following scenarios. First, the non-linear and dynamic structural analysis of buildings, where it is required to accurately simulate how a building is affected by external dynamic loads, such as an earthquake. This involves a parallel MPI-based applications. Second, the execution of Monte-Carlo simulations to describe the trajectories of particles used in radiotherapy dosimetry and PET devices. Finally, the deployment of virtual clusters as educational infrastructures for HPC-related subjects in Master's Degree.

IV. CONCLUSION

This paper has summarised the developments towards self-managed cost-effective elastic virtual clusters on hybrid Cloud infrastructures. So far, the developments of this vision

are based on the open source EC3² tool, which enables to provision virtual hybrid elastic clusters that span public Clouds (AWS and Google Compute Engine) and on-premises CMPs (OpenNebula, OpenStack and any other OCCI-compliant software), featuring checkpointing capabilities and spot instances support. Supporting OCCI enables the user to provision resources from EGI FedCloud, one of the largest scientific computing platforms. We have released an early version of this tool to the academic community together with the main underlying software components.

We expect to continue our early developments on migration of infrastructures and applications, which will introduce unprecedented flexibility for cluster-based computing.

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²EC3 - <http://www.grycap.upv.es/ec3>

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Acronym	Title		Class							
CLOUD	IEEE International Conference on Cloud Computing		B							
LiveSHINE:										
Acronym	Conference	Class	H-Index	RankH-Index	ClassH-Index	AvgCitations	RankAvgCitations	ClassAvgCitations	Publications	Citations
CLOUD	IEEE International Conference on Cloud Computing	A	62	113	A	20,8	171	A	757	15748
Microsoft Academic:										
Acronym	Conference	Class	FieldRating	RankFieldRating	ClassFieldRating	AvgCitations	RankAvgCitations	ClassAvgCitations	Publications	Citations
CLOUD	International Conference on Cloud Computing	A-	88	216	A-	9,03	883	C	3636	32828

5.1.2.9. A Serverless Gateway for Event-driven Machine Learning Inference in Multiple Clouds

D. M. Naranjo, S. Risco, G. Moltó, and I. Blanquer, “A serverless gateway for event-driven machine learning inference in multiple clouds,” *Concurr. Comput. Pract. Exp.*, Dec. 2021, doi: <https://10.1002/cpe.6728>

SPECIAL ISSUE PAPER

A serverless gateway for event-driven machine learning inference in multiple clouds

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Abstract

Serverless computing and, in particular, the functions as a service model has become a convincing paradigm for the development and implementation of highly scalable applications in the cloud. This is due to the transparent management of three key functionalities: triggering of functions due to events, automatic provisioning and scalability of resources, and fine-grained pay-per-use. This article presents a serverless web-based scientific gateway to execute the inference phase of previously trained machine learning and artificial intelligence models. The execution of the models is performed both in Amazon Web Services and in on-premises clouds with the OSCAR framework for serverless scientific computing. In both cases, the computing infrastructure grows elastically according to the demand adopting scale-to-zero approaches to minimize costs. The web interface provides an improved user experience by simplifying the use of the models. The usage of machine learning in a computing platform that can use both on-premises clouds and public clouds constitutes a step forward in the adoption of serverless computing for scientific applications.

KEYWORDS

cloud computing, function as a service, machine learning, serverless computing

1 | INTRODUCTION

The development of cloud computing has introduced a series of service models that provide various abstraction layers with different levels of control. Common service models are IaaS (Infrastructure as a Service), PaaS (Platform as a Service), SaaS (Software as a Service), and FaaS (Functions as a Service).

The FaaS model is a part of serverless computing, which also includes the BaaS (Backend as a Service) category. It is considered an evolution of cloud programming models, with a higher level of abstraction, where the cloud provider dynamically manages the provisioning of resources. Serverless computing, and particularly the FaaS model, has become a paradigm for the deployment of applications in the cloud, primarily because of the advantages it provides to developers with respect to the adoption of containers and microservices-based architectures.¹ Indeed, one of the fundamental challenges in the transition to serverless computing for a microservices-based architectures is that applications must be designed as a set of functions.

The FaaS model reduces infrastructure costs and developers' time, since they only have to focus on the functionalities of their application and not on the administration of the underlying infrastructure. In this model, applications run in stateless environments called functions that are triggered by certain events, such as the upload of a file to a storage system or an HTTP call, and are managed entirely by the cloud service provider.

The fine-grained pay-per-use model of serverless computing is one of the key elements that has led to its adoption by enterprises. This paradigm allows customers to pay only for the amount of resources used from the public cloud provider for the time they have been used. One of the most

the *batch* execution mode. The use of the models is done in a simple way from a web interface, so that users can obtain the result of the prediction without requiring previous skills in the use of AWS or machine learning and artificial intelligence models. One of the main advantages of the proposed platform is the scaling to zero that allows you to pay for services only when they are in use, in addition to automatic scaling when demand increases. The solution proposed in this research facilitates the inference of previously trained machine learning models in the public and on-premises clouds at a reduced cost.

7 | CONCLUSIONS

This article has focused on the development of a web-based scientific gateway for the inference of machine learning and artificial intelligence models on serverless platforms, using the AWS public cloud and on-premises clouds with OSCAR, by using elastic Kubernetes clusters. For deployment on AWS, SCAR is used, which runs applications packaged in Docker containers, such as functions in AWS Lambda that are triggered in response to certain events. Models whose execution characteristics exceeded AWS Lambda's limits were integrated into AWS Batch. This allowed the use of accelerated devices such as GPUs, a feature not yet available in Lambda.

The implemented development is a step forward in the adoption of the serverless model in the machine learning and artificial intelligence environment. The platform, through the web interface, facilitates the use of the models by users, without the need to define complex jobs. The level of abstraction introduced in this platform allows users with no experience in the AWS cloud and machine learning models to interact without the complexity required.

The processing times obtained for this type of applications compared to other systems are acceptable. Depending on the available resources, the user can select the deployment in the AWS cloud or in an on-premises cloud with the OSCAR framework. The inferences are obtained through serverless services, which implies cost reduction since costs are only generated when resources are used. The designed system constitutes a step forward in the simplification and adoption of machine learning models in serverless systems.

In the availability of machine learning and artificial intelligence models on serverless platforms, there are three fundamental lines of action, in which we intend to continue our research. First, additional models will be incorporated. Second, adaptation to other public cloud providers will be included. Finally, we will address including GPU support in AWS Lambda by means of remote GPU acceleration. These will allow a more thorough adoption of serverless technology in machine learning and artificial intelligence applications.

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DATA AVAILABILITY STATEMENT

The data that support the findings of this study are openly available in:

1. SCAR at <https://github.com/grycap/scar>, Reference 37.
2. Web interface at <https://github.com/grycap/scar-deepaas-ui>, Reference 39.
3. DEEPaaS API at <https://github.com/indigo-dc/DEEPaaS>, Reference 38.
4. Models at <https://marketplace.deep-hybrid-datacloud.eu/>, Reference 36.

ENDNOTE

- *MARLA - <https://github.com/grycap/marla>
- † Amazon SageMaker - <https://aws.amazon.com/sagemaker/>
- ‡ BigML - <https://bigml.com/>
- § DEEPaaS API - <https://github.com/indigo-dc/DEEPaaS>
- ¶ DEEP Hybrid-Datacloud - <https://deep-hybrid-datacloud.eu/>
- # VueJS - <https://vuejs.org/>
- || Vuetify - <https://vuetifyjs.com/>
- ** Web Interface - <https://scar-deepaas-ui.grycap.net/>
- †† SCAR - <https://github.com/grycap/scar>
- ‡‡ API Gateway - <https://aws.amazon.com/api-gateway/>
- §§ OSCAR - <https://github.com/grycap/oscar>
- ¶¶ rCUDA - <http://www.rcuda.net/>
- ## MinIO - <https://min.io/>

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TOSCA-based orchestration of complex clusters at the IaaS level

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Abstract. This paper describes the adoption and extension of the TOSCA standard by the INDIGO-DataCloud project for the definition and deployment of complex computing clusters together with the required support in both OpenStack and OpenNebula, carried out in close collaboration with industry partners such as IBM. Two examples of these clusters are described in this paper, the definition of an elastic computing cluster to support the Galaxy bioinformatics application where the nodes are dynamically added and removed from the cluster to adapt to the workload, and the definition of a scalable Apache Mesos cluster for the execution of batch jobs and support for long-running services. The coupling of TOSCA with Ansible Roles to perform automated installation has resulted in the definition of high-level, deterministic templates to provision complex computing clusters across different Cloud sites.

1. Introduction

INDIGO-DataCloud is an European Union's Horizon 2020 funded project whose ultimate goal is to provide a sustainable European software infrastructure for science, spanning multiple computer centers and existing public clouds. The participating sites form a set of heterogeneous cloud infrastructures with different Cloud Management Platforms (CMP), some running OpenNebula, some running OpenStack. INDIGO-DataCloud is introducing innovative advancements at the layer of IaaS (Infrastructure as a Service), e.g., by introducing and supporting containers in the aforementioned CMPs, at the layer of PaaS (Platform as a Service), e.g., by creating SLA-based orchestration components that support deployments on multi-Clouds and, finally, at the layer of SaaS (Software as a Service), e.g., by developing high-level REST and graphical user interfaces to facilitate the usage of computing infrastructures for different scientific communities. Moreover from the point of view of the storage INDIGO-DataCloud pushes forward and greatly simplify the management of heterogeneous storage resources in the cloud environment.

There was the need to find a common denominator for the deployment of both the required PaaS services and the end user application architecture, which typically involve customized virtual infrastructures. In this context TOSCA represents a standard approach to provide descriptions of applications architectures to be deployed on a cloud and was adopted and extended by INDIGO-DataCloud to support the requirements coming from scientific communities.



instantiation, similarly as what we can see in the previous figure 2.

We also instantiate a Compute node to host this software component with a scalable capability. For the translation to HOT this template will result in a set of SoftwareConfig/Deployment with dependencies (for example the role installation needs to happen before executing the playbook) and a Nova server. Those elements are then stored in a substack, that is referenced in a ResourceGroup to provide the scalability part. The passing of parameters is kept. On the IM side all of this happens directly through the IM, by launching new compute nodes via the IaaS API and contextualizing directly with SSH and Ansible.

5. Conclusion and Future Work

This paper has described the adoption of the TOSCA standard, for the description of application architectures to be deployed on a Cloud, in the INDIGO-DataCloud project focusing on the definition of complex computing clusters. Two examples of these complex clusters have been provided, an elastic cluster to support a bioinformatics application and the deployment of a scalable Mesos cluster for the execution of jobs and long-running services.

The extensibility features of the standard has allows to create additional non-normative types to support the specific requirements of the applications supported by the project, such as the automated elasticity required by the underlying virtual computing clusters. The usage of TOSCA templates, being a declarative language, coupled with the automated installation capabilities provided by Ansible Roles has paved the way to provide deterministic high-level declarations of complex clusters that can be deployed across multiple on-premises Clouds (OpenStack and OpenNebula) and public Clouds. By leveraging Heat, in the case of OpenStack and the Infrastructure Manager for OpenNebula and public Clouds, a wide variety of cloud provides on which to orchestrate complex virtual cluster is now possible.

Future work includes addressing other types of complex clusters, such as those required in Big Data involving distributed computing at scale and large volumes of data processing (e.g. Hadoop, Spark, etc.). Also, we plan to introduce support for hybrid deployments of these complex clusters across different Clouds in order to include multi-site orchestration for elastic computing clusters.

Acknowledgments

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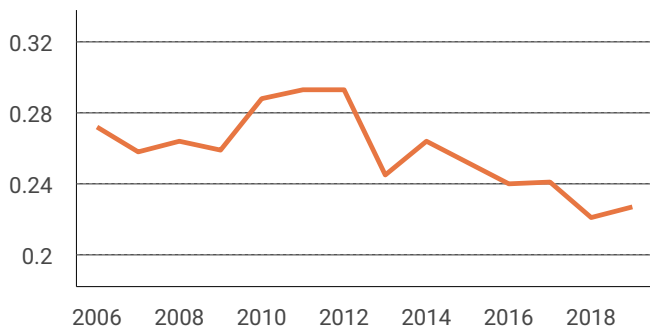


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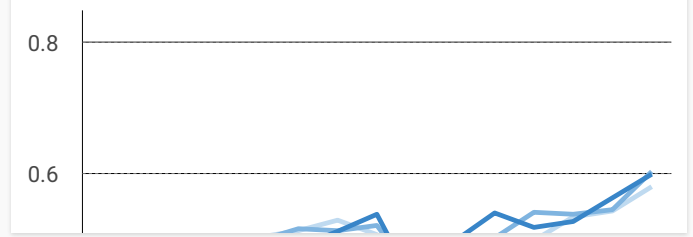
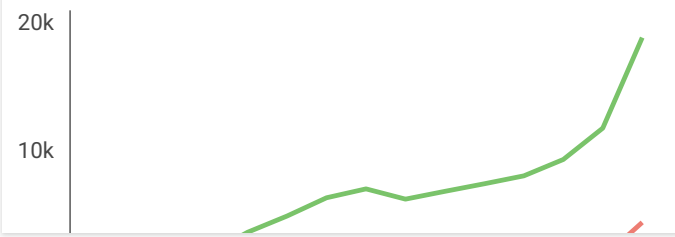
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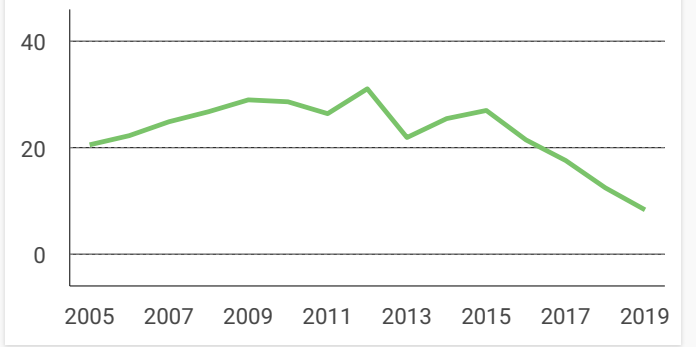
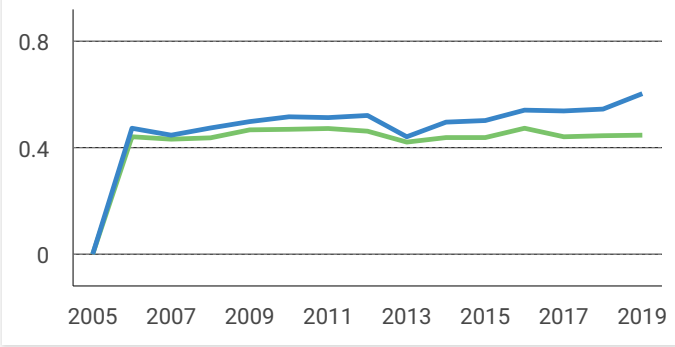
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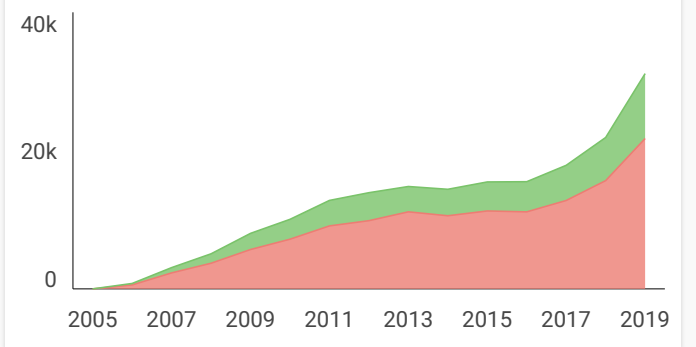
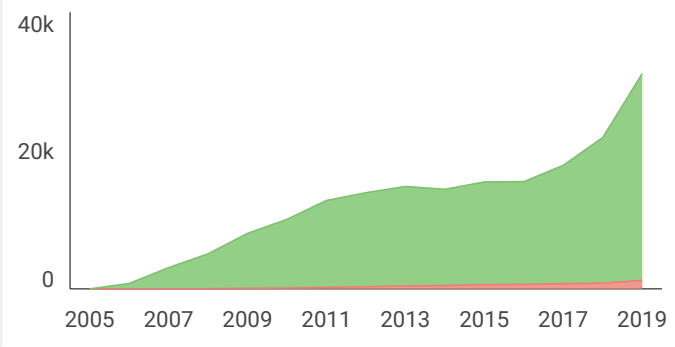
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Bratislava, 9 January, 2015

LETTER OF APPOINTMENT

as a member of the Editorial Board of the journal
Computing and Informatics

With reference to your preliminary consent we are writing to let you know that the Institute of Informatics of the Slovak Academy of Sciences, as the Editor, appoints you to be a member of the Editorial Board of the international journal **Computing and Informatics**.

In this occasion please accept my sincere congratulations. I hope our cooperation will be successful and will contribute to further increase the standard of our journal.

As a member of the Editorial Board you will receive the issues of Computing and Informatics regularly.

Sincerely,


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COMPUTING AND INFORMATICS

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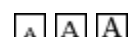
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1	COMPUT INFORM	2019	SCI	Comput. Inform.	SLOVAKIA	6	B	1335-9150

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1	COMPUT INFORM	ENGLISH	2001	EP	WY005	COMPUTING AND INFORMATICS

	Title20	CATEGORY_DESCRIPTION	CATEGORY_CODE	TOT_CITES	IMPACT_FACTOR
1	COMPUT INFORM	COMPUTER SCIENCE, ARTIFICIAL INTELLIGENCE	EP	350	0,496

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1	COMPUT INFORM	N/D	0,082	Q4	0,043

	Title20	CITED_HALF_LIFE	5YR_IMPACT_FACTOR	EIGENFACTOR	Rank by Impact Factor	QUARTILE_RANK
1	COMPUT INFORM	6,7	0,5	0,00031	N/D	134/136

5.2.1.2. Special Issue: Orchestration

Guest Editor's Introduction: Special Issue on Cloud Computing Orchestration

Miguel Caballer · Germán Moltó ·
Ignacio Blanquer

Published online: 17 January 2018
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Cloud computing has provided users with access to computing, storage and network resources with unprecedented flexibility both from public Cloud providers and on-premises Cloud infrastructures. Cloud computing features several characteristics that explain its growth and popularity in the last decade. Maybe the most salient ones are flexibility, pay-per-use, and elasticity. The usage of Cloud technologies enables the software requirements to be defined by the user rather than by the infrastructure provider. This is an important point to ease the migration of scientific applications into the cloud. However, the resources have to be properly orchestrated (i.e., provisioned, configured and delivered) for users to leverage the benefits of these elastic infrastructures within their application domains. Complex application topologies, involving multiple Virtual Machines and multiple components with diverse software and configuration dependencies strongly benefit from the advances in orchestration.

Furthermore, in the last years the mainstream adoption of Linux containers, propelled by the popularity of Docker, enabled users to maintain customized execution environments, in the shape of lightweight container images instead of bulky Virtual Machine Images. Creating distributed applications based on containers required the ability to orchestrate a fleet of Docker container at scale, thus fostering the appearance of Container Management Platforms (CMPs) such as Kubernetes, Apache Mesos or Docker Swarm.

Therefore, orchestration tools are becoming fundamental to automate the deployment and management of application architectures on multiple Clouds. Hybrid scenarios that arise from simultaneously harnessing public and on-premises Clouds are challenges that remain to be solved for the efficient orchestration of applications on multi-Clouds. Also, the deployment of fleets of containers to achieve immutable application architectures on Clouds requires orchestration techniques.

This special issue focuses on novel solutions and innovative approaches that contribute to the field of Cloud Computing orchestration. This includes contributions related to automating the deployment of applications on Clouds, contributions related to the orchestration of scientific workflows and contributions to optimize container allocation for microservices in Cloud infrastructures.

A brief summary of the papers included in this special issue is provided for your convenience. In “Orchestrating complex application architectures in

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heterogeneous clouds”, Miguel Caballer and co-authors describe the orchestration approach for heterogeneous clouds that has been implemented in the INDIGO-DataCloud project. This orchestration model leverages the OASIS TOSCA standard as the modeling language and uses virtual machines and Docker containers in an homogeneous and transparent way providing consistent application deployment for the users on both on-premises and public Clouds. The paper entitled “QoS-Aware Orchestration of Network Intensive Software Utilities within Software Defined Data Centres” by Uroš Paščinsk and co-authors presents a new architecture for geographic orchestration of network intensive software components, in order to improve QoS in time-critical components, deciding where to run such components considering several factors modeled with qualitative machine learning techniques.

The deployment of complex applications in the Cloud is addressed in the paper “Occopus: a Multi-Cloud Orchestrator to Deploy and Manage complex scientific infrastructures”, by József Kovács and co-author, which presents an open source cloud IaaS orchestrator named Occopus. The applications are described using a domain-specific language agnostic to the infrastructure and the architecture and implementation details of the software are addressed and compared to other cloud orchestrator frameworks.

The requirement for high available applications in the Cloud is covered by the paper “Orchestrating the Deployment of High Availability Services on Multi-zone and Multi-cloud Scenarios” by R. Moreno-Vozmediano and co-authors, which introduces a new approach to achieve High Availability (HA) in multi-zone clouds through a matchmaking algorithm that considers affinity and anti-affinity properties of the resource. Rules are then created and analyzed in order to obtain a heuristic for the affinity placement.

In “The Flowbster cloud-oriented workflow system to process large scientific data sets”, Peter Kacsuk and co-authors detail a new workflow system, called Flowbster, aimed to create data pipelines which efficiently process very large data sets on cloud computing environments. It uses a choreography approach where all the nodes of communicate each other, without the need of a central service. Moreover, through the use of the Occopus cloud orchestrator, it supports several cloud backends. Finally, Flowbster includes a graphical user interface that eases the composition of workflows while hiding the complexity beneath the system.

The need to orchestrate fleets of containers for microservices architectures is addressed in the paper “Genetic Algorithm for Multi-Objective Optimization of Container Allocation in Cloud Architecture”, by Carlos Guerrero and co-authors. They propose a genetic algorithm for multi-objective optimization of container allocation in cloud architecture. The authors consider the optimizations focusing on a tight use of the resources and a reduction of the network overhead and system failure rate and present a model for cloud cluster, containers, microservices, and four optimization objectives.

Due to the importance of the container platforms in “Transparent Orchestration of Task-based Parallel Applications in Containers Platforms” Daniele Lezzi and co-authors have adapted the COMPSs runtime to support different container platforms such as Mesos, Docker or Singularity.

In summary, after a thorough review procedure, we aimed to compile in this special issue valuable contributions to the state of the art of Cloud computing orchestration, in order to illustrate the current progress and pending issues regarding this topic. Finally, the guest editors would like to thank the Editor in Chief of the Journal of Grid Computing, Prof. Peter Kacsuk, for allowing us to organize this special issue and for his continuous support during the process.

5.2.2. Revisor

Germán Moltó

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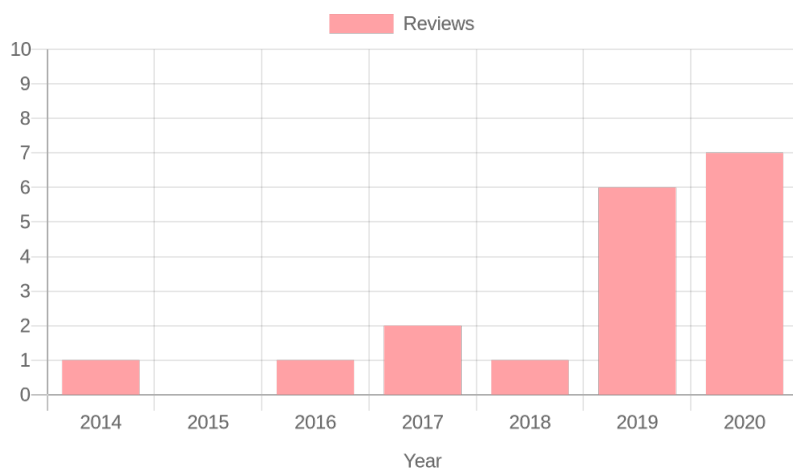
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REVIEW SUMMARY



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(5) IEEE Revista Iberoamericana de Tecnol... WOS	(3) IEEE Access WOS
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(2) Journal of Parallel and Distributed Com... WOS	(1) IEEE Transactions on Big Data WOS
(1) Concurrency and Computation: Practic... WOS	(1) Journal of Cloud Computing WOS
(1) Future Generation Computer Systems WOS	

18 REVIEWS OF 14 MANUSCRIPTS

-
2 rounds from Jul 2020 to Nov 2020 for IEEE Revista Iberoamericana de Tecnologías del Aprendizaje

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2 rounds from Jun 2020 to Aug 2020 for IEEE Software

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Reviewed: May 2020 for IEEE Access

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Reviewed: Apr 2020 for IEEE Revista Iberoamericana de Tecnologías del Aprendizaje

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2 rounds from Dec 2019 to Feb 2020 for IEEE Revista Iberoamericana de Tecnologías del Aprendizaje

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Reviewed: Nov 2019 for Journal of Systems and Software

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Reviewed: Apr 2017 for Concurrency and Computation: Practice and Experience

-

Reviewed: Jul 2016 for IEEE Transactions on Big Data

-

Reviewed: Feb 2014 for Journal of Systems and Software

5.3. Méritos Docentes

5.3.1. Participación como ponente en congresos de innovación docente

5.3.1.1. III Congreso Internacional UNIVEST

G. Moltó, A. M. Fita, J. F. Monserrat, A. Rodríguez-Burruezo, and E. M. Mestre, “La Tutoría Virtual para la Autogestión del Aprendizaje en las Enseñanzas Técnicas,” in III Congreso Internacional UNIVEST, 2011, pp. 1–13.

- Participación: Ponencia
- Título del trabajo presentado: La Tutoría Virtual para la Autogestión del Aprendizaje en las Enseñanzas Técnicas
- Entidad organizadora: Universitat de Girona
- Lugar de celebración: Girona, España
- Publicación: ISSN/ISBN: 978-84-8458-354-7
- Objetivos: III Congreso Internacional UNIVEST
- Perfil de los destinatarios: Docentes internacionales
- Fecha de inicio: 16/06/2011
- Fecha de fin: 17/06/2011



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Este Congreso ha sido organizado por el Vicerrectorado de Política Académica y el Instituto de Ciencias de la Educación Josep Pallach de la Universitat de Girona.

Para que así conste, firmo el presente certificado.

Girona, 17 de junio de 2011



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Comunicaciones



Propuestas de comunicación

Las propuestas de comunicación se tienen que enviar a la Secretaría del Congreso antes del día **27 de febrero de 2011 (plazo prorrogado)** a través de la plataforma de administración de eventos ConfTool, disponible a través de este mismo web.

Los textos serán evaluados por dos miembros del Comité Científico del Congreso. La resolución del comité se podrá consultar a través de la plataforma ConfTool a partir del **28 de marzo de 2011**.

Las aportaciones aprobadas por el Comité Científico serán publicadas en la página web del Congreso para que los asistentes puedan consultarlas con antelación, facilitando así el debate y la discusión a las Mesas de comunicaciones.

En estas sesiones los autores no presentarán individualmente sus comunicaciones, sino que participarán del análisis y el debate conjuntamente con el resto de asistentes.

Características y requisitos de las propuestas de comunicaciones

Las propuestas de comunicación tienen que presentar el resumen de un trabajo o experiencia que se ajuste a los ejes temáticos del Congreso. Su extensión será de entre 7.500 y 10.000 caracteres con espacios.

Tendrán que incluir los siguientes apartados:

- Resumen/Abstract (Extensión mínima: 500 caracteres con espacios. Extensión máxima: 700 caracteres con espacios)
- Título
- Autor/es
- Objetivos
- Desarrollo
- Conclusiones y prospectiva
- Cuestiones y/o consideraciones para el debate

Se valorarán especialmente los siguientes aspectos:

- Definición clara de los objetivos
- Coherencia del contenido
- Presencia de elementos innovadores
- Conclusiones bien definidas
- Formulación de interrogantes para el debate

Para que la propuesta de una comunicación aceptada por el Comité Científico se incorpore a la programación del Congreso hace falta que, como mínimo, uno de sus autores formalice la inscripción.

Publicación digital

La organización tiene previsto entregar a los asistentes al inicio del Congreso una publicación en formato digital con los textos completos de las conferencias y las comunicaciones aceptadas.

Las personas interesadas en que su comunicación sea incluida en esta publicación tendrá que enviar el texto completo correspondiente dentro del plazo establecido. En caso contrario sólo será publicado en el web y el trabajo formará parte de la programación del congreso pero no podrá ser incluido en la publicación digital.

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El texto completo de las comunicaciones aceptadas por el Comité se tendrán que remitir a la secretaria del Congreso antes del **26 de abril de 2011**, mediante la plataforma de administración de eventos ConfTool (como documento adjunto en formato .doc, .rtf, .odt o .zip) y será revisado por el Comité Científico del Congreso.

Características y requisitos de los textos completos

Se tendrán que seguir las pautas de presentación. Es importante leerlas antes de utilizar la plantilla recomendada.

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- Texto de la comunicación
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I perquè així consti, signo el present certificat.

Girona, 17 de juny de 2011



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GIRONA, 16-17/06/2011

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LA TUTORÍA VIRTUAL PARA LA AUTOGESTIÓN DEL APRENDIZAJE EN LAS ENSEÑANZAS TÉCNICAS

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Resumen

Este artículo propone el uso de herramientas de Aprendizaje Virtual Síncrono (AVIS) para flexibilizar las tutorías. Estas herramientas permiten mantener audio/video conferencias y compartir aplicaciones y documentos. En este trabajo se resumen las experiencias de implantación de la herramienta Poli[Reunión] (basada en Adobe Connect) para dar soporte a las tutorías virtuales en diferentes enseñanzas técnicas de la Universitat Politècnica de València durante el curso 2010/2011. Se detallan las principales ventajas y oportunidades, se discute el impacto en el profesorado y, finalmente, se analizan los resultados de las encuestas de opinión al alumnado sobre la incorporación de esta herramienta.

1. Introducción

El grado de penetración de las Tecnologías de la Información y de las Comunicaciones (TIC) en la sociedad de los últimos años ha aumentado el número de ordenadores disponibles en las familias. Además, el aumento del ancho de banda de las conexiones ha favorecido la proliferación de herramientas tecnológicas accesibles a través de Internet que pueden suponer un complemento a la práctica docente tradicional.

En este sentido, resulta interesante abordar problemáticas docentes conocidas desde las perspectivas tecnológicas actuales. Hace unos años, el principal acceso a la información de las asignaturas era a través de los servicios de reprografía, con el consiguiente impacto medioambiental, económico y de pérdida de tiempo por parte de los alumnos. Con el auge de Internet, surgieron las páginas webs de asignaturas, donde los profesores colgaban el material para hacerlo disponible a los alumnos. Al no seguir patrones de diseño comunes ni existir una ubicación centralizada, la recopilación de material de asignaturas por parte de los alumnos era bastante costosa y requería visitar diferentes webs.

Para abordar este problema, la Universitat Politècnica de València (UPV) dispone desde hace algunos años de la plataforma de docencia online PoliformaT [1], basada en Sakai [2], que permite la comunicación principalmente asíncrona entre profesores y alumnos, el intercambio de material docente y la evaluación del alumnado. Mediante el uso de estas plataformas se proporciona un acceso

- que manda automáticamente un mensaje a la cuenta de correo del profesor para avisarle de que hay una solicitud pendiente.
- **Base de Datos de Sesiones.** Cuando el profesor crea una nueva sesión puede darla de alta para que los alumnos interesados se conecten a la misma.

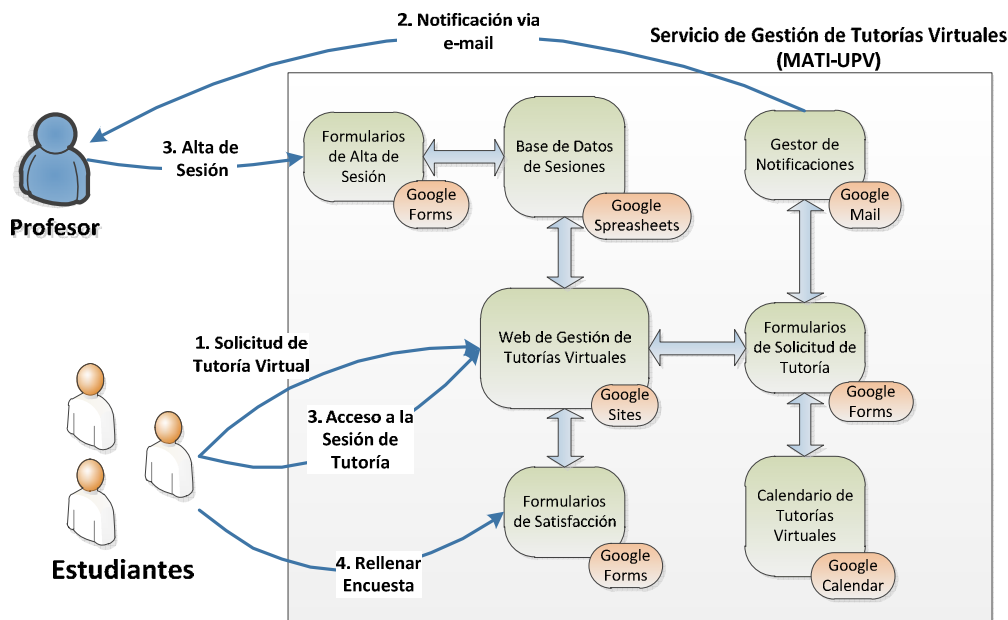


Figura 3. Arquitectura del Sistema de Gestión de Tutorías Virtuales

Un aspecto importante de esta herramienta consiste en la obtención automática de las opiniones de los alumnos, con el objetivo de evaluar el servicio de Poli[Reunión]. Por ello, se diseñó una encuesta cuyas preguntas más relevantes se muestran en la Tabla 1.

Pregunta	Escala
¿Cómo consideras la calidad del audio durante la sesión?	1-5
¿Cómo consideras la calidad del video durante la sesión?	1-5
¿Qué funcionalidad de Poli[Reunión] has empleado durante la sesión?	Opción Múltiple
¿Qué grado de utilidad presenta el servicio Poli[Reunión]?	1-10
¿Crees que su funcionalidad actual es comparable a interactuar directamente con el profesor?	Opciones
Incluye sugerencias de mejoras o problemas que hayas tenido durante la sesión	Texto libre

Tabla 1. Extracto de preguntas sobre uso de Poli[Reunión]

La recopilación automática y a través de Internet de las opiniones de los alumnos tras mantener las sesiones facilitó el procesado de los resultados y la generación de gráficas que resumen las opiniones de los alumnos. La siguiente sección muestra los resultados obtenidos.

4. Resultados Obtenidos

¿Sería interesante habilitar el acceso a las salas para un uso exclusivo de los alumnos, sin la presencia-coordinación del profesor para realizar trabajos en grupos o colaborativos?

¿Sería conveniente grabar las sesiones de tutorías con el consentimiento del alumno para poder utilizar ese material para futuras consultas?

Comunicaciones



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- Conclusiones bien definidas
- Formulación de interrogantes para el debate

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- Resumen (Extensión mínima: 500 caracteres con espacios. Extensión máxima: 700 caracteres con espacios)
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5.3.1.2. 3rd International Conference on Education and New Learning Technologies (EDULEARN)

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VIDEO EXERCISES**

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LEVERAGING DISTANCE LEARNING OF ENGINEERING SKILLS THROUGH VIDEO EXERCISES

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Abstract

This paper summarizes the initial results of an experience with the usage of video exercises in order to provide learners with supplementary online multimedia material created by the teachers. The video exercises depict the statement and the resolution process of a single problem, being solved by the teacher in a sort of digital whiteboard. These learning objects thus turn into educational pills that can be reused by the teacher in different scenarios such as distance learning, out-of-class material, office hours, etc. This experience has been performed in subjects related to computer science and telecommunications engineering during the 2010/2011 academic course. The paper describes the methodology and process from recording the problem-solving videos to their online delivery. This approach required the combination of different technologies such as a graphics tablet, sketching software, screencasting, video transcoding and closed captioning, among others. These efforts resulted in a pool of online accessible video exercises that can be employed for the students to gain the appropriate skills in order to solve other related problems. In addition, the ubiquity of Internet enables these new materials to outreach potential learners from outside the university.

Keywords: Video, Distance Learning, Engineering.

1 INTRODUCTION

The introduction of technology at the University has traditionally been focused on increasing the computer-per-person ratio in the learning centres. However, the widespread adoption of broadband connections, combined with the fact that hardware prices have plummeted during the last decade, has put technology and online access right in our fingertips. Nowadays, the massive adoption of smartphones, tablets, netbooks and other kinds of equipment by current students forces the professors to adopt new strategies more aligned with their student's digital life.

Many technical degrees require the students to solve problems by applying certain methodologies and techniques that can only be achieved by developing the appropriate skills. These skills are traditionally learned by mimicking professors during problem solving. After exercising these capabilities a certain number of times, students are usually offered with a collection of problems together with their solution. However, the procedure to achieve these solutions, in order to develop the aforementioned skills, is traditionally only carried out during the class lessons. This is a major handicap, especially for distance learners, or in courses with limited time. Those who cannot attend the classes must rely on the office hours or even on other students in order to understand how to solve a certain problem.

In order to leverage distance education, but also as a complementary material to all students, the combined use of graphics tablets and screen recorders arises as a powerful tool to document the process of exercise solving. This produces a win-win situation for teachers and students. On the one hand, teachers only devote time to the creation of the video exercise together with a clear audio explanation of the problem solving approach. On the other hand, making these videos available online enables students to access these educational objects on demand, whenever and wherever they like and on the platform (PC, mobile phone, etc.) they choose.

In the very last few years, there has been a common trend in Spanish universities to produce learning objects in the shape of multimedia material (combining audio, video, diagrams, etc.) that can be seamlessly accessed by the students. This has been the case of the *Universitat Politècnica de València* (UPV), which, for the last years, has encouraged its professors to develop the so-called *Polimedias* [1]. These are 10-minute videos that include a set of slides that are explained by the teacher, who physically appears on the video to better capture the attention of the viewer. These videos have played a fundamental role for distance learners and have also been a crucial

supplementary material for the students that want to complement their attendance to the classroom. We firmly believe that producing learning videos that can be seamlessly accessed by our students paves the way to increase the student's autonomy during their learning process. However, one of the main drawbacks of Polimedias is that they require special equipment for their production and, thus, the videos are recorded in specific installations at the university. In addition, they are recorded as a single entity (no post-editing is available) and require the teachers to arrange an appointment for recording them. Therefore, in this paper we advocate to complement these recordings by videos generated by the teacher specially focused on the resolution of engineering problems. This approach offers greater flexibility to the teacher.

In fact, the usage of video technologies to encourage learners is not a new a topic. In 1989 a study from the Vanderbilt University showed that students working actively and collaboratively with interactive video improve their learning outcomes [2]. From that moment, several research teams from a number of universities have also reported positive findings based on collaborative learning using video technologies [3]-[5]. The DIVER (Digital Interactive Video Exploration and Reflection) platform developed at Stanford was the first attempt to export video learning to the web so that other teachers can observe and comment on the materials [6]. Today, more and more videos are designed for educational purposes, which can help students to build their own knowledge. Commercially, web based video content delivery platforms have attracted an enormous popularity for information spreading, entertainment and social networking areas. This popularity is reflected in the video sharing tool YouTube where complete courses can be followed remotely. There are also several online platforms available based on video e-learning, like Khan Academy [7] or eduFire [8].

This paper summarizes the initial results of an experience in the fields of computer science and telecommunications engineering with the recording and the online delivery of problem solving videos. These efforts resulted in a set of online accessible video exercises that can be employed for the students to gain the appropriate skills in order to solve other related problems. As an additional side product, the use of a graphics tablet allows the professor to create digital diagrams that can be enriched over time and can be delivered to students through digital channels as a replacement of traditional photocopies.

After the introduction, the remainder of the paper is structured as follows. First of all, section 2 summarises the workflow involved in creating and distributing the video exercises, with a special emphasis on the tools and technologies employed. Next, section 3 describes a couple of video exercise samples in the field of computer science and telecommunications engineering. Then, section 4 discusses the impact of the experience both from the perspective of the students and the teachers. Finally, section 5 concludes the paper and proposes future research lines.

2 PROBLEM-SOLVING VIDEO EXERCISES

The learning video exercises that we propose consist of a combination of audio and video in which a white background serves as the canvas for the teacher to propose and solve a problem, just like writing on a paper. The video captures the resolution process of the problem while the teacher creates diagrams, draws equations or sketches an idea in order to clarify the explanation. The video is accompanied by an audio narration of the teacher in which the resolution process is explained. Thus, these video exercises can be considered the digital counterpart of the problem solving process using pen and paper. Adapting these old and well known concepts to the new digital era enables to produce new learning materials that are not disruptive with the procedures already known by the students.

Creating these video exercises requires several hardware and software components. The hardware equipment comprises a computer and, optionally, a digital tablet, which behaves as a mouse, and enables the user to draw just like with a normal pen. The audio input to narrate the video exercise is generated by means of a headset microphone in order to reduce the background noise. Concerning the software requirements, the following items are required. First of all, a screencasting software that allows recording the audio and actions of the computer made by the teacher. Moreover, it is needed a video editing software in charge of post-processing the video. Then, video codification software is required to export the recorded screencast into a suitable format. Finally, an online video distribution platform should be employed to enable access to the recordings through the Internet. The following section describes the underlying technologies employed to support this work.

2.1 Tools and technologies

This section summarises the tools and technologies employed. It provides an overview of some of the currently available software, including the specific tools employed in the experiences.

2.1.1 Sketching Software

Sketching is the typical scribbling of an idea on a piece of paper. It's just a quick way to get an idea down on paper, or to solve a problem on a blackboard. Figure 1 shows an example of what sketching is. Sketching software tools provides the user the capability of drawing sketch using a computer.

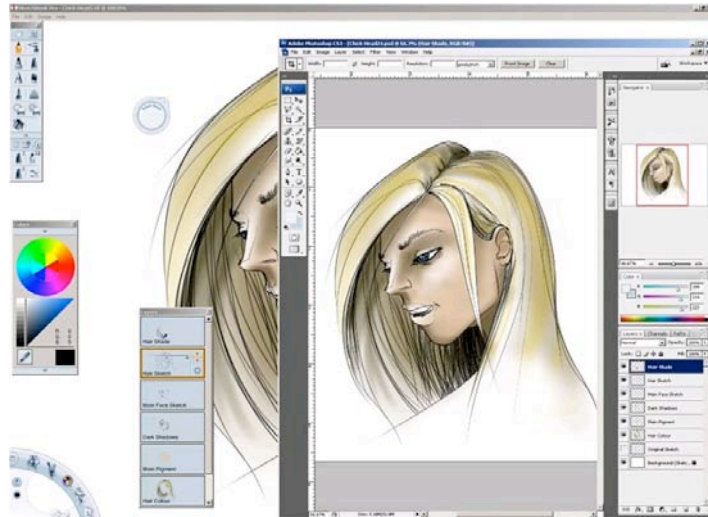


Figure 1. Example of sketch with Adobe and Autodesk tools

The first important element that should be considered for computer-aided sketching is the interface device. Of course a simple mouse could be used, but the manageability is in this case quite limited and our experience advises against this kind of devices. The preferred interface is a graphics tablet that supports both pressure and pen tilt. Pressure is used to control the variable-width brush whereas pen tilt controls the rotation and allows a more personal styling. In the market there are several graphics tablets with a number of sizes that support pressure and tilting. One of the most reputed manufacturers is Wacom and the Intuos series. It is generally a good idea to get a large tablet since this reduces the overhead of time required to manage several sheets along the explanation.

Concerning software tools, there are several alternatives of conventional software and also of online applications. From the former group, *painter sketch pad* from Corel, *SketchBook Pro* from Autodesk and *ideas* from Adobe are probably the best professional tools. All of them reproduce the look of traditional media (pens, chalk, pencils, markers etc.) and they are especially suited to work with pen and drawing tablets that let you control shading and vary stroke width by angling your pen on the tablet. From the latter group, that is, the online applications, there are several ones such as *Odosketch*, *Canvastic* or *Sketchpad*. All of them allow making good sketches, although these tools do not support pressure and pen tilt sensibility, which reduces the quality of the final product. A fairly comprehensive list of online tools can be found in [9].

2.1.2 Screencast Software

Screencasting is the process of recording the computer screen output, typically combined with an audio narration. This process is commonly employed to let others visualize the same set of actions performed with a computer together with a verbalised description of the procedure.

There are different tools currently available for this purpose. The software Camtasia [10], developed by TechSmith, combines in a single software package both screen recording and video editing software. There are versions available both for Windows and for Mac. Jing [11], also developed by TechSmith, is a very simple tool for the Mac that enables screencasting of up to 5 minutes. There is a free version that generates an Adobe Flash-based video. The *pro* version allows exporting the video to MPEG-4 format. ScreenFlow [12], developed by Telestream, is a screencast application for the Mac that includes video editing capabilities and can export the video to both MPEG-4 and Adobe Flash.

2.1.3 Online Video Hosting Services

With the advent of broadband connections, online video hosting services have bloomed. They allow users to upload their videos and make them available to the whole Internet or to a specific set of users. Authors might also try to monetize their videos according to the number of times that they have been watched. There is currently a myriad of different available services. For example, YouTube [13] is a video-sharing website whose content is uploaded both by individuals and media corporations. Blip.tv [14] is a platform for distributing independent shows that consists of different episodes. Some universities are also developing their own video sharing platforms in order to leverage distribution of educational content. This is the case of poli[Tube] [15], created by the Universitat Politècnica de València (UPV) in Spain. This platform enables users to upload videos and provide access control to their content. The videos can be public, i.e. accessible by everybody, private, i.e. the user must be a valid user of the UPV and if the video belongs to a private group, then the user must belong to that group, and, finally, non-advertised, i.e. the video is available by the users that access a specific link but it cannot be searched by other users of the platform.

2.2 Creation and Distribution

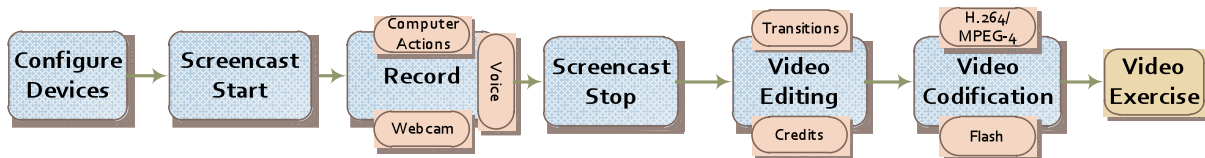


Figure 2. Workflow to generate a video exercise

Figure 2 depicts the typical workflow (from left to right) employed to create the video exercise. First of all, the devices should be properly configured. This includes adjusting the audio settings to the noise level of the room and configuring the virtual pencils in the sketching software. The usage of a set of pencils allow to create more dynamic drawings by combining different pencil widths and colours in order to stress different areas of the problem. After the setting, the screencast session can proceed.

When the screencast session starts, the teacher proceeds to carry out the exercise combining the drawings in the digital tablet and the narration through the headset. The screencast software proceeds to record all this information in the background, while the teacher focuses on the exercise resolution. If the teacher does not feel confident about a certain explanation or simply introduces a mistake during the process, the screencast session can be restarted. This trial and error iterative procedure enables the teacher to gain confidence with the video exercise generation methodology.

When the teacher finishes and the screencast stops, it is time to edit the video. Some screencasting software includes basic video editing tools that allow trimming the video and to include transitions at the beginning and the end of the video. It is also interesting to include a mark in the video to clearly identify its authorship. This can be achieved by means of a watermark introduced in the video during the post-processing stage. However, the author identification can also be created by using different layers in the sketching application. The lowest layer can include the authorship identification details. On top of that, there can be a layer dedicated to state the problem. Finally, the uppermost layer can be devoted to drawing the solution of the problem. The usage of different layers eases the work by the teacher, since a mistake during the resolution only requires erasing a single layer.

Then, the video should be codified with an appropriate codec. Examples of these codecs are H.264 (MPEG-4) or Adobe Flash. The proper choice of the codec should consider the requirements imposed by the online video hosting service to be employed. Most of these providers accept H.264 videos. If the videos are to be put online in a personal web page, then the Flash format should be enough. The final size of the video depends primarily on its length and the quality configuration of the codec. Our experience shows that we should expect a size of approximately 30 Mbytes for a 7-minute video.

It is important to point out that videos should not be longer than 5-10 minutes in order to capture and maintain the attention of the viewer. Given that the exercises must be self-contained, it is important to cut straight to the point when addressing a large problem to be solved.

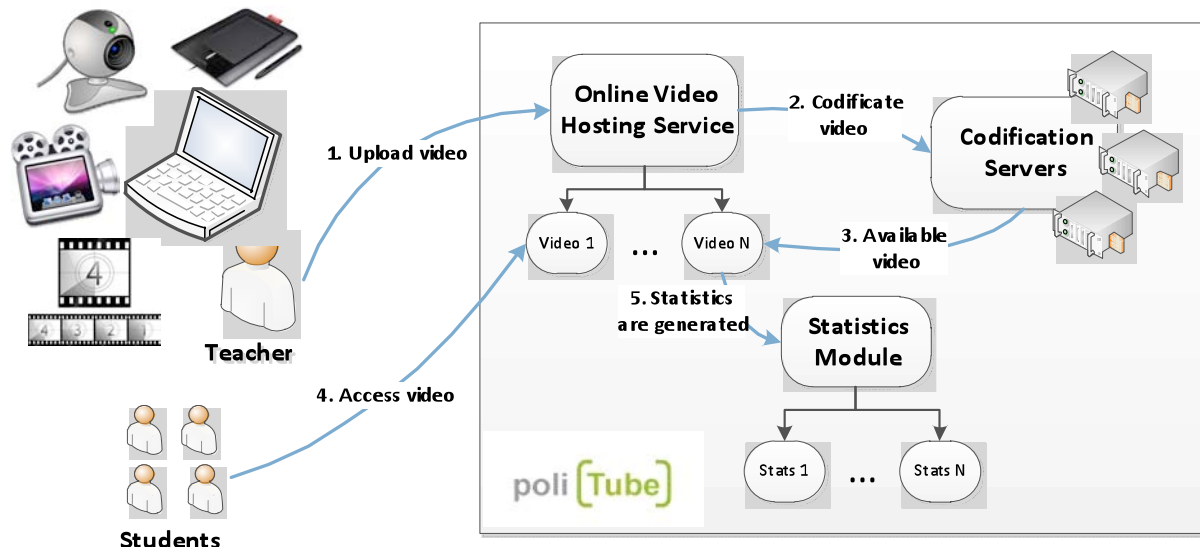


Figure 3. Workflow of video exercise distribution and student's access

Figure 3 depicts the workflow employed for video distribution and its access by the students. The teacher uploads a video to the online video hosting service (step 1). In our case, we are using the poli[Tube] service offered by the UPV. Once the video has been uploaded, the server might decide to encode the video using another codec and, therefore, this process is typically delegated to a group of codification servers (step 2). This process might take several minutes. Once the video is available (step 3), the teacher is notified so that the link to the video can now be accessed. This enables the teacher to publish the video as a new learning object. Then, the students access the video (step 4). This automatically generates access statistics in the poli[Tube] platform. These statistics typically include aggregated data about the number of times a certain video has been viewed and the country of origin of the viewer. These data are of importance for the teacher, who can gain immediate feedback about the impact of the videos.

As an additional side product, the use of the graphics tablet allows the professor to create digital diagrams that can be delivered to students through digital channels in the shape of a PDF document. This has several benefits. On the one hand, the diagrams can be progressively enriched over time by the professors since they always own the digital copy of the diagram. On the other hand, this approach serves as a simple replacement for traditional photocopies. Putting these diagrams online enables students to access this information via their laptops, notebooks and even mobile phone during the classes and as an out-of-class material.

2.2.1 Feedback and Student Assessment

In order to gather feedback from the students we have relied on the Google Apps platform to create an online questionnaire that allows the students to express the good and the bad points regarding each individual video. Using an online platform to gather the opinion of the students offers several benefits. Firstly, there is no paper wasted. Secondly, the poll can remain opened several days for the students to fill in the information. Thirdly, the results can be automatically obtained in a spread sheet from which data analysis can be performed.

This information is of paramount importance for the teachers, who can integrate this feedback into their methodology to progressively improve the quality of the videos. This would enable teachers to refine the pool of video exercises under a survival of the fittest approach, where the lowest ranked videos would be replaced by improved versions. Since this paper focuses on an early experience with these technologies, there is still not enough aggregated data to draw some statistically significant conclusions.

3 EXAMPLES OF VIDEO EXERCISES

This section summarises a couple of video exercises that illustrate the usage of the aforementioned technologies. These are examples that are being used in the degrees of computer science and telecommunications engineering at the UPV.

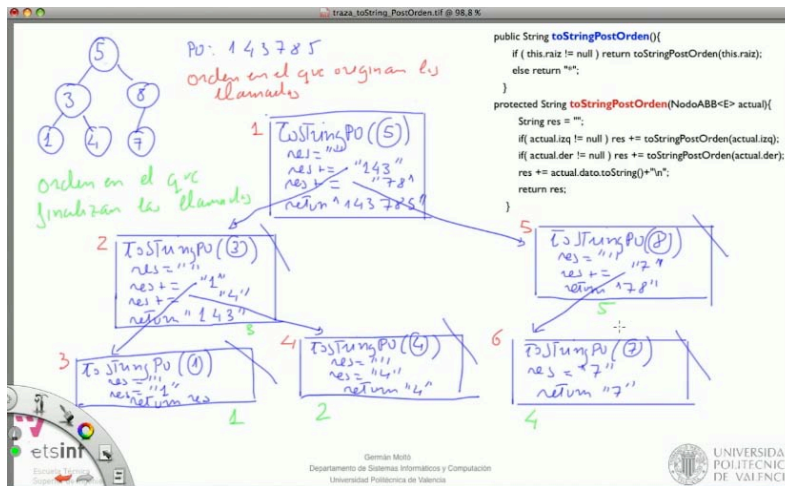


Figure 4. Example of the final result of a video exercise (traversal of a binary search tree)

Figure 4 shows a caption of the final results of a video exercise¹ employed in an undergraduate computer science subject called *Data Structure and Algorithms* to illustrate the post-order traversal of a binary search tree. This involves developing a trace of the execution of a given recursive Java method which, being multiple recursion, ends up creating a tree of activation records in the call stack of the Java Virtual Machine. This procedure is far from being a trivial task and, therefore, requires the students to pay careful attention when these concepts are explained during the class lessons. Creating these videos enables the students to have a second chance (in fact many chances) of understanding the underlying concepts in case they missed the explanation in the class. In particular, this video was created on a Mac using Autodesk SketchBook and Screenflow to create an MPEG-4 encoded video prior to uploading it to poli[Tube].

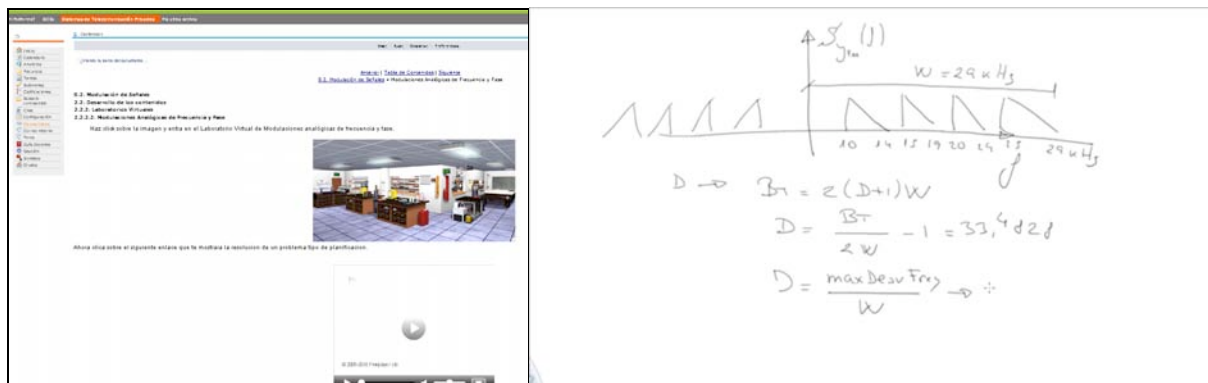


Figure 5. Integration of the video exercises in PoliformaT (left) and capture of frame (right)

As another example, Figure 5 includes another video exercise example² that further evolves this strategy, integrating the video exercise with PoliformaT, the Sakai-based Learning Management System (LMS) at the UPV. The video illustrates the solution of a planning exercise using a frequency

¹ The video is available at: <http://politube.upv.es/play.php?vid=47794> (in Spanish).

² The video is available at: <http://politube.upv.es/play.php?vid=47147> (in Spanish).

modulation system within an undergraduate course called Communications Theory in Telecommunications Engineering. This kind of exercises is hard to understand because of the mathematical complexity and the required reasoning capacity. To create this video, the following material was employed: The Intuos 4 Wacom digital tablet for the user interface, the SketchBook Pro to create the drawings and Camtasia as a screen recorder. All the recordings were shared with the students through PoliformaT whereas the poli[Tube] service was employed as the video streaming service. This allows students to watch the videos embedded in the same rich content platform provided by PoliformaT.

On clicking the video the resolution of the problem can be followed including the professor's speech and the reasoning process the solution includes. The student experience is quite similar to a master class in which the professor uses the blackboard to solve an exercise. In this sense the usage of a good graphics tablet is essential to achieve this personal styling that resembles the class sessions together with their familiarity and closeness.

In the course in which this method was used, all partial exams and proposed exercises were digitally solved and made accessible for the online review of the students.

4 DISCUSSION

This section aims at assessing the potential benefits and drawbacks of video exercises from both student's and professor's point of view.

For the students, video exercises have several advantages. For distance learners, or even for those students who missed a lesson, the time required to catch up significantly reduces, since the students can use these videos to develop the required skills. In addition, the students can seamlessly access these recordings on demand through an online video service provider. Therefore, they can repeatedly watch the resolution process of a certain problem until the problem solving skills are acquired. In addition, since they can asynchronously move through the video, they can focus on specific areas of the resolution process that might represent certain difficulties for the student. Moreover, the ubiquity of the Internet enables learners to access these materials on a 24/7 basis from virtually every possible device. Most online video platforms can be accessed from a myriad of different devices such as computers, laptops, netbooks, tablet PCs, mobile phones and the iPad. Therefore, the students no longer have a strong dependence on the schedules of their professors. Instead, since they have instant access to the learning material, they can have a better sense of responsibility of their own learning process.

In addition, digital natives, i.e. our younger students, typically find this learning approach very challenging. The early experiments conducted with students showed that access to the videos was very high and distributed along the course. Videos were watched by almost all the students, but with a higher rate by those who did not strictly comply with the class attendance. Specifically, on average, each student accessed the video exercises 2.3 times what means that the reinforcement learning was not only interesting but also required to understand the explained concepts. Concerning digital immigrants, i.e. those students not familiar with new technologies, the simplicity of the web-based platform guaranteed a reduced learning curve that resulted in a fast assimilation of the concepts.

Concerning teachers, the main advantage of the video exercises lies on the fact that they do not have to repeat the same exercise several times. Video exercises can help to solve common problems, especially for office hours where professors often have to solve the same problem for different students. Besides, the learning success is increased, as experience demonstrated, being also higher the students motivation and hence their course satisfaction.

The main drawback of the video exercises is the additional effort required to get used to the new hardware and software tools. However, after some training, the video generation proved to be as simple as solving a problem on a paper. The time needed to learn compared to the waste of time arising from solving the same problem several times, justifies without any doubt the initial time investment. In addition, the set of video exercises produced (or at least a subset) can certainly be reused for different courses, where the highly ranked videos should be considered an important material to be offered to future students. Finally, we would like to stress that the usage of online video services enables to use this material for foreign learners or even prospective students. Therefore, if the teacher decides so, the produced videos can be released to the worldwide academic community so that others can benefit from the work done.

5 CONCLUSIONS AND FUTURE WORK

This paper has described the early experiences of using video exercises that can be accessed online in which the teacher solves a certain problem using a digital tablet together with a narration of the procedure. These videos can be seamlessly accessed by the students in order to gain the appropriate skills. These techniques have been employed in the degrees of computer science and telecommunications engineering at the Universitat Politècnica de València. The advantages introduced by this approach, both for professors and students, encourages us to continue with this research line.

In the near future, we plan to continue with the development of additional videos, incorporating the feedback gained in the early experiences. It should also be important to address additional techniques such as closed captioning in order to reduce the limiting barriers for students with special requirements. Introducing subtitles in some of the videos could address some of these barriers.

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5.3.1.3. Jornadas de Innovación Educativa de la UPV 2012

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Los coautores de la comunicación son:

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Integración de las Herramientas Poli[Reunión] y Politube en la Práctica Docente en la UPV

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Resumen—Este artículo resume las experiencias de innovación educativa llevadas a cabo por el Equipo de Innovación y Calidad Educativa (EICE) Metodologías Activas y Tecnologías de la Información (MATI) durante los cursos académicos 2010/2011 y 2011/2012. En ellas se han integrado las principales herramientas y plataformas corporativas tecnológicas de apoyo a la docencia de la Universitat Politècnica de València en un contexto multidisciplinar, con el objetivo de evaluar sus beneficios. Concretamente, Poli[Reunión] se ha gastado como herramienta de Aprendizaje Virtual Síncrono para fomentar las tutorías virtuales, pero también como herramienta de innovación en la docencia presencial. Por otro lado Politube ha sido la plataforma sobre la que distribuir vídeo-ejercicios didácticos para el fomento del aprendizaje autónomo. Este artículo resume las experiencias llevadas a cabo así como los principales resultados obtenidos, con un claro énfasis en facilitar la adopción de estas herramientas por parte de otros docentes.

Palabras Claves— TIC, vídeo-ejercicios, Internet, aprendizaje online

I. INTRODUCCIÓN

El grupo MATI (Metodologías Activas y Tecnologías de la Información) se constituyó en el año 2010 en la primera convocatoria de creación de Equipos de Innovación y Calidad Educativa (EICE) auspiciados por el Instituto de Ciencias de la Educación (ICE) de la Universitat Politècnica de València (UPV). Se fundó con los siguientes objetivos: i) mejorar la calidad de la enseñanza con el uso de metodologías activas, ii) analizar la utilidad y posibilidades de mejora de las herramientas disponibles en la UPV, iii) identificar metodologías activas útiles para la docencia en diferentes campos, iv) diseñar, desarrollar y probar nuevas herramientas interactivas para los alumnos, v) evaluar el impacto en la mejora del aprendizaje de los alumnos derivado del uso de herramientas tecnológicas aplicadas a la pedagogía universitaria y, vi) favorecer una mayor visibilidad de la innovación docente, desarrollando estrategias de difusión de logros y resultados.

El grupo tiene un carácter altamente multidisciplinar, ya que en él participan profesores de seis departamentos de la UPV (Biotecnología, Comunicaciones, Informática de Sistemas y Computadores, Sistemas Informáticos y Computación, Física

Aplicada y, por último, Lingüística Aplicada), que imparten docencia en cuatro escuelas diferentes (EPSG, ETSIAMN, ETSIAYMN, ETSINF).

Las líneas de actividad del equipo se han enmarcado en el contexto de los Proyectos de Innovación y Mejora Educativa (PIME) que, en los dos últimos cursos académicos, han proporcionado el soporte económico para la realización de las actividades y la difusión de los resultados de las innovaciones educativas.

Durante el curso 2010-2011 se llevó a cabo el proyecto “Aprendizaje Virtual Síncrono Mediante Entornos Colaborativos en un Contexto Multidisciplinar (A001/10)”. En él se analizaron las posibilidades de la herramienta Poli[Reunión], que permite la creación de salas virtuales de interacción audiovisual entre profesores y alumnos, en la docencia tanto presencial como a distancia. El proyecto involucró la evaluación de la herramienta desde el punto de vista técnico y también desde el punto de vista del trabajo colaborativo y síncrono en el aula.

Durante el curso 2011-2012, el equipo ha trabajado en el proyecto “Utilización de Vídeos Didácticos para la Mejora de los Procesos de Aprendizaje Autónomo Basados en la Resolución de Ejercicios (A04/11)”. Éste tiene como objetivo mejorar los procesos de aprendizaje autónomo a través de la elaboración de vídeos didácticos de resolución de ejercicios utilizando herramientas de tinta digital. El proyecto persigue la creación de vídeo-ejercicios por parte de los miembros del MATI para que los correspondientes alumnos dispongan de material complementario multimedia de ayuda al aprendizaje.

En ambos proyectos, subyace un objetivo adicional consistente en la elaboración de guías de buenas prácticas que fomenten la adopción de estas plataformas corporativas por parte de los profesores de la UPV. El objetivo, por tanto, es que el MATI se posicione como un equipo de referencia y pionero para la evaluación de plataformas tecnológicas de apoyo a la docencia en la UPV.

El objetivo de este artículo consiste en resumir las experiencias de innovación educativa llevadas a cabo en los dos últimos cursos académicos, destacando los principales resultados, con el fin de que otros docentes de la UPV puedan considerar el uso de las tecnologías aquí mencionadas para integrarlas en su práctica docente.

exige una correcta preparación pedagógica para la adecuada presentación de los contenidos en ese medio.

La principal ventaja para el profesor consiste en la disposición de un material de apoyo dinámico y fácilmente accesible complementario a la docencia presencial. En contraste a la tutoría tradicional, este sistema permite evitar la repetición de explicación a múltiples alumnos de los mismos contenidos en situaciones distintas.

C. *Discusión General*

El uso de herramientas tecnológicas de apoyo a la docencia como es el caso de Poli[Reunión] permite mejorar el proceso de formación de los estudiantes por tratarse de una herramienta accesible, inmediata, que favorece las tutorías y el debate entre alumnos y profesor. En los últimos años, facilitar como único material de estudio una relación bibliográfica ha quedado obsoleto. En muchos casos los alumnos están desbordados con la cantidad de información y les cuesta filtrarla, por ello solicitan instrucciones más concretas sobre cómo abordar el estudio de una asignatura, piden materiales más escuetos, claros, atractivos y si es posible que se encuentren en Internet.

Tradicionalmente los alumnos se han quejado sobre el gran número de horas que pasan en la universidad. Actualmente los nuevos planes de estudios contemplan los créditos presenciales y no presenciales que un alumno ha de cursar para superar una asignatura. Todos los materiales y herramientas propuestos en este trabajo facilitan que el alumno desarrolle las actividades no presenciales desde su propia casa, sin prescindir de la guía del profesor en todo momento.

Las experiencias realizadas y las evidencias obtenidas a través de encuestas realizadas a los alumnos muestran también que el alumnado expresa el interés por este tipo de herramientas docentes. Sin embargo, también se pone en evidencia que su utilización ha de ser complementaria al resto de actividades docentes y no remplazarlas.

El uso de las tecnologías al servicio de la docencia tiene muchas ventajas, tanto la herramienta Poli[Reunión] como los vídeo-ejercicios difundidos a través de Politube son complementos perfectos a las clases presenciales. Sin duda, consideramos acertada la apuesta de la UPV por estas plataformas tecnológicas que deben ser convenientemente difundidas entre los profesores para facilitar su adopción y conseguir que su uso en la práctica docente diaria sea tarea habitual.

IV. CONCLUSIONES

Las plataformas digitales, como PoliformaT en la UPV, han permitido la divulgación de un amplio espectro de materiales docentes distintos a los tradicionales apuntes. Sin embargo, las TICs proporcionan un horizonte de innovación docente todavía más interesante. Las herramientas evaluadas por el equipo MATI, Poli[Reunión] y vídeo-ejercicios apoyan el autoaprendizaje, la educación a distancia y, en algunas ocasiones, el trabajo colaborativo. Además, han demostrado

ser útiles en distintos contextos dentro de la educación superior universitaria. En los estudios realizados por el grupo se ha evaluado su posible implantación de manera habitual así como la aceptación por parte del alumnado. Sin embargo, faltaría evaluar si realmente estas técnicas suponen una verdadera ventaja para el aprendizaje en comparación con las técnicas habituales. Si consideramos como ventaja la accesibilidad, por supuesto que estas herramientas confieren un beneficio. Por lo tanto sólo faltaría estudiar el impacto real de estas herramientas en el aprendizaje útil de los alumnos. Este tipo de estudios sólo se pueden hacer a largo plazo y cuando las herramientas estén perfectamente implantadas, pues en caso contrario los resultados de la comparación entre aprendizaje convencional *versus* aprendizaje con TICs no serían adecuados.

Por último cabe destacar que el grado de aceptación de estas herramientas por parte del alumnado invita a continuar con estas líneas de trabajo e incorporar nuevas herramientas para futuras innovaciones docentes.

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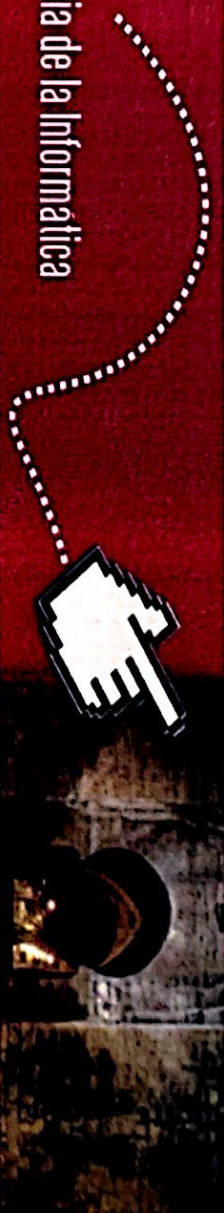
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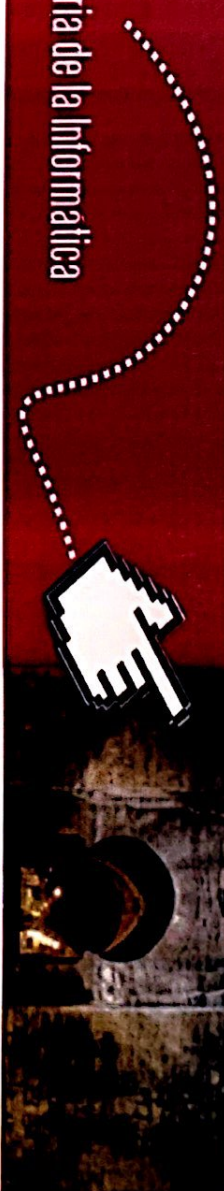
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Portada

Presentación

Comités

Índice de contenidos

Sección "*Didáctica en los estudios de Ingeniería Informática*"

- Enseñanza de la mutación en pruebas de software
- Diez años innovando en la enseñanza de los fundamentos de la programación: resultados y conclusiones
- Evaluando los métodos del EEES en la asignatura IPOI en la Escuela Superior de Informática de la UCLM: la experiencia en el Curso de Adaptación al Grado
- Método para el aprendizaje de entornos y lenguajes de programación basado en prototipado ágil
- Herramienta de apoyo a la docencia de algoritmos de selección de Instancias
- Experiencias y lecciones aprendidas de la implantación de una metodología de aprendizaje basada en proyectos para una asignatura de Ingeniería del Software I
- Aprendizaje basado en intereses: Una experiencia en la asignatura de Procesadores de Lenguajes

Sección "*Calidad y evaluación de la docencia*"

- Un análisis bibliométrico de las JENUI
- Análisis multifactorial de la aplicación de metodologías activas de la calidad docente
- Experiencias en el desarrollo del Plan de Coordinación Docente del Grado en Ingeniería Informática
- El plagio de prácticas de programación: análisis de diez años de experiencia

Sección "*Evaluación del aprendizaje*"

- Evaluación formativa usando exámenes no presenciales
- Formación de equipos de trabajo basada en factores de la personalidad de los integrantes: un estudio empírico
- Concurso de proyectos en la asignatura "Percepción Visual" del máster en sistemas inteligentes
- Evaluación por Compañeros de Exposiciones Orales
- Evaluación y seguimiento de trabajos en equipo de desarrollo de software a través de la calidad del código fuente
- Una nueva aproximación a la evaluación de laboratorio en programación de sistemas
- Evaluación de competencias en Ingeniería de Software mediante competición
- Métricas para la medición de las Competencias Generales y Específicas para el Grado en Ingeniería Informática

Sección "*Desarrollo de competencias transversales y profesionales*"

- Documentos Representativos y Destrezas de Redacción: simplificando la enseñanza de la comunicación escrita
- Diseño de trabajos basado en aprendizaje por experiencias. Una experiencia concreta
- Incluyendo un puzle en una asignatura de redes de ordenadores
- Reflexiones sobre el desarrollo de competencias y habilidades en alumnos de primer curso
- Desarrollo integral de las competencias genéricas mediante mapas competenciales
- Fomento del auto-aprendizaje y la adquisición de competencias transversales a través de video-tutoriales
- Preguntas para guiar el Trabajo de Fin de Grado
- Dos años y 31.000 líneas de código después: BabeliumProject, una experiencia práctica en el desarrollo de PFCs

Sección "*Aplicación de las TIC al proceso de enseñanza-aprendizaje*"

- Experiencia de organización del Primer Concurso Español de Programación Paralela
- Creaciones de contenidos audiovisuales producidos por los estudiantes como nuevo instrumento en el proceso de la enseñanza y aprendizaje: Metodología y resultados
- Experiencias TIC aplicadas a la gestión de Proyectos Fin de Carrera en el ámbito de la Web
- VGrid: Una Infraestructura Grid Virtual con fines Educativos
- Enseñando y aprendiendo online: experiencia práctica en el Grado en Ingeniería Informática
- Producción y Uso de Vídeo-Ejercicios Didácticos en Asignaturas de Programación
- VNUML vs GNS3 en el desarrollo de laboratorios de redes virtuales
- Proceso de enseñanza-aprendizaje de los fundamentos de programación mediante metodología ABP aplicando las herramientas ofrecidas por una plataforma de enseñanza virtual en cada fase del proceso
- La plataforma AGORA. Una propuesta para la gestión e intercambio de Objetos de

Aprendizaje

- Enfoque de diseño de herramientas informáticas educativas para metodologías activas de aprendizaje

Sección "*Optimización del tiempo y el trabajo del profesor*"

- Estrategias de aprendizaje activo basado en trabajos de curso
- Un proyecto docente basado en una auténtica evaluación continua utilizando una herramienta software
- Herramientas de Instrucción Masiva: pistas para implantar evaluación continua en grandes grupos

Sección "*Mejoras pedagógicas en las asignaturas*"

- Programación de prototipos físicos como herramienta formativa en Informática
- Enseñando Fundamentos de Computadores con máquinas algorítmicas de interpretación de programas
- La Reingeniería como tópico en la Docencia de la Ingeniería del Software: una Experiencia Práctica

Sección "*Recursos docentes y demos*"

- Plataforma interdisciplinar de soporte para prácticas
- Extensión del Collections Framework de Java con una orientación docente
- Herramienta de soporte a la evaluación del aprendizaje y gestión docente
- LSccheduling: herramienta interdisciplinar de soporte docente para la asignatura de Sistemas Operativos

Sección "*Pósters*"

- Aprendizaje basado en problemas y en comparación de soluciones en un contexto semipresencial
- Análisis de la relación nota-posición en el aula de los alumnos en escuelas de ingeniería
- Diseño de un experimento para el estudio de los factores que influyen en la motivación de los alumnos al realizar actividades de autoevaluación
- Acercando Universidad y Empresa con la Asignatura "La Carrera de Informática Tras la Universidad"
- Experiencia docente con el Bolígrafo Digital en el aula
- Metodología de evaluación continua en la asignatura de Fundamentos de Programación: un cambio de evaluación enfocado al desarrollo de competencias
- El video como instrumento de aprendizaje y evaluación
- Estado del arte de la implantación y uso de plataformas Wiki en Universidades Europeas
- Aprendizaje de sistemas operativos mediante simulaciones interactivas
- Pruebas de software en la enseñanza universitaria de la informática: un título propio
- El método "Software Factory": acciones para realizar prácticas más realistas, usando

herramientas web de trabajo colaborativo, y trabajo a distancia



Producción y Uso de Vídeo-Ejercicios Didácticos en Asignaturas de Programación

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Resumen

Este artículo describe los resultados de la producción e incorporación de vídeo-ejercicios didácticos en las asignaturas Introducción a la Informática y a la Programación (IIP), Programación (PRG) y Estructuras de Datos y Algoritmos (EDA) en el Grado en Informática de la Universitat Politècnica de València (UPV). Estos vídeos describen el proceso de resolución de un ejercicio bien con ayuda de una tableta digitalizadora o bien mediante un entorno de programación. Se difunden los vídeos usando la plataforma de distribución de contenidos online Politube. Para obtener retroalimentación, se disponen de encuestas de satisfacción para que los alumnos valoren y sugieran mejoras en los vídeo-ejercicios.

Summary

This paper describes the main results of creating and integrating video-exercises in the subjects Introduction to Computer Science and Programming (IIP), Programming (PRG) and Data Structures and Algorithms (EDA) in the Degree of Computer Science at the Universitat Politècnica de València (UPV). These videos describe the resolution process of an exercise with the help of a digital tablet or by means of an Integrated Development Environment. The videos are broadcasted using the Politube online content distribution platform. To obtain feedback, online satisfaction surveys are provided to students so that they can rank the videos and suggest improvements.

Palabras clave

vídeo, ejercicios, programación, Internet

1. Introducción

La mayor parte de los alumnos que ingresan en el Grado en Informática de la Universitat Politècnica de València (UPV), tal y como sucede en otros estudios universitarios, son nativos digitales. Son personas que han conocido la tecnología desde que nacieron y están acostumbrados a ella. Se sienten más cómodos ante un material audiovisual que ante un libro de texto. Por ello, es necesario tratar de acercar algunos contenidos curriculares de las asignaturas al alumno, empleando canales de acceso al conocimiento que les resulten más agradables. Obviamente, esto no debe implicar de ninguna manera sacrificar los resultados de aprendizaje que se pretenden alcanzar con una asignatura, ni la contribución al perfil profesional.

En muchos ámbitos de la ingeniería, y particularmente en el caso de la Informática, los estudiantes deben resolver una serie de problemas mediante la aplicación de metodologías y/o técnicas que generalmente se adquieren tras haber comprendido cómo las aplica el profesor. Para desarrollar estas habilidades, el profesor propone una serie de ejercicios que los alumnos deben resolver aplicando un procedimiento análogo al empleado por el profesor. La resolución de ejercicios a menudo se convierte en un procedimiento mecánico que perfectamente puede ser automatizado.

En los últimos años, la UPV ha fomentado la producción de objetos de aprendizaje, llamados Polimedia [10], compuestos por material multimedia, que incluyen diagramas, audio, vídeo, etc. Los Polimedia son vídeos de menos de 10 minutos donde aparece el profesor explicando un tema concreto con apoyo de material suplementario, como es el caso de unas transparencias. La presencia del profesor en el vídeo, que puede aparecer de cuerpo completo o tras un atril, ayuda a que el alumno mantenga la aten-

5. Trabajo Relacionado

El uso de vídeos didácticos en el ámbito académico es un asunto con una dilatada trayectoria. Por ejemplo, Khan Academy [7] es una colección de más de 2600 vídeos educativos (del orden de unos 10 minutos) de matemáticas, biología, química y física. Se utiliza una aproximación basada en lienzo digital donde el maestro explica conceptos relacionados con las áreas mencionadas previamente. Sin embargo, hay vídeos que hacen referencias a otros vídeos, por lo que no están descontextualizados completamente. Academic Earth [8] y videolectures.net [9] incluyen vídeos de clases grabadas procedentes de cursos en línea de numerosas universidades del mundo. Por lo tanto, no son vídeo-ejercicios en sí, sino más bien clases magistrales completas.

Quizá el trabajo más relacionado es el de Fonseca [3], que plantea el uso de vídeos didácticos para enseñar ciencias computacionales, aplicado a asignaturas como la Programación de Sistemas Multimedia o un Taller de Programación Orientado a Objetos. En [2] es posible encontrar una colección de vídeo tutoriales de programación Java, donde el autor combina el uso de transparencias para explicar conceptos y programación in situ para ejemplificarlos.

6. Conclusión y Trabajos Futuros

Este artículo ha descrito la experiencia de producción e integración de vídeo-ejercicios didácticos en asignaturas de programación en el Grado en Informática de la UPV. Este tipo de objetos de aprendizaje suponen un excelente material de apoyo para el alumnado, que ve complementado su abanico de material de la asignatura con vídeo-ejercicios disponibles en Internet a cualquier hora.

Los resultados iniciales invitan a continuar con la producción de material. Este es un proceso de mejora continua dedicado a obtener los mejores vídeo-ejercicios para favorecer el aprendizaje del alumno. En este sentido, la obtención de la opinión de los alumnos es crítica para orientar la producción de materiales en aquellos ámbitos de la materia que los alumnos tengan mayores dificultades.

Como trabajos futuros se plantea la incorporación de nuevas herramientas, aparte del lienzo digital y el IDE, como es el caso de las aplicaciones para demostrar el uso de estructuras de datos. Tam-

bién se pretende experimentar con el subtítulo de los vídeo-ejercicios, para poder facilitar el acceso al contenido a alumnos con diversidad funcional.

Agradecimientos

El autor desea agradecer a la Escuela Técnica Superior de Ingeniería Informática de la UPV el soporte económico para la difusión de este trabajo. Este trabajo ha sido financiado en parte por el Vicerrectorado de Estudios y Convergencia Europea de la UPV mediante los proyectos PIME/2011/A04 y PIME B20/11, en el contexto del EICE "Metodologías Activas y Tecnologías de la Información".

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5.3.1.5. Jornadas de Innovación Educativa y Docencia en Red (IN-RED 2014)

G. Moltó, “Gestión Eficiente de Cursos Online: La Experiencia de @CursoCloudAWS en la UPV,” in Jornadas de Innovación Educativa y Docencia en Red (IN-RED 2014), 2014, pp. 166–180.

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Gestión Eficiente de Cursos Online: La Experiencia de @CursoCloudAWS en la UPV*

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Abstract

El creciente interés por la formación online es incuestionable hoy en día, con MOOCs siendo cursados por miles de alumnos. Sin embargo, para que la formación online se popularice es necesario que los profesores perciban que el esfuerzo necesario para preparar y gestionar un curso online es asumible. Este artículo propone una arquitectura basada en herramientas y servicios en la nube para simplificar la gestión de un curso online, desde el uso de laboratorios remotos automáticamente configurados hasta automatizar la comunicación con los estudiantes y recopilar retroalimentación sobre el curso. Esta aproximación ha sido aplicada en la producción, distribución y gestión del Curso Online de Cloud Computing con Amazon Web Services (@CursoCloudAWS¹). El artículo describe la metodología, herramientas y resultados de la experiencia para destacar que es posible crear cursos online ofreciendo laboratorios remotos, con una mínima carga de gestión para el instructor, al tiempo que se proporciona una experiencia de aprendizaje de alta calidad a una audiencia a escala mundial.

Keywords: Cloud Computing, MOOC, Technology-enhanced Learning, Remote Laboratories, Online Learning

Resumen

*Este artículo es una versión traducida, revisada y ampliada del artículo "On Using the Cloud to Support Online Courses" enviado al congreso internacional 2014 Frontiers in Education Conference (FIE 2014), destinada a difundir la experiencia en la UPV.

¹La abreviatura @CursoCloudAWS se refiere a la cuenta de Twitter del curso, disponible en <http://www.twitter.com/CursoCloudAWS>

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Gestión de Infraestructuras Virtuales Docentes en Asignaturas con Requisitos Computacionales⁸

Germán Moltó¹, Damián Segrelles¹, Miguel Caballer¹ y Ignacio Blanquer²

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Abstract

This paper summarizes the experiences carried out in different subjects of the Master's Degree in Parallel and Distributed Computing of the Universitat Politècnica de València related to the management of virtualized computational infrastructures in the Cloud to perform lab activities. The diversity of computing infrastructures required to train the students in the different technologies, demanded the usage of automated infrastructure deployment tools using Cloud Computing platforms and techniques. These enabled to create clusters of PCs, Grid infrastructure testbeds and remote labs in a virtualized fashion on on-premise Cloud platforms and Amazon Web Services (AWS). For that, the Infrastructure Manager (IM) tool was employed, developed by the authors and released to the academic community. The results indicate a greater ease of usage for professors, a wide variety of platforms for students and a better usage of computational resources for the educational institution.

Keywords: Cloud Computing, Virtual Infrastructures, Remote Labs, Technology Enhanced Learning

Resumen

Este artículo resume las experiencias llevadas a cabo en asignaturas del Máster Universitario en Computación Paralela y Distribuida (MUCPD)

⁸Este artículo es una versión extendida y revisada del artículo "Gestión de Recursos Computacionales en el Cloud para Actividades Educativas" aceptado en las XX Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2014), destinada a difundir la experiencia en la UPV. Los autores desean agradecer al Vicerrectorado de Estudios, Calidad y Acreditación la financiación recibida en el marco del proyecto PIME/2013/A/016/A.

G. Moltó, D. Segrelles, M. Caballer e I. Blanquer

el uso de la herramienta dentro del LMS utilizado para la gestión de las asignaturas ya que, en realidad, las infraestructuras virtuales deberían ser consideradas parte del material de la asignatura.

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amb DNI número 52656437, ha realitzat i superat les proves d'avaluació que estableix la jornada "**JORNADES D'INNOVACIÓ I DOCÈNCIA EN XARXA**", realitzada del dia 15/07/14 al dia 16/07/14 de 10 hores presencials, corresponents a 0,4 crèdits ECTS. Perquè conste i als efectes oportuns, expedix aquest certificat.

Jornades organitzades conjuntament pel Vicerectorat de les Tecnologies de la Informació i de les Comunicacions i Vicerectorat d'Estudis, Qualitat i Acreditació

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GERMÁN MOLTÓ MARTÍNEZ

con DNI número 52656437, ha realizado y superado las pruebas de evaluación establecidas en la jornada "**JORNADAS DE INNOVACIÓN Y DOCENCIA EN RED**", celebrada del 15/07/14 al 16/07/14 de 10 horas presenciales, correspondientes a 0,4 créditos ECTS. Y para que conste a los efectos oportunos, se expide el presente certificado.

Jornadas organizadas conjuntamente por el Vicerrectorado de las Tecnologías de la Información y de las Comunicaciones y Vicerrectorado de Estudios, Calidad y Acreditación.



I(e) Ciencias Instituto de
de la Educación

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- Conferència convidada: D. Ángel Fidalgo Blanco: "La visibilitat de la pràctica de la innovació educativa"
- Cafè i Posters
- Comunicacions moderades per D. Jesús Alba Fernández

Dimecres 16 de Juliol

- Comunicacions moderades per D. José Enrique Simó Tingues
- Cafè i Posters
- Conferència convidada: D. Faraó Llorens Llarg: "Digital Rethinking. Com les tecnologies de la informació ajudaran a transformar la docència universitària"
- Lliurament dels premis Docència en Xarxa i clausura de les Jornades a càrrec del Vicerector D. Vicente Botti Navarro

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- Conferencia invitada: D. Ángel Fidalgo Blanco: "La visibilidad de la práctica de la innovación educativa"
- Café y Posters
- Comunicaciones moderadas por D. Jesús Alba Fernández

Miércoles 16 de Julio

- Comunicaciones moderadas por D. José Enrique Simó Ten
- Café y Posters
- Conferencia invitada: D. Faraón Llorens Largo: "Digital Rethinking. Cómo las tecnologías de la información ayudarán a transformar la docencia universitaria"
- Entrega de los premios Docencia en Red y clausura de las Jornadas a cargo del Vicerector D. Vicente Botti Navarro

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Docencia en Red de la Universitat
Politécnica de València**

Editores

Vicente Botti Navarro
Miguel Ángel Fernández Prada
José Simó Ten
Fernando Fargueta Cerdá

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José Simó Ten (editor)
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Jornades In-Red 2014
Universitat Politècnica de València

Experiencias Tecnológicas de Soporte al Blended Learning en un Contexto Multidisciplinar

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Abstract

Blended Learning has been leveraged in the last years due to the widespread usage of ICTs and the increase of distant activities in the new degrees. This paper describes several experiences of introducing Blended Learning in subjects from different fields (Computer Science, Telecommunications, and Biotechnology). The common aspect is the usage of computer tools that enable to perform activities that range from performing practical activities in remote labs provisioned from Cloud environments to the live recording of lessons and its broadcast. This paper summarises the experiences carried out, introducing the required technologies, tools and devices. It is also described the impact for both the students and the involved professors. The goal of this paper is to describe the experiences in a way that encourages other professors from related fields to integrate these techniques and activities in their teaching methodologies.

Keywords: blended learning, video-lectures, distant learning, virtualised environments,

Resumen

El Blended Learning (o aprendizaje semipresencial) está siendo impulsado en los últimos años por el auge de las TIC y el aumento de las actividades no presenciales en los nuevos títulos de Grado. En este artículo se describen experiencias de introducción del Blended Learning en asignaturas de diferentes ámbitos (Informática, Telecomunicaciones y Biotecnología). El tronco común es el uso de herramientas y tecnologías informáticas de uso cotidiano que posibilitan y facilitan la realización de actividades que

dominio por parte del profesor es determinante para que los alumnos puedan percibir sus ventajas en la formación semi-presencial.

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durante las jornadas celebradas en Oviedo,
los días 9, 10 y 11 de julio de 2014.



Miguel Riesco Albizu
Coordinador del Comité Organizador

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XX Jornadas sobre la
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Germán Moltó Martínez

ha asistido a las jornadas celebradas en Oviedo, los días 9, 10 y 11 de julio de 2014.



Miguel Riesco Albizu
Coordinador del Comité Organizador

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Presentación

En 2014 se ha celebrado la XX edición de las *Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI)*. Gestadas en 1994 durante la celebración de las *II Jornadas sobre innovación docente en las enseñanzas técnicas universitarias*, vivieron su primera edición en 1995. Desde entonces, se han celebrado ininterrumpidamente a lo largo y ancho de toda la geografía española.

Las JENUI pretenden promover el contacto, el intercambio y la discusión de conocimientos y experiencias entre profesorado universitario de informática para debatir sobre los programas docentes y los métodos pedagógicos empleados, así como materializar un foro en el que poder presentar enfoques innovadores orientados a mejorar el aprendizaje de la informática en nuestras universidades.

Las JENUI está promovidas por la *Asociación de Enseñantes Universitarios de la Informática (AENUI)*, cuyo objetivo fundamental es el de promover actividades que incentiven y permitan difundir la investigación y la innovación que se desarrolla en nuestro país en materia de enseñanza universitaria de la informática.

En el año 2014 las Jornadas se celebran en la *Escuela de Ingeniería Informática* de la Universidad de Oviedo. En esta XX edición, las áreas de interés incluidas en la llamada a la participación han sido las siguientes:

- Aplicación de las TIC al proceso de enseñanza-aprendizaje.
- Calidad y evaluación de la docencia.
- Compromiso social y medioambiental.
- Desarrollo de competencias transversales y profesionales.
- Didáctica en los estudios de ingeniería informática.
- Evaluación del aprendizaje.
- Máster en profesorado de secundaria.
- Mejoras pedagógicas en las asignaturas.
- Optimización del tiempo y el trabajo del profesor.
- Organización curricular y planes de estudios.
- Promoción de los estudios de Ingeniería Informática.
- Trabajos fin de carrera, prácticum, proyectos y participación de alumnos en la investigación.

Se ha invitado a presentar trabajos que versen sobre experiencias docentes, recursos informáticos de apoyo a la docencia, investigaciones en educación y reflexiones sobre la docencia universitaria de la informática. Los formatos para la presentación en las JENUI han sido los habituales: ponencia con presentación oral, demostración de recurso docente y póster. En todos los casos se han solicitado trabajos de un máximo de 8 páginas.

En total, se han recibido 77 trabajos: 66 ponencias, 6 recursos docentes y 5 pósteres. Estos trabajos han sido evaluados por un cuerpo de revisores formado por 122 profesores de 36 universidades, y se ha efectuado una media de 4 revisiones por trabajo. Se han aceptado 49 ponencias, 5 recursos docentes y 5 pósteres, lo que supone una tasa de aceptación global del 77

Este volumen recoge los artículos correspondientes a los 59 trabajos aceptados, organizados en las siguientes temáticas:

- Aplicación de las TIC al proceso de enseñanza-aprendizaje.
- Aprendizaje basado en problemas.
- Calidad y evaluación de la docencia
- Demostración de Recurso Docente
- Desarrollo de competencias transversales y profesionales.
- Didáctica en los estudios de ingeniería informática.
- Evaluación del aprendizaje.
- Mejoras pedagógicas en las asignaturas.

- Póster.

Además, hay una sección en la que se han reunido los seis trabajos seleccionados por el Comité Directivo como candidatos a obtener el premio a mejor ponencia.

En el programa de las JENUI se han distribuido los trabajos en quince sesiones de presentaciones orales de ponencias, más una sesión específica para presentar pósteres y recursos docentes, todas ellas organizadas en base a las temáticas anteriores. Por primera vez, todas estas sesiones han sido retransmitidas en directo a través de Internet, permitiendo ser seguidas desde todo el mundo e incluso interactuar con los ponentes enviando preguntas en tiempo real o posteriormente a través de foros creados al efecto.

De las quince sesiones de ponencias, hay catorce que se celebran de forma paralela en siete franjas horarias y una sesión plenaria donde se presentan los seis trabajos seleccionados como candidatos a obtener el premio a la mejor ponencia de las JENUI 2014. Estos seis trabajos han sido seleccionados entre los mejor valorados por el cuerpo de revisores. La selección del mejor trabajo se realizará durante la asamblea de AENUI, que se celebra el penúltimo día de las Jornadas. Podrán votar todos los miembros de AENUI inscritos en JENUI 2014. Los seis trabajos seleccionados como candidatos a mejor ponencia se publicarán en ReVisión¹, la revista electrónica de AENUI de Investigación en Docencia Universitaria de la Informática. Además, se seleccionarán algunas ponencias adicionales que aparecerán en un número especial de la revista. Se anima desde aquí a los autores de todos los artículos aceptados (incluyendo pósteres y recursos docentes) a que envíen una versión más completa a la revista ReVisión.

La mejor ponencia también será publicada en TICAI² (TIC Aplicadas para el aprendizaje de la Ingeniería), una iniciativa del CTAE (Comité Técnico, de Acreditación y Evaluación) del Capítulo Español de la Sociedad de Educación del IEEE, que pretende reunir en un libro anual las mejores aportaciones realizadas en los congresos de ámbito iberoamericano en la temática propia de la Sociedad de Educación del IEEE.

Finalmente, se seleccionarán también dos trabajos que serán publicados en la revista Novática³. La selección de estos trabajos recaerá sobre el comité editorial de la revista.

Comité Directivo JENUI 2014
Comité Organizador JENUI 2014

¹ReVisión: <http://www.aenui.net/ReVision/>

²TICAI: <http://romulo.det.uvigo.es/ticai/>

³Novática: <http://www.ati.es/novatica/>

Índice

Comité del programa	I
Presentación	v
Candidatos a Best Papers	1
La espiral de proyectos como eje conductor de asignaturas de Gestión de Proyectos Informáticos	3
<i>José Miguel Blanco, Arturo Jaime, Miren Bermejo e Imanol Usandizaga</i>	
Reflexiones sobre el uso de transparencias en clase	11
<i>David López</i>	
Creencias que merecen una reflexión	19
<i>David López y Joe Miró Julià</i>	
La Informática como materia fundamental en un sistema educativo del siglo XXI	27
<i>Miguel Riesco, Marián D. Fondón, Darío Álvarez, Benjamín López, Agustín Cernuda y Aquilino Juan</i>	
Evidencias para acreditar una titulación de grado	33
<i>Fermín Sánchez</i>	
Evaluación individual de resultados producidos por grupos: diferentes estrategias y lecciones aprendidas	41
<i>Pablo Sanchez</i>	
Aplicación de las TIC al proceso de enseñanza-aprendizaje	49
Una Herramienta para la Estimación del Esfuerzo del Estudiante de Grado en Ingeniería Informática	51
<i>Aurelio Bermudez, Ismael García-Varea, María T. López, José L. Martínez, Francisco Montero, Francisco Parreño, Jose M Puerta y Tomás Rojo</i>	
Pautas de actuación para optimizar el uso de las redes sociales en la docencia universitaria	59
<i>Ángeles Calduch Losa, Jose-Luis Poza-Luján, Dolores Teruel, Ana Albors Sorolla, Marga Cabrera y Miguel Rebollo</i>	
Experiencia de uso de una herramienta de modelado colaborativo síncrono multi-dominio en el Grado en Ingeniería Informática	67
<i>Jesús Gallardo y Ana Isabel Molina</i>	
Big Blue Button, una alternativa de código abierto para la comunicación interactiva en actividades educativas	75
<i>Francisco Grimaldo, Ariadna Fuertes, Máximo Cobos, Miguel Arevalillo, Carlos Pérez, Paloma Moreno y Ricardo Ferrís</i>	
Uso de analítica para dar soporte a la toma de decisiones docentes	83
<i>Isabel Guitart Hormigo y Jordi Conesa i Caralt</i>	
Estrategia MOOC en la Universidad de Alicante para la Educación Digital del Futuro. UAledf	91
<i>Francisco Maciá Pérez, José Vicente Berná Martínez, Iren Lorenzo Fonseca, María José Rodríguez Jaume, Andrés Fuster Guilló y Carmen Rosa Mañas Viejo</i>	
Gestión de recursos computacionales en el Cloud para actividades educativas	99
<i>Germán Moltó, J. Damian Segrelles y Miguel Caballer</i>	
Evaluación de prácticas de programación mediante rúbricas en Moodle	107
<i>Juan Manuel Vaca, J. Enrique Agudo y Héctor Sánchez</i>	

Diseño de contenidos online para la materia de Tecnología de Redes: una experiencia práctica	115
<i>M^a Teresa Villalba de Benito y M^a Cruz Gaya López</i>	
Aprendizaje basado en proyectos	123
Experiencia de aplicación de ABP al Grado de Ingeniería Informática	125
<i>María José García García, Juan José Escribano Otero y M^a Cruz Gaya López</i>	
Aprendizaje Basado en Proyectos usando metodologías ágiles para una asignatura básica de Ingeniería del Software	133
<i>Alfredo Goñi, Jesús Ibáñez, Jon Iturrioz y José Ángel Vadillo</i>	
MiniTREC: un modelo de aprendizaje basado en proyectos para la asignatura de Recuperación de Información.	141
<i>Javier Lacasta y Javier Nogueras-Iso</i>	
Calidad y evaluación de la docencia	149
Abandono de primer año en la Ingeniería Informática	151
<i>Alfonsa García, Ana Lías, Ángeles Mahillo y Rosa M^a Pinero</i>	
Evaluación de una innovación docente a través de un diseño estadístico cuasi-experimental: aplicación al aprendizaje de la recursividad	159
<i>Carmen Lacave, Ana Isabel Molina y Ester Del Castillo</i>	
Aseguramiento y Mejora de la Calidad de la Opción Bilingüe del Grado y el Máster Semipresencial en Ingeniería Informática	167
<i>David G. Rosado, José Antonio Cruz-Lemus, Isabel De Sivatte y Eduardo Fernández-Medina</i>	
Demostración de Recurso Docente	175
Portal de Recursos Docentes con Perspectiva de Género para la Docencia Universitaria	177
<i>José Vicente Berná Martínez, María José Rodríguez Jaume y Francisco Maciá Pérez</i>	
Interlearning: sistema interactivo de aprendizaje	185
<i>Óscar Cánovas Reverte y Félix Jesús García-Clemente</i>	
Desde CoOs hasta .NetFramework: Comunicación hardware/software mediante VCP	193
<i>Juan Pedro Domínguez-Morales, Alberto Vázquez-Baeza, Elena Cerezuela-Escudero, Manuel Domínguez-Morales, Ángel Jiménez-Fernández y Anton Civit-Balcells</i>	
Pooi, un intérprete del modelo de objetos basado en prototipos	201
<i>Baltasar García Perez-Schofield y Francisco Ortín Soler</i>	
La Administración Electrónica aplicada a la gestión de los Trabajos Fin de Grado en Ingeniería Informática	207
<i>Sergio Sama Villanueva, Secundino González, Benjamín López, Aquilino Juan y Miguel Riesco Albizu</i>	
C-Sim, un simulador de manejo de memoria de C/C++	213
<i>Baltasar García Perez-Schofield y Francisco Ortín Soler</i>	
Desarrollo de competencias transversales y profesionales	219
Realización de debates para evaluar la competencia transversal de comunicación oral: de la teoría a la práctica	221
<i>Juan Carlos Amengual y Antonio Castellanos</i>	
Declaración AENUI-CODDII por la inclusión de asignaturas específicas de ciencia y tecnología informática en los estudios básicos de la enseñanza secundaria y bachillerato	229
<i>Xavi Canaleta, Fermín Sánchez, Inés Jacob, Ángel Velázquez y Merche Marques</i>	
Uso de JUnit para evaluación en laboratorio de Estructuras de Datos	237
<i>Agustín Cernuda Del Río, Miguel García Rodríguez, Néstor García Fernández y Martín González Rodríguez</i>	
El trabajo en equipo en acción	245
<i>Montse Garcia-Famoso, María Ferré, Aïda Valls y Carlos García-Barroso</i>	
De la teoría a la práctica: cinco años después de la integración de la competencia genérica de sostenibilidad en el Grado en Ingeniería Informática	253

<i>Jordi García, Fermín Sánchez, David López, Eva Vidal, Jose Cabré, Helena García y Marc Alier</i>	
Transformando la Junior Empresa de una Facultad de Informática en una pre-incubadora de startups como núcleo de un modelo de experiencia docente para el desarrollo de competencias en emprendimiento digital	261
<i>Mikel Niño, Gorka Maiztegi, Alberto Calvo y José Miguel Blanco</i>	
Internet de las cosas para mejorar la capacidad de análisis, síntesis y evaluación	269
<i>Teresa Olivares, José Miguel Villalón y M. Carmen Ruiz</i>	
La responsabilidad individual en el aprendizaje cooperativo: experiencia y reflexiones	277
<i>V. Javier Traver</i>	
ABPgame+: siete asignaturas, un proyecto	285
<i>Carlos J. Villagrà Arnedo, Francisco J. Gallego Durán, Rafael Molina Carmona y Faraón Llorens Largo</i>	
Didáctica en los estudios de ingeniería informática	293
¿Qué podemos hacer para solventar las carencias en matemáticas de los alumnos de nuevo ingreso ?	295
<i>Bernardino del Campo, Mere Macià y Guillermo Manjabacas</i>	
¿Contribuye el Uso de Juegos Serios a Mejorar el Aprendizaje en el Área de la Informática?	303
<i>Lilia García-Mundo, Juan Vargas-Enríquez, Marcela Genero y Mario Piattini</i>	
Tarjetas didácticas digitales en cursos introductorios de programación: experiencia piloto y aplicación cliente servidor para seguimiento del aprendizaje	311
<i>José Otero, Rosario Suárez, Luciano Sánchez e Inés Couso</i>	
Evaluación del aprendizaje	319
Relación entre el método de evaluación del trabajo y el nivel de aprendizaje de los estudiantes	321
<i>José I. Aliaga Estellés y Gregorio Quintana Ortí</i>	
Reevaluación selectiva dentro del período lectivo	329
<i>José R. Herrero, David López, Mercé Mora y Fermín Sánchez</i>	
Influencia del sistema de evaluación continua en el rendimiento de los alumnos	337
<i>María R. Sierra e Irene Díaz</i>	
Mejoras pedagógicas en las asignaturas	345
Valoraciones cruzadas entre estudiantes de diferentes universidades como estrategia de tracción de la motivación	347
<i>José Miguel Blanco, Arturo Jaime, César Domínguez y Ana Sánchez</i>	
Aplicación de un proceso de mejora continua en una asignatura de Desarrollo de Software Dirigido por Modelos	355
<i>Pedro J. Clemente y Alberto Gómez</i>	
Controles de trabajo en grupo para mejorar la interdependencia positiva	363
<i>Raúl Cuadrado, Marc Pérez-Batlle y Miguel Valero</i>	
Aprendizaje de la programación guiado por los errores de compilación	371
<i>Carlos Fernández-Medina, Juan Ramón Perez-Perez, M^a del Puerto Paule-Ruiz y Víctor Alvarez-García</i>	
Rompiendo las barreras de la asignatura: herramientas útiles para el aprendizaje de competencias transversales	379
<i>M^a Jesús Marco-Galindo y Josep M^a Marco-Simó</i>	
Aplicación de Técnicas de Coaching a la enseñanza de liderazgo y gestión de equipos en ingeniería informática: una experiencia práctica	387
<i>Esperanza Marcos, Juan Manuel Vara Mesa, Verónica A. Bollati y Marcos López-Sanz</i>	
Aprendizaje colaborativo basado en tecnologías multimedia	395
<i>Ricardo Olanda, Rafael Sebastian y Jose Ignacio Panach</i>	
Entrando en pista. Despegando hacia la ruta de la innovación docente.	403
<i>Antoni Pérez-Poch</i>	
El Museo de Informática como dinamizador de la asignatura de Estructura de Computadores	411
<i>Ana Pont, Xavier Molero, Milagros Martínez y Antonio Robles</i>	

Uso de las plataformas LEGO y Arduino en la enseñanza de la programación	419
<i>Miguel Ángel Rubio, Carolina Mañoso, Rocío Romero Zaliz y Ángel P. de Madrid</i>	
Actividades para fomentar las competencias transversales relacionadas con el razonamiento científico-técnico	427
<i>Josep Solé-Pareta, Jordi Domingo-Pascual y Germán Santos-Boada</i>	
Una experiencia de enseñanza inversa en un curso de matemáticas en Ingeniería Informática	435
<i>Agustín Valverde Ramos</i>	
Póster	443
Método no formal para la evaluación de la docencia aplicada al Grado de Ingeniería Informática	445
<i>Xavi Canaleta, David Vernet, Joan Navarro, Xavi Solé y Pau López Vicente</i>	
Aprendizaje Basado en Proyecto: Implementación de Interfaces Gráficas para microcontroladores ARM	453
<i>Elena Cerezuela-Escudero, Rafael Paz-Vicente, Juan Pedro Domínguez-Morales, Manuel Jesús Domínguez-Morales, Ángel Jiménez-Fernández y Gabriel Jiménez-Moreno</i>	
Aprendizaje progresivo basado en proyectos en el ámbito de la Ingeniería Biomédica: diseño, construcción y programación de un ECG basado en un microcontrolador de bajo coste.	459
<i>Juan Pedro Domínguez-Morales, Manuel Domínguez-Morales, Elena Cerezuela-Escudero, Manuel Rivas-Pérez, Ángel Jiménez-Fernández, Rafael Paz-Vicente y Gabriel Jiménez-Moreno</i>	
Motivación, desmotivación, sobremotivación, y daños colaterales	467
<i>Joan Navarro, Xavi Canaleta, David Vernet, Xavi Solé, Virginia Jiménez y Núria Costa</i>	
Estudio del impacto del reconocimiento de créditos a estudiantes de Ingeniería Informática procedentes de Ciclos Formativos de Grado Superior	475
<i>Miguel Riesco Albizu</i>	
Índice de autores	479

Gestión de recursos computacionales en el Cloud para actividades educativas

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Resumen

En este artículo se describe el uso de la plataforma ODISEA en cuatro asignaturas del Máster Universitario en Computación Paralela y Distribuida (MUCPD) de la Universitat Politècnica de València (UPV). Esta plataforma permite desplegar recursos computacionales sobre proveedores Cloud específicamente configurados para soportar actividades educativas. El instructor declara las necesidades hardware, software y de configuración del entorno de prácticas, que puede ser desplegado automáticamente tanto en un Cloud privado existente en la organización educativa o sobre un Cloud público. Esto permite una flexibilidad sin precedentes en la gestión de recursos de cómputo para actividades educativas. Se resumen las capacidades de ODISEA y el uso en las diferentes asignaturas.

Abstract

This paper describes the usage of the ODISEA platform in four subjects of the Master's Degree in Parallel and Distributed Computing (MUCPD) at the Universitat Politècnica de València (UPV). This platform deploys computational resources on Cloud providers specifically configured to support educational activities. The instructor declares the hardware, software and configuration requirements of the lab resources, which can be automatically deployed both on an on-premise Cloud within the educational center or on a public Cloud. This introduces unprecedented flexibility in the management of computational resources for educational activities. The paper summarizes ODISEA's features and focuses on the usage experience in the subjects.

Palabras clave

Cloud computing, virtualización, laboratorios remotos

1. Introducción

La adquisición de las competencias definidas en numerosas asignaturas en el campo de la informática requiere la realización de prácticas de laboratorio con las herramientas tecnológicas apropiadas, poniendo de manifiesto la importancia de las TIC (Tecnologías de la Información y la Comunicación) en la educación superior [9, 5]. Esto es especialmente necesario en el campo de la Computación Paralela y Distribuida, donde el alumno debe acceder a diferentes infraestructuras de cómputo con sus herramientas y entornos de programación que le permitan desarrollar las actividades necesarias durante las sesiones prácticas.

En este entorno, la diversidad de infraestructuras de cómputo con las que deben interactuar los alumnos (clusters de PCs, infraestructuras Grid, despliegues Cloud, etc.) hace que la gestión de recursos de cómputo sea complicada por múltiples razones: i) es necesario un elevado número de recursos computacionales, en función del número de alumnos; ii) la instalación, configuración y mantenimiento de los despliegues es un procedimiento técnicamente complejo y es conveniente realizarlo para cada curso; iii) en caso de fallo de parte de la infraestructura es imprescindible desplegar una alternativa en el menor tiempo posible.

La solución tradicional para ofrecer al alumno este abanico de infraestructuras pasa por asignar recursos físicos a cada una de ellas. Sin embargo, esto conlleva un desperdicio de recursos, puesto que esas infraestructuras tan solo se utilizan, principalmente, para la realización de las sesiones prácticas. Además, en caso de fallo de los recursos físicos no es posible desplegar una nueva infraestructura de forma inmediata.

En los últimos años, la virtualización ha irrumpido en los laboratorios de prácticas para facilitar la compartición de recursos (ver por ejemplo [4, 10, 8]). Mediante el uso de hipervisores (como KVM o VMware) es posible ejecutar diferentes máquinas virtuales sobre un mismo equipo físico, aislando las diferentes instalaciones y evitando así las posibles incompatibilidades

Ventaja	Laboratorio	Virtualización	VDI	ODISEA
Incremento Súbito de Alumnos	NO	SI	SI (BYOD)	SI (BYOD)
Despliegue de infraestructuras complejas	NO	NO	NO	SI
Repetibilidad del despliegue	NO	SI	SI	SI
Configurable por el Instructor	NO	NO	NO	SI

Cuadro 3: Comparativa de ventajas para instructores y alumnos soportadas por diferentes tecnologías.

la creación de infraestructuras en diferentes proveedores Cloud. Esto ha permitido una flexibilidad sin precedentes para el instructor y el acceso a una gran variedad de infraestructuras por parte del alumno. Todo ello gracias a la utilización de técnicas de Cloud Computing soportadas por proveedores de Cloud Computing on-premise como OpenNebula y proveedores de Cloud público como Amazon Web Services. Parte de los desarrollos de ODISEA, como el Infrastructure Manager se han liberado a la comunidad académica². Además, la plataforma puede ser utilizada directamente desde un navegador web para el despliegue de infraestructuras virtuales adaptadas a los requisitos del docente.

Existen varias líneas de trabajo futuro. En primer lugar se pretende mejorar la interfaz gráfica de la plataforma para facilitar a los instructores fuera del ámbito de la informática el uso de la misma. Por otro lado se explorará la viabilidad de integrar la plataforma desarrollada con las herramientas corporativas de la UPV. Esto permitiría el uso de la herramienta dentro del LMS utilizado para la gestión de las asignaturas ya que, en realidad, las infraestructuras virtuales deberían ser consideradas parte del material de la asignatura.

Agradecimientos

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To whom it may concern:

Germán Moltó attended the 44th annual Frontiers in Education Conference in Madrid, Spain. The conference was held from October 22-25, 2014, and the following paper(s), authored by Germán were presented:

ON USING THE CLOUD TO SUPPORT ONLINE COURSES

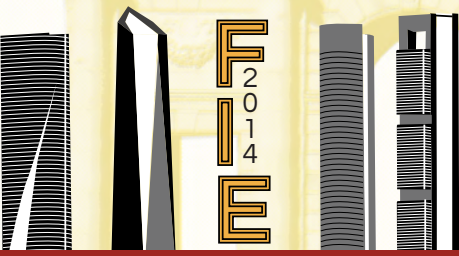
To see more information about the conference, please visit our web site at <http://fie2014.org/>.

Sincerely,

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PROCEEDINGS



Table of Contents

Welcome Message

Awards

Workshops

Conference Sponsors

Technical Sessions

Author Index

Plenary Sessions

Search

Help



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TABLE OF CONTENTS

CONFERENCE AT A GLANCE.....	IV
WELCOME FROM THE GENERAL CO-CHAIRS.....	V
WELCOME FROM THE PROGRAM CO-CHAIRS	VI
MESSAGE FROM THE FIE STEERING COMMITTEE	VII
FIE 2014 PLANNING COMMITTEE.....	VII
FIE STEERING COMMITTEE	XVII
FUTURE FIE CONFERENCES	XVII
SPONSORS	IX
FIE 2014 EXHIBITORS	X
GROUP MEETINGS	XI
WORKSHOPS	XI
KEYNOTES.....	XIV
NEW FACULTY FELLOW PROGRAM.....	XV
CONFERENCE AMENITIES	XVI
AWARD SELECTION COMMITTEE CHAIRS	XVII
FREDERICK EMMONS TERMAN AWARD.....	XVIII
IEEE EDUCATION SOCIETY HEWLETT-PACKARD HARRIETT B. RIGAS AWARD.....	XXI
BENJAMIN J. DASHER BEST PAPER AWARD.....	XXVII
HELEN PLANTS AWARD BEST NONTRADITIONAL SESSION AT FIE 2013.....	XXIX
RONALD J. SCHMITZ AWARD.....	XXVIII
IEEE EDUCATION SOCIETY WILLIAM E. SAYLE II AWARD FOR ACHIEVEMENT IN EDUCATION	XXX
IEEE TRANSACTIONS ON EDUCATION BEST PAPER AWARD.....	XXXII
IEEE EDUCATION SOCIETY EDWIN C. JONES, JR. MERITORIOUS SERVICE AWARD.....	XXXIII
IEEE EDUCATION SOCIETY MAC VAN VALKENBURG EARLY CAREER TEACHING AWARD.....	XXXV
STUDENT LEADERSHIP AWARD	XXXVI
REVIEWERS.....	XXXVII
SESSION CHAIRS.....	XLVIII
SESSION GRID – WEDNESDAY, OCTOBER 22ND.....	LII
SESSION GRID – THURSDAY, OCTOBER 23RD	LIII
SESSION GRID – FRIDAY, OCTOBER 24TH.....	LIV
SESSION GRID – SATURDAY, OCTOBER 25TH	LV
TECHNICAL SESSIONS TABLE OF CONTENTS	LVI

CBL2: Systems and Standards for Computer Based Learning

Chair: Victor F. A. Barros

2:30 PM - 4:00 PM

Room: Patio 3

A Learning Environment for Augmented Reality Mobile Learning..... 314

Joaquín Cubillo Arribas (National University for Distance Education of Spain, Spain)

Sergio Martín (National University for Distance Education of Spain, Spain)

Manuel Castro (National University for Distance Education of Spain, Spain)

Gabriel Díaz (National University for Distance Education of Spain, Spain)

Antonio Colmenar (National University for Distance Education of Spain, Spain)

Ivica Botički (University of Zagreb, Croatia)

A Crowdsourcing Caption Editor for Educational Videos..... 322

Rucha Deshpande (University of Houston, USA)

Tayfun Tuna (University of Houston, USA)

Jaspal Subhlok (University of Houston, USA)

Lecia Barker (University of Texas & School of Information, USA)

On Using the Cloud to Support Online Courses..... 330

Germán Moltó (Universitat Politècnica de València, Spain)

Miguel Caballer (Universitat Politècnica de València, Spain)

Improving Learning Outcomes by Designing Engaging Educational Tools..... 339

John Allan Casey (Unitec Institute of Technology, New Zealand)

Nilufar Baghaei (Unitec Institute of Technology, New Zealand)

Kalpana Nand (Mission Heights Primary School, New Zealand)

Developing Interactive Classroom Exercises for use with Mobile Devices to Enhance Class Engagement and Problem-solving Skills..... 343

Debzani Deb (Winston-Salem State University, USA)

Mohammad Muztaba Fuad (Winston-Salem State University, USA)

Waleed Farag (Indiana University of Pennsylvania, USA)

EECI: Electrical and Computer Engineering Courses and Laboratories

Chair: Robert Weissbach

2:30 PM - 4:00 PM

Room: Doblón

Depecabot: A Hands on Workshop to Teach Robotics and to Improve Students Electronics Knowledge 347

Julio Pastor (University of Alcalá, Spain)

Pedro Revenga (University of Alcalá, Spain)

Marcelo Salazar Arcucci (University of Alcalá, Spain)

Ángel Sánchez García (University of Alcalá, Spain)

Carlos de la Rubia (University of Alcalá, Spain)

Juan García Domínguez (University of Alcalá, Spain)

Francisco Rodríguez (University of Alcalá, Spain)

A Novel Approach to Teaching Phased Array Antenna Systems..... 353

Paul B Crilly (U.S. Coast Guard Academy, USA)

Richard J Hartnett (U.S. Coast Guard Academy, USA)

Betty-Rose Santrach (U.S. Coast Guard Academy, USA)

Carlos Palenzuela (U.S. Coast Guard Academy, USA)

A first year, VHDL based, digital electronics course..... 357

José Daniel Muñoz Frías (Universidad Pontificia Comillas, Spain)

Sadot Alexandres (Universidad Pontificia Comillas, Spain)

On Using the Cloud to Support Online Courses

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Abstract—The increasing interest of online learning is unquestionable nowadays, with MOOCs being taken by thousands of students. However, for online learning to go mainstream it is necessary that professors perceive that the effort required to prepare and manage an online course is manageable. Today, a myriad of inexpensive tools and services can be used to produce and manage online courses with unprecedented ease and without distressing the professor. For that, this paper proposes an architecture based on Cloud services that simplifies the process of managing an online course, from delivering on-demand fully customized remote laboratories to communication automation for student engagement and feedback gathering. This approach has been applied to produce, distribute and manage an Online Course on Cloud Computing with Amazon Web Services. The paper describes the methodology, tools and results of this experience to point out that it is possible to deliver online courses with automatically provisioned labs, with minimal management overhead, while still providing a high quality learning experience to a worldwide audience.

Index Terms—Cloud computing, Virtualization, Computing infrastructures

I. INTRODUCTION

Online learning [1] has started to bloom in the last few years with the advances in communication networks, the widespread usage of computers and the ubiquitous access to the Internet. With the advent of online educational platforms such as Coursera [2], edX [3] or Udacity [4], pioneer professors have started to create the so-called MOOCs (Massive Online Open Courses) that are taken by tenths of thousands of students through the Internet. Indeed, online learning materials can now be easily produced and distributed with the help of a myriad of inexpensive software tools and internet or Cloud-based services. Therefore, it is now easier than ever before to produce and manage successful online courses [5] that can be accessed by many students throughout the world.

Traditionally, online courses include video lectures, documentation, online quizzes and collaboration and communication platforms to deliver a remote learning experience. Engineering courses typically require, in addition to the aforementioned materials, the usage of practical laboratories where the students develop the appropriate skills and competencies with the specific tools used in their respective areas of expertise. This has been solved in the past by means of different approaches that include simulators (see for example [6], [7]), virtual laboratories (see for example [8],[9]), software packages (see for example [10]) and downloadable pre-packaged virtual machines (see for example [11], [12]).

This paper proposes using automatically configured Virtual Software Practice Environments (VSPE) deployed on a Cloud, to which students connect via the Internet to perform the practical activities of the course using the required environment and software configuration decided by the instructor. The computing resources are dynamically allocated from a public Cloud provider just for the duration of the educational activity and automatically configured using high level recipes that describe the requirements of the VSPE (in terms of hardware, software and configuration).

According to the NIST (National Institute of Standards and Technology), Cloud computing is a model for enabling ubiquitous, convenient, on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction [13]. One of the service models in the Cloud is SaaS (Software as a Service), in which online applications are accessed via web browsers (one example is Google Apps). Another service model is IaaS (Infrastructure as a Service), in which computing and storage resources can be dynamically allocated on a pay-per-use basis from a public Cloud provider. This enables, for example, to deploy Virtual Machines (VMs) that are run on the Cloud provider's hardware and are accessible via the Internet. This paper advocates for embracing the benefits provided by both service models to seamlessly support the delivery and management of high quality online practical courses.

In fact there are related works in this area that have covered the usage of Cloud technologies for e-learning. This is the case of [14], with an analysis on the impact of Cloud technologies for e-learning, or the interest of the Indian government in Cloud technologies to support educational activities with a reduced cost [15]. In [16], the authors introduce Edubase Cloud a platform to perform practical activities related to the analysis of the deployment of virtual machines in an on-premise Cloud. A myriad of different Cloud-related approaches in education are summarized in [17], where the benefits of this technology in terms of economic and versatility benefits are foreseen. In [18], the authors present an evaluation of different types of Cloud technologies in a course on network overlays.

This paper describes the experience in producing and supporting an online course on Cloud Computing using Cloud technologies. It describes an architecture in which online services and Cloud providers are employed to introduce opera-

terio de Economía y Competividad” for the project TIN2013-44390-R. GM would also like to thank the “Escola Tècnica Superior d’Enginyeria Informàtica” (ETSINF) at the Universitat Politècnica de València, for the economic support to present this contribution and the “Vicerrectorado de Estudios y Convergencia Europea” for the project PIME/2013/A/016/A.

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Statistics

Past Chairs



List of Award Winners and Banquets



Frontiers in Education Mission & Vision

Frontiers in Education (FIE) Vision:

We advance and re-define engineering and computing education to ensure that all students receive the best possible preparation for their future.

Frontiers in Education (FIE) Mission:

ASEE and IEEE unite to create an inclusive venue where excellence in research, teaching, and creative activity are valued. We bring together a multidisciplinary global community committed to improving scholarship and practice in engineering and computing education.

FIE Values:

- 1) A collaborative, supportive, and inclusive community
 - › Encouraging mentorship and professional growth
 - › Promoting global discourse and collaboration
 - › Appreciating multi-disciplinary approaches
- 2) Innovation, new approaches, and challenges to established practice
 - › Recognizing the contributions of other scholars
 - › Respecting different types of contributions
 - › Valuing both qualitative and quantitative evidence
- 3) High quality scholarship
 - › Improving practice
 - › Generating new knowledge
 - › Addressing both successes and failures
- 4) Ethical conference conduct
 - › Emphasizing responsible authorship,
 - › Remaining free from bias and conflict of interest.
 - › Exhibiting respect for all

Introduction and Historical Sponsorship

The Frontiers in Education conference (FIE) is a well-respected international conference on engineering and computer science education. The IEEE Education Society founded the conference in 1971. The American Society for Engineering Education joined as a co-sponsor in 1973. For more than two decades, these two sponsoring societies held the conference in various locations around the United States and, occasionally, in international venues. In 1995, the IEEE Computer Society became a sponsor and together these three groups have continued to plan high quality events that provide engineering and computer science educators the opportunity to network and showcase peer-reviewed scholarly contributions in educational research and classroom practice. In 2013, the FIE Steering Committee formed formal policy that places FIE within the continental United States with the possibility of an international location at five year intervals.

The educational research and the educational practice literature generated by FIE is regularly cited in scholarly work and helped to inspire a well-regarded textbook in engineering education written by John Heywood and published by Wiley-IEEE Press (ISBN: 978-0-471-74111-4).

Peer Review Process and Paper Statistics

FIE uses a two-stage review process that begins with the issuance of a call-for-papers in June of the year preceding the conference. The first stage requires submission of a short abstract that is then peer-reviewed by the technical program committee for appropriateness to the conference, the yearly theme, new and engaging ideas, and so on. Abstracts that are selected are invited to submit full papers and works-in-progress (short papers) for blind peer-review. A blind peer review means that reviewers can see the names of the authors but the authors are not told the names of the reviewers.

Table 1: Nine Years of FIE Acceptance Rate Data

Year	Accept Rate	Abstracts	Published
2019	56%	648	365
2018	59%	911	539
2017	45%	660	302
2016	48%	854	412
2015	52%	757	396
2014	57%	895	507
2013	70%	609	429
2012	43%	690	300
2011	60%	736	440
2010	45%	833	379
2009	45%	783	355
2008	47%	876	411
2007	55%	734	403

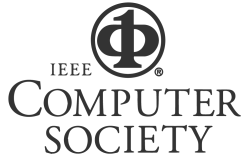
Attendance Statistics

The Frontiers in Education Conference is one of the world's premier conference events covering the areas of engineering, computer engineering, software engineering, and computer science education. It has a loyal author and attendee base. Registrations have remained relatively constant over the past fifteen years. This is remarkable when the worldwide economic recession is considered. The reason is the sense of community that FIE provides to attendees: the high quality technical papers consistently provide state-of-the-art conversation in education, the registration fee has remained relatively affordable, and registration pays for an opening reception, three breakfasts, three lunches, all coffee and refreshment breaks, as well as the conference bag, the proceedings, an exhibit hall, free wireless internet, and other similar amenities. Registrants consistently compliment FIE on the common food functions that foster a sense of camaraderie and provide ample opportunity for participant networking. Table 2 provides the statistical summary of FIE registration in the 21st century. The trend line is nearly horizontal with an average attendance of 576 people.

Table 2: FIE Attendance in the 21st Century

Year	Attendance
2015	513
2014	571
2013	481
2012	505
2011	527
2010	631
2009	513
2008	590
2007	642
2006	659

2005	663
2004	566
2003	693
2002	629
2001	499
2000	464



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5.3.1.10. XXII Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2016)

G. Moltó and J.D. Segrelles, "Panel web de gestión automatizada para actividades educativas no presenciales, in XXII Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2016), 2016, pp. 311-318.

- Participación: Ponencia
- Título del trabajo presentado: Panel web de gestión automatizada para actividades educativas no presenciales
- Entidad organizadora: Universidad de Almería
- Lugar de celebración: Almería, España
- Publicación: ISSN/ISBN: 978-84-16642-30-4
- Objetivos: XXII Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2016)
- Fecha de inicio: 06/07/2016
- Fecha de fin: 08/07/2016



CERTIFICADO DE PRESENTACION

GERMÁN MOLTÓ

ha presentado la ponencia titulada PANEL WEB DE GESTIÓN AUTOMATIZADA DE MENSAJES PARA ACTIVIDADES EDUCATIVAS NO PRESENCIALES en las XXII Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2016) organizadas por el Departamento de Informática de la Universidad de Almería y la Asociación de Enseñantes Universitarios de la Informática, celebradas del 6 al 8 de julio de 2016 en Almería.



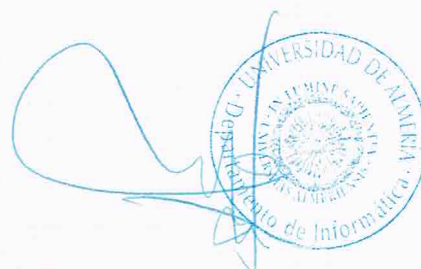
Manuel Torres Gil
Comité Organizador JENUI 2016
Universidad de Almería



CERTIFICADO DE ASISTENCIA

GERMÁN MOLTÓ MARTÍNEZ

ha asistido a las XXII Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2016) organizadas por el Departamento de Informática de la Universidad de Almería y la Asociación de Enseñantes Universitarios de la Informática, celebradas del 6 al 8 de julio de 2016 en Almería.



Manuel Torres Gil
Comité Organizador JENUI 2016
Universidad de Almería

Jenui 2016

Almería

Actas de las
**XXII Jornadas sobre la
Enseñanza Universitaria de la Informática**
Almería, del 6 al 8 de julio de 2016

Organizadas por:
Departamento de Informática
Universidad de Almería
y
Asociación de Enseñantes Universitarios de la Informática

Manuel Torres Gil
José Joaquín Cañadas Martínez
(editores)

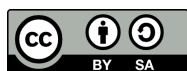


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Presentación

Las *Jornadas sobre la Enseñanza Universitaria de la Informática (JENU)* pretenden promover el contacto, el intercambio y la discusión de conocimientos y experiencias entre profesorado universitario de Informática para debatir sobre el contenido de los programas docentes y los métodos pedagógicos empleados, así como materializar un foro en el que presentar enfoques innovadores orientados a mejorar el aprendizaje de la Informática en nuestras universidades.

Las JENU constituyen una de las principales actividades de la *Asociación de Enseñantes Universitarios de la Informática (AENU)*, cuyo objetivo fundamental es el de promover actividades que incentiven y permitan difundir la investigación y la innovación que se desarrolla en nuestro país en materia de enseñanza universitaria de la informática.

Estas Jornadas se gestaron en 1994 en el seno de las II Jornadas sobre innovación docente en las enseñanzas técnicas universitarias y celebraron su primera edición en 1995. Desde entonces, se han celebrado ininterrumpidamente y con carácter anual a lo largo y ancho de toda la geografía española.

En 2016 las JENU se celebran en Almería y están organizadas por *Departamento de Informática* de la *Universidad de Almería*. En esta XXII edición, las áreas de interés incluidas en la llamada a la participación han sido las siguientes:

- Aplicación de las TIC al proceso de enseñanza-aprendizaje.
- Calidad y evaluación de la docencia.
- Compromiso social y medioambiental.
- Desarrollo de competencias transversales y profesionales.
- Didáctica en los estudios de Ingeniería Informática.
- Evaluación del aprendizaje.
- Máster en profesorado de secundaria.
- Mejoras pedagógicas en las asignaturas.
- Optimización del tiempo y el trabajo del profesor.
- Organización curricular y planes de estudios.
- Promoción de los estudios de Ingeniería Informática.
- Trabajos fin de carrera, prácticum, proyectos y participación de alumnos en la investigación.

En dicha llamada se ha invitado a presentar trabajos que versen sobre experiencias docentes, recursos informáticos de apoyo a la docencia, investigaciones en educación y reflexiones sobre la docencia universitaria de la Informática. Los formatos para la presentación en las JENU han sido los habituales: ponencia con presentación oral, demostración de recurso docente y póster. Para las ponencias y los recursos docentes se han solicitado trabajos escritos de hasta ocho páginas, mientras que para los pósteres se han solicitado trabajos de hasta cuatro páginas.

En total, se han recibido 70 trabajos. Estos trabajos han sido evaluados por un cuerpo de revisores formado por 123 profesores de 36 universidades de 7 países, y se ha efectuado una media de casi 6 revisiones por trabajo. Se han aceptado 36 ponencias, 6 recursos docentes y 7 pósteres, lo que supone una tasa de aceptación global del 70 %. Esta tasa refleja, por un lado, el alto nivel de exigencia en las revisiones realizadas y por otro, la gran calidad de los trabajos presentados.

Este volumen recoge los artículos correspondientes a los 49 trabajos aceptados, organizados en las siguientes temáticas:

- Desarrollo de competencias transversales y profesionales.
- Mejoras pedagógicas en las asignaturas.
- Evaluación del aprendizaje.
- Didáctica en los estudios de Ingeniería Informática.

- Aprendizaje basado en problemas.
- Demostración de Recurso Docente.
- Póster.

Además, hay un apartado en el que se han reunido los seis trabajos seleccionados por los revisores y por el Comité Directivo como candidatos a obtener el premio a mejor ponencia. Finalmente, otro apartado recoge tres artículos que se presentarán en las jornadas siguiendo una dinámica innovadora que involucra de forma más activa a los asistentes.

En el programa de las JENUI se han distribuido los trabajos en sesiones de presentaciones orales de ponencias, más una sesión específica para presentar pósteres y recursos docentes, todas ellas organizadas en base a las temáticas anteriores.

Las sesiones de ponencias se distribuyen en franjas horarias de forma paralela, a excepción de dos sesiones plenarias: una para los tres trabajos con presentaciones innovadoras y otra donde se presentan los seis trabajos seleccionados como candidatos a obtener el premio a la mejor ponencia de las JENUI 2016. Estos seis últimos trabajos han sido seleccionados entre los mejor valorados por el cuerpo de revisores. La selección de los dos mejores trabajos se realizará durante la asamblea de AENUI, que se celebra el penúltimo día de las Jornadas. Podrán votar todos los miembros de AENUI inscritos en JENUI 2016. El resultado de la votación se mostrará en la página web de JENUI 2016¹

Los seis trabajos seleccionados como candidatos a mejor ponencia se publicarán en ReVisión², la revista electrónica de AENUI de Investigación en Docencia Universitaria de la Informática. Además, se seleccionarán algunas ponencias adicionales que aparecerán en un número especial de la revista. Se anima desde aquí a los autores de todos los artículos aceptados (incluyendo pósteres y recursos docentes) a que envíen una versión más completa a la revista ReVisión.

Además, las revistas TICAI³ y Novática⁴ publicarán uno o dos trabajos presentados en JENUI. La selección de estos trabajos la realizarán dichas revistas siguiendo sus propios criterios editoriales. Los autores de estos trabajos tendrán la oportunidad de actualizarlos para su publicación en la revista.

Como es habitual, durante las JENUI se entregará el premio AENUI a la calidad e innovación, que reconoce la labor realizada en aras de la calidad e innovación docente en el área de la docencia universitaria de la informática.

Finalmente, por segunda vez en las JENUI, la sociedad SISTEDES⁵ otorgará el premio SISTEDES al mejor trabajo de las XXII JENUI en el ámbito de la ingeniería del software y las tecnologías del desarrollo de software.

Comité directivo JENUI 2016
Comité organizador JENUI 2016

¹JENUI 2016: <http://www2.ual.es/jenui2016/>

²ReVisión: <http://www.aenui.net/ReVision/>

³TICAI: <http://romulo.det.uvigo.es/ticai/>

⁴Novática: <http://www.ati.es/novatica/>

⁵SISTEDES: <http://www.sistedes.es/>

Índice

Aprendizaje basado en problemas	1
Enseñando Comercio Electrónico en el Grado en Ingeniería Informática: una experiencia enriquecedora <i>José Jesús Castro Schez</i>	3
Prevención y seguimiento de factores limitantes del trabajo en equipo en experiencias ABP	11
<i>Oscar Canovas y Felix J. García Clemente</i>	
Un curso práctico de Programación Paralela basado en problemas de Concurso Español de Programación Paralela	19
<i>Domingo Giménez</i>	
Entorno de integración continua para la docencia práctica de Java EE	27
<i>Miguel Reboiro Jato, Daniel González Peña y Francisco J. Ribadas Pena</i>	
La metodología ABP aplicada a la especialidad de informática en el Máster Secundaria	35
<i>Isabel María del Águila, Javier Roca y Antonio Fernández</i>	
El robot Moway, una herramienta para el aprendizaje basado en proyectos	43
<i>Miguel Pagola, Edurne Barrenechea, Javier Fernández, Humberto Bustince, Daniel Paternain y José Antonio Sanz</i>	
Best Papers	51
Diseñando y rediseñando asignaturas para su adaptación a la modalidad semipresencial	53
<i>Rosana Satorre Cuerda, Patricia Compañ Rosique, Rafael Molina Carmona, Pilar Arques Corrales y Faraón Llorens Largo</i>	
Viabilidad y escalabilidad de actividades substitutivas del examen: un caso práctico	61
<i>David Lopez y David Carrera</i>	
El impacto de eliminar el examen final	69
<i>Josep Llosa, Carlos Álvarez, Agustín Fernández y Fermín Sánchez Carracedo</i>	
Qué hay detrás de la clase al revés (flipped classroom)	77
<i>Mercedes Marqués Andrés</i>	
Redes bayesianas para identificar perfiles de estudiante. Aplicación al estudio del abandono de las titulaciones de Informática en la Universidad de Castilla-La Mancha	85
<i>Carmen Lacave, Ana Isabel Molina Díaz, Miguel Redondo y Manuel Ortega</i>	
El programa UPC-ReuTIIlitz: reutilización de ordenadores como metodología de aprendizaje-servicio para incorporar sostenibilidad, cooperación y economía circular en estudios TIC	93
<i>Fermín Sánchez Carracedo y David Lopez</i>	
Desarrollo de competencias transversales y profesionales	101
El debate como instrumento docente para trabajar las competencias transversales y la ética en la profesión informática	103
<i>Fernando Vallejo y Marta Zorrilla</i>	
Guía del estudiante para elaborar el informe de sostenibilidad del TFG	111
<i>Fermín Sánchez Carracedo, Jose Cabré, Jordi Garcia, Eva Vidal, David Lopez, Marc Alier y Carme Martín</i>	
Desarrollo multinivel de la competencia transversal de trabajo en equipo	119
<i>Jose Oliver</i>	

Lecciones aprendidas tras varias convocatorias de un programa para el Fortalecimiento y Mejora de las competencias de empleabilidad de los graduados en Informática	127
<i>David G. Rosado, Ismael Caballero, José Antonio Cruz Lemus, Manuel Serrano, Luis Enrique Sánchez Crespo y Eduardo Fernández Medina</i>	
Didáctica en los estudios de Ingeniería Informática	135
Una experiencia sobre la coordinación docente y los resultados de la asignatura transversal Informática en la Universidad Pública de Navarra	137
<i>Aránzazu Jurío, Mikel Galar, Daniel Paternain, José Antonio Sanz, Miguel Pagola y Ana Burusco</i>	
Apreciación de las competencias propias del docente por parte del profesorado de informática	145
<i>David Lopez y Antoni Perez Poch</i>	
Análisis de la evolución de un curso: productividad y desigualdad	153
<i>Maria J. Blesa, Amalia Duch, Joaquim Gabarro, Jordi Petit y Maria Serna</i>	
Un juego serio para potenciar las habilidades de los estudiantes en el desarrollo global del software . . .	161
<i>David Valencia, Aurora Vizcaíno, Juan Pablo Soto Barrera y Mario Piattini</i>	
Desde la Iniciativa Empresarial hacia el éxito pasando por Metodologías Ágiles e Ingeniería del Software	169
<i>Óscar Belmonte, Mercedes Segarra, Reyes Grangel y Sergio Aguado</i>	
Por qué mi curso no es un MOOC o El fracaso televisivo de un actor teatral	177
<i>Antonio Polo Márquez</i>	
Evaluación del aprendizaje	185
Estrategias para la detección de plagios en actividades basadas en texto	187
<i>Juan Ramón Rico Juan, Antonio Javier Gallego y José María García Avilés</i>	
M-eRoDes: involucrando a los estudiantes en la creación y evaluación colaborativa de objetos de aprendizaje	195
<i>Sandra Baldassarri y Pedro Álvarez</i>	
Predicción de la aceptación o rechazo de las calificaciones finales propuestas por el alumnado usando técnicas de Minería de Datos	203
<i>Carlos García Martínez, Cristobal Romero y Javier Fuentes Alventosa</i>	
Mejoras pedagógicas en las asignaturas	211
Experiencia de enseñanza de programación con Realidad Aumentada	213
<i>Natali Salazar Mesia, Cecilia Sanz y Gladys Gorga</i>	
Aplicando la metodología Flipped-Teaching en el Grado de Ingeniería Informática: Una experiencia práctica	221
<i>Estefania Argente, Ana García Fornes y Agustín Espinosa</i>	
Una Experiencia para Mejorar la Interacción Estudiante-Profesor	229
<i>Carlos Müller, Inmaculada Hernández, Patricia Jiménez y Pablo Trinidad</i>	
Una experiencia de flipped classroom	237
<i>Alberto Prieto, Beatriz Prieto y Begoña del Pino</i>	
Metodologías activas y gamificación en las asignaturas de Iniciación a la programación	245
<i>Jesús R. Campaña, Ana E. Marín, María Ros, Daniel Sánchez, Juan M. Medina, M. Amparo Vila, M. Dolores Ruiz, Manuel P. Cuéllar y María J. Martín Bautista</i>	
De Menos a Distinto: Estudio de la Implantación de R en las Asignaturas del Grado de Estadística . . .	253
<i>Marta Fairén, Jaume Baixeries, Edelmira Pasarella, Joaquim Gabarro y Manuela Alcañiz</i>	
Uso de herramientas de respuesta de audiencia en la docencia presencial universitaria. Un primer contacto.	261
<i>Ariadna Fuertes Seder, Francisco Grimaldo Moreno, Emilia López Iñesta, Miguel García Pineda, María Asunción Castaño Álvarez, Máximo Cobos Serrano, Mario Zacaes y Ricardo Ferris</i>	
Aprendiendo jugando fundamentos de sistemas digitales	269
<i>David Baneres</i>	
Presentaciones activas: Menos escuchar y más discutir	277
La ludificación como estrategia de mejora de la motivación, rendimiento académico y satisfacción de los estudiantes	279

<i>Guillem Villa y Xavi Canaleta</i>	
Movimientos pendulares al situar al estudiante en el centro del proceso de aprendizaje	285
<i>Rafael Molina Carmona, Carlos J. Villagr Arnedo, Francisco Jos Gallego Durn y Faran Llorens Largo</i>	
Conformacin de equipos de estudiantes en el grado de ingeniera informtica: una experiencia en asignaturas de gestin de Proyectos	293
<i>Jos Miguel Blanco, Imanol Usandizaga, Jos ngel Vadillo Zorita y Arturo Jaime Elizondo</i>	
Recursos docentes, Posters and Beers	301
Herramienta Web para la propuesta, realizacin y correccin interactiva de ejercicios de informtica grfica	303
<i>Juan Ruiz de Miras, Daniel Expsito Porras, David Rocha Cerezo y Mara Dolores Robles Ortega</i>	
Panel web de gestin automatizada de mensajes para actividades educativas no presenciales	311
<i>Germn Molt y J. Damian Segrelles</i>	
Una herramienta visual para el diseo y la coordinacin de asignaturas en una titulacin	319
<i>Jess Martnez, Alejandro Fernndez y Beatriz Velarde</i>	
Experiencias de uso y evaluacin de una herramienta de apoyo a la enseanza de Teora de Autmatas y Lenguajes Formales	327
<i>Jess Gallardo Casero, Jos Jess Castro Schez y Ral Miguel Sabariego</i>	
DSBOX: herramienta docente para el diseo y simulacin de entornos de red virtualizados	335
<i>Francisco J. Ribadas Pena, Rubn Anido Bande y Vctor M. Darriba Bilbao</i>	
Procesadores de bajo coste y su aplicacin en la docencia de Ingeniera de Computadores	343
<i>Gloria Ortega, Jos Manuel Garca Salmern, Cristobal Medina Lopez, Juana Lpez Redondo, Juan F. R. Herrera, Nicolas Calvo, Gabriel Barrionuevo, Pilar Martnez Ortigosa, Vicente Gonzlez Ruiz y Ester Martn Garzn</i>	
Enseanza de sistemas empotrados: De Arduino a Raspberry Pi	351
<i>Carlos Cataln y Alfonso Blesa</i>	
Prctica de desarrollo de interfaces hardware/software para la monitorizacin del estado de un PC	355
<i>Juan Pedro Domnguez Morales, Antonio Ros Navarro, ngel Jimnez Fernndez, Daniel Gutirrez Galn, Ricardo Tapiador Morales, Manuel Jess Domnguez Morales y Elena Cerezuela Escudero</i>	
Prctica de diseo hardware/software de un robot mvil con interfaces inalmblicas	359
<i>Antonio Ros Navarro, Juan Pedro Domnguez Morales, Ricardo Tapiador Morales, Daniel Gutirrez Galn, Manuel Jess Domnguez Morales y ngel Jimnez Fernndez</i>	
Realizacin de un proyecto en grupo con carcter multidisciplinar para alumnos de Ingeniera de la Salud usando la metodologa ABP	363
<i>Daniel Gutirrez Galn, Elena Cerezuela Escudero, Juan Pedro Domnguez Morales, Manuel Jess Domnguez Morales, Ricardo Tapiador Morales, Antonio Ros Navarro y ngel Jimnez Fernndez</i>	
Posters & beers	367
<i>David Vernet y Xavi Canaleta</i>	
Incremento de la motivacin en el aprendizaje de enseanzas informticas mediante herramientas maker	371
<i>Juan Pedro Domnguez Morales, Ricardo Tapiador Morales, Daniel Gutirrez Galn, Antonio Ros Navarro, ngel Jimnez Fernndez, Lourdes Mir Amarante y Manuel Jess Domnguez Morales</i>	
El Programa UPC de Voluntariado TIC como experiencia de aprendizaje-servicio para trabajar la competencia Sostenibilidad y Compromiso Social	375
<i>Fermn Snchez Carracedo, Emiliana Marqus, Eva Vendrell, Xavier Ortega, Andreu Feliu Pinto y Joana Rahola</i>	
ndice de autores	379

Panel web de gestión automatizada para actividades educativas no presenciales

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Resumen

Esta contribución presenta un recurso docente para automatizar la gestión de actividades educativas no presenciales, que involucren laboratorios computacionales remotos de prácticas. La interacción profesor-alumno es especialmente necesaria en actividades no presenciales, como es el caso de cursos online asíncronos y asignaturas con dispensa de asistencia. Por ello, el panel web permite: i) el envío periódico de mensajes de correo electrónico personalizados para los alumnos; ii) la gestión centralizada de las credenciales de alumnos para los laboratorios remotos; iii) disponer de una visión actualizada del ciclo de vida de los alumnos (alumnos concurrentes, tiempo restante, etc.). Se describe el uso de la herramienta en el contexto de un curso online asíncrono que opera a escala mundial así como su extensión a asignaturas con dispensa de asistencia. El panel web, creado con Google Spreadsheets y liberado bajo licencia Creative Commons, ha permitido la gestión de más de 350 alumnos, automatizar el envío de más de 1000 mensajes personalizados y facilitar las labores de gestión de credenciales de dichas actividades educativas, pudiendo ser fácilmente adaptado a otras actividades educativas afines.

Abstract

This contributions introduces a teaching resource to automate online educational activities that involve remote computational labs. Student-professor interaction is specially necessary in such activities, as is the case of asynchronous online courses and subjects with non-mandatory attendance. The web panel allows: i) to periodically send personalised e-mail messages; ii) the centralised management of student credentials for the remote labs; iii) a dashboard with the lifecycle of students (concurrent students, time left, etc.). The tool has been employed on a worldwide asynchronous online course together with a non-mandatory attendance

subject. The web panel, created with Google Spreadsheets and released under a Creative Commons License has enabled to manage more than 350 students, automate more than 1000 personalised messages and ease the credential management. It can be adapted to other educational similar activities.

Palabras clave

Mensajería, Automatización, Educación, Cloud Computing

1. Introducción

El ámbito de la enseñanza de la informática se ha visto revolucionado en los últimos años con el auge de la docencia online. La no presencialidad ha ganado terreno en la educación dada las ventajas que ofrece este tipo de formación, como por ejemplo la ubicuidad, flexibilidad y acceso bajo demanda [3]. Este hecho ha popularizado la creación de numerosos cursos online a través de experiencias como Flip Teaching [2], cursos MOOCs (Massively Online Open Courses) [3] o cursos SPOCs (Small Private Online Course) [1] que consisten en versiones de MOOCs específicamente utilizadas con estudiantes dentro del propio campus.

El diseño de actividades educativas en el ámbito de la informática requiere a menudo que los alumnos tengan que utilizar herramientas informáticas específicas para desarrollar las habilidades necesarias, ya sean compiladores, editores, simuladores, laboratorios remotos, etc. Por ello, en el contexto de la formación online, es muy habitual el uso de Entornos Virtuales Computacionales (EVC) [7] que proporcionen acceso a dichas herramientas. Concretamente, en este artículo definimos EVC como máquinas virtuales desplegadas en la nube que tienen instaladas todas las herramientas informáticas necesarias para la realización de actividades y a las que los alumnos se conectan vía SSH, en el

sentado en este artículo. El principal problema ha radicado en los alumnos con dispensa que, al no haberse sentido acompañados, han realizado las entregas a última hora en detrimento de la calidad de los mismos. Por ello, pensamos que el uso del recurso presentado en este artículo, permitirá mejorar este aspecto y activar el alumno en la realización de las tareas programadas.

A continuación se resume el proceso para implantar el panel de cara al próximo año. La primera interacción se realizará vía mail por parte del alumno a través de un mensaje con sus datos personales y asunto "Alta CVE-IME", lo que permitirá su procesado de forma automática y notificar al profesor su intención de iniciar los seminarios y prácticas. Procesado el mail, se lanza el EVC asignado al alumno través de ODISEA. El panel, envía un mensaje de bienvenida al alumno, indicándole la dirección del CVE asignado junto las credenciales que requiere para su acceso. En ese momento, el alumno ya puede realizar las actividades programadas. Conforme progresa el tiempo, el panel mandará una serie de mensajes con el objetivo de que el alumno se sienta acompañado durante el proceso de aprendizaje, indicándole cuales son las actividades que están en marcha y las fechas de entregas de las mismas.

5. Conclusión y Trabajos Futuros

Este trabajo ha descrito un recurso docente que aporta un panel centralizado para la gestión de actividades educativas online y asignaturas con dispensa, que involucran laboratorios remotos. La herramienta, disponible en la nube y accesible mediante un navegador web ha sido liberada mediante licencia abierta para que otros docentes pueden incorporarla, con las adaptaciones necesarias, a sus propias actividades educativas.

La herramienta se está utilizando desde 2014 y ha supuesto un pilar importante en la automatización de la gestión del Curso Online de Cloud Computing con AWS, facilitando la gestión de credenciales y mensajería personalizada, evitando el envío manual de más de mil mensajes de correo electrónico. Esta funcionalidad no está cubierta actualmente por los LMS más populares por lo que se trata de una aportación relevante al estado del arte. Además, se ha diseñado su uso para el curso 2016 en la asignatura de Máster IME, especialmente para los alumnos con dispensa de asistencia.

Como trabajos futuros se espera mejorar la herramienta para que los mensajes se envíen no solo periódicamente o a petición del instructor sino directamente cuando un alumno se inscriba en la actividad educativa. La conexión con otras herramientas de automatización como IFTTT o Zapier puede automatizar todavía más el proceso de alta de un nuevo alumno.

6. Agradecimientos

Los autores quieren agradecer al Vicerrectorado de Estudios, Calidad y Acreditación de la UPV por la financiación del proyecto PIME "Análisis y Evaluación de Impacto del Cloud Computing en la Gestión de entornos Virtuales Computacionales en la Enseñanza", con referencia (A014). GM quiere agradecer a l'Escola Tècnica Superior d'Enginyeria Informàtica de la Universitat Politècnica de València el soporte económico para la presentación de este trabajo.

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5.3.1.11. XV Congreso Internacional de la Sociedad Española de Didáctica de la Lengua y la Literatura (SEDLL)

C. López and G. Moltó, “Herramienta de análisis para el estudio de la ortografía preventiva,” in XV Congreso Internacional de la Sociedad Española de Didáctica de la Lengua y la Literatura, 2014, p. 94.

- Participación: Ponencia
- Título del trabajo presentado: Herramienta de análisis para el estudio de la ortografía preventiva
- Entidad organizadora: Universitat Politècnica de València
- Lugar de celebración: Valencia, España
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- Fecha de fin: 21/11/2014
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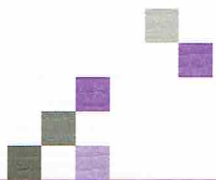
GERMÁN MOLTÓ MARTÍNEZ

Con Nº de DNI/Pasaporte 52656437 ha asistido al **XV CONGRESO INTERNACIONAL DE LA SOCIEDAD ESPAÑOLA DE DIDÁCTICA DE LA LENGUA Y LA LITERATURA**, organizado por la Universitat Politècnica de València y la Universitat de València del 19 al 21 de noviembre de 2014 y para que conste a los efectos oportunos, se expide el presente certificado.



María Luisa Carrió
Coordinadora
Universitat Politècnica de València

Josep Ballester
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El Comité Científico del XV Congreso de la Sociedad Española de Didáctica de la Lengua y la Literatura organizado por la Universitat Politècnica de València y la Universitat de València del 19 al 21 de noviembre de 2014, hace constar que se ha presentado la comunicación titulada: **"Herramienta de Análisis para el Estudio de la Ortografía Preventiva"**.

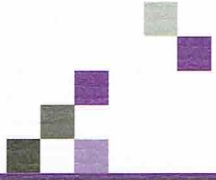
Autores:

López, Clara; Moltó, Germán



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Josep Ballester
Coordinador
Universitat de València



LIBRO DE RESÚMENES

XV Congreso Internacional de SEDLL

**FACULTAT DE MAGISTERI
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**DEPARTAMENTO DE LINGÜÍSTICA APLICADA
UNIVERSITAT POLITÈCNICA DE VALÈNCIA**

*Reptes en l'adquisició de les literatures i
de les llengües en l'era digital*

*Retos en la adquisición de las
literaturas y las lenguas en la era digital*

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López, Clara & Moltó, Germán

Panel: 6. Tecnologías e innovación educativa

HERRAMIENTA DE ANÁLISIS PARA EL ESTUDIO DE LA ORTOGRAFÍA PREVENTIVA

Este trabajo propone una metodología para el análisis de los errores ortográficos cometidos por cada uno de los alumnos de los diferentes grupos de un curso. Para ello, se ha desarrollado una herramienta de recopilación de errores que facilita la anotación de los errores individuales y que permite obtener información agregada del comportamiento de la clase a nivel ortográfico. Se trata, por tanto, de una herramienta de recopilación de errores ortográficos así como su posterior análisis mediante técnicas informáticas que permiten al profesor estudiar la evolución de sus alumnos tanto de forma cualitativa (mediante la creación de gráficas automáticas de evolución del número de errores cometidos por alumno y por grupos) como cuantitativa (mediante la creación de tablas de números de errores cometidos tanto por alumnos concretos como agrupados por aulas). Previamente, se ha determinado una clasificación de los errores ortográficos, permitiendo así conocer qué categoría de errores predomina más en los diferentes dictados. La herramienta permite la visualización de la evolución de los errores cometidos por cada alumno a lo largo de las diferentes sesiones de dictados. Esto facilita al profesor, el seguimiento de la evolución de cada alumno y también del grupo en su conjunto. Permite saber en qué aspectos de la ortografía se cometen mayor o menor número de errores. También permite la comparación del desempeño de un grupo frente a los demás, en cuestiones ortográficas (ver figuras). Lo que se pretende con la investigación es poder detectar qué tipo de errores ortográficos se cometen en los dictados de primero de primaria, y en base a los mismos, abrir una reflexión sobre los tipos de errores cometidos, y por qué han ocurrido. Esto nos lleva a la siguiente reflexión; ¿Qué podemos hacer para subsanarlos y así mejorar el rendimiento académico de los alumnos?, que sería el paso siguiente a la presente investigación. La creación de esta herramienta permite a los profesores comprender mejor el comportamiento ortográfico de los alumnos y también analizar las tendencias en el número de faltas de ortografía cometidas por diferentes grupos. Esto permite determinar objetivamente posibles mejoras en los procedimientos de presentación de dictados llevados a cabo en el centro. La herramienta descrita en este artículo es genérica y puede ser perfectamente implantada en otros centros. La herramienta desarrollada ha sido aplicada en 1º de Primaria del Complejo Educativo Mas Camarena desde Febrero a Mayo de 2012, sobre una población de 177 alumnos repartidos en 8 clases. Esta experiencia piloto ha permitido poner de manifiesto las ventajas de la herramienta desarrollada, siendo la misma adoptada por el Departamento de Innovación Pedagógica para los cursos futuros. La herramienta se ha aplicado también en el Centro Privado de Enseñanza Hermes desde Enero a Mayo de 2014, en una clase 3º de Educación Infantil, sobre una población de 30 alumnos. Se pretende liberar esta herramienta a la comunidad académica mediante licencia de código abierto durante la realización de esta comunicación.

Luque Arrufat, Vita Vera

Panel: 6. Tecnologías e innovación educativa

L'AVALUACIÓ ENTRE COMPANYYS COM A RECURS PER A MILLORAR L'APRENTATGE DE L'ALEMANY A TRAVÉS DE L'EINA "TALLER" DE MOODLE

En aquest treball presentem una experiència duta a terme dins d'un projecte d'innovació educativa de la Universitat Jaume I (UJI) de Castelló amb el qual pretenem fomentar la visió crítica de l'alumnat davant del treball dels companys i aconseguir així que després siga capaç de reflexionar sobre els seus propis treballs de redacció en llengua estrangera. L'objectiu principal d'aquest projecte és millorar l'expressió escrita en llengua alemanya de l'alumnat del Grau de Turisme, que acaba d'iniciar-se en l'aprenentatge d'aquest idioma. És important que l'alumnat aprenga a revisar els seus escrits abans de lliurar-los i siga capaç d'autocorregir-se, per això hem proposat un sistema d'avaluació entre companys que permet a l'alumnat prendre consciència del procés d'aprenentatge a través dels errors dels companys i elaborar una llista pròpia d'elements a revisar abans de lliurar una tasca escrita. El projecte s'ha dut a terme al llarg d'un semestre i mitjançant l'eina "taller" de la plataforma Moodle que allotja l'Aula Virtual de l'UJI. Presentarem les diferents fases en què s'ha organitzat, des de l'explicació als alumnes del sistema de correcció amb una rúbrica i les propostes de redacció, fins a l'anàlisi dels resultats obtesos. Aquests resultats han estat, en general, positius. Hem comprovat que la participació de l'alumnat ha estat bastant elevada, ja que dels 50 alumnes matriculats, dels quals assistien regularment a classe poc més de la meitat, en cada taller han participat una mitjana de prop del 70% de la totalitat dels alumnes. Això ens dona a entendre que l'alumnat s'ha sentit motivat i ha treballat de manera activa en l'assignatura, cosa que ha potenciat la seua capacitat crítica i d'avaluació i ha millorat el seu procés d'aprenentatge. Aquest projecte d'innovació educativa ens ha permès millorar el procés d'aprenentatge de la llengua alemanya del nostre alumnat i augmentar el seu nivell de motivació.

SEDLL 2014



COL·LABORADORS



5.3.1.12. XXIII Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2017)

J. González, J.D. Segrelles, and G. Moltó, "Grid as a Service: Herramienta para el despliegue y gestión de un Grid en la nube para actividades educativas" in Actas de las XXIII Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI 2017), 2017, pp. 191-197.

- Participación: Ponencia
- Título del trabajo presentado: Grid as a Service: Herramienta para el despliegue y gestión de un Grid en la nube para actividades educativas
- Entidad organizadora: Universidad de Cáceres
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XXIII Jornadas sobre la
Enseñanza Universitaria de
la Informática
Cáceres, del 5 al 7 de julio



Escuela Politécnica



CERTIFICADO DE ASISTENCIA

Germán Moltó Martínez

ha asistido a las **XXIII Jornadas sobre la Enseñanza Universitaria de la Informática (JENUJI 2017)**,
organizadas por la Escuela Politécnica de la Universidad de Extremadura y la Asociación de Enseñantes
Universitarios de la Informática, celebradas en Cáceres del 5 al 7 de julio de 2017.

Cáceres, 7 de julio de 2017



Alberto Gómez Mancha

Coordinador del Comité Organizador de JENUJI 2017



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Cáceres, del 5 al 7 de julio



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CERTIFICADO DE PARTICIPACIÓN

Germán Moltó Martínez

ha presentado la ponencia titulada **“Grid as a Service: Herramienta de despliegue y gestión de un Grid en la nube para ámbitos docentes”** en las **XXIII Jornadas sobre la Enseñanza Universitaria de la Informática** (JENUJI 2017), organizadas por la Escuela Politécnica de la Universidad de Extremadura y la Asociación de Enseñantes Universitarios de la Informática, celebradas en Cáceres del 5 al 7 de julio de 2017.

Cáceres, 7 de julio de 2017

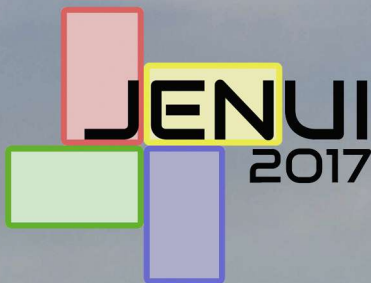


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ACTAS

XXIII Jornadas sobre la Enseñanza Universitaria de la Informática

Cáceres, del 5 al 7 de julio de 2017

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Asociación de Enseñantes Universitarios de la Informática
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Editores:

Alberto Gómez Mancha
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Presentación

Las *Jornadas sobre la Enseñanza Universitaria de la Informática (JENUI)* pretenden promover el contacto, el intercambio y la discusión de conocimientos y experiencias entre profesorado universitario de Informática para debatir sobre el contenido de los programas docentes y los métodos pedagógicos empleados, así como materializar un foro en el que presentar enfoques innovadores orientados a mejorar el aprendizaje de la Informática en nuestras universidades.

Las JENUI constituyen una de las principales actividades de la *Asociación de Enseñantes Universitarios de la Informática (AENUI)*, cuyo objetivo fundamental es promover actividades que incentiven y permitan difundir la investigación y la innovación que se desarrolla en nuestro país en materia de enseñanza universitaria de la Informática.

Estas Jornadas se gestaron en 1994 en el seno de las *II Jornadas sobre innovación docente en las enseñanzas técnicas universitarias* y celebraron su primera edición en 1995. Desde entonces, se han celebrado ininterrumpidamente y con carácter anual a lo largo y ancho de toda la geografía española.

En 2017 las JENUI vuelven a celebrarse en Cáceres (tras la edición de 2002), organizadas por la Escuela Politécnica de la Universidad de Extremadura.

En esta XXIII edición, las áreas de interés incluidas en la llamada a la participación han sido las siguientes:

- Didáctica en los estudios de Ingeniería Informática
- Calidad y evaluación de la docencia
- Evaluación del aprendizaje
- Promoción de los estudios de Ingeniería Informática
- Desarrollo de competencias transversales y profesionales
- Organización curricular y planes de estudio
- Compromiso social y medioambiental
- Trabajos fin de carrera, prácticum, proyectos y participación de alumnos en la investigación
- Aplicación de las TIC al proceso de enseñanza-aprendizaje
- Optimización del tiempo y el trabajo del profesor
- Mejoras pedagógicas en las asignaturas
- Máster en profesorado de secundaria
- Estrategias institucionales en los estudios de Ingeniería Informática

En dicha llamada se ha invitado a presentar trabajos que versen sobre experiencias docentes, recursos informáticos de apoyo a la docencia, investigaciones en educación y reflexiones sobre la docencia universitaria de la Informática. Los formatos para la presentación en las JENUI han sido los habituales: ponencia con presentación oral, demostración de recurso docente y póster. Para las ponencias y los recursos docentes se han solicitado trabajos escritos de hasta ocho páginas, mientras que para los pósteres se han solicitado trabajos de hasta cuatro páginas.

En total, se han recibido 61 trabajos. Estos trabajos han sido evaluados por un cuerpo de revisores formado por 125 profesores de 36 universidades de 8 países, y se ha efectuado una media de 5 revisiones por trabajo. Se han aceptado 33 ponencias, 4 recursos docentes y 5 pósteres, lo que supone una tasa de aceptación global del 68 %. Esta tasa refleja, por un lado, el alto nivel de exigencia en las revisiones realizadas y por otro, la gran calidad de los trabajos presentados.

Este volumen recoge los artículos correspondientes a los 42 trabajos aceptados. En el programa de las JENUI se han distribuido los trabajos en 14 sesiones de presentaciones orales de ponencias y recursos docentes, con una sesión específica para presentar los pósteres.

Las sesiones de ponencias se distribuyen en franjas horarias de forma paralela, a excepción de tres sesiones plenarias. La primera sesión plenaria recoge 3 trabajos sobre sostenibilidad en la ingeniería informática que se

presentarán siguiendo una dinámica innovadora que involucra de forma más activa a los asistentes. La segunda sesión plenaria incluye 4 trabajos sobre estrategias institucionales en los estudios de Ingeniería Informática. Por último, se presentarán en una sesión plenaria los 6 trabajos seleccionados como candidatos a obtener el premio a la mejor ponencia de las JENUI 2017. Estos seis trabajos han sido seleccionados por el Comité Directivo entre los mejor valorados por el cuerpo de revisores. La selección de los dos mejores trabajos se realizará durante la asamblea de AENUI, que se celebra el penúltimo día de las Jornadas. Podrán votar todos los miembros de la asociación. El resultado de la votación se mostrará en la página web de JENUI 2017¹.

Todos los trabajos presentados en las JENUI y en el simposio-taller previo se publican en sendas revistas de AENUI².

Los seis trabajos seleccionados como candidatos a mejor ponencia se publicarán en ReVisión, la revista electrónica de AENUI de Investigación en Docencia Universitaria de la Informática³. Se anima desde aquí a los autores de todos los artículos aceptados (incluyendo pósteres y recursos docentes) a que envíen una versión más completa a la revista ReVisión.

Además, las revistas TICAI⁴ y Novática⁵ publicarán uno o dos trabajos presentados en las JENUI. La selección de estos trabajos la realizarán dichas revistas siguiendo sus propios criterios editoriales. Los autores de estos trabajos tendrán la oportunidad de actualizarlos para su publicación en la revista.

Como es habitual, durante las JENUI se entregará el premio AENUI a la calidad e innovación, que reconoce la labor realizada en aras de la calidad e innovación docente en el área de la docencia universitaria de la Informática.

Finalmente, por tercera vez en las JENUI, la sociedad SISTEDES⁶ otorgará el premio SISTEDES al mejor trabajo de las XXIII JENUI en el ámbito de la ingeniería del software y las tecnologías del desarrollo de software.

Comité directivo JENUI 2017
Comité organizador JENUI 2017

¹JENUI 2017: <http://jenui2017.unex.es>

²Revista Actas de las JENUI: <http://actasjenui.aenui.net>, Taller: <http://actastaller.aenui.net>

³ReVisión: <http://www.aenui.net/ReVision/>

⁴TICAI: <http://romulo.det.uvigo.es/ticai/>

⁵Novática: <http://www.ati.es/novatica/>

⁶SISTEDES: <http://www.sistedes.es/>

Índice

Sesión 1 - La sostenibilidad en la ingeniería informática: ¿Opción personal u obligación profesional?	1
¿Podemos hacer que el mundo sea un mejor lugar mientras enseñamos/aprendemos?	3
<i>José Jesús Castro Schez</i>	
Integración de competencias de responsabilidad social, sostenibilidad y ética profesional en los grados de ingeniería informática	11
<i>Rafael Miñano Rubio</i>	
Mapa de la competencia Sostenibilidad del proyecto EDINSOST	19
<i>Fermín Sánchez Carracedo, Jordi Segalàs, Eva Vidal, Carme Martín, David López, Joan Climent y Jose Cabré</i>	
Sesión 2 - Estrategias institucionales	27
Impacto del rendimiento académico de primer semestre en el abandono de primer año	29
<i>Alfonsa García López, Ana Isabel Lías y Luis Pozo</i>	
Desarrollo de competencias genéricas en los estudios de Ingeniería Informática: ¿qué está pasando?	35
<i>Inés Jacob</i>	
Experiencia del programa MENTOR. ¿Altruismo o Trueque?	43
<i>Aurora Vizcaíno Barceló, Julio Alberto López Gómez, José Antonio Cruz Lemus, José María Sierra Cano, Lourdes Rueda Martínez y Eduardo Fernández Medina Patón</i>	
Lost in translation? Reflexiones sobre la puesta en marcha de programas bilingües en grados de informática.	51
<i>Roberto Rodríguez Echeverría, José M. Conejero, Álvaro E. Prieto, Cristina Vicente Chicote y Jaime Galán Jiménez</i>	
Sesión 3A - Ayuda a la evaluación en programación	59
Experiencia con una herramienta de pruebas de caja negra para el aprendizaje de asignaturas de programación en evaluación continua	61
<i>Luis Arevalo Rosado, Francisco J. Rodríguez, Rafael M. Luque Baena y Francisco Luna</i>	
Biblioteca CAC++ para la corrección automática de prácticas de programación en C++	69
<i>Pedro Delgado Pérez, Inmaculada Medina Buló y Daniel Pérez Caro</i>	
¡Acepta el reto!: juez online para docencia en español	77
<i>Pedro Pablo Gomez Martin y Marco Antonio Gómez Martín</i>	
Sesión 3B - Ludificación / gamificación	85
Aprendiendo lógica combinatorial jugando en secundaria	87
<i>Jesús Carlos Díez Rioja, David Bañeres y Montse Serra</i>	
QueryCompetition: un sistema web para practicar consultas en SQL	95
<i>Erick Orlando Matla Cruz, Miguel Ehécatl Morales Trujillo y David Velázquez Portilla</i>	
Mejora en el aprendizaje a través de la combinación de la clase invertida y la gamificación	103
<i>Sergio Luján Mora y Estela Saquete Boró</i>	
Sesión 4A - Para mejorar JENUI	111
Objetivando el proceso de revisión de JENUI	113

<i>Rosana Satorre Cuerda, Patricia Compañ Rosique, Rafael Molina Carmona y Faraón Llorens Largo</i>	
Cuando lo estadísticamente significativo ni es estadístico ni significativo. Errores habituales al usar estadísticas.	121
<i>Irene García Mosquera, Arnau Mir y José Miró Julià</i>	
La RAE, la palabra y el docente	129
<i>Elena García Barriocanal, Rosalía Peña y Salvador Sanchez Alonso</i>	
Sesión 4B - Participación de agentes externos	137
El voluntariado TIC como forma de Aprendizaje-Servicio	139
<i>Fermín Sánchez Carracedo, Emilianita Marqués, Xavier Ortega, Andreu Feliu Pinto y Eva Vendrell</i>	
Actividades y Resultados para la Participación de Empresas en la Docencia	147
<i>Javier J. Gutiérrez, Isabel Ramos, Manuel Mejías, Irene Barba y Javier Aroba Páez</i>	
Inclusión de expertos en la formación en Administración de Bases de Datos	155
<i>Ana Sánchez, César Domínguez, José Miguel Blanco Arbe y Arturo Jaime</i>	
Sesión 5A - ¿Por qué abandonan los estudiantes?	163
¿Por qué faltan a clase los alumnos?	165
<i>Fermín Sánchez Carracedo, Carlos Alvarez, Agustín Fernández y Josep Llosa</i>	
Análisis de la tasa de abandono en un Centro con varios Grados en Ingeniería Informática	173
<i>David Ruíz Cortés, Francisco Gómez Rodríguez y José Luis Ruíz Reina</i>	
Sesión 5B - Integración de herramientas web	181
Uso de herramientas web en la asignatura Sistemas Web: facilitando el aprendizaje del alumnado y el proceso de evaluación	183
<i>José Ángel Vadillo Zorita, José Miguel Blanco Arbe y Rosa Arruabarrena Santos</i>	
Grid as a Service: Herramienta para el despliegue y gestión de un Grid en la nube para actividades educativas	191
<i>Jesús Juan González Nieto, J. Damian Segrelles Quilis y Germán Moltó</i>	
Sesión 6 - Pósteres	199
Aprendiendo a diseñar bases de datos con una serie de televisión	201
<i>Maribel Santiago Luna y Miguel Ehécatl Morales Trujillo</i>	
Una primera aproximación de los estudios de Ingeniería Informática a las inteligencias múltiples de Gardner	205
<i>Xavi Canaleta</i>	
Resultados de la sesión innovadora “Menos escuchar y más discutir” de Jenui 2016	209
<i>David López</i>	
Coaching académico a través de las mentorías entre iguales	213
<i>M. Teresa López Bonal, Hermenegilda Macià Soler, M. Teresa Alonso Martínez y Lourdes Rueda Martínez</i>	
Diseño de una aplicación de apoyo a la dirección de los centros universitarios basada en redes bayesianas	217
<i>Carmen Lacave Rodero, Félix Oscar García, José Antonio Cruz Lemus, Ramón Hervás, Ana Isabel Molina Díaz y Eduardo Fernández Medina Patón</i>	
Sesión 7 - Mejores trabajos	221
Análisis comparado de normativas de evaluación. Cuestiones abiertas.	223
<i>Carlos Catalán, Jesús Gallardo y Alfonso Blesa</i>	
Engánchalos antes de que escapen. Estrategias para luchar contra el absentismo.	231
<i>Marco Antonio Gómez Martín y Pedro Pablo Gomez Martin</i>	
Gamificación en el Aula: Gincana de Programación	239
<i>Alma María Pisabarro Marrón y Carlos Enrique Vivaracho Pascual</i>	
Explicando el bajo nivel de programación de los estudiantes	247

<i>Francisco J. Gallego Durán, Rosana Satorre Cuerda, Patricia Compañ Rosique y Carlos J. Villagrà Arnedo</i>	
Resultados preliminares más significativos tras cuatro años de aplicación de la metodología SCRUM en las prácticas de laboratorio	255
<i>Luis Castillo Vidal</i>	
Experiencia de implantación de la asignatura de Proyecto de Final de Grado en Ingeniería Informática dentro de un contexto empresarial real	263
<i>Angeles López, Lledó Museros, María José Aramburu y Pedro García Sevilla</i>	
Sesión 8A - Docencia en Ingeniería del Software	271
TBL aplicado a la Ingeniería de Software	273
<i>Alejandro Bia y Santiago Matalonga</i>	
Extendiendo ABP con feedback ágil en la enseñanza de Ingeniería del Software	281
<i>Pablo Fernandez, José María García, José Antonio Parejo Maestre y Antonio Ruíz Cortés</i>	
Sesión 8B - Reuniendo asignaturas, países e investigación (1)	289
Experiencia y lecciones aprendidas durante el desarrollo de un proyecto software común a diversas asignaturas	291
<i>Pablo Sánchez, Carlos Blanco, Alejandro Pérez, Julio Medina, Patricia López, Alfonso de La Vega, Diego García y Miguel Sierra</i>	
Legó: un marco para el aprendizaje en el itinerario de Tecnologías de la Información	299
<i>Óscar Cánovas Reverte, Gabriel López Millán y Gregorio Martínez Pérez</i>	
Sesión 9A - Organización de asignaturas para la mejora	307
Mejora del aprendizaje mediante Just-In-Time Teaching en la docencia de Informática Básica	309
<i>Antoni Perez Poch y David López</i>	
Mejora de la motivación del alumnado mediante su integración en un proceso de mejora continua	317
<i>Inma Hernandez, Patricia Jiménez, José María Luna Romera, Fernando O. Gallego y Carlos Müller</i>	
Sesión 9B - Reuniendo asignaturas, países e investigación (2)	325
El vídeo como herramienta docente para los estudios universitarios	327
<i>Rosa Arruabarrena Santos, Ana Sánchez, Marta Toribio y Imanol Usandizaga</i>	
Metodología docente para Trabajos de Fin de Grado en grupos de investigación	335
<i>Belen Diaz Agudo, Guillermo Jimenez Diaz y Juan Recio Garcia</i>	
Índice de autores	343

Grid as a Service: Herramienta para el despliegue y gestión de un Grid en la nube para actividades educativas

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Resumen

Un Grid se compone de un conjunto de recursos de cómputo y datos ubicados en dominios administrativos diferentes que se gestionan bajo el marco de una Organización Virtual (OV) con el objeto de resolver problemas científicos.

Existen OV específicas tanto a nivel nacional (e.g. tut.vo.ibergrid.eu) como a nivel internacional (Testbed Gilda) que proporcionan infraestructuras Grid específicas para uso docente. Sin embargo, estas OV tienen un uso limitado para la realización de actividades educativas, debido a que estas solo se pueden utilizar desde un punto de vista de un usuario Grid y no como administradores de recursos, dado que son recursos prefijados, imposibilitando agregar o borrar nuevos de forma elástica y dinámica.

En este trabajo se presenta un recurso docente que despliega dinámica y elásticamente un Grid as a Service (GaaS) en la nube, utilizando tanto proveedores públicos (Amazon Web Services) como privados (OpenNebula), en la que se virtualizan los dominios administrativos del Grid y se integran en una OV. Estos GaaS se crean con fines educativos y se pueden emplear tanto para usuarios del Grid como para administradores.

Abstract

A Grid is composed by a set of computational and data resources located in different administrative domain that are managed under the framework of a Virtual Organisation (VO) and aim to resolve scientific problems.

There are specific VOs both national (tut.vo.ibergrid.eu) and international (Gilda testbed) that provide specific Grid infrastructures for educational purposes. However, these VOs have limited interest for educational activities since they can only be used from the Grid user point of view and not as administrators of the resources and services. This is because they use preallocated resources and it

is impossible add or remove resources in the existing infrastructure in a dynamic and elastic way.

In this work we present an educational resource that dynamically deploys a Grid as a Service (GaaS) on the Cloud, using both public providers (Amazon Web Services) and on-premises (OpenNebula), virtualising the administrative domains of the Grid that are integrated in a VO. These GaaS are used for educational purposes and can be employed both by Grid users and system administrators.

Palabras clave

Grid, Cloud, Virtualización, Aprendizaje Basado en Proyectos

1. Introducción

Un Grid [8], en el área de la computación distribuida, se define como un conjunto de recursos (cómputo, redes, software y datos) heterogéneos y servicios distribuidos compartidos entre diferentes dominios administrativos (e.g. universidades, institutos de investigación, etc.) que se integran y gestionan bajo el marco de una Organización Virtual [8] (OV). El fin de un Grid es principalmente proporcionar una infraestructura de cómputo y datos para la ejecución de proyectos científicos que requieran de una elevada carga computacional y de almacenamiento de datos en diferentes áreas de la ciencia, tales como la radiología [1], astronomía [7] o la física de altas energías [5], entre otras.

A través de las OV, los investigadores disponen de un gran número de recursos [5] y pueden lanzar sus experimentos a través de los servicios que proporciona el Grid mediante los interfaces que ofrecen los Middlewares [11] (APIs o interfaces de líneas de comandos) o Gateways [15] construidos sobre estos, consiguiendo tiempos de computación más reducidos respecto a los que obtendría utilizando sus propios recursos de forma local.

estructuras virtuales de uso docente supone un paso adelante para facilitar la gesti3n de este tipo de plataformas por parte de los profesores involucrados.

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Germán Moltó Martínez

Ha presentado la **ponencia** **Herramienta web para el seguimiento automatizado de actividades educativas prácticas en la nube**, en las JENUI 2019 organizadas por la Facultad de Informática de la Universidad de Murcia y celebradas en el Campus de la Merced del 3 al 5 de julio de 2019.

Murcia, 5 de julio de 2019.

Fdo.: Jesús García Molina

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XXV JORNADAS SOBRE LA ENSEÑANZA UNIVERSITARIA DE LA INFORMÁTICA

Germán Moltó Martínez

Ha asistido a las **XXV Jornadas sobre la Enseñanza Universitaria de la Informática**, organizadas por la Facultad de Informática de la Universidad de Murcia y celebradas en el Campus de la Merced del 3 al 5 de julio de 2019.

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TABLA DE CONTENIDOS

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Presentación

A lo largo de más de dos décadas, las *Jornadas de Enseñanza Universitaria de la Informática* (JENU) se han convertido en el foro dónde los profesores universitarios de informática de España, y en menor medida de países latinoamericanos, han podido discutir sobre cómo mejorar los procesos de enseñanza/aprendizaje que atañen a la disciplina. Tras nacer en 1994 como un track de Informática dentro de las *II Jornadas sobre Innovación Docente en las Enseñanzas Técnicas Universitarias* celebradas en Valencia, las primeras JENU tuvieron lugar al siguiente año en Sitges (Barcelona), y de forma ininterrumpida se han celebrado desde 1996 hasta ahora. Las JENU propiciaron la creación de la *Asociación de Enseñantes Universitarios de la Informática* (AENU) en el año 2000, y desde entonces esta asociación es la responsable de las Jornadas, entre otras actividades que realiza cada año.

Repasando las actas de JENU se puede observar como las JENU han servido para debatir sobre las inquietudes de los enseñantes de informática en cada período, bien marcado por un acontecimiento político, normalmente directrices de elaboración de planes de estudio, como el denominado “Proceso de Bolonia”, o por innovaciones tecnológicas como la aparición de la Web o de las redes sociales, o por nuevas metodologías de aprendizaje como la clase invertida, entre otras coyunturas. A través de ponencias, pósteres, conferencias invitadas y mesas redondas, las JENU han permitido presentar experiencias del profesorado, debatir sobre temas de actualidad y acoger a prestigiosos conferenciantes de todo el mundo.

Como fácilmente se puede deducir de las fechas indicadas arriba sobre el nacimiento de JENU, esta edición tiene un carácter especial por tratarse de la vigésimoquinta. En cualquier institución, alcanzar esa antigüedad suele significar haber conseguido madurez y estabilidad, y una perspectiva de persistir en el largo plazo. Por ello, en esta edición se dedicará especial atención a conmemorar este aniversario con diversos actos, entre los que cabe destacar que las jornadas arrancarán con una mesa redonda para tratar sobre la influencia de las JENU en la docencia universitaria de la Informática durante sus 25 años de existencia. Esta mesa contará con la presencia de profesores muy vinculados a la comunidad JENU como son Alberto Gómez, Inés Jacob, Merche Marqués y Miguel Valero. La Universidad de Murcia, con sus más de 100 años de historia, acogerá la XXV edición de JENU cuyo Comité Organizador está formado por un grupo de profesores de su Facultad de Informática coordinado por Óscar Cánovas Reverte y Jesús García Molina.

En la parte académica de las Jornadas, un Comité Directivo coordinado por José Manuel Badía se ha encargado de seguir con ese compromiso de conjugar la calidad de las contribuciones presentadas y servir como punto de encuentro anual de docentes interesados en intercambiar ideas y experiencias con sus colegas. Para ello, se lanzó una llamada a presentar contribuciones que (i) expongan experiencias docentes, (ii) presenten recursos informáticos de apoyo a la docencia, (iii) describan investigaciones en educación, o (iv) realicen reflexiones sobre la docencia universitaria de la Informática. En particular, se identificaron las siguientes áreas de interés para centrar las contribuciones:

- 25 años de JENU
- Aplicación de las TIC al proceso de enseñanza-aprendizaje
- Calidad y evaluación de la docencia
- Compromiso social y medioambiental
- Didáctica en los estudios de Ingeniería Informática
- Didáctica de la informática en secundaria: programación, pensamiento computacional y máster de profesorado
- Desarrollo de competencias transversales y profesionales
- Estrategias institucionales en los estudios de Ingeniería Informática
- Evaluación del aprendizaje
- Mejoras pedagógicas en las asignaturas
- Organización curricular y planes de estudio

- Optimización del tiempo y el trabajo del profesor
- Promoción de los estudios de Ingeniería Informática
- Trabajos fin de carrera, prácticum, proyectos y participación de alumnos en la investigación

Los formatos de las presentaciones han sido los habituales: ponencia con presentación oral, demostración de recurso docente y póster. Para las ponencias y los recursos docentes se han solicitado trabajos escritos de hasta 8 páginas, mientras que para los pósteres se han solicitado trabajos de hasta 4 páginas.

Se han recibido 72 contribuciones, las cuales han sido evaluadas por un Comité de Programa formado por 135 profesores de 40 universidades de 9 países, y se han efectuado 5 revisiones por contribución. Se han aceptado 33 ponencias, 11 recursos docentes y 8 pósteres, lo que supone una tasa de aceptación global del 72 %. Esta tasa refleja una gran calidad de los trabajos presentados dado que se ha mantenido el alto nivel de exigencia. Todos los trabajos aceptados se incluyen en estas actas organizadas por las sesiones en las que han sido presentados: 9 sesiones de presentaciones orales de ponencias y recursos docentes, y una sesión específica para presentar los pósteres. Las 9 sesiones de ponencias y recursos docentes se han organizado en 4 franjas horarias (2 sesiones por franja) y una sesión plenaria dedicada a presentar los 6 trabajos elegidos como candidatos a obtener el premio a las dos mejores ponencias de las JENUI 2019. Estos 6 trabajos han sido seleccionados por el Comité Directivo entre los mejor valorados por los revisores del Comité de Programa.

En cuanto a las sesiones plenarias, además de la mesa redonda comentada anteriormente, se han incluido 3 conferencias. En la primera de ellas, el Dr. Ernesto Cuadros (UTEC, Perú, miembro del equipo CC2020 de ACM/IEEE) expondrá las novedades del nuevo Computing Curricula de ACM/IEEE que será presentado el próximo año. La segunda será impartida por el galardonado con el Premio AENUI de 2018, el profesor Alberto Gómez (Universidad de Extremadura). Por último, la tercera consistirá en una conferencia de Matti Tedre (Stockholm University, Sweden) que abordará cómo ha evolucionado la enseñanza de la informática desde los primeros años y sobre el interés actual por el paradigma del pensamiento computacional.

Como es habitual, las Jornadas acogerán la asamblea anual de AENUI, y en ella se realizará la selección de los dos mejores trabajos pudiendo votar todos los miembros de la asociación. El resultado de la votación se mostrará en la página web de JENUI 2019¹. Todos los trabajos presentados en las JENUI se publican en la revista de AENUI².

Algunos artículos serán invitados a ser publicados en la revista IEEE-RITA (Revista iberoamericana de tecnologías del aprendizaje ³, que está indexada en SJR, SCImago y Emerging Sources en la Web of Science. También, las revistas TICAI⁴ y Novática⁵ publicarán uno o dos trabajos presentados en las JENUI. La selección de estos trabajos la realizarán dichas revistas siguiendo sus propios criterios editoriales. Los autores de estos trabajos tendrán la oportunidad de actualizarlos para su publicación en las revistas.

Como es habitual, durante las JENUI se entregará el *Premio AENUI a la Calidad e Innovación Docente*, que reconoce la labor realizada en aras de la calidad e innovación docente en el área de la docencia universitaria de la Informática. También se entregará el premio SISTEDES al mejor trabajo presentado en el ámbito de la Ingeniería del Software y de las tecnologías del desarrollo de software, el cual es otorgado por la sociedad SISTEDES⁶.

Finalmente, nuestro agradecimiento a los verdaderos protagonistas de JENUI en cada edición, los cuales han hecho posible llegar a este 25 aniversario: los autores y revisores. A los primeros por enviar contribuciones y acudir a Murcia para su presentación, y a los segundos por su esfuerzo en conseguir mantener el nivel de calidad de JENUI en esta edición.

Comité directivo JENUI 2019
Comité organizador JENUI 2019

¹JENUI 2019: <http://jenui2019.inf.um.es>

²Revista Actas de las JENUI: <http://actasjenui.aenui.net>

³Revista IEEE RITA: <http://rita.det.uvigo.es/IEEERITA2018>

⁴TICAI: <http://romulo.det.uvigo.es/ticai/>

⁵Novática: <http://www.ati.es/novatica/>

⁶SISTEDES: <http://www.sistedes.es/>

[INICIO](#) [ACERCA DE...](#) [LOGIN](#) [REGISTRO](#) [BUSCAR](#) [ACTUAL](#) [ARCHIVOS](#)[ANUNCIOS](#)[OPEN JOURNAL
SYSTEMS](#)[Ayuda de la revista](#)Inicio > Archivos > **Vol 4 (2019)**

Vol 4 (2019)

Actas de las XXV Jornadas sobre Enseñanza Universitaria de la Informática

USUARIO/A

Nombre
usuario/a

Contraseña

 Recordar mis datos

Tabla de contenidos

Presentación

Presentación

[PDF](#)

1-2

Comités

[PDF](#)

3-6

Candidatos a Mejor Ponencia

[Aplicación de juegos serios en la enseñanza de Ingeniería de Requisitos y Gestión de Proyectos](#)[PDF](#)*Francisco García-Sánchez, José Alberto García-Berna, José Luis Fernández- Alemán, Ambrosio Toval*

7-14

[Invirtiendo las clases de laboratorio en Ingeniería Informática: Un enfoque ágil](#)[PDF](#)*Javier Troya, Sergio Segura, José A. Parejo, Adela del-Río-Ortega, Antonio Gámez-Díaz, Alfonso E. Márquez-Chamorro*

15-22

[Mejora de la formación en el diseño y desarrollo de software a partir de la coordinación de distintas asignaturas](#)[PDF](#)*María Ferré, Carlos García-Barroso, Montse García-Famoso, David Sánchez, Aida Valls*

23-30

[Minimulticomputador de bajo coste](#)[PDF](#)*Carles Aliagas, Pere Millán, Carlos Molina, Roc Meseguer*

31-38

[¿Puedo programar mi móvil? Pero si acabo de llegar](#)[PDF](#)*Sergio Barrachina Mir, Germán Fabregat Lluca*

39-46

[¿Tiene sentido la innovación docente?](#)[PDF](#)*Joe Miró Julià*

47-53

Ponencias

[Aplicación del principio KISS a la enseñanza de los fundamentos de programación](#)[PDF](#)*Lluís Ribas Xirgo, A. Josep Velasco González*

55-62

[¿Aprenden sostenibilidad los alumnos de la FIB?](#)[PDF](#)*Fermín Sánchez-Carracedo, Ferran Sabate, Karina Gibert*

63-70

[Aprendiendo a programar. Nuevos retos, nuevas propuestas](#)[PDF](#)*Brian Jiménez-García, Cristina Pérez Solà, Pau Andrio Balado, M. Jesús Marco Galindo*

71-78

[Aprendizaje Basado en Proyectos entre asignaturas: tres experiencias, muchas preguntas y algunas respuestas](#)[PDF](#)*Óscar Cánovas Reverte, Imanol Usandizaga Lombana, Rafael Molina-Carmona*

79-86

[Cómo impartir una clase magistral según la neurociencia](#)[PDF](#)*Fermín Sánchez Carracedo, Alejandra Barba Vargas*

87-94

[DESweb: una herramienta para el aprendizaje de SQL](#)[PDF](#)*Fernando Sáenz Pérez*

95-102

[Diseño e implementación de juegos en el aula utilizando herramientas de respuesta de audiencia](#)[PDF](#)CONTENIDO DE LA
REVISTA

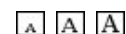
Buscar

Todos

Navegar

- [Por número](#)
- [Por autor](#)
- [Por título](#)

TAMAÑO DE FUENTE



INFORMACIÓN

- [Para lectoras/es](#)
- [Para autoras/es](#)
- [Para bibliotecarias/os](#)

<i>Maximo Cobos, Sandra Roger, Miguel García-Pineda, Esther de Ves, Francisco Grimaldo, Ariadna Fuertes, Isaías S. Sanmartín, Miguel Arevalillo-Herráez, M. Asunción Castaño, Emilia López-Iñesta, Jose M. Claver, Juan Gutiérrez-Soto</i>	103-110
Estrategias para aumentar la diversidad de género en la Educación Superior CTIM	PDF
<i>Silvia Rueda, Carmen Botella, Emilia López-Iñesta, Paula Marzal</i>	111-118
Estudio retrospectivo de una experiencia de aprendizaje fuera del aula sobre lenguajes y plataformas de programación	PDF
<i>Yania Crespo, Margarita Gonzalo</i>	119-126
Evaluación de las habilidades en programación de los estudiantes del grado en Ingeniería Informática de la Universidad de Alicante: un estudio empírico	PDF
<i>Juan Antonio Pérez-Ortiz, David Tomás, Cristina Cachero, Domingo Gallardo</i>	127-134
Evaluación de una metodología novel basada en cuadernos interactivos para el aprendizaje de la programación en Python	PDF
<i>Alejandro Benito, Rodrigo Santamaría, Roberto Therón</i>	135-142
Evaluando exposiciones orales: compartiendo experiencias	PDF
<i>Hermenegilda Macià, Gregorio Díaz, Joaquín Fernández, Juan A. Aledo, Enrique Arias, Juan Boubeta-Puig</i>	143-150
Extensión de Moodle para la evaluación automática de ejercicios de programación en Java	PDF
<i>Guillermo Quintana, Héctor Pérez, Mario Aldea, Julio Medina, Rubén Sebrango</i>	151-157
Fomentando el trabajo autónomo mediante técnicas de gamificación	PDF
<i>Alfonso de la Vega, Diego García Saiz, Marta Zorrilla</i>	159-166
Gestión elástica en la nube de recursos computacionales para actividades docentes: caso de uso en el Diseño de Sistemas Digitales	PDF
<i>Sergio López Huguet, David de Andrés Martínez, J. Damián Segrelles Quilis</i>	167-174
Herramienta web para el seguimiento automatizado de actividades educativas prácticas en la nube	PDF
<i>Germán Moltó, Diana M. Naranjo, José Ramón Prieto</i>	175-182
Implantación de plataforma virtual en prácticas docentes interuniversitarias en el Internet de las cosas	PDF
<i>Ramon Sanchez-Iborra, Jorge Bernal-Bernabe, José Santa</i>	183-190
Implementación de una suite gráfica para reforzar el aprendizaje en representación de contenido multimedia	PDF
<i>Óscar Fresnedo, Francisco Laport, Paula M. Castro, Adriana Dapena, Francisco J. Vázquez-Araújo</i>	191-198
Juegos serios para formar en los conceptos del lenguaje C: una experiencia en Fundamentos de Informática	PDF
<i>Alejandro Calderón, Giani Petri, Mercedes Ruiz, Christiane Gresse von Wangenheim</i>	199-206
La comunicación oral efectiva en los grados de informática. ¿Realidad o ficción?	PDF
<i>Roberto Rodríguez-Echeverría, Julia González-Rodríguez</i>	207-214
La educación en ingeniería, un campo de investigación lleno de futuro	PDF
<i>David López</i>	215-222
Learn2Escape: una experiencia interactiva de aprendizaje	PDF
<i>Analia Boix, Jose Manuel Pereles, Raúl Montoliu</i>	223-230
Luces y sombras de las estancias en empresa, impulsoras de los trabajos de fin de grado	PDF
<i>Arturo Jaime, César Domínguez, Juan José Olarte, Francisco José García-Izquierdo, Alicia Pérez de Albéniz</i>	231-238
Metodología para el desarrollo y evaluación de competencias de programación software en la nube	PDF
<i>Amanda Calatrava, J. Damián Segrelles Quilis</i>	239-246
O cambiamos o los perdemos	PDF
<i>David Vernet, Xavi Canaleta</i>	247-254
Optimización y mejora en Ampliación de Estructura de Computadores	PDF
<i>Gregorio Bernabé, Lorenzo Fernández, Juan Luis Aragón</i>	255-262
Pensamiento computacional y género: un estudio observacional	PDF
<i>Cristina Cachero, Santiago Meliá, Pilar Barra</i>	263-270
Pistas en lenguaje natural en jueces en línea	PDF
<i>Pedro Pablo Gómez-Martín, Marco Antonio Gómez-Martín</i>	271-278
Proyecto Tetris: aprendizaje de la programación en ensamblador por piezas	PDF
<i>Manuel E. Acacio, Lorenzo Fernández-Maimó, Ricardo</i>	279-286

Fernández-Pascual, Pilar González-Férez, Alberto Ros, Rubén Titos-Gil

[Reconocimiento de emociones en video mediante servicios cognitivos](#) PDF 287-294

Francesc Boixader Estévez, Julio Iglesias Lavirgen, Albert Balaguer Antolí, Daniel Palma Robleda, Noelia Camargo Fernández

[Retrospectivas en el aula. Una experiencia práctica](#) PDF 295-302

Javier J. Gutiérrez, José G. Enríquez, V. Cid-de-la-Paz, L. Morales-Trujillo, A. Jiménez-Ramírez

[Revisión de software entre pares y reutilización de código en la enseñanza de desarrollo de software web](#) PDF 303-310

Rosa Arruabarrena, José Ángel Vadillo, José Miguel Blanco

[Sistema para la detección temprana de anomalías en la evaluación usando técnicas de aprendizaje automático](#) PDF 311-318

Juan Ramón Rico-Juan, Antonio-Javier Gallego, Francisco J. Castellanos, Jorge Calvo-Zaragoza

[Tecnología low-cost para motivar al alumno](#) PDF 319-326

Pablo Fuentes, Cristóbal Camarero, Carmen Martínez, Fernando Vallejo

[Trabajo en equipo y liderazgo: una propuesta funcional de evaluación de dinámicas internas de grupo](#) PDF 327-334

Luis Castillo Vidal, Francisca Sánchez Carrascosa

[Una experiencia docente basada en proyecto para la formación en competencias profesionales](#) PDF 335-342

Miguel Ángel Martín Tardío

[Una propuesta de mentoría académica entre iguales para el Grado en Ingeniería Informática](#) PDF 343-348

María Teresa Abad, Gemma Sesé, Josep Fernández

[Uso de herramientas y técnicas DevOps para la gestión y corrección de prácticas de programación](#) PDF 349-356

Jesús Aransay, Jónathan Heras

Pósteres

[Analizando el proceso de aprendizaje de nuestros alumnos: un caso práctico](#) PDF 357-360

Daniel Amo, Joan Navarro, Xavi Canaleta

[Hay Sitio: Una aplicación colaborativa para la gestión de espacios de trabajo del alumnado en informática](#) PDF 361-364

Maksym Herasymenko, Fernando Terroso-Sáenz

[La administración de sistemas en grados afines a informática](#) PDF 365-368

Daniel Ruiz Fernández, Diego Marcos Jorquera, Virgilio Gilart Iglesias, Héctor Ramos Morillo, Alberto de Ramón Fernández

[Metodología de clase inversa con aprendizaje entre pares en una asignatura de programación orientada a objetos de primer curso. Resultados preliminares](#) PDF 369-372

Juan Ruiz de Miras, José-Ramón Balsas-Almagro, Ángel-Luis García-Fernández

[Sistema de evaluación centrado en CADA estudiante como herramienta de aprendizaje: una propuesta inicial](#) PDF 373-376

Juan José Escribano Otero, Paloma J. Velasco Quintana

[Software room: una experiencia docente para atraer nuevos estudiantes](#) PDF 377-380

Carlos Ortiz-Prieto, Elena Molina-Pineda, David Benavides

[Una experiencia de uso de herramientas de lectura interactiva para la exposición de trabajos al revés](#) PDF 381-384

Julio Alberto López-Gómez, Ángeles Carrasco, Francisco Mata Cabrera,

[Una herramienta para la evaluación de debates en aulas virtuales](#) PDF 385-388

Javier Luis Cánovas Izquierdo, Robert Clarisó, David Bañeres



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Herramienta web para el seguimiento automatizado de actividades educativas prácticas en la nube

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Resumen

Esta contribución presenta un recurso docente destinado a la recopilación y análisis automatizado de evidencias generadas en actividades educativas prácticas en la nube, ejemplificado para Amazon Web Services (AWS). Incluye una arquitectura que posibilita la captura de datos y procesamiento utilizando servicios en la nube, así como un panel web de control educativo donde profesor y alumnos pueden consultar información relativa al uso de los diferentes servicios de AWS. Además, permite la autorregulación de los estudiantes proporcionándoles información sobre el porcentaje de progreso de cada sesión de laboratorio y las acciones que faltan para culminar cada práctica. La herramienta permite extraer automáticamente analíticas de aprendizaje en base a dichos datos, que permiten evidenciar el grado de desarrollo de una práctica para un alumno concreto. También obtiene información agregada sobre el uso de recursos en AWS de diferentes alumnos a lo largo de un curso académico. La herramienta, que se ha liberado a la comunidad como código abierto, se está utilizando en producción en tres másteres y un curso online de formación en AWS, y puede ser aplicada en entornos educativos que involucren el uso de este proveedor Cloud.

Abstract

This contribution presents a teaching resource aimed at the collection and automated analysis of data generated in practical educational activities in the cloud, exemplified for Amazon Web Services (AWS). It includes an architecture that enables data capture and processing using cloud services, as well as an educational web panel where the teacher can access information related to the use of the different AWS services. In addition, it allows self-regulation of students by providing information on the percentage of progress of each laboratory session and the actions that are missing to com-

plete each practice session. The tool allows automatic extracting of learning analytics based on these data that allows to demonstrate the degree of development of a practice session for a specific student. Teachers can also get aggregated information about the use of AWS resources from different students throughout an academic year. The tool, which has been released to the community as open source, is being used in production in three master's degrees and an online training course in AWS, and can be applied in educational environments that involve the use of this Cloud provider.

Palabras clave

Cloud Computing, Analíticas de Aprendizaje, Evaluación, Autorregulación

1. Introducción

La computación en la nube (Cloud Computing) es un paradigma de computación distribuida que permite el acceso a recursos virtualizados de cómputo, almacenamiento, redes, servicios y aplicaciones, tal y como define el NIST [10].

En el ámbito de la educación superior, principalmente en las ingenierías, cada vez es más común el uso de esta tecnología, por lo que se utiliza tanto en actividades educativas de carácter presencial, semi-presencial y completamente on-line. Esto es debido a las numerosas ventajas que proporciona a los principales actores involucrados en los procesos de enseñanza aprendizaje (instituciones educativas, profesores y alumnos) [8]. Por ello, en la literatura, podemos encontrar experiencias docentes en ingenierías que utilizan el Cloud, entre otras cosas, para: a) externalizar servicios, tales como el correo electrónico o herramientas colaborativas que pasan a ser utilizadas por parte de los alumnos a través de un navegador web [1]; b) aplicar metodologías de aprendizaje como el Aprendizaje Basado en Proyectos (ABP) [2]; c) dar soporte a asignaturas que

Pregunta	# en [5,6]	# en [7,8]	# en [9,10]
La herramienta siempre ha estado accesible cuando la he necesitado	0	1	31
He sabido utilizar la herramienta sin requerir la ayuda del instructor	1	9	22
He sido capaz de interpretar la información obtenida por la herramienta	2	8	22
La información mostrada me ha ayudado a conocer el progreso en cada una de mis prácticas	2	4	26
El uso de CloudTrail-Tracker es apropiado como herramienta de apoyo para la formación práctica en AWS	1	5	26

Cuadro 1: Resultados de la encuesta de evaluación de CloudTrail-Tracker.

Agradecimientos

Los autores desean agradecer al Ministerio de Economía, Industria y Competitividad” por el proyecto “BigCLOE” con número de referencia TIN2016-79951-R. Los autores agradecen la financiación recibida por el VECE de la UPV para desarrollar el PIME con referencia B29. GM quiere agradecer a l’Escola Tècnica Superior d’Enginyeria Informàtica de la Universitat Politècnica de València el soporte económico para la presentación de este trabajo.

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5.3.1.14. 2016 IEEE Frontiers in Education Conference

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SUBJECT: Attendance and Presentations at FIE
DATE: October 15, 2016
TO: Germán Moltó
Universitat Politècnica de Valencia
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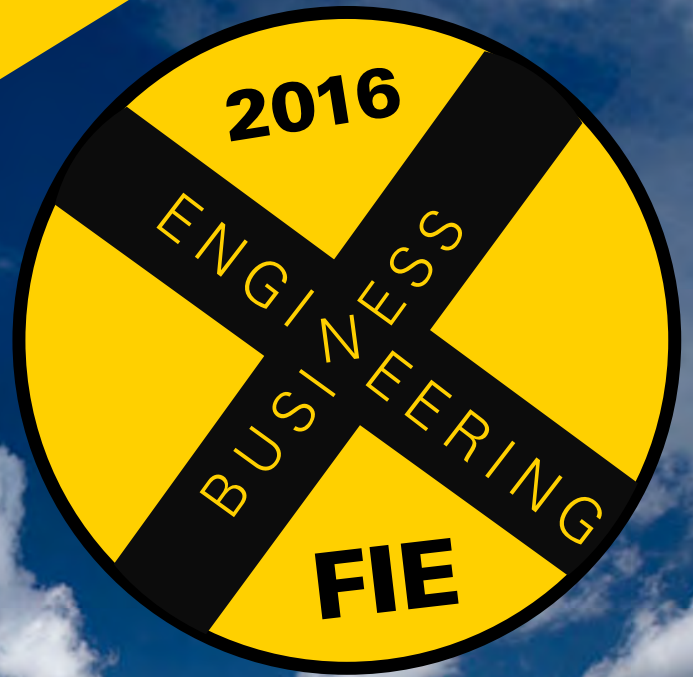
Germán Moltó attended the 46th annual Frontiers in Education Conference in Erie, Pennsylvania. The conference was held from October 12-15, 2016. The following paper(s), authored by Germán were presented:

Assessment of Cloud-based Computational Environments for Higher Education

To see more information about the conference, please visit our web site at <http://fie-conference.org/>.

Sincerely,

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[Table of Contents](#)

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[Author Index](#)

[Plenary Sessions](#)



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TARGETED FLIPPED CLASSROOM TECHNIQUE APPLIED TO A CHALLENGING TOPIC

Joseph Ranalli (Penn State Hazleton, USA)

Jacob Moore (Penn State Mont Alto, USA)

ASSESSMENT OF CLOUD-BASED COMPUTATIONAL ENVIRONMENTS FOR HIGHER EDUCATION

J. Damian Segrelles (Universitat Politècnica de València, Spain)

Germán Moltó (Universitat Politècnica de València, Spain)

DESIGN OF OPEN SOURCE PLATFORM FOR AUTOMATIC CONTROL SYSTEMS EDUCATION BASED ON COOPERATIVE LEARNING

Jonathan Alvarez Ariza (Uniminuto, Colombia)

USING DESIGN JOURNALS TO UNCOVER INFORMATION LITERACY HABITS OF FIRST-YEAR STUDENTS

Michael Fosmire (Purdue University, USA)

Nastasha Johnson (Purdue University, USA)

Nathan Mentzer (Purdue University, USA)

SID: Inclusivity and Diversity Initiatives

Chair: Rebekah Michael (University of Cincinnati, USA)

8:30 AM - 10:00 AM

Room: 130C

METHODOLOGY FOR INNOVATION IN THE EDUCATION OF FUTURE ENGINEERS WITH TECHNOLOGICAL AND SOCIAL AWARENESS

D. Arias (Pontificia Universidad Catolica del Peru, Peru)

D. Quiroz (Pontificia Universidad Catolica del Peru, Peru)

D. Elias (Pontificia Universidad Catolica del Peru, Peru)

MOTIVATING ATTENDEE'S PARTICIPATION IN DISTANCE LEARNING VIA AN AUTOMATIC MESSAGING PLUGIN FOR THE MOODLE PLATFORM

Luciano R. de Almeida (University of Brasília, Brazil)

Joao Paulo C. L. da Costa (University of Brasília, Brazil)

Rafael T. de Sousa Junior (University of Brasília, Brazil)

Edison P. de Freitas (Federal University of Rio Grande do Sul, Brazil)

Edna D. Canedo (University of Brasília, Brazil)

Juliano Pretz (Universidade de Brasília, Brazil)

Eliakim Zacarias (Universidade de Brasília, Brazil)

Giovanni Del Galdo (Ilmenau University of Technology, Germany)

INTERDISCIPLINARY SYSTEMS ENGINEERING AND AERONAUTICS SCIENCE EFFORT TO ENHANCE SUAS TRAINING PROGRAM FOR UNDERGRADUATE STUDENTS

Luis Daniel Otero (Florida Institute of Technology, USA)

Nicholas Gagliardo (Florida Institute of Technology, USA)

Dennis Dalli (Florida Institute of Technology, USA)

Julie Moore (Florida Institute of Technology, USA)

INSTRUCTIONAL DESIGN PRINCIPLES OF DIVERSITY-FOCUSED PROFESSIONAL DEVELOPMENT MOOC FOR COMMUNITY COLLEGE COMPUTING FACULTY: LIGHTHOUSE CC

Yunjeong Chang (University of Virginia, USA)

Leslie Cintron (University of Virginia, USA)

Joanne Cohoon (University of Virginia, USA)

James Cohoon (University of Virginia, USA)

Luther Tychonievich (University of Virginia, USA)

Assessment of Cloud-based Computational Environments for Higher Education

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Abstract—Education in Engineering requires bringing the students to scenarios as close to reality as possible. Indeed, the new technologies have fostered the development of a wide spectrum of Computational Environments (CE), such as simulators, virtual laboratories or specific software tools. These environments typically share the same Physical Hardware Resources (PHRs) (e.g. laboratories of PCs) for different subjects on which the CEs are deployed. It is especially important to properly and efficiently manage the rationalization of these PHRs so that the level of service, scalability and versatility is maintained without requiring additional investments in new hardware. The innovation in this work consists on introducing Virtualized CEs (VCEs) based on Cloud Computing by means of the open-source ODISEA platform. The benefits have been assessed and evaluated through 12 educational activities carried out in 8 subjects across 4 degrees at the Universitat Politècnica de València (UPV), in Spain. The results assessed in the paper demonstrate that ODISEA provides economical benefits for the educational institutions. Also, the platform provides the students with ubiquitous and highly available access to VCEs. In addition, this approach fosters BYOD (Bring Your Own Device) where students use their own computers to access the remote labs provided by the VCEs.

I. INTRODUCTION

The European Higher Education Area (EHEA)¹ requires the students to gain experience with specific tools to solve real problems. For this aim, the advances in Information and Communication Technologies (ICTs) have fostered the development of a wide spectrum of Computational Environments (CEs) that are executed on underlying Physical Hardware Resources (PHRs) to support Educational Activities (EAs). These CEs are presented as simulators[1][2][3] virtual laboratories [4][5] and specific software tools [6][7].

This contribution focuses on EAs that require CEs composed by a set machines involving certain hardware, software and complex configuration requirements. For example, a subject on an advanced Computer Science topic such as distributed systems may require that students access a set of machines configured as a Hadoop cluster with support for the Java programming language and some pre-staged datasets.

In general, CEs provide significant benefits for educational centres and students, though their deployment is not free from difficulties and challenges, which are summarised below.

From the point of view of the educational institutions, there are two basic aims: to improve the learning outcome of

students and to cut down the budget allocated to the acquisition and maintenance of their resources while maintaining an appropriate quality of service. In this sense, the acquisition and use of CEs improves the teaching-learning process as demonstrated in different studies in Higher Education [8]. However, their acquisition and maintenance is economically convenient only under certain circumstances because there are challenges that remain unsolved:

- (a) **Complex maintenance of the CEs.** Problems might arise due to the wide spectrum of CEs and software tools that may require both complex PHRs configurations and potentially incompatible specific software requirements. Typically, the educational institutions are multi-disciplinary environments with different academic subjects that share the same PHRs (e.g. laboratories of PCs).
- (b) **Rationalization of PHRs associated to CEs.** It is specially important to properly and efficiently manage the PHRs of an education center so that the level of service and versatility is maintained without requiring additional investments in hardware, specially in the context of an economic crisis, and to reduce the carbon footprint [9].
- (c) **Bring Your Own Device (BYOD) to access the CEs.** When students are allowed to bring their own devices to school, the educational institution is not required to purchase as many laptops. Economics also play an important role to leverage BYOD for interacting with the CEs [10].

From the point of view of students, CEs enable them to interact with real or simulated tools used in their professional environments. However, there are fundamental challenges that need to be addressed:

- (a) **Ubiquitous Availability of the CEs.** Students should be provided with ubiquitous and 24/7 access to CEs, which has many pedagogical advantages [11] such as more efficient time-management and the ability to work collaboratively [12] regardless of space and time.
- (b) **Bring Your Own Devices (BYOD).** Students should be allowed to access the CEs using their own devices because there are important advantages such as promoting a greater participation in the classroom [13] and a positive attitude and motivation from students [14] [15].
- (c) **Variety of CEs.** Introducing different CEs within an EA enables students to access a wide range of platforms or

¹Bologna Process - European Higher Education Area: <http://www.ehea.info>

tools, enriching the variety of the activity.

Our hypothesis is that Cloud Computing is an appropriate technology to overcome the challenges and difficulties described above. Cloud computing [17][18][19] arises as a paradigm to rapidly provision and release configurable resources, mainly computing and storage. A Virtualized CE (VCE) consists of a set of customized Virtual Machines (VMs) running on a Cloud provider, either on-premises or public. These VMs can be customized and configured to deploy VCEs that satisfy the hardware, software and configuration requirements for an educational activity. This enables to dynamically deploy virtual infrastructures on top of a fleet of Virtual Machines (VMs) running on top of PHRs, when using the Infrastructure as a Service (IaaS) Cloud service model. The usage of virtualization [20] enables to increase the usage of hardware and thus reducing the investments on additional hardware. In the case of a public Cloud provider, such as Amazon Web Services (AWS), Microsoft Azure or Google Cloud Platform, a pay-per-use model is employed so that users are charged for the resources consumed in terms of hours or minutes of computing, network traffic, etc. In the case of private or on-premises Clouds, tools such as OpenStack² or OpenNebula [21] allow system administrators to deploy Cloud infrastructures on top of the educational institution PHRs.

In our previous work [23], the ODISEA platform was introduced, validated and assessed by means of 6 EAs carried out through 6 subjects involved in 2 different degrees at the Universitat Politècnica de València (UPV) during the academic course 2013/2014. In this previous work, the validation was addressed only from the point of view of the lecturers, demonstrating: a) The capability to provide elasticity and scalability of the VCEs; b) The capability to reproduce a precise clone of a VCE at a later point in time; c) The capability to share and reuse the VCEs among different EAs; d) The user-friendly interface of the platform to manage the VCEs.

The innovation in this work consists on introducing VCEs based on Cloud Computing in multiple EAs across on-premises and public Clouds by means of the ODISEA open-source platform with the goal of assessing its benefits from the point of view of the educational institution and for the students. This contribution goes far beyond the current trend of using virtualization to ease the configuration and update of the physical labs, which basically represents a benefit for the system administrators. Virtualization itself is not enough to provide the automated deployment and configuration of complex VCEs (involving multiple machines with inter-dependent configuration among them) and that have to be dynamically deployed in minutes and easily disposed of after the educational activity via a high-level Graphical User Interface (GUI) that can be operated by the professors themselves. Therefore, this contribution complements our previous work [23] and, together, represent a practical approach on using Cloud Computing to support educational activities that require CEs.

²OpenStack: <http://www.openstack.org/>

After the introduction, the remainder of the paper is structured as follows. First, section II briefly describes the ODISEA Platform and the phases required to use it. Section III presents the objectives of this paper. Then, section IV describes the platform validation carried out through 12 EAs across 8 subjects. Next, section V presents the assessment and introduces a discussion of the benefits and drawbacks of the proposed platform. Finally, section VI summarises the paper and points to future work.

II. ODISEA PLATFORM

ODISEA, an acronym for *On-demand Deployment of Infrastructures to Support Educational Activities*, is an open-source platform to deploy VCEs both on public and on-premise Clouds, with the precise hardware, software and configuration requirements to perform specific EAs.

A. Architecture

The technical details of ODISEA platform architecture were presented in [23]. Basically, the architecture is composed of three layers (see Figure 1). The Level 1 is a repository of Virtual Machine Images (VMIs) with a pre-installed Operating System. Software requirements can be deployed at runtime via the Ansible tool. However, complex or time-consuming software can be pre-packaged into specific VMIs to speed up the deployment process of the VCE. Level 2 consists of a repository of recipes, which are described with a high level language supported by ODISEA named RADL [24]. Each recipe describes the rules to create a VCE, specifying the VMIs (from Level 1) and the hardware resources required for the VCE, in terms of vCPUs (virtual CPUs), Hard Disk size, network connectivity, etc.) and software resources. The third layer, is composed by a set of Cloud providers, where the VCEs can be provisioned and configured considering the recipes from Level 2. These providers can be on-premise (such as OpenNebula or OpenStack, and even virtualization platforms such as Xen or KVM) or public providers (such as Microsoft Azure, Amazon Web Services, etc.).

B. Using ODISEA

ODISEA is typically used following these three phases:

- 1) (Phase 1). Firstly, the lecturer analyzes the subjects to identify the CEs (simulators, virtual laboratories or specific software tools) required in the EAs in her course or subject. Information such as the number of students by CEs together with their period of use must be determined. Also, the hardware and software requirements have to be identified.
- 2) (Phase 2). Secondly, the lecturer creates the descriptions of the VCEs in ODISEA depending on the list of CEs detected at, reusing existing VMIs (Level 1), recipes of VCEs (Level 2) and choosing the cloud provider (Level 3) accessible by the lecturer. Depending on the computer skills of the lecturer, this may require further support from a system administrator. ODISEA uses the GUI provided by the Infrastructure Manager (IM) [25].

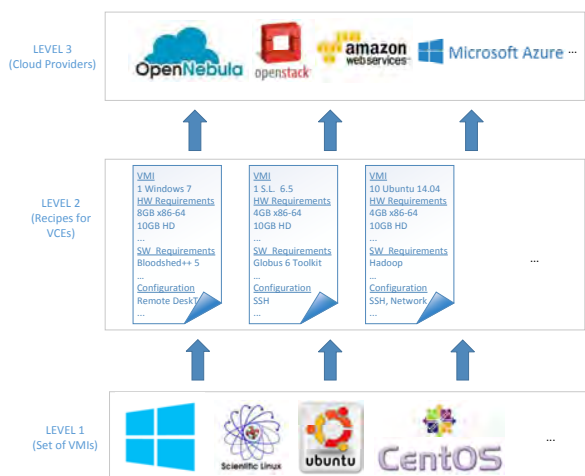


Fig. 1. Levels of the ODISEA Architecture.

Access is currently provided as a web tool [26] where no registration is required to use it. Readers are encouraged to use it and submit feedback.

- 3) (Phase 3). Finally, the lecturer uses ODISEA to manage the lifecycle of the VCEs by deploying them before the EA start and to terminate them once the EA has finished.

Note that the usage of ODISEA by the lecturers is not restricted to institutions that support a Cloud platform. AWS offer the AWS Educate³ program where institutions, educators and students can join to obtain credits to access AWS technology. In particular the Amazon EC2 service allows educators to deploy Virtual Machines for free (until consuming the amount of credits obtained). Therefore, we believe that platforms such as ODISEA pave the way for educators to dynamically deploy complex remote labs, accessible anywhere and anytime, to support their educational activities with an unprecedented degree of flexibility when compared to traditional physical laboratories.

III. OBJECTIVES

In this work, we extend the assessment of the ODISEA platform initiated in [23], and the main objective is to validate and assess ODISEA from the point of view of the educational institution and students in order to resolve the challenges exposed in section I. This validation has been performed through 12 EAs carried out in 8 subjects involved in 4 different degrees at the Universitat Politècnica de València (UPV) during the academic course 2015/2016.

These are the parameters to evaluate concerning the educational institution:

³AWS Educate: <https://aws.amazon.com/es/education/awseducate>

- The ability to **improve the teaching-learning process**, easing the use of VCEs in the EAs.
- The reduction of the budget of **acquisition and maintenance** of PHRs associated to VCEs, simplifying their configuration and update.
- The promotion of **BYOD** in the students, avoiding investments in devices that can be provided by the student (such as laptops).
- The capability of providing an efficient **rationalization** of PHRs, avoiding the upfront investments in additional PHRs.

These are the parameters to evaluate concerning the students:

- The capability to provide **high availability and ubiquitous access** for the VCEs.
- The ability for students to use their own devices in the learning activities, thus **promoting BYOD**.
- The capability to access different VCEs, enabling the students to work with a wide range of platforms and or tools, thus enriching the **variety** of EAs.

IV. VALIDATION

This section describes the validation process to assess the ODISEA platform with respect to the parameters identified in the previous section. First, a brief description of the Cloud platforms used for the validation is provided. Second, the usage of ODISEA within the different EAs is described, following the phases described in section II-B.

A. Cloud Providers

We have used different Cloud platforms from which the hardware resources that support the VCEs are provisioned:

- An on-premises IaaS Cloud platform with a total of 128 cores and 352 GB of RAM managed by OpenNebula 4.2 to provision a large number of VMs.
- The AWS public Cloud, to provision computing, storage and network capacity on a pay-as-you-go basis. Our institution joined the AWS Educate program and, therefore, credits are available to cover the costs of the main AWS services.

B. Analyzing EAs and Identifying CEs (Phase 1).

The ODISEA Platform has been extensively employed in four academic degrees such as the Bachelor's Degree in Industrial Electronics and Automation Engineering (BIEA), the Master's Degree in Parallel and Distributed Computing (MPDC)⁴, the Master's Degree in Informatics Engineering (MIE)⁵, and an Online Postgraduate Course (OPC) at the Universitat Politècnica de València (UPV). In this phase each subject is analyzed together with the CEs required to carry out the EAs. Table I includes a summary of them though a brief description is provided here:

⁴<http://www.upv.es/titulaciones/MUCPD>

⁵<http://muiinf.webs.upv.es>

TABLE I
LIST OF SUBJECTS, EDUCATIONAL ACTIVITIES (EAs) SCHEDULED, CES INVOLVED AND THE NUMBER OF STUDENTS PER SUBJECT.

DEGREE	SUBJECT	EAs	ACTIVE	CES	Nº
BIEA	Computer Science (INF)	E.A.1	16 weeks	-Bloodshed Dev-C++5 (IDE + Compiler)	36
MIE	Medical Informatics (IME)	E.A.2	8 weeks	-DCM4CHEE PACS Server -TUDOR DICOM toolkit + NetBeans IDE	6
	Grid and Cloud Computing Concepts (CCGC)	E.A.3	6 weeks	-Globus Toolkit 6 -Public Key Infrastructure (PKI) based on OpenCA	14
		E.A.4	4 hours		
		E.A.5	4 weeks		
MCPD	Grid Advanced Infrastructures (IAG)	E.A.6	7 weeks	-CLIs of gLiteUI package -OpenLDAP service and Berkeley Database -Public Key Infrastructure (PKI) based on OpenCA	6
		E.A.7	2 weeks		
		E.A.8	4 weeks		
MCPD	Grid Programming Models (MPG)	E.A.6	1 week	-CLIs of gLiteUI package -OpenMP compiler	12
MCPD	Cloud Programming Models (MPC)	E.A.9	7 weeks	-Python user interface to AWS (Boto) and AWS CLI - Hadoop Cluster	15
		E.A.10	4 hours		
MCPD	Cloud Advanced Infrastructures (IAC)	E.A.9	7 weeks	-Python user interface to AWS (Boto) and AWS CLI -Ansible -OpenNebula Testbed	15
		E.A.11	4 hours		
		E.A.12	4 hours		
OPC	Online Course on AWS (CloudAWS)	E.A.9	70 days	-Python user interface to AWS (Boto) and AWS CLI -Ansible	380
		E.A.11	4 hours		

E.A.1. Developing C Programs. The students learn programming skills developing C programs in class using Dev-C++⁶ or autonomous tasks using their own computers (Dev-C++ for Windows or Xcode for OS X) as homework.

E.A.2. Developing DICOM applications. The students learn the DICOM protocol for managing medical images and they develop DICOM programs in the classroom and autonomous tasks to transfer and encapsulate medical images using TUDOR DICOM⁷ toolkit with the NetBeans IDE⁸, and interacting with a DCM4CHEE PACS Server⁹.

E.A.3. Developing Grid Applications. The students learn Grid programming skills and develop Grid applications using the Globus Toolkit 6 (GT6)¹⁰ in the classroom or via autonomous tasks.

E.A.4. Developing Grid Secure Applications. The students learn basic concepts about Grid security issues and they create X.509 certificates (just-in-time for the practice lesson) to secure connections during just one practice lesson. A Public Key Infrastructure (PKI) based on OpenCA¹¹ is used.

E.A.5. Developing a Grid Project. Students are evaluated by developing a grid project. Each student configures and uses a secure grid infrastructure based on GT6, and develop a complex grid application that use the created infrastructure. For the project a PKI (managed by the lecturer) is required for all students. Also, each student requires a grid infrastructure composed of three machines with GT6.

E.A.6. Developing an Advanced Grid Application. The students learn Grid programming skills. Each student develops advanced grid applications using gLite Command Line

Interfaces (CLIs)¹² interacting with the European Grid Infrastructure (EGI)¹³ through classroom or homework tasks.

E.A.7. Developing LDAP Services. The students learn basic and advanced concepts about LDAP Services. Each student should configure secure grid information services based on OpenLDAP¹⁴ using the Oracle Berkeley Database as back-end emulating replicated models via classroom tasks. For this, each student need two resources (PCs) with OpenLDAP, a Berkeley DB and a PKI infrastructure to generate certificates.

E.A.8. Developing an Advanced Grid Project. The students are evaluated by developing a Grid project. Each student uses the EGI infrastructure and develops a complex grid application using the gLite CLI.

E.A.9. Architecting with AWS Cloud Services. The students use different services provided by AWS to create architectural designs of applications and deploy them on the AWS Cloud using Boto¹⁵ and the AWS CLI¹⁶. The activity is performed via classroom and autonomous tasks.

E.A.10. Analysing Big Data with Apache Hadoop. The students create programs based on the MapReduce programming model to extract information from large datasets available in an Apache Hadoop¹⁷ cluster, deployed with 10 nodes, and shared by all the students.

E.A.11. Automatic Configuration of Infrastructures. Each student deploys two VMs via a shell-script, just-in-time for the practice lesson, and use the Ansible tool to practice with the automated configuration of VMs. The activity is performed through classroom tasks.

E.A.12. Provision of VMs from an on-premises Cloud. The students use the functionality of OpenNebula to deploy

⁶Dev-C++. <http://www.bloodshed.net/devcpp.html>

⁷TUDOR DICOM tools. <http://www.santec.lu/project/dicom>

⁸NetBeans IDE. <https://netbeans.org/>

⁹DCM4CHEE PACS Server. <http://www.dcm4che.org/>

¹⁰Globus Toolkit 6. <http://toolkit.globus.org/toolkit/docs/latest-stable/>

¹¹Open CA. <http://www.openca.org/>

¹²gLite. <http://grid-deployment.web.cern.ch/grid-deployment/glite-web/>

¹³EGI. <http://www.egi.eu/>

¹⁴OpenLDAP project. <http://http://www.openldap.org>

¹⁵<http://boto.readthedocs.org/en/latest/>

¹⁶<http://aws.amazon.com/es/cli/>

¹⁷<http://hadoop.apache.org>

```

network public (inbound = 'yes')
system iac (
  cpu.arch='x86_64' and
  cpu.count>=1 and
  memory.size>=1024m and
  net_interfaces.count = 1 and
  net_interface.0.connection = 'public' and
  disk.0.os.name='linux' and
  disk.0.os.flavour='ubuntu' and
  disk.0.os.version>='14.04'
)
configure iac (
@begin
- vars:
- pw_00: M3Je2TpgZ3n
tasks:
- user: name=alucloud00 password=$pw_00
- get_url: url=<sdr_url>/${item} dest=/tmp/${item}
  with_items:
  - iaccourse_1.0_all.deb
- command: dpkg -i /tmp/${item}
  with_items:
  - iaccourse_1.0_all.deb
- apt: pkg=mysql-client-5.5 state=installed
@end
)
deploy iac 1

```

Fig. 2. Part of the RADL document to deploy the remote lab for the IAC subject.

VMs and dynamically allocate storage capacity from an OpenNebula deployment during the classroom.

C. Implementing the VCEs in ODISEA (Phase 2).

The second phase consists of implementing the VCEs to support the different EAs based on the CEs identified at phase 1. For each CE (identified in Table I) a VCE is implemented and we provide details about the first two levels of ODISEA (see Table II), which addresses the VMIs and the recipes. All the hardware, software and configuration requirements are expressed by means of a recipe for each VCE created. As an example, Figure 2 includes an excerpt of the recipe to deploy the remote lab (VCE) for the IAC subject, where the hardware, software and configuration requirements (user accounts, download educational material, install applications, etc.) are expressed in RADL.

D. Integration and use of the VCEs in the EAs (Phase 3).

In the third phase the VCEs were integrated in the EAs. The results of this phase are shown in Table III which shows the EAs where the VCEs have been used and the features provided by the Level 3 of the ODISEA platform.

To perform **E.A.1** seven PRG VCEs (one per student) were deployed, accessed by a user account and used for implementing the C programs. The students connect via Remote Desktop and, therefore, use the same framework (Dev-C++) regardless of their client device platform (OS X, GNU/Linux, etc).

To perform **E.A.2** one PACS VCEs was created and shared by all students together with six DICOM VCEs (one per student) using a personal user account for implementing the DICOM applications. The students connect to the VCE

DICOM via Remote Desktop or a web browser to interact with the VCE PACS for testing the results of the DICOM applications created.

To perform **E.A.3** and **E.A.4** 14 GT6 VCE (one per student) were deployed for implementing the Grid applications. Also, one PKI VCE was created for four hours to create X.509 certificates.

To perform **E.A.5** three GT6 VCE per student (42 in total) were created for developing the Grid project using their own resources. Also, it was created one VCE PKI shared by all students.

To perform **E.A.6** in IAG and MPG a single gLiteUI VCE was created and shared by all students by means of different user accounts. It was employed to create advanced Grid applications which allow access to EGI.

To perform **E.A.7** two LDAP VCEs per student (12 in total) were created for implementing the secure LDAP services with different replication models. Also, one PKI VCE was created to generate the X.509 certificates required to implement secure services.

To perform **E.A.8** one gLiteUI VCE was deployed, shared by all students by means of user accounts creating advanced complex Grid application which allow to access to EGI. This activity shares VCE with E.A.6.

To perform **E.A.9** in MPC, IAC and CursoCloudAWS a single AWS VCE was created shared by all the students with different user accounts. They use the VCE to create architectural designs of applications and deploy them on the AWS Cloud.

To perform **E.A.10** a shared Hadoop Cluster VCE with multiple user accounts is used to create programs based on the MapReduce programming model. The VCE is deployed on the on-premises Cloud and on the AWS public Cloud to carry out different performance analysis.

To perform **E.A.11** in IAC and CursoCloudAWS two Ansible VCEs per student (30 and 760) are created on-demand by each student using pre-configured scripts. The use it to learn the fundamentals of the Ansible tool.

To perform **E.A.12** only one OpenNebula (ONE) VCE was created shared by the students via multiple user accounts. They use it to deploy VMs on an existing Cloud deployment.

In all EAs when an activity finished the VCEs involved were terminated and the resources associated to VMs were released.

V. ASSESSMENT AND DISCUSSION

This section evaluates the parameters and capabilities of ODISEA that have been described as objectives in section III. The assessment has been done through the different EAs that have been validated at section IV.

A. The capability of improving teaching-learning.

ODISEA is a platform to ease the deployment of VCEs in EAs. In this sense, the capability of improving the teaching-learning process due to the use of VCEs is demonstrated in different studies, for example in fields such as mechanics [27] or electrical engineering [28] and other more generic studies in Higher Education such as [8].

TABLE II
VCEs IMPLEMENTED AT ODISEA. IT IS SHOWN THE FEATURES OF LEVEL 1 AND LEVEL 2 OF THE PLATFORM.

VCE	LEVEL 1	LEVEL 2			
	O.S	VMs	Hardware	Software	Configuration
PRG	Windows 7 Professional	1	8GB,x86-64 70GB HD	-Dev-C++5	-User accounts and privileges to develop C programs. -User accounts to access via Microsoft Remote Desktop.
PACS	Windows 7 Professional	1	8GB,x86-64 50GB HD	-DCM4CHEE Server	-Accessible via web browser with user and password.
DICOM	Windows 7 Professional	1	8GB,x86-64 50GB HD	-TUDOR toolkit -NetBeans 8.1	-Users enabled to access via Microsoft Remote DeskTop.
GT6	Scientific Linux 6.7	1	4GB,x86-64 20GB HD	-Globus Toolkit 6	-User accounts with privileges to develop grid applications. -User accounts to access via SSH with a password.
GLite	Scientific Linux 6.7	1	2GB,x86-64 10GB HD	-gLite User Interface -OpenMP compiler	-gLite CLIs and X.509 cert. to connect to EGI infrastructure. -User accounts to access via SSH with a password.
PKI	Ubuntu 13	2	1GB,x86-64 10GB HD	-OpenCA 1.4	-Two VMs configure a RA and a CA. -Accessible via Web browser with a user and password.
LDAP	Scientific Linux 6.7	2	4GB,x86-64 10GB HD	-Berkeley DB 6 -OpenLDAP 2.4	-An OpenLDAP (VM) and BerkeleyDB (VM) admin user. -User accounts to access via SSH with a password.
AWS	Ubuntu 14.04	1	1GB,x86-64 10GB HD	-Python and Boto -AWS CLI	-Multiple users to access the services. -User accounts to access via SSH with a password.
HADOOP	Ubuntu 14.04	10	2GB,x86-64 10GB HD	-Hadoop	-Multiple users and different pre-staged large datasets. -Accessible via web browser with a user and password. -User accounts to access via SSH with a password.
Ansible	Ubuntu 14.04	2	1GB,x86-64 10GB HD	-Ansible	-Set of VMs to be accesses to via SSH without password.
ONE	Ubuntu 14.04	2	1GB,x86-64 10GB HD	-OpenNebula	-Multiple users to access the OpenNebula testbed. -User accounts to access via SSH with a password.

TABLE III
VCEs EMPLOYED IN THE DIFFERENT EAS.

SUBJECT	E.A.	VCE	# of VCEs	ACCESS	# of VMs	AVAILABILITY	CLOUD PROVIDER (LEVEL 3)
INF	E.A.1	PRG	7	Remote Desktop	7	16 weeks 24x7	On-premises
IME	E.A.2	PACS	1	Web browser	1	8 weeks 24x7	On-premises
		DICOM	6	Remote Desktop	6		
CCGC	E.A.3	GT6	14	SSH client	14	6 Weeks 24x7	On-premises
	E.A.4	PKI	1	Web browser	2	4 Hours	
	E.A.5	GT6	42	SSH client	42	4 Weeks 24x7	
		PKI	1	Web browser	2	4 Weeks 24x7	
IAG	E.A.6	gLiteUI	1	SSH client	1	7 weeks 24x7	On-premises
	E.A.7	LDAP	12	SSH client	24	2 weeks 24x7	
		PKI	1	Web browser	2		
E.A.8	gLiteUI	1	SSH client	1	4 weeks 24x7		
MPG	E.A.6	gLiteUI	1	SSH client	1	1 weeks 24x7	On-premises
MPC	E.A.9	AWS	1	SSH client	1	7 weeks 24x7	AWS Cloud Provider
	E.A.10	HADOOP	1	SSH client	10	4 hours 24x7	AWS Cloud Provider / On-premises
IAC	E.A.9	AWS	1	SSH client	1	7 weeks 24x7	AWS Cloud Provider
	E.A.11	Ansible	30	SSH client	30	4 hours	
CloudAWS	E.A.9	AWS	1	SSH client	1	7 weeks 24x7	AWS Cloud Provider
	E.A.11	Ansible	760	SSH client	760	4 hours 24x7	
	E.A.12	ONE	1	SSH client / Ansible	2	4 hours 24x7	

B. Reduce of the budget of acquisition of PHRs associated to VCEs

ODISEA is able to deploy the VMs that support the VCEs on on-premises cloud and public clouds. This allows reducing the budget of acquisition of PHRs associated to VCEs. The E.A.11 is a clear example of this issue. E.A.11. required many simultaneous Ansible VCEs both for the IAC subject and the online course. In this situation, the educational centers may not have available all the required PHRs to execute the VCEs and the on-premises cloud resources could be insufficient. That

is the main reason to use a public cloud, where additional resources can be provisioned on a pay-by-the-hour model. This way, it is not necessary to invest in new PHRs to support the activity, reducing the budget of acquisition of PHRs associated to VCEs as we can see at table IV. This table compares the cost of acquisition of a certain number of machines so that students can perform the practical lessons. These will be noted as on-premises physical machines and their price has been obtained from dell.com choosing the average price of the set of computers for the desktop category, which results in 426

€ (including the monitor, 4 GB of RAM, 1 TB of disk). For the virtual machines on AWS we selected the *m1.small* instance type (1.7 GB of RAM, 160 GB of disk), which is powerful enough to perform the practice lessons. Considering the pay-per-use model of AWS, we estimate that 4 hours are required to perform the practice lesson that involves Ansible. Costs for AWS have been estimated using the AWS Simple Monthly Calculator¹⁸. Dollar-euro ratio was 1 \$ = 0.79815 € at the time the study was performed.

You can derive from the table that it would take more than 16 months of 24/7 running instances to match the cost of the on-premises physical machines. Notice that the table does not include the cost of maintenance of hardware, electricity and housing of the equipment. If we restrict the comparison to the specific duration of the practical lesson (4 hours) you can estimate from the table that the activity could be performed more than 3.040 times before matching the cost of the on-premises physical machines. Therefore there is a clear cost reduction when outsourcing the computational resources for the E.As to the Cloud.

C. Reduce the maintenance budget of PHRs for VCEs.

All implemented VCEs in ODISEA require complex PHRs configurations and the specific software requirements can be potentially incompatible (see Table II) between them. In the validation process, 11 VCEs have been implemented and used in multi-disciplinary environments with different academic subjects, sharing the same PHRs available in the on-premises cloud. ODISEA has allowed provisioning and configuring PHRs in an affordable and practical way, avoiding the technical overhead of switching among configurations and the intricacies of the configuration and customisation of the infrastructures, reducing the budget of maintenance of the resources associated to VCEs.

D. The ability for students to use their own devices in the learning activities, thus promoting BYOD.

All implemented VCEs in the ODISEA platform allow SSH connections, Remote Desktop or web access to be accessed by the students. This leverages BYOD among them because they can use their own devices (laptops or personal computers) using different platforms (OS X, Windows, GNU/Linux) for performing the EAs since the PHRs capabilities (hardware and software requirements) are provided by the cloud. This feature has allowed students to perform the EAs related with online course using their own devices (laptops or personal computers). In addition, in the E.A.1 the students have connected to the VCEs using a Remote Desktop and only seven VMs have been deployed on the on-premises cloud. In this EA, there are 36 students and 97% have used their own devices (laptops) for connecting to the VCES. In previous scenarios, it was necessary one computer per student, using physical laboratories to perform the activities. Nowadays, using ODISEA, only seven VCEs (7 VM with 5-6 users per VM) have been necessary.

E. Capability to ease the configuration and update process of the VCEs.

The ODISEA architecture (see section II) allows defining three implementation levels for each VCE. The lowest level (Level 1) corresponds to the basic Virtual Machine Images (VMIs). On top of these VMIs, the second level describes the hardware (HW), software (SW) requirements and configuration for each VM through a high-level language. The third level define the cloud provider. The three levels enable ODISEA to ease the configuration and update process of the VCEs. For example, the group composed of PRG, PACS and DICOM VCEs or the group of GT6, gLiteUI and LDAP VCEs or the group of VCEs composed of AWS, HADOOP, Ansible and ONE are used in different EAs activities (see Table III) and all VCEs of each group use the same Operating System (OS). The first group uses Windows 7 Professional, the second group Scientific Linux 6.7 and the third group uses Ubuntu 14.04. Within ODISEA, just one VMI (first level) with the basic OS has been created. In this way, when a VM is instantiated to support a given VCE, ODISEA deploys the HW requirements and configures the SW requirements. That is why the configuration and update process is simplified, if a new OS package versions appear it is just necessary to update the VMI. New versions of software are updated in the base VMI and applied to VCEs when new instances are deployed.

F. Provide an efficient rationalization of PHRs.

ODISEA has been used to dynamically deploy the VCEs required for the EAs. Once finished the EAs, the VCEs are terminated because there is no need to maintain the VCEs up and running and the underlying PHRs can be employed to support other EAs for other VCEs. In the validation process, eight VCEs were implemented, which shared the same PHRs belonging to the on-premises cloud. Note that in-campus software licenses can still be valid for VCEs deployed on on-premises Clouds within the educational institution.

G. Provide high availability for the VCEs and ubiquitous access for the students.

In the INF subject a questionnaire was employed with regard to this issue. The first item of the questionnaire questioned the students whether they had connected to the VCEs from other places different to the specific laboratories of the subject (at home, library, etc.) and if the resources had always been available. 100% of the students had also worked outside of the university (for example at home) and claim to have had always available the VCEs.

In the case of CursoCloudAWS, the VCEs deployed are configured with special monitoring alarms via the Amazon CloudWatch service that enables to deliver instant notifications to the instructor in case the remote laboratory is either overloaded (CPU > 70% for more than 10 minutes) or inaccessible. This enables to introduce corrective measures so that high availability for students is guaranteed. Also, multiple instances (clones) can be deployed to ensure availability.

¹⁸ Available at <http://calculator.s3.amazonaws.com/index.html>

TABLE IV
COST COMPARISON OF A CERTAIN NUMBER OF PHYSICAL MACHINES VS THE USAGE OF VIRTUAL MACHINES ON AWS FOR A SPECIFIC ACTIVITY LESSON THAT LASTS 4 HOURS.

#Machines	Cost of On-premises Physical Machines (€)	Cost of Virtual Machines on AWS (just 4 hours) (€)	Monthly Cost of Virtual Machines on AWS (24 hours / day) (€)
10	4.260	1.4	257
20	8.520	2.9	514
50	21.300	7.2	1.284
100	42.600	14.4	2.570

H. The capability to introduce different VCEs, enabling to the students to access a wide range of platforms or tools.

Three EAs (E.A.2, E.A.5 and E.A.7) have used different VCEs (see Table III) that have also been used in other EAs. Also, all subjects (see Table III) except INF and MPG use more than one VCE during the course. In particular the subjects IME, CCGC, IAC and MPC use two different VCEs in their EAs and the subjects IAG and CursoCloudAWS uses three. This variety of VCEs in the subjects and their EAs is because ODISEA allows to reuse the recipes of the VCEs in a easy way and deploy them in a user-friendly manner.

VI. CONCLUSION AND FUTURE WORK

The ODISEA platform has been validated and evaluated thought of different EAs belonging to 8 subjects of four different knowledge areas which are Bachelor's Degree in Industrial Electronics and Automation Engineering (BIEA), the Master's Degree in Parallel and Distributed Computing (MPDC), the Master's Degree in Informatics Engineering (MIE), and an Online Postgraduate Course (OPC). Furthermore, the total number of VCEs identified and implemented in the ODISEA platform for supporting the EAs has been 11, in which each VCE has different features (hardware and software requirements, availability, number of VMs, connection type, different clouds where the VMs are deployed, etc.). For this, we can conclude that the ODISEA platform is flexible to support the common VCEs needed in a wide variety of EAs, and the methods and procedures described in this paper can definitely be applied to other similar scenarios.

It is important to highlight the reuse of VCEs among different EAs and also among subjects. Notice that sharing can occur at two levels: First, sharing the VCE description (its recipe) where different virtual infrastructures are really deployed. Second, the very same virtual infrastructure can be shared across subjects, where different user accounts are employed for the students of different subjects. Third, the same VCE can be deployed in public or on-premises cloud depending on the scalability required.

Being able to use both on-premises and public Clouds, ODISEA enables educational enters to introduce cost saving strategies by outsourcing computational resources on Cloud platforms and fostering BYOD. In addition, this platform is ideal for online courses and MOOCs, where the ability to scale (increase) the virtual infrastructures enables to seamlessly adapt to a dynamic number of students.

Future works include using the platform in more EAs within new fields. We also plan to better customise the virtual infrastructures to leverage work group and, this way, to focus on these transversal competencies so required for our students.

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19.-Tourism and Dengue Vector: Would Tourism Increase Mosquito Breeding Sites?.....	193
Jaroensutasinee K., Kooviboonsin P. and Jaroensutasinee M.	
20.-Biomedical Engineering Bachelor Students: driving practice to theory is not linked with activation and high marks	203
Antonio Martinez-Millana, Alvaro Page, Javier Saiz, Valery Naranjo, Óscar Pastor López, Andreu M. Climent, Vicente Traver Salcedo and Antonio Mocholí Salcedo	
21.-Validation of the Individual Entrepreneurial Orientation scale for university students	217
Conchado, Andrea and Luckanicova, Martina	
22.-YouTube as a tool to improve learning.....	227
Fernando J. Garrigos-Simón, Juan Vicente Oltra-Gutierrez, Sofia Estelles-Miguel and Yeamduan Narangajavana	
23.-A review of the studies done on self-concept and its role in job satisfaction	239
Farshid Bashirzadeh	
24.-Academic strategies identification using text-mining: a case study at the industrial University of Santander–Colombia	249
Duarte-Duarte, Juan Benjamín; Talero-Sarmiento, Leonardo Hernán y Arias-Tabares Juan Camilo	
25.-The Olympian gods: a didactic unit with CLIL methodology	265
García-Blay, María Gloria; Micó-Escrivá y Tomás Ernesto	
26.-Strengthening mathematical skills through SPOCs and collaborative learning	277
López-Alfonso, Salvador; Moll-López, Santiago; Sánchez-Ruiz, Luis Manuel y Vega-Fleitas, Erika	
27.-The Role of higher education in the acquisition of innovation competences.....	287
Conchado Andrea, Carot, Jose Miguel and Vázquez, Elena	
28.-A Flipped Learning Approach to Develop Soft Skills in Multidisciplinary Higher Education	295
Moltó, Germán; Monserrat, Jose F.; Fita, Inmaculada; Fita, Ana, Mestre, Eva M.	

29.-Multimedia Tools and Neuroeducation in a First Course of Business Statistics	307
Morales Arsenal, Roberto	
30.-Lean manufacturing methodology in training to improve teamwork and leadership	309
Jorge Zamorano, Eva Domenech, Marisol Juan-Borrás, Isabel Escriche	
31.-Exploitation of Learner-Generated Content from an Intercultural Communication TeleCollaborative Project	319
Miguel A. Candel-Mora	
32.-A Social-Network-based methodology for fostering educational innovation practices	325
Raúl Rodríguez-Rodríguez, María-José Verdecho Sáez, Juan-José Alfaro-Saiz Pedro Gómez-Gasquet	
33.-On the adequacy of courses sharing contents	333
Dolz, Vicente; Pla, Benjamín; Navarro, Roberto y Martí-Aldaraví, Pedro	
34.-Co-Creating the Tourism Identity of Gastronomic Creative City: The Case of Phuket	345
Siwarit Pongsakornrunsilp and Pimlapas Pongsakornrunsilp	
35.-Presentation Outflow	361
Dr. Cdr Kartikay Saini and Ms. Sudha Goyal	
36.-Lean manufacturing philosophy as a tool for the improvement of organizational and teaching quality in the university	367
Zamorano, Jorge; Domenech, Eva; Juan-Borrás, Marisol and Escriche, Isabel	

A Flipped Learning Approach to Develop Soft Skills in Multidisciplinary Higher Education

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Abstract

Soft skills play an important role in higher education degrees since they have to be developed and assessed along the different academic years. The advent of online instruction and the ability of our students to use multimedia material for self-instruction have paved the way for flipped learning to rise. This work focuses on the development of Soft Skills by means of Flipped Learning in different higher education degrees. This involves diverse subjects in Computer Science, Telecommunications, Linguistics, Agricultural Science and Physics, providing use cases on which flipped learning techniques can be applied to develop Soft Skills such as: Comprehension and Integration, Specific Instrumentation or Long-life Learning. The paper centers the discussion in the Soft Skills that need to be evaluated by the aforementioned subjects addressing their requirements, the Flipped Learning methodology used, the technological material underpinning the experiences, together with the results obtained. Results hint that students have more difficulties developing soft skills without personal interactions, and consequently new online approaches applied to class groups are needed to address this challenge.

Keywords: *Soft Skills, methodology, assessment, Flipped Learning*

Moltó, G.; Monserrat, J.F.; Fita, I.C.; Fita, A.; Mestre, E.M.

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5.3.2. Participación como asistente, en cursos orientados a la formación docente universitaria

5.3.2.1. FIPPU: Programa de Formación para la Docencia Universitaria

Título: Programa de Formación para la Docencia Universitaria Entidad organizadora: Instituto de Ciencias de la Educación de la Universitat Politècnica de València Lugar de celebración: Universidad Politécnica de Valencia (Seminario Intensivo de 5 días en Morella) Objetivos del curso: El objetivo general del título se orienta a iniciar y desarrollar el proceso de profesionalización del docente universitario en el siglo xxi. Competencias pedagógicas: construir una visión del proceso de aprendizaje y enseñanza en el contexto universitario, con el fin de lograr una actividad docente lo más eficaz posible. Gestionar el proceso de aprendizaje- enseñanza, de manera sistemática y coherente. Competencias institucionales: educar de manera integral a cada uno de sus alumnos. Trabajar en equipos pluri/interdisciplinarios para la realización de proyectos de innovación educativa. Competencias socio-profesionales: desarrollar un pensamiento reflexivo en el desarrollo de su práctica docente. Afrontar los deberes y dilemas éticos de la profesión docente universitaria. Perfil de los destinatarios: Profesores de universidad noveles Duración: Fecha de inicio: 10/09/2007 Fecha de fin: 31/07/2008



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Instituto de
Ciencias de la
Educación

PROGRAMA DE FORMACIÓN PARA LA DOCENCIA UNIVERSITARIA

Don Fernando Fargueta Cerdá,
Director del Título de Especialista Universitario en Pedagogía Universitaria
de la Universidad Politécnica de Valencia,

CERTIFICA QUE:

GERMÁN MOLTÓ MARTÍNEZ

N.I.F. 52656437F

ha realizado con aprovechamiento el curso
de Especialista Universitario en Pedagogía Universitaria,
organizado conjuntamente por el Vicerrectorado de
Estudios y Convergencia Europea y
el Instituto de Ciencias de la Educación,
durante el curso académico
2007-08 con una duración de
320 horas.

Y para que así conste, firma
el presente a petición de la persona interesada,
en Valencia, a 18 de julio de 2008.

ha realitzat amb aprofitament el curs
d'Especialista Universitari en Pedagogia Universitaria,
organitzat conjuntament pel
Vicerectorat d'Estudis i Convergència Europea
i l'Institut de Ciències de l'Educació,
durant el curs acadèmic
2007-08 amb una duració de
320 hores.

I perquè així conste, signa
aquest a petició de la persona interessada,
València, 18 de juliol de 2008.

D. Fernando Fargueta Cerdá

5.3.2.2. EUFOL: Experto Universitario en Formación Online

Entidad organizadora: Instituto de Ciencias de la Educación de la Universitat Politècnica de València Lugar de celebración: Universitat Politècnica de València Objetivos del curso: Aplicar métodos y técnicas pedagógicas de cara a programar, implementar y evaluar acciones formativas on line. Desarrollar la programación didáctica y la tutorización de las acciones formativas on line diseñadas previamente.

Perfil de los destinatarios: Profesores interesados en la formación online Duración: Fecha de inicio: 10/09/2014 Fecha de fin: 31/07/2015



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y en su nombre D. Francisco José Mora Mas, Rector de la misma,
expide el presente título de

EXPERTO UNIVERSITARIO EN FORMACIÓN ONLINE por la Universitat Politècnica de València

a favor de

GERMÁN MOLTÓ MARTÍNEZ

por cuanto que ha cursado las 150 horas correspondientes al programa que figura al dorso de esta titulación, y ha superado todas las pruebas de evaluación correspondientes, en fecha 15 de julio de 2015.

El Rector

Valencia, a 24 de noviembre de 2015



Director

Francisco Javier Oliver Villarroya

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PROGRAMA CURSADO**CRÉDITOS**

PEDAGOGIA UNIVERSITARIA Y E-LEARNING	1
PROGRAMACION DE ASIGNATURAS SEMIPRESENCIALES Y ON LINE	1
PLATAFORMAS EDUCATIVAS COMO APOYO A LA ENSEÑANZA	1
BUSQUEDA Y GESTION DE INFORMACION ON LINE	1,5
LA TUTORIA Y EL SEGUIMIENTO DEL TRABAJO DEL ALUMNO	1
PLATAFORMAS DE TRABAJO COLABORATIVO	1
LOS BLOGS AL SERVICIO DE LA DOCENCIA	0,5
AULA 2.0. LAS TIC COMO ELEMENTO DINAMIZADOR DE LA INTERACTIVIDAD	0,5
INNOVACIONES Y PROPUESTAS PARA LA E-EVALUACION DE COMPETENCIAS EN LA UNIVERSIDAD	1
ESTRUCTURA PEDAGOGICA DE LOS MATERIALES ONLINE: CREACION Y ORGANIZACION DE CONTENIDOS CON EL EDITOR DE POLIFORMAT	1
ELABORACION DE RECURSOS MULTIMEDIA PARA LA DOCENCIA: POLIMEDIAS	0,5
ELABORACION DE RECURSOS MULTIMEDIA PARA LA DOCENCIA: VIDEOS SCREENCAST CON CAMSTUDIO PARA WINDOWS	0,5
ELABORACION DE RECURSOS MULTIMEDIA PARA LA DOCENCIA: PUBLICACIONES DOCENTES CON LA PLANTILLA LATEX DE LA UPV	1
RECURSOS TECNOLOGICOS DE APOYO AL APRENDIZAJE: TABLETAS Y TINTA DIGITAL	0,5
RECURSOS TECNOLOGICOS DE APOYO AL APRENDIZAJE OFERTADOS POR LA UPV	1
REALIZACION DE EXAMENES A TRAVES DE PLATAFORMAS EDUCATIVAS: POLIFORMAT	1
REALIZACION DE TAREAS A TRAVES DE PLATAFORMAS EDUCATIVAS: POLIFORMAT	1

CREDITOS ECTS**15**

5.3.2.3. INED: Programa de Iniciación a la Investigación Educativa

Título: Programa de Iniciación a la Investigación Educativa Entidad organizadora: Instituto de Ciencias de la Educación de la Universitat Politècnica de València Lugar de celebración: Universitat Politècnica de València Objetivos del curso: Aprender el diseño de proyectos de investigación educativa. Utilizar herramientas estadísticas para el análisis de datos. Conocer estrategias de difusión de resultados de investigación educativa.

Perfil de los destinatarios: Profesores interesados en la investigación educativa Duración: Fecha de inicio: 01/01/2018 Fecha de fin: 31/12/2019



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DE VALÈNCIA



GERMÁN MOLTÓ MARTÍNEZ

52656437

Ha participat en / *Ha participado en*

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A L'INVESTIGACIÓ**

EDUCATIVA

organitzat per

*l'Institut de Ciències de l'Educació,
celebrat entre gener de 2018 i
desembre de 2019,
amb una duració de 125 hores.*

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A LA INVESTIGACIÓN**

EDUCATIVA

organizado por

*el Instituto de Ciencias de la Educación,
celebrado entre enero de 2018 y
diciembre de 2019,
con una duración de 125 horas.*



D. Antonio Molina Marco
Director de l'Institut de Ciències de l'Educació
Director del Instituto de Ciencias de la Educación

València, 23 de gener de 2020
Valencia, 23 de enero de 2020

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